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It should be noted that most of the pages are identifiable as having been processed by me.

I put a lot of time into producing these files which is why you are met with this page when you open the file.

In order to generate this file, I need to scan the pages, split the double pages and remove any edge marks such as punch holes, clean up the pages, set the relevant pages to be all the same size and alignment. I then run Omnipage (OCR) to generate the searchable text and then generate the pdf file.

Hopefully after all that, I end up with a presentable file. If you find missing pages, pages in the wrong order, anything else wrong with the file or simply want to make a comment, please drop me a line (see above).

It is my hope that you find the file of use to you personally – I know that I would have liked to have found some of these files years ago – they would have saved me a lot of time !

Colin Hinson

In the village of Blunham, Bedfordshire.

```

0001          IDT 'INTERP'
0002          *                >>> GRAPHICS LANGUAGE INTERPRETER <<<                *
0003          *****
0004          *
0005          *                GRAPHICS PROGRAMMING LANGUAGE INTERPRETER                *
0006          *
0007          *****
0008          *                STATUS BLOCK CONTENTS RELATIVE TO PAD                *
0009          *                >70->71                LAST VDP ADDRESS FROM MONITOR*
0010          *                >72                STKDAT                DATA STACK POINTER                *
0011          *                >73                STKADD                ADDRESS STACK POINTER                *
0012          *                >74                PLAYER                PLAYER NUMBER                *
0013          *                >75                KEYBRD                CODE FOR KEY PUSHED                *
0014          *                >76                JOYY                Y VALUE OF JOYSTICK                *
0015          *                >77                JOYX                X VALUE OF JOYSTICK                *
0016          *                >78                RANDOM                RANDOM NUMBER                *
0017          *                >79                TIME                TIMING VARIABLE                *
0018          *                >7A                MOTION                MOTION PARAMETER                *
0019          *                >7B                VDPST                VDP STATUS                *
0020          *                >7C                STATUS                STATUS REGISTER                *
0021          *                >7D                CHRBUF                CHARACTER BUFFER                *
0022          *                >7E                YPT                Y POINTER IN VIDEO DISPLAY                *
0023          *                >7F                XPT                X POINTER IN VIDEO DISPLAY                *
0024          *****
0025          *                EXTERNAL DEFINITIONS
0026          DEF NEXT, VDPRD, VDPWD, WRVDP, VDPWA
0027          DEF GRMWA, GRMRA, GRMWD, GRMRD, H20
0028          DEF SET, RESET, ENTRY, PUTSTK, GETSTK
0029          DEF SROM, SGROM, C2, C1000
0030          REF PARSEG, FLTTAB, WRITE, READ, TIMER, XTAB
0031          REF CONTG, EXECC, RTNG, VERIFY, CHTAB
0032          *                I/O DEVICE ADDRESSES
0033          8000 VDPREG EQU >8000
0034          4000 WRVDP EQU >4000
0035          8C02 VDPWA EQU >8C02                LOAD VDP ADDRESS
0036          FC00 VDPSTA EQU >8802-VDPWA        READ VDP STATUS
0037          FFFE VDPWD EQU >8C00-VDPWA        WRITE DATA TO VDP
0038          FBFE VDPRD EQU >8800-VDPWA        READ DATA FROM VDP
0039          9800 GRMRD EQU >9800                READ GROM DATA
0040          0402 GRMWA EQU >9C02-GRMRD        LOAD GROM ADDRESS
0041          0002 GRMRA EQU >9802-GRMRD        READ GROM ADDRESS
0042          0400 GRMWD EQU >9C00-GRMRD        WRITE DATA TO GRAM
0043          8400 SGCADR EQU >8400                LOAD SOUND CHIP ADDRESS
0044          9400 SPKCMD EQU >9400                SPEECH WRITE
0045          9000 SPKSTA EQU >9000                SPEECH READ
0046          *-----*
0047          *
0048          *                STATUS BLOCK DEFINITIONS
0049          300 PAD EQU > 300
0050          834A FAC EQU PAD+>4A
0051          8355 SCLN EQU PAD+>55
0052          836C TEMP2 EQU PAD+>6C
0053          836D TYPE EQU PAD+>6D
0054          8372 STKDAT EQU PAD+>72
0055          8373 STKADD EQU PAD+>73
0056          8374 PLAYER EQU PAD+>74
0057          8375 KEYBRD EQU PAD+>75
0058          8376 JOYY EQU PAD+>76
0059          8377 JOYX EQU PAD+>77
0060          8378 RANDOM EQU PAD+>78

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0061      8379  TIME      EQU   PAD+>79
0062      837A  MOTION    EQU   PAD+>7A
0063      837B  VDPST     EQU   PAD+>7B
0064      837C  STATUS    EQU   PAD+>7C
0065      837D  CHRBUF    EQU   PAD+>7D
0066      837E  YPT       EQU   PAD+>7E
0067      837F  XPT       EQU   PAD+>7F
0068      *
0069      *
                                WORKSPACE DEFINITIONS
0070      83C0  INTWSP    EQU   PAD+>C0      INTERRUPT WORKSPACE AREA
0071      83E0  WORKSP    EQU   PAD+>E0      RESERVE WORKSPACE AREA
0072      *
0073      *
                                ABSOLUTE 9900 LOCATIONS
0074      *
0075      83C0  RAND16    EQU   PAD+>C0      SEED FOR RANDOM NUMBER
0076      83C2  INTFLG    EQU   PAD+>C2      Flags for VDP interrupt handler
0077      83C4  INTPTR    EQU   PAD+>C4      Pointer to VDP interrupt handler
0078      83C6  KBDFLG    EQU   PAD+>C6      KBD FLAG (0=99/4, 1=PASCAL, 2=TE II
0079      83C7  OLDMOD    EQU   PAD+>C7      LAST MODIFIER FLAGS
0080      83C8  DBNCE     EQU   PAD+>C8      POSITION DEBOUNCE FOR CONSOLE KBD
0081      83C9  DBNC1     EQU   PAD+>C9      POSITION DEBOUNCE FOR SPLIT KBD 1
0082      83CA  DBNC2     EQU   PAD+>CA      POSITION DEBOUNCE FOR SPLIT KBD 2
0083      83CB  SAVEG     EQU   PAD+>CB      SAVE GROM ADDRESS OF HEADER
0084      83CC  SNDADD    EQU   PAD+>CC      SOUND LIST ADDRESS
00 5      83CE  STFLOS    EQU   PAD+>CE      NUMBER OF SOUND BYTES
00 6      83D0  CRULST    EQU   PAD+>D0
0087      83D2  SADDR     QU    PAD+>D2
0088      83D4  SAVVDP    EQU   PAD+>D4
0089      83D6  TIMEOUT   EQU   PAD+>D6
0090      83D  RSARE      EQU   PAD+>D8      SAVE R11 IN SCAN ROUTINE
0091      *      EQU   PAD+>DA
0092      *      EQU   PAD+>DC
0093      *      EQU   PAD+>DE
0094      *
0095      *
                                LOCATIONS OF LOW ORDER BYTES OF REGISTERS
0096      83 1  R0LB      EQU   PAD+>E1
0097      83 3  R1LB      EQU   PAD+>E3
009 83 5  R2LB      EQU   PAD+>E5
0099 83 7  R3LB      EQU   PAD+>E7
0100 3 9  R4LB      EQU   PAD+>E9
0101 83 D  R6LB      EQU   PAD+>ED
0102 83F1  R LB      EQU   PAD+>F1
0103 3 B  R5LB      EQU   PAD+>EB
0104 83 F  R7LB      EQU   PAD+>EF
0105 83F3  R9LB      EQU   PAD+>F3
0106 3F7  R11L      QU    PAD+>F7
0107 3F9  R12LB     QU    PAD+>F9
010 3D9  AR1 L      QU    PAD+>D9
0109 83F3  R13L      QU    PAD+>FB
0110 *
0111 *
                                SPECIAL QUATE VALUES
0112 0024  ROW A      EQU   >24      CRU base for row data - output
0113 0006  COLBAS    EQU   >06      CRU base for col data - input
0114 16E0  BBJOY     EQU   >16E0    Joystick tables
0115 1700  KEYTAB    EQU   >1700    Table of unmodified keycodes
0116 1730  KSHIFT   EQU   >1730    TABLE OF SHIFTED KEYCODES
0117 1760  KFNCTN   EQU   >1760    Table of function keycodes
0118 1790  KCNTRL    EQU   >1790    Table of control keycodes
0119 17C0  KSPLIT    EQU   >17C0    TABLE OF SPLIT KEYBOARD KEYCODES
0120 8000  VDPFLTA   EQU   >8000    >800 - >803 INVALID VERTICAL

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0452      *=====
0453      ***   KEYBOARD SCAN
0454      *
0455      *** Initialization
0456      *
0457 02AE 020B KEYSCH LI   R11,NEXT      RETURN TO NEXT IN GPL INTERP
      02B0 0070'
0458 02B2 080B KSCAN  MOV  R11,@RSAVE   Save return address
      02B4 83D8
0459 02B6 06A0      BL   @PUTSTK      Save GRCM address
      02B8 0864'
0460 02BA 04CC      CLR  R12
0461 02BC 1D15      SDB  21      P5 off - alpha lock line
0462 02BE D160      MOVB @PLAYER,R5  Is it console keyboard?
      02C0 8374
0463 02C2 0985      SRL  R5,8      Right justify
0464 02C4 C185      MOV  R5,R6     Make a copy of keyboard number
0465 02C6 1312      JEQ  KSCAN1    Scan console keyboard
0466      02CA' HOF  EQU  #+2
0467 02C8 0200      LI   R0,>OFFF  No, so assume keyboard 1
      02CA 0FFF
0468 02CC 0606      DEC  R6        Is it keyboard 1 ?
0469 02CE 1312      JEQ  JSCAN     YES
0470 02D0 0200      LI   R0,>FOFF  No, so assume keyboard 2
      02D2 F0FF
0471 02D4 0606      DEC  R6        Is it keyboard 2 ?
0472 02D6 130E      JEQ  JSCAN     Yes
0473 02D8 0606      DEC  R6        Adjust again
0474 02DA 8806      C    R6,@C2   Illegal keyboard number?
      02DC 0072'
0475 02DE 1B51      JH   NOKEY     Yes, return no key
0476 02E0 D806      MOVB R6,@PLAYER  Reset keyboard number to zero
      02E2 8374
0477 02E4 0606      SWPB R6       Get low byte for flag
0478 02E6 D806      MOVB R6,@KBDFLG  Store new keyboard flag
      02E8 83C6
0479 02EA 04C5      CLR  R5
0480 02EC 04C0      KSCAN1 CLR R0   Scan console keyboard
04 1 02EE 04C6      CLR  R6       ASSUME NO KEY DOWN
0482 02F0 101E      JMP  KSCAN2
0483      *
04 4      *** Fire button positions
0485      *
0486      02F1' FIRE  EQU  #-1
0487 02F2  29      BYTE 41
048 02F3  25      BYT  37
04 9      *
0490      *** Scan Joystick
0491      *
0492 02F4 020C      JSCAN LI   R12,ROWBAS  CRU base for row selection
      02F6 0024
0493 02F8 30E5      LDCR @LINE(R5),3     SELECT LINE TO SCAN
      02FA 0405'
0494 02FC 020C      LI   R12,COLBAS     CRU base to read data
      02FE 0006
0495 0300 04C3      CLR  R3
0496 0302 0704      SETO R4         "Clean" register for read
0497 0304 3544      STCR R4,5      Read line
0498 0306 0994      SRL  R4,9      Get the fire button
0499 0308 1802      JCC  JSCAN1    No fire button

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03B8 0498
0597 03BA D820      MOVB @R3LB,@DBNCE      Always debounce KBD 0
03BC 83E7
03BE 83C8
0598 03C0 D960      MOVB @R3LB,@DBNCE(R5) Debounce KBD being scanned
03C2 83E7
03C4 83C8
0599 03C6 C145      MOV  R5,R5             Is this KBD 0 ?
0600 03C8 160C      JNE  NEWMOD           No so done
0601 03CA C303      MOV  R3,R12           Get offset
0602 03CC 022C      AI   R12,-8          Is key on line 0 ?
03CE FFF8
0603 03D0 1108      JLT  NEWMOD           Yes
0604 03D2 0201      LI   R1,2            Assume split KBD 2
03D4 0002
0605 03D6 093C      SRL  R12,3           Which split KBD ?
0606 03D8 1801      JOC  DBKB2           KBD 2 is right
0607 03DA 0601      DEC  R1              No, KBD 1 is right
0608 03DC D860      DBKB2 MOVB @R3LB,@DBNCE(R1) Debounce appropriate split KBD
03DE 83E7
03E0 83C8
0609 03E2 D807      NEWMOD MOVB R7,@OLDMOD
03E4 83C7
0610
0611      *
0611      *** Got the key position. Now get the key code.
0612      *
0613 03E6 D1E0      MODIFY MOVB @OLDMOD,R7
03E8 83C7
0614 03EA 0201      LI   R1,KSPLIT       Assume split keyboard
03EC 17C0
0615 03EE C145      MOV  R5,R5           Split keyboard?
0616 03F0 160E      JNE  MAPIT           Yes
0617 03F2 0201      LI   R1,KCNTRL       Assume control mode
03F4 1790
0618 03F6 0A27      SLA  R7,2            Is it control mode?
0619 03F8 180A      JOC  MAPIT           Yes
0620 03FA 0201      LI   R1,KFNCTN       Assume function mode
03FC 1760
0621 03FE 09F7      SRL  R7,15          Is it function mode?
0622 0400 1806      JOC  MAPIT           Yes
0623 0402 0201      LI   R1,KSHIFT       Assume shift mode
0404 1730
0624      0405 / LINE      EQU  #-1
0625 0406 0607      DEC  R7              Is it shifted?
0626 0408 1302      JEQ  MAPIT           Yes
0627 040A 0201      LI   R1,KEYTAB       It's an unmodified key
040C 1700
0628 040E A043      MAPIT A  R3,R1        Add table offset
0629 0410 DB41      MOVB R1, GRMWA(R13)  Set up to read table
0412 0402
0630 0414 DB60      MOVB @R1LB,@GRMWA(R13) Set up to read table
0416 83E3
0418 0402
0631
0632 041A 1000      ***** Add following NOP 7/29/81
NOP
0633 041C D01D      MOVB *R13,R0         Get key code from table
0634 041E C145      MOV  R5,R5           Is it split keyboard?
0635 0420 162B      JNE  OLDCHR          Yes, no special mapping
0636 0422 DB20      MOVB @KBDFLG,@R3LB  Get keyboard flag

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0121	0780	RSMOT	EQU	>0780	SPRITE MOTION LIST ADDRESS
0122	0480	QSAML	EQU	>0480	SML - SAL
0123	2200	SHIFTQ	EQU	>2200	HHU SHIFT Q CODE
0124	400C	H400C	EQU	>400C	INTERRUPT ADDRESS VECTOR
0125	4000	H4000	EQU	>4000	ROM ID LOCATION
0126	0000	INTR0M	EQU	>0000	CRU ADDRESS FOR PERIPH. ROM
0127	2800	DSRWSP	EQU	>2800	DSR WORKSPACE FOR 99/4 DEBUGGER
0128	280A	XOPWSP	EQU	>280A	XOP WORKSPACE FOR AL BPS
0129	2836	SSFLG	EQU	>2836	SINGLE STEP FLAG
0130	2838	MALPC	EQU	>2838	MODIFIED ALPC FLAG
0131	4024	SSTEP	EQU	>4024	DSR ENTRY POINT FOR SNGL STEP
0132	4028	ALBRK	EQU	>4028	DSR ENTRY POINT AFTER AL BP

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0163      0024' ENTRY EQU $
0164      0025' HOD EQU $+1
0165 0024 020D      LI R13, GRMRD
      0026 9800
0166 0028 020E      LI R14, >0100
      002A 0100
0167 002C 020F      LI R15, VDPWA
      002E 8C02
0168      0030' H2 EQU $
0169      0030' IMMOPS EQU $
0170      0032' H20 EQU $+2
0171 0030 0200      LI R0, >20 FIRST BYTE IN GROM
      0032 0020
0172 0034 1013      JMP DGBADD
0173 0036 1000 C1000 DATA >1000 HERE TO MAINTAIN ADDRESSES
    
```



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0175          *=====
0176 0038 1E00          SBZ  0          DISABLE 99/4 DSR
0177 003A 02E0          LWPI XOPWSP          SELECT CORRECT WORKSPACE
      003C 280A
0178 003E 0380          RTWP          RETURN TO AL PROGRAM
0179 0040 280A          DATA XOPWSP,PRCXGP    XOP VECTOR FOR AL BP
      0042 0C1C

0180          * PASCAL TIBUG XOP
0181          **** THE FOLLOWING LINE IS CHANGED 7/29/81
0182          *          DATA >FFEB,>FFF8
0183 0044 FFDB          DATA >FFDB,>FFF8
      0046 FFF8

0184          * A SPARE XOP JUST FOR FUN
0185 0048 B3A0          DATA >B3A0,>B300
      004A B300

0186 004C 1100  FNCEQ  DATA >1100          TEST BITS FOR "FUNCTION ="
0187          *          HERE TO MAINTAIN ADDRESSES
0188          *-----
0189          *          *** BEGIN EXECUTION OF GPL INSTRUCTIONS ***
0190          *          LIBRARY CALL ROUTINE
0191 004E 06A0  DGBA   BL   @PUTSTK          SAVE RETURN ADDRESS
      0050 0864
0192 0052 06A0          BL   @PUTSTK          INCREMENT STACK POINTER
      0054 0864
0193 0056 C90D          MOV   R13,@PAD(R4) SAVE GROM BASE ADDRESS
      0058 B300
0194 005A C342          MOV   R2,R13          NEW GROM BASE ADDRESS
0195 005C D11D  DGBADD MOVB  *R13,R4          SYNCHRONIZE YOUR GROMS
0196 005E C180          MOV   R0,R6          BRANCH TO ADDRESS IN GROMS
0197 0060 DB46  LDKADD MOVB  R6,@GRMWA(R13)
      0062 0402
0198 0064 DB60          MOVB  @R6LB,@GRMWA(R13)  LOAD GROM ADDRESS
      0066 B3ED
      006  0402
0199 006A 5820  RES T  SZCB  @BIT2,@STATUS          RESET CONDITION BIT
      006C 011B
      006E B37C

0200          0072' IN2   GU   $+2
0201          0072' C2    EQU  IN2
0202 0070 0300  NEXT   LIM1 2          ALLOW INTERRUPTS BETWEEN
      0072 0002
0203          0074' H03   EQU  $
0204 0074 0300          LIM1 0          GPL INSTRUCTIONS -
      0076 0000
0205 0078 D25D  TRYAGN MOVB  *R13,R9          LOAD INSTRUCTION FROM GAME ROM
0206 007A 1105  PROCSS JLT   ABOPS          JUMP ON SIGN BIT
0207 007C D109          MOVB  R9,R4          MOVE INST INTO WORK REGISTER
020  007  09C4          SRL   R4,12          SHIFT TO LEAVE TOP 3 BITS * 2
0209 0080 C164          M V   ITAB(R4),R5  GET BRANCH ADDRESS
      00 2  0C36
0210 0084 0455          B     *R5          JUMP ON TOP THREE BITS
0211          *-----
0212          *          IN TRUCTIONS WITH A AND B OPERANDS
0213 0086 04C4  ABOPS  CLR  R4          CLEAR VDP RAM FLAGS
0214 0088 C149          MOV   R9,R5          LOAD R5 WITH DOUBLE FLAG
0215 008A 0245          ANDI  R5,>100
      008C 0100
0216 008E 06A0          BL   @GETMAD          GET FIRST OPERAND
      0090 077A
0217 0092 C604          SWPB  R4

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0218 0094 C0C1      MOV  R1,R3      SAVE VARIABLE ADDRESS
0219 0096 C080      MOV  R0,R2      SAVE VARIABLE VALUE
0220 0098 0289      CI   R9,>A000  SINGLE OPERAND ?
      009A A000
0221 009C 1A09      JL   AOPS      YES
0222 009E 2260      COC  @IMMOPS,R9 IMMEDIATE OR VARIABLE ?
      00A0 0030
0223 00A2 160C      JNE  ABOPA     VARIABLE
0224 00A4 C04D      MOV  R13,R1    GET IMMEDIATE VALUE
0225 00A6 D011      MOVB *R1,R0   GET FIRST BYTE
0226 00A8 0601      DEC  R1       MODIFY FOR COMMON ROUTINE
0227 00AA 06A0      BL   @MADC2   GO TO COMMON ROUTINE
      00AC 07AA
0228 00AE 1008      JMP  BOPS
0229 00B0 C209      AOPS MOV  R9,R8      BRANCH THROUGH BRANCH TABLE
0230 00B2 0988      SRL  R8,8
0231 00B4 0700      SETO R0
0232 00B6 C228      MOV  @ATAB(R8),R8
      00B8 0BFE
0233 00BA 0458      B    *R8
0234 00BC 06A0      ABOPA BL   @GETMAD   GET SECOND VARIABLE OPERAND
      00BE 077A
0235 00C0 C209      BOPS MOV  R9,R8      BRANCH THROUGH BRANCH TABLE
0236 00C2 0998      SRL  R8,9
0237 00C4 C228      MOV  @BTAB(R8),R8 LOAD BRANCH ADDRESS
      00C6 0C4E
0238 00C8 8002      C    R2,R0     COMPARE FOR IF PRIMITIVES
0239 00CA 0458      B    *R8
      240
0241      *-----*
0242 00CC 11CE      *          PERFORM IF COMPARISONS
0243 00CE FB20      GREQ  JLT  RESET   A ALGEBRAIC .GE. B
      00D0 011B      SET   SOCB @BIT2,@STATUS SET CONDITION BIT
      00D2 837C
0244 00D4 10CD      HIGH  JMP  NEXT
0245 00D6 1BFB      HIGH  JH   SET     A LOGICAL .GT. B
0246 00D8 10C8      HIGH  JMP  RESET
0247 00DA 14F9      HIGHEQ JHE  SET    A LOGICAL .GE. B
0248 00DC 10C6      HIGH  JMP  RESET
0249 00DE 15F7      GREATR JGT  SET    A ALGEBRAIC .GT. B
0250 00E0 10C4      HIGH  JMP  RESET
0251 00E2 0540      IFAND  INV  R0     PERFORM LOGICAL AND
0252 00E4 4080      IFAND  SZC  R0,R2
0253 00E6 13F3      IFAND  JEQ  SET
0254 00E8 10C0      IFAND  JMP  RESET
0255 00EA C082      IFZ   MOV  R2,R2   COMPARE TO ZERO
0256 00EC 02C4      EQUAL STST R4     STORE STATUS IN STATUS BYTE
0257 00EE D 04      EQUAL MOV  R4,@STATUS
      00F0 37C
0258 00F2 10BE      IFZ   JMP  NEXT
0259 00F4 C009      TSTST MOV  R9,R0   MOVE INST TO SHIFT REGISTER
0260 00F6 0AC0      TSTST SLA  R0,12   REMOVE HIGH ORDER BITS
0261 00F8 09D0      TSTST SRL  R0,13   POSITION 3 REMAINING BITS
      262 00FA D160      TSTST MOVB @STATUS,R5 LOAD STATUS BYTE
      00FC 837C
0263 00FE 0A05      TSTST SLA  R5,R0   SHIFT TO TEST BIT
0264 0100 18E6      TSTST JOC  SET
0265 0102 10B3      TSTST JMP  RESET
0266      *-----*
0267      *          BRANCH INSTRUCTIONS

```

0268	0104	D19D	BLONG	MOVB	*R13,R6	RECALL ADDRESS FROM GROM
0269	0106	1000		NOB		
0270	0108	D81D		MOVB	*R13,@R6LB	
	010A	83ED				
0271	010C	10A9		JMP	LDKADD	LOAD GAME ROM ADDRESS
0272	010E	D120	BSET	MOVB	@STATUS,R4	IS CONDITION SET ?
	0110	837C				
0273	0112	0A24		SLA	R4,2	
0274	0114	1106		JLT	BRAD	YES
0275	0116	D11D	NOBR	MOVB	*R13,R4	INCREMENT PROGRAM COUNTER
0276	0118	10A8		JMP	RESET	
0277		011B	BIT2	EQU	#+1	CONSTANT >20
0278	011A	D120	BRES T	MOVB	@STATUS,R4	IS CONDITION SET ?
	011C	837C				
0279	011E	0A24		SLA	R4,2	
0280	0120	11FA		JLT	NOBR	YES
0281	0122	D81D	BRAD	MOVB	*R13,@R9LB	GET SECOND BYTE OF ADDRESS
	0124	83F3				
0282		0128	H1FFF	EQU	#+2	
0283	0126	0249		ANDI	R9,>1FFF	MASK TO LEAVE BRANCH ADDRESS
	0128	1FFF				
0284	012A	D1AD		MOVB	@GRMRA(R13),R6	READ OLD MSB OF GROM AD
	012C	0002				
0285	012E	0246		ANDI	R6,>E000	LEAVE TOP 3 BITS OF ADDRESS
	0130	E000				
0286	0132	E189		SOC	R9,R6	COMBINE TO GIVE NEW ADDRESS
0287	0134	1095		JMP	LDKADD	
0288						
0289			*			
			*		SINGLE OPERAND INSTRUCTIONS	
0290	0136	0742	ABS	ABS	R2	ABSOLUTE VALUE
0291	0138	107A		JMP	TRAP	
0292	013A	0502	NEG	NEG	R2	NEGATE VALUE
0293	013C	1078		JMP	TRAP	
0294	013E	0702	CLR	SET0	R2	SET TO ZERO
0295	0140	0542	INV	INV	R2	INVERT VALUE
0296	0142	1075		JMP	TRAP	
0297	0144	C184	FETCH	MOV	R4,R6	SAVE ADDRESSING MODE FLAG
0298	0146	06A0		BL	@PUTSTK	SAVE CURRENT PROGRAM ADDRESS
	014	0 64				
0299	014A	0644		DECT	R4	SET I TO OLD STACK POINTER
0300	014C	06A0		BL	@GTSTK	GET ADDRESS FROM STACK TOP
	014E	0 4				
0301	0150	D09D		MOVB	*R13,R2	LOAD BYTE FROM GROM
0302	0152	0882		SRA	R2,8	EXTEND SIGN
0303	0154	05A4		INC	@PAD(R4)	INCREMENT RETURN ADDRESS
	0156	8300				
0304	015	05C4		INCT	R4	SET I BACK TO NEW STACK POIN
0305	015A	06A0		BL	@TSTK1	RESTORE GROM ADDRESS
	015C	0 4C				
0306	015E	C106		MOV	R6,R4	RESTORE ADDRESSING MODE FLAG
0307	0160	1066		JMP	TRAP	
0308	0162	0602	CASE	DEC	R2	VARIABLE DISPLACEMENT
0309	0164	1782		JNC	RESET	
0310	0166	D15D		MOVB	*R13,R5	SKIP TO NEW ADDRESS
0311	0168	1000		NOB		WAIT FOR GROM TO CATCH UP
0312	016A	D15D		MOVB	*R13,R5	SKIP TO NEW ADDRESS
0313	016C	10FA		JMP	CASE	
0314	016E	880E	PUSH	AB	R14,@STKDAT	LOAD STACK ADDRESS R14=01X
	0170	8372				
0315	0172	D1A0		MOVB	@STKDAT,R4	

```

0174 8372
0316 0176 0986          SRL  R6,8
0317 0178 09A0          MOVB @R2LB,@PAD(R6)      PUSH LSBYTE
017A 83E5
017C 8300
0318 017E 0460          B    @NEXT
0180 0070

0319          *-----*
0320          *          TWO OPERAND INSTRUCTIONS
0321 0182 09E0  DECT  SRL  R0,14      DECREMENT VALUE BY 2
0322 0184 0600  INCT  DEC  R0          INCREMENT INSTRUCTIONS
0323 0186          INC
0324 0186 0500  MINUS NEG  R0          SUBTRACT OPERATION
0325 0188          DEC
0326 0188 D145  ADD   MOVB R5,R5      SINGLE OR DOUBLE
0327 018A 134B          JEQ  ADDB
0328 018C A080          A    R0,R2          ADD OPERATION
0329 018E 104C          JMP  FILLST
0330 0190 0540  AND   INV  R0          LOGICAL AND OPERATION
0331 0192 4080          SZC  R0,R2
0332 0194 1049          JMP  FILLST
0333 0196 E080  OR    SOC  R0,R2      LOGICAL OR OPERATION
0334 0198 1047          JMP  FILLST
0335 019A 2880  XOR   XDR  R0,R2      LOGICAL EXCLUSIVE OR OPERATION
0336 019C 1045          JMP  FILLST
0337 019E C080  STORE MOV  R0,R2      STORE SOURCE INTO DESTINATION
0338 01A0 1046          JMP  TRAP
0339 01A2 C242  EXCH  MOV  R2,R9      EXCHANGE A AND B
0340 01A4 C080          MOV  R0,R2
0341 01A6 06A0          BL   @TRAPA
01A8 0232

0342 01AA 06C4          SWPB R4
0343 01AC C0C1          MOV  R1,R3
0344 01AE 101B          JMP  MUL2
0345 01B0 0802  SRA   SRA  R2,R0      SHIFT RIGHT ARITHMETIC
0346 01B2 103D          JMP  TRAP
0347 01B4 0A02  SLL   SLA  R2,R0
0348 01B6 103B          JMP  TRAP
0349 01B8 D145  SRL   MOVB R5,R5      SHIFT RIGHT LOGICAL
0350 01BA 1601          JN   SRL1          DOUBLE INSTRUCTION
0351 01BC 7082          SB   R2,R2
0352 01BE 0902  SRL1  SRL  R2,R0
0353 01C0 1036          JMP  TRAP
0354 01C2 D145  SRC   MOVB R5,R5      SHIFT RIGHT CIRCULAR
0355 01C4 1602          JNE  SRC1          DOUBLE INSTRUCTION
0356 01C6 D0A0          MOVB R2LB,R2
01C8 83E5
0357 01CA 0802  SRC1  SRC  R2,R0
0358 01CC 1030          JMP  TRAP
0359 01CE C202  MUL   MOV  R2,R8          MULTIPLY
0360 01D0 D145          MOVB R5,R5          SINGLE OR DOUBLE
0361 01D2 1601          JNE  MULO          DOUBLE
0362 01D4 7208          SB   R ,R8          CLEAR EXTENDED SIGN BITS
0363 01D6 3A00  MULO  MPY  R0,R8
0364 01D8 D145          MOVB R5,R5          SINGLE OR DOUBLE ?
0365 01DA 1602          JNE  MUL1          DOUBLE
0366 01DC D809          MOVB R9,@R8LB
01DE 83F1
0367 01E0 C088  MUL1  MOV  R8,R2          STORE FIRST HALF OF RESULT
0368 01E2 04A0          BL   @TRAPA

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01E4 0232'
0369 01E6 C089 MUL2 MOV R9,R2 STORE SECOND HALF OF RESULT
0370 01E8 1022 JMP TRAP
0371 01EA D805 DIV MOV# R5,@STATUS CLEAR STATUS
01EC 837C
0372 01EE C202 MOV R2,R8
0373 01F0 C080 MOV R0,R2
0374 01F2 C043 MOV R3,R1 SET DESTINATION ADDRESS
0375 01F4 0581 INC R1
0376 01F6 D145 MOV# R5,R5 SINGLE OR DOUBLE ?
0377 01F8 1301 JEQ DIV1 SINGLE
037 01FA 05 1 INC R1
0379 01FC D104 DIV1 MOV# R4,R4 CPU OR VDP ?
03 0 01FE 1303 JEQ DIVC CPU
0381 0200 06A0 BL @MVDPA GET REST OF DIVIDEND FROM VDP
0202 07FA'
0382 0204 1002 JMP DIVB
0383 0206 06A0 DIVC BL @MADC GET REST OF DIVIDEND FROM CPU
0208 07AB'
0384 020A C240 DIVB MOV R0,R9
0385 020C D145 MOV# R5,R5 SINGLE OR DOUBLE ?
0386 020E 1603 JNE DIV2
0387 0210 D260 MOV# @R8LB,R9 DO SIGN EXTENSION FOR BYTE
0212 83F1
03 0214 0888 SRA R8,8 OPERANDS
03 9 0216 3E02 DIV2 DIV R2,R8 PERFORM DIVISION
0390 0218 19E3 JND MUL1
0391 021A F820 SOCB @BIT4,@STATUS SET DIVIDE OVERFLOW
021C 0013'
021E 837C
0392 0220 10DF JMP MUL1
0393 * FILL IN STATUS BITS
0394 0222 B820 ADDB AB @ROLB,@R2LB
0224 83E1
0226 83E5
0395 0228 02CB FILLST STST R11 STORE STATUS WORD
0396 022A D80B MOV# R11,@STATUS STORE STATUS BITS
022C 837C
0397 *
039 * *** TRAP OUT CHANGES IN CB, XPT, AND YPT **
0399 *
0400 022E 020B TRAP LI R11,NEXT LOAD R11 TO RETURN TO NEXT
0230 0070'
0401 0232 D104 TRAPA MOV# R4,R4 DESTINATION IS CPU OR VDP ?
0402 0234 130F J Q TCPU CPU
0403 0236 D7E0 MOV R3LB,*R15 LOAD VDP ADDRESS
023 3E7
0404 023A 0263 ORI R3,WRVDP S T BIT TO WRITE TO VDP
023C 4000
0405 023E D7C3 MOV R3,*R15
0406 0240 D145 MOV# R5,R5 SINGLE OR DOUBLE
0407 0242 1303 JEQ TRAP1 SINGLE
040 0244 DBC2 MOV# R2,@VDPWD(R15) MOVE 2 BYTES TO VDP
0246 FFFE
0409 0248 0583 INC R3
0410 024A DBE0 TRAP1 MOV# @R2LB,@VDPWD(R15) MOVE 1 BYTE TO VDP
024C 83E5
024E FFFE
0411 0250 0583 INC R3
0412 0252 048B TRAP1 RT

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0413 0254 D145 STCPU MOVB R5,R5          SINGLE OR DOUBLE ?
0414 0256 1301      JEQ  TRAP2          SINGLE
0415 0258 DCC2      MOVB R2,*R3+        STORE 2 BYTE RESULT
0416 025A 06C2 TRAP2 SWPB R2
0417 025C DCC2      MOVB R2,*R3+        STORE 1 BYTE RESULT
0418 025E 0283      CI   R3,PAD+>7E    IS CB THE DESTINATION ?
0419 0260 837E
0419 0262 16F7      JNE  TEXTIT          NO
0420 0264 C18B      MOV  R11,R6
0421 0266 06A0      BL   @GETDA          GET VDP DISPLAY ADDRESS
0422 0268 08B0
0422 026A DBC2 RTN   MOVB R2,@VDPWD(R15) WRITE CHARACTER TO VDP
0423 026C FFFE
0423 026E 0456      B    *R6            RETURN
0424
0425 *-----*
0425 *          MISCELLANEOUS INSTRUCTIONS
0426 0270 0A39 MISCLN SLA  R9,3          REMOVE TOP THREE BITS OF INST
0427 0272 09A9      SRL  R9,10          LEAVE BOTTOM FIVE BITS * 2
0428 0274 C129      MOV  @MSCTAB(R9),R4  GET BRANCH ADDRESS
0429 0276 0C3E
0429 0278 0454      B    *R4
0430
0431 *-----*
0432 *          GENERATE A RANDOM NUMBER
0433 027A 0204 RANDNO LI  R4,28645
0434 027C 6FE5
0434 027E 3920      MPY  @RAND16,R4
0435 0280 83C0
0435 0282 0225      AI   R5,31417
0436 0284 7AB9
0436 0286 C805      MOV  R5,@RAND16
0437 0288 83C0
0437 028A D19D      MOVB *R13,R6        LOAD MODULO VALUE
0438 028C 0986      SRL  R6,8           SHIFT TO LOW ORDER POSITION
0439 028E 0586      INC  R6
0440 0290 0 74      CLR  R4             CLEAR UPPER HALF OF DIVIDEND
0441 0292 06C5      SWPB R5             SWAP BYTES IN J
0442 0294 3D06      DIV  R6,R4          PERFORM DIVISION
0443 0296 D 20      MOVB @R5LB,@RANDOM   STORE REMAINDER
0444 0298 83E3
0444 029A 8378
0444 029C 1006      JMP  BKGR1
0445
0446 *
0446 *          SET BACKGROUND COLOR
0447 029E 0207 BKGRND LI  R7,>700+VDPREG  CHANGE BACKGROUND COLOR
0448 02A0 700
0448 02A2 D 1D      MOVB *R13,@R7LB    IMMEDIATE OPERAND
0449 02A4 3 F
0449 02A6 06A0      BL   S TVDP        OUTPUT ADDRESS TO VDP
0450 02A8 0 9A
0450 02AA 0460 BKGR1 B    @NEXT
0450 02AC 0070

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0426	83E7				
0637	042B 06A0	BL	@RNGCHK		Is it a lowercase letter
	042A 04A2'				
0638	042C 617A	DATA	'az'		
0639	042E 160A	JNE	WHCHKB		No so no alpha lock
0640	0430 04CC	CLR	R12		Prepare to check alpha lock
0641	0432 C0C3	MOV	R3,R3		Is this keyboard 0 ?
0642	0434 1304	JEQ	ALDCK		Yes so map to upper case
0643	0436 1E15	SBZ	21		Select P5 - output
0644	0438 0BEC	SRC	R12,14		Kill 14 micro-seconds
0645	043A 1F07	TB	7		Test alpha lock
0646	043C 1302	JEQ	RSTP5		No alpha lock
0647	043E 7020	ALDCK	SB @H020,R0		Map to upper case
	0440 03B4'				
0648	0442 1D15	RSTP5	SBD 21		De-select P5 - alpha lock lin
0649	0444 C0C3	WHCHKB	MOV R3,R3		Is it keyboard 0 ?
0650	0446 1607	JNE	WHCH2		No, so no mapping
0651	0448 06A0	BL	@RNGCHK		Bad key?
	044A 04A2'				
0652	044C 101F	DATA	>101F		
0653	044E 1399	JEQ	NOKEY		Yes, return no key
0654	0450 9800	CB	RO,@H5F		Is it higher than "_" ?
	0452 05B7'				
0655	0454 1B96	JH	NOKEY		Yes, return no key
0656	0456 0603	WHCH2	DEC R3		Is this keyboard 4 ?
0657	0458 160F	JNE	OLDCHR		No, it's 5. So return code.
0658	045A 9800	CB	RO,@H0D		Is it RETURN key?
	045C 0025'				
0659	045E 130C	JEQ	OLDCHR		Yes so return it
0660	0460 9800	CB	RO,@H0F		Is it GPL control key (1-1
	0462 02CA'				
0661	0464 1B03	JH	MAP4		No
0662	0466 F020	SQCB	@H80,R0		Yes so set sign bit
	0468 0470'				
0663	046A 1006	JMP	OLDCHR		Return it
0664	046C 06A0	MAP4	BL @RNGCHK		Is it ASCII printable ?
	046E 04A2'				
0665	0470 809F	H80	DATA >809F		
0666	0472 1602	JNE	OLDCHR		Yes, return it
0667	0474 5020	SZCB	@H 0,R0		Control code, reset sign bit
	0476 0470'				
0668	0478 DB00	OLDCHR	MOV8 RO,@KEYBRD		Output ASCII character
	047A 8375				
0669	047C 06A0	BL	@GETSTK		Restore GROM address
	047E 0 42'				
0670	0480 DB06	MOV8	R6,@STATUS		Store status
	04 2 37C				
0671	04 4 1306	JEQ	EXSCN		No new key
0672	0486 D7E0	MOV8	@SAVVDP,*R15		Turn on the screen
	0488 83D4				
0673	048A 04E0	CLR	@TIMOUT		Reset screen timer
	048C 83D6				
0674	048E D7E0	MOV8	@H 1,*R15		VDP register 1
	0490 0B61'				
0675	0492 C2E0	EXSCN	MOV @RSAVE,R11		Restore return address
	0494 83DB				
0676	0496 045B	RT			Return to caller
0677		*			
0678		***	Kill time routine		

0680	0498	020C	KL10MS	LI	R12,1250	Load up 10 m-secs of counts
	049A	04E2				
0681	049C	060C	KILTIN	DEC	R12	Count it down
0682	049E	16FE		JNE	KILTIN	Not done yet
0683	04A0	045B		RT		Return to caller
0684			*			
0685			***		Range check routine	
0686			*			
0687	04A2	C33B	RNGCHK	MOV	*R11+,R12	Fetch range
0688	04A4	9300		CB	RO,R12	Compare to low end of range
0689	04A6	1A04		JL	RNGRT	Out of range low
0690	04AB	9800		CB	RO,@R12LB	Compare to high end of range
	04AA	83F9				
0691	04AC	1B01		JH	RNGRT	Out of range high
0692	04AE	9000		CB	RO,RO	In range so set EQ bit
0693	04B0	045B	RNGRT	RT		Return to caller
0694			*			
0695			***		Check for the BASIC and RS232 "BREAK" key	
0696			*			
0697	04B2	020C	CHKBRK	LI	R12,>24	Select output for rows
	04B4	0024				
0698	04B6	30E0		LDCR	@H00,3	Select line 0
	04B8	0012				
0699	04BA	0B7C		SRC	R12,7	Kill some time
0700	04BC	020C		LI	R12,6	Select input for columns
	04BE	0006				
0701	04C0	360C		STCR	R12,8	Read data
0702	04C2	2720		CZC	@C1000,R12	Is proper key down?
	04C4	0036				
0703	04C6	160A		JNE	CHKBEX	No so exit
0704	04C8	020C		LI	R12,>24	Select output for rows
	04CA	0024				
0705	04CC	30E0		LDCR	@H03,3	Select line 3
	04CE	0074				
0706	04D0	0B7C		SRC	R12,7	Kill some time
0707	04D2	020C		LI	R12,6	Select input for columns
	04D4	0006				
0708	04D6	360C		STCR	R12,8	Read data
0709	04D8	2720		CZC	@C1000,R12	Is proper key down?
	04DA	0036				
0710	04DC	045B	CHKBEX	RT		Return condition to the caller

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0712 *-----
0713 *          FORMAT FOR STRING
0714 04DE 04C9 FORMAT CLR R9          RESET BLOCK COUNT TO 0
0715 04E0 04C3          CLR R3          ZERO BIAS BYTE
0716 04E2 06A0          BL @GETDA       ENCODE VDP ADDRESS
      04E4 08B0
0717 04E6 D21D FUNCTN MOVB *R13,R8     GET NEXT BYTE FROM GAME ROM
0718 04E8 020C          LI R12,STKADD
      04EA 8373
0719 04EC C148          MOV R8,R5          SAVE DATA BYTE
0720 04EE 0A38          SLA R8,3          SHIFT TO FIND FUNCTION TO PERFORM
0721 04F0 09B8          SRL R8,11         MOVE TO LOW ORDER POSITION
0722 04F2 0548          INV R8          LEAVE N IN RANGE OF MINUS 1 - 32
0723 04F4 09C5          SRL R5,12         ISOLATE FUNCTION BITS
0724 04F6 C165          MOV @FBTAB(R5),R5     GET BRANCH ADDRESS
      04F8 0C0C
0725 04FA 0202          LI R2,LOOP
      04FC 050A
0726 04FE 0704          SETO R4          SET I TO -1
0727 0500 0455          B *R5
0728 *          REPEAT CHARACTER N TIMES DOWN THE SCREEN
0729 0502 0A54 RPTDWN SLA R4,5          SET I TO -32
0730 *          REPEAT CHARACTER N TIMES ACROSS THE SCREEN
0731 0504 8C32 RPTACR C *R2+,*R2+     LOAD BRANCH ADDRESS FOR LOOPING
0732 0506 1001          JMP LOOP
0733 *          STORE N CHARACTERS DOWN THE SCREEN
0734 0508 0A54 STRDWN SLA R4,5          SET I TO -32
0735 *          STORE N CHARACTERS ACROSS THE SCREEN
0736 050A          STRACR
0737 *          LOOP TO STORE CHARACTERS
0738 050A D19D LOOP MOVB *R13,R6     GET NEXT BYTE FROM GAME ROM
0739 050C A183 LOOPB A R3,R6          ADD BIAS TO CHARACTER
0740 050E DBC6 LOOPA MOVB R6,@VDPWD(R15) MOVE BYTE INTO DISPLAY
      0510 FFFE
0741 0512 61C4          S R4,R7          DISPLACEMENT TO NEXT CHARACTER
0742 0514 0287          CI R7,>320        DO I WANT WRAPAROUND?
      0516 0320
0743 0518 1405          JHE ZEND          NO
0744 051A 0287 UPXY CI R7,>300        DISPLAY ADDRESS OUT OF RANGE?
      051C 0300
0745 051E 1A02          JL ZEND          NO
0746 0520 0227          AI R7,->300       SUBTRACT LENGTH OF DISPLAY
      0522 FD00
0747 0524 06A0 ZEND BL @RESTOR
      0526 05BB
074 052 06A0          BL @GETDA
      052A 0 80
0749 052C 058          INC R8          INCREMENT LOOP COUNTER
0750 052E 13DB          J Q FUNCTN      DONE WITH LOOP IF N = 0
0751 0530 0452          B *R2          LOOP UNTIL N = 0
0752 *          SKIP N LINES DOWN THE SCREEN
0753 0532 0A5          SKPDWN SLA R8,5          MULTIPLY LINES TO SKIP BY 32
0754 *          SKIP N SPACES ACROSS THE SCREEN
0755 0534 61C          SKPACR S R8,R7         MOV NUMBER OF SPACES TO SKIP I
0756 0536 070          SETO R8          SET LOOP COUNTER TO -1
0757 0538 10F0          JMP UPXY        GO PERFORM SKIP
0758 *          REPEAT BLOCK N TIMES
0759 053A 0589 RPTBLK INC R9          INCREMENT BLOCK COUNTER
0760 053C 05DC          INCT *R12       INCREMENT STACK POINTER
0761 053E D19C          MOVB *R12,R6     GET DATA STACK POINTER

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0762 0340 0986      SRL R6,8          MOVE TO LOW ORDER BYTE
0763 0342 D9A0      MOVSB @R8LB,@PAD(R6)  PUSH N ONTO DATA STACK
      0544 B3F1
      0546 B300
0764 0548 10CE      JMP FUNCTN
0765                *          REPETITION OF BLOCK HAS BEEN COMPLETED
0766 054A 065C      FINISH DECT *R12     DECREMENT DATA STACK POINTER R14=01)
0767 054C 0609      DEC R9              DECREMENT BLOCK COUNT
0768 054E 10CB      JMP FUNCTN
0769                *          END BLOCK FUNCTION
0770 0550 C249      ENDBLK MOV R9,R9      IS BLOCK COUNT ZERO ?
0771 0552 1330      JEQ ENDFMT         YES - END OF FORMAT INSTRUCTION
0772 0554 D11D      MOVSB *R13,R4      LOAD LOOP ADDRESS
0773 0556 D19C      MOVSB *R12,R6      GET DATA STACK POINTER
0774 0558 D15D      MOVSB *R13,R5
0775 055A 0986      SRL R6,8
0776 055C B98E      AB R14,@PAD(R6)    DECREMENT REPITITION COUNT R14=01XX
      055E B300
0777 0560 13F4      JEQ FINISH        DONE WITH BLOCK IF COUNT IS ZERO
0778 0562 DB44      MOVSB R4,@GRMWA(R13)  LOAD GRM WITH LOOP ADDRESS
      0564 0402
0779 0566 DB45      MOVSB R5,@GRMWA(R13)
      0568 0402
0780 056A 10BD      JMP FUNCTN
0781                *
0782                *          SPECIAL FORMAT FUNCTIONS
0783                056F HE4 EQU $+3
0784 056C 0288      SPECL CI R8,-28    WHICH FUNCTION ?
      056E FFE4
0785 0570 13EF      JEQ ENDBLK        END BLOCK
0786 0572 1511      JGT VARBLE        VARIABLE CHARACTERS
0787 0574 C04D      MOV R13,R1
0788 0576 0288      CI R8,-30        WHICH FUNCTION ?
      0578 FFE2
0789 057A 1309      JEQ BIASV         SET COLOR BIAS
0790 057C 150A      JGT BIASI         SET COLOR BIAS IMMEDIATE
0791 057E 06A0      BL @RESTOR        SET XPT OR YPT
      0580 05B8
0792 0582 0508      NEG R8
0793                0587 H5F EQU $+3
0794 0584 DA1D      MOVSB *R13,@PAD+>5F(R8)  LOAD VALUE OF XPT OR YPT
      0586 B35F
0795 0588 06A0      BL @GETDA         COMPUTE VALUE OF ADDRESS
      058A 0880
0796 058C 10AC      JMP FUNCTN
0797                *          SET COLOR BIAS
0798 05 E 06A0      BIASV BL @GETMAB   GET MEMORY ADDRESS
      0590 0778
0799 0592 D0D1      BIASI MOVSB *R1,R3   LOAD COLOR BIAS
0800 0594 10A8      JMP FUNCTN
0801                *          VARIABLE CHARACTERS
0802 0596 06A0      VARBLE BL @GETMAB  GET MEMORY ADDRESS
      0598 0778
0803 059A 0202      LI R2,LOOPV       SET LOOP REGISTER
      059C 059E
0804 059E D1B1      LOOPV MOVSB *R1+,R6  LOAD VARIABLE CHARACTER
0805 05A0 10B5      JMP LOOPB
0806                *-----*
0807                *          CLEAR SCREEN
      0808 05A2 D15D      ALL MOVSB *R13,R5    GET CHARACTER TO STORE

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```
0809 05A4 05A0          BL   @SETV
      05A6 08A4
0810 05AB 0207          LI   R7,768          NUMBER OF BYTES TO TRANSFER
      05AA 0300
0811 05AC DBC5  ALLODP  MOVB  R5,@VDPWD(R15) STORE BYTE IN DISPLAY
      05AE FFFE
0812 05B0 0607          DEC  R7
0813 05B2 16FC          JNE  ALLODP
0814                *          RESTORE XPT AND YPT FROM DISPLAY ADDRESS
0815 05B4 020B  ENDFMT  LI   R11,NEXT          END OF FORMAT
      05B6 0070
0816 05B8 0A37  RESTOR  SLA  R7,3          SHIFT YPT VALUE TO TOP BYTE
0817 05BA D807          MOVB  R7,@YPT          STORE VALUE OF YPT
      05BC 837E
0818 05BE 0A87          SLA  R7,8          SHIFT OFF VALUE OF YPT
0819 05C0 0937          SRL  R7,3          LEAVE VALUE OF XPT
0820 05C2 D807          MOVB  R7,@XPT          STORE VALUE OF XPT
      05C4 837F
0821 05C6 045B          RT
```

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=====
*          INPUT / OUTPUT INSTRUCTION
05C8 C080 INOUT MOV R0,R2      GET INDEX INTO I/O TABLE
05CA C043      MOV R3,R1      MOVE LIST ADDRESS FOR CASSETTE
05CC A082      A R2,R2
05CE C122      MOV @IOTAB(R2),R4    LOAD ADDRESS OF I/O FUNCTION
05D0 C0EC
05D2 04C9      CLR R9          CLEAR R9 FOR CRU INSTRUCTIONS
05D4 0454      B *R4          BRANCH TO I/O FUNCTION
*          SOUND INSTRUCTION
05D6 024E      SOUND ANDI R14,>FFFE    CLEAR SOUND SOURCE FLAG
05D8 FFFE
05DA E380      SOC R0,R14      SET SOUND SOURCE FLAG
05DC C813      MOV *R3,@SNDADD    LOAD SOUND LIST ADDRESS
05DE B3CC
05E0 D80E      MOV B R14,@STFLGS    SET TIME DELAY TO 1 UNIT R14=01XX
05E2 B3CE
05E4 0460      GEXIT B @NEXT
05E6 0070
*          CRU INSTRUCTIONS
05E8 0589      CRUIN INC R9
05EA C331      CRUOUT MOV *R1+,R12    LOAD CRU BASE ADDRESS
05EC A30C      A R12,R12
05EE 04C2      CLR R2
05F0 D0B1      MOV B *R1+,R2    LOAD NUMBER OF BITS TO MOVE
05F2 0A42      SLA R2,4
05F4 E242      SOC R2,R9        COMBINE NUMBER AND IN/OUT FLAG
05F6 0B69      SRC R9,6        REPOSITION BITS
05FB 0269      ORI R9,>3012    R9 IS NOW LDCR OR STCR
05FA 3012
05FC D091      MOV B *R1,R2    LOAD CPU SOURCE/DEST ADDRESS
05FE 06C2      SWPB R2
0600 0222      ,AI R2,PAD
0602 B300
0604 0489      X R9          EXECUTE INSTRUCTION IN R9
0606 10EE      JMP GEXIT
=====
*          EXECUTE 9900 CODE IN EXTERNAL ROM
0608 D25D      XML MOV B *R13,R9
060A C109      MOV R9,R4
060C 09C9      SRL R9,12
060E 0A19      SLA R9,1
0610 0A44      SLA R4,4
0612 09B4      SRL R4,11
0614 A129      A @XMLTAB(R9),R4
0616 0CFA
0618 C114      MOV *R4,R4
061A 0694      BL *R4        GO TO SUBROUTINE
061C 10 3      JMP GEXIT

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0865 *=====
0866 *          MOVE DATA INSTRUCTION
0867 061E D14E MOVDAT MOVB R14,R5      SET DOUBLE FLAG
0868 0620 0999 SRL R9,9              IS LENGTH VAR OR IMMEDIATE ?
0869 0622 1804 JOC LIMM                IMMEDIATE
0870 0624 06A0 BL @GETMAD           GET VARIABLE LENGTH
      0626 077A
0871 0628 C200 MOV R0,R8
0872 062A 1004 JMP MVSRC
0873 062C D21D LIMM MOVB *R13,R8     LOAD IMMEDIATE LENGTH
0874 062E 0AF4 SLA R4,15           STALL FOR LONG TIME
0875 0630 D81D MOVB *R13,@R8LB
      0632 83F1
0876 0634 04C4 MVSRC CLR R4
0877 0636 0AC9 SLA R9,12
0878 0638 06A0 BL @MVADDR           GET DEST ADDRESS
      063A 075B
0879 063C C081 MOV R1,R2           SAVE DEST ADDRESS
0880 063E B249 AB R9,R9           WAS DEST VDP REGISTER ?
0881 0640 1702 JNC DTYPE           NO
0882 0642 0224 AI R4,3           DESTINATION IS VDP REGISTERS
      0644 0003
0883 0646 C1C4 DTYPE MOV R4,R7           SAVE DEST TYPE
0884 0648 04C4 CLR R4
0885 064A 06A0 BL @MVADDR           GET SOURCE ADDRESS
      064C 075
0886 *          LOAD BRANCH REGISTERS
0887 064E A104 A R4,R4           DOUBLE R4
0888 0650 C1A4 MOV @MSRC(R4),R6     LOAD ADDRESS TO SOURCE OF MOVE
      0652 0CCE
0889 0654 A1C7 A R7,R7           DOUBLE R7
0890 0656 C1E7 MOV @MDST(R7),R7     LOAD ADDRESS TO DESTINATION
      0658 0CD4
0891 065A 06A0 BL @PUTSTK         SAVE PROGRAM COUNTER
      065C 0864
0892 065E 0456 BSRC B *R6           BRANCH TO SOURCE
0893 *          LOAD ONE BYTE FROM THE SOURCE OF THE MOVE
0894 0660 D2F1 CPUSRC MOVB *R1+,R11     LOAD BYTE FROM CPU ADDR SPACE
0895 0662 0457 B *R7
0896 0664 D7E0 VDPSRC MOVB @R1LB,*R15     LOAD VDP WITH ADDRESS
      0666 3E3
0 97 066 D7C1 MOVB R1,*R15
0 98 066A 0581 INC R1           INCREMENT SOURCE ADDRESS
0899 066C D2EF MOVB @VDPD(R15),R11     LOAD BYTE FROM VDP
      066E FBFE
0900 0670 0457 B *R7
0901 0672 DB41 GRMSRC MOVB R1,@GRMWA(R13)     LOAD GROM WITH ADDRESS
      0674 0402
0902 0676 DB60 MOV @R1LB,@GRMWA(R13)
      067 83E3
      067A 0402
0903 067C 05 1 INC R1           INCREMENT SOURCE ADDRESS
0904 067E D2DD MOVB *R13,R11     LOAD BYTE FROM GROM
0905 0680 0457 B *R7           BRANCH TO DESTINATION
0906 *          DESTINATIONS FOR THE MOVE INSTRUCTION
0907 0682 DC9B CPUDST MOVB R11,*R2+     STORE BYTE IN CPU ADDR SPACE
0908 0684 1022 JMP TESTLP
0909 0686 GRMDST
0910 0688 DB42 MOV R2,@GRMWA(R13)     LOAD GROM WITH ADDRESS
      068B 0402

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0911 068A DB60          MOVB @R2LB,@GRMNA(R13)
      068C 83E5
      068E 0402
0912 0690 0582          INC R2          INCREMENT DESTINATION ADDRESS
0913 0692 DB4B          MOVB R11,@GRMWD(R13)  STORE BYTE IN GRAM
      0694 0400
0914 0696 1019          JMP TESTLP
0915 0698 93A0 REGDST CB @R2LB,R14
      069A 83E5
0916 069C 1607          JNE REGADJ
0917 069E 23A0          COC @BIT12,R14    TEST VDP MEMORY TYPE
      06A0 0012
0918 06A2 1602          JNE REG100
0919 06A4 026B          ORI R11,>8000    SET 16K MEMORY SELECT
      06A6 8000
0920 06A8 DB0B REG100 MOVB R11,@SAVVDP  SAVE VDP REGISTER
      06AA 83D4
0921 06AC D7CB REGADJ MOVB R11,*R15    STORE BYTE IN VDP REGISTER
0922 06AE 0262          ORI R2,>80      SET FLAG FOR VDP REGISTER LOAD
      06B0 0080
0923 06B2 D7E0          MOVB @R2LB,*R15  STORE REGISTER NUMBER
      06B4 83E5
0924 06B6 0582          INC R2          INCREMENT REGISTER NUMBER
0925 06B8 100B          JMP TESTLP
0926 06BA          VDPDST
0927 06BA D7E0          MOVB @R2LB,*R15  LOAD VDP WITH DEST ADDRESS
      06BC 83E5
0928 06BE 0262          ORI R2,WRVDP    SET FLAG TO WRITE TO VDP
      06C0 4000
0929 06C2 D7C2          MOVB R2,*R15
0930 06C4 0582          INC R2          INCREMENT DESTINATION ADDRESS
0931 06C6 DBCB          MOVB R11,@VDPWD(R15) STORE BYTE IN VDP
      06C8 FFFE
0932          *          TEST END OF LOOP FOR THE MOVE INSTRUCTION
0933 06CA 060B TESTLP DEC R8          DECREMENT NUMBER TO MOVE
0934 06CC 15CB          JGT BSRC        LOOP UNTIL NUMBER IS ZERO
0935 06CE 0460 TSTRTN B @RETNC    RESTORE PROGRAM COUNTER
      06D0 0B3E

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0937 *=====
0938 *****
0939 *                               4/14/78
0940 *                               REVISED FROM COINC5 FOR G8 REV E   8/09/78
0941 * COINCIDENCE ROUTINE FOR INSERTION INTO REL4 INTERPRETER
0942 * UPON ENTRANCE TO THIS ROUTINE AT LABEL 'COINC' THE
0943 * REGISTERS ARE ASSUMED TO BE SET UP:
0944 *MSBY R2 = Y2 IN MSBY AND X2 IN LSBY;
0945 *MSBY R0 = Y1 IN MSBY AND X1 IN LSBY;
0946 *
0947 * IT IS ALSO ASSUMED THAT THE GROM'S INTERNAL ADDRESS IS SET
0948 * UP PREPARED TO READ (FOLLOWING THE COINC INSTRUCTION ):
0949 *     - A ONE BYTE GRANULARITY VALUE, FOLLOWED BY:
0950 *     - A TWO BYTE ADDRESS POINTING TO THE COINCIDENCE
0951 *     TABLE. THE TABLE IS ASSUMED TO RESIDE IN GROM.
0952 *     AND HAVE THE FOLLOWING FORMAT:
0953 *
0954 *     BYTE 0- TV = VERTICAL BIT SIZE OF TABLE LESS 1.
0955 *     BYTE 1- TH = HORIZ. BIT SIZE OF TABLE LESS 1.
0956 *     BYTE 2- V1 = VERTICAL DOT SIZE OF OBJECT 1/2**
0957 *     BYTE 3- H1 = HORIZ. DOT SIZE OF OBJECT 1/2**
0958 *     BYTES 4 ON - THE BIT TABLE ITSELF; THE BITS ARE
0959 *     ARRANGED SUCH THAT THE FIRST (TH+1) BITS
0960 *     REPRESENT BOOLEAN COINCIDENCE VALUES
0961 *     CORRESPONDING TO A DELTA Y (Y1-Y2) OF
0962 *     -V1 THRU -V1+TV AND DELTA X (X1-X2) VALUE
0963 *     -H1 THROUGH -H1+TH.
0964 *
0965 06D2 C200 COINC MOV R0,R8
0966 06D4 C0C8 MOV R8,R3 FIRST GET DELTA Y AND DELTA X
0967 06D6 70C2 SB R2,R3 R3 = Y1-Y2 = DELTA Y.
0968 06D8 06C8 SWPB R8 GET X1 IN MSBY.
0969 06DA 06C2 SWPB R2 GET X2 IN MSBY.
0970 06DC 7202 SB R2,R8 R8 X1-X2 = DELTA X.
0971 06DE D01D MOVB *R13,R0 SET RESOLUTION AND TABLE POINT
0972 06E0 0980 SRL R0,8 RO = GRAN.
0973 06E2 D15D MOVB *R13,R5
0974 06E4 06C5 SWPB R5
0975 06E6 D15D MOVB *R13,R5
0976 06E8 06C5 SWPB R5 R5 = TABLE PTR.
0977 06EA 06A0 BL @PUTSTK SAVE GROM PC.
0978 06EC 0864
0978 *
0979 * NOW GET TV, TH, V1, H1 OUT OF THE FIRST 4 BYTES OF TABLE.
0980 *
0981 06EE DB45 MOVB R5,@GRMWA(R13) PUT OUT TABLE PTR. LSBY.
0982 06F0 0402 SWP R5
0983 06F4 DB45 MOV R5, GRMWA(R13) PUT OUT TABLE PTR. MSBY.
0984 06F6 0402
0984 06F8 06C5 SWPB R5
0985 06FA D09D MOVB *R13,R2 R2 = TV (MSBY).
0986 06FC 1000 NOP
0987 06FE D05D MOVB *R13,R1 R1 = TH (MSBY).
0988 0700 1000 NOP
0989 0702 D19D MOVB *R13,R6 R6 = V1 (MSBY).
0990 0704 1000 NOP
0991 0706 D1DD MOVB *R13,R7 R7 = H1 (MSBY).
0992 *
0993 * NOW ON WITH THE SHOW. THE REGISTERS ARE NOW SET UP AS:

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0994      *
0995      *      R0 = GRANULARITY;
0996      *MSBY  R1 = TH = COINCIDENCE TABLE HORIZONTAL SIZE - 1.
   997      *MSBY  R2 = TV = COINCIDENCE TABLE VERTICAL   SIZE - 1.
J998      *MSBY  R3 = Y1 - Y2 = DELTA Y;
0999      *MSBY  R8 = X1 - X2 = DELTA X;
1000      *      R5 = POINTER TO COINCIDENCE TABLE IN GROM.
1001      *MSBY  R6 = V1 = VERTICAL SIZE OF OBJECT ONE IN DOTS.
1002      *MSBY  R7 = H1 = HORIZ.   SIZE OF OBJECT ONE IN DOTS.
1003      *      R13= GRMRD.
1004      *
1005 0708 C000      MOV  R0,R0      IF GRANULARITY IS 0, DON'T SHIFT
1006 070A 1302      JEQ  DNTSHF      BECAUSE 9900 SHIFT BY 0 IS FU
1007 070C 0803      SRA  R3,R0      DIVIDE DELTA Y BY (2** GRAN).
1008 070E 0808      SRA  R8,R0      DIVIDE DELTA X BY (2** GRAN).
1009 0710 B207      DNTSHF AB  R7,R8      R8 = B = H1 + DELTA X.
1010 0712 111E      JLT  NOCCIN
1011 0714 B0C6      AB   R6,R3      R3 = A = V1 + DELTA Y.
1012 0716 111C      JLT  NOCCIN
1013 0718 90B3      CB   R3,R2      A::TV
1014 071A 151A      JGT  NOCCIN
1015 071C 9048      CB   R8,R1      B::TH
1016 071E 1518      JGT  NOCCIN      RANGE TEST PASSED?
1017 0720 0981      SRL  R1,B      NOW COMPUTE TABLE INDEX.
1018 0722 0581      INC  R1      R1 = TH + 1.
1019 0724 0983      SRL  R3,B      R3 = A.
1020 0726 3843      MPY  R3,R1      R2 = A * (TH + 1).
1021 0728 0988      SRL  R8,B      R8 = B.
   022 072A A088      A   R8,R2      R2 = INDEX. COMPUTE TABLE AND BIT POSI
1023 072C C002      MOV  R2,R0      R0 = INDEX ALSO.
1024 072E 0242      ANDI R2,>FFFF  R2 = ROUNDED DOWN TO LOWER MULT OF 8.
   0730 FFF8
1025 0732 6002      S   R2,R0      R0 = BIT DISPLACEMENT (0 = LEFTMOST).
1026 0734 0832      SRA  R2,B      R2 = BYTE INDEX INTO TABLE.
1027 0736 A0B5      A   R5,R2      R2 = ACTUAL ADDRESS OF BYTE.
1028 0738 8C32      C   *R2+,*R2+  INCREMENT PTR BY 4 FOR 4 BYTE HEADER
1029 073A DB42      MOV8 R2,@GRMWA(R13)  PULL PROPER BYTE FROM GROM
   073C 0402
1030 073E 0580      INC  R0
1031 0740 DB60      MOV8 @R2LB,@GRMWA(R13)
   0742 83E5
   0744 0402
1032 0746 0202      LI   R2,>2000
   0748 2000
1033 074A D0DD      MOV8 *R13,R3      R3 = THE BYTE FROM THE TABLE.
1034 074C 0A03      SLA  R3,R0      GET PROPER BIT INTO THE STATUS CARRY.
1035 074E 1801      JOC  YUP      IF BIT IS 0, NO COINCIDENCE.
1036 0750 04C2      NOCCIN CLR  R2      NO, WE HAVE NO COINCIDENCE
1037 0752 DB02      YUP  MOV8 R2,@STATUS  YES, WE HAVE COINCIDENCE
   0754 837C
1038 0756 10B8      SOUT9 JMP TSTRTN

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1040      *=====
1041 0758      SNAIL
1042      *=====
1043      *          COMPUTE ADDRESS FOR MOVE INSTRUCTION
1044 0758 B249  MVADDR AB   R9,R9          IS ADDRESS IN GROM ?
1045 075A 180F          JOC   GETMAD          YES
1046 075C D0DD      INGROM MOVB *R13,R3      LOAD GROM ADDRESS
1047 075E 05B4          INC   R4            SET GROM FLAG
1048 0760 D81D          MOVB *R13,@R3LB
          0762 B3E7
1049 0764 C30B          MOV   R11,R12
1050 0766 B249          AB   R9,R9          IS GROM ADDRESS INDEXED ?
1051 0768 1704          JNC  NOGNDX          NO
1052 076A D05D          MOVB *R13,R1      INDEX IS ONLY ONE BYTE
1053 076C 06A0          BL   @MADDA          GET INDEX VALUE
          076E 077E
1054 0770 A0C0          A    R0,R3          ADD INDEX TO ADDRESS
1055 0772 C043  NOGNDX MOV   R3,R1          RETURN ADDRESS IN R1
1056 0774 0919          SRL  R9,1
1057 0776 045C          B    *R12          RETURN
1058      *=====
1059      *          GLOBAL ADDRESS DECODE:
1060      *          R1 = ADDRESS OF VARIABLE
1061      *          R0 = VALUE OF VARIABLE
1062      *          SINGLE BYTE VALUES ARE SIGN EXTENDED
1063      *          IF ADDRESS IS IN VDP, THEN THE MSBYTE OF R1
1064      *          IS SET TO >80
1065 0778 0405  GETMAB CLR   R5          BYTE FLAG
1066 077A D05D  GETMAD MOVB *R13,R1      GET NEXT BYTE FROM GAME ROM
1067 077C 111E          JLT  MLONG          LONG ADDRESS
1068 077E 0981  MADDA  SRL   R1,8          SINGLE BYTE ADDRESS
1069 0780 0221  MADD   AI    R1,PAD          ADD CPU RAM ADDRESS
          0782 B300
1070 0784 0281          CI    R1,PAD+>7D      CHARACTER BUFFER ?
          0786 B37D
1071 0788 160F          JNE  MADC
1072      *          LOAD CB FROM VDP MEMORY
1073 078A 04CA          CLR  R10          SET FLAG TO READ FROM VDP
1074 078C C18B          MOV  R11,R6        SAVE RETURN ADDRESS
1075 078E 06A0          BL   @GETDAD       SET VPD RAM ADDRESS
          0790 0884
1076 0792 C2C6          MOV  R6,R11        RESTORE RETURN ADDRESS
1077 0794 D02F          MOVB @VDPD(R15),R0  LOAD CB FROM DISPLAY
          0796 FBFE
1078 0798 23A0          COC  @IN2,R14     IS IT MULTICOLOR MODE?????????
          079A 0072
1079 079C 1603          JN   MADE          NO, WHO CARES???
1080 079E 1701          JNC  $+4          WHICH NYBBLE????
1081 07A0 0A40          SLA  R0,4          LOW NYBBLE
1082 07A2 0940          SRL  R0,4          HIGH NYBBLE
1083 07A4 D800  MADE   MOVB R0,@CHRBUF      STORE CHARACTER
          07A6 B37D
1084 07A8 D011  MADC   MOVB *R1,R0          LOAD VALUE OF VARIABLE
1085 07AA D145  MADC2  MOVB R5,R5          SINGLE OR DOUBLE INSTRUCTION ?
1086 07AC 1602          JNE  MDOUB        DOUBLE
1087 07AE 0880  MSIGN  SRA   R0,8          SIGN EXTEND BYTE VALUE
1088 07B0 045B          RT
1089 07B2 D821  MDOUB  MOVB @1(R1),@R0LB      GET SECOND HALF OF DOUBLE
          07B4 0001
          07B6 B3E7

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1090 07B9 045B      RT
1091 07BA D81D      MLONG  MOVB  *R13,@R1LB  GET SECOND HALF OF ADDRESS
      07BC 83E3
      92 07BE C281      MOV  R1,R10  SAVE CONTROL BITS
1093 07C0 0241      ANDI  R1,>FFF  DELETE CONTROL BITS
      07C2 0FFF
1094 07C4 0281      CI    R1,>F00  LOOK FOR EXTENDED ADDRESS
      07C6 0F00
1095 07C8 1103      JLT  MLONG1  NO, JUST A REGULAR ADDRESS
1096 07CA 0A81      SLA  R1,8    EXTENDED ADDRESS. MAKE ROOM
1097 07CC D81D      MOVB  *R13,@R1LB  GET ADDRESS
      07CE 83E3
1098 07D0 0A2A      MLONG1 SLA  R10,2  BASE ADDRESS NEEDED ?
1099 07D2 1708      JNC  MVDP    NO
1100 07D4 D19D      MOVB  *R13,R6  GET ADDRESS OF BASE ADDRESS
1101 07D6 0986      SRL  R6,8
1102 07D8 D026      MOVB  @PAD(R6),R0  LOAD BASE ADDRESS
      07DA 8300
1103 07DC D826      MOVB  @PAD+1(R6),@ROLB
      07DE 8301
      07E0 83E1
1104 07E2 A040      A    R0,R1
1105 07E4 0A1A      MVDP  SLA  R10,1  VDP OR 9985 RAM SPACE ?
1106 07E6 1715      JNC  MCPU    9985 RAM SPACE
1107 07E8 05C4      INCT R4      SET VDP INDICATOR
1108 07EA 0A1A      SLA  R10,1  INDIRECT ADDRESS ?
1109 07EC 1706      JNC  MVDPA   NO
      110 07EE D021      MOVB  @PAD(R1),R0  LOAD INDIRECT ADDRESS
      07F0 8300
1111 07F2 D821      MOVB  @PAD+1(R1),@ROLB
      07F4 8301
      07F6 83E1
1112 07F8 C040      MOV  R0,R1
1113 07FA D7E0      MVDPA MOVB  @R1LB,*R15  LOAD ADDRESS INTO VDP
      07FC 83E3
1114 07FE D7C1      MOVB  R1,*R15
1115 0800 0A80      SLA  R0,8    NO OP
1116 0802 D02F      MOVB  @VDPRD(R15),R0  RECALL CONTENTS OF VDP RAM
      0804 FBFE
1117 0806 D145      MOVB  R5,R5  SINGLE OR DOUBLE INSTRUCTION ?
1118 0 08 13D2      JEQ  MSIGN   SINGLE
1119 0 0A D82F      MOVB  @VDPRD(R15),@ROLB  RECALL LEBYTE FROM VDP RAM
      080C FBFE
      080E 83E1
1120 0810 045B      RT
1121 0812 0A1A      MCPU  SLA  R10,1  INDIRECT ADDRESS ?
1122 0814 17B5      JNC  MADD    NO
1123 0 16 0281      CI    R1,>7C  INDIRECT ON STATUS BYTE ?
      0 1 007C
1124 0 1A 1605      JNE  MADB    NO
1125 0 1C D060      MOVB  @STKDAT,R1  GET TOP STACK ADDRESS
      081E 8372
1126 0820 780E      SB    R14,@STKDAT  R14=01XX
      0822 8372
1127 0824 10AC      JMP  MADDA
1128 0826 D061      MADD  MOVB  @PAD(R1),R1  LOAD INDIRECT ADDRESS
      0828 8300
1129 082A 10A9      JMP  MADDA
1130

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1132 082C 06A0 RGBA BL @GETSTK RECALL GROM BASE ADDRESS
      082E 0842'
1133 0830 C354 MOV @PAD(R4),R13
      0832 8300
1134 0834 DB44 MOVB R4,@GRMWD(R13) SYNCHRONIZE YOUR GROMS
      0836 0400
1135 0838 5820 RETURN SZCB @BIT2,@STATUS RESET CONDITION BIT
      083A 011B'
      083C 837C
1136 083E 020B RETNC LI R11,NEXT
      0840 0070'
1137 0842 D120 GETSTK MOVB @STKADD,R4 LOAD ADDRESS OF SUBROUTINE STACK
      0844 8373
1138 0846 0984 SRL R4,8 MOVE TO LOW ORDER BYTE
1139 0848 0660 GTSTK DECT @STKADD NEW VALUE OF STACK POINTER
      084A 8373
1140 084C DB64 GTSTK1 MOVB @PAD(R4),@GRMWA(R13) LOAD RETURN ADDRESS
      084E 8300
      0850 0402
1141 0852 DB64 MOVB @PAD+1(R4),@GRMWA(R13)
      0854 8301
      0856 0402
1142 0858 045B RT
1143 *
1144 * PUSH PROGRAM COUNTER IN R ONTO STACK
1145 085A D19D CALL MOVB *R13,R6 GET BRANCH ADDRESS FROM GROM
1146 085C 020B LI R11,LDKADD SET RETURN POINTER
      085E 0060'
1147 0860 D81D MOVB *R13,@R6LB
      0862 83ED
1148 0864 05E0 PUTSTK INCT @STKADD NEW VALUE OF STACK POINTER
      0866 8373
1149 0868 D120 MOVB @STKADD,R4 LOAD ADDRESS OF STACK
      086A 8373
1150 086C 0984 SRL R4,8 MOVE TO LOW ORDER BYTE
1151 086E D92D MOVB @GRMRA(R13),@PAD(R4) SAVE ADDRESS ON STACK
      0870 0002
      0872 8300
1152 0874 D92D MOVB @GRMRA(R13),@PAD+1(R4)
      0876 0002
      0878 8301
1153 087A 0624 DEC @PAD(R4)
      087C 8300
1154 087E 045B RT
1155 *=====
1156 * LOAD XPTR AND RETURN CHRBUF
1157 0880 020A GETDA LI R10,WVDP LOAD VDP WRITE FLAG
      0882 4000
1158 0884 D1E0 GETDAD MOVB @XPT,R7 LOAD VALUE OF XPT
      0886 837F
1159 0888 23A0 COC @IN2,R14 TEST IF MULTICOLOR MODE
      088A 0072'
1160 088C 130E JEQ MCMDA
1161 088E 0A37 SLA R7,3 MASK OUT TRUE XPT VALUE
1162 0890 0987 SRL R7,8 MOVE TO LOW ORDER BYTE
1163 0892 D1E0 MOVB @YPT,R7 LOAD VALUE OF YPT
      0894 837E
1164 0896 0937 SRL R7,3 MOVE TO CORRECT POSITION
1165 0898 A1CA A R10,R7 READ OR WRITE FLAG
1166 089A 07E0 SETVDP MOVB @R7LB,*R15 LOAD CHARACTER BUFFER

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1212 0900 0300  REMOTE  LIM1  0
      0902 0000
1213 0904 02E0  LWPI  WORKSP  USE REGULAR REGISTERS
      0906 83E0
1214 0908 040C  CLR   R12      LOAD CRU ADDRESS
1215 090A 23A0  CDC   @H20,R14  IS TIMER FLAG ON?
      090C 0032
1216 090E 1602  JNE   TIM1      NO, SEE WHAT IS INTERRUPTING ME
1217 0910 0460  B     @TIMER     HANDLE TIMER INTERRUPT
      0912 0000
1218 0914 1F02  TIM1  TB    2    VDP INTERRUPT??
1219 0916 1619  JNE   VDPINT    YES
1220
1221 *
1222 * PERIPHERAL ROM INTERRUPT ROUTINES MAY CHANGE ALL
1223 * REGISTERS EXCEPT R0,R11-R15.
1224 * R11 HAS THE RETRUN ADDRESS FOR THE INTERRUPT ROUTIN
1225 * R12 IS LOADED FOR THE CRU SPACE OF THE PERIPHERAL
1226 * R13 HAS THE CURRENT GROM SLOT ADDRESS
1227 * R14 HAS A >01XX WHERE THE XX IS USED BY THE INTERPR
1228 * R15 HAS THE ADDRESS OF THE VDP WRITE ADDRESS ADDRES
1229 * INTERRUPT ROUTINE SHOULD DO A RETURN WHEN DONE
1230 0918 020C  LI    R12,>0F00  TABLE OF CRU BITS TO SELECT ROM
      091A 0F00
1231 091C 1D01  SBO   1          TURN OFF EXTERNAL INTERRUPT
1232 091E 1E00  ILOOP SBZ   0          TURN OFF LAST ROM
1233 0920 022C  AI    R12,>0100  NEXT ROM
      0922 0100
1234 0924 028C  CI    R12,>2000  FINISHED?
      0926 2000
1235 0928 130E  JEQ   EMERG2    END OF ROM CRU BITS
1236 092A 1D00  SBO   0          LOAD CRU BITS TO SELECT ROM
1237 092C 9820  CB    @H4000,@HAA  VALID ROM?
      092E 4000
      0930 000D
1238 0932 16F5  JNE   ILOOP     NO
1239 0934 C0A0  MOV   @H400C,R2  GET INTERRUPT ROUTINE ADDRESS
      0936 400C
1240 0938 13F2  LOOP1 JEQ   ILOOP     NO ROUTINE, GO TO NEXT ROM
1241 093A C002  MOV   R2,R0     SAVE POINTER TO NEXT ROUTINE
1242 093C C0A2  MOV   @2(R2),R2  GET ENTRY ADDRESS
      093E 0002
1243 0940 0692  BL    *R2       JUMP TO INTERRUPT ROUTINE
1244 0942 C090  MOV   *R0,R2    NEXT ROUTINE'S ADDRESS
1245 0944 10F9  JMP   LOOP1     GO TO NEXT ROUTINE
1246 0946 0460  EMERG2 B     @EM RGE
      0948 0ABB
1247 *=====
1248 * V D P I N T E R R U P T H A N D L E R
1249 *
1250 094A 1D02  VDPINT SBO  2    RESET VDP INTERRUPT ON 9901
1251 094C D060  MOVB  @INTFLG,R1
      094E 83C2
1252 0950 0A11  SLA   R1,1
1253 0952 1702  JNC   TSTMOT
1254 0954 0460  B     @VSTAT
      0956 0A84
1255 *=====
1256 * AUTOMATIC SPRITE MOTION (INTERRUPT ROUTINE)
1257 0958 0A11  TSTMOT SLA  R1,1

```

```

1258 095A 1846      JOC  TSTSND
1259 095C D320      MOVB @MOTION,R12
      095E 837A
 260 0960 1343      JEQ  TSTSND
1261 0962 098C      SRL  R12,8
1262 0964 0202      LI   R2,VDPWD+VDPWA
      0966 8800
1263 096B 0203      LI   R3,VDPWD+VDPWA
      096A 8C00
1264 096C 0208      LI   R8,RSMOT
      096E 0780
1265 0970 D7E0      MLOOP MOVB @R8LB,*R15  LOAD ADDRESS TO READ SML
      0972 83F1
1266 0974 D7C8      MOVB R8,*R15
1267 0976 0404      CLR  R4
1268 0978 D112      MOVB *R2,R4  READ DELTA Y
1269 097A 0406      CLR  R6
1270 097C D192      MOVB *R2,R6  READ DELTA X
1271 097E 0844      SRA  R4,4    MOVE RIGHT ONE DIGIT
1272 0980 D152      MOVB *R2,R5  READ TEMP Y
1273 0982 0845      SRA  R5,4    MOVE RIGHT ONE DIGIT
1274 0984 A144      A    R4,R5
1275 0986 D1D2      MOVB *R2,R7
1276 0988 0846      SRA  R6,4    MOVE RIGHT ONE DIGIT
1277 098A 0847      SRA  R7,4    MOVE RIGHT ONE DIGIT
1278 098C A106      A    R6,R7
1279 098E 0228      AI   R8,-QSAML  CHANGE ADDRESS TO SAL
      0990 FB80
 280 0992 D7E0      MOVB @R8LB,*R15  LOAD ADDRESS TO READ SAL
      0994 83F1
1281 0996 D7C8      MOVB R8,*R15
1282 0998 0404      CLR  R4
1283 099A D112      MOVB *R2,R4  READ Y POSITION
1284 099C A105      A    R5,R4  ADD Y MOVEMENT TO POSITION
1285
*****
1286      *** To fix the sprite flicker problem,
1287      *** add following code back (it has been taken out
1288      *** of the /4A shipped 03/16/81) 07/29/81.
12 9 099E-0284      CI   R4,6*VDELTA+255
      09A0 COFF
1290 09A2 1209      JLE  ONSCRN
1291 09A4-0284      CI   R4,7*VDELTA
      09A6 E000
1292 09A8 1306      JH   ONSCRN
1293 09AA C145      MOV  R5,R5
1294 09AC 1502      JGT  #+6
1295 09AE-0224      AI   R4,6*VDELTA
      09B0 C000
1296 09B2 0224      AI   R4,VDELTA
      09B4 2000
1297
*****
1298 09B6 04C6      ONSCRN CLR  R6
1299 09B8 D192      MOVB *R2,R6
 300 09BA A187      A    R7,R6
 301 09BC 0268      ORI  R8,WRVDP
      09BE 4000
1302 09C0 D7E0      MOVB @R8LB,*R15  LOAD ADDRESS TO WRITE SAL
      09C2 83F1
1303 09C4 D7C8      MOVB R8,*R15
1304 09C6 0404

```

```

1305 0908 0228      AI    R8, QSAML+2
      090A 0482
1306 090C D406      MOVB R6, *R3
1307 090E 0605      SWPB R5
1308 09D0 D7E0      MOVB @R8LB, *R15    LOAD ADDRESS TO WRITE SML
      09D2 83F1
1309 09D4 D708      MOVB R8, *R15
1310 09D6 0945      SRL  R5, 4
1311 09D8 D405      MOVB R5, *R3
1312 09DA 0607      SWPB R7
1313 09DC 0947      SRL  R7, 4
1314 09DE D407      MOVB R7, *R3
1315 09E0 0228      AI    R , 2-WRVDP
      09E2 C002

```

```

1316 09E4 060C      DEC  R12
1317 09E6 15C4      JGT  MLOOP
1318

```

=====

* AUTO-SOUND FEATURE (INTERRUPT ROUTINE)

```

1319      *
1320 09E8 0A11  TSTSND SLA  R1, 1
1321 09EA 183D      JOC  TSTQT
1322 09EC D0A0      MOVB @STFLGS, R2
      09EE 83CE
1323 09F0 133A      JEQ  TSTQT
1324 09F2 780E      SB   R14, @STFLGS    R14=01XX
      09F4 83CE
1325 09F6 1637      JNE  TSTQT
1326 09F8 C0E0      MOV  @SNDADD, R3
      09FA 83CC
1327 09FC C14E      MOV  R14, R5
1328 09FE 0915      SRL  R5, 1
1329 0A00 180A      JOC  SNDRAM
1330 0A02 06A0      BL  @PUTSTK
      0A04 0864
1331 0A06 0205      LI   R5, GRMWA
      0A08 0402
1332 0A0A A14D      A    R13, R5
1333 0A0C D543      MOVB R3, *R5
1334 0A0E D560      MOVB @R3LB, *R5
      0A10 83E7
1335 0A12 C18D      MOV  R13, R6
1336 0A14 1007      JMP  USND
1337 0A16 0205  SNDRAM LI   R5, VDPWA
      0A18 8C02
1338 0A1A D560      MOVB @R3LB, *R5
      0A1C 83E7
1339 0A1E D543      MOVB R3, *R5
1340 0A20 0206      LI   R6, VDPRD+VDPWA
      0A22 8 00
1341 0A24 D216  USND  MOVB *R6, R8
1342 0A26 130F      JEQ  NEWADD
1343 0A28 9220      CB   @HFF, R8    DO I SWITCH SOURCE TYPE ?
      0A2A 0A9C
1344 0A2C 130A      JEQ  NEW1        YES
1345 0A2E 0988      SRL  R8, 8
1346 0A30 A0C8      A    R8, R3
1347 0A32 D816  SLOOP MOVB *R6, @SGCADR  SEND BYTE TO SOUND CHIP
      0A34 8400
1348 0A36 0608      DEC  R8
1349 0A38 16FC      JNE  SLOOP      LOOP UNTIL COUNT IS ZERO
1350 0A3A 0503      INCT R3

```



```

1351 0A3C D096          MOVB  *R6, R2
1352 0A3E 1309          JEQ   XSOUND
1353 0A40 1009          JMP   SNDXIT
1354 0A42 2BA0 NEW1    XOR   @C1, R14      CHANGE VDP TO GROM OR GROM TO VDP
      0A44 037B
1355 0A46 D0D6 NEWADD  MOVB  *R6, R3      GET HIGH BYTE OF NEW ADDRESS
1356 0A48 0202          LI    R2, >100
      0A4A 0100
1357 0A4C DB16          MOVB  *R6, @R3LB     GET LOW BYTE OF NEW ADDRESS
      0A4E 83E7
1358 0A50 1001          JMP   SNDXIT
1359 0A52 7082 XSOUND SB   R2, R2      TURN OFF SOUND PROCESSING
1360 0A54 C803 SNDXIT MOV  R3, @SNDADD
      0A56 83CC
1361 0A58 DB02          MOVB  R2, @STFLGS
      0A5A 83CE
1362 0A5C 0285          CI    R5, VDPWA
      0A5E 8C02
1363 0A60 1302          JEQ   TSTQT
1364 0A62 06A0          BL   @GETSTK
      0A64 0842
1365          *=====
1366 0A66 0A11 TSTQT  SLA  R1, 1
1367 0A68 180D          JDC  VSTAT
1368 0A6A 020C          LI   R12, >24      LOAD CONSOLE ADDRESS IN CRU BASE
      0A6C 0024
1369 0A6E 30E0          LDCR @H00, 3      LOAD FOR ROW ZERO
      0A70 0012
1370 0A72 0B7C          SRC  R12, 7      KILL TIME
1371 0A74 020C          LI   R12, 6      CRU ADDRESS FOR CHARACTER LINES
      0A76 0006
1372 0A78 3605          STCR R5,          RECALL COLUMN INFORMATION
1373 0A7A 2560          CZC  @FNCEQ, R5   IS IT A "FNCT'N =" ?
      0A7C 004C
1374 0A7E 1602          JN   VSTAT
1375 0A80 0420          BLWP @0           RESET VECTOR TRAP LOCATION
      0A 2 0000
1376          *=====
1377 0A 4 D 2F VSTAT  MOVB  @VDPSTA(R15), @VDPST LOAD VDP STATUS IN STATUS BL
      0A 6 FC00
      0A 8 837B
137 0A A 02E0          LWPI INTWSP       USE INTERRUPT WORK SPACE
      0A C 83C0
1379 0A8E 05CB          INCT R11          INCREMENT SCREEN TIMER
1380 0A90 160B          JNE  TIMIN1       NO TIMEOUT
13 1 0A92 D30A TIMIN  MOVB  R10, R12
13 2 0A94 098C          SRL  R12, 8
13 3 0A96 026C          ORI  R12, >8160   TURN OFF VDP
      0A9 8160
13 4          0A9C HFF   EQU  $+2
1385 0A9A 024C          ANDI R12, >FFBF
      0A9C FFBF
1386 0A9E DB20          MOVB  @AR12LB, @VDPWA
      0AA0 83D9
      0AA2 8C02
1387 0AA4 DB0C          MOVB  R12, @VDPWA
      0AA6 8C02
1388 0AAB 02E0 TIMIN1 LWPI WORKSP
      0AAA 93E0
1389 0AAC 880E          AB   R14, @TIME   INCREMENT TIME IN STATUS BLOCK

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0AAE 8379				
1390 OAB0 C320	MOV	@INTPTR,R12		
0AB2 83C4				
1391 OAB4 1301	JEQ	EMERGE		
1392 OAB6 069C	BL	*R12		
1393 OAB8 04C8	EMERGE CLR	R8	CLEAR REGISTER FOR BASIC	
1394 OABA 02E0	LWPI	INTWSP	RETURN TO CALLING ROUTINE	
0ABC 83C0				
1395 OABE 0380	RTWP		FROM ALTERNATE WORKSPACE	

```

1397          *
1398          *   SEARCH ROM CROM GROM FOR DSR OR LINK
1399          *
1400 OACO 04C1  SR0M  CLR  R1          VERSION FOUND OF DSR ETC
1401 OAC2 C320  MOV  @CRULST,R12  SEARCH ROM FOR ROUTINE
      OAC4 83D0
1402 OAC6 1618          JNE  SGO          IF <> 0 THEN CONTINUE SEARCH
1403 OAC8 020C  LI   R12,>0F00    START OVER AGAIN
      OACA 0F00
1404 OACC C30C  NOR0M  MOV  R12,R12    ANYTHING TO TURN OFF?
1405 OACE 1301          JEQ  NOOFF        NO
1406 OAD0 1E00          SBZ  0          YES, TURN IT OFF
1407 OAD2 022C  NOOFF  AI   R12,>0100  NEXT ROM'S TURN ON
      OAD4 0100
1408 OAD6 04E0          CLR  @CRULST    CLEAR JUST IN CASE WE'RE FINISHED
      OADB 83D0
1409 OADA 028C          CI   R12,>2000  AT THE END
      OADC 2000
1410 OADE 1320          JEQ  NOSET        NO MORE ROMS TO TURN ON
1411 OAE0 C80C  MOV  R12,@CRULST  SAVE ADDRESS OF NEXT CRU
      OAE2 83D0
1412 OAE4 1D00          SBO  0          TURN ON ROM
1413 OAE6 0202  LI   R2,>4000    START AT BEGINNING
      OAE8 4000
1414 OAEA 9812  SG01  CB   *R2,@HAA    IS IT A VALID ROM?
      OAEC 000D
1415 OAEE 16EE          JNE  NOR0M        NO
1416 OAF0 B820  SG01A  AB   @TYPE,@R2L3  GO TO FIRST POINTER
      OAF2 836D
      OAF4 35
1417 OAF6 1003          JMP  SG02
1418 OAF8 C0A0  SG0   MOV  @SADDR,R2    CONTINUE WHERE WE LEFT OFF
      OAF9 83D2
1419 OAF0 1D00          SBO  0          TURN ROM BACK ON
1420 OAFE C092  SG02  MOV  *R2,R2    IS ADDRESS A ZERO
1421 OB00 135          JEQ  NOR0M        YES, NO PROGRAM TO LOOK AT
1422 OB02 C802  MOV  R2,@SADDR    REM MBER WHERE WE GO NEXT
      OB04 3D2
1423 OB06 05C2          INCT R2          GO TO ENTRY POINT
1424 OB08 C272  MOV  *R2+,R9      GET ENTRY ADDRESS
1425 OB0A 06A0  BL   @NAME        SE IF NAME MATCHES
      OB0C 0BE
1426 OB0E 10F4          JMP  SGO          NO MATCH, TRY NEXT PROGRAM
1427 OB10 051          INC  R1          NEXT VERSION FOUND
1428 OB12 0699  BL   *R9          MATCH, CALL SUBROUTINE
1429 OB14 10F1  JMP  .GO          NOT RIGHT VERSION
1430 OB16 100          BZ   0          TURN OFF ROM
1431 OB18 1001  JMP  NOGR2       S T STATUS AND GO TO GPL
1432 OB1A 04D  NOGR1  CLR  *R          NO MOR TO DO
1433 OB1C 06A0  NOGR2  BL   @TSTK        RESTORE GROM ADDRESS
      OB1E 042
1434 OB20 0460  NOS T  B   @RESET        INDICATE NO MORE
      OB22 006A
435          *=====
1436 OB24 0207  SGROM  LI   R7,SADDR
      OB26 83D2
1437 OB28 0208          LI   R8,CRULST
      OB2A 83D0
1438 OB2C 06A0  BL   @PUTSTK        SAVE GROM ADDRESS
      OB2E 0864

```

```

1439 0B30 C057  SGROMA MOV  *R7,R1      START WHERE WE LEFT OFF
1440 0B32 C098      MOV  *R8,R2      IS IT A RESTART?
1441 0B34 1604      JNE  SGROM3      NO
1442 0B36 0202      LI   R2,GRMRD    START OF GROM3
      0B38 9800
1443 0B3A 0201  SGROM1 LI   R1,>E000    START OF GROM
      0B3C E000
1444 0B3E 2460  SGROM3 CZC  @H1FFF,R1    IS IT A NEW GROM OR A CONTINUATIO
      0B40 012B
1445 0B42 160E      JNE  SGROM2
1446 0B44 C602      MOV  R2,*R8      SAVE GROM BASE ADDRESS
1447 0B46 D881      MOVB R1,@GRMWA(R2) LOAD ADDRESS
      0B48 0402
1448 0B4A D8A0      MOVB @R1LB,@GRMWA(R2)
      0B4C 83E3
      0B4E 0402
1449 0B50 B820      AB   @TYPE,@R1LB  LOOK FOR PROGRAM ADDRESS
      0B52 836D
      0B54 83E3
1450 0B56 D801      MOVB R1,@SAVEG   SAVE GROM ADDRESS OF HEADER
      0B58 83CB
1451 0B5A 9812      CB   *R2,@HAA    VALID GROM?
      0B5C C00D
1452 0B5E 1632      JN   NOGR        NO GROM HERE
1453      0B61 H81    EQU  $+1
1454 0B60 D881  SGROM2 MOVB R1,@GRMWA(R2) LOOK FOR PROGRAM
      0B62 0402
1455 0B64 D8A0      MOVB @R1LB,@GRMWA(R2)
      0B66 83E3
      0B68 0402
1456 0B6A 0A4A      SLA  R10,4       STALL
1457 0B6C D0D2      MOVB *R2,R3      READ PROGRAM ADDRESS
1458 0B6E 1000      NOP
1459 0B70 D812      MOVB *R2,@R3LB
      0B72 83E7
1460 0B74 C5C3      MOV  R3,*R7      GET NEXT HEADER'S ADDRESS
1461 0B76 1326      JEQ  NOGR        IF ZERO, GO TO NEXT GROM
1462 0B78 05C3      INCT R3          GO TO PROGRAM ENTRY ADDRESS
1463 0B7A D 83      MOVB R3,@GRMWA(R2) GO TO PROGRAM ENTRY ADDRESS
      0B7C 0402
1464 0B7E D8A0      MOVB @R3LB,@GRMWA(R2)
      0B 0 3E7
      0B82 0402
1465 0B84 1000      NOP
1466 0B86 D252      MOVB *R2,R9      ENTRY ADDRESS
1467 0B88 0A4A      SLA  R10,4       STALL
1468 0B A D 12      MOV  *R2,@R9LB
      0B C 3F3
1469 0B8E 06A0      BL   @NAME       S   IF NAME MATCHES
      0B90 0BE8
1470 0B92 10CE      JMP  SGROMA      NO LOOK FOR NEXT PROGRAM
1471 0B94 B820      AB   @H2,@STKDAT F0USP NAME SO PUSH IT
      0B96 0030
      0B98 8372
1472 0B9A B80E      AB   R14,@TEMP2  INCREASE PROGRAM COUNT
      0B9C 836C
1473 0B9E D120      MOVB @STKDAT,R4
      0BA0 8372
1474 0BA2 0984      SRL  R4,8
1475 0BA4 0643      DECT R3          POINT BACK TO START OF HEADER

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1476 0BA6 9820          CB   @TYPE,@H06   IS IT A USER PROGRAM LOOKUP?
      0BA8 836D
      0BAA 0C04
  477 0BAC 1601          JNE   SGROM4      YES
1478 0BAE C243          MOV   R3,R9       PUSH HEADER ADDRESS FOR USER PROGRAM
1479 0BB0 D909  SGROM4 MOVB  R9,@PAD(R4)  NO, PUSH ENTRY ADDRESS
      0BB2 8300
1480 0BB4 D920          MOVB  @R9LB,@PAD+1(R4)
      0BB6 83F3
      0BB8 8301
1481 0BBA C342          MOV   R2,R13      GO TO THAT LIBRARY
1482 0BBC 06A0  SGSET  BL   @GETSTK   RESTORE GROM ADDRESS
      0BBE 0842
1483 0BC0 0460          B     @SET        SET STATUS AND RETURN
      0BC2 00CE
1484 0BC4 04C1  NOGR   CLR   R1        GET ADDRESS OF GROM HEADER
1485 0BC6 D060          MOVB  @SAVEG,R1
      0BC8 83CB
1486 0BCA 0221          AI    R1,->2000  NEXT GROM DOWN
      0BCC E000
1487 0BCE C5C1          MOV   R1,*R7      SAVE ADDRESS OF WHERE WE'RE AT
1488 0BD0 02B1          CI    R1,>E000   FINISHED?
      0BD2 E000
1489 0BD4 16B4          JNE   SGROM3      NO, CHECK THIS GROM
1490 0BD6 8CB2          C     *R2+,*R2+  INCREMENT GROM MAPPED ADDRESS BY FOUR
1491 0BDB C602          MOV   R2,*R8      SAVE THE NEW MAP ADDRESS
1492 0BDA 0282          CI    R2,GRMRD+>40 AT END OF LIBRARY?
      0BDC 9840
  493 0BDE 139D          JEQ   NOGR1      YES
  494 0BE0 D160          MOVB  @SCLN,R5   ARE WE LOOKING FOR A MENU?
      0BE2 8355
1495 0BE4 16AA          JNE   SGROM1      YES SO DO ONLY ONE SLOT
1496 0BE6 109A          JMP  NOGR2      NO CONTINUE SEARCH
1497 0BE8 D160  NAME   MOVB  @SCLN,R5   GET LENGTH AS COUNTER
      0BEA 8355
1498 0BEC 130D          JEQ   NAM 2A     ZERO LENGTH, DON'T DO MATCH
1499 0BEE 9485          CB    R5,*R2     DOES LENGTH MATCH?
1500 0BF0 160C          JNE   NAME3      NO
1501 0BF2 09 5          SRL   R5,        MOVE TO RIGHT PLACE
1502 0BF4 0206          LI    R6,FAC
      0BF6 834A
1503 0BF8 02 2  NAME1  CI    R2,GRMRD   IS IT GROM?
      0BFA 9 00
1504 0BFC 1401          JHE   NAME2      YES, DON'T INCREMENT ADDRESS
1505 0BF 0582          INC   R2
1506 0C00 9486  NAME2  CB    *R6+,*R2   IS NAME THE SAME?
1507 0C02 1603          JN    NAM 3      NO
150 0C04 0605  H06   DEC   R5        MOR TO LOOK AT ?
1509 0C06 16F          JN    NAM 1      YE
1510 0C0 05C3  NAME2A INCT  R11      R TURN , NAME FOUND
1511 0COA 045B  NAME3  RT        R TURN
1512 4020  OPBR  EQU   >4020  ADDRESS TO HANDLE OPERR IN DSR
1513 0C0C 06A0  OPERR  BL   @SETUP
      0COE 0C28
  514 0C10 0460          B     @OPBR
      0C12 4020
1515 401C  BPBR  EQU   >401C  ADDRESS TO HANDLE BP IN DSR
1516 0C14 06A0  BP     BL   @SETUP
      0C16 0C28
1517 0C18 0460          B     @BPBR

```

```

    OC1A 401C
1518  OC1C 02E0  PROCXOP LWPI DSRWSP
    OC1E 2800
1519  OC20 06A0          BL    @SETUP
    OC22 0C28'
1520  OC24 0460          B     @ALBRK
    OC26 4028
1521  OC28 020C  SETUP  LI    R12,>1B00    SET UP CRU
    OC2A 1800
1522  OC2C 1D00          SBO  0
1523  OC2E 045B          RT
1524
1525  OC36          RDRG >0C36
1526          *          BRANCH TABLES
1527  OC36 0270'  ITAB   DATA MISCLN, MOVDAT, BRESET, BSET
    OC38 061E'
    OC3A 011A'
    OC3C 010E'
1528  OC3E 0838'  MSCTAB DATA RETURN, RETNC, RANDNO, KEYSON, BKORND, BLDNG, CALL, A
    OC40 083E'
    OC42 027A'
    OC44 02AE'
    OC46 029E'
    OC48 0104'
    OC4A 085A'
    OC4C 05A2'
1529  OC4E 04DE'          DATA FORMAT, TSTST, TSTST, ENTRY, TSTST, TSTST, PARSEG, XM
    OC50 00F4'
    OC52 00F4'
    OC54 0024'
    OC56 00F4'
    OC5  00F4'
    OC5A 0000
    OC5C 0608'
1530  OC5E 0000          DATA CONTG, EXECG, RTNG, RGBA, OPERR, OPERR, OPERR, OPERR
    OC60 0000
    OC62 0000
    OC64 0 2C'
    OC66 0C0C'
    OC6  0C0C'
    OC6A 0C0C'
    OC6C 0C0C'
1531  OC6E 0C0C'          DATA OPERR, OPERR, OPERR, OPERR, OPERR, OPERR, OPERR, BP
    OC70 0C0C'
    OC72 0C0C'
    OC74 0C0C'
    OC76 0C0C'
    OC7  0C0C'
    OC7A 0C0C'
    OC7C 0C14'
1532          OBFE'  ATAB   EQU  $->80
1533  OC7E 0136'          DATA ABS, NEG, INV, CLR, FETCH, CASE, PUSH, IFZ
    OC  0 013A'
    OC82 0140'
    OC  4 013E'
    OC  6 0144'
    OC   0162'
    OC8A 016E'
    OC8C 00EA'
1534  OC8E 0186'          DATA INC, DEC, INCT, DECT, OPERR, OPERR, OPERR, OPERR

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    OC90 0188'
    OC92 0184'
    OC94 0182'
    OC96 0C0C'
    OC98 0C0C'
    OC9A 0C0C'
    OC9C 0C0C'
1535    OC4  ' BTAB    EQU  $->50
1536  OC9E 0188'    DATA ADD, MINUS, MUL, DIV, AND, OR, XOR, STORE
    OCA0 0186'
    OCA2 01CE'
    OCA4 01EA'
    OCA6 0190'
    OCAB 0196'
    OCAA 019A'
    OCAC 019E'
1537  OCAE 01A2'    DATA EXCH, HIGH, HIGHEQ, GREATR, GREQ, EQUAL, IFAND
    OCB0 00D6'
    OCB2 00DA'
    OCB4 00DE'
    OCB6 00CC'
    OCB8 00EC'
    OCBA 00E2'
1538  OCBC 01B0'    DATA SRA, SLL, SRL, SRC, CDINC, OPERR, INOUT, DGBA, OPERR
    OCBE 01B4'
    OCC0 01B8'
    OCC2 01C2'
    OCC4 06D2'
    OCC6 0C0C'
    OCC8 05C8'
    OCCA 004E'
    OCCC 0C0C'
1539  OCCE 0660' MSRC    DATA CPUSRC, GRMERC, VDPSRC
    OCD0 0672'
    OCD2 0664'
1540  OCD4 06 2' MDST    DATA CPUDST, GRMDST, VDPDST, REGDST
    OCD6 0686'
    OCD  06BA'
    OCDA 069  '
1541  OCDC 050A' FBTAB    DATA STRACR, STRDWN, RPTACR, RPTDWN
    OCD  0508'
    OCE0 0504'
    OCE2 0502'
1542  OCE4 0534'    DATA SKPACR, SKPDWN, RPTBLK, SPECL
    OCE6 0532'
    OCE8 053A'
    OCEA 056C'
1543  OC C 05D6' IOTAB    DATA SOUND, SOUND, CRUIN, CRUGUT
    OCE  05D6'
    OCF0 05E  '
    OCF2 05EA'
1544  OCF4 0000    DATA WRITE, READ, VERIFY
    OCF6 0000
    OCF8 0000
1545  OCFA 0000 XMLTAB DATA FLTTAB, XTAB, >2000, >3FC0
    OCFC 0000
    OCFE 2000
    OD00 3FC0
1546  OD02 3FE0    DATA >3FE0, >4010, >4030, >4010
    OD04 4010

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OD06 4030
OD08 6010
1547 ODOA 6030 DATA >6030, >7000, >8000, >A000
ODOC 7000
ODOE 8000
OD10 A000
1548 OD14' HC000 EGU \$+2
1549 OD12 B000 DATA >B000, >C000, >D000, PAD
OD14 C000
OD16 D000
OD18 8300

1550 *=====
1551 0024' END ENTRY
NO ERRORS, 0003 WARNINGS

INTERP LABEL	VALUE	DEFN	REFERENCES
DGBA	004E'	0191	1533
DGBADD	005C'	0195	0172
DIV	01EA'	0371	1536
DIV1	01FC'	0379	0377
DIV2	0216'	0389	0386
DIV3	020A'	0384	0382
DIVC	0206'	0383	0380
DNTSHF	0710'	1009	1006
DSRNSP	2800	0127	1518
DTYPE	0646'	0883	0681
EMERGE2	0946'	1246	1235
EMERGE	0A88'	1393	1246
ENDBLK	0550'	0770	0785
ENDFMT	05B4'	0815	0771
ENTRY	0024'	0163	0028
EQUAL	00EC'	0256	1537
EXCH	01A2'	0339	1537
EXECG	0C60'	0031	1530
EXSCN	0492'	0675	0671
FAC	B34A	0050	1502
FBTAB	0C0C'	1541	0724
FETCH	0144'	0297	1533
FILLST	0228'	0395	0329
FINISH	054A'	0756	0777
FIRE	02F1'	0486	0500
FLTTAB	0CFA'	0030	1545
FNGEQ	004C'	0186	1373
FORMAT	04DE'	0714	1529
FUNCTION	04E6'	0717	0750
GETDA	0880'	1157	0421
GETDAD	0894'	1158	1075
GETMAB	0778'	1065	0798
GETMAD	077A'	1066	0216
GETRTN	08A2'	1169	1189
GETSTK	0942'	1137	0028
GDTK5	0260'	0548	0539
GOTKEY	0358'	0538	
GREATR	00DE'	0249	1537
GREG	00CC'	0242	1537
GRMDST	0686'	0909	1540
GRMRA	0002	0041	0027
GRMRD	9800	0039	0027
GRMSRC	0672'	0901	1539
GRMWA	0402	0040	0027
GRMWD	0400	0042	0027
GTSTK	0848'	1139	0300
GTSTK1	0 4C'	1140	0305
H00	0012'	014	0698
H020	03B4'	0594	0647
H03	0074'	0203	0705
H06	0C04'	150	1476
HOD	0025'	0164	0658
HOF	02CA'	0456	0660
H1FFF	0129'	0282	1444
H2	0030'	0168	1471
H20	0032'	0170	0027
H4000	4000	0125	1237
H400C	400C	0124	1239

INTERP LABEL	VALUE	DEFN	REFERENCES
H5F	0587'	0793	0654
H80	0470'	0665	0662 0667
H01	0B61'	1453	0674
	000D'	0143	1237 1414 1451
H0000	0D14'	1548	
HE4	056F'	0783	
HFF	0A9C'	1384	1343
HIGH	00D6'	0245	1537
HIGHEG	00DA'	0247	1537
IFAND	00E2'	0251	1537
IFZ	00EA'	0255	1533
ILOOP	091E'	1232	1238 1240
IMMOPS	0030'	0169	0222
IN2	0072'	0200	0201 1078 1159
INC	0186'	0323	1534
INCT	0184'	0322	1534
INGROM	075C'	1046	
INOUT	05C8'	0825	1538
INTFLG	83C2	0076	1251
INTPTR	83C4	0077	1390
INTR0M	0000	0126	
INTTIM	0008'	0140	
INTWSP	83C0	0070	0139 0140 1378 1394
INV	0140'	0295	1533
IOTAB	0CEC'	1543	082
ITAB	0C36'	1527	0209
JOYX	8377	0059	0508
JOYY	8376	0058	0507
JCAN	02F4'	0492	0469 0472
JSCAN1	0310'	0501	0499
KBDFLG	83C6	0078	0478 0636
KCNTRL	1790	0118	0617
KEYBRD	8375	0057	0668
KEYSCN	02AE'	0457	1528
KEYTAB	1700	0115	0627
KFNCTN	1760	0117	0620
KILTIM	049C'	0681	0682
KL10MS	0498'	0680	0581 0596
KSCAN	02B2'	045	0147
KSCAN1	02EC'	0480	0465
KSCAN2	032E'	0514	0482
KSHIFT	1730	0116	0623
KSPLIT	17C0	0119	0614
LDKADD	0060'	0197	0271 0287 1146
LIMM	062C'	0873	0869
LINE	0405'	0624	0493
LOOP	050A'	0738	0725 0732
LOOP1	093'	1240	1245
LOOPA	050E'	0740	
LOOPB	050C'	0739	0805
LOOPV	059E'	0804	0803
MADB	0826'	112	1124
MADC	07A8'	1084	0383 1071
DC2	07AA'	1085	0227
MADD	0780'	1069	1122
MADDA	077E'	1068	1053 1127 1129
MADE	07A4'	1083	1079
MALPC	2838	0130	
MAP4	046C'	0664	0661
MAPIT	040E'	0628	0616 0619 0622 0626

LABEL	VALUE	DEFN	REFERENCES											
MCMDA	08AA'	1173	1160											
MCPU	0812'	1121	1106											
MDOUB	07B2'	1089	1086											
MDST	0CD4'	1540	0890											
MINUS	01B6'	0324	1536											
MISCLN	0270'	0426	1527											
MLONG	07BA'	1091	1067											
MLONG1	07D0'	1098	1095											
MLOOP	0970'	1265	1317											
MODIFY	03E6'	0613	0593											
MOTION	B37A	0062	1259											
MOVDAT	061E'	0867	1527											
MSCTAB	0C3E'	152	0428											
MSIGN	07AE'	1087	1118											
MSRC	0CCE'	1539	0888											
MUL	01CE'	0359	1536											
MULO	01D6'	0363	0361											
MUL1	01E0'	0367	0365	0390	0392									
MUL2	01E6'	0369	0344											
MVADDR	0758'	1044	0878	0885										
MVDP	07E4'	1105	1099											
MVDPA	07FA'	1113	0381	1109										
MVSR	0634'	0876	0872											
NAME	0BE8'	1497	1425	1469										
NAME1	0BF8'	1503	1509											
NAME2	0C00'	1506	1504											
NAME2A	0C08'	1510	149											
NAME3	0CCA'	1511	1500	1507										
NEG	013A'	0292	1533											
NEW1	0A42'	1354	1344											
NEWADD	0A46'	1355	1342											
NEWMOD	03E2'	0609	0600	0603										
NEXT	D 0070'	0202	0026	0244	0258	0318	0400	0450	0457	0815	083			
			1136											
NOBR	0116'	0275	0280											
NOCOIN	0750'	1036	1010	1012	1014	1016								
NOGNDX	0772'	1055	1051											
NOGR	0BC4'	1484	1452	1461										
NOGR1	0B1A'	1432	1493											
NOGR2	0B1C'	1433	1431	1496										
NOKEY	03 2'	0576	0475	0653	0655									
NOKEY2	0394'	0582	0580											
NOOFF	0AD2'	1407	1405											
NOROM	0ACC'	1404	1415	1421										
NOSET	0B20'	1434	1410											
NOTONE	0354'	0531	052											
NXTROW	037A'	0569	0534	0541	0549	0563								
OLDCHR	0478'	066	0585	0588	0635	0657	0659	0663	0666					
GLDMOD	83C7	0079	0577	0609	0613									
ONSCRN	09B6'	1298	1290	1292										
OPBR	4020	1512	1514											
OPERR	0C0C'	1513	1530	1530	1530	1530	1531	1531	1531	1531	1531	15		
			1531	1531	1534	1534	1534	1534	1538	1538				
OR	0196'	0333	1536											
PAD	8300	0049	0050	0051	0052	0053	0054	0055	0056	0057	00			
			0059	0060	0061	0062	0063	0064	0065	0066	00			
			0070	0071	0075	0076	0077	0078	0079	0080	008			
			0082	0083	0084	0085	0086	0087	0088	0089	00			
			0096	0097	0098	0099	0100	0101	0102	0103	010			
			0105	0106	0107	0108	0109	0110	0111	0112	011			

INTERP LABEL	VALUE	DEFN	REFERENCES
R1LB	83E3	0097	0811 0896 0897 0899 0921 0923 0927 0929 0931 1077 1113 1114 1116 1119 1156 1167 1185 1187 1190 1201 1265 1266 1280 1281 1302 1303 1304 1309 1377
R2	0002		0630 0896 0902 1091 1097 1113 1448 1449 1449 0194 0219 0228 0252 0255 0255 0290 0292 0294 0295 0301 0302 0308 0328 0331 0333 0335 0335 0339 0340 0345 0347 0351 0351 0352 0356 0357 0359 0367 0369 0372 0373 0373 0408 0415 0416 0417 0422 0515 0548 0550 0571 0571 0725 0731 0731 0751 0803 0823 0827 0827 0841 0842 0843 0844 0847 0848 0819 0879 0907 0911 0912 0922 0924 0928 0929 0930 0967 0969 0970 0985 1013 1022 1022 1024 1025 1026 1027 1028 1028 1029 1032 1032 1036 1037 1239 1241 1242 1243 1244 1262 1268 1270 1272 1275 1283 1290 1322 1351 1356 1359 1359 1361 1413 1414 1416 1420 1420 1422 1423 1424 1440 1442 1445 1447 1448 1451 1454 1455 1457 1459 1463 1464 1466 1458 1481 1490 1491 1492 1492 1499 1503 1504 1506
R2LB	83E5	0098	0317 0356 0394 0410 0911 0913 0923 0927 103 1416
R3	0003		0218 0343 0374 0404 0405 0409 0411 0415 0417 0418 0495 0509 0509 0551 0552 0553 0554 0560 0628 0641 0641 0649 0649 0656 0715 0739 079 0826 0834 0956 0967 1007 1011 1013 1019 102 1033 1034 1046 1054 1055 1055 1253 1304 1306 131 1314 1326 1333 1339 1346 1350 1355 1360 1 1460 1462 1463 1475 1478 0403 0500 0592 0597 0598 0608 0626 1043 133 1338 1357 1459 1464
R4	0004		0193 0195 0207 0208 0209 0213 0217 0256 025 0272 0273 0275 0278 0279 0297 0299 0303 030 0306 0342 0379 0379 0401 0401 0428 0429 043 0434 0440 0442 0496 0497 0498 0501 0502 050 0522 0523 0524 0529 0530 0533 0535 0723 072 0734 0741 0772 0778 0828 0830 0833 0838 085 0860 0861 0862 0874 0875 0875 0882 0882 088 0897 0897 1047 1107 1133 1134 1137 1137 113 1140 1141 1149 1150 1151 1152 1153 1267 126 1271 1274 1282 1283 1284 1289 1291 1295 129 1304 1473 1474 1479 1480 1480 1482 1291
R4LB	83E7	0099	0403 0500 0592 0597 0598 0608 0626 1043 133 1338 1357 1459 1464
R5	83E9	0100	0504 0210 0214 0215 0262 0263 0310 0312 032 0209 0349 0349 0354 0354 0354 0360 0364 036 0326 0376 0376 0385 0385 0406 0406 0413 036 0371 0436 0441 0462 0463 0464 0479 0493 041 0435 0540 0579 0583 0584 0584 0592 0598 059 0599 0615 0615 0634 0634 0719 0723 0724 072 0727 0774 0779 0808 0811 0867 0973 0974 097 0976 0981 0982 0983 0984 1027 1065 1085 108 1117 1117 1272 1273 1274 1284 1293 1293 130 1310 1311 1327 1328 1331 1332 1333 1334 1 1338 1339 1352 1372 1373 1373 1494 1497 1499 1508
R5LB	83EB	0103	0443 0197 0268 0284 0285 0286 0297 0306 031 0196 0317 0420 0423 0427 0428 0439 0442 044 0316

INTERP LABEL	VALUE	DEFN	REFERENCES
			0577 0595 0670 0738 0739 0740 0761 0762 0763
			0773 0775 0776 0804 0888 0892 0989 1011 1074
			1076 1100 1101 1102 1103 1145 1202 1269 1270
			1276 1278 1298 1299 1300 1306 1325 1340 1341
			1347 1351 1355 1357 1502 1506
R6LB	83ED	0101	0198 0270 1147
R7	0007		0447 0516 0529 0609 0613 0618 0621 0625 0741
			0742 0744 0746 0755 0810 0812 0816 0817 0818
			0819 0820 0883 0889 0889 0890 0890 0895 0900
			0905 0991 1009 1158 1161 1162 1163 1164 1165
			1167 1168 1170 1180 1181 1182 1183 1184 1187
			1198 1275 1277 1278 1300 1312 1313 1314 1436
			1439 1460 1487
R7LB	83EF	0104	0448 1166 1185
R8	0008		0229 0230 0232 0232 0233 0235 0236 0237 0237
			0239 0359 0362 0362 0363 0367 0372 0388 0389
			0717 0719 0720 0721 0722 0749 0753 0755 0756
			0784 0788 0792 0794 0871 0873 0933 0965 0966
			0968 0970 1008 1009 1015 1021 1022 1174 1175
			1176 1179 1180 1186 1191 1192 1195 1200 1264
			1266 1279 1281 1301 1303 1305 1309 1315 1341
			1343 1345 1346 1348 1393 1432 1437 1440 1446
			1491
R8LB	83F1	0102	0366 0387 0763 0875 1265 1280 1302 1308
R9	0009		0205 0207 0214 0220 0222 0229 0235 0259 0283
			0286 0339 0366 0369 0384 0397 0426 0427 0428
			0714 0759 0767 0770 0770 0829 0838 0844 0845
			0846 0850 0854 0855 0856 0857 0860 0868 0877
			0880 0880 1044 1044 1050 1050 1056 1424 1428
			1466 1478 1479
R9LB	83F3	0105	0281 1468 1480
RAND16	83C0	0075	0434 0436
RANDNO	027A'	0433	1528
RANDOM	8378	0060	0443
READ	R 0CF6'	0030	1544
REG100	06A8'	0920	0918
REGADJ	06AC'	0921	0916
REGDST	0698'	0915	1540
REMOTE	0900'	1212	0139
RESET	D 006A'	0199	0028 0242 0246 0248 0250 0254 0265 0276 0309
			1434
RESTOR	05B8'	0816	0747 0791
RETNC	083E'	1136	0935 1528
RETURN	0838'	1135	1528
RGBA	082C'	1132	1530
RNGCHK	04A2'	0687	0637 0651 0664
RNGRT	04B0'	0693	0689 0691
ROWBAS	0024	0112	0492 0517
ROWLP	0336'	0517	0570
RPTACR	0504'	0731	1541
RPTBLK	053A'	0759	1542
RPTDWN	0502'	0729	1541
PSAVE	83D8	0090	0458 0675
MOT	0780	0121	1264
RSTP5	0442'	0648	0646
RTN	026A'	0422	1188
RTNG	R 0C62'	0031	1530
SADDR	83D2	0087	1418 1422 1436
SAVEG	83C3	0083	1450 1485
CAVURE	83C1	0085	1477 1482

ACCESS NAMES TABLE

PAGE 0001

SOURCE ACCESS NAME= BASC1.TI994A.V080581.SRC.FLTPT
OBJECT ACCESS NAME= PCD2.AEM.OBJ4A.FLTPT
LISTING ACCESS NAME= PCD2.AEM.LST4A.FLTPT
ERROR ACCESS NAME= PCD2.AEM.SRC.ERROR
OPTIONS= XREF
MACRO LIBRARY PATHNAME=

LINE	KEY	NAME
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0005	A	FPEQ
------	---	------

=>BASC1.TI994A.V0 0581.SRC.FPEQ

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0002                            IDT 'FLTPT'
0003                            *****
0004                            *
0005                            COPY FREQ
A0001 0000                    DATA1 CSEG
A0002                            *****
A0003                            * LOCATIONS USED BY THE INTERPRETER IN HOME COMPUTER
A0004            8300    PAD       EQU    >8300
A0005            0004    I        EQU    4
A0006            0005    J        EQU    5
A0007            0006    K        EQU    6
A0008            0007    L        EQU    7
A0009            000     N        EQU    8
A0010                            *****
A0011                            *        PROCESSOR RAM FIXED LOCATIONS
A0012                            *
A0013            8800    VDPRD   EQU    >8800            ADDRESS TO READ VDP
A0014            8C00    VDPWD   EQU    >8C00            ADDRESS TO WRITE VDP
A0015            834A    FAC       EQU    PAD+>4A            FLOATING ACCUMULATOR
A0016            8354    FDVSR   EQU    FAC+10            DIVISOR STORAGE DURING DIVISION
A0017            8354    FLTNDX EQU    FAC+10            INSTRUCTION INDEX SAVE
A0018            835C    ARG       EQU    FAC+18            FLOATING ARGUMENT
A0019            836C    FLTERR EQU    PAD+>6C            ERROR ADDRESS FOR MATH ROUTINES
A0020            836E    VSPTR   EQU    PAD+>6E            VALUE STACK POINTER
A0021            8376    JOYY    EQU    PAD+>76
A0022            8310    PRDA    EQU    PAD+>10            PROCESSOR ROLLOUT AREA
A0023            03C0    VRDA    EQU    >3C0            VIDEO RAM ROLLOUT AREA
A0024            0008    CC       EQU    R
A0025            8373    STKADD EQU    PAD+>73
A0026            8375    SIGN    EQU    PAD+>75            TEMPORARY SIGN STORAGE
A0027            8377    JOYX    EQU    PAD+>77
A0028            8376    EXP       EQU    PAD+>76            TEMPORARY EXPONENT STORAGE
A0029            837C    STATUS EQU    PAD+>7C            STATUS REGISTER
A0030            83E0    WS       EQU    PAD+>E0            WORKSPACE KNEMONIC
A0031            83EF    LLB     EQU    PAD+>EF            LOWER HALF OF L
A0032                            *****
A0033                            *        SUBROUTINE TO POP VALUE STACK
A0034                            *
A0035                            R F    GRMWA, GRMRA, WRVDP
A0036                            *
A0037 0000 0205    POPSTK LI    J, -            COUNT R FOR LOOP
          0002 FFF
A0038 0004 0206            LI    K, ARG            ADDRESS TO STORE OPERAND
          0006 835C
A0039 0008 D7E0            MOVB @VSPTR+1, *R15    LOAD VDP ADDRESS
          000A 836F
A0040 000C 0207            LI    L, VDPRD            ADDR SS TO READ VDP
          000     00
A0041 0010 D7 0            MOV    VSPTR, *R15    MSB OF ADDRESS
          0012 836E
A0042 0014 A805            A       J, VSPTR            DECREMENT STACK COUNTER
          0016 836E
A0043 0018 DD97    STKMOV MOVB *L, *K+            RECALL BYTE FROM VDP
A0044 001A 0585            INC    J            INCR MENT LOOP COUNTER
A0045 001C 16FD            JNE    STKMOV            8 BYTES?
A0046 001E 045B            RT
A0047                            *
A0048 0020 D7E0    GETCH   MOVB @R6LB, *R15            LOAD VDP ADDRESS
          0022 83ED
A0049 0024 1000            NOP

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A0050 0026 D706          MOVB R6, *R15          THE ZERO DISP IS FOR TIMING
A0051 0028 0586          INC R6                NEXT ADDRESS
A0052 002A D220          MOVB @VDPRD, CC
      002C 8800
A0053 002E 0988  GETCH1 SRL CC, 8          SHIFT TO LOWER BYTE
A0054 0030 045B          RT                RETURN
A0055 *
A0056 0032 DB46  GETCHG MOVB R6, @GRMWA(R13)
      0034 0000
A0057 0036 DB60          MOVB @R6LB, @GRMWA(R13)
      003  3ED
      003A 0034+
A0058 003C 05 6          INC R6
A0059 003E D21D          MOVB *R13, CC
A0060 0040 10F6          JMP GETCH1
A0061 *
A0062 0042          CEND
      0006 *
      0007 DEF FLTTAB, ERRXI1, ROUND, ROUNU, PACKUP, FADD
      0008 DEF SADD, FSUB, SSUB, FDIV, SDIV, FMULT, SMULT, FCOMP
      0009 DEF SCOMP, SCOMPB, ROUN1
      0010 DEF ROUNUP, BIGFLT, OVEXP1, FZERO
      0011 *
      0012 *****
      0013 *
      0014 83E5 R2LB EQU PAD+>E5
      0015 83ED R6LB EQU PAD+>ED
- 0016 0200 DZERR EQU >200          DIVIDE BY ZERO ERROR CODE
      0017 0100 OFERR EQU >100          OVERFLOW ERROR CODE
      01 0100 HIBYTE EQU 256          MULTIPLIER FOR HIGH BYTE
      0019 *          CONSTANTS
  
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```
0022          *      ENTRY TO FLOATING POINT ROUTINES
0023 0000 0000  FLTTAB DATA O, ROUND, ROUNU, STEXIT, OVEXP, OV      GROUP 1
      0002 023A'
      0004 0298'
      0006 028A'
      0008 02AB'
      000A 02B2'
0024 000C 0066'          DATA FADD, FSUB, FMULT, FDIV, FCOMP      GROUP
      000E 0062'
      0010 016E'
      0012 02DA'
      0014 0020'
0025 0016 006A'          DATA SADD, SSUB, SMULT, SDIV, SCOMP      GROUP
      0018 005A'
      001A 0172'
      001C 02DE'
      001E 002C'
```

```

0028      *      FLOATING COMPARE
0029      *
0030      *      COMPARE ARG WITH FAC
0031      *
   032      *      CALL:      FLTPT      COMP (SCOMP)
0033 0020 C28B FCOMP  MOV  R11,R10
0034 0022 0203      LI   R3,STEX01      EXIT FOR GPL COMPARE
      0024 0290
0035 0026 1007      JMP  FCOMP1
0036      *
0037      *      TACK COMPARE ENTRY FOR BASIC
0038      *
0039 0028 C0CB SCOMP  MOV  R11,R3          DON'T USE STEX01 FOR BASIC
0040 002A 1003      JMP  SCOMP1
0041      *
0042      *      STACK COMPARE ENTRY FOR GPL
0043      *
0044 002C 0203 SCOMP  LI   R3,STEX01      EXIT FOR GPL COMPARE
      002E 0290
0045 0030 C28B      MOV  R11,R10
0046 0032 06A0 SCOMP1 BL   @POPSTK      STACK COMPARE
      0034 0000+
0047 0036 0207 FCOMP1 LI   R7,ARG
      003      835C
0048 003A 0205      LI   R5,FAC
      003C 834A
0049 003E 8D57      C     *R7, *R5+      COMPARE THE FIRST WORDS
0050 0040 160B      JNE  FCOMRT      DONE COMPARING IF NOT EQUAL
0051 0042 C1B7      MOV  *R7+,R6      SIGN OF NUMBERS
   052 0044 1309      JEQ  FCOMRT      NUMBERS ARE ZERO AND EQUAL
0053 0046 1503      JGT  FCOMO1      BOTH NEGATIVE
0054 0048 C185      MOV  R5,R6
0055 004A C147      MOV  R7,R5
0056 004C C1C6      MOV  R6,R7
0057 004E 8D77 FCOMO1 C     *R7+, *R5+      BOTH POSITIVE,
0058 0050 1603      JN  FCOMRT      CONTINUE COMPARING UNTIL UNEQUAL
0059 0052 8D77      C     *R7+, *R5+      OR  ND OF NUMBER
0060 0054 1601      JN  FCOMRT
0061 0056 8557      C     *R7, *R5      THE LAST ENVELOPE!
0062 0058 0453 FCOMRT B     *R3          XIT AS SPECIFIED
  
```

```

0065      *
0066      *      FLOATING ADDITION AND SUBTRACTION
0067      *
0068      *      THE TOP TWO STACK ELEMENTS ARE POPPED,
0069      *      ADDED (OR SUBTRACTED), AND THE RESULT
0070      *      PUSHED ON THE STACK.
0071      *
0072      *      CALL:      B      FADD      (SADD)
0073      *                  B      FSUB      (SSUB)
0074      *
0075      *      WARNINGS:      WRNOV  OVERFLOW
0076      *
0077 005A C28B  SSUB  MOV  R11,R10      SAVE RETURN ADDRESS
0078 005C 06A0      BL   @POPSTK      STACK SUBTRACTION
005E 0000+
0079 0060 C2CA      MOV  R10,R11
0080 0062 0520  FSUB  NEG  @FAC          NEGATE THE RH ARGUMENT
0064 834A
0081 0066 C28B  FADD  MOV  R11,R10      SAVE RETURN ADDRESS
0082 0068 1003      JMP  FADD1      GO TO PROCESS
0083      *
0084 006A C28B  SADD  MOV  R11,R10      SAVE RETURN ADDRESS
0085 006C 06A0      BL   @POPSTK
006E 0000+
0086 0070 C1E0  FADD1  MOV  @ARG,R7          IS ARGUMENT ZERO?
0072 835C
0087 0074 130A      JEQ  FADD02      YES, NO CHANGE TO FAC
008  0076 C220      MOV  @FAC,R8     IS FAC ZERO?
007  34A
0089 007A 1609      JN   FADD03      NO, GO ADD FAC, ARG
0090 007C 0201      LI   R1,-8      YES, MOVE ARG TO FAC
007E FFF8
0091 0080 C 61  FADD01  MOV  @ARG+B(R1),@FAC+B(R1)
00 2  364
00 4  352
0092 0086 05C1      INCT R1
0093 0088 11FB      JLT  FADD01
0094 00 A 0460  FADD02  B    @STEX          XIT TO GLI WITH STATUS
00 C 028C
0095 008E 29C8  FADD03  XOR  R ,R7          SIGN DIFFERENCE
0096 0090 0760      AB   @FAC          TAKE ABSOLUTE VALUES OF FAC
0092 34A
0097 0094 0760      AB   @ARG          AND ARG
0096 835C
009  009 0203      LI   R3,-        NSURE THAT LARGEST NUMBER
009A FFF
0099      *
0100 009C B 3  FADD20  C    @FAC+ (R3),@ARG+B(R3)
009  8352
00A0 364
0101 00A2 150E      JGT  FADD05      TRUE INITIALLY
0102 00A4 1103      JLT  FADD21      NEED TO SWAP THIS WORD AND FOLLOW
0103 00A6 05C3      INCT R3
0104 00A8 16F9      JNE  FADD20      COMPARE ALL 4 WORDS
0105 00AA 100A      JMP  FADD05      FAC = ARG
0106 00AC C023  FADD21  MOV  @ARG+B(R3),R0
00A  8364
0107 00B0 C8E3      MOV  @FAC+B(R3),ARG+B(R3)
00B2 8352
00B4 8364

```

```
0108 00B6 C8C0      MOV  R0,@FAC+8(R3)
      00B8 8352
0109 00BA 05C3      INCT R3
0110 00BC 16F7      JNE  FADD21      CONTINUE THE SWAP
      111 00BE 2A07      XOR  R7,R8
```


0113	00C0	04C5	FADD05	CLR	R5	HANDY ZERO
0114	00C2	04E0		.CLR	@FAC+8	CLEAR GUARD DIGITS FOR FAC
	00C4	8352				
0115	00C6	04E0		CLR	@ARG+8	AND ARG
	00C8	8364				
0116	00CA	D808		MOVB	R8,@SIGN	SAVE RESULT SIGN
	00CC	8375				
0117	00CE	04C6		CLR	R6	CLEAR HIGH BYTE OF EXP DIFF
0118	00D0	D820		MOVB	@FAC,@WS+13	FAC EXP TO R3(R6)
	00D2	834A				
	00D4	83ED				
0119	00D6	CB06		MOV	R6,@EXP	USE FAC EXP AS RESULT EXP
	00D8	8376				
0120	00DA	D805		MOVB	R5,@FAC	CLEAR HIGH BYTE OF FAC TO CHECK
	00DC	834A				
0121			*			FOR OVERFLOW
0122	00DE	7820		SB	@ARG,@WS+13	SUBTRACT SMALLER EXPONENT
	00E0	835C				
	00E2	83ED				
0123	00E4	0286		CI	R6,7	SMALLER NUMBER TOO SMALL TO
	00E6	0007				
0124			*			AFFECT THE SUM?
0125	00E8	1540		JGT	FADD15	YES, RETURN WITH LARGER NUMBER
0126			*			IN FAC.

```
0128 00EA C006      MOV  R6,R0          EXPONENT DIFFERENCE
0129 00EC 0208      LI   R8,1*HIBYTE   1 FOR BYTE OPERATIONS
                   00EE 0100
0130 00FO 0209      LI   R9,100*HIBYTE 100 FOR BYTE OPERATIONS
                   00F2 6400
0131 00F4 0205      LI   R5,FAC+9      POINTER TO LOW BYTE OF BIG NUM
                   00F6 8353
0132 00F8 0206      LI   R6,ARG+9      AND LOW BYTE OF SMALL NUMBER
                   00FA 8365
0133 00FC 6180      S    R0,R6          ADJ ARG POINTER TO ALIGN RADIX
0134 00FE C100      MOV  R0,R4          ADD/SUBTRACT LOOP COUNT IS
0135 0100 0224      AI   R4,-9         BYTES LEFT IN SMALL NUMBER
                   0102 FFF7
0136 0104 C047      MOV  R7,R1          TWO NUMBERS HAVE SAME SIGN?
0137 0106 1120      JLT  FADD11        NO, SUBTRACT THEM
0138                   *      YES, ADD THEM
```

0140	0108	B556	FADD06	AB	*R6,*R5	ADD A BYTE OF SMALL TO LARGER
0141	010A	9255		CB	*R5,R7	IF SUM LT RADIX
0142	010C	1A03		JL	FADD07	THEN CONTINUE TO NEXT BYTE
0143	010E	7549		SB	R9,*R5	SUBTRACT RADIX FROM THIS BYTE
0144	0110	B948		AB	R8,@-1(R5)	AND ADD CARRY TO NEXT BYTE
	0112	FFFF		.		
0145	0114	0605	FADD07	DEC	R5	TO NEXT HIGHER BIG NUMBER BYTE
0146	0116	0606		DEC	R6	AND NEXT HIGHER SMALL NUMBER
0147	0118	05B4		INC	R4	IF NOT ALL SIGNIF BYTES OF SMALL
0148	011A	11F6		JLT	FADD06	ADDED, THEN CONTINUE
0149	011C	1002		JMP	FADD09	ELSE PROPAGATE CARRY
0150	011E	0605	FADD08	DEC	R5	WAS LARGER, POINT TO NEXT BYTE
0151	0120	B548		AB	R,*R5	ADD CARRY TO NEXT BYTE
0152	0122	7549	FADD09	SB	R9,*R5	SUBTRACT RADIX FROM NEXT BYTE
0153	0124	15FC		JGT	FADD08	DONE IF REACHED ONE BYTE
0154			*			SMALLER THAN RADIX
0155	0126	13FB		JEQ	FADD08	CONTINUE IF RESULT = RADIX
0156	0128	B549		AB	R9,*R5	RADIX SUBTRACTED ONCE TOO OFTEN
0157	012A	D060		MOVB	@FAC,R1	CARRY OUT OF HIGH ORDER RESULT?
	012C	B34A				
0158	012E	130B		JEQ	FADD10	NO, ROUND RESULT
0159	0130	05A0		INC	@EXP	YES, INCREMENT EXPONENT
	0132	B376				
0160	0134	0201		LI	R1,FAC+8	
	0136	B352				
0161	0138	0202		LI	R2,9	
	013A	0009				
0162		013F	LB1	EQU	#+3	
0163	013C	DB51	FADD30	MOVB	*R1,@1(R1)	SHIFT FAC RIGHT ONE BYTE
	013E	0001				
0164	0140	0601		DEC	R1	
0165	0142	0602		DEC	R2	
0166	0144	16FB		JN	FADD30	
0167	0146	107A	FADD10	JMP	ROUND1	

```
0169 0148 7556 FADD11 SB *R6,*R5 SUBT A BYTE OF SMALL FROM BIG
0170 014A 1504 JGT FADD12
0171 014C 1303 JEQ FADD12
0172 014E B549 AB R9,*R5
0173 0150 7948 SB R8,@-1(R5)
0152 FFFF
0174 0154 0605 FADD12 DEC R5
0175 0156 0606 DEC R6
0176 0158 0584 INC R4
0177 015A 11F6 JLT FADD11
0178 015C 1003 JMP FADD14
0179 015E B549 FADD13 AB R9,*R5
01 0 0160 0605 D C R5
01 1 0162 7548 SB R ,*R5
0182 0164 D115 FADD14 MOVB *R5,R4
0183 0166 11FB JLT FADD13
0184 0168 104C JMP NORMAL
0185 016A 0460 FADD15 B @PACKUP
016C 026C
```

```

0188      *      FLOATING MULTIPLICATION
0189      *
0190      *      FAC := ARG * FAC
0191      *
0192      *      CALL:      B      @FMULT
0193      *
0194      *      WARNINGS:      NRNOV  OVERFLOW
0195      *
0196 016E C28B FMULT MOV R11,R10 SAVE RETURN ADDRESS
0197 0170 1003 JMP FMULT1 GO TO PROCESS
0198 0172 C28B SMULT MOV R11,R10 STACK MULTIPLICATION
0199 0174 06A0 BL @POPSTK
      0176 0000+
0200 0178 0203 FMULT1 LI R3,FAC IF FAC IS ZERO
      017A 834A
0201 017C 0205 LI R5,ARG
      017E 835C
0202 0180 C213 MOV *R3,R8 IF FAC IS ZERO
0203 0182 1346 JEQ FMULZR THEN RESULT IS ZERO
0204 0184 2A15 XOR *R5,R8 COMPUTE RESULT SIGN
0205 0186 0755 ABS *R5 IF ARG IS ZERO
0206 0188 1343 JEQ FMULZR THEN ZERO FAC AND RETURN
0207 018A 0753 ABS *R3 TAKE ABS VALUE OF FAC
020 018C 0409 CLR R9 TO ZERO LOW BYTE OF RESULT EXP
0209 018E D253 MOVB *R3,R9 RESULT EXP = FAC EXP
0210 0190 B255 AB *R5,R9 + ARG EXP
0211 0192 0609 SWPB R9
0212 0194 0229 AI R9,-63 - BIAS
      0196 FFC1
0213 0198 C809 MOV R9,@EXP
      019A 376
0214 019C D808 MOVB R8,@SIGN SAVE TIL NORMAL, ROUND
      019E 8375
0215 01A0 0205 LI R5,FAC+8 LOW ORDER DIGITS
      01A2 8352
0216 01A4 04F5 FMCLR CLR *R5+ WILL BE
0217 01A6 0235 CI R5,FAC+16 FORMED
      01A8 35A
021 01AA 16FC JNE FMCLR HER .

```

0220		*			
0221		*	RO-R1		WORK REGISTERS FOR MPY, DIV
0222		*	R2		CURRENT RESULT DIGIT
0223		*	R3		CURRENT FAC DIGIT
0224		*	R4		REGISTER NUMBER LOOP COUNT
0225		*	R5		FAC LOOP COUNT
0226		*	R6		POINTER TO RESULT IN FAC
0227		*	R7		NUMBER OF SIGNIFICANT BYTES IN
0228		*			ARG FRACTION
0229		*	R8		RB(RO) POINTER
0230		*	R9		RADIX 100 VALUE
0231		*			
0232	01AC 0205		LI R5, FAC+8		BYTES IN FAC+1
	01AE 8352				
0233	01B0 0605	FMUL02	DEC R5		CHANGE SIGNIFICANT BYTE COUNT
0234		*			FOR LAST ZERO BYTE
0235	01B2 D015		MOV B *R5, R0		IF NEXT FAC BYTE IS ZERO
0236	01B4 13FD		JEQ FMUL02		THEN DECREMENT COUNT FOR IT
0237	01B6 0207		LI R7, 8		COUNT SIGNIFICANT BYTES IN ARG
	01B8 0008				
0238	01BA 0607	FMUL03	DEC R7		DECREMENT FOR ZERO BYTE
0239	01BC D027		MOV B @ARG(R7), R0		IF THIS BYTE OF ARG IS ZERO
	01BE 835C				
0240	01C0 13FC		JEQ FMUL03		THEN DECREMENT COUNT.
0241	01C2 04C0		CLR R0		MPY, DIV WORK REG
0242	01C4 3880		MPY R0, R2		CURRENT RESULT HIGH BYTE
0243	01C6 C185		MOV R5, R6		
0244	01C8 0208		LI R8, WS+1		RB(RO)
	01CA 83E1				
0245	01CC 0209		LI R9, 100		RADIX
	01CE 0064				
0246		*			
0247	01D0 C107	FMUL04	MOV R7, R4		INNER LOOP CTR = BYTES IN ARG
0248	01D2 A187		A R7, R6		RESULT PTR TO END OF NEXT PARTIAL
0249		*			PRODUCT
0250	01D4 D815		MOV B *R5, @WS+7		RB(R3) IS NEXT DIGIT OF FAC
	01D6 83E7				
0251	01D8 D543		MOV B R3, *R5		CLEAR FAC DIGIT FOR NEXT PARTIAL
0252	01DA D624	FMUL05	MOV B @ARG(R4), *R8		GET NEXT DIGIT OF ARG
	01DC 835C				
0253	01DE 3803		MPY R3, R0		AND MPY IT
0254	01E0 D816		MOV B *R6, @WS+5		TO CORRESPONDING PARTIAL PRODUCT
	01E2 83E5				
0255		*			DIGIT IN RB(R2)
0256	01E4 A042		A R2, R1		ADD IN NEXT PARTIAL PROD DIGIT
0257	01E6 3C09		DIV R9, R0		CONVERT PRODUCT TO RADIX DIGIT
0258		*			AND CARRY.
0259	01E8 D5A0		MOV B @WS+3, *R6		STORE NEW RESULT DIGIT IN FAC
	01EA 83E3				
0260	01EC 0606		DEC R6		POINT TO NEXT HIGHER BYTE OF RESULT
0261	01EE B59		AB *R, *R6		ADD IN CARRY TO NEXT HIGHER BYTE
0262		*			OF RESULT
0263	01F0 0604		DEC R4		IF ALL ARG DIGITS NOT DONE
0264	01F2 15F3		JGT FMUL05		THEN CONTINUE
0265	01F4 0606		DEC R6		POINT TO START OF NEXT PARTIAL PROD
0266	01F6 0605		DEC R5		IF FAC DIGITS REMAIN,
0267	01F8 0285		CI R5, FAC		
	01FA 834A				
0268	01FC 15E9		JGT FMUL04		THEN CONTINUE
0269	01FE 04E0	FMEND	CLR @FAC+10		CLEAR ERROR INDICATOR

0200 8354

```

0272      *
0273      *      CALL:  SIGN      SIGN
0274      *      EXP      EXPONENT WITHOUT SIGN
0275      *      JMP      NORMAL
0276      *
0277      *      DESTROYS:      RO - R2,
0278      *
0279      *      WARNINGS:      WRNDV      OVERFLOW
0280 0202 0201  NORMAL LI  R1,-9      NUMBER OF BYTES IN FAC INCLUDING
0281      *      GUARD BYTES.
0282 0206 D0A1  NORM01 MOVB @FAC+10(R1),R2  IS NEXT BYTE OF FAC NON-ZERO?
0283      *      0208 8354
0283 020A 1607      *      JNE  NORM02      YES, SHIFT REST LEFT.
0284 020C 0581      *      INC  R1      NO.  ALL BYTES ZERO?
0285 020E 11FB      *      JLT  NORM01      YES, LOOK AT NEXT BYTE.
0286      *
0287      *      ZERO FAC
0288      *
0289      *      SETS FAC := 0
0290      *
0291      *      CALL:    BL      FZERO
0292      *
0293      *      DESTROYS:      NONE
0294 0210      *      FMULZR
0295 0210 04E0  FZERO CLR  @FAC      INSTALL FLOATING ZERO
0296      *      0212 834A
0296 0214 04E0      *      CLR  @FAC+2      CLEAR POSSIBLE BASIC TYPE CODE
0297      *      0216 834C
0297 0218 1039      *      JMP  STEX      AND EXIT WITH STATUS
0298 021A C001  NORM02 MOV  R1,RO      NUMBER OF NON-ZERO BYTES
0299 021C 0220      *      AI   RO,9      FIRST BYTE NON-ZERO?
0299      *      021E 0009
0300 0220 130D      *      JEQ  RDUN1      YES, FINISH
0301 0222 6800      *      S    RO,@EXP      NO, ADJUST EXPONENT FOR SHIFT
0301      *      0224 8376
0302 0226 0202      *      LI   R2,FAC+1      POINT TO FIRST BYTE OF FAC
0302      *      0228 834B
0303 022A DCA1  NORM03 MOVB @FAC+10(R1),*R2+  MOVE NON-ZERO BYTE
0303      *      022C 8354
0304      *      TO FAC FIRST DIGIT.
0305 022E 0581      *      INC  R1      IF NON-ZERO BYTES REMAIN
0306 0230 11FC      *      JLT  NORM03      THEN MOVE ANOTHER BYTE
0307      *      ZERO LOW-ORDER BYTES REMAINING
0308 0232 DC81  NORM04 MOVB R1,*R2+  MOVE A ZERO
0309 0234 0600      *      DEC  RO      LAST BYTE DONE?
0310 0236 15FD      *      JGT  NORM04      NO, CONTINUE.
0311      *      Y S, ROUND THE NUMBER IN FAC
0312      *      AND FINISH UP
    
```



```

0315          *      ROUND THE NUMBER IN THE FAC USING THE GUARD DIGITS
0316          *
0317          *      CALL:      SIGN      SIGN
0318          *              EXP      EXPONENT WITHOUT SIGN
0319          *              JMP      ROUND
0320          *
0321          *      DESTROYS:      R0 - R2
0322          *
0323          *      WARNINGS:      WRNOV  OVERFLOW
0324          *
0325 0238 1001      JMP  ROUN1      SKIP SAVE IF INTERNAL CALL
0326 023A C28B     ROUND MOV  R11,R10  SAVE RETURN ADDRESS
0327 023C 0200     ROUN1 LI   R0,50*HIBYTE
0328          *
0328 0240 8020      C      @FAC+8,R0  IS ROUNDING NECESSARY?
0329 0242 8352
0329 0244 1113     JLT  PACKUP      NO, PUT EXPONENT BACK
0330 0246 0201     LI   R1,7        ROUND UP, GET NUMBER OF FAC BYTES
0330 0248 0007
0331 024A 0202     ROUNUP LI   R2,1*HIBYTE  1 (FOR BYTE INSTR)
0331 024C 0100
0332 024E 0200     LI   R0,100*HIBYTE  100 (SAME)
0332 0250 6400
0333 0252 B842     ROUNO2 AB   R2,@FAC(R1)  ADD ONE TO A BYTE OF FAC
0333 0254 834A
0334 0256 9021     CB   @FAC(R1),R0  IF BYTE NOT GREATER THAN RADIX
0334 0258 834A
0335 025A 1A08     JL   PACKUP      THEN PUT EXPONENT IN FAC
0336 025C 7840     SB   R0,@FAC(R1)  BRING DIGIT BACK IN RANGE
0336 025E 834A
0337 0260 0601     DEC  R1          IF CARRY PAST HIGH BYTE OF FAC
0338 0262 15F7     JGT  RDUNO2     THEN CARRY TO NEXT HIGHER BYTE
0339 0264 05A0     INC  @EXP       FRACTION HAS OVERFLOWED
0339 0266 8376
0340          *      (MEANS NUMBER WAS ALL 9'S)
0341          *      SHIFT NUMBER BY ADDING 1 TO EXP
0342 0268 D802     MOVB R2,@FAC+1  MAKE THE HIGH BYTE A 1
0342 026A 834B
  
```

```

0345      *      PUT SIGN AND EXPONENT IN FAC
0346      *
0347      *      CALL:      SIGN      SIGN IN HIGH ORDER BIT
0348      *              EXP      EXPONENT WITHOUT SIGN
0349      *              JMP      PACKUP
0350      *
0351 026C C0E0  PACKUP MOV  @EXP,R3
      026E 8376
0352 0270 0283      CI   R3,128
      0272 0080
0353 0274 141A      JHE  OVEXP1
0354 0276 D820      MOVB @WS+7,@FAC      PUT EXPONENT IN FAC
      0278 83E7
      027A 834A
0355 027C D0A0      MOVB @SIGN,R2
      027E 8375
0356 0280 0542      INV  R2      IF SIGN IS NEGATIVE,
0357 0282 1102      JLT  PACK01
0358 0284 0520      NEG  @FAC      THEN INVERT 1ST WORD
      0286 834A
0359      0288  PACK01 EQU  $
0360 0288 1001      JMP  STEX      SKIP SAVE IF INTERNAL CALL
0361 028A C28B      STEXIT MOV R11,R10  SAVE RETURN ADDRESS
0362 028C C060      STEX  MOV  @FAC,R1  SET STATUS ON FAC
      028E 34A
0363 0290 02C2      STEX01 STST R2      AND PUT IT
0364 0292 D802      MOVB R2,@STATUS  IN THE STATUS REGISTER
      0294 837C
0365 0296 045A      B    *R10      THEN RETURN TO GLI
0366      *
0367      *      ROUND FAC BEGINNING AT DIGIT SPECIFIED IN ARG
0368 0298 C28B      ROUNU MOV  R11,R10  SAVE RETURN ADDRESS
0369 029A D060      MOVB @FAC+10,R1  PICK UP OFFSET
      029C 8354
0370 029E 0981      SRL  R1,8
0371 02A0 10D4      JMP  ROUNUP      AND DO IT.
  
```

```

0374          *      ERROR ROUTINE EXITS
0375          *
0376          *      DIVIDE BY ZERO ERROR
0377 02A2      FDIV01
0378 02A2 0209 DIVZER LI   R9,DZERR      DIVIDE BY ZERO CODE FOR USER
        02A4 0200
0379 02A6 1008      JMP   BIGFLT      LARGEST MAGNITUDE WITH SIGN
0380          *
0381          *      OVER/UNDERFLOW
0382 02A8 C288      OVEXP MOV  R11,R10     SAVE RETURN ADDRESS
0383 02AA D0A0      OVEXP1 MOVB @EXP,R2     IS EXPONENT NEGATIVE?
        02AC 376
0384 02AE 11B0      JLT   FZERO      YES, RETURN ZERO.
0385 02B0 1001      JMP   OV1        SKIP SAVE IF INTERNAL CALL
0386 02B2 C288      OV   MOV  R11,R10     SAVE RETURN ADDRESS
0387 02B4 0209      OV1  LI   R9,OFERR
        02B6 0100
0388          *
0389          *      SUPPLY THE LARGEST MAGNITUDE VALUE WITH PROPER SIGN
0390 02B8 0200      BIGFLT LI   R0,->7F63     HIGH WORD OF LARGEST POS VALUE
        02BA 809D
0391 02BC D0A0      MOV  @SIGN,R2     IS FAC NEGATIVE?
        02BE 8375
0392 02C0 1101      JLT   BIGF01     YES, PUT HIGH WORD IN FAC
0393 02C2 0500      NEG  R0
0394 02C4 0202      BIGF01 LI   R2,FAC      GET PTR TO FAC
        02C6 834A
0395 02C8 C080      MOV  R0,*R2+     PUT APPROPRIATE HIGH WORD IN FAC
0396 02CA 0200      LI   R0,>6363     GET 99'S
        02CC 6363
0397 02CE C080      MOV  R0,*R2+     PUT IN FAC TO GIVE LARGEST POS
0398 02D0 C080      MOV  R0,*R2+     OR MOST NEGATIVE NUMBER
0399 02D2 C480      MOV  R0,*R2
0400 02D4 D809      ERRXI1 MOV  R9,@FAC+10     PLACE ERROR CODE IN RAM
        02D6 8354
0401 02DB 10D9      JMP  STEX        NO ROUTINE SPECIFIED, RETURN
0402          *

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```

0405          *      FLOATING DIVISION
0406          *
0407          *      FAC := ARG / FAC
0408          *
0409          *      CALL:   B      @FDIV
0410          *
0411          *      WARNINGS:  WRNOV   OVERFLOW
0412          *                  WRNOVO  DIVISION BY ZERO
0413          *
0414 02DA C28B  FDIV  MOV  R11,R10      SAVE RETURN ADDRESS
0415 02DC 1003          JMP  FDIV1      GO TO PROCESS
0416 02DE C28B  SDIV  MOV  R11,R10      SAVE RETURN ADDRESS
0417 02E0 06A0          BL   @POPSTK     STACK DIVISION
      02E2 0000+
0418 02E4 0203  FDIV1 LI   R3,FAC      POINTER TO FAC
      02E6 834A
0419 02EB C213          MOV  *R3,R8      GET DIVISOR FIRST WORD
0420 02EA 0200          LI   R0,ARG     POINTER TO ARG
      02EC 835C
0421 02EE 2A10          XOR  *R0,R8      NO, COMPUTE SIGN OF QUOTIENT
0422 02F0 D808          MOVB R8,@SIGN    SAVE SAME
      02F2 8375
0423 02F4 0753          ABS  *R3         ABS OF DIVISOR
0424 02F6 13D5          JEQ  FDIV01     CAN'T BE ZERO
0425 02F8 0750          ABS  *R0         IS DIVIDEND ZERO?
0426 02FA 138A          JEQ  FMULZR     YES, RESULT IS ZERO.
0427 02FC D250          MOVB *R0,R9     GET DIVIDEND EXPONENT
- 042 02FE 7253          SB   *R3,R9     SUBTRACT EXPONENTS TO GET
0429          *      QUOTIENT EXPONENT
0430 0300 0889          SRA  R9,8       GET DIFFERENCE IN LOW BYTE
0431 0302 0229          AI   R9,64     ADD BIAS TO EXPONENT
      0304 0040
0432 0306 C809          MOV  R9,@EXP    AND SAVE FOR RESULT
      030 8376
0433          *      MOVE FAC TO DIVISOR STORAGE
0434 030A 0204          LI   R4,4
      030C 0004
0435 030E 0205          LI   R5,ARG+8
      0310 364
0436 0312 C8F3  FDV01 MOV  *R3+,@10-2(R3)
      0314 000
0437 0316 04F5          CLR  *R5+
0438 0318 0604          DEC  R4
0439 031A 15F3          JGT  FDV01     LOOP TIL FOUR BYTES MOVED
0440          *
0441 031C D 04          MOVB R4,@ARG    CLEAR EXTRA HIGH BYTE OF
      031 35C
0442          *      DIVIDEND

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0444      *
0445      *      REFERENCE FOR DIVISION ALGORITHM:
0446      *      DONALD E. KNUTH, THE ART OF COMPUTER PROGRAMMING,
0447      *      VOLUME 2, SEMI-NUMERICAL ALGORITHMS, ADDISON-WESLEY,
0448      *      1969, P. 235 FF.
0449      *
0450      *      THE DIVIDEND IS THE SERIES OF RADIX DIGITS:
0451      *      U0,U1,U2, ... ,U7      (IN ARG)
0452      *      THE DIVISOR IS THE SERIES OF RADIX DIGITS:
0453      *      V1,V2, ... ,V7      (IN FAC+8, OR FDVSR)
0454      *      (U0 IS THE EXTRA HIGH BYTE OF THE DIVIDEND)
0455      *
0456      *      NORMALIZE DIVISOR AND DIVIDEND SO V1 GT 50.
0457      *      IF V1 LT 50, MULTIPLY DIVISOR AND DIVIDEND BY
0458      *      INT(100/(V1+1))
0459      *
0460      *      R0-R1  MPY, DIV WORK REGISTERS
0461      *      R2    CARRY
0462      *      R3    MULTIPLIER
0463      *      R4    LOOP COUNT
0464      *      R5    PTR TO RB(R0)
0465      *      R6    PTR TO RB(R1)
0466      *      R7    100
0467      *
0468 0320 0205      LI  R5,WS+1      GET POINTERS INTO MULTIPLY
0469      0322 83E1
0469      *      WORK AREA
0470 0324 0206      LI  R6,WS+3
0471      0326 83E3
0471      032A' LW100 EQU  #+2
0472      032B' LB100 EQU  #+3
0473 0328 0207      LI  R7,100      RADIX
0474      032A 0064
0474 032C 04C2      CLR  R2      CLEAR HIGH BYTE OF WHERE V1 WILL B
0475 032E D820      MOV8 @FDVSR+1,@WS+5 GET V1 IN RB(R2)
0476      0330 8355
0476      0332 83E5
0476 0334 0282      CI  R2,49      IS V1 ALREADY NORMALIZED?
0477      0336 0031
0477 0338 151E      JGT  FDIV06      YES, PROCEED WITH DIVISION
0478 033A 0582      INC  R2      NO, COMPUTE V1+1
0479 033C 04C3      CLR  R3      GET RADIX IN 2 REGS FOR DIV
0480 033E C107      MOV  R7,R4      GET RADIX
0481 0340 3CC2      DIV  R2,R3      COMPUTE MULTIPLIER =
0482      *      INT(100/(V1+1))

```

04 4	0342 0209		LI	R9,FDVSR+8	
	0344 35C				
04 5	0346 0204	FDVLP	LI	R4,	GET NUMBER OF BYTES IN DIVID ND+1
	034. 000				
04 6	034A 0604	FDIV04	DEC	R4	IGNOR ZERO BYT S AT END
0487	034C 0609		D C	R9	
04 8	034E D019		MOV	*R9,R0	IS NEXT HIGHER ORDER BYTE ZERO?
0489	0350 13FC		J G	FDIV04	YES, KEEP LOCKING FOR NON-ZERO
0490	0352 04C0		CLR	R0	NO, CLEAR CARRY INTO LOW ORDER BYTE
0491	0354 C0 0	FDIV05	MOV	R0,R2	SAVE CARRY FROM LAST BYTE
0492	0356 D559		MOVB	*R9,*R5	GET N XT BYTE OF DIVIDEND
0493	0 3 03		MPY	3, 0	MULTIPLY THIS BYTE BY MULTIPLIER
0494	03 A A042		A	R, 1	ADD IN CARRY FROM PREVIOUS BYTE
0495	035C 3C07		DIV	R7, 0	CONVRT TO A RADIX DIGIT AND A CARRY
0496	035E D656		MOV	*R6,*R9	PUT RESULT BYTE IN DIVIDEND
0497	0360 0609		D C	R9	
049	0362 0604		DEC	R4	LOOP UNTIL ALL DIVIDEND BYT S
0499	0364 15F7		JGT	FDIV05	NO, CONTINUE MULTIPLYING
0500	0366 0289		CI	R9,FDVSR	
	036 8354				
0501	036A 1603		JN	FDVLP	
0502	036C 0209		LI	R9,ARG+	
	036E 364				
0503	0370 10EA		JMP	FDVLP	
0504	0372 D 15	FDVLP	M VB	*R ,@ARG	Y S, PUT CARRY OUT OF HIGH ORD R
	0374 835C				
0505			*		IN HIGHEST BYTE.


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0577      *      R0-R1  MPY, DIV WORK REGISTERS
0578      *      R2      QUOTIENT DIGIT
0579      *      R3      CARRY
0580      *      R4      LOOP COUNT
0581      *      R5      QUOTIENT BYTE LOOP COUNT
0582      *      R6      NUMBER SIGNIF BYTES IN DIVISOR
0583      *      R7      V1
0584      *      R8      V2
0585      *      R9      100 * V1 + V2
0586      *      R11     POINTER INTO DIVIDEND
0587      *
0588 03DC 04C3      CLR  R3          CLEAR CARRY INTO FIRST BYTE
0589 03DE C106      MOV  R6, R4      GET DIVISOR LOOP COUNT
0590 03E0 A2C6      A    R6, R11     TO LOW ORDER BYTE OF DIVIDEND
0591      *          OF INTEREST
0592 03E2 C0C0      FDIV12 MOV  R0, R3      SAVE CARRY FROM PREV BYTE
0593 03E4 D824      MOVB @FDVSR(R4), @WS+1  GET NEXT BYTE OF DIVISOR
      03E6 8354
      03E8 83E1
0594 03EA 3802      MPY  R2, R0      MPY BYTE OF DIVISOR BY QUOTIENT
0595 03EC A043      A    R3, R1      ADD IN CARRY FROM LAST DIVISOR BYT
0596 03EE 3C20      DIV  @LW100, R0  CONVERT RESULT TO A RADIX 100 DIGI
      03FO 032A
0597      *          AND CARRY.
0598 03F2 76E0      SB   @WS+3, *R11  SUBTRACT PRODUCT BYTE FROM DIVIDEN
      03F4 83E3
0599 03F6 1504      JGT  FDIV13     IS RESULT POSITIVE?
0600 03F8 1303      JEQ  FDIV13     OR ZERO?
0601 03FA B6E0      AB   @LB100, *R11 NO, ADD RADIX BACK
      03FC 032B
0602 03FE 0580      INC  R0        INCREMENT PRODUCT CARRY TO BORROW
0603      *          FROM NEXT BYTE
0604 0400 0608      FDIV13 DEC  R11     POINT TO NEXT HIGHER BYTE OF DVDND
0605 0402 0604      DEC  R4        SUBTRACTED ALL BYTES OF DIVISOR?
0606 0404 15EE      JGT  FDIV12     NO, CONTINUE SUBTRACTING.
0607 0406 76E0      SB   @WS+1, *R11 YES, SUB CARRY FROM DIVISOR PRODUC
      0408 83E1
0608 040A 1511      JGT  FDIV16     HIGH ORDER FROM HIGHEST ORDER
0609 040C 1310      JEQ  FDIV16     DIVIDEND BYTE. NEGATIVE RESULT?
0610      *          YES, ADD DIVIDEND BACK IN, Q WAS
0611      *          ONE TOO BIG.

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0613 040E 0602          DEC R2          DEC Q, WAS ONE TOO BIG.
0614 0410 C106         MOV R6,R4         GET ADD-BACK LOOP COUNT
0615 0412 A2C6         A R6,R11          POINT TO LOW ORDER BYTE OF DIVIDEND
0616                   *          OF INTEREST
0617 0414 B6E4         FDIV14 AB @FDVSR(R4),*R11  ADD BYTE OF DIVISOR TO DIVIDEND
      0416 8354
0618 0418 981B         CB *R11,@LB100  RESULT LARGER THAN RADIX?
      041A 032B'
0619 041C 1A05         JL FDIV15         NO, RESULT IS CORRECT
0620 041E 76E0         SB @LB100,*R11    YES, SUBTRACT RADIX
      0420 032B'
0621 0422 BAE0         AB @LB1,@-1(R11)  ADD 1 FOR CARRY TO HIGHER BYTE
      0424 013F'
      0426 FFFF
0622 0428 0608         FDIV15 DEC R11          TO NEXT HIGHER BYTE OF DIVIDEND
0623 042A 0604         DEC R4          DONE ADDING IN ALL BYTES OF DIVIDND
0624 042C 15F3         JGT FDIV14      NO, ADD IN THE NEXT ONE
0625 042E D960         FDIV16 MOV @WS+5,@FAC+10(R5)  PUT AWAY NEXT QUOTIENT BYTE
      0430 83E5
      0432 8354
0626 0434 058B         INC R11         HIGH ORDER OF NEXT SIGNIF DVND
0627 0436 0585         INC R5         COMPUTED ALL NECESSARY BYTES OF QUO
0628 0438 11B3         JLT FDIV08     NO, CONTINUE
0629 043A 0460         B @FMEND       YES, NORMALIZE AND FINISH UP.
      043C 01FE'
0630                   END
NO ERRORS,          NO WARNINGS
  
```


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0001

IDT 'CSN'

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0003 REF OVEXP1, ROUNUP, ROUN1, FZERO
0004 REF FADD
0005 REF ASSGNV, FBSYMB BASIC SUPPORT ROUTINES
0006 REF SYMB, SM3B MORE BASIC SUPPORT ROUTINES
0007 REF VPUSHG, VPOP EVEN MORE BASIC SUPPORT ROUTINES
0008 REF PGMCH EVEN MORE BASIC SUPPORT ROUTINES
0009 REF SR0M, SGROM
0010 DEF CSN, CSNGR, XTAB
0011 DEF CFI
0012 COPY FPEQ
A0001 0000 DATA1 CSEG
A0002 *****
A0003 * LOCATIONS USED BY THE INTERPRETER IN HOME COMPUTER *
A0004 8300 PAD EQU >8300 *
A0005 0004 I EQU 4
A0006 0005 J EQU 5
A0007 0006 K EQU 6
A0008 0007 L EQU 7
A0009 0008 N EQU 8
A0010 *****
A0011 * PROCESSOR RAM FIXED LOCATIONS *
A0012 * *
A0013 8800 VDPRD EQU >8800 ADDRESS TO READ VDP
A0014 8C00 VDPWD EQU >8C00 ADDRESS TO WRITE VDP
A0015 834A FAC EQU PAD+>4A FLOATING ACCUMULATOR *
A0016 8354 FDVSR EQU FAC+10 DIVISOR STORAGE DURING DIVISION *
A0017 8354 FLTNDX EQU FAC+10 INSTRUCTION INDEX SAVE *
A0018 835C ARG EQU FAC+18 FLOATING ARGUMENT *
A0019 836C FLTERR EQU PAD+>6C ERROR ADDRESS FOR MATH ROUTINES *
A0020 836E VSPTR EQU PAD+>6E VALUE STACK POINTER *
A0021 8376 JOYY EQU PAD+>76
A0022 8310 PRODA EQU PAD+>10 PROCESSOR ROLLOUT AREA
A0023 03C0 VROA EQU >3C0 VIDEO RAM ROLLOUT AREA
A0024 000 CC EQU R8
A0025 8373 STKADD EQU PAD+>73
A0026 8375 SIGN EQU PAD+>75 TEMPORARY SIGN STORAGE *
A0027 8377 JOYX EQU PAD+>77
A0028 8376 EXP EQU PAD+>76 TEMPORARY EXPONENT STORAGE *
A0029 837C STATUS EQU PAD+>7C STATUS REGISTER *
A0030 83E0 WS EQU PAD+>E0 WORKSPACE MNEMONIC *
A0031 83EF LLB EQU PAD+>EF LOWER HALF OF L *
A0032 *****
A0033 * SUBROUTINE TO POP VALUE STACK *
A0034 * *
A0035 REF GRMWA, GRMRA, WRVDP
A0036 * *
A0037 0000 0205 POPSTK LI J, -8 COUNTER FOR LOOP
0002 FFFB
A003 0004 0206 LI K, ARG ADDRESS TO STORE OPERAND
0006 35C
A0039 0008 D7E0 MOVB @VSPTR+1, *R15 LOAD VDP ADDRESS
000A 36F
A0040 000C 0207 LI L, VDPRD ADDRESS TO READ VDP
000E 8800
A0041 0010 D7E0 MOVB @VSPTR, *R15 MSB OF ADDRESS
0012 836E
A0042 0014 A805 A J, @VSPTR DECREMENT STACK COUNTER
0016 836E
A0043 0018 DD97 STKMOV MOVB *L, *K+ RECALL BYTE FROM VDP
A0044 001A 0585 INC J INCREMENT LOOP COUNTER
    
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A0045 001C 16FD          JNE  STKMOV      8 BYTES?
A0046 001E 045B          RT
A0047                    *
A0048 0020 D7E0  GETCH  MOVB  @R6LB, *R15      LOAD VDP ADDRESS
        0022 83ED
A0049 0024 1000          NOP
A0050 0026 D7C6          MOVB  R6, *R15      THE ZERO DISP IS FOR TIMING
A0051 0028 0586          INC   R6            NEXT ADDRESS
A0052 002A D220          MOVB  @VDPD, CC
        002C 8800
A0053 002E 0988  GETCH1 SRL   CC, 8          SHIFT TO LOWER BYTE
A0054 0030 045B          RT                RETURN
A0055                    *
A0056 0032 DB46  GETCHG MOVB  R6, @GRMWA(R13)
        0034 0000
A0057 0036 DB60          MOVB  @R6LB, @GRMWA(R13)
        0038 83ED
        003A 0034+
A0058 003C 0586          INC   R6
A0059 003E D21D          MOVB  *R13, CC
A0060 0040 10F6          JMP   GETCH1
A0061                    *
A0062 0042          CEND
        0013      83E1  R0LB  EQU  PAD+>E1
        0014      83E3  R1LB  EQU  PAD+>E3
        0015      83E5  R2LB  EQU  PAD+>E5
        0016      83E7  R3LB  EQU  PAD+>E7
        0017      83E9  R4LB  EQU  PAD+>E9
        0018      83EB  R5LB  EQU  PAD+>EB
        0019      83ED  R6LB  EQU  PAD+>ED
        0020      83EF  R7LB  EQU  PAD+>EF
        0021      83F1  R8LB  EQU  PAD+>F1
        0022      83F3  R9LB  EQU  PAD+>F3
        0023      83F5  R10LB EQU  PAD+>F5
        0024      83F7  R11LB EQU  PAD+>F7
        0025 0000      32  LW50H  BYTE  50
        0026 0001      03  ERRI   BYTE  ERRIOV
        0027 0002          EVEN
        0028      0030  X3000  EQU  >30
        0029      002B  XPLUS  EQU  >2B
        0030      002D  XMINUS  EQU  >2D
        0031      0039  X3900  EQU  >39
        0032      002E  XPOINT  EQU  >2E
        0033      0100  A2     EQU  >100
        0034                    * STRING TO NUMBER CONVERSIONS
        0035                    *
        0036                    *
        0037                    * REGISTER USAGE:
        0038                    * R0 - POINTER
        0039                    * R1 - EXPONENT SIGN
        0040                    * R2 - TP1 (SAVED TEXT POINTER)
        0041                    * R3 - ADDRESS OF GETCH (FOR BL)
        0042                    * R4 - ACCUMULATOR FOR CSINT
        0043                    * R5 - ACCUMULATOR FOR CSINT
        0044                    * R6 - TEXT POINTER
        0045                    * R7 - RELATIVE POSITION COUNTER
        0046                    * R8 - CURRENT CHARACTER (LSBYTE)
        0047                    * R9 - UNUSED
        0048                    * R10 - SAVED LINK
        0049                    * R11 - LINK

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*      R12 - NON-ZERO CHARACTER POINTER
*
*
*LOCATIONS ASSIGNMENTS
0006 TP      EQU  R6
0002 TP1     EQU  R2
000C TPNZ    EQU  R12
8389 @ROMFL EQU  PAD+D89
*
* CALLED WITH FAC=ADDRESS OF STRING
*      BL      CSN
* RETURNS WITH CONTAINING NUMBER
*
* WARNINGS: WRNOV - OVERFLOW
* ERROR:      ERRSNN - SYNTAX ERROR IN NUMBER
*
*      RPOS-RELATIVE POSITION OF FIRST NONZERO DIGIT
*      WRT ONE'S DIGIT
*      EG: 10,+1; 1,+0; .1,-1; .01,-2
*
*      TPNZ  POINTER TO FIRST NONZERO CHARACTER
*      TP    TEXT POINTER
*      SGN   SIGN
*      TP1   POINTER TO CHARACTER AFTER REQUIRED POSITION
*           OF FIRST DIGIT
*
*      CC    CURRENT CHARACTER
*
*****
* CONVERT STRING TO INTEGER
*
*      THE VALUE IS RETURNED IN R4
*
0002 04C4 CSINT CLR R4
0004 04C0 CLR RO CHARACTER COUNTER FOR EXPONENT
0006 C24B MOV R11,R9
0008 100B JMP CSI02
000A 000A' CSI01 EQU $ MULTIPLY PREVIOUS BY TEN
000A 3920 MPY @C10,R4
000C 0022'
000E C104 MOV R4,R4 TEST FOR OVERFLOW
0010 160D JNE CSI05 YES OVERFLOW
0012 0580 INC RO COUNT THE CHARACTER
0014 A14B A RB,R5
0016 C105 MOV R5,R4 IS INTEGER > 32767
0018 1109 JLT CSI05 YES, TOO BIG
001A 001A' CSI02 EQU $ GET NEXT DIGIT
001A 0693 BL *R3
001C 022B AI CC,-'0' ASCII TO BINARY
001E FF00
0022' C10 EQU $+2 ****CONSTANT 10
0020 028B CI CC,>A COMPARE TO TEN
0022 000A
0024 1AF2 JL CSI01 CHARACTER OK
0026 C000 MOV RO,RO ANY CHARACTERS ?
0028 1306 JEQ CSNZ10 NO - ERROR
002A 0459 B *R9 RETURN GOOD
002C 0209 CSI05 LI R9,CSNOFL SET RETURN ADDRESS TO ERROR
002E 003B'

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0154
0155 008A 0587 CSN05 INC R7 INCREMENT RELATIVE POSITION
0156 008C 0693 BL *R3
0157 008E 008E CSN06 EQU $ GET A ZERO
0158 008E 0288 CI CC, X3000 LESS THAN '0'
0090 0030
0159 0092 1A03 JL CSN07 YES
0160 0094 0288 CI CC, X3900 LESS THAN '9'
0096 0039
0161 0098 12FB JLE CSN05 YES
0162 009A 009A CSN07 EQU $
0163 009A 0288 CI CC, XPOINT END OF INTEGER PART?
009C 002E
0164 009E 1614 JNE CSNG LOOK FOR EXPONENT OR END
0165
0166
0167 * CONVERT A FLOATING POINT NUMBER
0168
0169 * THE NUMBER HAS A DECIMAL POINT
0170 00A0 0582 CSNF01 INC TP1 MOVE DIGIT POINTER PAST
0171 * DECIMAL POINT
0172 00A2 C1C7 MOV R7, R7
0173 00A4 1102 JLT CSNF03 NO SIGNIF DIGIT TO LEFT OF
0174 00A6 1007 JMP CSNF04 LOOK FOR LAST DIGIT
0175 00A8 0607 CSNF02 DEC R7
0176 00AA CSNF03
0177 00AA 0693 BL *R3 GET NEXT CHARACTER
- 0178 00AC 0288 CI CC, X3000 IGNORE LEADING ZEROES
00AE 0030
0179 00B0 13FB JEQ CSNF02 YES
0180 00B2 0606 DEC TP
0181
0182 * THIS IS FIRST SIGNIFICANT
0183 * DIGIT OF THE END OF THE #
* POINT BACK TO FIRST NONZERO
0184 00B4 C306 MOV TP, TPNZ CHARACTER
0185 00B6 CSNF04
0186 00B6 0693 BL *R3
0187 00B8 0288 CI CC, X3000
00BA 0030
0188 00BC 1A03 JL CSNF05 TOO SMALL FOR DIGIT
0189 00BE 0288 CI CC, X3900
00C0 0039
0190 00C2 12F9 JLE CSNF04 IN RANGE, KEEP LOCKING
0191 00C4 8086 CSNF05 C TP, TP1
0192 00C6 1385 JEQ CSN10 NUMBER HAS NO DIGITS *BAD*
0193
0194 * LOOK FOR EXPONENT OR END OF NUMBER
0195
0196 00C8 C086 CSNG MOV TP, TP1 POINTER TO LAST CHAR. +2
0197 00CA 04C4 CLR R4
0198 00CC 0602 DEC TP1
0199 00CE 04C1 CLR R1
0200 00D0 0288 CI CC, >45 IS NEXT CHARACTER A 'E'
00D2 0045
0201 00D4 160F JNE CSNH NO, EXPONENT DEFAULT: EXP=0
0202 00D6 0693 BL *R3
0203 * GET A '+'
0204 00D8 0288 CI CC, XPLUS
00DA 002B
0205 00DC 1306 JEQ CSNG03 IGNORE + SIGN

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0206          *          GET A '-'
0207 00DE 0288          CI   CC,XMINUS
      00EO 002D
0208 00E2 1602          JNE   CSNG02          NO MINUS SIGN
0209 00E4 0601          DEC   R1             CHANGE SIGN TO NEGATIVE
0210 00E6 1001          JMP   CSNG03
0211          *
0212 00E8 0606  CSNG02 DEC   TP             BACK UP
0213 00EA 06A0  CSNG03 BL    CSINT          GET INTEGER VALUE
      00EC 0002
0214 00EE D041          MOVB  R1,R1
0215 00FO 1301          JEQ   CSNH
0216 00F2 0504          NEG   R4
0217          *
0218          * PACK FRACTION INTO FAC
0219          *
0220 00F4 0606  CSNH   DEC   TP             POINT TO FIRST CHARACTER AFTER
0221 00F6 C806          MOV   TP,@FAC+12          STORE FIRST NON CONVERTED POSITI
      00F8 8356
0222 00FA 808C          C     TPNZ,TP1          WAS THE FRACTION ZERO?
0223 00FC 139A          JEQ   CSNZR          YES, NUMBER IS ZERO
0224 00FE 0224          AI    R4,128
      0100 0080
0225 0102 04C1          CLR   R1             CLEAR WORK REGISTER
0226 0104 A107          A     R7,R4          COPY EXPONENT FOR PLACE FLAG
0227 0106 C1C4          MOV   R4,R7
0228 0108 0814          SRA  R4,1           BASE 100
- 0229 010A C804          MOV   R4,@EXP
      010C 8376
0230 010E 0B17          SRC  R7,1
0231 0110 0205          LI   R5,8           INITIALIZE LOOP
      0112 0008
0232 0114 0200          LI   R0,FAC+1
      0116 834B
0233 0118 C18C          MOV   TPNZ,TP
0234 011A 8086  CSNH01 C     TP,TP1          END OF FRACTION?
0235 011C 130F          JEQ   CSNH03          YES ZERO UNUSED FRACTION
0236 011E 0693          BL   *R3           GET NEXT CHARACTER
0237          *
0238 0120 0288          CI   CC,XPOINT
      0122 002E
0239 0124 13FA          JEQ   CSNH01          IGNORE THE DECIMAL POINT
0240          *
0241 0126 0228          AI   CC,-'0'       ASCII TO BINARY
      0128 FFD0
0242 012A 0547          INV  R7
0243 012C 1105          JLT  CSNH02          1'S DIGIT
0244 012E 3A20          MPY  @C10,R8
      0130 0022
0245 0132 D060          MOVB @R9LB,R1       SAVE
      0134 83F3
0246 0136 10F1          JMP  CSNH01          GET ONE'S DIGIT
0247 0138 B060  CSNH02 AB   @R8LB,R1       ADD ONES AND TENS DIGIT
      013A 83F1
0248 013C DC01  CSNH03 MOVB  R1,*R0+          STORE DIGIT
0249 013E 04C1          CLR  R1             IN CASE NUMBER ENDS
0250 0140 0605          DEC  R5             MORE?
0251 0142 16EB          JNE  CSNH01          YES
0252 0144 0460  CSNH04 B     ROUN1          RETURN
      0146 0000

```

```

0253          * ROUTINE ADDRESSES AND THEIR FLTPT NUMBERS
0254          *
0255          *           16 17 18 19 20 21 22
0256 0148 0056' XTAB  DATA  CSN, CSNGR, CFI, SYMB, SM8B, ASSGNV, FBSYMB
      014A 004A'
      014C 0160'
      014E 0000
      0150 0000
      0152 0000
      0154 0000

0257          *
025          *           23 24 25 26 27
0259 0156 0000          DATA  VPUSHG, VPOP, SRCM, SGRDM, FGMCH
      0158 0000
      015A 0000
      015C 0000
      015E 0000

```

```

0261      *
0262      *
0263      *   FLOATING TO INTEGER CONVERSION
0264      *
0265      *   CALL BL CFI           FAC HAS FLOATING NUMBER
0266      *   RETURNS WITH INTEGER IN FAC'S FIRST
0267      *   INTEGER IS 16 BIT TWO'S COMPLEMENT
0268      *
0269      *   USES R0-R6
0270      *
0271      0160' CFI   EQU $
0272      0160 C120   MOV  @FAC,R4           IS FAC ZERO ?
           0162 834A
0273      0164 1342   JEQ  CFISI1         YES- ALL DONE
0274      0166 04C0   CLR  R0             ZERO RESULT IN CASE FAC=0
0275      0168 0202   LI   R2,FAC+1       GET POINTER R0 HIGH ORDER BYTE OF
           016A 834B
0276      016C 04C3   CLR  R3             CLEAR HI BYTE OF CURRENT FRACTION
0277      016E 0760   ABS  @FAC           MAKE SURE FIRST DIGIT IS POSITIVE
           0170 834A
0278      0172 04C5   CLR  R5             CLR LOW BYTE OF WHERE EXPONENT WIL
0279      0174 D160   MOVB @FAC,R5         GET EXPONENT
           0176 834A
0280      0178 0285   CI   R5,>3F00       IS NUMBER LESS THAN ONE
           017A 3F00
0281      017C 1134   JLT  CFIR1         YES RESULT IS < .01, RESULT = 0
0282      017E 1318   JEQ  CFIO3         .01<NUMBER<1 , RESULT = 1
0283      0180 0285   CI   R5,>4100       IS NUMBER LESS THAN 100000?
           0182 4100
0284      0184 1112   JLT  CFIO2         IT IS BETWEEN 1 AND 100
0285      0186 1308   JEQ  CFIO1         IT IS BETWEEN 100 AND 10000
0286      0188 0285   CI   R5,>4200       IS NUMBER TOO BIG TO CONVERT
           018A 4200
0287      018C 1B25   JH   CFIO8         TOO BIG, ERROR
0288      018E D832   MOVB *R2+,@R0LB       GET DIGIT
           0190 83E1
0289      0192 3820   MPY  @LW100,R0        MULTIPLY BY RADIX TO CONVERT TO B
           0194 01C8'
0290      0196 C001   MOV  R1,R0             GET RESULT OF MULTIPLY FOR NEXT DI
0291      0198 D832   CFI01 MOVB *R2+,@R3LB       GET NEXT DIGIT
           019A 83E7
0292      019C A003   A    R3,R0             ADD TO PREVIOUS RESULT
0293      019E 3820   MPY  @LW100,R0        MULTIPLY BY RADIX
           01A0 01C8'
0294      01A2 C000   MOV  R0,R0             TEST FOR OVERFLOW
0295      01A4 1619   JNE  CFIO8         YES- ERROR
0296      01A6 C001   MOV  R1,R0             NO- GET RESULT FOR LAST DIGIT
0297      01A8 1117   JLT  CFIO8         OVERFLOW IF HI BIT SET
0298      01AA D832   CFI02 MOVB *R2+,@R3LB       GET LAST RADIX DIGIT TO LEFT OF F
           01AC 83E7
0299      01AE A003   A    R3,R0             ADD IT TO RESULT
0300      01B0 9832   CFI03 CB  *R2+,@LW50H       IS ROUNDING NECESSARY?
           01B2 0000'
0301      01B4 110B   JLT  CFIO6         NO PUT ON PROPER SIGN
0302      01B6 1509   JGT  CFIO5         YES ADD A 1 TO IT
0303      01B8 C104   MOV  R4,R4             MAYBE---?????
0304      01BA 1507   JGT  CFIO5         NUMBER IS POSITIVE ROUND UP
0305      01BC D0F2   CFI04 MOVB *R2+,R3         GET NEXT RADIX DIGIT
0306      01BE 1605   JNE  CFIO5         NONZERO ROUND UP
0307      01C0 0282   CI   R2,FAC+8        LOOK AT REST OF DIGITS

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01C2 8352
0308 01C4 1AFB      JL   CF104      NO LOOK AT NEXT ONE
0309 01C6 1002      JMP  CF106      ROUND DOWN
0310      8000      SGNBIT EQU >8000
0311 01C8 0064      LW100 DATA 100
0312 01CA 0580      CF105 INC  R0      ROUND UP
0313 01CC 0280      CF106 CI   R0,SGNBIT IS RESULT 32768 ??
      01CE 8000
0314 01D0 1A07      JL   CF1RS1     NO PUT ON THE PROPER SIGN
0315 01D2 1B02      JH   CF108     NO IT IS GREATER--OVERFLOW
0316 01D4 C104      MOV  R4,R4     IS NUMBER NEGATIVE ?
0317 01D6 1106      JLT  CF1RS2     YES, PUT ON CORRECT SIGN
0318      01D8' CF108 EQU  $      OVERFLOW RETURN TO ERROR LOCATION
0319 01D8 D820      MOVB @ERR1,@FAC+10 ERROR CODE
      01DA 0001'
      01DC 8354
0320 01DE 045B      RT              RETURN
0321      *
0322      0003      ERRIOV EQU >03      INTEGER OVERFLOW ERROR CODE
0323      *
0324 01E0 0544      CF1RS1 INV  R4      IS NUMBER NEGATIVE?
0325 01E2 1101      JLT  CF1R1     NO RETURN POSITIVE NUMBER
0326 01E4 0500      CF1RS2 NEG  R0     RETURN NEGATIVE NUMBER
0327 01E6 C800      CF1R1 MOV  R0,FAC  RETURN NUMBER IN FAC
      01E8 834A
0328      01EA' CF1SI1 EQU  $
0329 01EA 045B      RT
0330      END
NO ERRORS,      NO WARNINGS

```

CSN LABEL	VALUE	DEFN	REFERENCES
FLTNDX	8354	A0017	
FZERO R	0034'	0003	0109
GETCH	0020+	A0048	0132
GETCH1	002E+	A0053	A0060
GETCHG	0032+	A0056	0129
GRMRA R		A0035	
GRMWA R	003A+	A0035	A0056 A0057
GRMFL	8389	0057	0127
I	0004	A0005	
J	0005	A0006	A0037 A0042 A0044
JOYX	8377	A0027	
JOYY	8376	A0021	
K	0006	A0007	A0038 A0043
L	0007	A0008	A0040 A0043
LLB	83EF	A0031	
LW100	0108'	0311	0289 0293
LW50H	0000'	0025	0300
N	0008	A0009	
OVEXP1 R	0048'	0003	0120
PAD	8300	A0004	A0015 A0019 A0020 A0021 A0022 A0025 A0026 A0027 A0028 A0029 A0030 A0031 0013 0014 0015 0016 0017 0018 0019 0020 0021 0022 0023 0024 0057
PGMCH R	015E'	0008	0259
POPSTK	0000+	A0037	
PRDA	8310	A0022	
RO	0000		0085 0092 0102 0102 0232 0248 0274 0289 0290 0292 0293 0294 0294 0296 0299 0312 0313 0326 0327
R0LB	83E1	0013	0288
R1	0001		0119 0199 0209 0214 0214 0225 0245 0247 0248 0249 0290 0296
R10	000A		0111 0133
R10LB	83F5	0023	
R11	000B		0086 0133
R11LB	83F7	0024	
R12	000C		0056
R13	000D		A0056 A0057 A0059
R15	000F		A0039 A0041 A0048 A0050
R1LB	83E3	0014	
R2	0002		0055 0275 0288 0291 0298 0300 0305 0307
R2LB	83E5	0015	
R3	0003		0097 0127 0129 0132 0135 0145 0156 0177 0186 0202 0236 0276 0292 0299 0305
R3LB	83E7	0016	0291 0298
R4	0004		0084 0089 0090 0090 0094 0197 0216 0224 0226 0227 0228 0229 0272 0303 0303 0316 0316 0324
R4LB	83E9	0017	
R5	0005		0093 0094 0231 0250 0278 0279 0280 0283 0286
R5LB	83EB	0018	
R6	0006		A0050 A0051 A0056 A0058 0054
R6LB	83ED	0019	A0048 A0057
R7	0007		0136 0142 0149 0152 0155 0172 0172 0175 0226 0227 0230 0242
R7LB	83EF	0020	
R8	0008		A0024 0093 0244
R8LB	83F1	0021	0247
R9	0009		0086 0104 0105
R9LB	83F3	0022	0245
RDUN1 R	0146'	0003	0252
RDUNUP R		0003	

ACCESS NAMES TABLE

PAGE 0001

SOURCE ACCESS NAME= BASC1.TI994A.V080581.SRC.PARSE
SUBJECT ACCESS NAME= PCD2.AEM.OBJ4A.PARSE
LISTING ACCESS NAME= PCD2.AEM.LST4A.PARSE
ERROR ACCESS NAME= PCD2.AEM.SRC.ERROR
OPTIONS= XREF
MACRO LIBRARY PATHNAME= PCD2.AEM.OBJ4A.PMACS1

LINE	KEY	NAME
0001	LI	PCD2.AEM.OBJ4A.PMACS1 =>PCD2.AEM.OBJ4A.PMACS1
0021	A	FPEQ =>BASC1.TI994A.V080581.SRC.FPEQ

```

0006 835C
0039 000B D7E0      MOVB @VSPTR+1,*R15 LOAD VDP ADDRESS
000A 836F
A0040 000C 0207      LI    L,VDP RD      ADDRESS TO READ VDP
000E 8800
A0041 0010 D7E0      MOVB @VSPTR,*R15  MSB OF ADDRESS
0012 836E
A0042 0014 A805      A     J,@VSPTR     DECREMENT STACK COUNTER
0016 836E
A0043 0018 DD97      STKMOV MOVB *L,*K+  RECALL BYTE FROM VDP
A0044 001A 0585      INC   J            INCREMENT LOOP COUNTER
A0045 001C 16FD      JNE  STKMOV       B BYTES?
A0046 001E 045B      RT
A0047
A0048 0020 D7E0      GETCH MOVB @R6LB,*R15  LOAD VDP ADDRESS
0022 83ED
A0049 0024 1000      NOP
A0050 0026 D7C6      MOVB R6,*R15     THE ZERO DISP IS FOR TIMING
A0051 0028 0586      INC   R6         NEXT ADDRESS
A0052 002A D220      MOVB @VDPRD,CC
002C 8800
A0053 002E 0988      GETCH1 SRL  CC,8    SHIFT TO LOWER BYTE
A0054 0030 045B      RT              RETURN
A0055
A0056 0032 DB46      GETCHG MOVB R6,@GRMWA(R13)
0034 0000
A0057 0036 DB60      MOVB @R6LB,@GRMWA(R13)
0038 83ED
003A 0034+
A0058 003C 0586      INC   R6
A0059 003E D21D      MOVB *R13,CC
A0060 0040 10F6      JMP  GETCH1
A0061
A0062 0042      CEND
0022
0023      DEF  PARSEG, CONTG, EXECG, RTNG
0024      DEF  VPUSH, VPOP, PSHPRS
0025      DEF  SETREG, SAVREG, PGMCHR, ERR1
0026      DEF  EXEC50, PARSE, BASE
0027      DEF  ERRSYN, ERR, CALGPL
0028
0029      REF  CSNGR, CFI, NEXT
0030      REF  SCOMPB, SADD, SSUB, SMULT, SDIV
0031      REF  GROMA, STVDP3
0032      REF  SYM, SMB, GETV, GETV1, MOVFAC, ASSONV
0033      REF  RESET, ASSG, GETSTK, PUTSTK
0034      REF  ERRT
0035      REF  ENTRY
0036
0037      0020 BRKKEY EQU >20      BREAK KEY
003      83E1 R0LB EQU PAD+>E1
0039      83E3 R1LB EQU PAD+>E3
0040      83ED R6LB EQU PAD+>ED
0041      83EF R7LB EQU PAD+>EF
0042      83F3 R9LB EQU PAD+>F3
0043      83F5 R10LB EQU PAD+>F5
0044      83F7 R11LB EQU PAD+>F7
0045
0046      831A STREND EQU PAD+>1A  END OF STRING SPACE
0047      831C SREF EQU PAD+>1C  TEMPORARY STRING PTR

```


0048	8322	ERRCOD	EQU	PAD+>22	RETURN CODE FROM EXEC.
0049	8324	STVSPT	EQU	PAD+>24	BASE OF VALUE STACK (-8)
0050	8326	RTNADD	EQU	PAD+>26	ADDRESS TO RETURN TO IN GPL
0051	8328	NUDTAB	EQU	PAD+>28	POINTER TO NUD TABLE
0052	832C	PGMPTR	EQU	PAD+>2C	BASIC PROGRAM TEXT POINTER
0053	832E	EXTRAM	EQU	PAD+>2E	LINE BUFFER POINTER
0054	8330	STLN	EQU	PAD+>30	LAST LINE POINTER IN L.N. BUFF
0055	8332	ENLN	EQU	PAD+>32	FIRST LINE POINTER IN L.N. BUF
0056	8340	SYMPTR	EQU	PAD+>40	POINTER TO HIGHEST FREE BYTE (
0057	8342	CHAT	EQU	PAD+>42	ONE CHARACTER BUFFER
0058	8343	BASE	EQU	PAD+>43	OPTION BASE
0059	8344	BUFFY	EQU	PAD+>44	IMPERATIVE INDICATOR
0060	8388	FLAG	EQU	PAD+>88	EXECUTION FLAGS
0061	8389	GROMFL	EQU	PAD+>89	GROM/VDPRAM(0) FLAG
0062	83BA	STKEND	EQU	PAD+>BA	END OF SUBR. STACK (2 SPARE E
0063		*			
0064	00C9	LN\$	EQU	>C9	GROM LINE NUMBER TOKEN
0065	00B5	GO\$	EQU	>B5	GO TOKEN
0066	00B6	GOTO\$	EQU	>B6	GOTO TOKEN
0067	00B7	GOSUB\$	EQU	>B7	GOSUB TOKEN
0068	00BD	LET\$	EQU	>BD	LET TOKEN VALUE
0069	00B1	ELSE\$	EQU	>B1	ELSE TOKEN
0070	00B1	TO\$	EQU	>B1	TO TOKEN
0071	00B0	THEN\$	EQU	>B0	THEN TOKEN
0072	00C8	NUM\$	EQU	>C8	NUMERIC CONSTANT
0073	00A1	SUB\$	EQU	>A1	SUB TOKEN
0074	00B3	COMMA\$	EQU	>B3	COMMA TOKEN
0075	00B8	CONC\$	EQU	>B8	CONCATENATE (2)
0076	00BE	EQ\$	EQU	>BE	EQUAL TOKEN
0077	00C0	GT\$	EQU	>C0	GREATER THAN TOKEN
0078	00C1	PLUS\$	EQU	>C1	PLUS TOKEN
0079	00C2	MINUS\$	EQU	>C2	MINUS TOKEN
0080	00C3	MULT\$	EQU	>C3	MULTIPLY TOKEN
0081	00C4	DIVI\$	EQU	>C4	DIVIDE TOKEN
0082	00C5	EXPON\$	EQU	>C5	EXPONENTIATION TOKEN
0083		*			
0084		*		DATA CONSTANTS	
0085		*			
0086		*		OTHERS ARE LOCATED THROUGHOUT THE CODE	
0087		*			
0088	0000 0104'	EXRTNA DATA EXRTN			RETURN FOR EXEC

```

0090      *
0091      *      GRAPHICS LANGUAGE ENTRY TO PARSE
0092      *
0093 0002 06A0 PARSEG BL   @SETREG
      0004 05B4'
0094 0006      MAC1  ~~~~~
*0001 0006 D2ED      MOVB @GRMRA(R13),R11
      0008 0000
*0002 000A D82D      MOVB @GRMRA(R13),@R11LB
      000C 000B'
      000E 83F7
*0003 0010 022B      AI    R11,>7FFF      ADD MSBY - 1
      0012 7FFF

0095      *
0096      *      9985 ENTRY TO PARSE
0097      *
0098 0014 05C9 PARSE INCT R9      PUT RETURN ADDRESS ON STACK
0099 0016 0289      CI    R9,STKEND      STACK FULL ?
      0018 83BA
0100 001A 1B1D      JH    P20
0101 001C C64B      MOV   R11,*R9
0102 001E D1C8 P05  MOVB R8,R7      TEST CURRENT CHARACTER
0103 0020 1102      JLT  P10
0104 0022 0460      B    @PSYM      IF NOT TOKEN
      0024 02CE'

0105      *
0106 0026 06A0 P10  BL    @PGMCHR      GET NEXT CHARACTER
      0028 06B8'
0107      002A' CB9  EQU   $      ***** 1-BYTE CONSTANT '9'
0108 002A 0977      SRL  R7,7      CHANGE LAST CHAR. TO OFFSET
0109 002C 0227      AI    R7,->B7*2
      002E FE92
0110 0030 02B7      CI    R7,NTABLN
      0032 004C
0111 0034 1B2B      JH    CONT15
0112 0036 C1E7      MOV   @NTAB(R7),R7      GET NUD ADDRESS
      0038 041C'
0113 003A 152B      JGT  B9985      IF 9985 CODE
0114 003C 0247 P17  ANDI  R7,>7FFF      IF GPL CODE, GET RID OF MSB
      003E 7FFF
0115 0040 A1E0      A    @NUDTAB,R7      ADD IN TABLE ADDRESS
      0042 832B
0116 0044      NUDG05
0117 0044 06A0      BL    @SAVREG      RESTORE GPL POINTERS
      0046 05C6'
0118 0048      MAC2  ~~~~~
*0001 0048 DB47      MOVB R7,@GRMWA(R13)
      004A 003A+
*0002 004C DB60      MOVB @R7LB,@GRMWA(R13)
      004E 3EF
      0050 004A'
0119 0052 0460      B    @RESET      GO BACK TO GPL
      0054 0000

0120      *
0121 0056 0460 P20  B    @VPSH23
      0058 065C'
0122      *

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0124      *
0125      *      CONTINUE ROUTINE FOR PARSE
0126      *
0127 005A 06A0  CONTO  BL   @SETREG
      005C 05B4 '
0128 005E      CONT
0129 005E C199      MOV  *R9,R6      GET LAST ADDRESS FROM STACK
0130 0060 1508      JGT  CONT10      990 CODE IF NOT NEG.
0131 0062 0246      ANDI  R6,>7FFF      GET GROM ADDRESS
      0064 7FFF
0132 0066      MAC3      ^^^^^^^^^^^^^^^^^
*0001 0066 DB46      MOVB  R6,@GRMWA(R13)
      0068 0050 '
*0002 006A DB60      MOVB  @R6LB,@GRMWA(R13)
      006C 83ED
      006E 0068 '
*0003 0070 C18D      MOV  R13,R6
0133      *
0134 0072 9216  CONT10 CB   *R6,R8      TEST PRECEDENCE
0135 0074 1455      JHE  NUDEND
0136 0076-0288      CI   R8,CONC$*256      CONCATENATE($)?
      0078 B800
0137 007A 130C      JEG  CONT20      YES-CHEAT ON TABLES
0138 007C 097B      SRL  R8,7      TABLE OFFSET
0139 007E 0228      AI   R8,->BE#2      MIN TOKEN FOR LED (*2)
      0080 FE84
0140 0082 0288      CI   R8,LTBLEN      MAX TOKEN FOR LED (*2)
      0084 0010
0141 0086 1B6F  CONT15 JH   NOLED
0142 0088 C1E8      MOV  @LTAB(R8),R7
      008A 0468 '
0143 008C 04C8      CLR  R8
0144 008E 06A0      BL   @PGMCHR      GET NEXT CHARACTER
      0090 06BB '
0145 0092 0457  B99B5 B   *R7      GO TO ROUTINE
0146 0094 0200  CONT20 LI   R0,CONCAT      GO TO GRAPHICS
      0096 0008
0147 0098 1068      JMP  EXIT      LANGUAGE
0148      *
0149      *
0150 009A 0649  NUDE10 DECT R9      BACK UP STACK.
0151 009C 0227      AI   R7,>8001      GET RID OF GROM FLAG AND
      009E 8001
0152      *      SKIP OVER PRECEDENCE
0153 00A0 10D1      JMP  NUDG05      MERGE WITH OTHER CODE TO RETU
0154      *
0155      *

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```

0190 0100 119D          JLT  P17          IF GROM CODE
0191 0102 0457          B    *R7          IF 9985 CODE
0192                    *
0193 0104 00          EXRTN BYTE 0
0194 0105 65          CBH65 BYTE >65          UNUSED BYTE FOR CONSTANT
0195 0106 C020          MOV  @BUFFY, R0          IMPERATIVE MODE ?
      0108 8344
0196 010A 1331          JEQ  EXEC50          YES
0197 010C 6820          S    @C4, @EXTRAM          NO, GO TO NEXT LINE
      010E 0488
      0110 832E
0198 0112 8820          C    @EXTRAM, @STLN          END OF PROGRAM ?
      0114 832E
      0116 8330
0199 0118 14CB          JHE  EXEC10          NO, LOOP FOR NEXT LINE
0200 011A 1029          JMP  EXEC50          YES, QUIT PROGRAM
0201                    *

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```
0203          *      TEST FOR REQUIRED END-OF-LINE AFTER A STATEMENT.
0204 011C D208 EOL:   MOV8 R8,R8          EOL TOKEN?
0205 011E 1623          JNE  ERR1
0206          *
0207          *      RETURN FROM CALL TO PARSE
0208          *      (ENTERED FROM CONT)
0209          *
0210 0120 C1D9 NUDEND MOV  *R9,R7          GET RETURN ADDRESS.
0211 0122 1158          JLT  NUDE10          RETURN TO GPL.
0212 0124 0649          DECT R9          BACK UP STACK.
0213 0126 0467          B    @2(R7)
        0128 0002
0214          *
0215          *      RETURN FROM "CALL" TO GPL
0216          *
0217 012A          RTNG
0218 012A 06A0          BL   @SETREG
        012C 05B4
0219 012E 10F8          JMP  NUDEND
0220          *
```

```

0253      *
0254      *      BREAKPOINT
0255      *
0256 015A      BRKPNT
0257 015A D020      MOVB @GROMFL,R0      GROM PROGRAM ?
      015C 8389
0258 015E 16BB      JNE EXEC14      YES, IGNORE BREAKPOINT
0259 0160 0200      BRKPN1 LI R0,BRKFL      BREAKPOINT RETURN VECTOR
      0162 0001
0260 0164 1002      JMP EXIT
0261      *
0262      *      ERRORS
0263      *
0264 0166      ERRSYN
0265 0166      ERR1
0266 0166      NONUD
0267 0166      NOLED
0268 0166 0200      LI R0,ERRSN      SYNTAX ERROR CODE
      0168 0003
0269 016A      EXIT
0270 016A C800      ERR      MOV R0,@ERRCOD
      016C 8322
0271      *
0272      *      GENERAL RETURN TO BASIC
0273      *
0274 016E C1E0      EXEC50 MOV @RTNADD,R7      RETURN ADDRESS
      0170 8326
0275 0172 0460      B @NUDG05      USE COMMON CODE TO LINK BACK
      0174 0044'
0276      *
0277 0176      STOP
0278 0176 0649      END      DECT R9      POP LAST CALL TO PARSE
0279 0178 10FA      JMP EXEC50
0280      *
0281      *      ERROR CODES
0282      *
0283      0003 ERRSN EQU >0003      ERROR SYNTAX
0284      0103 ERR0M EQU >0103      ERROR OUT OF MEMORY
0285      0203 ERRIOR EQU >0203      ERROR INDEX OUT OF RANGE
0286      0303 ERRLNF EQU >0303      ERROR LINE NOT FOUND
0287      0403 ERREX EQU >0403      ERROR - EXECUTION
0288      0503 ERRBS EQU >0503      ERROR - BAD SUBSCRIPT
0289      0603 ERRRTM EQU >0603      ERROR - STRING/NUMBER MISMATCH
0290      *      >0004 WARNING NUMERIC OVERFLOW
0291      0005 LEXPON EQU >0005      LED FOR EXPONENTIATION (IN GPL)
0292      0001 BRKFL EQU >0001      BREAKPOINT RETURN VECTOR
0293      REF C2      >0002 TRACE MODE RETURN VECTOR
0294      0006 NUDD2 EQU >0006      FUNCTION REFERENCE
0295      0007 GETSTR EQU >0007      SYSTEM GET STRING
0296      000 CONCAT EQU >0008      CONCATENATE (&) STRINGS
0297      002A' COMPCT EQU CB9      GARBAGE COLLECTION
0298      *
0299      *
0300      *      WARNING ROUTINE (ONLY OVERFLOW)
0301      *
0302 017A C820      WARN$$ MOV @C4,@ERRCOD      ERROR CODE FOR GPL
      017C 0488'
      017E 8322
0303 0180 020B      LI R11,CONT-2      TO OPTIMIZE
      0182 005C'

```

```

0304          *
0305          *      RETURN TO GPL AS CALL
0306          *
0307 0184 05C9  CALGPL INCT R9
0308 0186 C64B          MOV  R11,*R9          STACK RETURN
0309 0188 10F2          JMP  EXEC50
0310          *
0311          *
0312          *      TRACE A LINE (CALL GPL ROUTINE)
0313          *
0314 018A C820  TRACE  MOV  @C2,@ERRCOD          RETURN VECTOR
      018C 0000
      018E 8322
0315 0190 020B          LI   R11,EXEC11-2          RETURN ENTRY IN 9985
      0192 06C8
0316 0194 10F7          JMP  CALGPL
0317          *

```

```

0338      *
0339      *      NUD ROUTINE FOR "GD"
0340      *
0341 0109 0403  GD      CLR  R3      DUMMY "ON" INDEX
0342 010A 1017      JMP  ON30     MERGE WITH "ON" CODE
0343      *
0344      *
0345      *      NUD ROUTINE FOR "ON"
0346      *
0347 010C      ON
0348 010C 06A0      BL   @PARSE     PARSE EXPRESSION FOR VALUE
      010E 0014 '
0349 01D0      B3      BYTE COMMA#
0350 01D1      66      CBH66  BYTE >66     UNUSED BYTE FOR CONSTANT
0351 01D2 06A0      BL   @NUMCHK    ENSURE IT'S A NUMBER
      01D4 05AA '
0352 01D6 04E0      CLR  @FAC+10    CLEAR ERROR BYTE FOR CFI
      01DB B354
0353 01DA 06A0      BL   @CFI      CONVERT TO INTEGER
      01DC 0000
0354 01DE D020      MOVB @FAC+10,R0    TEST ERROR CODE
      01E0 B354
0355 01E2 1603      JNE  GOTD90    IF OVERFLOW
0356 01E4 C0E0      MOV  @FAC,R3   GET VALUE
      01E6 B34A
0357 01E8 1503      JGT  ON20      MUST BE POSITIVE
0358 01EA 0200  GOTD90 LI   R0,ERRIOR  NOT NEGATIVE
      01EC 0203
0359 01EE 10BD  GOTD95 JMP  ERR
0360      *
0361 01F0      ON20
0362 01F0-0288      CI   R8,GO**256    BARE "GD" ?
      01F2 8500
0363 01F4 1608      JNE  ON40      NO, CHECK OTHER POSSIBILITIES
0364 01F6 06A0      BL   @PGMCHR   YES, GET NEXT CHARACTER
      01F8 06B8 '
0365 01FA-0288  ON30  CI   R8,TD**256    "GO TO" ?
      01FC B100
0366 01FE 1353      JEQ  GOTD50    YES
0367 0200-0288      CI   R8,SUB**256   "GO SUB" ?
      0202 A100
0368 0204 1005      JMP  ON50      MERGE CODE
0369      *
0370 0206-0288  ON40  CI   R8,GOTO**256   "GOTO" ?
      0208 8600
0371 020A 134D      JEQ  GOTD50    YES
0372 020C-0288      CI   R ,GOSUB**256 "GOSUB" ?
      020E 8700
0373 0210 16AA  ON50  JNE  ERR1      NO, SYNTAX ERROR
0374 0212 06A0      BL   @PGMCHR
      0214 06B8 '
0375 0216 1002      JMP  GOSUB2
0376      *
0377 0218 10A6  ERR1B JMP  ERR1      SYNTAX ERROR

```



```

0379          *
0380          *      NUD ROUTINE FOR "GOSUB"
0381          *
0382 021A 04C3  GOSUB  CLR  R3          DUMMY COUNTER FOR "ON" CODE
0383          *
0384          *      COMMON GOSUB CODE
0385          *
0386 021C C820  GOSUB2 MOV  @EXTRAM,@FAC      SAVE CURRENT PROGRAM ADDRESS
      021E 832E
      0220 834A
0387 0222 D820          MOV8 @CBH66,@FAC+2      INDICATE GOSUB ENTRY
      0224 01D1
      0226 834C
0388 0228 C803          MOV  R3,@FAC+6          SAVE "ON" COUNT
      022A 8350
0389          *
0390 022C 06A0          BL   @VPUSH          IN CASE OF GARBAGE COLLECTION
      022E 05E4          PUSH RETURN
0391 0230 C0E0          MOV  @FAC+6,R3          RESTORE COUNT
      0232 8350
0392 0234 1001          JMP  GOTO20
0393          *
0394          *
0395          *      NUD ROUTINE FOR "GOTO"
0396          *
0397 0236 04C3  GOTO   CLR  R3          DUMMY INDEX FOR "ON" CODE
0398          *
0399          *      COMMON (ON) GOTO/GOSUB THEN/ELSE CODE
0400          *
0401 0238          GOTO20
0402          *      GET LINE NUMBER FROM PROGRAM
0403          *
0404 0238-0288          CI   R8,LN#*256          SPECIAL LINE NUMBER TOKEN ?
      023A C900
0405 023C 16ED          JNE  ERR1B          ELSE SYNTAX ERROR
0406          *
0407 023E 06A0  GETL10 BL   @PGMCHR          GET MSByte OF LINE NUMBER
      0240 06B8
0408 0242 D008          MOV8 R8,R0          SAVE IT
0409 0244 06A0          BL   @PGMNXT          GET LSByte OF LINE NUMBER
      0246 06DA
0410          *
0411 0248          GETL30
0412 0248 0603          DEC  R3          COUNT FOR ON
0413 024A 1528          JGT  GOTO40          LOOP IF NOT THERE
0414          *
0415          *      FIND PROGRAM LINE
0416          *
0417 024C          MAC5  ~~~~~~
*0001 024C C060          MOV  @STLN,R1          GET INTO LINE # BUFFER
      024E 8330
*0002 0250 D0A0          MOV8 @GROMFL,R2          WHERE DO WE GET THE ARGS FROM?
      0252 8389
*0003 0254 1307          JEQ  GOTO31          FROM RAM - ACT NATURALLY
*0004 0256 DB41          MOV8 R1,@GRMWA(R13)    WRITE OUT LOWER ADDRESS
      0258 C06E
*0005 025A C08D          MOV  R13,R2          GET GROM READ ADDR IN R2
*0006 025C DB60          MOV8 @R1LB,@GRMWA(R13) PLUS WRITE OUT HIGH ADDRESS
      025E 83E3
      0260 0258

```

```

*0007 0262 1005          JMP  GOTO32          CONTINUE IN COMMON CODE
*0008 0264 D7E0  GOTO31  MOVB  @R1LB,*R15      GET IT FROM THE VDP
      0266 B3E3
*0009 0268 0202          LI   R2,VDFRD
      026A B800
*0010 026C D7C1          MOVB  R1,*R15
*0011 026E          GOTO32
*0012 026E B801          C     R1,@ENLN          FINISHED W/# BUFFER?
      0270 B332
*0013 0272 140B          JNE  GOTO34
*0014 0274 9012          CB   *R2,R0          COMPARE 1ST BYTE OF #-MATCH?
*0015 0276 1607          JNE  GOTO35          NOT A MATCH-MOVE ON
*0016 0278 9212          CB   *R2,R8          2ND BYTE MATCH?
*0017 027A 130A          JEQ  GOTO36          YES-LINE IS FOUND!
*0018 027C D0D2  GOTO33  MOVB  *R2,R3          SKIP 1ST BYTE OF LINE PTR
*0019 027E 0221          AI   R1,4          ADVANCE TO NEXT # IN BUFFER
      0280 0004
*0020 0282 D0D2          MOVB  *R2,R3          SKIP 2ND BYTE OF LINE PTR
*0021 0284 10F4          JMP  GOTO32
*0022 0286 D0D2  GOTO35  MOVB  *R2,R3          SKIP 2ND BYTE OF #
*0023 0288 10F9          JMP  GOTO33
  0418 028A 0200  GOTO34  LI   R0,ERRLN  LINE NOT FOUND
      028C 0303
  0419 028E 10AF          JMP  GOTO95          ERROR EXIT
  0420          *
  0421 0290 05C1  GOTO36  INCT  R1          ADJUST TO LINE PTR.
  0422 0292 C801          MOV  R1,@EXTRAM      SAVE FOR EXECUTE
      0294 B32E
  0423 0296 0649          DECT R9          POP SAVED LINK TO GOTO
  0424 0298 0460          B    @EXEC10        REENTER EXEC CODE DIRECTLY
      029A 00B0
  0425          *
  0426          *
  0427          *
  0428 029C 06A0  GOTO40  BL   @PGMCHR
      029E 06BB
  0429 02A0-0288          CI   R8,COMMA**256  COMMA NEXT ?
      02A2 B300
  0430 02A4 16A2          JNE  GOTO90          NO, ERROR
  0431 02A6 06A0  GOTO50  BL   @PGMCHR          YES, GET NEXT CHARACTER
      02A8 06BB
  0432 02AA 10C6          JMP  GOTO20          AND LOOP
  0433          *
  0434 02AC 10B5  ERR1C  JMP  ERR1B

```

```
*
*      NUD ENTRY FOR "RETURN"
*
0AE      RETURN
0AE 06A0  RETU10 BL   @VPOP           POP ENTRY
0B0 066B
0B2 9820          CB   @CBH66,@FAC+2  FLAG FOR GOSUB ENTRY
0B4 01D1
0B6 834C
0B8 16FA          JNE  RETU10         LOOP TILL FIND ONE
0BA D208          MOVB R8,R8         END OF LINE ?
0BC 16F7          JNE  ERR1C         NO, ERROR
0BE C820          MOV  @FAC,@EXTRAM  GET RETURN TEXT POINTER
0C0 834A
0C2 832E
0C4 0460          B    @NUDEND        GO ADJUST IT
0C6 0120
*
```

```

0449 0208 0200 SYMB20 LI    RO,NUDD2
      020A 0006
- 0450 020C 1090          JMP  GOTD95
0451          *
0452          *****
0453          *      SUBROUTINE FOR A SYMBOL(VARIABLE)
0454          *****
0455          *
0456          *
0457 020E 06A0 PSYM   BL    @SYM          GET SYMBOL TABLE ENTRY
      02D0 0000
0458 02D2 06A0          BL    @GETV
      02D4 0134
0459 02D6 834A          DATA FAC
0460 02D8 0A11          SLA  R1,1          FUNCTION REFERENCE?
0461 02DA 11F6          JLT  SYMB20        YES-SPECIAL CODE
0462 02DC 06A0          BL    @SMB          GET VALUE SPACE POINTER
      02DE 0000
0463 02E0 9820          CB    @FAC+2,@CBH65  STRING REFERENCE?
      02E2 834C
      02E4 0105
0464 02E6 1302          JEQ  SYMB10        YES-SPECIAL CODE
0465 02E8 06A0          BL    @MOVFAC      GET VALUE SPACE INTO FAC
      02EA 0000
0466 02EC 0460 SYMB10 B    @CONT          CONTINUE PARSE
      02EE 005E
0467          *

```

```

0469          *
0470          *      NUD ENTRY FOR IF STATEMENT
0471          *
0472 02F0 06A0 IF      BL   @PARSE      EVALUATE EXPRESSION
      02F2 0014'
0473 02F4   B3      BYTE COMMA#
0474 02F5   67      CBH67  BYTE >67      UNUSED BYTE FOR CONSTANT
0475 02F6 06A0      BL   @NUMCHK      ENSURE IT'S A NUMBER
      02F8 05AA'
0476 02FA 04C3      CLR  R3          DUMMY ON INDEX
0477 02FC-0288      CI   R8, THEN**256
      02FE B000
0478 0300 16D5      JNE  ERR1C      ERROR IF THEN NOT NEXT TOKEN
0479 0302 0520      NEG  @FAC        TEST IF TRUE I.E. NOT ZERO
      0304 B34A
0480 0306 16CF      JNE  GOT050      AND BRANCH TO LINE NUMBER
0481 0308 06A0      BL   @PGMCHR      ADVANCE TO LINE NUMBER TOKEN
      030A 06B8'
0482 030C-0288      CI   R8, LN**256    SPECIAL LINE NUMBER TOKEN?
      030E C900
0483 0310 16CD      JNE  ERR1C      ERROR IF NOT LINE NUMBER
0484 0312 05E0      INCT @PGMPTR    SKIP LINE NUMBER
      0314 B32C
0485 0316 06A0      BL   @PGMCHR      GET NEXT CHAR. FROM TOKEN
      0318 06B8'
0486 031A-0288      CI   R8, ELSE**256    TEST IF LUCKY TOKEN IS ELSE
      031C B100
0487 031E 13C3      JEQ  GOT050      IF SO BRANCH TO LINE NUMBER
0488 0320 0460      B    @EOL        MUST BE END OF LINE
      0322 011C'
0489          *

```

```

0491      *
0492      *
0493      *****
0494      *      SUBROUTINE FOR 'LET'
0495      *****
0496      *
0497 0324 06A0 NLET   BL   @SYM      GET SYMBOL TABLE ADDRESS
      0326 02D0
0498 0328 06A0      BL   @SMB      GET VALUE SPACE POINTER
      032A 02DE
0499 032C-028B      CI   RB, EQ**256  IS TOKEN AN '='?
      032E BE00
0500 0330 16BD      JNE  ERR1C      NO-ERROR
0501 0332 06A0      BL   @PGMCHR     GET NEXT TOKEN
      0334 06BB
0502 0336 06A0      BL   @PSHPRS     PUSH AND PARSE
      0338 05D6
0503 033A 8D        BYTE LET#
0504 033B 30      HHUSC  BYTE >30      UNUSED BYTE FOR CONSTANT
0505 033C 06A0      BL   @ASSC      ASSIGN THE VARIABLE
      033E 0000
0506 0340 0460      B     @CONT      CONTINUE PARSE
      0342 005E
0507 0344          BSS  10          BECAUSE OF THE 10 BYTES FUNC.
0508          *                    BIT CHECKING WERE TAKEN OUT O
0509          *                    LET HANDLER (ADDED IN SMB) AN
0510          *                    THE ABSOLUTE ADDRESS SCHEME
0511          *                    USED IN EXTENDED BASIC, THE
0512          *                    ADDRESSES IN PARSE3S MUST B
0513          *                    MAINTAINED.

```

```

0515      *
0516      *
0517      *****
0518      *      SUBROUTINE FOR 'NEXT'
0519      *****
0520      *
0521 034E 06A0 NNEXT BL @SYM      GET S. T. I. D.
      0350 0326'
0522 0352 C120      MOV @FAC, R4
      0354 834A
0523 0356      NEXT2
0524 0356 06A0      BL @VPOP      GET 'FOR' ENTRY OFF STACK
      0358 0468'
0525 035A 9820      CB @FAC+2, @CBH57 CHECK FOR 'FOR' ENTRY
      035C 834C
      035E 02F5'
0526 0360 1302      JEQ NEXT3      IS A 'FOR' ENTRY-ERROR
0527 0362 0460      B @VPOP20      NOT - ERROR
      0364 0682'
0528      *
0529 0366 8804      NEXT3 C R4, @FAC CHECK IF MATCHING 'FOR' ENTRY
      0368 834A
0530 036A 1304      JEQ NEXT4      IS A MATCH
0531 036C 6820      S @C16, @VSPTR LDDP VARIABLES DON'T MATCH
      036E 03A2'
      0370 836E
0532 0372 10F1      JMP NEXT2
0533 0374 06A0      NEXT4 BL @MOVFAC GET INDEX VALUE
      0376 02EA'
0534 0378 06A0      BL @SAVREG
      037A 05C6'
0535 037C 06A0      BL @SADD ADD IN THE INCREMENT
      037E 0000
0536 0380 06A0      BL @SETREG
      03 2 05B4'
0537 03 4 A820      A @C16, @VSPTR
      03 6 03A2'
      03 8 836E
0538 038A 06A0      BL @ASSG SAVE NEW INDEX VALUE
      038C 033E'
0539 038E 6820      S @C8, @VSPTR POINT TO THE LIMIT
      0390 05E6'
      0392 36E
0540 0394 06A0      BL @SCOMP8 TEST W/IN LIMIT
      0396 0000
0541 0398 02C4      STST R4 SAVE RESULT OF COMPARE
0542 039A 130A      JEQ NEXT5 IF = DO LAST LOOP
0543 039C C0E0      MOV @VSPTR, R3 CHECK FOR A DECREMENT
      039 836E
0544      03A2' C16 EQU #+2 CONSTANT 16
0545 03A0 0223      AI R3, 16
      03A2 0010
0546 03A4 06A0      BL @GETV1
      03A6 0000
0547 03A8 D041      MOV8 R1, R1 CHECK IF A DECREMENT
0548 03AA 1112      JLT NEXT6 DECREMENT
0549 03AC 0A14      SLA R4, 1 CHECK OUT OF LIMIT
0550 03AE 150E      JGT NEXT8 OUT OF LIMIT
0551 03B0 A820      NEXT5 A @C24, @VSPTR POINT TO I. D.
      03B2 0648'

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```

03B4 836E
0552 03D6 C0E0      MOV  @VSPTR,R3      GOTO TOP OF 'FOR' LOOP
03B8 836E
0553 03BA 0223      AI   R3,6
03BC 0006
0554 03BE 06A0      BL   @GETV1
03C0 03A6
0555 03C2          MACB
*0001 03C2 D820      MOVB @VDPRD,@EXTRAM+1
03C4 8800
03C6 832F
0556 03C8 D801      MOVB R1,@EXTRAM
03CA 832E
0557 03CC 0460 NEXTB  B   @CONT      CONTINUE PARSE
03CE 005E
0558          *
0559          *      TEST LIMIT FOR DECREMENT
0560          *
0561 03D0 0A14 NEXT6  SLA  R4,1      CHECK OUT OF LIMIT
0562 03D2 15EE      JGT  NEXT5      W/IN LIMIT
0563 03D4 10FB      JMP  NEXT8      CONTINUE PARSE
0564          *

```


Address	Label	Operation	Comment
0566	*		
0567	*	STATEMENT TABLE	
0568	*		
0569	03D6	0166'	DATA NONUD (SPARE) (80)
0570	03D8	0166'	DATA NONUD ELSE
0571	03DA	0166'	DATA NONUD (RESERVED FOR SR-62)
0572	03DC	0166'	DATA NONUD (RESERVED FOR SR-62)
0573	03DE	02F0'	DATA IF IF (84)
0574	03E0	01C8'	DATA GO GO
0575	03E2	0236'	DATA GOTO GOTO
0576	03E4	021A'	DATA GOSUB GOSUB
0577	03E6	02AE'	DATA RETURN RETURN
0578	03E8	0120'	DATA NUDEND DEF
0579	03EA	0120'	DATA NUDEND DIM
0580	03EC	0176'	DATA END END
0581	03EE	8000	DATA >8000+0 FOR
0582	03F0	0324'	DATA NLET LET
0583	03F2	8002	DATA >8000+2 BREAK
0584	03F4	8004	DATA >8000+4 UNBREAK
0585	03F6	8006	DATA >8000+6 TRACE (90)
0586	03F8	8008	DATA >8000+8 UNTRACE
0587	03FA	8016	DATA >8000+22 INPUT
0588	03FC	0120'	DATA NUDEND DATA (93)
0589	03FE	8012	DATA >8000+18 RESTORE
0590	0400	8014	DATA >8000+20 RANDOMIZE
0591	0402	034E'	DATA NNEXT NEXT
0592	0404	800A	DATA >8000+10 READ
0593	0406	0176'	DATA STOP STOP (98)
0594	0408	803E	DATA >8000+62 DELETE
0595	040A	0120'	DATA NUDEND REM
0596	040C	01CC'	DATA ON ON
0597	040E	800C	DATA >8000+12 PRINT
0598	0410	800E	DATA >8000+14 CALL
0599	0412	0120'	DATA NUDEND OPTION
0600	0414	8018	DATA >8000+24 OPEN
0601	0416	801A	DATA >8000+26 CLOSE (A0)
0602	0418	0166'	DATA NONUD SUB
0603	041A	803C	STMTTB DATA >8000+60 DISPLAY
0604	*		
0605	*		
0606	*		
0607	041C	801C	NTAB DATA >8000+28 ((87)
0608	041E	0166'	DATA NONUD RESERVED FOR SR-62
0609	0420	0166'	DATA NONUD SPARE
0610	0422	0166'	DATA NONUD RESERVED FOR SR-62
0611	0424	0166'	DATA NONUD RESERVED FOR SR-62
0612	0426	0166'	DATA NONUD SPARE
0613	0428	0166'	DATA NONUD RESERVED FOR SR-62
0614	042A	0166'	DATA NONUD =
0615	042C	0166'	DATA NONUD <
0616	042E	0166'	DATA NONUD > (C0)
0617	0430	801E	DATA >8000+30 +
0618	0432	8020	DATA >8000+32 -
0619	0434	0166'	DATA NONUD *
0620	0436	0166'	DATA NONUD /
0621	0438	0166'	DATA NONUD ^
0622	043A	0166'	DATA NONUD SPARE
0623	043C	8010	DATA >8000+16 QUOTED STRING
0624	043E	0196'	DATA NUMCON UNQUOTED STRING (NUMERIC) (C8)
0625	0440	0166'	DATA NONUD LINE NUMBER

0626	0442	804A	DATA	>8000+74	EOF
0627	0444	8022	DATA	>8000+34	ABS
0628	0446	8024	DATA	>8000+36	ATN
0629	0448	8026	DATA	>8000+38	CDS
0630	044A	8028	DATA	>8000+40	EXP
0631	044C	802A	DATA	>8000+42	INT
0632	044E	802C	DATA	>8000+44	LOG (D0)
0633	0450	802E	DATA	>8000+46	SGN
0634	0452	8030	DATA	>8000+48	SIN
0635	0454	8032	DATA	>8000+50	SGR
0636	0456	8034	DATA	>8000+52	TAN
0637	0458	8036	DATA	>8000+54	LEN
0638	045A	8038	DATA	>8000+56	CHR#
0639	045C	803A	DATA	>8000+58	RND
0640	045E	8040	DATA	>8000+64	SEG#
0641	0460	8046	DATA	>8000+70	POS
0642	0462	8044	DATA	>8000+68	VAL
0643	0464	8042	DATA	>8000+66	STR#
0644	0466	8048	DATA	>8000+72	ASC
0645		004C	NTABLN	EQU	\$-NTAB
0646			*		
0647			*	LED	TABLE
0648			*		
0649	0468		LTAB		
0650	0468	0496'	DATA	EQUALS	= (BE)
0651	046A	0478'	DATA	LESS	<
0652	046C	0486'	DATA	GREATR	> (CO)
0653	046E	0526'	DATA	PLUS	+
0654	0470	0552'	DATA	MINUS	-
0655	0472	055E'	DATA	TIMES	*
0656	0474	056A'	DATA	DIVIDE	/
0657	0476	0576'	DATA	EXPON	^ (C5)
0658		0010	LTBLEN	EQU	\$-LTAB
0659			*		

```

0661      *
0662      *      LED ROUTINES
0663      *
0664      *      LOGICAL COMPARISONS ENCODE TYPE OF COMPARISON AND USE
0665      *      COMMON CODE TO PARSE EXPRESSION AND SET UP STATUS BITS
0666      *
0667      *      TYPES ARE EQUAL(0), NOT EQUAL(1), LESS THAN(2),
0668      *      LESS OR EQUAL(3), GREATER THAN(4), AND GREATER OR EQUA
0669      *      THIS CODE IS SAVED ON THE SUBROUTINE STACK.
0670      *
0671 0478      LESS
0672 0478 0202      LI      R2,2          LESS THAN CODE FOR COMMON RTN
      047A 0002
0673 047C-0288      CI      R8,GT$*256      TEST FOR > TOKENAL
      047E C000
0674 0480 1604      JNE     LT10          JUMP IF NO MATCH
0675 0482 0642      DECT   R2          NOT EQUAL CODE FOR COMMON RTN
0676 0484 1005      JMP     LT15
0677      *
0678 0486      GREATR
0679      0498' C4      EQU     $+2          CONSTANT 4
0680 0486 0202      LI      R2,4          GREATER THAN CODE FOR COMMON RT
      0488 0004
0681 048A-0288      LT10   CI      R8,EQ$*256      TEST FOR EQUAL TOKEN
      048C BE00
0682 048E 1605      JNE     LTST01         NOT GREATER OR NOT LESS BRANCH
0683 0490 06A0      LT15   BL      @PGMCHR        MUST BE PLAIN OLD > OR < TOKEN
      0492 0688'
0684 0494 1001      JMP     LEDLE
0685      *
0686 0496      EQUALS
0687 0496 0702      SETO   R2          EQUAL BIT FOR COMMON ROUTINE
0688 0498 0582      LEDLE  INC   R2          SETS TO ZERO
0689 049A      LTST01
0690 049A 05C9      INCT   R9
0691 049C 0642      MOV    R2,*R9          SAVE STATUS MATCHING CODE
0692 049E 06A0      BL      @PSHPRS        PICK UP ARGUMENTS
      04A0 05D6'
0693 04A2      CO      BYTE  GT$,0
      04A3      00
0694 04A4 C119      MOV    *R9,R4          RECALL TYPE CODE
0695 04A6 0649      DECT   R9          RESET STACK POINTER
0696 04A8 D324      MOV3  @LTSTAB(R4),R12  GET ADDRESS BIAS TO BRANCH TO
      04AA 04E2'
0697 04AC 08BC      SRA   R12,8          RIGHT JUSTIFY
0698 04AE 06A0      BL      @ARGTST        TEST FOR MATCHING ARGUMENTS
      04B0 0584'
0699 04B2 131A      JEQ   LTST20         IF BOTH ARE STRING
0700 04B4 06A0      BL      @SCOMP8        FLOATING POINT COMPARISON
      04B6 0396'
0701 04B8 046C      LTST15 B      @LTSTXX(R12)  USE APPROPRIATE ROUTINE
      04BA 04BC'
0702 04BC      LTSTXX
0703 04BC 1504      LTSTGE JGT   LTRUE        TEST IF GREATER OR EQUAL
0704 04BE 1303      LTSTEQ JEQ   LTRUE        TEST IF EQUAL
0705 04C0 04C4      LFALSE CLR   R4          FALSE IS ZERO
0706 04C2 1003      JMP    LTST90
0707 04C4 13FD      LTSTNE JEQ   LFALSE        TEST IF NOT EQUAL
0708 04C6 0204      LTRUE  LI    R4,>BFFF      TRUE IS MINUS ONE
      04C8 BFFF

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0709 04CA 0203 LTST90 LI R3,FAC STORE RESULT IN FAC
      04CC 834A
- 0710 04CE CCC4 MOV R4,*R3+ STORE EXP AND FIRST BYTE OF
0711 04D0 04F3 CLR *R3+ ZERO REMAINING DIGITS
0712 04D2 04F3 CLR *R3+ ZERO REMAINING DIGITS
0713 04D4 04F3 CLR *R3+ ZERO REMAINING DIGITS
0714 04D6 1039 JMP LEDEND END OF LED ROUTINE
0715 04D8 13F6 LTSTLE JEQ LTRUE TEST LESS THAN OR EQUAL
0716 04DA 11F5 LTSTLT JLT LTRUE TEST LESS THAN
0717 04DC 10F1 JMP LFALSE
0718 04DE 15F3 LTSTGT JGT LTRUE TEST GREATER THAN
0719 04E0 10EF JMP LFALSE
0720 *
0721 * DATA TABLE FOR OFFSETS FOR TYPES
0722 *
0723 04E2 02 LTSTAB BYTE LTSTEQ-LTSTXX EQUAL (0)
0724 04E3 03 BYTE LTSTNE-LTSTXX NOT EQUAL (1)
0725 04E4 1E BYTE LTSTLT-LTSTXX LESS THAN (2)
0726 04E5 1C BYTE LTSTLE-LTSTXX LESS OR EQUAL (3)
0727 04E6 22 BYTE LTSTGT-LTSTXX GREATER THAN (4)
0728 04E7 00 BYTE LTSTGE-LTSTXX GREATER OR EQUAL (5)
0729 *
0730 * STRING COMPARISON
0731 *
0732 04E8 LTST20
0733 04E8 C2A0 MOV @FAC+4,R10 POINTER TO STRING 1
      04EA 834E
- 0734 04EC D1E0 MOV @FAC+7,R7 R7 = RH STRING LENGTH
      04EE 8351
0735 04F0 06A0 BL @VPOP GET LH ARG BACK
      04F2 0668
0736 04F4 C120 MOV @FAC+4,R4 POINTER TO STRING 2
      04F6 834E
0737 04F8 D1A0 MOV @FAC+7,R6 R6 = LH STRING LENGTH
      04FA 8351
073 04FC D146 MOV R6,R5 R5 WILL CONTAIN SHORTER LENG
0739 04FE 91C6 CB R6,R7
0740 0500 1101 JLT CSTR05 JUMP IF LENGTH 2 < LENGTH 1
0741 0502 D147 MOV R7,R5
0742 0504 0985 CSTR05 SRL R5,8 SHIFT FOR SPEED AND TEST ZEP
0743 0506 130D JEQ CSTR20 IF ZERO SET STATUS WITH LENG
0744 0508 C0CA CSTR10 MOV R10,R3 CURRENT CHARACTER LOCATION
0745 050A 058A INC R10 INCREMENT POINTER
0746 050C 06A0 BL @GETV1 GET FROM VDP
      050E 03C0
0747 0510 D001 MOV R1,R0 AND SAVE FOR COMPARISON
0748 0512 C0C4 MOV R4,R3 CURRENT CHAR LOCATION IN ARG
0749 0514 0584 INC R4 INCREMENT POINTER
0750 0516 06A0 BL @GETV1 GET FROM VDP
      0518 050E
0751 051A 9001 CB R1,R0 COMPARE CHARACTERS
0752 051C 16CD JNE LTST15 RETURN WITH STATUS IF NOT E
0753 051E 0605 DEC R5 OTHERWISE DECREMENT COUNTER
0754 0520 15F3 JGT CSTR10 AND LOOP FOR EACH CHARACTER
0755 0522 91C6 CSTR20 CB R6,R7 STATUS SET BY LENGTH COMPAR
0756 0524 10C9 JMP LTST15 RETURN TO DO TEST OF STATUS

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0758      *
0759      *      ARITHMETIC FUNCTIONS
0760      *
0761 0526      PLUS
0762 0526 06A0      BL      @PSHPRS      PARSE FOR VALUES
           0528 05D6 '
0763 052A      C2      BYTE MINUS#, 0
           052B      00
0764 052C 0202      LI      R2, SADD      ADDRESS OF ROUTINE
           052E 037E '
0765 0530 04E0      LEDEX CLR      @FAC+10      CLEAR ERROR CODE
           0532 8354
0766 0534 06A0      BL      @ARGTST      TEST ARGUMENTS
           0536 05B4 '
0767 0538 1336      JEQ     ARGTO5      IF STRING
0768 053A 06A0      BL      @SAVREG      SAVE REGISTERS IN RAM
           053C 05C6 '
0769 053E 0692      BL      *R2      GO TO ROUTINE
0770 0540 06A0      BL      @SETREG      RESTORE REGISTERS
           0542 05B4 '
0771 0544 D0A0      MOVVB @FAC+10, R2      TEST FOR OVERFLOW
           0546 8354
0772 0548 1602      JNE     LEDERR
0773 054A 0460      LEDEND B      @CNT
           054C 005E '
0774      *
0775 054E 0460      LEDERR B      @WARN$$
           0550 017A '
0776      *

```

```

0807      *
0808      *      TEST ARGUMENTS ON BOTH STACK AND IN FAC
0809      *      BOTH MUST BE OF SAME TYPE
0810      *      CALL:
0811      *      BL      @ARGTST
0812      *      JEQ     IF STRING
0813      *      JNE     IF NUMERIC
0814      *
0815 0584      ARGTST
0816 0584 C1A0      MOV  @VSPTR,R6          GET STACK POINTER
      0586 836E
0817 0588 05C6      INCT R6
0818 058A      MAC6  ^^^^^^^^^^^^^^^^^
*0001 058A D7E0      MOVB @R6LB,*R15
      058C 83ED
*0002 058E 1000      NOP
*0003 0590 D7C6      MOVB R6,*R15
*0004 0592 1000      NOP          THE NOP WASTES SOME MORE TIME
*0005 0594 9820      CB    @VDPRD,@CBH65
      0596 8800
      0598 0105
0819 059A 1A07      JL   ARG10          NO, NUMERIC
0820 059C 1B04      JH   ARG05          NO, OTHER
0821 059E 9820      CB    @FAC+2,@CBH65  YES, IS OTHER THE SAME ?
      05A0 834C
      05A2 0105
0822 05A4 1306      JEQ  ARG20          YES, DO STRING COMPARISON
0823 05A6 0460      ARG05 B    @ERRT      DATA TYPES DON'T MATCH
      05A8 0000
0824      *
0825      *
0826 05AA      NUMCHK
0827 05AA 9820      ARG10 CB    @FAC+2,@CBH65  SECOND OP. CAN'T BE STRING
      05AC 834C
      05AE 0105
0828 05B0 14FA      JHE  ARG05          IF SO, ERROR
0829 05B2 045B      ARG20 RT          NO ERROR, RETURN W/ STATUS

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```
0831      *
0832      *
0833      *      SUBROUTINE TO SET UP REGISTERS ON ENTRY FROM GPL
0834      *
0835 05B4      SETREG
0836 05B4 0408      CLR  R8
0837 05B6 D220      MOVB @CHAT,R8          GET CURRENT CHARACTER
      05B8 8342
0838 05BA D260      MOVB @STKADD,R9      GET STACK ADDRESS
      05BC 8373
0839 05BE 0989      SRL  R9,8
0840 05C0 0229      AI   R9,-PAD      ADD IN BASE
      05C2 8300
0841 05C4 045B      RT
0842      *
0843      *
0844      *      SUBROUTINE TO RESTORE GPL MEMORY LOCATIONS
0845      *      ALSO USED TO SAVE R8 AND R9 FOR CALLS
0846      *      TO FLOATING POINT
0847      *
0848 05C6      SAVREG
0849 05C6 D808      MOVB R8,@CHAT          PUT CURRENT CHAR. IN FOR GPL
      05C8 8342
0850 05CA      MACC
*0001 05CA 0229      SAVRE2 AI   R9,-PAD      CALCULATE CURRENT STACK ADDRE
      05CC 7D00
*0002 05CE D820      MOVB @R9LB,@STKADD
      05D0 83F3
      05D2 8373
*0003 05D4 045B      RT
0851      *
```

```

0853
0854 *          PUSH FOLLOWED BY PARSE
0855 *
0856 05D6 05C9 PSHPRS INCT R9
0857 05D8 0289          CI   R9,STKEND          STACK FULL ?
          05DA 83BA
0858 05DC 1B3F          JH   VPSH23          YES, ERROR
0859 05DE C648          MOV  R11,*R9          SAVE RETURN ON STACK
0860 05E0 020B          LI   R11,P05          OPTIMIZE
          05E2 001E'

0861 *
0862 *          STACK PUSH ROUTINE
0863 *
0864 05E4          VPUSH
0865          05E6' CB   EQU  $+2          CONSTANT 8
0866 05E4 0200          LI   R0,8          NUMBER TO PUSH
          05E6 0008
0867 05E8 A800          A    R0,@VSPTR          BUMP POINTER
          05EA 836E
0868 05EC C060          MOV  @VSPTR,R1          GET STACK POINTER
          05EE 836E
0869 05F0          MAC7  ^^^^^^^^^^^^^^^^^
*0001 05F0 D7E0          MOVB @R1L2,*R15
          05F2 83E3
*0002 05F4 0261          ORI  R1,WRVDP
          05F6 0000
*0003 05F8 D7C1          MOVB R1,*R15
*0004 05FA 0201          LI   R1,FAC
          05FC 834A
*0005 05FE D831 VPSH15 MOVB *R1+,@VDPWD
          0600 8C00
0870 0602 0600          DEC  R0          COUNT
0871 0604 15FC          JGT  VPSH15
0872 0606 C00B          MOV  R11,R0          SAVE RETURN ADDRESS
0873 0608 9820          CB   @FAC+2,@CBH65    PUSHING A STRING?
          060A 834C
          060C 0105'
0874 060E 160E          JNE  VPSH20          NO
0875 0610 C1A0          MOV  @VSPTR,R6        ENTRY ON STACK
          0612 836E
0876 0614 0226          AI   R6,4          PTR TO STRING
          0616 0004
0877 0618 C060          MOV  @FAC,R1
          061A 834A
0878 061C 0281          CI   R1,SREF-PAD     IS IT A TEMPORARY STRING?
          061E 001C
0879 0620 1605          JNE  VPSH20          NO-OK
0880 0622 C060 VPSH19 MOV  @FAC+4,R1    ADDR OF STRING
          0624 834E
0881 0626 1302          JEQ  VPSH20          IF NULL STRING
0882 0628 06A0          BL  @ TVDP3          SET THE BACKPOINTER
          062A 0000
0883 *
0884 062C C060 VPSH20 MOV  @VSPTR,R1    GET STACK POINTER
          062E 836E
0885 0630 0221          AI   R1,16          CORRECT BY 8
          0632 0010
0886 0634 8801          C    R1,@STREND     AT LEAST 8 LEFT?
          0636 831A
0887 0638 123B          JLE  VPOP18
    
```



```

0888 063A 0509      INCT R9
0889 063C 0640      MOV  R0, *R9
0890 063E D820      MOVB @COMPCT, @ERRCDD+1 DD A GARBAGE COLLECTION
      0640 002A
      0642 8323
0891 0644 06A0      BL   @CALGPL
      0646 01B4
0892                *
0893 0648 0018      C24  DATA 24          TWO BYTES WASTED FOR COMMON CODE
                                UNUSED WORD FOR CONSTANT
0894 064A 0019      MOV  *R9, R0
0895 064C 0649      DECT R9
0896 064E 0060      MOV  @VSPTR, R1
      0650 836E
0897 0652 0221      AI   R1, 16
      0654 0010
0898 0656 8801      C    R1, @STREND      OUT OF MEMORY?
      0658 831A
0899 065A 122A      JLE  VPOP18          NO - OK
0900 065C 0200      VPSH23 LI  R0, ERRDM  OUT OF MEMORY ERROR
      065E 0103
0901 0660 06A0      VPSH25 BL  @SETREG   IN CASE OF OPL CALL
      0662 05B4
0902 0664 0460      B    @ERR
      0666 016A
0903                *
0904                *
0905                *   STACK POP ROUTINE
0906                *
0907 0668 0202      VPOP  LI  R2, FAC
      066A 834A
0908 066C 0060      MOV  @VSPTR, R1      GET STACK POINTER
      066E 836E
0909 0670 8801      C    R1, @STVSPT    CHECK FOR STACK UNDERFLOW
      0672 8324
0910 0674 121E      JLE  VPOP20          YES !, ERROR
0911 0676          MACB
*0001 0676 D7E0      MOVB @R1LB, *R15
      0678 83E3
*0002 067A 0200      LI   R0, 8
      067C 0008
*0003 067E D7C1      MOVB R1, *R15
*0004 0680 6800      S    R0, @VSPTR
      0682 836E
*0005 0684 DCA0      VPOP10 MOVB @VDPRD, *R2+
      0686 8800
0912 0688 0600      DEC  R0              COUNT
0913 068A 15FC      JGT  VPOP10
0914 068C 000B      MOV  R11, R0
0915 068E 9820      CB   @FAC+2, @CBH65  POP A STRING?
      0690 834C
      0692 0105
0916 0694 160D      JNE  VPOP18          NO - OK
0917 0696 04C6      CLR  R6              FOR BACK POINTER CLEAR
0918 0698 00E0      MOV  @FAC, R3
      069A 834A
0919 069C 0283      CI   R3, SREF-PAD   POP A TEMP
      069E 001C
0920 06A0 13C0      JEQ  VPSH19          YES - FREE IT
0921 06A2 06A0      BL   @GETV1          GET NEW PTR FROM S. T.
      06A4 0518

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```

922 06A6          BMAC6          BOTH BYTES
001 06A6 D820      MOV3 @VDPRD,@R1L3
    06A8 8800
    06AA 83E3
923 06AC C801      MOV R1,@FAC+4      SET NEW PTR TO STRING
    06AE 834E
924 06B0 0450      VPOP18 B *R0          RETURN
925                *
926 06B2 0200      VPOP20 LI R0,ERREX    EXECUTION ERROR
    06B4 0403
927 06B6 10D4      JMP VPSH25
928                *
929                *

```

```

0931          *
0932          *      GET NEXT CHARACTER FROM BASIC PROGRAM
0933          *      THE RETURNED STATUS REFLECTS THE CHARACTER
0934          *
0935 06BB      PGMCHR
0936 06BB D220      MOVB @GROMFL,R8          TEST GROM FLAG
      06BA 8389
0937 06BC 1607      JNE  PGMC10          YES, DO GROM INPUT
0938 06BE      MAC4  ^^^^^^^^^^^^^^^^^^
*0001 06BE D7E0      MOVB @PGMPTR+1,*R15
      06C0 832D
*0002 06C2 020A      LI   R10,VDPRD
      06C4 8800
*0003 06C6 D7E0      MOVB @PGMPTR,*R15
      06C8 832C
*0004 06CA 1007      JMP  PGMNXT
*0005 06CC DB60      PGMC10 MOVB @PGMPTR,@GROMWA(R13)
      06CE 832C
      06D0 0260
*0006 06D2 DB60      MOVB @PGMPTR+1,@GROMWA(R13)
      06D4 832D
      06D6 06D0
*0007 06D8 C28D      MOV  R13,R10          GET GROM READ DATA PORT ADDR IN
*0008 06DA 05A0      PGMNXT INC  @PGMPTR
      06DC 832C
*0009 06DE D21A      MOVB *R10,R8
*0010 06E0 045B      RT
- 0939          *
  0940          *
  0941          *
  0942          END
ND ERRORS,      0014 WARNINGS

```


NEXT3	0366'	0529	0526										
NEXT4	0374'	0533	0530										
NEXT5	0380'	0551	0542	0562									
NEXT6	03D0'	0561	0548										
NEXT8	03CC'	0557	0550	0563									
NLET	0324'	0497	0182	0582									
NNEXT	034E'	0521	0591										
NOLED	0166'	0267	0141										
NONUD	0166'	0266	0569	0570	0571	0572	0602	0608	0609	0610	0611		
			0612	0613	0614	0615	0616	0619	0620	0621	0622		
			0625										
NTAB	041C'	0607	0112	0645									
NTABLN	004C	0645	0110										
NUDD2	0006	0294	0449										
NUDE10	009A'	0150	0211										
NUDEND	0120'	0210	0135	0219	0446	0578	0579	0588	0595	0599			
NUDGO5	0044'	0116	0153	0275									
NUDTAB	8328	0051	0115										
NUM#	00C8	0072											
NUMC50	01C4'	0335											
NUMCHK	05AA'	0826	0351	0475									
NUMCDN	0196'	0322	0624										
ON	01CC'	0347	0596										
ON20	01F0'	0361	0357										
ON30	01FA'	0365	0342										
ON40	0206'	0370	0363										
ON50	0210'	0373	0368										
- P05	001E'	0102	0860										
P10	0026'	0106	0103										
P17	003C'	0114	0190										
P20	0056'	0121	0100										
PAD	8300	A0004	A0015	A0019	A0020	A0021	A0022	A0025	A0026	A0027	A0028		
			A0029	A0030	A0031	0038	0039	0040	0041	0042	0043		
			0044	0046	0047	0048	0049	0050	0051	0052	0053		
			0054	0055	0056	0057	0058	0059	0060	0061	0062		
			0840	0850	0878	0919							
PARSE D	0014'	0098	0026	0348	0472								
PARSEG D	0002'	0093	0023										
PATCH1 D	0130'	0239	0236										
PGMC10	06CC'	0938	0937										
PGMCHR D	0688'	0935	0025	0106	0144	0174	0180	0332	0364	0374	0407		
			042	0431	0481	0485	0501	0683					
PGMNXT	06DA'	0938	0185	0409	0938								
PGMPTR	832C	0052	0173	0176	0177	0323	0325	0330	0484	0938	0938		
			093	0938	0938								
PLUS	0526'	0761	0653										
PLUS#	00C1	0078											
POPSTK	0000+	A0037											
PRQA	8310	A0022											
PSHPRS D	05D6'	0856	0024	0502	0692	0762	0780	0787	0794	0801			
PSYM	02CE'	0457	0104										
PUTSTK R		0033											
RO	0000		0146	0163	0170	0171	0195	0257	0259	0268	027		
			0333	0354	0358	0408	0417	0418	0449	0747	07		
			0803	0866	0867	0870	0872	0889	0894	0900	09		
			0911	0912	0914	0924	0926						
ROLB	83E1	0038											
R1	0001		0243	0244	0246	0417	0417	0417	0417	0417	042		
			0422	0460	0547	0547	0556	0747	0751	0868	086		
			0869	0869	0869	0877	0878	0880	0884	0885	088		

			0896	0897	0898	0908	0909	0911	0923		
R10	000A		0177	0733	0744	0745	0938	0938	0938		
R10LB	83F5	0043									
R11	000B		0094	0094	0101	0239	0303	0308	0315	0859	0860
			0872	0914							
R11LB	83F7	0044	0094								
R12	000C		0696	0697	0701						
R13	000D		A0056	A0057	A0059	0094	0094	0118	0118	0132	0132
			0132	0417	0417	0417	0938	0938	0938		
R15	000F		A0039	A0041	A0048	A0050	0417	0417	0818	0818	0869
			0869	0911	0911	0938	0938				
R1LB	83E3	0039	0417	0417	0869	0911	0922				
R2	0002		0239	0248	0417	0417	0417	0417	0417	0417	0417
			0417	0672	0675	0680	0687	0688	0691	0764	0769
			0771	0782	0789	0796	0907	0911			
R3	0003		0341	0356	0382	0388	0391	0397	0412	0417	0417
			0417	0476	0543	0545	0552	0553	0709	0710	0711
			0712	0713	0744	0748	0918	0919			
R4	0004		0243	0246	0522	0529	0541	0549	0561	0694	0696
			0705	0708	0710	0736	0748	0749			
R5	0005		0738	0741	0742	0753					
R6	0006		A0050	A0051	A0056	A0058	0129	0131	0132	0132	0134
			0737	0738	0739	0755	0816	0817	0818	0875	0876
			0917								
R6LB	83ED	0040	A0048	A0057	0132	0818					
R7	0007		0102	0108	0109	0110	0112	0112	0114	0115	0118
			0142	0145	0151	0184	0186	0187	0189	0189	0191
			0210	0213	0274	0734	0739	0741	0755		
R7LB	83EF	0041	0118								
R8	0008		A0024	0102	0134	0136	0138	0139	0140	0142	0143
			0176	0184	0204	0204	0324	0325	0362	0365	0367
			0370	0372	0404	0408	0417	0429	0443	0443	0477
			0482	0486	0499	0673	0681	0836	0837	0849	0936
			0938								
R9	0009		0098	0099	0101	0129	0150	0178	0179	0210	0212
			027	0307	030	0423	0690	0691	0694	0695	0838
			0839	0840	0850	0856	0857	0859	0888	0889	0894
			0895								
R9LB	83F3	0042	0850								
RESET	R 0054'	0033	0119								
RETU10	02AE'	0440	0442								
RETURN	02AE'	0439	0577								
RTNADD	8326	0050	0274								
RTNG	D 012A'	0217	0023								
SADD	R 052E'	0030	0535	0764							
SAVRE2	05CA'	0850	0327								
SAVREG	D 05C6'	084	0025	0117	0534	0768					
SCOMP	R 04B6'	0030	0540	0700							
SDIV	R 0572'	0030	0796								
S TR G	D 05B4'	0 35	0025	0093	0127	0161	0218	0329	0536	0770	0901
SIGN	8375	A0026									
SMB	R 032A'	0032	0462	049							
SMULT	R 0566'	0030	0789								
SREF	831C	0047	0878	0919							
3SUB	R 055A'	0030	0782								
STATUS	837C	A0029									
STKADD	8373	A0025	0838	0850							
STKEND	83BA	0062	0099	0857							
STKMOV	0018+	A0043	A0045								
STLN	8330	0054	0198	0417							

LABEL	VALUE	DEFN	REFERENCES
STMTTB	041A'	0603	0189
STOP	0176'	0277	0593
STREND	831A	0046	0886 0898
STVDP3 R	062A'	0031	0882
STVSPT	8324	0049	0909
SUB\$	00A1	0073	0367
SYM R	0350'	0032	0457 0497 0521
SYMB10	02EC'	0466	0464
SYMB20	0208'	0449	0461
SYMPTR	8340	0056	
THEN\$	00B0	0071	0477
TIMES	055E'	0786	0655
TD\$	00B1	0070	0365
TRACE	018A'	0314	0172
VDPDR	8800	A0013	A0040 A0052 0417 0555 0818 0911 0922 0938
VDPWD	8C00	A0014	0869
VDPD D	0668'	0907	0024 0440 0524 0735
VDPD10	0684'	0911	0913
VDPD18	06B0'	0924	0887 0899 0916
VDPD20	06B2'	0926	0527 0910
VPSH15	05FE'	0869	0871
VPSH19	0622'	0880	0920
VPSH20	062C'	0884	0874 0879 0881
VPSH23	065C'	0900	0121 0858
VPSH25	0660'	0901	0927
VPUSH D	05E4'	0864	0024 0390
VRDA	03C0	A0023	
VSPTR	836E	A0020	A0039 A0041 A0042 0531 0537 0539 0543 0551 05 0816 0867 0868 0875 0884 0896 0908 0911
WARN\$\$	017A'	0302	0334 0775
WRVDP R	05F6'	A0035	0869
WS	83E0	A0030	

```

1      TITLE MONITOR
2      GROM 0
3      *****
2828  4  M$PSCN EQU  >2828      BASIC PSCAN PORTION
2010  5  M$EDIT EQU  >2010      BTAB IN BASIC EDIT PORTION
4D00  6  M$EXEC EQU  >4D00      BASIC EXEC PORTION
1310  7  M$TAPE EQU  >1310      TAPEDSR
8      *****
9      ***** DIRECT REFERENCE TO PGMCTR IN "EXEC" *****
10     *****
37B4  11 PGMCTR EQU  >37B4      BASIC GPL SUBPROGRAM SETUP
1320  12 M$EUR EQU  M$TAPE+>10  TRANSLATE TO EUROPEAN
13     *****
14     *
15     *      SYSTEM MONITOR AND POWERUP ROUTINES
16     *
17     *      CHANGES MADE 9/6/79 TO LINK$$ AND BRPRG. TOM FERRIO
18     *
19     *****
20     *      CONSTANT DECLARATIONS
21     *
2844  22 MEMCHK EQU  M$PSCN+>10  BASIC MEMORY ACQUISITION
284C  23 WARN$$ EQU  M$PSCN+>24  BASIC WARNING ROUTINE
284E  24 ERR$$ EQU  M$PSCN+>26  BASIC ERROR ROUTINE
4D12  25 GETSTR EQU  M$EXEC+>12  BASIC GET STRING ROUTINE
2010  26 EXEC$$ EQU  M$EDIT      GROM BASIC EXECUTION
1310  27 DSR EQU  M$TAPE      DEVICE SERVICE ROUTINE LINKS
0019  28 SR0M EQU  25          CALL ROM SEARCH XML
001A  29 SGR0M EQU  26          CALL GROM SEARCH XML
0004  30 H04 EQU  >04
7D00  31 CPOFST EQU  ->8300      CPU OFFSET FOR GPL INTERPRETER
DD00  32 RMNGRM EQU  >6000+CPOFST  BEGINNING OF ROM IN GROM
33     *****
34     *      VARIABLE ASSIGNMENTS
35     *
0000  36 ENTADD EQU  0          ENTRY ADDRESS FOR ROM IN GROM
0000  37 CLEARU EQU  0          USED TO INITIALIZE CRU BITS
0002  38 CRLIST EQU  2          USED TO INITIALIZE CRU BITS
004A  39 FAC EQU  >4A          FLOATING ACCUMULATOR
0052  40 INDEXM EQU  FAC+8     USED FOR INDEXING GROM LISTS
0054  41 SCTEMP EQU  FAC+10    TEMPORARY FOR SCAN IN LINK$$
0055  42 SCLN EQU  FAC+11     TEMPORARY LENGTH OF LINK NAME
0056  43 SCNAME EQU  FAC+12    TEMPORARY LINK NAME ADDRESS
0058  44 TEMP1 EQU  FAC+14     TEMPORARY COUNTER IN GROM
0059  45 TEMP EQU  FAC+15     TEMPORARY COUNTER IN GROM
005A  46 TEMLN EQU  FAC+16     TEMPORARY LINK TO PGM DESC BLKS
005C  47 ARG EQU  FAC+18     SECOND ARGUMENT
0064  48 SCTMP2 EQU  ARG+8     SECOND TEMPORARY IN LINK$$
006A  49 DTEMP3 EQU  >6A
006C  50 TEMP2 EQU  >6C      COUNTER OF PROGRAMS FOUND
006D  51 TYPE EQU  >6D      TYPE OF PROGRAM TO SEARCH FOR
0070  52 MEMLN EQU  >70     LENGTH OF VDP MEMORY
0072  53 STKBAS EQU  >72     DATA STACK POINTER
0073  54 SUBSTK EQU  >73     SUBROUTINE STACK POINTER
0074  55 KEYBRD EQU  >74     KEYBOARD TO SCAN
    
```

```
0075 56 KEY EQU >75
0078 57 RANDOM EQU >78
00C2 58 SCRTCH EQU >C2
00D0 59 CRULST EQU >D0
60 *
```

KEY FOUND

```
DOUBLE ZERO IF START SEARCH
SET BY ROM CODE IF CONTINUE SEARC
```

```

62 *****
63 *      GROM HEADER BLOCK
64 *
0000 AA   65 HAA   DATA >AA      VALID GROM IDENTIFICATION
0001 02   66     DATA 2        VERSION NUMBER
0002 00   67     DATA 0        NUMBER OF PROGRAMS
0003 00   68     DATA 0        RESERVED
0004 0000 69     DATA #0
0006 0000 70     DATA #0        USER PROGRAM ADDRESS
0008 1310 71     DATA #DSR     DSR ROUTINE
000A 1320 72     DATA #M$EUR   LINK PROGRAM ADDRESS
000C 000000 73    DATA #0,#0    RESERVED FOR EXPANSION
000F 00
    
```

	75	*****		
	76	*	TRANSFER VECTORS	
	77	*		
0010	43DC	78	BR	LINK\$\$ LINK PROGRAMS
0012	443C	79	BR	RETN\$\$ RETURN FROM LINK OR DSR
0014	49A9	80	BR	CNS\$\$ NUMBER TO STRING
0016	4396	81	BR	CHR1\$\$ LOAD 6 BY 8 UPPERCASE CHARACTER S
0018	439E	82	BR	CHR2\$\$ LOAD 5 BY 7 UPPERCASE CHARACTER S
001A	4446	83	BR	VWARN\$ BASIC WARNING MESSAGE
001C	4449	84	BR	VERR\$ BASIC ERROR MESSAGE
001E	444C	85	BR	VEXEC\$ BASIC IN GROM STARTUP
0020	4052	86	BR	PWRUP\$ PROGRAM EXIT TRAP
0022	51FE	87	BR	INT\$\$ GREATEST INTEGER FUNCTION
0024	4C82	88	BR	PWR\$\$ EXPONENTIATION ROUTINE
0026	4D59	89	BR	SQR\$\$ SQUARE ROOT FUNCTION
0028	4DB4	90	BR	EXP\$\$ EXPONENTIAL FUNCTION
002A	4E64	91	BR	LOG\$\$ NATURAL LOG FUNCTION
002C	4EF9	92	BR	COS\$\$ COSINE FUNCTION
002E	4F01	93	BR	SIN\$\$ SINE FUNCTION
0030	4F5F	94	BR	TAN\$\$ TANGENT FUNCTION
0032	4F80	95	BR	ATN\$\$ ARCTANGENT FUNCTION
0034	43CE	96	BR	TON1\$\$ ACCEPT TONE
0036	43D6	97	BR	TON2\$\$ BAD RESPONSE TONE
0038	054D12	98	B	GETSTR GET STRING SPACE ROUTINE FOR BASI
003B	525E	99	BR	BITRVR BIT REVERSAL ROUTINE
003D	4417	100	BR	LNK\$LQ SPECIAL ENTRY TO LINK FOR CASSETT
003F	052844	101	B	MEMCHK BASIC MEMORY ACQUISITION
0042	0537B4	102	B	PGMCTR BASIC GPL SUBPROGRAM SETUP
0045	60	103	DATA	>60 BASIC SCREEN CHARACTER OFFSET
0046	0D00	104	DATA	#>0D00 ADDRESS FOR SPEECH RELATIVE TO CP
0048	1100	105	DATA	#>1100 SECOND SPEECH ADDRESS
004A	43C2	106	BR	CHR3\$\$ LOAD 5 BY 7 LOWERCASE CHARACTER S
		107	* Following 3 lines has been changed to double address 8/	
004C	04B4	108	DATA	#CHAR1\$ ADDRESS OF 6X8 UPPERCASE DEFS
004E	06B4	109	DATA	#CHAR2\$ ADDRESS OF 5X7 UPPERCASE DEFS
0050	0874	110	DATA	#CHAR3\$ ADDRESS OF 5X7 LOWERCASE DEFS

```

112 *****
113 * SYSTEM POWERUP ROUTINE
114 * THIS ROUTINE INITIALIZES THE SYSTEM. THE SOUND
115 * AND VDP CIRCUITS ARE CLEARED, THE DEFAULT VALUES
116 * FOR THE VDP REGISTERS, CHARACTER SET, COLOR TABLE,
117 * AND STATUS BLOCK ARE LOADED. THE VIDEO RAM SIZE
118 * IS DETERMINED AND STORED AT LOCATION >70
119 *
120 *****
121 PWRUP$
0052 8780CE 122 DCLR @>CE CLEAR SOUND LIST INDICATOR
0055 BE8F11 123 ST >70,@>1100 TURN OFF SPEECH
0058 0070
005A BE8100 124 ST >9F,@>100 TURN OFF SOUND GENS
005D 9F
005E BE8100 125 ST >BF,@>100 TURN OFF SOUND GENS
0061 BF
0062 BE8100 126 ST >DF,@>100 TURN OFF SOUND GENS
0065 DF
0066 BE8100 127 ST >FF,@>100 TURN OFF SOUND GENS
0069 FF
006A BF72FF 128 DST >FF7E,@STKBAS INITIALIZE THE SUBROUTINE STACK
006D 7E
129 *
130 * To fix the problem with bit map graphics programs leaving
131 * VDP messed up, VDP register 0 is reset at powerup reset
132 * 8/07/81. The following line is changed
133 * MOVE 7 FROM RCM(#VDPRG$+1) TO VDP(1)
134 * to
006E 390008 135 MOVE 8 FROM RCM(#VDPRG$+1) TO VDP(0)
0071 000451
136 *
137 *
138 * LAST POWER UP ROUTINE DOES SCREENS AND MENUS
139 *
140 PWRT$$
0074 8600 141 CLR @0 CLEAR CPU RAM
0076 350071 142 MOVE >71 FROM @0 TO @1
0079 0100
007B 35003E 143 MOVE >3E FROM @>00 TO @>82
007E 808200
0081 35000B 144 MOVE >B FROM @>00 TO @>74
0084 7400
0086 350008 145 MOVE 8 FROM @0 TO @SCRATCH
0089 80C200
146 ***** ST 1,@CRLIST+2
147 ***** ST 16,@CRLIST+1 CLEAR HHU REQUEST
008C BF0303 148 DST >0308,@CRLIST+1 DISABLE KBD INTERRUPTS
008F 08
0090 F60203 149 I/O @CRLIST,3
0093 BF0310 150 DST >1001,@CRLIST+1 CHANGE 8/7/79
0096 01
0097 F60203 151 I/O @CRLIST,3
009A BE031E 152 ST 24,@CRLIST+1 TURN ON AUDIO GATE
009D F60203 153 I/O @CRLIST,3

```

```

- 00A0 8400      154      INV  @CLEARU          WRITE A ONE TO CRU
00A2 BE0302    155      ST   2, @CRLIST+1    ENABLE VDP INTERRUPT
00A5 F60203    156      I/O  @CRLIST, 3
00AB BE0301    157      ST   1, @CRLIST+1    ENABLE EXTERNAL INTERR
00AB F60203    158      I/O  @CRLIST, 3
159 ***** ST   22, @CRLIST+1
160 ***** ST   2, @CRLIST+2    TURN ON MOTORS FOR CS1
00AE BF0316    161      DST  >1602, @CRLIST+1    CHANGE 6/7/79
00B1 02
00B2 F60203    162      I/O  @CRLIST, 3
00B5 0603CE    163      CALL TON1$$          BEEP AT PERSON
00B8 86A000    164      CLR  RAM(0)
00BB BE7010    165      ST   >10, @MEMLEN
00BE BEB070    166      BRP10 ST  >A0, RAM(@MEMLEN)    DETERMINE MEMORY LENGT
00C1 A0
00C2 8EA000    167      $IF RAM(0) .NE. 0 GOTO BRP20
00C5 40DC
00C7 390001    168      MOVE 1 FROM ROM(#H80) TO VDP(1)
00CA 01044F
00CD 86B070    169      CLR  RAM(@MEMLEN)
00D0 A07070    170      A    @MEMLEN, @MEMLEN
00D3 D67040    171      $IF @MEMLEN .NE. >40 GOTO BRP10
00D6 40BE
00D8 BEB0FD    172      ST   B, @>FD          SAVE IN R14LB!
00DB 0B
00DC 9370      173      BRP20 DDEC @MEMLEN
00DE 390001    174      MOVE 1 FROM ROM(#H20) TO VDP(1)
00E1 010244
00E4 86A000    175      CLR  RAM(0)          CLEAR MEMORY IN THE VDPRAM
00E7 350FFF    176      MOVE >0FFF FROM RAM(0) TO RAM(1)
00EA A001A0
00ED 00
00EE 310020    177      MOVE 32 FROM ROM(#TABLE#) TO TABLE(0)
00F1 A38004
00F4 59
00F5 310200    178      MOVE 512 FROM ROM(#CHAR1#) TO CHAR(>20)
00FB A90004
00FB B4
00FC 310050    179      MOVE 80 FROM ROM(#TIBUG#) TO CHAR(1)
00FF AB0809
0102 50
0103 0720      180      ALL  : :
0105 BE7E05    181      ST   5, YPT
182      RSCAN
0108 BC747E    183      ST  YPT, @KEYBRD    RESET ALL KEYBOARDS FOR SCAN
010B 03        184      SCAN
010C 927E      185      DEC  YPT
010E 4108      186      BR   RSCAN
0110 877E      187      DCLR YPT
188      $REPEAT
0112 BE7560    189      ST   >60, @KEY
190      $REPEAT
0115 08C1E0    191      FMT  2(('@KEY'), >11^, 300, 2(('@KEY'))
0118 75FB01
011B 17B09D

```

```

11E C1E075
0121 FB011F
0124 FB
0125 A67E12      192          SUB  >12, YPT                      2
0128 A27508      193          ADD  >8, @KEY                      2
012B D675E0      194          $UNTIL @KEY .EQ. >E0                1
012E 4115
0130 D67E03      195          $UNTIL YPT .EQ. 3
0133 4112
0135 877E        196          HOME
                                197          FMT  5^, 15<, '1, 2, 3', 29<, '4, 5, 6', 29<, '7, 8, 9';
                                198          8^, 16<, ':READY-PRESS ANY KEY TO BEGIN:'
0137 08A48E
013A 020102
013D 039C02
0140 040506
0143 9C0207
0146 0809A7
0149 8F1B52
014C 454144
014F 592D50
0152 524553
0155 532041
0158 4E5920
015B 4B4559
015E 20544F
0161 204245
0164 47494E
0167 FB
0168 310011      199          MOVE 17 FROM ROM(#TI) TO RAM(296)
016B A12B04
016E 96
016F 310018      200          MOVE 24 FROM ROM(#TI1979) TO RAM(708)
0172 A2C404
0175 8F
0176 31000D      201          MOVE 13 FROM ROM(#HC) TO RAM(362)
0179 A16A04
017C A7
                                202          *
                                203          *
                                204          *
                                205          *
                                206          *
                                207          *
                                208          *
                                209          *
                                210          *
0183 8780D0      211          DCLR @CRULST          START SEARCH FROM BEGINNING
0186 8655        212          CLR @SCLN           NO NAME NEEDED
0189 BE6D04      213          ST 4, @TYPE        LOOK FOR POWER UPS
018B 0F19        214          XROM XML SR0M    LOOK FOR ROM CODE
018D 618B        215          BS XROM           LOOK FOR ANOTHER ROUTINE IN ROM
018F BF7200      216          XGROM1 DST >0080, @STKBAS
0192 80
0193 BF9072      217          DST #PWR207, +STKBAS PUSH LAST POWER UP ROUTINE ADDRE
0196 01A2

```



```

- 0198 0F1A      218      XML  SGROM          SEARCH GROM
019A BD9073    219      DST  *STKBAS, *SUBSTK GD TO POWER UP ROUTINE
019D 9072
019F 9672      220      DECT @STKBAS
01A1 00        221      RTN          CALL ROUTINE
01A2 8F80D0    222      PWR207 DCZ @CRULST    FINISHED LOCKING?
01A5 418F      223      BR   XGROM1     NO
01A7 390001    224      MOVE 1 FROM RGM(#VDPRG#) TO VDP(1)
01AA 010450
                225      *
                226      *      WAIT FOR KEY DOWN
                227      *
01AD 8674      228      WAIT CLR @KEYBRD
01AF 02FF      229      WAIT10 RAND          INITIALIZE RANDOM NUMBER
01B1 03        230      SCAN          TEST CONSOLE KEYBOARD
01B2 41AF      231      BR   WAIT10
                232      *
                233      *      BUILD TABLE OF AVAILABLE PROGRAMS
                234      *
01B4 0603CE    235      BUILD CALL TON1$$
01B7 0720      236      ALL : :          CLEAR SCREEN
01B9 BE72FE    237      BUIL3 ST >FE, @STKBAS INITIALIZE STACK
01BC BE6D06    238      ST 6, @TYPE     LOOK FOR USER PROGRAMS
01BF 866C      239      CLR @TEMP2     INITIALIZE PROGRAM COUNT
01C1 8680FB    240      CLR @>FB
01C4 31001E    241      MOVE 30 FROM ROM(>6000) TO RAM(>400)
01C7 A40060
01CA 00
01CB 3E80FB    242      ST 4, @>FB
01CE 04
01CF 31001E    243      MOVE 30 FROM ROM(>6000) TO RAM(>420)
01D2 A42060
01D5 00
01D6 8658      244      CLR @TEMP1
01D8 865905    245      $FOR @TEMP = 0 TO 29
01DB 01DF90
01DE 59CE59
01E1 1D61F0
01E4 D4E400    246      $IF RAM(>400(TEMP1)) .NE. RAM(>420(TEMP1)) GOTO BU
01E7 58E420
01EA 5841F2
01ED 0501DD    247      $END
01F0 4200      248      BR   BUIL5
01F2 9472      249      BUIL1 INCT @STKBAS
01F4 879072    250      DCLR *STKBAS
01F7 9472      251      INCT @STKBAS
01F9 BF9072    252      DST  #LIBH, *STKBAS
01FC 12A5
01FE 906C      253      INC  @TEMP2
0200 D68FDD    254      BUIL5 $IF @RMNGRM .EQ. >AA THEN
0203 00AA42
0206 27
0207 3D588F    255      DST @RMNGRM+6, @TEMP1
020A DD06
020C 8F5862    256      BUIL6 $IF @TEMP1 .DNE. 0 THEN

```

```

20F 27
J210 9472      257      INCT @STKBAS      2
0212 BF9072   258      DST  -1, *STKBAS  2
0215 FFFF
0217 9472      259      INCT @STKBAS      2
0219 BD9072   260      DST  @TEMP1, *STKBAS  2
021C 58
021D 906C      261      INC  @TEMP2      2
021F BD58CF   262      DST  @CPOFST(TEMP1), @TEMP1  2
0222 7D0058
0225 420C      263      BR   BUIL6      2
                264      $END IF
                265      $END IF
0227 9472      266      BUIL INCT @STKBAS
0229 879072   267      DCLR *STKBAS
022C 0F1A     268      XML  SGR0M
022E 6227     269      BS   BUIL
0230 9672     270      DECT @STKBAS
0232 D70212   271      $IF @2 .DNE. #LIBH GOTO BUIL2
0235 A54243
0238 310001   272      MOVE 1 FROM ROM(>6000) TO @TEMP
023B 596000
023E D659AA   273      $IF @TEMP .NE. >AA GOTO BUIL3
0241 41B9
                274      BUIL2 EQU $
                275      H20  EQU $+1
0243 390001   276      MOVE 1 FROM ROM(#VDPRG$+1) TO VDP(1)
0246 010451
                277      FMT  1^,2^, '1,2,3',29^;
                278      '4,5,6',29^, '7,8,9';
                279      1^,31^, ':PRESS: '
0249 08A081
024C 020102
024F 039C02
0252 040506
0255 9C0207
0258 0809A0
025B 9E0450
025E 524553
0261 53FB
0263 310011   280      MOVE 17 FROM ROM(#TI) TO RAM(40)
0266 A02804
0269 96
026A 31000D   281      MOVE 13 FROM ROM(#HC) TO RAM(104)
026D A06804
0270 A7
0271 BF5200   282      DST  >E4, @INDEXM  START OF MENU
0274 E4
0275 BE5830   283      ST   >30, @TEMP1
0278 8E6C42   284      $IF @TEMP2 .EQ. 0 THEN      1
027B 93
027C 08FF02   285      FMT  XPT=2, ':INSERT CARTRIDGE: '      1
027F 0F494E
                282  534552
0285 542043
0288 415254

```

```

02 B 524944
028E 4745FB
0291 42EF      286      BR      BUIL4
                287      $END IF
                2 8      $REPEAT
0293 9058      2 9      INC    @TEMP1
0295 BCB052    290      ST     @TEMP1,RAM  INDEXM)
029 5
0299 9552      291      DINCT @IND XM
029B 310003    292      MOV   3 FROM ROM #FOR#) TO RAM(@INDEXM)
029E B05209
02A1 4D
02A2 A35200    293      DADD  4,@IND XM
02A5 04
02A6 BD6A90    294      DST   *STKBAS,@D EMP3
02A9 72
02AA 9672      295      DECT  @STKBAS
02AC BD5C90    296      DST   *STKBAS,@A G
02AF 72
02B0 9672      297      D CT  @STKBAS
02B2 A36A00    298      DADD  4,@DTEMP3
02B5 04
02B6 865       299      CLR   @ARG+2
02BB 8E5C62    300      $IF @ARG .NE. 0 THEN
02BB D0
02BC 350001    301      MOVE  1 FROM @ POFST(DTEMP3) TO @ARG+3
02BF 5FCF7D
02C2 006A
02C4 916A      302      DINC  @DTEMP3
02C6 345EB0    303      MOVE  @ARG+2 FROM @CPOFST(DTEMP3) TO RAM(@INDEXM)
02C9 52CF7D
02CC 006A
02CE 42 0      304      $ELSE IF
02D0 330001    305      MOVE  1 FROM RAM(@DTEMP3) TO @ARG+3
02D3 5F0000
02D6 6A
02D7 916A      306      DINC  @DTEMP3
02D9 325EB0    307      MOVE  @ARG+2 FROM ROM(@DTEMP3) TO RAM(@INDEXM)
02DC 520000
02DF 6A
                308      $END IF
02E0 A35200    309      DADD  58,@INDEXM
02E3 3A
02E4 D27200    310      $UNTIL @STKBAS .LE. 0
02E7 6293
                311      *
                312      *      SEE IF EUROPEAN GROM IS PLUGGED IN AND
                313      *      IF SO THEN GO TO THEIR TRANSLATION ROUTINE
                314      *
02E9 BE4313    315      ST    >13,@>43
02EC 06037C    316      CALL EUR?
02EF 390001    317      BUIL4 MOVE  1 FROM ROM(#DPRG#) TO VDP(1)
02F2 010450
                318      *
                319      *      PROMPT USER SELECTION

```

```

320 *
02F5 8674 321 PRIME CLR @KEYBRD WAIT FOR KEY TO GO DOWN
02F7 02FF 322 RNDIT RAND
02F9 03 323 SCAN
02FA 42F7 324 BR RNDIT
02FC A67531 325 S >31, @KEY
02FF C8756C 326 $IF @KEY .L. @T MP2 GOTO BRPRG
0302 430A
0304 0603D6 327 BADKEY CALL TON2$$
0307 0502F7 328 B RNDIT
329 *
330 * BRANCH TO STARTING ADDRESS OF PROGRAM
331 *
030A 0603CE 332 BRPRG CALL TON1$$
030D A46C75 333 SUB @KEY, @TEMP2
0310 926C 334 DEC @TEMP2
0312 E26C02 335 SLL @TEMP2, 2 GENERATE STARTING ADDRESS
0315 BC7890 336 ST *TEMP2, @RANDOM
0318 6C
0319 946C 337 INCT @TEMP2
031B BD5C90 338 DST *TEMP2, @ARG GET HEADER ADDRESS
031E 6C
031F 955C 339 DINCT @ARG ENTRY POINT
0321 BF729E 340 DST >9E80, @STKBAS
0324 80
0325 8E7863 341 $IF @RANDOM .NE. 0 THEN
0328 32
0329 BD8080 342 DST @CPDFST(ARG), @>80
032C CF7D00
032F 5C
0330 433A 343 $SELSE IF
0332 330002 344 MOVE 2 FROM ROM(@ARG) TO @>80
0335 808000
0338 005C
345 $END IF
033A 0720 346 ALL : :
347 $REPEAT
033C 8F80CE 348 $UNTIL @>CE .DEG. 0
033F 433C
0341 CF7010 349 $IF @MEMLen .DGT. >1000 THEN
0344 004356
0347 BD0070 350 DST @MEMLen, @0
034A A7000F 351 DSUB >0FFF, @0
034D FF
034E 3400AF 352 MOVE @0 FROM RAM(>0FFF) TO RAM(>1000)
0351 1000AF
0354 0FFF
353 $END IF
0356 8600 354 CLR @0
0358 35006F 355 MOVE >6F FROM @0 TO @1
035B 0100
035D 35003C 356 MOVE >3C FROM @0 TO @>84
0360 808400
0363 8674 357 CLR @KEYBRD
0365 35001F 358 MOVE 31 FROM TABLE(0) TO TABLE(1)

```

```
0368 A381A3
0368 80
036C 878082 359 DCLR @>82 FINAL CLEAR
036F 8E7863 360 $IF @RANDOM.NE. 0 THEN
0372 7B
0373 9673 361 DECT @SUBSTK
0375 BD0080 362 DST @>80,@ENTADD
0378 80
0379 OFF0 363 XML >F0
364 $END IF
037B 00 365 RTN BRANCH TO USER PROGRAM
366 EUR?
037C BE4260 367 ST >60,@>42
037F 310002 368 MOVE 2 FROM ROM(>6000) TO @40
0382 286000
0385 D628AA 369 $IF @40.EQ. >AA THEN
0388 4395
038A D22900 370 $IF @41.LT. >00 THEN
038D 6395
038F 9473 371 INCT @SUBSTK
0391 BD9073 372 DST @>42,*SUBSTK
0394 42
373 $END IF
374 $END IF
0395 00 375 NOEUR RTN
```

```

377 *****
378 * CHARACTER SET COPY AND SPECIAL TONE GENERATION
379 *****
380 CHR1$$
0396 310200 381 MOVE 512 FROM ROM(#CHAR1$) TO RAM(@FAC)
0399 B04A04
039C B4
039D 00 382 RTN
3 3 CHR2$$
039E BF80D0 384 DST #CHAR2$, @CRULST TEMPORARY POINTER
03A1 06B4
03A3 BE80D2 385 ST 64, @CRULST+2
03A6 40
03A7 B6B04A 386 CHR2$B CLR RAM(@FAC)
03AA 330007 387 MOVE 7 FROM ROM(@CRULST) TO RAM(1(FAC))
03AD E0014A
03B0 0000D0
03B3 A34A00 388 DADD 8, @FAC
03B6 08
03B7 A3B0D0 389 DADD 7, @CRULST
03BA 0007
03BC 9280D2 390 DEC @CRULST+2
03BF 43A7 391 BR CHR2$B
03C1 00 392 RTN
393 CHR3$$
03C2 BF80D0 394 DST #CHAR3$, @CRULST
03C5 0874
03C7 BE80D2 395 ST 31, @CRULST+2
03CA 1F
03CB 0503A7 396 B CHR2$B
397 TON1$$
03CE BF5804 398 DST #BEEP$, @TEMP1
03D1 79
03D2 F65800 399 TONEX I/O @TEMP1, 0
03D5 00 400 RTN
401 TON2$$
03D6 BF5804 402 DST #GONG$, @TEMP1
03D9 B4
03DA 43D2 403 BR TONEX ALWAYS BRANCH
    
```

```

405 *****
406 *      LINKS BETW  N PROGRAMS AND DSR'S
407 *      REWRITTEN 9/6/79 TO DETECT FILE NAME WITH A "."
408 *      AS THE FIRST CHARACTER.
409 *
03DC 8 6D      410 LINK#$  FETCH @TYPE          GET PROGRAM TYPE TO LOOK FOR
03DE 8654     411 CLR @SCLEN-1
03 0 BC55B0   412 ST  RAM(@SCNAME), @SCLEN    LINK NAME LENGTH
03 3 56
03 4 8658     413 CLR @TEMP1                  CHECK FOR EMBEDDED PERIODS
03E6 BD5256   414 DST @SCNAME, @INDEXM
03E9 9152     415 LNK$LP DINC @INDEXM        LOOP COUNTER
03EB D45855   416 $IF @TEMP1 .EQ. @SCLEN GOTO LNK$LN  IF END OF NAM
03EE 63FA
03FO D6B052   417 $IF RAM(@INDEXM) .EQ. . . . GOTO LNK$LN
03F3 2E63FA
03F6 9058     418 INC @TEMP1
03F8 43E9     419 BR  LNK$LP
420 *
03FA 8E5864   421 LNK$LN $IF @TEMP1 .EQ. 0 GOTO SC#121
03FD 38
03FE BC5558   422 ST  @TEMP1, @SCLEN        SET LENGTH TO USE
0401 D25508   423 $IF @SCLEN .LT. 8 THEN
0404 6438
0406 8654     424 CLR @SCTEMP                LOAD LINK NAME INTO @FAC
0408 8780D0   425 DCLR @CRULST
040B 9156     426 DINC @SCNAME
040D 34544A   427 MOV @SCTEMP FROM RAM(@SCNAME) TO @FAC
0410 B056
0412 A15654   428 DADD @SCLEN-1, @SCNAME
0415 0F19     429 XML SROM
0417 9473     430 LNK$LQ INCT @SUBSTK        SAVE RETURN FROM MEMORY MAP ADDRE
0419 BD9073   431 DST @>FA, *SUBSTK
041C 80FA
041E 0F1A     432 LNK$LO XML SROM
0420 442C     433 BR  SC#120                NONE FOUND
0422 9473     434 INCT @SUBSTK             PUSH ADDRESS
0424 BD9073   435 DST *STKBAS, *SUBSTK
0427 9072
0429 9672     436 DECT @STKBAS           ADJUST POINTER
042B 00       437 RTN                      GO TO ROUTINE
042C 8F80D0   438 SC#120 DCZ @CRULST      FINISHED LOOKING?
042F 441E     439 BR  LNK$LO              NO, KEEP LOOKING
0431 BD80FA   440 DST *SUBSTK, @>FA     OLD GROM MAP ADDRESS
0434 9073
0436 9673     441 DECT @SUBSTK           RETURN ADDRESS
442 $END IF              LENGTH TOO LONG
0438 D40000   443 SC#121 CEQ @0, @0      SET STATUS BIT NO PROGRAM FOUND
043B 01       444 RTNC
445 RETN$$
043C 9673     446 DECT @SUBSTK           RETURN FROM LINK PROGRAM
043E BD80FA   447 DST *SUBSTK, @>FA
0441 9073
0443 9673     448 DECT @SUBSTK
0445 00       449 RTN

```

446 052B4C	450	VWARN\$ B	WARN\$\$	IN DIFFERENT GROM
0449 052 4E	451	VERR\$ B	ERR\$\$	IN DIFFERENT GROM
044C 052010	452	VEXEC\$ B	EXEC\$\$	IN DIFFERENT GROM

59C	000000	510	DATA #>0000, #>007C, #>007C, #>0000	=
05A4	004020	511	DATA #>0040, #>2010, #>0810, #>2040	>
05AC	384404	512	DATA #>3844, #>0408, #>1010, #>0010	?
05B4	007884	513	DATA #>007 , #> 49C, #>A498, #>807C	@
05BC	788484	514	DATA #>7884, #>8484, #>FC84, #>8484	A
05C4	F84444	515	DATA #>F844, #>4478, #>4444, #>44F8	B
05CC	788480	516	DATA #>7884, #> 080, #>8080, #>8478	C
05D4	F84444	517	DATA #>F844, #>4444, #>4444, #>44F8	D
05DC	FC8080	518	DATA >FC80, #> 0F0, #>8080, #>80FC	E
05E4	FC8080	519	DATA #>FC80, #> 0F0, #>8080, #>8080	F
05EC	788480	520	DATA #>7884, #>8080, #>9C84, #>8478	G
05F4	848484	521	DATA #>8484, #>84FC, #>8484, #>8484	H
05FC	7C1010	522	DATA #>7C10, #>1010, #>1010, #>107C	I
0604	040404	523	DATA #>0404, #>0404, #>0484, #>8478	J
060C	8890A0	524	DATA #>8 90, #>A0C0, #>A090, #>8884	K
0614	404040	525	DATA #>4040, #>4040, #>4040, #>407C	L
061C	84CCB4	526	DATA #>84CC, #>B484, #>8484, #>8484	M
0624	84C4A4	527	DATA #>84C4, #>A494, #>8C84, #>8484	N
062C	FC8484	528	DATA #>FC84, #>8484, #>8484, #>84FC	D
0634	F88484	529	DATA #>F884, #>8484, #>F880, #>8080	P
063C	788484	530	DATA #>7884, #>84 4, #>8494, #>8874	Q
0644	F88484	531	DATA #>F884, #>8484, #>FB90, #>8884	R
064C	788480	532	DATA #>7884, #>807 , #>0404, #>8478	S
0654	7C1010	533	DATA #>7C10, #>1010, #>1010, #>1010	T
065C	848484	534	DATA #>8484, #>8484, #>8484, #>8478	U
0664	444444	535	DATA #>4444, #>4444, #>2828, #>1010	V
066C	848484	536	DATA #>8484, #>8484, #>8484, #>CC84	W
0674	84 448	537	DATA #>8484, #>4830, #>3048, #>8484	X
067C	444444	538	DATA #>4444, #>4428, #>1010, #>1010	Y
0684	FC0408	539	DATA #>FC04, #>0810, #>2040, #>80FC	Z
068C	382020	540	DATA #>3820, #>2020, #>2020, #>2038	[
0694	008040	541	DATA #>0080, #>4020, #>1008, #>0400	\
069C	701010	542	DATA #>7010, #>1010, #>1010, #>1070]
06A4	102844	543	DATA #>102 , #>4482, #>0000, #>0000	^
06AC	000000	544	DATA #>0000, #>0000, #>0000, #>00FC	_
		545	CHAR2\$	
06B4	000000	546	DATA 000, 000, 000, 000, 000, 000, 000	space
06BB	101010	547	DATA 010, 010, 010, 010, 010, 000, 010	!
06C2	282828	548	DATA 028, 028, 028, 000, 000, 000, 000	"
06C9	28287C	549	DATA 028, 028, 07C, 028, 07C, 028, 028	#
06D0	385450	550	DATA 038, 054, 050, 038, 014, 054, 038	\$
06D7	606408	551	DATA 060, 064, 008, 010, 020, 040, 000	%
06DE	205050	552	DATA 020, 050, 050, 020, 054, 048, 034	&
06E5	080810	553	DATA 008, 008, 010, 000, 000, 000, 000	'
06EC	081020	554	DATA 008, 010, 020, 020, 020, 010, 008	(
06F3	201008	555	DATA 020, 010, 008, 008, 008, 010, 020)
06FA	002810	556	DATA 000, 028, 010, 07C, 010, 028, 000	*
0701	001010	557	DATA 000, 010, 010, 07C, 010, 010, 000	+
0708	000000	558	DATA 000, 000, 000, 000, 030, 010, 020	,
070F	000000	559	DATA 000, 000, 000, 07C, 000, 000, 000	-
0716	000000	560	DATA 000, 000, 000, 000, 000, 030, 030	.
071D	000408	561	DATA 000, 004, 008, 010, 020, 040, 000	/
0724	384444	562	DATA 038, 044, 044, 044, 044, 044, 038	0
072B	103010	563	DATA 010, 030, 010, 010, 010, 010, 038	1
0732	384404	564	DATA 038, 044, 004, 008, 010, 020, 07C	2

```

- 0739 384404 565 DATA 038,044,004,018,004,044,038
0740 081828 566 DATA 008,018,028,048,070,008,008
0747 7C4078 567 DATA 07C,040,078,004,004,044,038
074E 182040 568 DATA 018,020,040,078,044,044,038
0755 7C0408 569 DATA 07C,004,008,010,020,020,020
075C 384444 570 DATA 038,044,044,038,044,044,038
0763 384444 571 DATA 038,044,044,03C,004,008,030
076A 003030 572 DATA 000,030,030,000,030,030,000
0771 003030 573 DATA 000,030,030,000,030,010,020
0778 081020 574 DATA 008,010,020,040,020,010,008
077F 00007C 575 DATA 000,000,07C,000,07C,000,000
0785 201008 576 DATA 020,010,008,004,008,010,020
078D 384404 577 DATA 038,044,004,008,010,000,010
0794 38445C 578 DATA 038,044,05C,054,05C,040,038
0798 384444 579 DATA 038,044,044,07C,044,044,044
07A2 782424 580 DATA 078,024,024,038,024,024,078
07A9 384440 581 DATA 038,044,040,040,040,044,038
07B0 782424 582 DATA 078,024,024,024,024,024,078
07B7 7C4040 583 DATA 07C,040,040,078,040,040,07C
07BE 7C4040 584 DATA 07C,040,040,078,040,040,040
07C5 3C4040 585 DATA 03C,040,040,05C,044,044,038
07CC 444444 586 DATA 044,044,044,07C,044,044,044
07D3 381010 587 DATA 038,010,010,010,010,010,038
07DA 040404 588 DATA 004,004,004,004,004,044,038
07E1 444850 589 DATA 044,048,050,050,050,048,044
07E8 404040 590 DATA 040,040,040,040,040,040,07C
07EF 446C54 591 DATA 044,06C,054,054,044,044,044
07F6 446464 592 DATA 044,064,064,054,04C,04C,044
07FD 7C4444 593 DATA 07C,044,044,044,044,044,07C
0804 784444 594 DATA 078,044,044,078,040,040,040
080B 384444 595 DATA 038,044,044,044,054,048,034
0812 784444 596 DATA 078,044,044,078,050,048,044
0819 384440 597 DATA 038,044,040,038,004,044,038
0820 7C1010 598 DATA 07C,010,010,010,010,010,010
0827 444444 599 DATA 044,044,044,044,044,044,038
082E 444444 600 DATA 044,044,044,028,028,010,010
0835 444444 601 DATA 044,044,044,054,054,054,028
083C 444428 602 DATA 044,044,028,010,028,044,044
0843 444428 603 DATA 044,044,028,010,010,010,010
084A 7C0408 604 DATA 07C,004,008,010,020,040,07C
0851 382020 605 DATA 038,020,020,020,020,020,038
0858 004020 606 DATA 000,040,020,010,008,004,000
085F 380808 607 DATA 038,008,008,008,008,008,038
0866 001028 608 DATA 000,010,028,044,000,000,000
086D 000000 609 DATA 000,000,000,000,000,000,07C
610
CHAR3$
0874 002010 611 DATA 000,020,010,008,000,000,000
0873 000038 612 DATA 000,000,038,044,07C,044,044
0882 000078 613 DATA 000,000,078,024,038,024,078
0889 00003C 614 DATA 000,000,03C,040,040,040,03C
0890 000078 615 DATA 000,000,078,024,024,024,078
0897 00007C 616 DATA 000,000,07C,040,078,040,07C
089E 00007C 617 DATA 000,000,07C,040,078,040,040
08A5 00003C 618 DATA 000,000,03C,040,05C,044,038
08AC 000044 619 DATA 000,000,044,044,07C,044,044

```

```

657 *****
658 *
659 *           HC Mathematical package
660 *
661 *****
662 *
663 *           FLOATING POINT ROUTINES (GRAPHICS LANGUAGE)
664 *
665 *           ENTRY POINTS:
666 *           CNS##  CONVERT NUMBER TO STRING
667 *           PUSH## ON FLOATING POINT STACK
668 *           PWR$   EXPONENTIATION
669 *           SQR$   SQUARE ROOT
670 *           EXPON$ EXPONENTIAL
671 *           LOG$   NATURAL LOG
672 *           COS$   COSINE
673 *           SIN$   SINE
674 *           TAN$   TANGENT
675 *           ATN$   ARCTANGENT
676 *           INT$   GREATEST INTEGER
677 *****
678 *
679 *
680 *****
681 *
682 *           Processor and video RAM roll-out area and
683 *           floating point scratch area general definitions:
684 *           (see individual routine listings for specifics)
685 *
0010 686 PRDA$ EQU >10           Processor roll-out area
03C0 687 VROA$ EQU >3C0        Video RAM roll-out area
006E 688 VSPTR EQU >6E          Floating stack pointer
689 *
690 *           Following locations in status block are used by
691 *           floating point routines :
692 *
0075 693 SGN$ EQU >75           1-byte sign (also for keycode)
0076 694 EXP$ EQU >76           2-byte exponent
695 *
696 *****
697 *
698 *           Floating point instruction indices:
699 *
0001 700 ROUND$ EQU 1           Round via guard digits
0002 701 ROUNU$ EQU 2          Round up - CARRY propagation
0003 702 FACSTS EQU 3          Set status on FAC
0004 703 OVUN EQU 4            Overflow/underflow
0005 704 OV EQU 5              Overflow
0006 705 ADD EQU 6              Add
0007 706 SUB EQU 7             Subtract
0008 707 MULT EQU 8            Multiply
0009 708 DIV EQU 9             Divide
000A 709 COMP EQU 10          Floating point compare
000B 710 SADD EQU 11          Stack add
000C 711 SSUB EQU 12          Stack subtract
    
```

000D	712	SMULT	EQU 13	Stack multiply
000E	713	SDIV	EQU 14	Stack divide
000F	714	SCOMP	EQU 15	Stack compare
0010	715	CSN\$\$	EQU 16	Convert string to number
0012	716	CFI\$\$	EQU 18	Convert floating to integer (16)
	717	*		
	718	*	Error codes	
	719	*		
0001	720	WRNOV	EQU 1	Overflow error
0001	721	DIVZER	EQU 1	Same as division by zero
0002	722	ERRSNN	EQU 2	Syntax error
0003	723	ERRIOV	EQU 3	Integer overflow on conversion
0004	724	ERRSQR	EQU 4	Negative arg for square root
0005	725	ERRNIP	EQU 5	Negative num to non-integral power
0006	726	ERRLOG	EQU 6	LOG of neg number or zero
0007	727	TRIGER	EQU 7	Invalid arg in trig function

```

754 ROLOUT
09A0 35001A 755 MOVE 26 FROM @PROA$ TO RAM(VROA$) Roll out to video RAM
09A3 A3C010
09A6 8752 756 DCLR @FAC+8 Clear up FAC+8
09A8 00 757 RTN
758 *
759 CNS$$
09A9 0609A0 760 CALL ROLOUT
09AC 35000A 761 MOVE 10 FROM @FAC TO @CNSIT Copy contents of FAC
09AF 1A4A
09B1 BF5820 762 DST : :,@FAC+14 Assume positive number
09B4 20
09B5 D24A00 763 $IF @FAC .LT. 0 THEN Number was negative
09B8 69BF
09BA 834A 764 DNEG @FAC Change FAC to positive
09BC BE592D 765 ST :-:,@FAC+15 And indicate - sign
766 $END IF
09BF BE165A 767 ST FAC+16,@SPTR$ Indicate start of number (= digits
09C2 8F4A49 768 $IF @FAC .DEQ. 0 THEN Zero gets a special treatment
09C5 E2
769 CNSZ
09C6 BF9016 770 DST :0 :-: :,*SPTR$ Place one "0" plus end of string
09C9 3000
09CB 9016 771 INC @SPTR$ Update pointer in string
09CD CE5500 772 $IF @CW$ .LE. 0 GOTO CNSLEA We're not in calculator mo
09D0 4A9F
09D2 BE1001 773 ST 1,@VPTR$ ASSUME NO FIX MODE
09D5 D25700 774 $IF @FIX$ .GE. 0 THEN Fix mode selected
09D8 49DD
09DA A01057 775 ADD @FIX$,@VPTR$ Compute # of 0s plus one
776 $END IF
09DD 060C46 777 CALL CNSPER Make that a ".00 --- 0"
09E0 4A9F 778 BR CNSLEA Suppress leading zeroes and return
779 $END IF
780 *
781 * Free format floating point
782 *
09E2 060BD3 783 CALL CNSTEN Get base 10 exponent
09E5 BE554A 784 $IF @CW$ .NE. 0 GOTO CNSC Calculator mode = special
09E8 EF
09E9 CA770A 785 $IF @EXP#+1 .L. 10 THEN Might be printable as integer
09EC 6A04
09EE BC104A 786 ST @FAC,@VPTR$ Might even be an integer - check
09F1 A210CC 787 ADD FAC+2-64,@VPTR$ exponent through first frac. byt
788 $REPEAT
09F4 BE9010 789 $IF *VPTR$ .NE. 0 GOTO CNSFO2 Print fixed format
09F7 4A04
09F9 9010 790 INC @VPTR$ Next fractional byte please
09FB D21052 791 $UNTIL @VPTR$ .GE. FAC+8 Reached end of number
09FE 49F4
0A00 8618 792 CLR @TYP$ Indicate that number is integer
0A02 4A24 793 $SELSE
794 CNSFO2
0A04 BE1205 795 ST 5,@MSD$CH Assume E-notation rounding
0A07 CE7709 796 $IF @EXP#+1 .LE. 9 THEN Number not too big for fixed

```

```

842 *
843 CNSG
0A64 BE1208 844 ST 8,@MSD$CH Get maximum number of digits to prt
845 CNSG02
0A67 BE1503 846 ST 3,@DP$ Figure out where "." goes
0A6A A41514 847 SUB @OE$,@DP$ Take a leading zero into account
0A6D 060C05 848 CALL CNSDIG Convert back to decimal digits
0A70 060C59 849 CALL CNSUTR Suppress trailing zeroes
850 *
851 * Put exponent into the buffer
852 *
853 * DATA: SPTR$ Text pointer into buffer
854 * EXP$ Exponent
855 * CALL CNSEXP
856 * SPTR$ Updated to point after exponent
857 *
0A73 BF9016 858 DST :E+.,*SPTR$ Assume positive exponent
0A76 452B
0A78 BE766A 859 $IF @EXP$ .NE. 0 THEN Assumption incorrect....
0A7B 83
0A7C BF9016 860 DST :E-.,*SPTR$ Make that an "E-" then
0A7F 452D
0A81 8176 861 DABS @EXP$ Always think positive here !!!!
862 $END IF
0A83 9416 863 INCT @SPTR$ Skip the "E+" or "E-" field
0A85 BF9016 864 DST :*:.,*SPTR$ Be prepared for failure
0A88 2A2A
0A8A CA7764 865 $IF @EXP$+1 .L. 100 THEN Exponent within range
0A8D 6A9A
0A8F AE760A 866 DIV 10,@EXP$ Get result in EXP$,EXP$+1
0A92 A37630 867 DADD :00:,@EXP$ Combine ASCII in EXP$
0A95 30
0A96 BD9016 868 DST @EXP$,*SPTR$ Store the result in *SPTR,*SPTR+1
0A99 76
869 $END IF
0A9A 9416 870 INCT @SPTR$ Skip entire xx in E+xx result
0A9C 869016 871 CLR *SPTR$ Mark end of result string
872 *
873 * Suppress leading zeroes and float the sign
874 *
875 * CALL: CALL CNSLEA
876 * MSD$CH ASCII sign
877 * FAC+12 Pointer to start of number
878 *
879 CNSLEA
0A9F BE5659 880 ST FAC+15,@FAC+12 Get pointer to sign
0AA2 BC1259 881 ST @FAC+15,@MSD$CH Get actual sign
882 $REPEAT
0AA5 BE9056 883 ST : ,*FAC+12 Replace 0 or sign by space
0AA8 20
0AA9 9056 884 INC @FAC+12 And try the next one
0AAB D69056 885 $UNTIL *FAC+12 .NE. :0: Suppress all 0s
0AAE 306AA5
0AB1 BE9056 886 $IF *FAC+12 .NE. 0 THEN Not end of number.....
0AB4 6ACA
    
```

```

- OAB6 D69056 887      $IF *FAC+12 .NE. :E: THEN Also no reason to stop
OAB9 456ACA
OABC D79056 888      $IF *FAC+12 .DNE. :. :-: : THEN Not yet end of numbe
OABF 2E006A
OAC2 CA
OAC3 D79056 889      $IF *FAC+12 .DNE. :. E: GOTO CNSLO3 No decimal ". E"
OAC6 2E454A
OAC9 D3
                        890      $END IF
                        891      $END IF
                        892      $END IF
OACA 9656 893      DECT @FAC+12      Point back to position of sign
OACC BF9056 894      DST : 0:,*FAC+12      Make that a zero without sign
OACF 2030
OAD1 4AD9 895      BR CNSSTR      e. i. blank the sign.....
                        896      CNSLO3
OAD3 9256 897      DEC @FAC+12      Point back to where the sign goes
OAD5 BC9056 898      ST @MSD$CH,*FAC+12      Put original sign back in buffer
OAD8 12
                        899      *
                        900      * Finish up - compute the length of the string and return
                        901      *
                        902      * CALL: FAC+12 Pointer to first character in stri
                        903      * The string ends with a zero byte.
                        904      *
                        905      CNSSTR
- OAD9 BC5556 906      ST @FAC+12,@FAC+11      Save beginning of string
                        907      $REPEAT      First character has to be sign !!
OADC 9056 908      INC @FAC+12      Look for end of string
OADE BE9056 909      $UNTIL *FAC+12 .EQ. 0      Found it
OAE1 4ADC
OAE3 A45655 910      SUB @FAC+11,@FAC+12      Compute length of string
                        911      *
                        912      * Restore processor roll-out area ends
                        913      *
                        914      ROLIN
OAE6 35001A 915      MOVE 26 FROM RAM(VROA$) TO @PROA#
OAE9 10A3C0
OAE C 8752 916      DCLR @FAC+B
OAE E 01 917      RTNC

```

```

919 *
920 *      Calculator mode output
921 *
922 CNSC
0AEF D07755 923  $IF @EXP$+1 .GE. @CW$ GOTO CNSCOV # too large for width
0AF2 6B42
0AF4 060B33 924  CALL CNSCSD      Compute number of sign. digits
0AF7 D212FF 925  $IF @MSD$CH .LT. -1 GOTO CNSCUF Number too small
0AFA 4B58
0AFC D01255 926  $IF @MSD$CH .GE. @CW$ THEN Limit MSD$CH
0AFF 4B06
0B01 BC1255 927  ST @CW$,@MSD$CH      to width
0B04 9212 928  DEC @MSD$CH      - 1
929  $END IF
0B06 060B73 930  CALL CNSRND      Round according to MSD$CH
931 *
932 *      NOTE: Rounding may change the legality of a number
933 *      with respect to its size.
934 *
935 *~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~*
936 * TEST CHANGED FROM .GT. TO .GE. *
937 * ON 3/13/81 BY ALLEN ACREE *
938 * TO CORRECT BUG *
939 *~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~::~*
0B09 D07755 940  $IF @EXP$+1 .GE. @CW$ GOTO CNSCOV Got too big !!!!
0B0C 6B42
0B0E 060B33 941  CALL CNSCSD      Compute number of sign. digits
0B11 A21203 942  ADD 3,@MSD$CH      Add in overhead for display
0B14 D21203 943  $IF @MSD$CH .LT. 3 GOTO CNSCUF Totally insignificant
0B17 4B58
0B19 BC1055 944  ST @CW$,@VPTR$
0B1C 9410 945  INCT @VPTR$      Calculate width + 2
0B1E CC1210 946  $IF @MSD$CH .GT. @VPTR$ THEN
0B21 4B26
0B23 BC1210 947  ST @VPTR$,@MSD$CH Don't exceed width + 2
948  $END
0B26 A41214 949  SUB @OE$,@MSD$CH      Take leading 0s into account
0B29 060BEC 950  CALL CNSD$1      Convert digits into human rep.
0B2C D25700 951  $IF @FIX$ .LT. 0 GOTO CNSF10
0B2F 4A5F
0B31 4A9F 952  BR CNSLEA      Finish up and return
953 *
954 *      Compute number of significant digits
955 *
956 CNSCGD
0B33 BC1255 957  ST @CW$,@MSD$CH      MSD$CH = EXP + WIDTH (Non-fix)
0B36 D25700 958  $IF @FIX$ .GE. 0 THEN
0B39 4B0E
0B3B BC1257 959  ST @FIX$,@MSD$CH      MSD$CH = EXP + FIX (Fix mode)
960  $END
0B3E A01277 961  ADD @EXP$+1,@MSD$CH Update both results
0B41 00 962  RTN
963 *
964 *      Calculator OVERFLOW
965 *

```



```

966 CNSCOV
OB42 8E564B 967 $IF @CE$ .EQ. 0 THEN No E-format allowed
OB45 5C
968 CNSCV1
OB46 BE9016 969 ST :E:,*SPTR$ field with
OB49 45
OB4A 9016 970 INC @SPTR$
OB4C 9255 971 DEC @CW$ EEEEEEs
OB4E 4B46 972 BR CNSCV1
OB50 869016 973 CLR *SPTR$ Mark end of number
OB53 8E5659 974 ST FAC+15,@FAC+12 Point to sign
OB56 4A09 975 BR CNSSTR and finish up
976 *
977 * Calculator UNDERFLOW
978 *
979 CNSCUF
OB58 8E5669 980 $IF @CE$ .EQ. 0 GOTO CNSZ No E-format -> display 0
OB5B C6
981 $END IF
982 *
983 * Calculator mode E-format
984 *
OB5C 35000A 985 MOVE 10 FROM @CNSIT TO @FAC Restore original FAC
OB5F 4A1A
OB61 BC1256 986 ST @CE$,@MSD$CH MSD$CH=CE$-1
OB64 9212 987 DEC @MSD$CH
OB66 060B73 988 CALL CNSRND Perform some rounding
OB69 BC1256 989 ST @CE$,@MSD$CH MSD$CH=CE$+2-DE$
OB6C 9412 990 INCT @MSD$CH
OB6E A41214 991 SUB @DE$,@MSD$CH
OB71 4A67 992 BR CNSG02
    
```

```

994 *
995 *      Round the number in FAC
996 *
997 *      CALL:  MSD$CH Number of decimal digits to right of
998 *             most sign. digit to round
999 *             EXP$   Base ten exponent
1000 *             OE$    0 = EXP$ is even, 1 = EXP$ is odd
1001 *             CALL  CNSRND
1002 *
1003 *             EXP$   Base ten exponent of rounded result
1004 *             OE$    0 = EXP$ is even, 1 = EXP$ is odd
1005 *
1006 CNSRND
OB73 A47712 1007 SUB  @MSD$CH,@EXP$+1  Compute base 10 exp of rounding pos
OB76 A41214 1008 SUB  @OE$,@MSD$CH    Don't forget first digit
OB79 E61201 1009 SRL  @MSD$CH,1       Compute actual FAC address
OB7C 9412   1010 INCT @MSD$CH         for rounding check
OB7E B2127F 1011 AND  >7F,@MSD$CH    (SINCE SRL DOESN'T WORK FOR NEG NUM
OB81 CE1207 1012 $IF @MSD$CH .LE. 7 THEN Not everything is sign.
OB84 6BD3
OB86 BE1031 1013 ST   49,@VPTR$      Assume rounding of highest nibble
OB89 DA7701 1014 $IF .BIT0 @EXP$+1 .EQ. 1 THEN Rounded on odd ten's pos.
OB8C 6B91
OB8E BE1004 1015 ST   4,@VPTR$      So we have to round the low nibble
1016 $END IF
OB91 BE144A 1017 ST   FAC,@OE$      Get pointer into FAC
OB94 B775   1018 DCLR @SGN$         Clear both SGN$ and EXP$
OB96 BC774A 1019 ST   @FAC,@EXP$+1 Save it to see if it will change
OB99 BC184A 1020 ST   @FAC,@TYP$    Get exponent in the low byte
OB9C A01412 1021 ADD  @MSD$CH,@OE$   Compute address of rounding byte
OB9F A09014 1022 ADD  @VPTR$,*OE$    Add to round - 1 into correct byte
OBA2 10
OBA3 BC5412 1023 ST   @MSD$CH,@FAC+10 Install round start point
OBA6 0F02   1024 FLTPT ROUNU$       Propagate CARRY upwards in FAC
OBA8 8612   1025 CLR  @MSD$CH
OBAA D6144B 1026 $IF @OE$ .EQ. FAC+1 THEN rounding at first byte of FAC
OBAD 4BB4
OBAF D4184A 1027 $IF @TYP$ .NE. @FAC GOTD CNSR03 FAC is correct as is
OB82 4BC7
1028 $END IF
OB84 D61004 1029 $IF @VPTR$ .EQ. 4 THEN No rounding on byte boundary
OB87 4BC9
OB89 BC1390 1030 ST   *OE$,@MSD$CH+1 Retrieve rounded byte
OB8C 14
OB8D AE120A 1031 DIV  10,@MSD$CH    Divide and multiply to get
OB8C AA120A 1032 MUL  10,@MSD$CH    rid of the remainder
OB8C BC9014 1033 ST   @MSD$CH+1,*OE$ Put byte back into FAC
OB86 13
1034 CNSR03
OB87 9014   1035 INC  @OE$          Avoid rounding byte from
1036 $END IF          showing up in result
1037 $REPEAT
OB89 869014 1038 CLR  *OE$          Zero next byte of FAC
OB8C 9014   1039 INC  @OE$          Take next byte of FAC
OB8E D21452 1040 $UNTIL @OE$ .GE. FAC+8 Until rest of FAC is zeroed

```

= OBD1 4BC9

```

1041      $END IF
1042      * B      CNSTEN          Get new base ten exponent of FAC
1043      *
1044      *      Get _10 exponent of the number in FAC
1045      *
1046      *      CALL:      CALL  CNSTEN
1047      *                  EXP$  base 10 exponent
1048      *                  OE$    XP$ odd/even - 0 = even, 1 = odd
1049      *
1050      CNSTEN
OBD3 BC764A 1051      ST   @FAC,@EXP$      Get base 100 exponent
OBD6 A67640 1052      SUB   64,@EXP$      Remove bias
OBD9 E27601 1053      SLL   @EXP$,1      Multiply by 2 (shift left once)
OBDC DF7600 1054      DSRA  @EXP$,8      Fix high order byte (copy sign)
OBDF 08
OBE0 8614   1055      CLR   @OE$          Assume even exponent
OBE2 D24B0A 1056      $IF @FAC+1 .GE. 10 THEN First digit of FAC = 2 dec. digi
OBE5 4BEB
OBE7 9077   1057      INC   @EXP$+1      Add this into EXP$+1
OBE9 9014   105      INC   @OE$          And indicate odd base 10 exp
1059      $END IF
OBE3 00     1060      RTN

```

```

1062 CNSD#1
JBEC A47714 1063 SUB @DE$, @EXP#+1
OBEB BC1577 1064 ST @EXP#+1, @DP$ Would like DP$ = EXP + 3
OBF2 A21503 1065 ADD 3, @DP$ DP$ is not used by CNSPER !!
OBF5 D27700 1066 #IF @EXP#+1 .LT. 0 THEN Only something behind "."
OBF8 6C05
OBFA BE10FF 1067 ST -1, @VPTR$ VPTR$=-1-EXP
OBFD A41077 1068 SUB @EXP#+1, @VPTR$
OC00 060C46 1069 CALL CNSPER Create '.00---0'-string
OC03 8615 1070 CLR @DP$ and prevent second "."
1071 #END IF
1072 *
1073 * Convert fraction of floating number in FAC into ASCII
1074 *
1075 * CALL: MSD$CH Number of decimal digits + 1 to cnvrt
1076 * DP$ Number of the digit the point is to
1077 * the left of.
1078 * SPTR$ Text pointer for result
1079 *
1080 * CALL CNSDIG
1081 * MSD$CH 0
1082 * SPTR$ Updated to point to end of digits
1083 * SPSV$ Pointer to decimal point
1084 *
1085 CNSDIG
OC05 8752 1086 DCLR @FAC+8 Don't print any guard digits
OC07 BE134B 1087 ST FAC+1, @FP$ Get pointer to first byte of FAC
OC0A 060C33 1088 CALL CNSD03 Check for leading decimal point
1089 CNSD01
OC0D 8610 1090 CLR @VPTR$ Clear high byte for divide
OC0F BC1190 1091 ST *FP$, @VPTR#+1 get next byte of FAC
OC12 13
OC13 9013 1092 INC @FP$
OC15 AE100A 1093 DIV 10, @VPTR$ Separate the decimal digits
OC1B A31030 1094 DADD :00:, @VPTR$ Create ASCII result
OC1B 30
OC1C 060C2D 1095 CALL CNSD02 Put first one in the buffer
OC1F BC1011 1096 ST @VPTR#+1, @VPTR$ Swab the high byte down...
OC22 060C2D 1097 CALL CNSD02 And store that one too
OC25 4C0D 1098 BR CNSD01 Continue with this loop
1099 *
1100 CNSD04
OC27 BE102E 1101 ST :., @VPTR$ Time to store a decimal point
OC2A BC1716 1102 ST @SPTR$, @SPSV$ Remember where the "." is located
1103 CNSD02
OC2D BC9016 1104 ST @VPTR$, *SPTR$ Store digit in buffer
OC30 10
OC31 9016 1105 INC @SPTR$ Update bufferpointer
1106 CNSD03
OC33 9215 1107 DEC @DP$ Time for decimal yet ???
OC35 6C27 1108 BS CNSD04 Yep...insert one "." in buffer
OC37 D61669 1109 #IF @SPTR$ .NE. FAC+31 THEN Still no field overflow
OC3A 6C40
OC3C 9212 1110 DEC @MSD$CH Completed all sign. digits ???
OC3E 4C45 1111 #SELSE Fall through if they have been

```

0C40 9673	1112	DECT @SUBSTK	Restore return address
	1113	CNSIN2	
0C42 869016	1114	CLR *SPTR\$	Put 0 at end of number
	1115	*SEND IF	
0C45 00	1116	RTN	

```

1118 *
1119 * Put some zeroes in the buffer and maybe a decimal point
1120 *
1121 * CALL VPTR$ Number of zeroes + 1
1122 * SPTR$ Text pointer into buffer
1123 * CALL CNSPER ( Put a decimal first)
1124 * CALL CNSZ R ( Just put in zeroes)
1125 * SPTR$ Updated to point behind the zeroes
1126 *
1127 CNSPER
OC46 BE9016 1128 ST :.,*SPTR$ Put in one decimal point
OC49 2E
1129 CNSZ02
OC4A 9016 1130 INC @SPTR$ >>>> CHECK FOR VPTR CONTENTS <<<<
OC4C 9210 1131 DEC @VPTR$ More zeroes to insert ?????
OC4E CE1000 1132 $IF @VPTR$ .LE. 0 GOTO CNSIN2 Finish up if done
OC51 4C42
OC53 BE9016 1133 ST :0,*,*SPTR$ Put one zero in the buffer
OC56 30
OC57 4C4A 1134 BR CNSZ02 and continue
1135 *
1136 * Remove trailing zeroes
1137 *
1138 * CALL: SPTR$ Pointer one past end of number
1139 * SPSV$ Pointer to decimal point
1140 * TYP$ Zero if an integer is being printed
1141 * CALL CNSUTR
1142 * SPTR$ Pointer to new end of number
1143 *
1144 CNSUTR
1145 $REPEAT
OC59 9216 1146 DEC @SPTR$ Point back to next digit in number1
OC5B D69016 1147 $UNTIL *SPTR$ .NE. :0: Found a non-zero
OC5E 306C59
OC61 9016 1148 INC @SPTR$
OC63 8E184C 1149 $IF @TYP$ .NE. 0 GOTO CNSIN2 Integer being printed
OC66 42
OC67 8C1617 1150 ST @SPSV$,*SPTR$ End is at decimal point
OC6A 4C42 1151 BR CNSIN2 Put a zero at the end of the string

```

```

1153 *****
1154 *      FLOATING POINT STACK PUSH, POP ROUTINES
1155 *****
1156 PUSH$$
0C6C A36E00 1157      DADD B, @VSPTR
0C6F 08
0C70 350008 1158      MOVE B FROM @FAC TO RAM(@VSPTR)
0C73 B06E4A
0C76 00      1159      RTN
1160 POP$$
0C77 350008 1161      MOVE B FROM RAM(@VSPTR) TO @FAC
0C7A 4AB06E
0C7D A36EFF 1162      DADD -B, @VSPTR
0C80 FB
0C81 00      1163      RTN
    
```

```

1165 *****
1166 *      FLOATING POINT MATH FUNCTIONS      *
1167 *****
03DA 1168 FPSAVE EQU >3DA      FLOATING SAVE LOCATION
03DC 1169 FPSIGN EQU >3DC      FLOATING SIGN SAVE
0012 1170 P$      EQU  PROA$+2    POINTER TO POLYNOMIAL COEFF.
0016 1171 Q$      EQU  P$+4      WRK REGISTER (2-BYTE)
0018 1172 A$      EQU  Q$+2      8-BYTE FLOATING POINT SAVE REG
001A 1173 C$      EQU  A$+2      8-BYTE TEMP STORE FOR ONE COEFF.
8000 1174 SGNBIT EQU > 000      END-OF-COEFF MARKER
1175 *****
1176 *      EXPONENTIATION                      *
1177 *                                          *
1178 *      FAC := B ^ E                        *
1179 *                                          *
1180 *      CALL:  EXTERNAL RAM STACK = B      *
1181 *            FAC = E                      *
1182 *            CALL PWR($$)                 *
1183 *            FAC RETURNS B^E OF APPROPRIATE TYPE *
1184 *      ERRORS: ERRNIP  NEGATIVE NUMBER RAISED TO NON- *
1185 *                   INTEGRAL POWER.          *
1186 *                   XXXXX  DIVISION BY ZERO      *
1187 *                   XXXXX  OVERFLOW             *
1188 *                                          *
1189 *      STACK LEVELS USED:                  *
1190 *                                          *
1191 *      IF E = 0          THEN RESULT := 1      *
1192 *      IF B = 0          *
1193 *                   THEN IF E LT 0          THEN DIVZER (WITH *
1194 *                   (POSITIVE RESULT)      *
1195 *                   ELSE RESULT := 0        *
1196 *      RESULT = IF SIGN = NEG THEN -R ELSE R *
1197 *****
1198 PWR$$
0C82 0611F6 1199 CALL POPARG      POP B TO ARG
0C85 8F4A   1200 DCZ  @FAC        IF E IS ZERO
0C87 6D41   1201 BS   PWRG01     THEN RESULT = 1
0C89 8F5C   1202 DCZ  @ARG        IF B IS ZERO
0C8B 6D39   1203 BS   PWRG02     THEN RETURN ZERO OR WARNING
0C8D A36E00 1204 DADD B,@VSPTR   USE B ON STACK
0C90 08
0C91 8675   1205 CLR  @SGN$      ASSUME SIGN IS POSITIVE
0C93 060C6C 1206 CALL PUSH$$     IS E A FLOATING INTEGER
0C96 0611FE 1207 CALL INT$$
0C99 8675   1208 CLR  @SGN$
0C9B 0611E0 1209 CALL XTFAC$     FAC=E STACK=INT(E)
0C9E 0F0F   1210 FLTPT SCOMP
0CAC 4D48   1211 BR   PWR$$3     NO, TRY FLOATING CODE
1212 *
1213 *      COMPUTE INTEGER POWER  B ^ E
1214 *
1215 *      E IN FAC          B ON STACK
0CA2 060C6C 1216 CALL PUSH$$     PUT E ON TOP OF B ON STACK
0CA5 8654   1217 CLR  @FAC+10
0CA7 0F12   1218 FLTPT CFI$$     TRY TO CONVERT "E" TO INTEGER
    
```



```

- OCA9 814A      1219      DABS  @FAC          ABS OF EXPONENT
OCAB BDA3DB     1220      DST   @FAC, RAM(FPSAVE+1), SAVE THE INTEGER EXPONENT
OCAE 4A
OCAF 060C77     1221      CALL  POP##        RETURN E TO FAC; B ON STACK
OCB2 8E544D     1222      $IF  @FAC+10 .NE. 0 GOTO PWR##1
OCB5 02
                1223      *
                1224      *
                1225      *
OCB6 0611E0     1225      CALL  XTFAC##      GET B AS ACCUMULATOR
                1226      *
OCB9 060C6C     1227      CALL  PUSH##       PUT E ON STACK FOR LATER SIGN CH
                1228      *
                1229      *
                1230      *
OCBC 93A3DB     1230      DDEC  RAM(FPSAVE+1) REDUCE EXPONENT BY ONE SINCE
                1231      *
                1232      *
OCBF 6CE4       1232      BS    PWRJ40       IF ZERO THEN DONE ALREADY
                1233      *
OCC1 DAA3DC     1234      PWRJ30 $IF .BIT0 RAM(FPSAVE+2) .EQ. 0 GOTO PWRJ10
OCC4 016CCD
                1235      *
OCC7 0F0D       1236      FLTPT SMULT       MULTIPLY IN THIS POWER
OCC9 A36E00     1237      DADD  B, @VSPTR   RESTORE STACK
OCCC 08
OCCD E7A3DB     1238      PWRJ10 DSRL RAM(FPSAVE+1), 1 GET NEXT BIT
OCDO 0001
- OCD2 8FA3DB     1239      $IF  RAM(FPSAVE+1) .DEQ. 0 GOTO PWRJ40 IF DONE
OCD5 6CE4
OCD7 0611E0     1240      CALL  XTFAC$      EXCHANGE: B IN FAC; ACC ON STACK
OCDA 060C6C     1241      CALL  PUSH##      COPY B ONTO STACK
OCDD 0F0D       1242      FLTPT SMULT       SQUARE IT FOR NEW B
OCDF 0611E0     1243      CALL  XTFAC$      RESTORE ORDER; B ON STACK; ACC IN
OCE2 4CC1       1244      BR    PWRJ30      LOOP FOR NEXT BIT
                1245      *
                1246      *
OCE4 A36EFF     1247      PWRJ40 DADD -16, @VSPTR   DONE; CLEAN UP STACK
OCE7 F0
OCE8 D2E008     1248      $IF  RAM(8(VSPTR)) .LT. 0 THEN TEST EXPONENT SIGN
OCEB 6E006D
OCEE 01
OCEF 8E544C     1249      $IF  @FAC+10 .EQ. 0 THEN
OCF2 FD
OCF3 310008     1250      MOVE  B FROM ROM(#EXPQ) TO @ARG YES,
OCF6 5C1071
OCF9 0F09       1251      FLTPT DIV        COMPUTE INVERSE
OCFB 4D01       1252      $SELSE
OCFD 874A       1253      DCLR  @FAC       IF OVERFLOW THEN RESULT=0
OCFF 8654       1254      CLR   @FAC+10   NO ERROR
                1255      $END IF
                1256      $END IF
OD01 00        1257      RTN
                1258      *
                1259      *
                1260      *
                1261      *
                1262      *
OD02 D2B06E     1262      PWR##1 $IF  RAM(@VSPTR) .LT. 0 THEN TEST B

```

```

1296 *      SQUARE ROOT FUNCTION
1297 *
1298 *      REFERENCE FOR SCIENTIFIC FUNCTION APPROXIMATIONS:
1299 *      JOHN F. HART, ET AL, COMPUTER APPROXIMATIONS,
1300 *      JOHN WILEY & SONS, 1968.
1301 *
1302 *      FAC := SQR(FAC)
1303 *
1304 *      CALL:  CALL  SQR($$)
1305 *
1306 *      ERRORS:  ERRSQR      SQUARE ROOT OF NEGATIVE NUMBER
1307 *              ATTEMPTED.
1308 *
1309 *      STACK LEVELS USED:
1310 *
1311 *      IF FAC = 0          THEN SQR := 0
1312 *      IF FAC LT 0        THEN ERRSQR
1313 *      FAC = A * 100^N,  .01 LE A LT 1
1314 *      SQR := 10^N * SQR(A)
1315 *      NEWTON'S METHOD WITH A FIXED NUMBER OF ITERATIONS...
1316 *      IS USED TO APPROXIMATE SQR(A):
1317 *      A RATIONAL FUNCTION APPROXIMATION IS USED FOR Y(0)
1318 *                                  (HART SQRT 0231)
1319 *      Y(N+1) = (Y(N) + A/Y(N))/2
1320 *
1321 *      SQR$$
- 0D59 0609A0 1322      CALL ROLOUT
0D5C 0F03    1323      FLTPT FACSTS
0D5E 6AE6    1324      BS   ROLIN          FAC IS ZERO, RETURN ZERO
0D60 0A      1325      GT
0D61 4DAF    1326      BR   SQRO2          FAC LT ZERO, ERROR
0D63 BC144A  1327      ST   @FAC,@OE$
0D66 BE4A3F  1328      ST   >3F,@FAC      CREATE A IN RANGE .01 LE A LT 1
0D69 A214C1  1329      A    -63,@OE$      REMOVE BIAS FROM EXPONENT
0D6C DF1400  1330      DSRA @OE$,8        SIGN EXTEND
0D6F 0B
0D70 E31400  1331      DSLL @OE$,1        SAVE 2 * N
0D73 01
0D74 060C6C  1332      CALL PUSH$$        SAVE A
0D77 060C6C  1333      CALL PUSH$$        AND SAVE A AGAIN
0D7A BF1210  1334      DST  #SGRP,@P$
0D7D 2B
0D7E 0611AD  1335      CALL POLY           COMPUTE P(A)
0D81 0611E0  1336      CALL XTFAC$        STACK = P(A), FAC = A
0D84 BF1210  1337      DST  #SQRQ,@P$
0D87 45
0D88 0611AD  1338      CALL POLY           COMPUTE Q(A)
0D8B 0F0E    1339      FLTPT SDIV        COMPUTE P(A) / Q(A)
1340 *      AT THIS POINT, FAC = Y(0), STACK = A
0D8D BE1203  1341      ST   3,@P$
0D90 350008  1342      SQR01  MOVE B FROM RAM(@VSPTR) TO @ARG
0D93 5CB06E
0D96 060C6C  1343      CALL PUSH$$        PUSH Y(N)
0D99 0F09    1344      FLTPT DIV          COMPUTE A/Y(N)
0D9B 0F0B    1345      FLTPT SADD        COMPUTE A/Y(N) + Y(N)

```

```

J9D 310008 1346      MOVE B FROM R01(#FHALF) TO @ARG
ODA0 5C0FE3
ODA3 0F08 1347      FLTPT MULT          CDMPUTE .5 * (A/Y(N)+Y(N))
ODA5 9212 1348      DEC @P$           DECREMENT LOOP COUNTER
ODA7 4D90 1349      BR SQR01          LOOP 3 TIMES
ODA9 A36EFF 1350    DADD -B,@VSPTR    POP A OFF STACK
ODAC FB
ODAD 4E3D 1351      BR EXPSQT        TO FINISH UP.
1352 *            Jump always
ODAF BE5404 1353    SQR02 ST ERRSQR,@FAC+10
ODB2 4AE6 1354      BR ROLIN         TO EXIT
1355 *            Jump always
    
```

```

1357 *      EXPONENTIAL FUNCTION
1358 *
1359 *      FAC := EXP(FAC)
1360 *
1361 *      CALL: CALL  XP($$)
1362 *
1363 *      WARNINGS: WRNOV  OVERFLOW
1364 *
1365 *      STACK LEVELS US D:
1366 *
1367 *      X := FAC * LOG10(E)
1368 *      SO EXP(FAC) = 10^X
1369 *      MAKE SURE X IS IN RANGE  LOG100(X) = LOG10(X)/2
1370 *      N := INT(X)
1371 *      R := X-N,  0 LE R LT 1
1372 *      IF R LT .5 THEN S := R
1373 *              ELSE S := R - .5
1374 *      A RATIONAL FUNCTION APPROXIMATION IS USED FOR 10^S
1375 *      (HART EXPD 1444)
1376 *      EXP := IF R LT .5  THEN 10^N * 10^S
1377 *              ELSE 10^N * 10^.5 * 10^S
1378 *
1379 EXP$$
ODB4 0609A0 1380 CALL ROLOUT
ODB7 310008 1381 MOVE B FROM RCM(#LOG10E) TO @ARG
ODBA 5C0FF3
OBD8 0F08 1382 FLTPT MULT      X = FAC * LOG10(E)
OBBF 060C6C 1383 CALL PUSH$$     SAVE X
ODC2 0611FE 1384 CALL INT$$      COMPUTE N = INT(X)
ODC5 310008 1385 MOVE B FROM RCM(#EXC127) TO @ARG
ODCB 5C0FDB
ODCB 0F0A 1386 FLTPT COMP      IS N GT 127?
ODCD 6DE7 1387 BS EXP03
ODCF 0A 1388 GT
ODD0 4DD9 1389 BR EXP01        YES, OUT OF RANGE
ODD2 835C 1390 DNEG @ARG
ODD4 0F0A 1391 FLTPT COMP      IS -127 GT N?
ODD6 0A 1392 GT
ODD7 4DE7 1393 BR EXP03        YES, N IS IN RANGE
1394 *      N IS OUT OF RANGE.
ODD9 A36EFF 1395 EXP01 DADD -B,@VSPTR  POP X OFF STACK
ODDC FB
ODDD BD764A 1396 DST @FAC,@EXP#  RECALL EXPONENT SIGN
ODE0 8675 1397 CLR @SGN#       RESULT IS POSITIVE
ODE2 0F04 1398 FLTPT OVUN      TAKE OVER OR UNDERFLOW ACTION
ODE4 050AE6 1399 B ROLIN         TO EXIT
ODE7 060C6C 1400 EXP03 CALL PUSH$$     SAVE VALUE ON STACK
ODEA 0F12 1401 FLTPT CFI$$     CONVERT TO INTEGER EXPONENT
ODEC BD144A 1402 DST @FAC,@DE#  AND SAVE IN TEMPORARY
ODEF 060C77 1403 CALL POP$$      RESTORE VALUE
ODF2 E31400 1404 DSSL @DE$,1     COMPUTE 2 + N IN DE#
ODF5 01
ODF6 0F0C 1405 FLTPT SSUB      COMPUTE R := X - N
ODFB 310008 1406 MOVE B FROM RCM(#FHALF) TO @ARG
ODFB 5C0FE3

```

```

)DFE OF0A      1407      FLTPT COMP      IS .5 GT R?
OE00 0A        1408      GT
OE01 6E09      1409      BS EXP04      YES, S := R
OE03 835C      1410      DNEG @ARG     -.5
OE05 OF06      1411      FLTPT ADD     COMPUTE S := R - .5
OE07 9114      1412      DINC @OE$    REMEMBER R GE .5, 2*N + 1
OE09 060C6C    1413      EXP04 CALL PUSH$$  SAVE A COPY OF S
OE0C BF1210    1414      DST #XPP,@P$
OE0F 57
OE10 06119D    1415      CALL POLYW    COMPUTE S + P(S^2)
OE13 0611E0    1416      CALL XTFAC$   FAC = S, STACK = S * P(S^2)
OE16 BF1210    1417      DST #EXPQ,@P$
OE19 71
OE1A 0611A6    1418      CALL POLYX    COMPUTE Q(S^2)
OE1D 0611F6    1419      CALL POPARG   S * P(S^2) -> ARG
OE20 A36E00    1420      DADD B,@VSPTR
OE23 08
OE24 060C6C    1421      CALL PUSH$$   SAVE COPY OF Q(S^2)
OE27 OF06      1422      FLTPT ADD     Q(S^2) + S * P(S^2)
OE29 350008    1423      MOVE B FROM @FAC TO @C$
OE2C 1A4A
OE2E 060C77    1424      CALL POP$$    FAC = Q(S^2), STACK = S * P(S^2)
OE31 0611E0    1425      CALL XTFAC$   REVERSE SAME
OE34 OF0C      1426      FLTPT SSUB    COMPUTE Q(S^2) - S * P(S^2)
OE36 350008    1427      MOVE B FROM @C$ TO @ARG
OE39 5C1A
OE3B OF09      1428      FLTPT DIV     COMPUTE Q + P / Q - P
                1429      *
OE3D DA1501    1430      EXPSQT $IF .BIT0 @OE$+1 .EQ. 1 THEN
OE40 6E4A
OE42 310008    1431      MOVE B FROM RDM(#SQRTEN) TO @ARG
OE45 5C0FEB
OE48 OF08      1432      FLTPT MULT    BY SQR(10) IF M ODD
                1433      $END
OE4A 310008    1434      MOVE B FROM RDM(#FPS1) TO @ARG
OE4D 5C1045
OE50 DA1502    1435      $IF .BIT1 @OE$+1 .EQ. 1 THEN
OE53 6E58
OE55 BE5D0A    1436      ST >OA,@ARG+1 ODD POWER OF TEN
                1437      $END
OE58 DF1400    1438      DSRA @OE$,2  DIVIDE TO GET EXPONENT ADJUST
OE5B 02
OE5C A05C15    1439      A @OE$+1,@ARG ADD IN POWER OF 100 TO EXP
OE5F OF08      1440      FLTPT MULT
OE61 050AE6    1441      B ROLIN     EXIT NORMALLY

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```

1443 *      NATURAL LOGARITHM FUNCTION
1444 *
1445 *      FAC := LOG(FAC)
1446 *
1447 *      CALL:  CALL LOG
1448 *
1449 *      ERRORS: ERRLOG  LOG OF NEGATIVE NUMBER OR ZERO
1450 *                  ATTEMPTED.
1451 *
1452 *      STACK LEVELS USED:
1453 *
1454 *      IF FAC LE 0 THEN ERRLOG
1455 *      LOG(FAC) = LN(FAC) = LOG10(FAC) * LN(10)
1456 *      FAC = A * 10^N,  .1 LE A LT 1
1457 *      S := A * SQR(10), 1/SQR(10) LE S LT SQR(10)
1458 *      LOG10(A) = LOG10(S/SQR(10))
1459 *                  = LOG10(S) - LOG10(SQR(10))
1460 *                  = LOG10(S) - .5
1461 *      LOG := (N - .5 + LOG10(S)) * LN(10)
1462 *                  = (N - .5) * LN(10) + LN(S)
1463 *      A RATIONAL FUNCTION APPROXIMATION IS USED FOR
1464 *      LN(S)  (HART LOGE 2687)
1465 *
1466 LOG$$
OE64 OF03 1467 FLTPT FACSTS
OE66 6EF5 1468 BS LOG02 FAC = 0, ERROR
OE68 0A 1469 GT
OE69 4EF5 1470 BR LOG02 FAC LT 0, ERROR
OE6B 0609A0 1471 CALL ROLDUT
OE6E 060BD3 1472 CALL CNSTEN GET BASE 10 EXPONENT
OE71 8E144E 1473 $IF @OE$ .EQ. 0 THEN
OE74 85
OE75 310008 1474 MOVE B FROM RCM(#FPOS1) TO @ARG
OE78 5C1045
OE7B BE5D0A 1475 ST 10, @ARG+1
OE7E OF08 1476 FLTPT MULT MULTIPLY FAC BY 10
OE80 060BD3 1477 CALL CNSTEN GET NEW EXPONENT OF 10
OE83 9376 1478 DDEC @EXP$ COMPENSATE FOR MULT
1479 $END
OE85 9176 1480 DINC @EXP$ COMPENSATE FOR WHERE RADIX POINT
OE87 BE4A3F 1481 ST >3F, @FAC PUT A IN PROPER RANGE
OE8A BDA3DA 1482 DST @EXP$, RAM(FPSAVE)
OE8D 76
OE8E 310008 1483 MOVE B FROM RCM(#SQRTEN) TO @ARG
OE91 5C0FEB
OE94 OF08 1484 FLTPT MULT S = A * SQR(10)
OE96 06117B 1485 CALL FORMA Z = (S - 1) / (S + 1)
OE99 060C6C 1486 CALL PUSH$$ PUSH Z
OE9C BF1210 1487 DST #LOGP, @P$
OE9F 93
OEAA 06119D 1488 CALL POLYW COMPUTE Z + P(Z^2)
OEAB 0611E0 1489 CALL XTFAC$
OEAC BF1210 1490 DST #LOGQ, @P$
OEAD BD
OEAA 0611A6 1491 CALL POLYX COMPUTE Q(Z^2)

```

EAD	0F0E	1492		FLTPT SDIV	COMPUTE Z * P(Z^2) / Q(Z^2)
OEAF	060C6C	1493		CALL PUSH##	
OEB2	BD5CA3	1494		DST RAM(FPSAVE), @ARG	
OEB5	DA				
OEB6	310006	1495		MOVE 6 FROM ROM(#ZER3) TO @ARG+2	
OEB9	5E0FE5				
OEBE	BF5C	1496		DCZ @ARG	ZERO EXP?
OEBE	6ED2	1497		BS LOG01	
OEC0	815C	1498		DABS ARG	
OEC2	CF5C00	1499		DCGT 99, @ARG	TOO LARGE?
OEC5	63				
OEC6	6EE7	1500		BS LOG03	
OEC8	BE5C40	1501		ST >40, @ARG	
OECB	8EA3DA	1502	LOG04	CZ RAM(FPSAVE)	
OECE	6ED2	1503		BS LOG01	
OED0	835C	1504		DNEG @ARG	
OED2	310008	1505	LOG01	MOVE 8 FROM ROM(#FHALF) TO @FAC	
OED5	4A0FE3				
OED8	0F07	1506		FLTPT SUB	COMPUTER N - .5
OEDA	310008	1507		MOVE 8 FROM ROM(#LN10) TO @ARG	
OEDD	5C0FFB				
OEE0	0F08	1508		FLTPT MULT	COMPUTER (N-.5) * LN(10)
OEE2	0F0B	1509		FLTPT SADD	ADD TO LN(S)
OEE4	050AE6	1510		B ROLIN	TO EXIT @ARG
OEE7	A75C00	1511	LOG03	DSUB 100, @ARG	SUBTRACT FIRST 100
EEA	64				
OEEB	BC5E5D	1512		ST @ARG+1, @ARG+2	
OEEE	BF5C41	1513		DST >4101, @ARG	LOAD EXPONENT AND LEADING DIGIT
OEF1	01				
OEF2	050ECB	1514		B LOG04	
		1515	*		
OEF5	BE5406	1516	LOG02	ST ERRLOG, @FAC+10	INDICATE WHICH ERROR
OEF8	00	1517		RTN	

```

1519 *      COSINE FUNCTION
1520 *
1521 *      FAC := COS(FAC)
1522 *
1523 *      CALL: CALL COS$$
1524 *
1525 *      COS(FAC) := SIN(FAC + PI/2)
1526 *
1527 COS$$
0EF9 310008 152      MOVE 8 FROM ROM(#PI2) TO @ARG
0EFC 5C1003
0EFF 0F06 1529     FLTPT ADD          COMPUTE FAC + PI/2
1530 *      B SIN00$          FINISH BY COMPUTING THE SIN
1531 *      SINE FUNCTION
1532 *      FAC := SIN(FAC)
1533 *      CALL: CALL SIN$$
1534 *
1535 *      IF FAC LT 0          THEN SIN(FAC) = -SIN(-FAC)
1536 *      X := 2/PI * FAC
1537 *      K := INT(X)
1538 *      R := X - K, 0 LE R LT 1
1539 *      Q := K MOD 4
1540 *      SO K = 4 * N + Q
1541 *      FAC = PI/2 * K + PI/2 * R = 2*PI*N + PI/2 * Q
1542 *                                     +PI/2 * R
1543 *      SIN(FAC) = SIN(PI/2 * Q + PI/2 * R)
1544 *
1545 *      QUADRANT Q IDENTITY
1546 *      I 0 SIN(FAC) = SIN(PI/2 * R)
1547 *      II 1 SIN(FAC) = SIN(PI/2 + PI/2*R)
1548 *                = SIN(PI - (PI/2 + PI/2*R))
1549 *                = SIN(PI/2 * (1-R))
1550 *      III 2 SIN(FAC) = SIN(PI+PI/2*R)
1551 *                = SIN(PI - (PI+PI/2*R))
1552 *                = SIN(PI/2 * (-R))
1553 *      IV 3 SIN(FAC) = SIN(3*PI/2 + PI/2*R)
1554 *                = SIN(3*PI/2+PI/2*R-2*PI)
1555 *                = SIN(PI/2 * (R-1))
1556 *
1557 *      QUADRANT Q ARGUMENT TO APPROXIMATION POLYNOMIAL:
1558 *      I 0 R = R, 0 LE R LT 1
1559 *      II 1 1-R = 1-R, 0 LT 1-R LE 1
1560 *      III 2 -R = -R, -1 LT -R LE 0
1561 *      IV 3 R-1 = -(1-R), -1 LE R-1 LT 0
1562 *
1563 *      A POLYNOMIAL APPROXIMATION IS USED FOR SIN(PI/2 * F
1564 *      -1 LE R LE 1 (HART SIN 3344)
1565 SIN$$
0F01 0609A0 1566     CALL ROLOUT
0F04 310008 1567     MOVE 8 FROM ROM(#RPI2) TO @ARG
0F07 5C100B
0F0A 0F08 1568     FLTPT MULT          X = 2/PI * FAC
0F0C 3CA3DA 1569     ST @FAC, RAM(FPSAVE)
0F0F 4A
0F10 814A 1570     DABS @FAC          CONSIDER POSITIVE NUMBERS

```



```

OF12 CE4A44 1571 $IF @FAC .GT. >44 THEN
OF15 4F1C
OF17 BE5407 1572 ST TRIGER,@FAC+10 ERROR IN RANGE OF ARGUMENT
OF1A 4AE6 1573 BR ROLIN
1574 $END IF
OF1C 060C6C 1575 CALL PUSH$$ SAVE X
OF1F 0611FE 1576 CALL INT$$ K = INT(X)
OF22 8616 1577 CLR @Q$ ASSUME Q IS ZERO
OF24 8F4A 157 DCZ @FAC IS FAC ZERO?
OF26 6F3D 1579 BS SIN02 YES, Q IS ZERO
OF28 BC774A 1580 ST @FAC,@EXP$+1
OF2B A67746 1581 S >46,@EXP$+1
OF2E CE7700 1582 CGT 0,@EXP$+1 IS K TOO BIG FOR (K MOD 4) TO
1583 * HAVE SIGNIFICANCE?
OF31 6F3A 1584 BS SIN01 YES, DEFAULT Q TO ZERO.
OF33 A27751 1585 A FAC+7,@EXP$+1
OF36 BC1690 1586 ST *EXP$+1,@Q$ NO, GET 10'S AND 1'S PLACE OF K
OF39 77
OF3A B21603 1587 SIN01 AND 3,@Q$ Q = (K MOD 4)
OF3D 0F0C 1588 SIN02 FLTPT SSUB SSUB COMPUTE R = X - K
OF3F DA1601 1589 TBR @Q$,0 IS Q EVEN?
OF42 6F4C 1590 BS SIN03 YES
OF44 310008 1591 MOVE 8 FROM RCM(#FPOS1) TO @ARG
OF47 5C1045
OF4A 0F07 1592 FLTPT SUB COMPUTE 1-R
OF4C E61601 1593 SIN03 SRL @Q$,1
OF4F BE16 1594 CZ @Q$ QUADRANT III OR IV?
OF51 6F56 1595 BS SIN04 NO
OF53 84A3DA 1596 INV RAM(FPSAVE) YES, CHANGE SIGN OF RESULT
OF56 BF1210 1597 SIN04 DST #SINP,@P$ GET POLYNOMIAL P'S COEFFICIENTS
OF59 E7
OF5A 06119D 1598 CALL POLYW
OF5D 4FD1 1599 BR ATNSGN
1600 * TANGENT FUNCTION
1601 *
1602 * FAC := TAN(FAC)
1603 * CALL: CALL TAN$$
1604 *
1605 * TAN(FAC) = SIN(FAC) / COS (FAC)
1606 *
1607 TAN$$
OF5F 060C6C 1608 CALL PUSH$$ SAVE FAC ON STACK
OF62 060F01 1609 CALL SIN$$ COMPUTE SIN
OF65 0611E0 1610 CALL XTFAC$
OF68 060EF9 1611 CALL COS$$ COMPUTE COS
OF6B 0611F6 1612 CALL POPARG POP STACK INTO ARG
OF6E D65407 1613 $IF @FAC+10 .EQ. TRIGER GOTO TANRTN
OF71 6F79
OF73 0F03 1614 FLTPT FACSTS IS COS EQUAL ZERO?
OF75 6F7A 1615 BS TAN01 YES, ISSUE WARNING
OF77 0F09 1616 FLTPT DIV NO, TAN := SIN(ARG)/COS(ARG)
OF79 00 1617 TANRTN RTN CLEAN UP AND EXIT
OF7A BC755C 1618 TAN01 ST @ARG,@SGN$
OF7D 0F05 1619 FLTPT OV ISSUE OVERFLOW MESSAGE
OF7F 00 1620 RTN
    
```

```

1622 *      INVERSE TANGENT FUNCTION
1623 *
1624 *      FAC := ATN(FAC)
1625 *
1626 *      CALL:  CALL ATN$$
1627 *
1628 *      ATN(FAC) = ARCTAN(FAC)
1629 *      IF FAC LT 0      THEN ARCTAN(FAC) = -ARCTAN(-FAC)
1630 *      IF 0 LE FAC L  TAN(PI/8)
1631 *          TH N T = FAC, ARCTAN(FAC) = ARCTAN (T)
1632 *      IF TAN(PI/8) LT FAC LT TAN(3*PI/8)
1633 *          THEN T = (FAC-1) / (FAC+1), ARCTAN (FAC) =
1634 *                  PI/4 + ARCTAN(T)
1635 *      IF TAN(3*PI/8) LE FAC
1636 *          THEN T = -1/FAC, ARCTAN(FAC) = PI/2 + ARCTAN(T)
1637 *
1638 *      A POLYNOMIAL APPROXIMATION IS USED FOR ARCTAN(T),
1639 *      -TAN(PI/8) LE T LE TAN(PI/8)  (HART ARCTN 4967)
1640 *
1641 *      ATN$$
OFB0 0609A0 1642      CALL ROLOUT
OFB3 BCA3DA 1643      ST  @FAC, RAM(FPSAVE)
OFB6 4A
OFB7 814A 1644      DABS @FAC          USE ABS VALUE OF FAC
OFB9 8716 1645      DCLR @Q$          ASSUME ARGUMENT IS IN RANGE
OFB8 310008 1646      MOVE 8 FROM ROM(#TANPI8) TO @ARG
OFBE 5C101B
OF91 0F0A 1647      FLTPT COMP          IS TAN(PI/8) GE ARGUMENT?
OF93 6FBD 1648      BS  ATN02          YES, EQUAL
OF95 09 1649      H
OF96 6FBD 1650      BS  ATN02          YES, GT
OF98 310008 1651      MOVE 8 FROM ROM(#TAN3P8) TO @ARG
OF9B 5C1023
OF9E 0F0A 1652      FLTPT COMP          IS TAN(3*PI/8) GT ARGUMENT?
OFA0 09 1653      H
OFA1 6FB6 1654      BS  ATN01          YES, USE CASE 2
OFA3 310008 1655      MOVE 8 FROM ROM(#FPDS1) TO @ARG
OFA6 5C1045
OFA9 BF5CBF 1656      DST  ->4001, @ARG  NO, CASE 3, COMPUTE
OFAC FF
OFAD 0F09 1657      FLTPT DIV          T = -1 / ARGUMENT
OFAF BF1610 1658      DST  #PI2, @Q$    GET POINTER TO PI/2
OFB2 03
OFB3 050FBD 1659      B  ATN02          ADD IT IN AT THE END
OFB6 06117B 1660      ATN01  CALL FORMA    CASE 2:  COMPUTE T=(ARG-1)/(ARG+1)
OFB9 BF1610 1661      DST  #PI4, @Q$    GET POINTER TO PI/4 FOR ADDING
OFBC 13
OFBD BF1211 1662      ATN02  DST  #ATNP, @P$  PTR TO COEFFICIENTS
OFC0 29
OFC1 06119D 1663      CALL POLYW          ARCTAN(T) = T * P(T**2)
OFC4 8F16 1664      DCZ  @Q$          CASE 1?  YES, DONT ADD ANYTHING I
OFC6 6FD1 1665      BS  ATNSGN
OFC8 330008 1666      MOVE 8 FROM ROM(@Q$) TO @ARG
OFCB 5C0000
OFCE 16

```

FCF 0F06	1667	FLTPT ADD	ADD IN THE CONSTANT
OFD1 D2A3DA	1668	ATNSGN CGE 0, RAM(FPSAVE)	
OFD4 00			
OFD5 6AE6	1669	BS ROLIN	NO, RESULT IS CORRECT AS IS
OFD7 834A	1670	DNEG @FAC	YES, NEGATE RESULT
OFD9 4AE6	1671	BR ROLIN	

```

1673 * MISCELLANEOUS CONSTANTS:
OFDB 41011B 1674 EXC127 DATA >41,1,27,0,0,0,0,0 127
OFDE 000000
OFE1 0000
OFE3 3F32 1675 FHALF DATA >3F,50 .5
OFE5 000000 1676 ZER3 DATA 0,0,0,0,0,0
OFE8 000000
OFEB 400310 1677 SQRT N DATA >40,3,16,22,77,66,01,69 SQR(10)
OFEE 164D42
OFF1 0145
OFF3 3F2B2A 1678 LOG10E DATA >3F,43,42,94,48,19,03,25 LOG10(E)
OFF6 5E3013
OFF9 0319
OFFB 40021E 1679 LN10 DATA >40,2,30,25,85,09,29,94 LN(10)
OFFE 195509
1001 1D5E
1003 400139 1680 PI2 DATA >40,1,57,7,96,32,67,95 PI/2
1006 076020
1009 435F
100B 3F3F42 1681 RPI2 DATA >3F,63,66,19,77,23,67,58 2/PI
100E 134D17
1011 433A
1013 3F4E35 1682 PI4 DATA >3F,78,53,98,16,33,97,45 PI/4
1016 621021
1019 612D
101B 3F292A 1683 TANPI8 DATA >3F,41,42,13,56,23,73,10 TAN(PI/8)=SQR(2)-.
101E 0D3817
1021 490A
1023 400229 1684 TAN3PB DATA >40,2,41,42,13,56,23,73 TAN(3*PI/8)=SQR(2)+
1026 2A0D38
1029 1749
1685 * SQR POLYNOMIALS (HART SQRT 0231)
102B 3F3A51 1686 SGRP DATA >3F,58,81,22,90,00,00,00 P02=.58812 29E+00
102E 165A00
1031 0000
1033 3F3443 1687 DATA >3F,52,67,87,50,00,00,00 P01=.52678 75E+00
1036 573200
1039 0000
103B 3E3A51 1688 DATA >3E,58,81,20,00,00,00,00 P00=.58812 E-02
103E 140000
1041 0000
1043 8000 1689 DATA #SGNBIT
1690 FPOS1
1045 400100 1691 SGRG DATA >40,01,00,00,00,00,00,00 Q01=.1 E+01
1048 000000
104B 0000
104D 3F0963 1692 DATA >3F,09,99,99,80,00,00,00 Q00=.99999 8 E-01
1050 635000
1053 0000
1055 8000 1693 DATA #SGNBIT
1694 * EXP POLYNOMIALS (HART EXPD 1441)
1695 * P02 = .18312 36015 92753 84761 54 E+02
1057 40121F 1696 EXPP DATA >40,18,31,23,60,15,92,75
105A 173C0F
105D 5C4B
    
```

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1697 * P01 = .83140 67212 93711 03487 3446 E+03
105F 41081F 1698 DATA >41,08,31,40,67,21,29,37
1062 284315
1065 1D25
1699 * P00 = .51780 91991 51615 35743 91297 E+04
1067 41334E 1700 DATA >41,51,78,09,19,91,51,62
106A 09135B
106D 333E
106F 8000 1701 DATA #SGNBIT
1702 * Q03 = .1 E+01
1071 400100 1703 EXPQ DATA >40,1,0,0,0,0,0,0
1074 000000
1077 0000
1704 * Q02 = .15937 41523 60306 52437 552 E+03
1079 41013B 1705 DATA >41,01,59,37,41,52,36,03
107C 252934
107F 2403
1706 * Q01 = .27093 16940 85158 99126 11636 E+04
1081 411B09 1707 DATA >41,27,09,31,69,40,85,16
1084 1F4528
1087 5510
1708 * Q00 = .44976 33557 40578 41762 54723 E+04
1089 412C61 1709 DATA >41,44,97,63,35,57,40,58
108C 3F2339
108F 283A
1091 8000 1710 DATA #SGNBIT
1711 * LOG POLYNOMIALS (HART LOGE 2687)
1712 * P04 = .35670 51030 88437 69 E+00
1093 3F2343 1713 LOGP DATA >3F,35,67,05,10,30,88,44
1096 050A1E
1099 582C
1714 * P03 = -.11983 03331 36876 1464 E+02
109B BFF562 1715 DATA #>BFF5,98,30,33,31,36,88
109E 1E211F
10A1 2458
1716 * P02 = .63775 48228 86166 05782 E+02
10A3 403F4D 1717 DATA >40,63,77,54,82,28,86,17
10A6 36521C
10A9 5611
1718 * P01 = -.10883 71223 55838 3228 E+03
10AB BEFF08 1719 DATA #>BEFF,08,83,71,22,35,58
10AE 534716
10B1 233A
1720 * P00 = .57947 38138 44442 78265 7 E+02
10B3 40395E 1721 DATA >40,57,94,73,81,38,44,44
10B6 495126
10B9 2C2C
10BB 8000 1722 DATA #SGNBIT
1723 LOGQ
1724 * Q04 = .1 E+01
10BD 400100 1725 DATA >40,01,0,0,0,0,0,0
10C0 000000
10C3 0000
1726 * Q03 = -.13132 59772 88464 0339 E+02
10C5 BFF30D 1727 DATA #>BFF3,13,25,97,72,88,46

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```

- 10CB 196148
  10CB 582E
    1728 *
    1729 *
10CD 402F2D 1729 *
10DD 121624
10DB 023D
    1730 *
10D5 BFC007 1731 *
10D8 403A07
10DB 3438
    1732 *
10DD 401C61 1733 *
10E0 245A45
10E3 1616
10E5 8000 1734
    1735 *
    1736 SINP
    1737 *
    1738 *
    1739 *
10E7 C4FA2C 1740
10EA 491000
10ED 0000
    1741 *
10L 3C0544 1742
10F2 520321
10F5 1A58
    1743 *
10F7 C2FD3B 1744
10FA 58090B
10FD 461F
    1745 *
10FF 3E013C 1746
1102 2C0B44
1105 2E62
    1747 *
1107 C1D251 1748
110A 4B291F
110D 0602
    1749 *
110F 3F0760 1750
1112 5C3E3E
1115 2D3E
    1751 *
1117 C0C03B 1752
111A 40094B
111D 0616
    1753 *
111F 400139 1754
1122 076020
1125 435F
1127 8000 1755
    1756 *
    1757 ATNP
    1758 *

```

Q02 = .47451 82236 02606 00365 E+02
 DATA >40, 47, 45, 18, 22, 36, 02, 61

Q01 = -.64076 45 07 52556 00596 E+02
 DATA #>BFC0, 07, 64, 58, 07, 52, 56

Q00 = .28973 69069 22217 71601 9 E+02
 DATA >40, 28, 97, 36, 90, 69, 22, 22

DATA #SGNBIT
 SIN POLYNOMIAL (HART SIN 3344)

P07 = -.64462 13674 9 E-09
 UPDATE 6/7/79 TO FIX VALUES OF SIN, COS >1.
 P07 = -.64473 16000 0 E-09
 DATA #>C4FA, 44, 73, 16, 00, 00, 00

P06 = .56882 03332 688 E-07
 DATA >3C, 05, 68, 82, 03, 33, 26, 88

P05 = -.35988 09117 03133 E-05
 DATA #>C2FD, 59, 88, 09, 11, 70, 31

P04 = .16044 11684 69828 31 E-03
 DATA >3E, 01, 60, 44, 11, 68, 46, 98

P03 = -.46817 54131 06023 168 E-02
 DATA #>C1D2, 81, 75, 41, 31, 06, 02

P02 = .79692 62624 56180 0806 E-01
 DATA >3F, 07, 96, 92, 62, 62, 45, 62

P01 = -.64596 40975 06219 07082 E+00
 DATA #>C0C0, 59, 64, 09, 75, 06, 22

P00 = .15707 96323 79489 63959 E+01
 DATA >40, 01, 57, 07, 96, 32, 67, 95

DATA #SGNBIT
 ATN POLYNOMIAL (HART ARCTN 4967)

P09 = -.25357 18798 82 E-01

```

1129 COFE35 1759 DATA #>COFE, 53, 57, 18, 79, 88, 20
112C 39124F
112F 5814
1131 3F0502 1760 * P08 = .50279 13843 885 E-01
1761 DATA >3F, 05, 02, 79, 13, 84, 38, 85
1134 4F0D54
1137 2655
1139 COFA32 1762 * P07 = -.65069 99940 1396 E-01
1763 DATA #>COFA, 50, 69, 99, 94, 01, 40
113C 45635E
113F 0128
1141 3F0743 1764 * P06 = .76737 12439 1641 E-01
1765 DATA >3F, 07, 67, 37, 12, 43, 91, 64
1144 250C2B
1147 5B40
1149 COF70B 1766 * P05 = -.90895 47919 67196 E-01
1767 DATA #>COF7, 08, 95, 47, 91, 96, 72
114C 5F2F5B
114F 604B
1151 3F080B 1768 * P04 = .11111 04992 50526 62 E+00
1769 DATA >3F, 11, 11, 10, 49, 92, 50, 53
1154 0A315C
1157 3235
1159 COF21C 1770 * P03 = -.14285 71269 75961 157 E+00
1771 DATA #>COF2, 28, 57, 12, 69, 75, 96
115C 390C45
115F 4B60
1161 3F1363 1772 * P02 = .19999 99997 89961 5228 E+00
1773 DATA >3F, 19, 99, 99, 99, 97, 89, 96
1164 636361
1167 5960
1169 CODF21 1774 * P01 = -.33333 33333 32253 4275 E+00
1775 DATA #>CODF, 33, 33, 33, 33, 32, 25
116C 212121
116F 2019
1171 400100 1776 * P00 = .99999 99999 99999 08253 E+00
1777 DATA >40, 01, 0, 0, 0, 0, 0, 0
1174 000000
1177 0000
1179 8000 1778 DATA #SGNBIT
    
```

```

1780 *      CALCULATE (X - 1) / (X + 1)
1781 *      CALL:      FAC   X
1782 *              CALL  FORMA
1783 *
117B 060C6C 1784 FORMA CALL PUSH$$      SAVE X ON STACK
117E 061192 1785          CALL FORMA2
1181 061192 1786          CALL FORMA2
1184 0611E0 17 7          CALL XTFAC$      SWAP (X-1) AND X
11 7 310008 17 8          MOV      FROM RQM(#FPO 1) TO @ARG
118A 5C1045
118D 0F06   1789          FLTPT ADD      X + 1
118F 0F0E   1790          FLTPT SDIV     (X - 1) / (X + 1)
1191 00     1791          RTN
1792
1192 310008 1793 FORMA2 MOVE      FROM RQM(#FHALF) TO @ARG
1195 5C0FE3
1198 835C   1794          DNEG @ARG      MAKE INTO -.5
119A 0F06   1795          FLTPT ADD      X - .5
119C 00     1796          RTN
1797
1798 *      EVALUATE X * P(X**2)
1799 *      CALL:      P$   POINTER TO POLYNOMIAL COEFFICIENTS
1800 *              FAC   CONTAINS X
1801 *              CALL  POLYW
1802 *              FAC   R TURNS X * P(X**2)
119D 060C6C 1803 POLYW  CALL PUSH$$      COPY X ON STACK
11A0 0611A6 1804          CALL POLYX      COMPUTE P(X**2)
11A3 0F0D   1805          FLTPT SMULT     MULTIPLY BY X
11A5 00     1806          RTN
1807 *      EVALUATE P(X**2)X
1808 *
1809 *      CALL:      P$   POINTER TO POLYNOMIAL COEFFICIENTS
1810 *              FAC   CONTAINS X
1811 *              CALL  POLYX
1812 *              FAC   RETURNS P(X**2)
1813 *
11A6 350008 1814 POLYX  MOVE 8 FROM @FAC TO @ARG
11A9 5C4A
11AB 0F08   1815          FLTPT MULT     SQUARE X
1816 *
1817 *      EVALUATE P(X)
1818 *      CALL:      P$   POINTER TO POLYNOMIAL COEFFICIENTS
1819 *              THEY ARE STORED CONTIGUOUSLY IN
1820 *              THE ORDER:
1821 *              C(N), C(N-1), ... C3, C2, C1, C0
1822 *              THE LIST IS TERMINATED BY A WORD
1823 *              CONTAINING SIGNBIT
1824 *              FAC   CONTAINS X
1825 *              CALL  POLY
1826 *              FAC   RETURNS P(X) = C(N)*X**N
1827 *                      +C(N-1)*X**(N-1)+ ...
1828 *                      +C2*X**2+C1*X+C0
1829 POLY
11AD 060C6C 1830          CALL PUSH$$
11B0 330008 1831          MOVE 8 FROM RQM(@P$) TO @FAC  PUSH FIRST CONSTANT
    
```



```

- 11B3 4A0000
  1B6 12
- 11B7 51CA      1832          BR    POLY03
                  1833      *
11B9 350008     1834  POLY02  MOVE 8 FROM RAM(@VSPTR) TO @ARG      GET X
11BC 5CB06E
11BF 0F08      1835          FLTPT  MULT          MULTIPLY PREVIOUS RESULT BY X
11C1 330008     1836          MOVE 8 FROM ROM(@P#) TO @ARG      ADD IN THIS
11C4 5C0000
11C7 12
11C8 0F06      1837          FLTPT  ADD          COEFFICIENT.
                  1838      *
11CA A31200     1839  POLY03  DADD 8,@P#          POINT TO NEXT COEFF
11CD 08
11CE 330002     1840          MOVE 2 FROM ROM(@P#) TO @ARG      AND TEST IT
11D1 5C0000
11D4 12
11D5 D75C80     1841          DCEQ  SGNBIT,@ARG  END OF THE LIST?
11D8 00
11D9 51B9      1842          BR    POLY02          NO, CONTINUE COMPUTING POLYNOMIAL
11DB A36EFF     1843  POLY04  DADD -8,@VSPTR      POP X OFF STACK
11DE FB
11DF 00      1844          RTN          WITH POLYNOMIAL IN FAC
                  1845      *          EXCHANGE THE FAC WITH NEXT STACK ENTRY
                  1846      *          CALL:    CALL    XTFAC
11E0 060C6C     1847  XTFAC#  CALL PUSH$$      PUSH FAC ONTO STACK
11E3 A36EFF     1848          DADD -8,@VSPTR      DECREMENT STACK POINTER
11E6 FB
11E7 350008     1849          MOVE 8 FROM RAM(@VSPTR) TO @FAC
11EA 4AB06E
11ED 350008     1850          MOVE 8 FROM RAM(8(VSPTR)) TO RAM(@VSPTR)
11F0 B06EE0
11F3 086E
11F5 00      1851          RTN          RETURN TO CALLING ROUTINE
                  1852      *          POP THE EXTERNAL RAM STACK ENTRY INTO ARG
11F6 350008     1853  POPARG  MOVE 8 FROM RAM(@VSPTR) TO @ARG
11F9 5CB06E
11FC 51DB      1854          BR    POLY04

```

```

-      1856 *****
      1857 *      GREATEST INTEGER FUNCTION
      1858 *      REPLACE FAC WITH INT(FAC)
      1859 *****
      1860 INT$$
11FE BC754A 1861 GRINT ST @FAC,@SGN$      SAVE SIGN OF RESULT
1201 814A   1862 DABS @FAC      ABSOLUTE VALUE
1203 BC774A 1863 ST @FAC, XP$+1  EXPONENT VALUE
1206 8676   1864 CLR @EXP$      Z RO MSD
1208 D27740 1865 $IF @XP$+1 .LT. >40 GOTO BITINT
120B 524B
120D CE7745 1866 $IF @EXP$+1 .GT. >45 GOTO INTO2
1210 7241
1212 BC5577 1867 ST @XP$+1,@FAC+11
1215 A65546 1868 SUB >46,@FAC+11  LOCATE POSITION
1218 BC5455 1869 ST @FAC+11,@FAC+10  SAVE FOR ROUNDUP
121B 8656   1870 CLR @FAC+12
121D 3E5752 1871 ST FAC+8,@FAC+13
1220 A05755 1872 ADD @FAC+11,@FAC+13  POINT TO FIRST FRACTIONAL DI
1223 B45690 1873 INTO1 OR *FAC+13,@FAC+12  REMEMBER IF NONZERO
1226 57
1227 869057 1874 CLR *FAC+13      CLEAR THE DIGIT
122A 9057   1875 INC @FAC+13     GET NEXT DIGIT
122C 9055   1876 INC @FAC+11     TEST FOR END OF LOOP
122E 5223   1877 BR INTO1
1230 D27500 1878 $IF @SGN$ .LT. 0 THEN
1233 7241
1235 9E5672 1879 $IF @FAC+12 .EQ. 0 GOTO INTO2
1238 41
1239 A25407 1880 ADD 7,@FAC+10   WHERE TO ROUND UP
123C 0F02   1881 FLTPT ROUNU$
123E 051248 1882 B INTO3
1883 $END IF
1241 D27500 1884 INTO2 $IF @SGN$ .LT. 0 THEN
1244 7248
1246 834A   1885 DNEG @FAC      NEGATIVE NUMBER
1886 $END IF
1248 8654   1887 INTO3 CLR @FAC+10  CLEAR ERROR BYTE
124A 00     1888 RTN          RETURN TO CALLING ROUTINE
    
```

```

- 124B 874A      1890 BITINT DCLR @FAC          ZERO OR MINUS ONE
  124D D27500   1891      $IF @SGN$ .LT. 0 THEN
  1250 7256
  1252 BF4ABF   1892      DST >BFFF, @FAC
  1255 FF
                    1893      $END IF
  1256 874C     1894      DCLR @FAC+2
  1258 874E     1895      DCLR @FAC+4
  125A 8750     1896      DCLR @FAC+6
  125C 5248     1897      BR INTO3
  125E 310040   1898 BITRVR MOVE >40 FROM ROM(#BITR) TO @>00
  1261 001267
  1264 0FF0     1899      XML >F0
  1266 00       1900      RTN
  1267 8302C0   1901 BITR  DATA #>8302, #>C060, #>834A, #>C0A0, #>834C, #>D7E0
  126A 60834A
  126D C0A083
  1270 4CD7E0
  1273 83E3D7   1902      DATA #>83E3, #>D7C1, #>0261, #>4000, #>D0EF, #>FBFE
  1276 C10261
  1279 4000D0
  127C EFFBFE
  127F 020500   1903      DATA #>0205, #>0008, #>0914, #>0A13, #>1702, #>0224
  1282 080914
  1285 0A1317
  1288 020224
  128B 800006   1904      DATA #>8000, #>0605, #>16F9, #>D7E0, #>83E3, #>D7C1
  128E 0516F9
  1291 D7E083
  1294 E3D7C1
  1297 02413F   1905      DATA #>0241, #>3FFF, #>DBC4, #>FFFE, #>05B1, #>0602
  129A FFDBC4
  129D FFFE05
  12A0 810602
  12A3 16E604   1906      DATA #>16E6, #>045B
  12A6 5B
                    1907      *
  12A5         1908 LIBH EQU #-2
  12A7 01B415   1909      DATA #BUILD, 21, :REVIEW MODULE LIBRARY:
  12AA 524556
  12AD 494557
  12B0 204D4F
  12B3 44554C
  12B6 45204C
  12B9 494252
  12BC 415259
                    1910      END

```

ERRORS= 0

LENGTH= 4799 (>12BF)

268 SYMBOLS USED

SYMBOL	VALUE	DEF	REFERENCE TABLE
			881 8 3 884 8 5 886 887 888 889 893 894
			897 898 906 906 908 909 910 910 916 974
			974 985 1017 1019 1020 1023 1026 1027 1040 1051
			1056 1086 1087 1109 1158 1161 1200 1217 1219 1220
			1222 1249 1253 1254 1263 1263 1264 1265 1266 1274
			1279 12 2 1284 1286 1293 1327 1328 1353 1396 1402
			1423 14 1 1505 1516 1569 1570 1571 1572 1578 1580
			15 5 1613 1643 1644 1670 1814 1831 1849 1861 1862
			1863 1 67 186 1869 1869 1870 1871 1871 1872 1872
			1873 1873 1874 1875 1876 1879 1880 1885 1887 1890
			1892 1894 1895 1896
FACSTS	0003	702	1323 1467 1614
FHALF	0FE3	1675	1346 1406 1505 1793
FIGURE	0002	1	
FIX\$	0057	752	774 775 951 95 959
FLG\$	0011	736	
FOR\$	094D	642	292
FORMA	117B	1784	1485 1660
FORMA2	1192	1793	1785 1786
FP\$	0013	738	1087 1091 1092
FPOS1	1045	1690	1286 1434 1474 1591 1655 1798
FPSAVE	03DA	1168	1220 1230 1234 1238 1239 1482 1494 1502 1569 1596
			1643 1668
FPSIGN	03DC	1169	1272 1278
GETSTR	4D12	25	98
GONG\$	0484	475	402
GRINT	11FE	1861	
H04	0004	30	
H20	0244	275	174
H80	044F	458	168
HAA	0000	65	
HC	04A7	479	201 281
INDEXM	0052	40	282 290 291 292 293 303 307 309 414 415
			417
INT\$\$	11FE	1860	87 1207 1384 1576
INT01	1223	1873	1877
INT02	1241	1884	1866 1879
INT03	1248	1887	1882 1897
KEY	0075	56	189 191 191 193 194 325 326 332
KEYBRD	0074	55	183 228 321 357
LIBH	12A5	1908	252 271
LINK\$\$	03DC	410	78
LN10	0FFB	1679	1507
LNK\$LN	03FA	421	416 417
LNK\$LO	041E	432	439
LNK\$LP	03E9	415	419
LNK\$LQ	0417	430	100
LOG\$\$	0E64	1466	91 1275
LOG01	0ED2	1505	1497 1503
LOG02	0EF5	1516	1468 1470
LOG03	0EE7	1511	1500
LOG04	0EOB	1502	1514
LOG10E	0FF3	1678	1381
LOGP	1093	1713	1487
LOGQ	108D	1723	1490


```

1      TITLE  CASSETTE
2      GROM  0
3      ORG   >1310
4      *****
5      *      DEVICE SERVICE ROUTINE FOR AUDIO CASSETTE
6      *****
7      *      FILE MANAGEMENT ROUTINES OR USER PROGRAMS SET UP PAI
8      *      CONTAINING CONTROL DATA FOR A CASSETTE OPERATION.
9      *
10     *      TH  PAB IS IN VDP RAM IMMEDIATELY PRECEDING THE DEV
11     *      NAM  USED TO LINK TO THE _D_. THROUGH THE MONITOR.
12     *      PAB+0 -  I/O OPCODE
13     *      PAB+1 -  FLAGS/STATUS
14     *      PAB+2 -  DATA BUFFER ADDRESS
15     *      PAB+4 -  LOGICAL RECORD LENGTH
16     *      PAB+5 -  CHARACTER COUNT
17     *      PAB+6 -  RECORD NUMBER (UNUSED)
18     *      PAB+8 -  BIAS FOR ASCII CHARACTERS
19     *      PAB+9 -  LENGTH OF DEVICE NAME
20     *      PAB+10 - FIRST CHARACTER OF DEVICE NAME
21     *****
003D  22  LNK$LQ EQU  >3D      ADDRESS OF MIDDLE OF LINK RO
0034  23  TONE1 EQU  >34      ACCEPT TONE
0036  24  TONE2 EQU  >36      WRONG INPUT TONE
0073  25  SUBSTK EQU  >73      SUBROUTINE STACK POINTER
0074  26  PLYNUM EQU  >74      PLAYER NUMBER FOR SCAN
0075  27  KEYNUM EQU  >75      KEY CODE RETURNED
0079  2  TIMER EQU  >79      TIMER BYTE IN STATUS
007C  29  STATUS EQU  >7C     STATUS BYTE
004A  30  FAC EQU  >4A       BUFFER FOR PAB
0056  31  SCNAME EQU  FAC+12  ADDRESS OF PAB
005  32  TEMP1 EQU  FAC+14    TEMPORARY
0054  33  SCTEMP EQU  FAC+10  TEMPORARY
006  34  MOTOR EQU  FAC+30    I/O CALL BLOCK FOR MOTOR
006C  35  ONOFF EQU  FAC+34   MOTOR STATUS FLAG
005A  36  SAVSUB EQU  FAC+16  SAVE ORIGINAL SUBROUTINE POI
005C  37  CONTRL EQU  FAC+18  I/O CALL BLOCK FOR CASSETTE
004C  3  BUFADD EQU  FAC+2    BUFFER ADDRESS
0050  39  LENGTH EQU  FAC+6   RECORD NUMBER
0052  40  BIAS EQU  FAC+8     BIAS FOR CHARACTER XFERS
0062  41  TEMP EQU  FAC+24    TEMPORARY
0064  42  ADDR EQU  FAC+26    TEMPORARY
0066  43  UNIT EQU  FAC+28    TAPE NUMBER
000D  44  BAUDRW EQU  >D      WRITE/READ BAUD RATE
001  45  RETN$$ EQU  >012     RETURN ADDRESS
000  46  NTK Y EQU  >0D      NTER KEY
0045  47  SH EQU  :E:         KEY
0043  48  SHC EQU  :C:       C KEY
0052  49  SHR EQU  :R:       R KEY
004  50  NOKEY EQU  :N:       N KEY
0059  51  YESKEY EQU  :Y:     Y KEY
    
```



```
13 0 86EFFF      96 EOF      CLR RAM(-4(SCNAME))
14 3 FC56
15 5363      97      BR EXIT
```

```

186 *****
187 *   VERIFY CASSETTE ROUTINE
188 *****
189 *
190 *   THE RECORD NUMBER CONTAINS THE LENGTH OF THE
191 *   BUFFER TO BE VERIFIED.
192 *****
1444 061503 193 TCHECK CALL BEGIN          POSITION TAPE MESSAGE, MOT
1447 06149F 194          CALL MPLAY          CASSETTE PLAY MESSAGE
144A 08      195          DATA          "CHECKING"
          196          $REPEAT
144B 8E80CE 197          $UNTIL @>CE .EQ. 0    WAIT FOR SOUND TO COMPLETE
144E 544B
1450 F65C06 198          I/O @CONTRL,6        VERIFY CASSETTE I/O CALL
1453 5408    199          BR TOKAY          CONDITION SET IF ERROR
1455 DA7C01 200 ERROR $IF .BIT0 @STATUS .EQ. 1 THEN
1458 7463
145A 06155E 201          CALL MTROFF          TURN OFF MOTOR
145D 0614A9 202          CALL MESS          DISPLAY MESSAGE
1460 02      203          DATA 2          "ERROR DETECTED IN DATA -"
1461 546A    204          $SELSE
1463 06155E 205          CALL MTROFF          TURN OFF MOTOR
1466 0614A9 206          CALL MESS          DISPLAY MESSAGE
1469 1A      207          DATA 26         "ERROR - NO DATA FOUND"
          208          $END IF
146A D6EFFF 209          $IF RAM(-10(SCNAME)) .NE. 6 THEN
146D F65606
1470 747B
1472 0614FE 210          CALL SMESS          "PRESS R TO READ"
1475 14      211          DATA 20
1476 547C    212          $SELSE
1478 0614FE 213          CALL SMESS          "PRESS R TO RECORD"
147B 1E      214          DATA 30
          215          $ ND IF
147C 0614FE 216          CALL SMESS          "PRESS C TO CHECK"
147F 1C      217          DATA 28
1480 0614FE 21 ER1  CALL SMESS          "PRESS A TO ABORT"
14 3 16     219          DATA 22
14 4 061528 220          CALL ENTER          WAIT FOR R OR C OR E KEY
14 7 533C   221          BR RETRY          REATTEMPT I/O OPERATION
    
```

```

237 *****
238 *      SUBROUTINES
239 *****
1499 0614A9 240 MREC  CALL MESS          DISPLAY MESSAGE
149C 0C      241      DATA 12          "PRESS CASSETTE RECORD"
149D 54A3    242      BR  MTAPE
149F 0614A9 243 MPLAY CALL MESS          DISPLAY MESSAGE
14A2 0E      244      DATA 14          "PRESS CASSETTE PLAY"
14A3 061528 245 MTAPE CALL ENTER       WAIT FOR ENTER KEY
14A6 061549 246      CALL MTRON         TURN ON MOTOR
14A9 3502C0 247 MESS  MOV  >2C0 FROM RAM(>40) TO RAM(0)  SCROLL UP T
14AC A000A0
14AF 40
14B0 08FE16 248      FMT  YPT=22, XPT=0, BIAS=@BIAS, 32' : ' : ' * : ', 29' :
14B3 FF00FD
14B6 525F20
14B9 022020
14BC 2A5C20
14BF FB
14C0 8662    249 QMESS CLR  @TEMP
14C2 8863    250      FETCH @TEMP+1
14C4 BF6402 251 QMESS1 DST  >2E4, @ADDR          STARTING SCREEN ADDRESS
14C7 E4
14C8 BE4A03 252 LMESS ST   >03, @FAC          LOOK FOR SUBROUTINE 03
14CB BF5400 253      DST  1, @SCTEMP         LENGTH=1
14CE 01
14CF BE6DOA 254      ST   10, @>6D          PROGRAM TYPE
14D2 8780D0 255      DCLR @>D0          START LOOKING FROM BEGIN
14D5 06003D 256      CALL LNK$LQ         FIND ROUTINE
14D 8E7575 257      $IF @KEYNUM .EQ. 0 GOTO MRTN
14DB 13
14DC BF7E17 258 PMESS DST  >171B, YPT          POINTER TO SCREEN
14DF 1B
14E0 08FD52 259      FMT  BIAS=@BIAS, ' : CS1 : '          OUTPUT DEVICE NAM
14 3 024353
14 6 31FB
14 D66716 260      $IF  UNIT+1 .EQ. 22 GOTO PMESS1
14 B 74F0
14 D 90A2FD 261      INC  RAM(>2FD)
14F0 D675FE 262 PMESS1 $IF @KEYNUM .EQ. -2 GOTO MRTN
14F3 7513
14F5 BF6200 263      DST  #18, @TEMP          THEN PRESS ENTER I
14F 12
14F9 061516 264      CALL SCROLL
14FC 54C4    265      BR  QMESS1
14FE 061516 266 SMESS CALL SCROLL
1501 54C0    267      BR  QMESS
26 *
1503 061549 269 BEGIN CALL MTRON         TURN ON MOTOR
1506 0614A9 270      CALL MESS          DISPLAY MESSAGE
1509 0A      271      DATA 10          "REWIND CASSETTE TAPE"
150A 061528 272      CALL ENTER       WAIT FOR ENTER KEY
150D 06155E 273      CALL MTROFF      TURN MOTOR OFF
1510 BD5C50 274      DST  @LENGTH, @CONTRL SET LENGTH LIMITS
275 MRTN
    
```

```

1513 050034 276 B TONE1 GO OUT AND BEEP
1516 3502E0 277 SCROLL MOVE >2E0 FROM RAM(>20) TO RAM(>0)
    9 A000A0
151C 20
151D 08FE17 278 FMT YPT=23, XPT=0, BIAS=@BIAS, 32' : /
1520 FF00FD
1523 525F20
1526 FB
1527 00 279 RTN
    280 *
1528 03 281 ENTER SCAN WAIT FOR KEY DOWN
1529 5528 282 BR ENTER
152B BC5873 283 ST @SUBSTK, @TEMP1 FIX UP STACK
152E BC735A 284 ST @SAVSUB, @SUBSTK
1531 D67545 285 $IF @KEYNUM .EQ. SHE GOTO DEVERR
1534 7371
1536 D67543 286 $IF @KEYNUM .EQ. SHC GOTO TCHECK
1539 7444
153B D67552 287 $IF @KEYNUM .EQ. SHR GOTO RETRY
153E 733C
1540 BC7358 288 ST @TEMP1, @SUBSTK
1543 D6750D 289 $IF @KEYNUM .NE. ENTKEY GOTO ENTER
1546 5528
1548 00 290 ENT1 RTN
    291 *
1549 BE60FF 292 MTRON ST >FF, @ONOFF TURN ON MOTOR
154C BD6866 293 MTRING DST @UNIT, @MOTOR SET UP MOTOR CALLS
    4F BF6A01 294 D T >100+ONOFF, @MOTOR+2 NUMBER OF BITS
    52 6C
1553 F66803 295 I/O @MOTOR, 3 CRU I/O COMMAND
1556 8679 296 CLR @TIMER WAIT A HALF SECOND
    297 $R PEAT
155 CE791E 298 $UNTIL @TIMER .GT. 30
155B 5558
155D 00 299 RTN
155 866C 300 MTROFF CLR @ONOFF TURN OFF MOTOR
1560 554C 301 BR MTRING
    302 *
    303 STALL
1562 8662 304 CLR @TEMP
    305 $R PEAT WAIT FOR TEN SECONDS
1564 8679 306 CLR @TIMER TO GET PAST LEADER
    307 $REPEAT
1566 CE793C 308 $UNTIL @TIMER .GT. 60
1569 5566
156B 9062 309 INC TEMP
156D C 620A 310 $UNTIL @TEMP .GT. 10
1570 5564
1572 00 311 RTN

```

```

- 1573 330002    313  %1      MOVE 2 FROM ROM(MTABLE(TEMP)) TO @TEMP1 ADDRESS 0
1576 5815A0
1579 62
157A 330002    314      MOVE 2 FROM ROM(@TEMP1) TO @TEMP LENGTH AND RE...
157D 620000
1580 58
1581 BC7563    315      ST  @TEMP+1,@KEYNUM  STORE RETURN CHARACTER
1584 E76200    316      DSRL @TEMP,8        RIGHT JUSTIFY LENGTH
1587 08
1588 3262B0    317      MOV  @TEMP FROM ROM(2(TEMP1)) TO RAM(@ADDR)
158B 640002
158E 5
15 F A16264    318      DADD @ADDR,@TEMP    LAST CHARACTER ADDRESS
1592 A0B064    319  %2      ADD  @BIAS,RAM(@ADDR)  ADD BIAS
1595 52
1596 9164      320      DINC @ADDR
1598 D16462    321      $IF @ADDR . DLT. @TEMP GOTO %2
159B 5592
159D 060012    322      CALL RETN$$        RETURN
323 *****
324 *      MESSAGES AND DATA
325 *****
326 MTABLE DATA #M1, #M2, #M3, #M4, #M5, #M6, #M7, #M8

15A0 15C015
15A3 C915E1
15A6 15F616
15A9 01160B
15AC 162116
15AF 38
15B0 164D16    327      DATA #M9, #M10, #M11, #M12, #M13, #M14, #M15, #M16
15B3 631675
15B6 168616
15B9 9716A0
15BC 16B716
15BF C9
15C0 0700      328  M1      DATA #>0700
15C2 524541    329  MESS1    DATA : READING:
15C5 44494E
15C 47
15C9 1600      330  M2      DATA #>1600
15CB 455252    331  MESS2    DATA : ERROR DETECTED IN DATA:
15CE 4F5220
15D1 444554
15D4 454354
15D7 454420
15DA 494E20
15DD 444154
15E0 41
15 1 13FF      332  M3      DATA #>13FF
15E3 505245    333  MESS3    DATA : PRESS CASSETTE STOP:
15 6 535320
15 9 434153
15 C 534554
15 F 544520
15F2 53544F
15F5 50
    
```

```
15F6 0900      334  M4      DATA #>0900
15F8 524543    335  MESS4    DATA :RECORDING:
      B 4F5244
15FE 494E47
1601 0800      336  M5      DATA #>0800
1603 434845    337  MESS5    DATA :CHECKING:
1606 434B49
1609 4E47
160B 14FF      338  M6      DATA #>14FF
160D 524557    339  MESS6    DATA :REWIND CASSETTE TAPE:
1610 494E44
1613 204341
1616 535345
1619 545445
161C 205441
161F 5045
1621 15FF      340  M7      DATA #>15FF
1623 505245    341  MESS7    DATA :PRESS CASSETTE RECORD:
1626 535320
1629 434153
162C 534554
162F 544520
1632 524543
1635 4F5244
1638 13FF      342  M8      DATA #>13FF
163A 505245    343  MESS8    DATA :PRESS CASSETTE PLAY:
163D 535320
      40 434153
1643 534554
1646 544520
1649 504C41
164C 59
164D 1400      344  M9      DATA #>1400
164F 434845    345  MESS9    DATA :CHECK TAPE (Y OR N)?:
1652 434B20
1655 544150
1658 452028
165B 59204F
165E 52204E
1661 293F
1663 1000      346  M10     DATA #>1000
1665 544845    347  MESS10   DATA :THEN PRESS ENTER:
1668 4E2050
166B 524553
166E 532045
1671 4E5445
1674 52
1675 0FFE      348  M11     DATA #>0FFE
1677 505245    349  MESS11   DATA :PRESS R TO READ:
167A 535320
167D 522054
1680 4F2052
      93 454144
1686 0F00      350  M12     DATA #>0F00
1688 505245    351  MESS12   DATA :PRESS E TO EXIT:
```

```
168B 535320
168E 452054
1691 4F2045
1694 584954
1697 0700      352  M13      DATA #>0700
1699 444154    353  MESS13   DATA : DATA OK:
169C 41204F
169F 4B
16A0 1500      354  M14      DATA #>1500
16A2 455252    355  MESS14   DATA : ERROR - NO DATA FOUND:
16A5 4F5220
16AB 2D204E
16AB 4F2044
16AE 415441
16B1 20464F
16B4 554E44
16B7 1000      356  M15      DATA #>1000
16B9 505245    357  MESS15   DATA : PRESS C TO CHECK:
16BC 535320
16BF 432054
16C2 4F2043
16C5 484543
16C8 4B
16C9 1100      358  M16      DATA #>1100
16CB 505245    359  MESS16   DATA : PRESS R TO RECORD:
16CE 535320
16D1 522054
16D4 4F2052
16D7 45434F
16DA 5244
      360          END
```

ERRORS= 0

LENGTH= 972 (>03CC)

126 SYMBOLS USED

SYMBOL	VALUE	DEF	REFERENCE TABLE														
MP1	0058	32	314	315	316	317	318	321									
TIMER	0079	28	283	288	313	314	317										
TLOAD	13F2	154	296	298	306	308											
TOKAY	1408	162	75														
TONE1	0034	23	199														
TONE2	0036	24	276														
TOP	0003	1															
TOP01	1391	110	108														
TOP10	13B5	126	113														
TOP20	13C1	130	122														
TOPEN	1387	108	70	74													
TREAD	13CF	135	72														
TSAVE	1489	230	76														
TWRITE	13DA	138	73														
TXFER	13DD	139	137														
UNIT	0066	43	61	63	114	154	175	260	293								
VDP	000C	1															
VEL	0007	1															
XPT	000E	1	86														
YESKEY	0059	51	184														
YPT	000D	1	180	258													

TOTAL NUMBER OF SYMBOLS = 126

TOTAL NUMBER OF REFERENCES = 391


```

1          TITLE EDIT-HC
2          *****
4D00      3 M$EXEC EQU >4D00          Module EXEC branch table address
2828      4 M$PSCN EQU >2828          Module PSCAN branch table address
4000      5 M$FLMG EQU >4000          Module FLMCR branch table address
6          * Remove from 99/4A w/o equation calculator
7          *M$COMP EQU >1158          Start of COMPULATOR
8          *****
0080      9 CRUADD EQU >80
00C0     10 PRTNFN EQU >C0
11          *****
4D00     12 SCROLL EQU M$EXEC          EQUATES FOR ROUTINES FROM OTHER
4018     13 LIST EQU M$FLMG+>18      SECTIONS
4D0C     14 EXEC1 EQU M$EXEC+>0C
4D10     15 RUN EQU M$EXEC+>10
2828     16 PRGLST EQU M$PSCN+>00
285C     17 KEYTAB EQU M$PSCN+>34      Keyword table location
283A     18 PTLNE EQU M$PSCN+>12
282E     19 LLIST EQU M$PSCN+>06
283E     20 SEETWO EQU M$PSCN+>16      FIND LINE NUMBER IN PROGRAM
2842     21 DISO EQU M$PSCN+>1A      DISPLAY LINE NUMBER
2846     22 PRDP EQU M$PSCN+>1E      CHARACTER PROPERTY
282C     23 GETNB EQU M$PSCN+>04
283C     24 GETLN EQU M$PSCN+>14
2830     25 GETCHR EQU M$PSCN+>08
2832     26 READLN EQU M$PSCN+>0A
284E     27 ERR## EQU M$PSCN+>26
2850     28 STKCHR EQU M$PSCN+>28
2852     29 PUSHCH EQU M$PSCN+>2A
2854     30 UNQSTR EQU M$PSCN+>2C
2856     31 GETNB2 EQU M$PSCN+>2E
2858     32 READL1 EQU M$PSCN+>30
2838     33 DELREP EQU M$PSCN+>10
2840     34 AUTON EQU M$PSCN+>18
4014     35 SAVE EQU M$FLMG+>14
4016     36 OLD EQU M$FLMG+>16
4012     37 CLSALL EQU M$FLMG+>12      CLOSE ALL OPENED FILES
4D1A     38 LINK1 EQU M$EXEC+>1A      LINK TO SUBPROGRAMS
39          *****
0010     40 CPL EQU >10              CALL LINK FLOATING-POINT PACKA
0012     41 RPL EQU >12              RETURN LINK
0014     42 CNS EQU >14              NUMBER TO STRING
0018     43 CHAR2$ EQU >18            CHARACTER TABLE ADDRESS(UPPER CAS
004A     44 CHAR3$ EQU >4A            CHARACTER TABLE ADDRESS(LOWER CAS
001C     45 PUSH EQU >1C             PUSH FLOATING ACC
001E     46 POPS EQU >1E             POP FLOATING ACC
0020     47 EXIT EQU >20             PROGRAM EXIT
0022     48 GSCAN EQU >22            GROM SCAN ROUTINE
0024     49 PWR EQU >24              EXPONENTIATION
0026     50 SQR EQU >26              SQUARE ROOT
0028     51 EXP EQU >28              EXPONENTIAL
002A     52 LOG EQU >2A             NATURAL LOG
002C     53 COS EQU >2C             COSINE
002E     54 SIN EQU >2E             SINE
0030     55 TAN EQU >30             TANGENT
    
```



```
313 *****
314 *****
315 *      FLAGS IN TEXT EDITTING:
316 *      @FLAG  BIT  RESET          SET
317 *              0  AUTONUM OFF      *AUTONUM ON
318 *              1  SYMBOL WAS DECLARED *SYMBOL HAS NOT BEI
319 *                                  *DECLARED
320 *              2  NO SYMBOLS ON SYMBOL *THERE ARE SYMBOLS
321 *              TABLE YET             *ON SYMBOL TABLE
322 *              4  UNTRACE IS ON       *TRACE IS ON
323 *              5  PRESCAN OR RUN MODE *EDIT MODE
324 *****
325 *****
```

```
344 *****  
345 **      PROGRAM STARTS HERE.  
346 *****  
2010 4417 347      BR      GROMBS.  
2012 4195 348      BR      MAO  
2014 460B 349      BR      SCDAT$  
2016 466C 350      BR      SCANER  
2018 467E 351      BR      ILL1      WAS SYNERR  
201A 4192 352      BR      MAIN1  
201C 47F1 353      BR      CHRTAB  
201E 436D 354      BR      MVDN  
2020 46AB 355      BR      GETLN3
```

```

357 *
358 *      MESSAGES
359 *
360      BASE 0, 0, >300, >300, 0, 0, >60
2022 8A80B7 361 MSG0      DATA : * WARNING: :
2025 A1B2AE
2028 A9AEA7
202B 9A
202C 13A9AE 362 MSG1      DATA 19, : INCORRECT STATEMENT:
202F A3AFB2
2032 B2A5A3
2035 B480B3
203  B4A1B4
203B A5ADA5
203E AEB4
2040 08A2A1 363 MSG4      DATA 8, : BAD NAME:
2043 A480AE
2046 A1ADA5
2049 0BADA5 364 MSG5      DATA 11, : MEMORY FULL:
204C ADAFB2
204F B9B0A6
2052 B5ACAC
2055 0EA3A1 365 MSG6      DATA 14, : CAN'T CONTINUE:
2058 AEB7B4
205B 80A3AF
205E AEB4A9
2061 AEB5A5
366 MSG3
367 MSG14
2064 09A2A1 368 MSG7      DATA 9, : BAD VALUE:
2067 A480B6
206A A1ACB5
206D A5
206E 0EAEB5 369 MSG8      DATA 14, : NUMBER TOO SIG:
2071 ADA2A5
2074 B280B4
2077 AFAFB0
207A A2A9A7
207D 16B3B4 370 MSG11     DATA 22, : STRING-NUMBER MISMATCH:
20 0 B2A9AE
2083 A78DAE
2086 B5ADA2
2089 A5B280
208C ADA9B3
20  F ADA1B4
2092 A3A8
2094 0CA2A1 371 MSG12     DATA 12, : BAD ARGUMENT:
2097 A480A1
209A B2A7B5
209D ADA5AE
20A0 B4
20A1 0DA2A1 372 MSG13     DATA 13, : BAD SUBSCRIPT:
20A4 A480B3
20A7 B5A2B3
20AA A3B2A9

```

```

089C 83EF
1167 089E D7C7      MOVB R7,*R15      STORE ADDRESS
1168 08A0 81CA      S      R10,R7
1169 08A2 045B      GETRTN RT
1170 08A4 0207      SETV  LI  R7,WRVDP  WRITE TO VDP MEMORY
      08A6 4000
1171 08A8 10F8      JMP   SETVDP
1172      *      MULTICOLOR MODE ADDRESS COMPUTATION
1173 08AA D020      MCMDA  MOVB @YPT,R0      LOAD YPT
      08AC 837E
1174 08AE C200      MOV  R0,R8
1175 08B0 0A58      SLA  RB,5          GET 3 LOW BITS AS LSB
1176 08B2 09DB      SRL  RB,13
1177 08B4 09B0      SRL  R0,11        POSITION 5 HIGH BITS
1178 08B6 0A80      SLA  R0,8
1179 08B8 A008      A    RB,R0
1180 08BA C207      MOV  R7,R8      SAVE XPT
1181 08BC 0247      ANDI R7,>3E00    POSITION XPT BITS
      08BE 3E00
1182 08C0 0967      SRL  R7,6
1183 08C2 A1C0      A    R0,R7      ADD X VALUE TO DISPLAY ADDRESS
1184 08C4 0227      AI   R7,>800
      08C6 0800
1185 08C8 D7E0      MOVB @R7LB,*R15  LOAD VDP ADDRESS
      08CA 83EF
1186 08CC CABB      SLA  RB,8          SET CARRY TO LSB OF XPT
1187 08CE D7C7      MOVB R7,*R15
1188 08D0 028B      CI   R11,RTN     STORE OR RETRIEVE CB ?
      08D2 026A
1189 08D4 16E6      JNE  GETRTN      STORE
1190 08D6 D02F      MOVB @VDPD(R15),R0  LOAD BYTE FROM VDP
      08D8 FBFE
1191 08DA D220      MOVB @CHRBUF,R8   LOAD CB
      08DC 837D
1192 08DE 0248      ANDI RB,>0F00     MASK OUT LOW DIGIT
      08E0 0F00
1193 08E2 1804      JDC  USTRCB      JMP IF CB IS LOW DIGIT
1194 08E4 0240      ANDI R0,>0F00     MASK OUT LOW DIGIT
      08E6 0F00
1195 08E8 0A48      SLA  RB,4          MOVE CB TO HIGH DIGIT
1196 08EA 1002      JMP  VSTRCB
1197 08EC 0240      USTRCB ANDI R0,>F000  MASK OUT HIGH DIGIT
      08EE F000
1198 08F0 0267      VSTRCB ORI  R7,WRVDP  SET BIT TO WRITE TO VDP
      08F2 4000
1199 08F4 06A0      BL   @SETVDP      LOAD VDP ADDRESS
      08F6 089A
1200 08F8 A008      A    R ,R0        COMBINE DIGITS
1201 0  FA  DBC0      MOVB R0,@VDPD(R15) STORE BYTE IN VDP
      08FC FFFE
1202 08FE 0456      B    *R6          RETURN TO NEXT
1203      *=====
1204      *      HAND HELD UNIT DSR
1205      *      THERE IS A SEPARATE VERSION OF THE INTERPRETER FOR
1206      *      THE TI VERSION AND THE MILTON BRADLEY VERSION OF THE
1207      *      HAND HELD UNITS.
1208      *      THE MB VERSION OF THE INTERPRETER IS CALLED :
1209      *      HC2. ALBERT. SRC. MBINTR
1210      *

```

```

0507      *      DIVIDE LOOP
0508      *
0509      *      U(J) IS THE HIGHEST ORDER BYTE OF WHAT IS LEFT OF
0510      *      THE DIVIDEND.  EACH QUOTIENT DIGIT IS ESTIMATED AS
0511      *      FOLLOWS:
0512      *      IF U(J) = V1 THEN Q := 99
0513      *      ELSE Q := INT((100*U(J)+U(J+1))/V1)
0514      *      IF V2*Q GT (100*U(J)+U(J+1)-Q*V1)*100+U(J+2)
0515      *      THEN Q := Q - 1 AND THE TEST IS REPEATED.
0516      *      THIS WILL ENSURE THAT Q-1 LE NEXT-QUOTIENT-DIGIT
0517      *      LE Q.
0518      *      NOT THAT 100*U(J)+U(J+1)-Q*V1 =
0519      *      REMAINDER((100*U(J)+U(J+1))/V1)
0520      *      Q*V IS THEN SUBTRACTED FROM U.
0521      *      IF THE RESULT IS NEGATIVE, V IS ADDED BACK IN AND
0522      *      Q := Q-1 (THE PROBABILITY OF ADDING BACK IS APPROX
0523      *      .03)
0524      *
0525      *      R0-R1  TEMPORARY
0526      *      R2    NEXT QUOTIENT DIGIT
0527      *      R3-R4  TEMPORARY
0528      *      R5    QUOTIENT BYTE LOOP COUNT
0529      *      R6    NUMBER OF SIGNIFICANT BYTES IN DIVISOR
0530      *      R7    V1
0531      *      R8    V2
0532      *      R9    100*V1+V2
0533      *      R11   POINTER INTO DIVIDEND (USUALLY POINTS
0534      *      TO U(J))
0535      *
0536 0376 0206 FDIV06 LI R6,3          NUMBER DIVISOR BYTES + 1
0537      0378 0008
0537 037A 0606 FDIV07 DEC R6          COMPUTE NUMBER OF SIG BYTES
0538      *      IN DIVISOR
0539 037C D026 MOV B @FDVSR(R6),R0 GET NEXT HIGHER ORDER BYTE
0539      037E 8354
0540      *      OF DIVISOR
0541 0380 13FC JEQ FDIV07          IGNORE IT IF IT IS ZERO
0542 0382 04C7 CLR R7              CLR HIGH BYTE OF WHERE V1 WILL BE
0543 0384 D820 MOV B @FDVSR+1,@WS+15 R8(R7) IS V1
0543      0386 8355
0543      038 83EF
0544 038A C207 MOV R7,R8          COPY V1 TO COMPUTE 100*V1
0545 038C 3A20 MPY @LN100,R8        COMPUTE 100*V1
0545      038E 032A
0546 0390 D820 MOV B @FDVSR+2,@WS+17 GET V2 (HIGH BYTE IS ZERO)
0546      0392 8356
0546      0394 83F1
0547 0396 A24  A R8,R9          COMPUTE 100*V1+V2
0548 0398 0205 LI R5,-9          COMPUTE 9 BYTES OF QUOTIENT
0548      039A FFF7
0549 039C 020B LI R11,ARG        PTR TO HIGH BYTE OF DIVIDEND
0549      039E 835C

```


ACCESS NAMES TABLE

SOURCE ACCESS NAME= BASC1.TI994A.V080581.SRC.CSN
OBJECT ACCESS NAME= PCD2.AEM.DBJ4A.CSN
_LISTING ACCESS NAME= PCD2.AEM.LST4A.CSN
ERROR ACCESS NAME= PCD2.AEM.SRC.ERROR
OPTIONS= XREF
MACRO LIBRARY PATHNAME=

LINE KEY NAME

0012 A FPEQ

=>BASC1.TI994A.V080581.SRC.FPEQ

[Faint, illegible text or artifacts in the bottom right corner]

```

0106 0030 10F4          JMP  CSIO2          CONTINUE WITH STRING
0107                    *****XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
0108 0032          CSN10
0109 0032 0460      CSNZER B      @FZERO
          0034 0000
0110                    *
0111 0036 045A      CSNZ10 B      *R10          RETURN
0112                    *
0113                    *
0114 0038          CSNOFL
0115 0038 0606          DEC  TP
0116 003A 0806          MOV  TP,@FAC+12
          003C 8356
0117 003E 808C          C      TPNZ,TP1          IS MANTISSA ZERO ?
0118 0040 13F8          JEQ  CSNZER          YES, NUMBER IS ZERO
0119 0042 0801          MOV  R1,@EXP          SET EXPONENT SIGN
          0044 8376
0120 0046 0460          B      @OVEXP1          GO TO ERROR ROUTINE
          0048 0000
0121                    *****XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
0122                    *
0123                    *      CONVERT STRING TO NUMBER
0124                    *
0125                    *      GROM ENTRY
0126                    *
0127 004A D0E0      CSNGR  MOVB  @GROMFL,R3      TEST FOR GROM
          004C 8389
0128 004E 1303          JEQ  CSN
0129 0050 0203          LI   R3,GETCHG      ROUTINE TO GET GROM CHARACTER
          0052 0032+
0130 0054 1002          JMP  CSN01
0131                    *
0132 0056 0203      CSN    LI   R3,GETCH      ADDRESS OF GETCH ROUTINE
          0058 0020+
0133 005A C283      CSN01  MOV  R11,R10      SAVE RETURN ADDRESS
0134 005C C1A0      CSN01  MOV  @FAC+12,TP      INITIALIZE TEXT POINTER
          005E 8356
0135 0060 0693          BL   *R3          GET CHARACTER
0136 0062 04C7          CLR  R7          SIGN
0137 0064 0086          MOV  TP,TP1      SAVE REQUIRED DIGIT POINTER
0138 0066 0288          CI   CC,XPLUS      IS CHARACTER A PLUS
          0068 002B
0139 006A 1304          JEQ  CSN02          YES, IGNORE
0140 006C 0288          CI   CC,XMINUS      IS CHARACTER A MINUS SIGN
          006E 002D
0141 0070 1603          JNE  CSN04          NO MINUS
0142 0072 0707          SETO R7          NEGATIVE
0143 0074 0582      CSN02  INC  TP1
0144          0076      CSN03  EQU  #          GET NEXT CHARACTER
0145 0076 0693          BL   *R3          BUMP TO NEXT CHARACTER
0146 0078          CSN04
0147 0078 0288          CI   CC,X3000
          007A 0030
0148 007C 13FC          JEQ  CSN03          IGNORE LEADING ZEROES
0149 007E D807          MOVB R7,@SIGN      SAVE SIGN
          0080 8375
0150 0082 C306          MOV  TP,TPNZ
0151 0084 060C          DEC  TPNZ          FIRST NONZERO CHARACTER
0152 0086 0707          SETO R7          INITIALIZE RELATIVE POSITION
0153 0088 1002          JMP  CSN06          FIND END OF INTEGER PART

```

CSN

VALUE DEFN REFERENCES

PAGE 0012

CSN LABEL	VALUE	DEFN	REFERENCES
\$	01EC'		0088 0096 0099 0144 0157 0162 0271 0318 0328
A2	0100	0033	
ARG	835C	A0013	A0038
ASSGNV R	0152'	0005	0256
C10	0022'	0099	0089 0244
CC	0008	A0024	A0052 A0053 A0059 0098 0100 0138 0140 0147 0158 0160 0163 0178 0187 0189 0200 0204 0207 0238 0241
CFI D	0160'	0271	0011 0256
CFI01	0198'	0291	0285
CFI02	01AA'	0298	0284
CFI03	01B0'	0300	0282
CFI04	01BC'	0305	0308
CFI05	01CA'	0312	0302 0304 0306
CFI06	01CC'	0313	0301 0309
CFI08	01DB'	0318	0287 0295 0297 0315
CFIRI	01E6'	0327	0281 0325
CFIRS2	01E4'	0326	0317
CFIRSI	01E0'	0324	0314
CFISI1	01EA'	0328	0273
CSI01	000A'	0088	0101
CSI02	001A'	0096	0087 0106
CSI05	002C'	0105	0091 0095
CSINT	0002'	0084	0213
CSN D	0056'	0132	0010 0128 0256
CSN01	005A'	0133	0130
CSN02	0074'	0143	0139
CSN03	0076'	0144	0148
CSN04	0078'	0146	0141
CSN05	008A'	0155	0161
CSN06	008E'	0157	0153
CSN07	009A'	0162	0159
CSN10	0032'	0108	0192
CSNF01	00A0'	0170	
CSNF02	00AB'	0175	0179
CSNF03	00AA'	0176	0173
CSNF04	00B6'	0185	0174 0190
CSNF05	00C4'	0191	0188
CSNG	00C8'	0196	0164
CSNG02	00E8'	0212	0208
CSNG03	00EA'	0213	0205 0210
CSNGR D	004A'	0127	0010 0256
CSNH	00F4'	0220	0201 0215
CSNH01	011A'	0234	0239 0246 0251
CSNH02	0138'	0247	0243
CSNH03	013C'	0248	0235
CSNH04	0144'	0252	
CSNDFL	0038'	0114	0105
CSNZ10	0036'	0111	0103
CSNZ R	0032'	0109	0118 0223
DATA1	0000+	A0001	
ERRI	0001'	0026	0319
ERRIDV	0003	0322	0026
EXP	8376	A0028	0119 0229
FAC	834A	A0015	A0016 A0017 A0018 0116 0134 0221 0232 0272 0277 0279 0307 0319 0327
FADD R		0004	
FBSYMB R	0154'	0005	0256
FDVSR	8354	A0016	
FLTERR	836C	A0019	

```

0001 ***** MOD'D FOR MACROS 8/4/78 *****
0002 *****MOD'D FOR MACROS(MACD) 3/5/81 FOR 99/4A *****
0003 IDT 'PARSE3S'
0004 *
0005 * BASIC PARSE CODE
0006 *
0007 *
0008 * REGISTER USAGE
0009 * RESERVED FOR GPL INTERPRETER
0010 * R13, R14, R15
0011 * R13 CONTAINS THE READ ADDRESS FOR GROM
0012 * R14 IS USED IN BASSUP/10 FOR THE VDPRAM POIN
0013 * RESERVED IN BASIC SUPPORT
0014 * R8 MSBy CURRENT CHARACTER (LIKE CHAT IN GPL
0015 * R8 LSBy ZERO
0016 * R9 STACK POINTER PAD+@STKADD
0017 * R10 READ DATA PORT ADDRESS FOR PROGRAM DATA.
0018 * ALL EXITS TO GPL MUST GO THROUGH "NUDGO5"
0019 *
0020 *
0021 * COPY FPEQ
A0001 0000 DATA CSEG
A0002 *****
A0003 * LOCATIONS USED BY THE INTERPRETER IN HOME COMPUTER
A0004 8300 PAD EQU >8300
A0005 0004 I EQU 4
A0006 0005 J EQU 5
A0007 0006 K EQU 6
A0008 0007 L EQU 7
A0009 0008 N EQU 8
A0010 *****
A0011 * PROCESSOR RAM FIXED LOCATIONS
A0012 *
A0013 8900 VDPRD EQU >8900 ADDRESS TO READ VDP
A0014 8C00 VDPWD EQU >8C00 ADDRESS TO WRITE VDP
A0015 834A FAC EQU PAD+>4A FLOATING ACCUMULATOR
A0016 8354 FDVSR EQU FAC+10 DIVISOR STORAGE DURING DIVISION
A0017 8354 FLTNDX EQU FAC+10 INSTRUCTION INDEX SAVE
A0018 835C ARG EQU FAC+18 FLOATING ARGUMENT
A0019 836C FLTERR EQU PAD+>6C ERROR ADDRESS FOR MATH ROUTINES
A0020 836E VSPTR EQU PAD+>6E VALUE STACK POINTER
A0021 8376 JOYY EQU PAD+>76
A0022 8310 PROA EQU PAD+>10 PROCESSOR ROLLOUT AREA
A0023 03C0 VRQA EQU >3C0 VIDEO RAM ROLLOUT AREA
A0024 0008 CC EQU R8
A0025 8373 STKADD EQU PAD+>73
A0026 8375 SIGN EQU PAD+>75 TEMPORARY SIGN STORAGE
A0027 8377 JOYX EQU PAD+>77
A0028 8376 EXP EQU PAD+>76 TEMPORARY EXPONENT STORAGE
A0029 837C STATUS EQU PAD+>7C STATUS REGISTER
A0030 83E0 WS EQU PAD+>E0 WORKSPACE MNEMONIC
A0031 83EF LLB EQU PAD+>EF LOWER HALF OF L
A0032 *****
A0033 * SUBROUTINE TO POP VALUE STACK
A0034 *
A0035 * REF GRMWA, GRMRA, WRVDP
A0036 *
A0037 0000 0205 POPSTK LI J, -8 COUNTER FOR LOOP
0002 FFF8
A0038 0004 0206 LI K, ARG ADDRESS TO STORE OPERAND

```

```

0157      *
0158      *      EXECUTE ONE OR MORE LINES OF BASIC
0159      *
0160 00A2      EXECG
0161 00A2 06A0      BL      @SETREG
      00A4 05B4'
0162 00A6 04E0      CLR      @ERRCOD
      00A8 8322
0163 00AA C020      MOV      @BUFFY, R0      IMPERATIVE ?
      00AC 8344
0164 00AE 1317      JEQ      EXEC15      YES
0165      *
0166      *      LOOP FOR EACH STATEMENT
0167      *
0168      00B0' EXEC10 EQU      $
0169 00B0      MACD
*0001      REF      C1000
*0002      00B3' CB3      EQU      $+3      CONSTANT BYTE 3
*0003 00B0 0300      LIM1 3      LET INTERRUPTS LOOSE
      00B2 0003
*0004      00B6' CO      EQU      $+2      CONSTANT DATA 0
*0005 00B4 0300      LIM1 0
      00B6 0000
*0006 00B8 04E0      CLR      @>83D6      RESET VDP TIMEOUT
      00BA 83D6
*0007 00BC 06A0      BL      @BRKKEY
      00BE 0020
*0008 00C0 134F      JEQ      BRKPN1      IF SO TAKE BASIC BREAKPOINT
0170 00C2 D020      EXEC12 MOV      @FLAG, R0      TEST TRACE FLAG
      00C4 8388
0171 00C6 0A30      SLA      R0, 3
0172 00C8 1160      JLT      TRACE
0173 00CA C820      EXEC11 MOV      @EXTRAM, @PGMPTR      GET LINE POINTER
      00CC 832E
      00CE 832C
0174 00D0 06A0      BL      @PGMCHR
      00D2 06B8'
0175 00D4 1142      JLT      BRKPNT
0176 00D6 D808      EXEC14 MOV      R8, @PGMPTR
      00D8 832C
0177 00DA D81A      MOV      *R10, @PGMPTR+1      GET SECOND BYTE OF POINTER
      00DC 832D
0178 00DE 05C9      EXEC15 INCT  R9      SAVE A RETURN ADDRESS
0179 00E0 C660      MOV      @EXRTNA, *R9
      00E2 0000'
0180 00E4 06A0      BL      @PGMCHR      GET FIRST CHARACTER.
      00E6 06BB'
0181 00EB 1102      JLT      EXEC20      TOKEN
0182 00EA 0460      B      @NL T      NO, FAKE "LET"
      00EC 0324'
0183      *
0184 00EE C1C8      EXEC20 MOV      R8, R7      SAVE FIRST TOKEN
0185 00F0 06A0      BL      @PGMNXT      GET SECOND TOKEN
      00F2 06DA'
0186 00F4 0977      SRL      R7, 7      GET TABLE OFFSET
0187 00F6 0227      AI      R7, ->A2*2      NEGATIVE OR ZERO VALUES ONLY
      00F8 FE3C
0188 00FA 1535      JGT      ERR1
0189 00FC C1E7      MOV      @STMTTB(R7), R7      GET BRANCH ADDRESS
      00FE 041A'

```

```

0222      *      Subroutine called from SMB in 'BASSUP3S' for checking
0223      *      if the UDF bit is set.  Because there is no room in
0224      *      'BASSUP3S' and a few routines in 'BASSUP3S' used by
0225      *      Extended BASIC by absolute address scheme, the
0226      *      addresses in 'BASSUP3S' can not be modified.
0227      *      This routine is patched outside of 'BASSUP3S'.
0228      *
0229      *      This routine does the UDF checking in SMB instead of
0230      *      ASSG.  In ASSG : When in string case, pointer in
0231      *      ARG points to the value space, not the first byte,
0232      *      of the symbol table entry.  Therefore the general
0233      *      UDF check for both numeric and string case is changed
0234      *      to put in the beginning of SMB.
0235      *
0236      *      DEF  PATCH1
0237      *
0238      *
0239 0130 C08B  PATCH1      MOV  R11,R2      SAVE THE RETURN ADDRESS
0240 0132 06A0      BL  @GETV      GET THE 1ST BYTE OF THE SYMBO
0241      *
0242      *      TABLE ENTRY
0242 0136 B34A      DATA FAC
0243 0138 C101      MOV  R1,R4      COPY FOR LATER USE
0244 013A 0A21      SLA  R1,2      CHECK FOR UDF ENTRY
0245 013C 1814      JOC  ERR1      IF UDF - THEN ERROR
0246 013E C044      MOV  R4,R1      RETURNS STATUS OF CHARACTER :
0247      *      STRING OR NUMERIC VALUE CHECK
0248 0140 0452      B  *R2      RETURN
0249      *
0250      *  NOW MAINTAIN ADDRESSES IN THIS MODULE
0251 0142      BSS 24

```

```

0319      *
0320      *      NUD ROUTINE FOR NUMERIC CONSTANT
0321      *
0322 0196      NUMCON
0323 0196 C820      MOV  @PGMPTR,@FAC+12      POINTER FOR CSN
      0198 832C
      019A 8356
0324 019C 06C8      SWPB RB
0325 019E A808      A      RB,@PGMPTR
      01A0 832C
0326 01A2 04E0      CLR  @FAC+10      ERROR INDICATOR
      01A4 8354
0327 01A6 06A0      BL   @SAVRE2      SAVE REGISTERS
      01A8 05CA
0328 01AA 06A0      BL   @CSNGR      CONVERT STRING TO NUMBER
      01AC 0000
0329 01AE 06A0      BL   @SETREG     SET UP REGISTERS
      01B0 05B4
0330 01B2 8820      C    @FAC+12,@PGMPTR  IS POINTER AS EXPECTED
      01B4 8356
      01B6 832C
0331 01B8 16D6      JNE  ERR1      NO, SYNTAX ERROR
0332 01BA 06A0      BL   @PGMCHR   GET NEXT CHAR. FROM PROGRAM
      01BC 06B8
0333 01BE D020      MOVB @FAC+10,R0  OVERFLOW ?
      01C0 8354
0334 01C2 16DB      JNE  WARN$$    YES, HAVE CPL ISSUE WARNING
0335 01C4 0460      NUMC50 B    @CONT  CONTINUE PARSE
      01C6 005E
0336      *

```



```

0778
0779 0552      *
0780 0552 06A0 MINUS      BL   @PSHPRS
      0554 05D6
0781 0556  C2      BYTE MINUS$, 0
      0557  00
0782 0558 0202      LI   R2, SSUB
      055A 0000
0783 055C 10E9      JMP  LEDEX
0784
0785      *
0786 055E      TIMES
0787 055E 06A0      BL   @PSHPRS
      0560 05D6
0788 0562  C4      BYTE DIVI$, 0
      0563  00
0789 0564 0202      LI   R2, SMULT
      0566 0000
0790 0568 10E3      JMP  LEDEX
0791
0792      *
0793 056A      DIVIDE
0794 056A 06A0      BL   @PSHPRS
      056C 05D6
0795 056E  C4      BYTE DIVI$, 0
      056F  00
0796 0570 0202      LI   R2, SDIV
      0572 0000
0797 0574 10DD      JMP  LEDEX
0798
0799      *
0800 0576      EXPON
0801 0576 06A0      BL   @PSHPRS
      0578 05D6
0802 057A  C5      BYTE EXPON$, 0
      057B  00
0803 057C 0200      LI   R0, LEXPON      RETURN VECTOR FOR EXPON NUD
      057E 0005
0804 0580 0460      B    @EXIT          RETURN TO GPL
      0582 016A
0805      *

```

```

454 *****
455 *      DEFAULT TABLES AND ASCII CHARACTER SET
456 *
044F 80 458 H80      DATA >80
459 * The following line has been changed 8/07/81 to reset
460 * VDP register 0 at powerup.
461 VDPRG$
462 *      DATA >60,>20,>F0,>0E,>F9,>86,>F8,>F7
0450 600020 463 DATA >60,>00,>20,>F0,>0E,>F9,>86,>F8,>F7
464 TABLE$
0459 171717 465 DATA >17,>17,>17,>17
045D 171717 466 DATA >17,>17,>17,>17
0461 171717 467 DATA >17,>17,>17,>17
0465 060301 468 DATA >06,>03,>01,>0B
0469 0C0D0F 469 DATA >0C,>0D,>0F,>04
046D 020D08 470 DATA >02,>0D,>03,>0E
0471 05090A 471 DATA >05,>09,>0A,>06
0475 272722 472 DATA >27,>27,>22,>22
473 BEEP$
0479 06BFDF 474 DATA 6,>BF,>DF,>FF,>80,5,>92,10,1,>9F,0
475 GONG$
0484 06BFDF 476 DATA 6,>BF,>DF,>FF,>80,>20,>90,10,1,>9F,0
048F 0A3139 477 TI1979 DATA 10,:1981
0496 544558 478 TI      DATA :TEXAS INSTRUMENTS:
04A7 484F4D 479 HC      DATA :HOME COMPUTER:
480 CHAR1$
04B4 000000 481 DATA #>0000,#>0000,#>0000,#>0000 BLANK
04BC 202020 482 DATA #>2020,#>2020,#>2020,#>0020 !
04C4 484848 483 DATA #>4848,#>4800,#>0000,#>0000 "
04CC 0048FC 484 DATA #>0048,#>FC48,#>48FC,#>4800 #
04D4 103C50 485 DATA #>103C,#>5038,#>1478,#>1000 $
04DC C0C408 486 DATA #>C0C4,#>0810,#>2040,#>8C0C PERCENT
04E4 609090 487 DATA #>6090,#>9060,#>6094,#>8874 %
04EC 0 1020 488 DATA #>0810,#>2000,#>0000,#>0000 /
04F4 081020 489 DATA #>0810,#>2020,#>2020,#>1008 (
04FC 402010 490 DATA #>4020,#>1010,#>1010,#>2040 )
0504 000048 491 DATA #>0000,#>4830,#>CC30,#>4800 *
050C 000010 492 DATA #>0000,#>1010,#>7C10,#>1000 +
0514 000000 493 DATA #>0000,#>0000,#>0030,#>1020 .
051C 000000 494 DATA #>0000,#>0000,#>7C00,#>0000 -
0524 000000 495 DATA #>0000,#>0000,#>0000,#>3030 :
052C 000408 496 DATA #>0004,#>0810,#>2040,#>8000 /
0534 384444 497 DATA #>3844,#>4444,#>4444,#>4438 0
053C 103050 498 DATA #>1030,#>5010,#>1010,#>107C 1
0544 788404 499 DATA #>7884,#>0408,#>1020,#>40FC 2
054C 788404 500 DATA #>78 4,#>0438,#>0404,#>8478 3
0554 0C1424 501 DATA #>0C14,#>2444,#>84FC,#>0404 4
055C F88080 502 DATA #>F880,#>80FB,#>0404,#>8478 5
0564 788080 503 DATA #>7880,#>80FB,#>8484,#>8478 6
056C FC0404 504 DATA #>FC04,#>0408,#>1020,#>4040 7
0574 788484 505 DATA #>7884,#>8478,#>8484,#>8478 8
057C 788484 506 DATA #>7884,#>8484,#>7C04,#>0478 9
0584 003030 507 DATA #>0030,#>3000,#>0030,#>3000 :
058C 003030 508 DATA #>0030,#>3000,#>0030,#>1020 ;
0594 000810 509 DATA #>0008,#>1020,#>4020,#>1008 <

```

8B3	000038	620	DATA	000,000,03	,010,010,010,038	i
08BA	000008	621	DATA	000,000,008,008,008,048,030	j	
08C1	000024	622	DATA	000,000,024,028,030,028,024	k	
08C8	000040	623	DATA	000,000,040,040,040,040,07C	l	
08CF	000044	624	DATA	000,000,044,06C,054,044,044	m	
08D6	000044	625	DATA	000,000,044,064,054,04C,044	n	
08DD	00007C	626	DATA	000,000,07C,044,044,044,07C	o	
08E4	000078	627	DATA	000,000,078,044,078,040,040	p	
08EB	00003	628	DATA	000,000,03	,044,054,048,034	q
08F2	000078	629	DATA	000,000,078,044,078,048,044	r	
08F9	00003C	630	DATA	000,000,03C,040,038,004,078	s	
0900	00007C	631	DATA	000,000,07C,010,010,010,010	t	
0907	000044	632	DATA	000,000,044,044,044,044,038	u	
090E	000044	633	DATA	000,000,044,044,028,028,010	v	
0915	000044	634	DATA	000,000,044,044,054,054,028	w	
091C	000044	635	DATA	000,000,044,028,010,028,044	x	
0923	000044	636	DATA	000,000,044,028,010,010,010	y	
092A	00007C	637	DATA	000,000,07C,008,010,020,07C	z	
0931	182020	638	DATA	018,020,020,040,020,020,018	{	
0938	101010	639	DATA	010,010,010,000,010,010,010		
093F	3C0808	640	DATA	030,008,008,004,008,008,030	}	
0946	002054	641	DATA	000,020,054,008,000,000,000	~	
		642	FOR\$			
094D	464F52	643	DATA	:FOR:		
		644	TIBUG\$			
0950	010303	645	DATA	1,3,3,3,3,3,3,3		
0958	FC0405	646	DATA	>FC,4,5,5,4,6,2,12		
0960	008040	647	DATA	0,>80,>40,>40,>80,>0,12,>12		
0968	FF80C0	648	DATA	>FF,>80,>C0,>40,>60,>38,>1C,14		
0970	192121	649	DATA	>19,>21,>21,>3D,5,5,5,>C4		
0978	BABABA	650	DATA	>BA,>8A,>8A,>8A,>A1,>A1,>A1,>22		
0980	030100	651	DATA	3,1,0,0,0,0,0,0		
0988	E23110	652	DATA	>E2,>31,>10,>18,12,7,3,0		
0990	4C9020	653	DATA	>4C,>90,>20,>40,>40,>20,>E0,0		
0998	3C4299	654	DATA	>3C,>42,>99,>A1,>A1,>99,>42,>3C		

```

729 *----- CONVERT NUMBER TO STRING -----
730 *
731 *      Work locations in processor roll-out area
732 *      NOTE: VPTR$ and CH$ must be on even byte
733 *      boundaries!
734 *
0010 735 VPTR$ EQU PROA$      Pointer into FAC, work register
0011 736 FLG$ EQU PROA$+1    General work register
0012 737 MSD$CH EQU PROA$+2  Maximum # of significant digits
0013 738 FP$ EQU PROA$+3
0014 739 DE$ EQU PROA$+4    Odd/even indicator, work reg
0015 740 DP$ EQU PROA$+5    Position of decimal point
0016 741 SPTR$ EQU PROA$+6   ^ to ASCII string (result)
0017 742 SPSV$ EQU PROA$+7   Save for above ^^^^^^^^^
0018 743 TYP$ EQU PROA$+8    Type indicator
001A 744 CNSIT EQU PROA$+10   10-byte work area. ARG+6 or below
745 *
746 *****
747 *
748 *      Variable assignments within floating point area
749 *
0055 750 CW$ EQU FAC+11     Calculator width (0=free format)
0056 751 CE$ EQU FAC+12     # sign. dgts for E-format - calc.
0057 752 FIX$ EQU FAC+13     Fix length in calc mode (-=nofix)

```

```

- 0A0A 6A1E
0A0C D277FC 797      $IF @EXP#+1 .GE. -4 Nor is it too small.....
0A0F 4A1E
0A11 BE1209 798      ST  9,@MSD$CH  Could be fixed point rounding
0A14 CE77FE 799      $IF @EXP#+1 .LE. -2 THEN Not maximum significance
0A17 6A1E
0A19 9012 800      INC  @MSD$CH  Round for max significant digits
0A1B A01277 801      ADD  @EXP#+1,@MSD$CH
802      $ ND IF
803      $END IF
804      $END IF
0A1E 060B73 805      CALL CNSRND      Round number according to MSD$CH
806      $
807      $ Note : rounding can change exponent and print forma
808      $
0A21 BE18FF 809      ST  -1,@TYP$      Set non-integer flag
810      $SEND IF
0A24 CE7709 811      $IF @EXP#+1 .GT. 9 GOTO CNSG Use E-format for display
0A27 6A64
0A29 CE77FA 812      $IF @EXP#+1 .LE. -6 THEN Too small for fixed point outpu
0A2C 6A59
0A2E D277F6 813      $IF @EXP#+1 .LT. -10 GOTO CNSG So use E-format
0A31 4A64
814      *
815      *      Let # of sign. dgts determine format
816      *
- 0A33 BE1052 817      ST  FAC+ ,@VPTR$  Get pointer to last byte of number
0A36 BC1214 818      ST  @OE$,@MSD$CH  Start of with odd/even exponent
0A39 A21204 819      ADD  4,@MSD$CH      plus pre-update of actual pos.
820      $REPEAT      for finding last 0 byte
0A3C 9612 821      DECT @MSD$CH      Update sign exp. count
0A3E 9210 822      DEC  @VPTR$      Point to next higher byte of FAC
0A40 BE9010 823      $UNTIL *VPTR$ .NE. 0 Found LSBYTE...FAC+1 <> 0 !!!!
0A43 6A3C
0A45 BC1190 824      ST  *VPTR$,@VPTR#+1 Store non-zero byte
0A48 10
0A49 8610 825      CLR  @VPTR$      LSBYTE might be divisible by 10
0A4B AE100A 826      DIV  10,@VPTR$      Compute remainder after / 10
0A4E BE114A 827      $IF @VPTR#+1 .EQ. 0 THEN Remainder was zero.....
0A51 54
0A52 9212 828      DEC  @MSD$CH      Correct for trailing zero
829      $END IF
0A54 CC1277 830      $IF @MSD$CH .GT. @EXP#+1 GOTO CNSG Too many sign. digit
0A57 6A64
831      $END IF
832      *
833      *      Free format fixed point and integer floating output
834      *
0A59 BE120C 835      ST  12,@MSD$CH      Convert max. number of decimal dg
0A5C 060BEC 836      CALL CNSD$1      Convert number to printable digit
837      CNSF10
0A5F 060C59 838      CALL CNSUTR      remove any trailing zeroes
0A62 4A9F 839      BR  CNSLEA      and finish up
840      *
841      *      Free format E-notation floating output

```

```

005 006D1F
0D08 BC564A 1263 ST @FAC,@FAC+12 COMPUTE SIGN OF NEG. INTEGER
0D0B 8056 1264 ABS @FAC+12 RAISED TO INTEGER POWER
0D0D CE5646 1265 $IF @FAC+12 .LE. >46 THEN
0D10 6D1F
0D12 BC7556 1266 ST @FAC+12,@SGN$ GET EXPONENT
0D15 A2750B 1267 A >0B,@SGN$ ADDR. OF BYTE TO LEFT OF DEC.
0D18 BC7590 126 ST *SGN$,@SGN$ GET ONE'S RADIX DIGIT
0D1B 75
0D1C EA7501 1269 SRC @SGN$,1 RESULT IS NEG IF E IS ODD
1270 $END IF
1271 $END IF
0D1F BCA3DC 1272 PWR##2 ST @SGN$,RAM(FPSIGN) SAVE SIGN
0D22 75
0D23 0611E0 1273 CALL XTFAC$ B IN FAC, E ON STACK
0D26 B14A 1274 DABS @FAC MUST BE POSITIVE NUMBER
0D28 060E64 1275 CALL LOG$$ COMPUTE LOG(B) IN FAC
0D2B 0F0D 1276 FLTPT SMULT COMPUTE E * LOG(B) IN FAC
0D2D 060DB4 1277 CALL EXP$$ LET EXP GIVE ERROR WARNING
0D30 D2A3DC 1278 $IF RAM(FPSIGN) .LT. 0 THEN
0D33 006D38
0D36 B34A 1279 DNEG @FAC NEGATE RESULT FOR NEG SIGN
1280 $END
0D38 00 1281 RTN
0D39 D24A00 1282 PWRG02 CGE 0,@FAC IS E NEGATIVE?
D3C 4D48 1283 BR PWRG05 YES, DIVIDE BY ZERO
D3E 874A 1284 DCLR @FAC RESULT IS ZERO
0D40 00 1285 RTN
0D41 310008 1286 PWRG01 MOVE B FROM ROM(#FPOS1) TO @FAC
0D44 4A1045
0D47 00 1287 RTN
0D48 0F05 1288 PWRG05 FLTPT OV RETURN OVERFLOW
0D4A 00 1289 RTN
1290 *
0D4B D2B06E 1291 PWR##3 $IF RAM(@VSPTR) .GE. 0 GOTO PWR##2
0D4E 006D1F
0D51 A36EFF 1292 DADD -B,@VSPTR POP B
0D54 FB
0D55 BE5405 1293 ST ERRNIP,@FAC+10
0D58 00 1294 RTN

```

- SYMBOL VALUE DEF		REFERENCE TABLE											
			352	352	381	386	387	412	417	427	755	915	
			1158	1161	1220	1230	1234	1238	1239	1248	1262	1272	
			1278	1291	1342	1482	1494	1502	1569	1596	1643	1668	
			1834	1849	1850	1850	1853						
RANDOM	0078	57	336	341	360								
RETN\$\$	043C	445	79										
RMNGRM	DD00	32	254	255									
RNDIT	02F7	322	324	328									
ROLIN	0AE6	914	1324	1354	1399	1441	1510	1573	1669	1671			
ROLOUT	09A0	754	760	1322	1380	1471	1566	1642					
ROM	000A	1	135	168	174	177	178	179	199	200	201	224	
			241	243	272	276	280	281	292	305	307	317	
			344	368	381	387	1250	1286	1346	1381	1385	1406	
			1431	1434	1474	1483	1495	1505	1507	1528	1567	1591	
			1646	1651	1655	1666	1788	1793	1831	1836	1840	1898	
ROUND\$	0001	700											
ROUNU\$	0002	701	1024	1881									
RPI2	100B	1681	1567										
RSCAN	0108	182	186										
SADD	000B	710	1345	1509									
SC#120	042C	438	433										
SC#121	0438	443	421										
SCLN	0055	42	212	411	412	416	422	423	428				
SCNAME	0056	43	412	414	426	427	428						
SCOMP	000F	714	1210										
SCRTH	00C2	58	145										
SCTEMP	0054	41	424	427									
SCTMP2	0064	48											
SDIV	000E	713	1339	1492	1790								
SGN\$	0075	693	1018	1205	1208	1266	1267	1268	1268	1269	1272	1397	
			1618	1861	1878	1884	1891						
SGNBIT	8000	1174	1689	1693	1701	1710	1722	1734	1755	1778	1841		
SGROM	001A	29	218	268	432								
SIN\$\$	0F01	1565	93	1609									
SIN01	0F3A	1587	1584										
SIN02	0F3D	1588	1579										
SIN03	0F4C	1593	1590										
SIN04	0F56	1597	1595										
SINP	10E7	1736	1597										
SMULT	000D	712	1236	1242	1276	1805							
SPRITE	0006	1											
SPSV\$	0017	742	1102	1150									
SPTR\$	0016	741	767	770	771	858	860	863	864	868	870	871	
			969	970	973	1102	1104	1105	1109	1114	1128	1130	
			1133	1146	1147	114	1150						
SQR\$\$	0059	1321	89										
SGR01	0090	1342	1349										
SGR02	0DAF	1353	1326										
SGRP	102B	1686	1334										
SGRQ	1045	1691	1337										
SGRTEN	0FEB	1677	1431	1483									
SRQM	0019	28	214	429									
SSUB	000C	711	1405	1426	1588								
STKBAS	0072	53	128	216	217	219	220	237	249	250	251	252	
			257	258	259	260	266	267	270	294	295	296	

SYMBOL	VALUE	DEF	REFERENCE TABLE											
			297	310	340	435	436							
SUB	0007	706	1506	1592										
SUBSTK	0073	54	219	361	371	372	430	431	434	435	440	441		
			446	447	448	1112								
TABLE	000B	1	177	35	358									
TABLE\$	0459	464	177											
TAN\$\$	0F5F	1607	94											
TAN01	0F7A	1618	1615											
TAN3P8	1023	1684	1651											
TANPI8	101B	1683	1646											
TANRTN	0F79	1617	1613											
TEMLN	005A	46												
TEMP	0059	45	245	272	273									
TEMP1	0058	44	244	246	246	255	256	260	262	262	283	289		
			290	398	399	402	413	416	418	421	422			
TEMP2	006C	50	239	253	261	284	326	333	334	335	336	337		
			33											
TI	0496	478	199	280										
TI1979	048F	477	200											
TIBUG\$	0950	644	179											
TON1\$\$	03CE	397	96	163	235	332								
TON2\$\$	03D6	401	97	327										
TONEX	03D2	399	403											
TOP	0003	1												
TRIGER	0007	727	1572	1613										
TYP\$	0018	743	792	809	1020	1027	1149							
TYPE	006D	51	213	238	410									
VDP	000C	1	135	168	174	224	276	317						
VDPRG\$	0450	461	135	224	276	317								
VEL	0007	1												
VERR\$	0449	451	84											
VEEXEC\$	044C	452	85											
VPTR\$	0010	735	773	775	786	787	789	790	791	817	822	823		
			824	824	825	826	827	944	945	946	947	1013		
			1015	1022	1029	1067	1068	1090	1091	1093	1094	1096		
			1096	1101	1104	1131	1132							
VRDA\$	03C0	687	755	915										
VSPTR	006E	688	1157	1158	1161	1162	1204	1237	1247	1248	1262	1291		
			1292	1342	1350	1395	1420	1834	1843	1848	1849	1850		
			1850	1853										
VWARN\$	0446	450	83											
WAIT	01AD	228												
WAIT10	01AF	229	231											
WARN\$\$	284C	23	450											
WRNOV	0001	720												
XGROM1	018F	216	223											
XPT	000E	1												
XROM	018B	214	215											
XTFAC\$	11E0	1847	1209	1225	1240	1243	1273	1336	1416	1425	1489	1610		
			1787											
YPT	000D	1	181	183	185	187	192	195						
ZER3	0FE5	1676	1495											

TOTAL NUMBER OF SYMBOLS = 268
 TOTAL NUMBER OF REFERENCES = 1416


```

53 *****
54 *   HEADER FOR DSR LINKAGE
1310 131813 55   DATA #DSR2, #TAPE1, 3, : CS1:
1313 260343
1316 5331
1318 000013 56 DSR2   DATA 0, 0, #TAPE2, 3, : CS2:
131B 2C0343
131E 5332
1320 000015 57   DATA 0, 0, #%1, 1, >03
1323 730103

5 *****
59 *   ENTRY POINTS FOR DEVICE SERVICE ROUTINE
60 *
1326 BF6600 61 TAPE1  DST   22, @UNIT           ENTRY FOR TAPE 1
1329 16
132A 5330   62   BR    TAPE
132C BF6600 63 TAPE2  DST   23, @UNIT           ENTRY FOR TAPE 2
132F 17
1330 BC5A73 64 TAPE   ST    @SUBSTK, @SAVSUB   SAVE SUBROUTINE POINTER
1333 A55654 65   DSUB  @SCTEMP, @SCNAME   SUBTRACT LENGTH OF NAME
1336 B2EFFF 66   AND   >1F, RAM(-9(SCNAME)) CLEAR ERROR CODE
1339 F7561F
133C 35000A 67 RETRY  MOVE 10 FROM RAM(-10(SCNAME)) TO @FAC
133F 4AEFFF
1342 F656
1344 BD5E4C 68   DST   @BUFADD, @CONTRL+2 BUFFER ADDRESS
1347 8A4A   69   CAS   @FAC                BRANCH ON OPCODE
1349 5387  70   BR    TOPEN              OPEN FILE
134B 540E  71   BR    TCLOSE            CLOSE FILE
134D 53CF  72   BR    TREAD             READ RECORD
134F 53DA  73   BR    TWRITE           WRITE RECORD
1351 5387  74   BR    TOPEN              RESTORE/REWIND
1353 53F2  75   BR    TLOAD             LOAD FILE
1355 54 9   76   BR    TSAVE             SAVE FILE
1357 540E  77   BR    TCLOSE            DELETE FILE IS CLOSE OP
1359 535D  78   BR    DSRERR           NO SCRATCH RECORD
135B 5380  79   BR    EOF              END OF FILE CALL
0 *****
1 DRSUB
2 DSRERR
135D B6EFFF 83   OR    >60, RAM(-9(SCNAME)) ERROR CODE 3 - ILLEGAL
1360 F75660
1363 061549 84 EXIT  CALL MTRON           TURN ON MOTOR
1366 061516 5 ENDIT CALL SCROLL
1369 867F   6   CLR  XPT                CLEAR SCREEN POINTER
136B BC735A 87   ST    @SAVSUB, @SUBSTK   RESTORE ORIGINAL SUBROUTI
136E 060012 EXRTN  CALL RETN##         RETURN TO CALLING ROUTINE
9 *
1371 B6EFFF 90 DEVERR OR   >C0, RAM(-9(SCNAME)) ERROR CODE 6 - DEVICE EF
1374 F756C0
1377 0614A9 91   CALL MESS
137A 04     92   DATA 04                STOP CASSETTE AND PRESS F
137B 061528 93   CALL ENTER
137E 5363   94   BR    EXIT
95 *

```

```

99 *****
100 *      CASSETTE RECORD ROUTINES
101 *****
102 *      LEGAL BIT COMBINATIONS IN FLAGS (FAC+1)
103 *
104 *      X X X 0 X 1 0 0  INPUT
105 *      X X X 0 X 0 1 0  OUTPUT
106 * BIT  7  6  5  4  3  2  1  0
107 *
13 7 8E4E53 108 TOPEN  $IF @FAC+4 .NE. 0 GOTO TOP01
13 A 91
13 B BEEFFF 109      ST  64, RAM(-6(SCNAME))  DEFAULT LENGTH IS 64 BYTE
138E FA5640
1391 A2EFFF 110 TOP01  A    63, RAM(-6(SCNAME))
1394 FA563F
1397 B2EFFF 111      AND  >C0, RAM(-6(SCNAME))
139A FA56C0
139D DA4B15 112      CLOG >15, @FAC+1      TEST "ZERO" BITS FOR OUTPU
13A0 73B5   113      BS  TOP10              YES, ALL REQUIRED ARE ZERO
13A2 D66717 114      $IF @UNIT+1 .EQ. 23 GOTO DSRERR
13A5 735D
13A7 DA4B13 115      CLOG >13, @FAC+1      NO, TEST "ZERO" BITS FOR I
13AA 535D   116      BR  DSRERR              NO, ERROR
117 *
118 *
119 *      CALL BEGIN              YES, INPUT
120 *
121 *      CALL MESS              BIT 2 IS ONE BY INFERENCE
122 *      DATA 14              DISPLAY MESSAGE
123 *      BR  TOP20              "PRESS CASSETTE PLAY"
124 *
125 *      MAY BE OUTPUT, TEST REQUIRED "ONE" BIT
126 *
13B5 DA4B02 126 TOP10  $IF .BIT1 @FAC+1 .NE. 1 GOTO DSRERR
13B8 735D
13BA 061503 127      CALL BEGIN              REWIND CASSETTE TAPE
13BD 0614A9 128      CALL M SS              DISPLAY MESSAGE
13C0 0C      129      DATA 12              "PRESS CASSETTE RECORD"
13C1 061528 130 TOP20  CALL ENTER              WAIT FOR ENTER KEY
13C4 061549 131      CALL MTRON              TURN ON MOTOR
13C7 061562 132      CALL STALL              WAIT FOR TEN SECONDS
13CA 06155E 133      CALL MTROFF             SHUT OFF MOTOR
13CD 5366    134      BR  ENDIT              AND RETURN TO CALLING ROUT
13CF BE6205 135 TREAD  ST  5, @TEMP              READ RECORD
13D2 BCEFFF 136      ST  @>4E, RAM(-5(SCNAME))
13D5 FB564E
13D 53DD    137      BR  TXF R
13DA BE6204 138 TWRITE ST  4, @TEMP              WRITE RECORD
13DD 865C   139 TXFER  CLR @CONTRL              LENGTH OF RECORD
13DF BC5DEF 140      ST  RAM(-6(SCNAME)), @CONTRL+1
13E2 FFFA56
13 5 061549 141      CALL MTRON              TURN ON MOTOR
13E F45C62  142      I/O @CONTRL, @TEMP      I/O COMMAND FOR CASSETTE
13 B 7371   143      BS  DEVERR              ERROR IN READ, EXIT
13ED 06155E 144      CALL MTROFF             TURN OFF MOTOR
13F0 536E   145      BR  EXRTN              RETURN TO CALLING ROUTINE

```

```

147 *****
14 * CASSETTE LOAD ROUTINE
149 *****
150 *
151 * LOAD CONTENTS OF DATA BUFFER FROM TAPE. THE MAXIMU
152 * NUMBER OF BYTES TO TRANSFER IS IN THE RECORD NUMBER
153 *****
13F2 D66717 154 TLOAD $IF @UNIT+1 .EQ. 23 GOTO DSRERR
13F5 735D
13F7 061503 155 CALL BEGIN POSITION TAPE MESSAGE, MOTOR
13FA 06149F 156 CALL MPLAY CASSETTE PLAY MESSAGE
13FD 00 157 DATA 00 "READING"
15 $REPEAT
13FE 8E80CE 159 $UNTIL @>CE .EQ. 0 WAIT FOR SOUND TO COMPLETE
1401 53FE
1403 F65C05 160 I/O @CONTRL,5 READ CASSETTE I/O CALL
1406 7455 161 BS ERROR CONDITION SET IF ERROR
1408 0614A9 162 TOKAY CALL MESS COMPLETE AND SUCCESSFUL
140B 18 163 DATA 24 "NO ERROR DETECTED"
140C 8653 164 CLR @FAC+9 NO REATTEMPT NEEDED
165 TCLOSE
140E 06155E 166 DONE CALL MTROFF TURN OFF MOTOR
1411 0614A9 167 CALL MESS DISPLAY MESSAGE
1414 04 168 DATA 4 "PRESS CASSETTE STOP"
1415 06152B 169 CALL ENTER WAIT FOR ENTER KEY
1418 8E5373 170 $IF @FAC+9 .EQ. 0 GOTO EXIT NO ERROR DETECTED
141B 63
1C D6EFFF 171 $IF RAM(-10(SCNAME)) .NE. 6 GOTO EXIT NOT A SAVE
141F F65606
1422 5363
172 *
173 * can't verify on CS2 because of cable
174 *
1424 D66717 175 $IF @UNIT+1 .EQ. 23 GOTO EXIT
1427 7363
1429 0614A9 176 CALL MESS DISPLAY MESSAGE
142C 10 177 DATA 16 "CHECK TAPE (Y OR N)?"
142D 03 178 DCHECK SCAN WAIT FOR KEY
142E 542D 179 BR DCH CK
1430 BF7E17 180 DST >171B,YPT ADJUST SCREEN POINTER
1433 1B
1434 BC7D75 181 ST @KEYNUM,CB
1437 A07D52 182 ADD @BIAS,CB
143A D6754E 183 $IF @KEYNUM . Q. NOKEY GOTO EXIT
143D 7363
143F D67559 1 4 $IF K YNUM .NE. YESKEY GOTO DCHECK
1442 542D

```

```

223 *****
224 *      CASSETTE SAVE ROUTINE
225 *****
226 *
227 *      LENGTH OF THE BUFFER TO SAVE ONTO CASSETTE IS IN TH
228 *      RECORD NUMBER.
229 *****
1489 061503 230 TSAVE CALL BEGIN          SETUP CASSETTE RECORDER
148C 061499 231          CALL MREC          DISPLAY RECORD MESSAGE
148F 06          232          DATA 6          "RECORDING"
1490 061562 233          CALL STALL          WAIT FOR TEN SECONDS
1493 F65004 234          I/O @CONTRL, 4      WRITE CASSETTE I/O CALL
1496 05140E 235          B          DONE          NO ERROR EXIT FOR RECORDING
    
```



```

0032      56  ATN      EQU   >32      ARCTANGENT
57      *****
0018      58  VPOP    EQU   24        POP VALUE FROM VALUE STACK
001B      59  PGMCH   EQU   27        GET PROGRAM CHARACTER
60      *****
0072      61  STACK   EQU   >72      STACK FOR DATA          STATUS BL
0073      62  SUBSTK  EQU   >73      SUBROUTINE STACK
0074      63  KEYBD   EQU   >74      KEYBOARD SELECTION
0075      64  RKEY    EQU   >75      KEY CODE
0078      65  RANDOM  EQU   >78      RANDOM NUMBER GENERATOR
0079      66  TIMER   EQU   >79      TIMING REGISTER
007B      67  VDPSTS  EQU   >7B      VDP STATUS REGISTER
007C      68  ERCODE  EQU   >7C      STATUS REGISTER
69      *****
0000      70  VARO    EQU   >00      TEMPORARY WORKSPACES IN
0001      71  VARV    EQU   >01      EDIT
0002      72  STPT    EQU   >02      TWO BYTES
0004      73  PABPTR  EQU   >04
0004      74  VARY    EQU   >04
0005      75  VARZ    EQU   >05
0006      76  CCPTR   EQU   >06
0006      77  ENPT    EQU   >06      TWO BYTES
0007      78  RECLEN  EQU   >07
0008      79  CCPADR  EQU   >08
0008      80  VARC    EQU   >08
0009      81  VARD    EQU   >09
000B      82  VAR2    EQU   >0B
000C      83  BYTE    EQU   >0C
000C      84  BC      EQU   BYTE
000D      85  VAR1    EQU   >0D
000E      86  VAR4    EQU   >0E
0010      87  VAR5    EQU   >10
0011      88  VAR6    EQU   >11
0012      89  START   EQU   >12
0013      90  VAR8    EQU   >13
0014      91  NBC     EQU   >14      TWO BYTES
0016      92  VAR9    EQU   >16
0017      93  DSRFLG  EQU   >17
94      *****
0018      95  STRSP   EQU   >18
001A      96  STREND  EQU   >1A
001C      97  SREF    EQU   >1C
001E      98  NBD     EQU   >1E      TWO BYTES
0020      99  VARW    EQU   >20      PERMANENT WORKING SPACES IN
0024      100 STVSPT  EQU   >24
002A      101 VARA    EQU   >2A
002C      102 VAR81   EQU   >2C
002E      103 EXTRAM  EQU   >2E
0030      104 STLN    EQU   >30
0032      105 ENLN    EQU   >32
0034      106 DATA   EQU   >34
0036      107 LNBUF   EQU   >36
0038      108 RAMPTR  EQU   >38
003E      109 SYMTAB  EQU   >3E
0040      110 SYMPTR  EQU   >40
    
```

160	*				
161	*			BASIC	TOKEN
162	*				TABLE
163	*				REVISED 8/23/78
164	*	EQU	>80	SPARE	
0081	165	ELSE\$	EQU >81		
0082	166	SSEP\$	EQU >82	": :	(62)
0083	167	TREM\$	EQU >83	"!"	(62)
0084	168	IF\$	EQU >84	"IF"	
0085	169	GO\$	EQU >85	"GO"	
0086	170	GOTO\$	EQU >86	"GOTO"	
0087	171	GOSUB\$	EQU >87	"GOSUB"	
0088	172	RETUR\$	EQU >88	"RETURN"	
0089	173	DEF\$	EQU >89	"DEF"	
008A	174	DIM\$	EQU >8A	"DIM"	
008B	175	END\$	EQU >8B	"END"	
008C	176	FOR\$	EQU >8C	"FOR"	
008D	177	LET\$	EQU >8D	"LET"	
008E	178	BREAK\$	EQU >8E	"BREAK"	
008F	179	UNBRE\$	EQU >8F	"UNBREAK"	
0090	180	TRACE\$	EQU >90	"TRACE"	
0091	181	UNTRA\$	EQU >91	"UNTRACE"	
0092	182	INPUT\$	EQU >92	"INPUT"	
0093	183	DATA\$	EQU >93	"DATA"	
0094	184	RESTO\$	EQU >94	"RESTORE"	
0095	185	RANDO\$	EQU >95	"RANDOMIZE"	
0096	186	NEXT\$	EQU >96	"NEXT"	
0097	187	READ\$	EQU >97	"READ"	
0098	188	STOP\$	EQU >98	"STOP"	
0099	189	DELET\$	EQU >99	"DELETE"	
009A	190	REM\$	EQU >9A	"REM"	
009B	191	ON\$	EQU >9B	"ON"	
009C	192	PRINT\$	EQU >9C	"PRINT"	
009D	193	CALL\$	EQU >9D	"CALL"	
009E	194	OPTIO\$	EQU >9E	"OPTION"	
009F	195	OPEN\$	EQU >9F	"OPEN"	
00A0	196	CLOSE\$	EQU >A0	"CLOSE"	
00A1	197	SUB\$	EQU >A1	"SUB"	
00A2	19	DISPL\$	EQU >A2	"DISPLAY"	
	199	*	EQU >A3	"SUBEXIT"	(62)
	200	*	EQU >A4	"SUBEND"	(62)
	201	*	EQU >A5	"REAL"	(62)
	202	*	EQU >A6	"INTEGER"	(62)
	203	*	EQU >A7	"SCRATCH"	(62)
	204	*	EQU >A8	"ACCEPT"	FUTURE
	205	*	EQU >A9	"IMAGE"	FUTURE
	206	*	EQU >AA	SPARES	
	207	*	EQU >AB		
	208	*	EQU >AC		
	209	*	EQU >AD		
	210	*	EQU >AE		
	211	*	EQU >AF		
00B0	212	THEN\$	EQU >B0	"THEN"	
00B1	213	TO\$	EQU >B1	"TO"	
00B2	214	STEP\$	EQU >B2	"STEP"	

00B3	215	COMMA\$	EQU	>B3	","	
00B4	216	SEMIC\$	EQU	>B4	";"	
00B5	217	COLON\$	EQU	>B5	":"	
00B6	218	RPAR\$	EQU	>B6	"}"	
00B7	219	LPAR\$	EQU	>B7	"{"	
00B8	220	CONC\$	EQU	>B8	"&"	(62)
	221	*	EQU	>B9	SPARE	
	222	*	EQU	>BA	"OR"	(62)
	223	*	EQU	>BB	"AND"	(62)
	224	*	EQU	>BC	SPARE FOR "XOR"	(62)
	225	*	EQU	>BD	"NOT"	(62)
00BE	226	EQUAL\$	EQU	>BE	"="	
00BF	227	LESS\$	EQU	>BF	"<"	
00C0	228	GREAT\$	EQU	>C0	">"	
00C1	229	PLUS\$	EQU	>C1	"+"	
00C2	230	MINUS\$	EQU	>C2	"-"	
00C3	231	MULT\$	EQU	>C3	"*"	
00C4	232	DIVI\$	EQU	>C4	"/"	
00C5	233	CIRCU\$	EQU	>C5	"^"	
	234	*	EQU	>C6	SPARE	
00C7	235	STRIN\$	EQU	>C7	QUOTED STRING	
00C8	236	UNGST\$	EQU	>C8	UNQUOTED STRING	
00C8	237	NUM\$	EQU	UNGST\$	ALSO NUMERICAL STRING	
00C9	238	LN\$	EQU	>C9	LINE NUMBER CONSTANT	
	239	*	EQU	>CA	SPARE	
00CB	240	ABS\$	EQU	>CB	"ABS"	
00CC	241	ATN\$	EQU	>CC	"ATN"	
00CD	242	COS\$	EQU	>CD	"COS"	
00CE	243	EXP\$	EQU	>CE	"EXP"	
00CF	244	INT\$	EQU	>CF	"INT"	
00D0	245	LOG\$	EQU	>D0	"LDG"	
00D1	246	SGN\$	EQU	>D1	"SGN"	
00D2	247	SIN\$	EQU	>D2	"SIN"	
00D3	248	SQR\$	EQU	>D3	"SQR"	
00D4	249	TAN\$	EQU	>D4	"TAN"	
00D5	250	LEN\$	EQU	>D5	"LEN"	
00D6	251	CHR\$	EQU	>D6	"CHR\$"	
00D7	252	RND\$	EQU	>D7	"RND"	
00D8	253	SEG\$	EQU	>D8	"SEG\$"	
00D9	254	POS\$	EQU	>D9	"POS"	
00DA	255	VAL	EQU	>DA	"VAL"	
00DB	256	STR\$	EQU	>DB	"STR\$"	
	257	*				
	258	*				
	259	*				
	260	*	EQU	>EC	"ALL"	(62)
	261	*	EQU	>ED	"USING"	(62)
	262	*	EQU	>EE	"BEEP"	(62)
	263	*	EQU	>EF	"ERASE"	(62)
	264	*	EQU	>FO	"AT"	(62)
00F1	265	BASE\$	EQU	>F1	"BASE"	
	266	*	EQU	>F2	"VARIABLE"	(62)
	267	*	EQU	>F3	"TEMPORARY"	(62)
	268	*	EQU	>F4	"RELATIVE"	(62)
	269	*	EQU	>F5	"INTERNAL"	(62)


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00F6      270  SEQUE$ EQU  >F6      "SEQUENTIAL"
00F7      271  OUTPU$ EQU  >F7      "OUTPUT"
00F8      272  UPDAT$ EQU  >F8      "UPDATE"
00F9      273  APPEN$ EQU  >F9      "APPEND"
00FA      274  FIXED$ EQU  >FA      "FIXED"
00FB      275  PERMA$ EQU  >FB      "PERMANENT"
00FC      276  TAB$    EQU  >FC      "TAB"
00FD      277  NUMBE$ EQU  >FD      "#"
          278  *      EQU  >FE      GROM LINE POINTER
          279  *      EQU  >FF      SPARE
          280  *****
0003      281  BREAK  EQU  >03      CONTROL C (BREAK) COMMAND
0008      282  BACK   EQU  >08      KEYBOARD COMMAND KEY CODE
0009      283  FORW   EQU  >09
          284  *****
          285  *      ASCII CODES FOR EACH CHARACTER
0030      286  ZERD   EQU  :0:      0
0039      287  NINE   EQU  :9:      9
003A      288  COLON  EQU  :::      :
003B      289  SEMIC  EQU  :;:      ;
003C      290  LESS   EQU  :<:     <
003D      291  EQUAL  EQU  :=:     =
003E      292  GREAT  EQU  :>:     >
003F      293  QUEST  EQU  :?:     ?
0041      294  A      EQU  :A:     A
0045      295  E      EQU  :E:     E
005A      296  Z      EQU  :Z:     Z
005B      297  OPENB  EQU  :[:     [
005C      298  BACKS  EQU  :\:     \
005D      299  CLOSEB EQU  :]:     ]
005F      300  UNLN   EQU  :_:     _
0020      301  SPACE  EQU  : :     ' '
0022      302  QUOTE  EQU  :":     "
0024      303  DOLLAR EQU  :$:     $
0028      304  LPAR   EQU  :( :     (
0029      305  RPAR   EQU  :) :     )
002B      306  PLUS   EQU  :+ :     +
002C      307  COMMA  EQU  :,:     ,
002D      308  MINUS  EQU  :-:     -
002E      309  DOT    EQU  :.:     .
007E      310  CURSOR EQU  >1E+OFFSET SPECIAL CURSOR CHARACTER
007F      311  EDGECH EQU  >1F+OFFSET SPECIAL SCREEN EDGE CHARAC
    
```

```

-
      327 *
      328 *      GROM HEADER
      329 *
      330      GROM 1
      331      ORG 0
2000 AA      332      DATA >AA      GROM ID
      333 * Change from 1 to 2 for 99/4A
2001 02      334      DATA 2      VERSION
      335 * Change from 2 to 1 to remove equation calc. from 99/4A
2002 01      336      DATA 1      NUMBER OF USER PROGRAMS
2003 00      337      DATA 0      RESERVED
2004 0000    338      DATA #0
2006 214D    339      DATA #USER    USER PROGRAM HEADER POINTER
2008 0000    340      DATA #0      NO DSRS
200A 4D1A    341      DATA #LINK1    LINK TO SUBPROGRAMS
200C 000000  342      DATA #0, #0      RESERVED
200F 00

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```

- 20AD B0B4
  20AF 0DAEA1 373 MSG15 DATA 13.:NAME CONFLICT:
    )B2 ADA580
  20B5 A3AFAE
  20B8 A6ACA9
  20BB A3B4

  20BD ODA3A1 374 MSG2
  20C0 AEB7B4 375 MSG17 DATA 13.:CAN'T DO THAT:
  20C3 80A4AF
  20C6 80B4A8
  20C9 A1B4
  20CB B4A980 376 MSGFST DATA :TI BASIC READY:
  20CE A2A1B3
  20D1 A9A3B0
  20D4 B2A5A1
  20D7 A4B9
  20D9 0FA2A1 377 MSGBLN DATA 15.:BAD LINE NUMBER:
  20DC A480AC
  20DF A9AEA5
  20E2 80AEB5
  20E5 ADA2A5
  20E8 B2
  20E9 8A80A2 378 MSGBRK DATA :* BREAKPOINT AT :
  20EC B2A5A1
  20EF ABB0AF
  20F2 A9AEB4
  20F5 80A1B4
  20F8 80
  20F9 0EA6AF 379 MSG18 DATA 14.:FOR-NEXT ERROR:
  20FC B28DAE
  20FF A5B8B4
  2102 80A5B2
  2105 B2AFB2

  380 *
  381 * FILE MANAGER ERROR MESSAGES
  382 *
  2108 B4B2B9 383 MSG20 DATA :TRY AGAIN: :
  210B 80A1A7
  210E A1A9AE
  2111 9A80
  2113 09A98F 384 MSG21 DATA 9.:I/O ERROR:
  2116 AF80A5
  2119 B2B2AF
  211C B2
  211D 0AA6A9 385 MSG22 DATA 10.:FILE ERROR:
  2120 ACA580
  2123 A5B2B2
  2126 AFB2
  2128 0BA9AE 386 MSG23 DATA 11.:INPUT ERROR:
  212B B0B5B4
  212E 80A5B2
    31 B2AFB2
  2134 0AA4A1 387 MSG24 DATA 10.:DATA ERROR:
  2137 B4A180

```

213A A5B2B2
213D AFB2

388 *
389 MSG19 DATA 13, :LINE TOO LONG:

213F ODACA9
2142 AEA580
2145 B4AF AF
2148 80ACAF
214B AEA7

390 *
391 BASE 0, 0, >300, >300, 0, 0, 0
392 *
393 * The following is changed for 99/4A w/o equation calc.
394 * ***** This if for the compulatoe so the error *****
395 * ***** messages didn't have to be moved *****
396 * BR SCANKB

214D 000021
2150 6F0854
2153 492042
2156 415349
2159 43

397 *
398 *USER DATA #USER2, #M#COMP, 19, :EQUATION CALCULATOR:
399 *
400 *USER2 DATA #0, #MAIN, 15, :TI BASIC
401 USER DATA #0, #MAIN, 8, :TI BASIC:

402 *
403 *
404 * BY STAN HUME 06/23/80 TO SAVE 2 BYTES TO ADD THE
405 * FOLLOWING BRANCH TABLE ENTRY SO KILSYM WILL NOT
406 * BE DIRECTLY REFERENCED BY FLKGR.

215A 422B

407 *
408 BR KILSYM
409 *
410 *
411 *

215C 007C7C
215F 7C7C7C
2162 7C7C
2164 000000
2167 000000
216A 0000

412 SPCCHR
413 DATA >00, >7C, >7C, >7C, >7C, >7C, >7C, >7C CURSOR CHAR

414 DATA 0, 0, 0, 0, 0, 0, 0, 0 SCREEN EDGE CHAR.

216C F00CF8

415 *
416 VDPREG DATA >F0, >0C, >F8

```

418 *****
419 *
420 *      START OF BASIC INTERPRETER
421 *
422 *****
423 MAIN
216F BE7388 424      ST  RSTK,@SUBSTK LOAD SUBROUTINE STACK
2172 0627E3 425      CALL CHR2A2      LOAD CHARACTER TABLE
2175 31000E 426      MOVE 14 FROM RCM(MSGFST) TO RAM(NLNADD-32)
2178 A2C220
217B CB
217C 868088 427      CLR  @FLAG
217F 064012 428      CALL CLSALL
2182 BE34FF 429      ST  >FF,@DATA      ASSUME EXECUTION OF THE PROGRAM
430 *      STARTS FROM THE 1ST LINE.
2185 BF6E06 431      DST  VRAMVS,@VEPTR      INIT VALUE STACK
2188 FB
2189 BD246E 432      DST  @VSPTR,@STVSPT      BASE OF STACK
218C BD3270 433 MAINA DST  @>70,@ENLN      END OF MEMORY
218F BD3032 434      DST  @ENLN,@STLN      STARTING ADDRESS OF EXTERNAL RAM
435 MAIN1
2192 06222B 436      CALL KILSYM      Kill the symbol table
437 MA0
2195 B28088 438      RB  @FLAG,3      IN CASE OF ERROR IN FUNCTION
2198 F7
2199 B68088 439      SB  @FLAG,5      EDIT MODE
219C 20
440 * FOLLOWING 2 LINES ARE ADDED FOR 99/4A KEYBOARD, 3/3/81
219D BE7405 441      ST  5,@KEYBD      SELECT FULL KEYBOARD
21A0 03      442      SCAN
443 *
21A1 BE7388 444 MAIN2 ST  RSTK,@SUBSTK STARTING ADD. OF SUBROUTINE STACK
445 *
21A4 BF2002 446 MA1   DST  NLNADD,@VARW      FRONT OF LINE POINTER
21A7 E2
447 *
448 **      AUTONUM ON?
449 *
21A8 DA8088 450      TBR  @FLAG,0      'AUTONUM' MODE ON?
21AB 01
21AC 61D6      451      BS  MA16      NO
452 *
21AE A14648 453      DADD @CURINC,@CURLIN      NEW LINE #
21B1 D24600 454      #IF @CURLIN .LT. 0 THEN      >32767?
21B4 61BC
21B6 B28088 455      RB  @FLAG,0      YES, RESET NUM FLAG
21B9 FE
21BA 41D6      456      BR  MA16
457      #END IF
458 *
459 MA10
21BC D53032 460      #IF @STLN .DNE. @ENLN THEN Line might exist
BF 61C9
21C1 BD4446 461      DST  @CURLIN,@BUFFY      Ready for program search
21C4 06283E 462      CALL SEETWO      Search for existence of AUTONUM

```

```

21C7 6399      463      BS      EDT$00      line - COND set = yes
                464      $END IF
21C9 064D00    465      CALL SCROLL      Scroll to the next line
21CC BD5E46    466      DST @CURLIN,@ARG+2  NEW LINE #
21CF 062842    467      CALL DISO      DISPLAY LINE NUMBER
21D2 9120      468      DINC @VARW      FOLLOWED BY A SPACE
21D4 41D9      469      BR      MA16A
                470      *
                471      **      GET A LINE FROM THE KEYBOARD.
                472      *
21D6 064D00    473      MA16      CALL SCROLL
21D9 BEA2E1    474      MA16A     ST      :>:+>60,RAM(NLNADD-1)
21DC 9E
21DD 062832    475      CALL READLN      READ IN A LINE.
21E0 B221E0    476      AND >EO,@VARW+1  CORRECT STATE OF LINE IN CASE O
                477      *      'AUTONUM'
21E3 9421      478      INCT @VARW+1      ALLOW FOR SCREEN EDGE
                479      *
                480      *****SCAN THE LINE.*****
                481      *
21E5 062457    482      CALL SCANKB      SCAN THE LINE.
21E8 8F4462    483      $IF @BUFFY .DNE. 0 THEN Line # present
21EB 03
21EC DAB0E8    484      $IF .BIT0 @FLAG .EQ. 0 THEN No AUTONUM
21EF 0141FC
21F2 D6750D    485      $IF @RKEY .NE. CHRTRN THEN Has to be up or down
21F5 61FC
21F7 D64201    486      $IF @CHAT .EQ. 1 GOTO EDT$=0 Start EDIT mode
21FA 6388
                487      $END IF
                488      $END IF
21FC 0626B4    489      CALL EDITLN      EDIT THE LINE IN
21FF 61A4      490      BS      MA1      If not really an edit
2201 4192      491      BR      MAIN1
                492      *      Jump always
                493      $END IF      AND EXIT
2203 D64201    494      $IF @CHAT .EQ. 1 GOTO MA1 If blank input line...ignor
2206 61A4
2208 C6A320    495      $IF RAM(CRNBUF) .H. EDIT$ GOTO MPO Intercept imperati
220B 096266
220E BF2C03    496      DST      CRNBUF+1,@VARB1  ANTICIPATE USAGE OF "PGMCHR"
2211 21
2212 0F1B      497      XNL      PGMCH      PREPARE CHAT FOR "OLD" AND "SAV
                498      *
2214 8AA320    499      CASE RAM(CRNBUF)
2217 424D      500      BR      MA1H      'RUN'
2219 416F      501      BR      MAIN      'NEW'
221B 4268      502      BR      MA1H1     'CONTINUE'
221D 4245      503      BR      MA1G      'LIST'
221F 4342      504      BR      MAEXIT     'BYE'
2221 428C      505      BR      MA1H7     'NUMBER'
2223 42A7      506      BR      MA1H9     'OLD'
2225 42AA      507      BR      MA1H10    'RESEQUENCE'
2227 429F      508      BR      MA1H8     'SAVE'
2229 4377      509      BR      S$EDIT    'EDIT'

```



```

2275 DF
2276 064D00 560 CALL SCROLL
561 *
562 * CHANGED FROM:
563 * DST RAM(SAVEPC), @EXTRAM Copy last Program Counter
564 * ST -1, @BUFFY Indicate program mode in BUFFY
565 * DCLR RAM(SAVEPC) Prevent unauthorized CONTINUEs
566 * BY STAN HUME 6/19/80 TO SAVE BYTES
567 *
2279 872E 568 DCLR @EXTRAM Prevent unauthorized CONTINUEs
227B C1A3EC 569 DEX @EXTRAM, RAM(SAVEPC) and get previous program cou
227E 2E
227F BE44FF 570 ST -1, @BUFFY Back to program mode
2282 054D0C 571 B EXECI Resume normal execution
572 $END IF
2285 06284E 573 CALL ERR$$ Indicate error
2288 2055 574 DATA #MSG6 "* CAN'T CONTINUE"
228A 41A4 575 BR MA1 Since we're in EDIT mode, we'll
576 *
577 *****NUMBER*****
578 *
228C 062840 579 MA1H7 CALL AUTON GET THE STARTING LINE # AND INC
228F BD4614 580 DST @NBC, @CURLIN Set current line number
2292 BD481E 581 DST @NSD, @CURINC and current increment
2295 B68088 582 SB @FLAG, 0 Set AUTONUM bit for future plea
2298 01
2299 BF2002 583 DST NLNADD, @VARW
229C E2
229D 41BC 584 BR MA10
585 *
586 *****SAVE*****
587 *
229F D53032 588 MA1H8 $IF @STLN . DEG. @ENLN GOTO ILLST If no program
22A2 6346
22A4 054014 589 B SAVE
590 *
591 *****OLD*****
592 *
22A7 054016 593 MA1H9 B OLD
594 *
595 *****RESEQUENCE*****
596 *
597 MA1H10
22AA D53032 598 $IF @STLN . DEG. @ENLN GOTO ILLST If no program
22AD 6346
22AF 062840 599 CALL AUTON GET STARTING LINE # AND INCREME
22B2 BD4A32 600 DST @ENLN, @FAC COMPUTE NUMBER OF INCREMENTS RE
22B5 A54A30 601 DSUB @STLN, @FAC ACTUAL NUMBER OF LINES - :
BB E74A00 602 DSRL @FAC, 2 THIS ALSO TAKES CARE OF THIS ^
22BB 02
22BC A94A1E 603 DMUL @NSD, @FAC COMPUTE SPACE OCCUPIED BY INCRE
22BF 8E4B62 604 $IF @FAC+1 . NE. 0 THEN
22C2 CA
605 SEQ$1
22C3 06284E 606 CALL ERR$$ GIVE ERRORMESSAGE IN CASE OVERI
    
```



```

-22C6 20D9      607      DATA #MSGBLN      "VALUE OUT OF RANGE"
      7C8 41A4      608      BR MA1      AND GET BACK YOYO... IN EDIT MODE
      609      $END IF
22CA A1144C     610      DADD @FAC+2,@NBC      NOW COMPUTE HIGHEST ADDRESS USED
22CD 0C62C3     611      $IF .CARRY. GOTO SEQ#1 AND WATCH OUT FOR OVERFLOW
22D0 C6147F     612      $IF @NBC .H. >7F GOTO SEQ#1      OVERFLOW IS > 32767
22D3 62C3      613
      613      $ SO FAR, SO GOOD... NOW WE'RE IN FOR THE REAL WORK
22D5 8650      614      CLR @FAC+6      IS GOING TO BE USED FOR DOUBLE ADI
22D7 BD4A32     615      DST @ENLN,@FAC      START AT END OF PROGRAM SEGMENT
      616      $REPEAT
22DA 954A      617      DINCT @FAC      AND SKIP EOL AND COUNT
      618      $REPEAT
22DC D6B04A     619      $IF RAM(@FAC) .EQ. STRIN$ GOTO SEQ#2 SKIP STRINGS
22DF C762E8     620
22E2 D6B04A     620      $IF RAM(@FAC) .EQ. NUM$ THEN
22E5 C842F3     621      SEQ#2
22E8 914A      622      DINC @FAC      GET NEXT TOKEN (COUNT)
22EA 3C51B0     623      ST RAM(@FAC),@FAC+7 READY FOR DOUBLE ADD
22ED 4A      624
22EE A14A50     624      DADD @FAC+6,@FAC      UP TO END OF STRING
22F1 431E      625      $ELSE
22F3 D6B04A     626      $IF RAM(@FAC) .EQ. LN$ THEN ELSE CHECK FOR LINE #
22F6 C9431E     627
22F9 914A      627      DINC @FAC      FOUND ONE... MOVE UP TO NEXT BYTE
22FB BD4E14     628      DST @NBC,@FAC+4 GET SET FOR SEARCH
22FE BD4C30     629      DST @STLN,@FAC+2 COMPARE WITH ENTRIES IN LINE
      630      $REPEAT      TABLE
2301 D5B04C     631      $IF RAM(@FAC+2) .DEQ. RAM(@FAC) GOTO SEQ#3 OR
2304 B04A63     632
2307 18      633
2308 A54E1E     632      DSUB @NSD,@FAC+4 UPDATE NEW LINE #
230B A34C00     633      DADD 4,@FAC+2 AND ENTRY IN LINE # TABLE
230E 04      634
230F C54C32     634      $UNTIL @FAC+2 .DH. @ENLN STOP IF OUTSIDE TABLE
2312 4301      635
2314 3F4E7F     635      DST >7FFF,@FAC+4 DEFAULT = 32767
2317 FF      636      SEQ#3
2318 BDB04A     637      DST @FAC+4,RAM(@FAC) UPDATE LINE REFERENCE
231B 4E      638
231C 914A      638      DINC @FAC      MOVE ON TO END OF LINE #
      639      $END IF
      640      $SEND IF
231E 914A      641      DINC @FAC      GET NEXT TOKEN ON LINE
2320 8EB04A     642      $UNTIL RAM(@FAC) .EQ. 0 STOP ON END OF LINE
2323 42DC      643
2325 D54A70     643      $UNTIL @FAC .DEQ. @>70 AND ON END OF PROGRAM COD
2328 42DA      644
      644      $ NOW UPDATE THE LINE # TABLE
232A BD4A30     645      DST @STLN,@FAC      START AT BEGINNING OF TABLE
      646      DST @NBC,@FAC+2 WITH START ADDRESS OFF COURSE
      647      $REPEAT      AT LEAST ONE ENTRY
2330 BDB04A     648      DST @FAC+2,RAM(@FAC) UPDATE LINE # IN TABLE
    
```

```

2333 4C
2334 A5401E 649 DSUB @NBD,@FAC+2 COMPUTE NEXT LINE #
2337 A34A00 650 DADD 4,@FAC AND NEXT ENTRY IN LINE # TABLE
233A 04
233B C54A32 651 %UNTIL @FAC .DH. @ENLN STOP AT END OF LINE # TABLE
233E 4330
652 %END IF
2340 41A4 653 BR MA1 AND CONTINUE WITH SOMETHING NEW
654 *****
655 *
656 MAEXIT
2342 064012 657 CALL CLSALL Properly close all files
2345 0B 658 EXIT
659 *
660 ILLST
2346 064D00 661 CALL SCROLL Scroll the screen for message
2349 8744 662 DCLR @BUFFY Prevent line # printing
234B 06284E 663 CALL ERR##
234E 20BD 664 DATA #MSG17 "* ILLEGAL STATEMENT"
2350 467E 665 BR ILL1
666 *
667 *****
668 *
669 MEMFUL
2352 A12A02 670 DADD @STPT,@VARA Total # of bytes to be added
2355 A5302A 671 DSUB @VARA,@STLN
2358 CB3007 672 %IF @STLN .NOT. .DHE. VRAMVS+64 THEN Memory full
235B 386368
235E A1302A 673 DADD @VARA,@STLN Back to old start line # buffer
2361 06284E 674 CALL ERR##
2364 2049 675 DATA #MSG5 "* MEMORY FULL"
2366 467E 676 BR ILL1
677 %END IF
2368 00 678 RTN

```

```

680 *****
681 **      SUBROUTINE TO MOVE THE CONTENT IN EXTERNAL RAM FROM
682 **      A LOWER ADDRESS LOCATION TO A HIGHER ADDRESS LOCATI
683 *****
2369 9306 684 MVDN1  DDEC @VARY+2          NEXT LOCATION TO MOVE INTO
236B 9300 685      DDEC @VARO          NEXT LOCATION TO MOVE FROM
236D 3CB006 686 MVDN  ST  RAM(@VARO),RAM(@VARY+2) MOVE ONE BYTE
2370 B000
2372 935C 687      DDEC @ARG          # OF BYTES
2374 4369 688      BR  MVDN1          Continue if not end of move
2376 00 689      RTN
    
```

```

691 *
692 *      EDIT routine - display requested line and edit
693 *      any changes in the program segment
694 *
695 S$EDIT
2377 06282C 696   CALL GETNB      Try to get in a line number
237A 6679   697   BS   ERR$1      No line number = syntax error
237C 06283C 698   CALL GETLN     Found something - check line #
237F 8E0C66 699   $IF @BYTE .EQ. 0 GOTO ERR$1 However, it's not legal
2382 79
2383 062856 700   CALL GETNB2     Check for junk on end
2386 4679   701   BR   ERR$1
702   $
703   $   BUFFY contains the line number we just read
704   $
705 EDT$0
2388 D53032 706   $IF @STLN .DEG. @ENLN GOTO ILLST Nothing to edit
238B 6346
707   $REPEAT
238D 06283E 708   CALL SEETWO     Try to locate the number
2390 6399   709   BS   EDT$00     Number has to be exact
710   ERR$2
2392 06284E 711   CALL ERR$#      Give error message
2395 20D9   712   DATA #MSGBLN  "* BAD LINE NUMBER"
2397 467E   713   BR   ILL1      And continue
714   EDT$00
2399 BE061D 715   ST   29,@CCPTR  Force new record on first line
716   $
717   $   The entry in the line number table is in EXTRAM
718   $
239C BD142E 719   DST  @EXTRAM,@NBC  Prepare data for list routine
239F BE1760 720   ST  OFFSET,@DSRFLG Set screen output mode
23A2 BE071C 721   ST   2 ,@RECLEN  Select standard record length
23A5 06282E 722   CALL LLIST      List the line
723   $
724   $   VARW contains the position of the first character
725   $   following the line number
726   $
23A8 C40607 727   $IF @CCPTR .H. @RECLEN THEN Exactly at end of line
23AB 43B8
23AD 064D00 728   CALL SCROLL     Scroll up one line
23B0 A72000 729   DSUB 32,@VARW   And correct both VARW
23B3 20
23B4 A70800 730   DSUB 28,@CCPADR and CCPADR
23B7 1C
731   $END IF
23B  BD5E20 732   DST  @VARW,@ARG+2 Set cursor at start position
23BB B25FE0 733   AND  >EO,@ARG+3  Back to beginning of line
23BE A35E00 734   DADD 125,@ARG+2  Compute theoretically highest 1
23C1 7D
23C2 BD2A08 735   DST  @CCPADR,@VARA Use current high pos. as high p
23C5 C95E2A 736   $IF @ARG+2 .DL. @VARA THEN More than 4 lines... corr
23C8 63CE
23CA BF5E02 737   DST  >2FD,@ARG+2 Allow for one more line
23CD FD

```

```

738      $END IF
23CE 062858 739      CALL READL1          Allow the user to make changes
      3D1 B221E0 740      AND >EO,@VARW+1      Include line number in edit
23D4 9421 741      INCT @VARW+1          Allow for edge characters
23D6 DA8088 742      $IF .BITO @FLAG .EQ. 1 GOTO EDT#01
23D9 0143FA
23DC D6750A 743      $IF @RKEY .EQ. UPARR THEN Ended in UP arrow
23DF 43EC
23E1 A71400 744      DSUB 4,@NBC          Compute next line entry
23E4 04
23E5 C91430 745      $IF @NBC .DL. @STLN GOTO EDT#01 Doesn't exist
23E8 43FA
23EA 43FF 746      BR EDT#02
      747      $END IF
23EC D6750B 748      $IF @RKEY .EQ. DWNARR THEN Want next program line
23EF 4403
23F1 A31400 749      DADD 4,@NBC          Compute entry to next line
23F4 04
23F5 C51432 750      $IF @NBC .DH. @ENLN THEN Passed high program limit
23F8 43FF
      751      EDT#01
23FA BE750D 752      ST CHR TN,@RKEY Assume no interest in other lines
23FD 4403 753      $SELSE
      754      EDT#02
23FF BD1E80 755      DST RAM(@NBC),@NBD Next time we display this line
2402 14
      756      $SEND IF
      757      $END IF
2403 8E6044 758      $IF @ARG+4 .EQ. 0 THEN We have a change in this line
2406 0D
2407 062457 759      CALL SCANKB          Crunch the input line
240A 0626B4 760      CALL EDITLN          And edit into program buffer
      761      $END IF
240D BD441E 762      DST @NBD,@BUFFY      Copy next line # to BUFFY
2410 D6750D 763      $UNTIL @RKEY .EQ. CHR TN Stop on carriage return
2413 438D
2415 4195 764      BR MAO          Don't kill the symbol table

```

```

766 *
767 *      GROM PROGRAMS ENTRY POINT
768 *
769 GROMBS
2417 8830 770  FETCH @STLN           Get ENLN and STLN data
2419 8831 771  FETCH @STLN+1
241B 8832 772  FETCH @ENLN
241D 8833 773  FETCH @ENLN+1
241F BD4A90 774  DST  *SUBSTK,@FAC      Temporary save of subroutine stac
2422 73
2423 BE738A 775  ST   RSTK+2,@SUBSTK      Replace it with our stack
2426 BD9073 776  DST  @FAC,*SUBSTK          Copy return address to stack
2429 4A
242A 0627E5 777  CALL CHRTA3
242D 874A 778  DCLR @FAC
779  $REPEAT
242F A3B04A 780  DADD >6060,RAM(@FAC)      ADD OFFSET TO SCREEN
2432 6060
2434 954A 781  DINCT @FAC
2436 D74A03 782  $UNTIL @FAC,DEQ,>300
2439 00442F
243C 390001 783  MOVE 1 FROM ROM(#H60) TO VDP(1)  TURN ON VDP
243F 012456
2442 BE8089 784  ST   >FF,@GROMFL          SET GROM FLAG FOR FURTHER USE
2445 FF
2446 BD3432 785  DST  @ENLN,@DATA          Select start at first line
2449 A73400 786  DSUB >03,@DATA          Get actual line # address
244C 03
244D 330002 787  MOVE 2 FROM ROM(@DATA) TO @BUFFY Get line # in BUFFY
2450 440000
2453 34
2454 425C 788  BR   MA1H0              PRESCAN AND START EXECUTION
789  *
2456 60 790  H60  DATA >60

```



```

- 248E 062684 846 CALL STRING YES, QUOTED STRING
2491 062830 847 CALL GETCHR
2494 052471 848 B SC9 TEST NEXT FIELD.
849 *
2497 064239 850 SC12 CH NINE, @CHAT NUMERIC?
249A 64AF 851 BS SC20 NO
852 SC13
249C 0627AF 853 CALL NUMC
249F 44F6 854 BR SC36 TEST NEXT FIELD.
855 * AFTER SETTING FLAG
856 *
857 * ONE CHARACTER KEYWORD
858 *
24A1 870C 859 SC14 DCLR @BC
24A3 062850 860 CALL STKCHR
24A6 BD0238 861 DST @RAMPTR, @STPT SAVE THE ADDRESS
24A9 062830 862 CALL GETCHR GET NEXT ONE
24AC 0524FE 863 B SC37 Stop scanning on end-of-lin
864 *
865 * Test for a symbol or one-character keyword > Z
866 * or a regular keyword
867 *
24AF 062846 868 SC20 CALL PROP Legal in symbol name?
24B2 44A1 869 BR SC14 No, a one-character keyword
24B4 870C 870 DCLR @BC Init. char. count
24B6 062850 871 CALL STKCHR
24B9 BD0238 872 DST @RAMPTR, @STPT
24BC 44C3 873 BR SC32 JUMP INTO LOOP
874 *
875 * Convert a keyword into a token
876 *
24BE 062850 877 SC30 CALL STKCHR PUT IT ON TEXT STACK
24C1 900D 878 INC @BC+1 COUNT KEYWORD CHARACTER
24C3 062830 879 SC32 CALL GETCHR NEXT ONE
24C6 64DA 880 BS SC35 END OF LINE
24C8 062846 881 CALL PROP CHECK LEGALITY OF CHARACTER
24CB 64BE 882 BS SC30 YES-CONTINUE
24CD D64224 883 CEQ DOLLAR, @CHAT DOLLAR ALSO LEGAL IN SYMBO
24D0 44DA 884 BR SC35
24D2 062850 885 CALL STKCHR
24D5 900D 886 INC @BC+1
24D7 062830 887 CALL GETCHR
888 SC35
889 * IF ONE CHAR. THEN A SYMBOL
24DA 8E0D64 890 #IF @BC+1 .EQ. 0 GOTO SC36
24DD F6
24DE CA0D0A 891 CHE MAXLEN-1, @BC+1 > MAXIMUM KEYWORD LENGTH?
24E1 44FE 892 BR SC37 NO, THIS IS A KEYWORD.
24E3 CE0D0E 893 #IF @BC+1 .LE. 14 GOTO SC36 Not symbol if >15
24E6 44F6
24E8 8744 894 NAMERR DCLR @BUFFY DON'T PRINT L.N.
24EA 06284E 895 CALL ERR##
24ED 2040 896 DATA #MSG4 NAME ERROR
24EF 467E 897 BR ILL1
898 * Jump always

```



```

      899 *          ENTRY FROM KEYWORD SEARCH IF NOT F
      900 *          ERROR IF ONE CHARACTER NAME
24F1 D60102 901 SC36A $IF @VARO+1 .EQ. 2 GOTO NAMERR
24F4 64EB
24F6 8E5C46 902 SC36 $IF @ARG .NE. 0 GOTO SCANER YES, IT IS A SYMBOL
24F9 6C
      903 *          CHECK IF PREVIOUS A SYMBOL?
      904 *          IF YES, ERROR
24FA 905C 905 INC @ARG          INDICATE A SYMBOL
24FC 4473 906 BR SC10          NEXT ONE
      907 *          Jump always
24FE BD000C 908 SC37 DST @BC,@VARO    SAVE IT IN A DOUBLE LENGTH AD
2501 9401 909 INCT @VARO+1        # OF CHARACTERS IN THE KEYWOR
2503 E20D01 910 SLL @BC+1,1
2506 330002 911 MOVE 2 FROM ROM(#KEYTAB(BC)) TO @BC KEYWORD
2509 0C2B5C
250C 0C
      912 *          TABLE ADDRESS
250D BD0602 913 KW3 DST @STPT,@ENPT    WHERE 1ST CHARACTER STORED
2510 32004A 914 MOVE @VARO FROM ROM(@BC) TO @FAC KEYWORD FROM
2513 00000C
      915 *          KEYWORD TABLE
2516 D64AFF 916 CEQ >FF,@FAC        END OF TABLE?
2519 64F1 917 BS SC36A          THIS IS A SYMBOL NAME.
251B A10C00 918 DADD @VARO,@BC
      919 *          1ST CHARACTER ADDRESS OF NEXT
      920 *          KEYWORD
251E BE044A 921 ST FAC,@VARY
      922 KW3A
2521 D49004 923 CEQ RAM(@ENPT),*VARY  COMPARE THE CORRESPONDING ON
2524 B006
2526 450D 924 BR KW3          NO MATCH
2528 9106 925 DINC @ENPT        BUMP POINTERS
252A 9004 926 INC @VARY
252C C93806 927 DCHE @ENPT,@RAMPTR  END OF KEYWORD?
252F 6521 928 BS KW3A          NO
2531 BD3802 929 DST @STPT,@RAMPTR    WHERE THE TOKEN'LL BE STORED
2534 BC0290 930 ST *VARY,@STPT      GET THE TOKEN
2537 04
2538 BCB038 931 ST @STPT,RAM(@RAMPTR) PUT IN BUFFER
253B 02
253C D60293 932 $IF @STPT .EQ. DATA$ GOTO SCDAT 'DATA'
253F 6604
2541 D6029D 933 $IF @STPT .EQ. CALL$ GOTO SCALL 'CALL'
2544 663E
2546 D6029A 934 $IF @STPT .EQ. REM$ GOTO SCREM 'REM'
2549 65DF
254B C60209 935 CH EDIT$,@STPT      EDIT COMMAND ?
254E 45BA 936 BR KW4          YEP...TREAT IT LIKE ONE
2550 BF5E25 937 DST #LNTAB,@ARG+2  STORE START OF COMPARISON TABLE
2553 D5
2554 45AA 938 BR SC50          AND GO FULL START AHEAD
      939 $REPEAT
2556 D45C02 940 $IF @ARG .EQ. @STPT THEN FOUND CORRECT KEYWORD
2559 45AA

```

```

255B D602B1 941 $IF @STPT .EQ. TO$ THEN COULD BE "TO" IN "FOR"
255E 456B
2560 D6EFFF 942 $IF RAM(-1(RAMPTR)) .NE. GO$ GOTO SC9 IT IS
2563 FF3885
2566 4471
943 $END IF
2568 062856 944 CALL GETNB2 GET NEXT NON-BLANK CHARACTER
256B 665B 945 BS SCANRT RETURN ON END-OF-LINE
946 SC45
256D CA4230 947 $IF @CHAT .L. ZERO GOTO SC9 TEST NUMERICAL RANGE
2570 4471
2572 C64239 948 $IF @CHAT .H. NINE GOTO SC9 TOO HIGH FOR THAT
2575 6471
2577 BD4E44 949 DST @BUFFY,@FAC+4 STORE BUFFY SOMEWHERE
257A 06283A 950 CALL PTLNE GET LINE # (OR AT LEAST TRY)
257D BD444E 951 DST @FAC+4,@BUFFY RESTORE GOOD OLD BUFFY
2580 BC4E42 952 ST @CHAT,@FAC+4 SAVE CURRENT CHARACTER
2583 BE42C9 953 ST LN$,@CHAT STORE LINE # TOKEN
2586 062850 954 CALL STKCHR
2589 BC424A 955 ST @FAC,@CHAT STORE BINARY LINE NUMBER
258C 062850 956 CALL STKCHR
258F BC424B 957 ST @FAC+1,@CHAT
2592 062850 958 CALL STKCHR
2595 BC424E 959 ST @FAC+4,@CHAT
2598 D6422C 960 $IF @CHAT .NE. COMMA GOTO SC9 DO ALLOW MULTIPLE RE
259B 4471
259D BE42B3 961 ST COMMA$,@CHAT STORE COMMA TOKEN FOR SEPARATOR
25A0 062850 962 CALL STKCHR PUT TOKEN IN CRUNCH BUFFER
25A3 06282C 963 CALL GETNB GET NEXT NON-BLANK
25A6 665B 964 BS SCANRT IF END OF INPUT BUFFER
25A8 456D 965 BR SC45 AND CONTINUE
966 $END IF END HANDLING OF LINE NUMBERS
967 SC50
25AA 330001 968 MOVE 1 FROM ROM(@ARG+2) TO @ARG GET TOKEN VALUE
25AD 5C0000
25B0 5E
25B1 915E 969 DINC @ARG+2 AND GET SET FOR THE NEXT ONE
25B3 D65CFF 970 $UNTIL @ARG .EQ. >FF STOP AT END OF TABLE
25B6 4556
25B8 4471 971 BR SC9 NO, CONTINUE
972 KW4
25BA D73803 973 $IF @RAMPTR .DNE. CRNBUF GOTO SCANER TOKEN MUST BE FIRE
25BD 20466C
25C0 8F4443 974 $IF @BUFFY .DNE. 0 GOTO ILLST CAN'T BE A PROGRAM LINE
25C3 46
25C4 D60206 975 $IF @STPT .EQ. OLD$ GOTO SCDAT 'OLD' ? -> DATA SCAN
25C7 6604
25C9 D60208 976 $IF @STPT .EQ. SAVE$ GOTO SCDAT JUST LIKE 'SAVE'
25CC 6604
25CE D60203 977 $IF @STPT .EQ. LIST$ GOTO SCLIST Special scan command
25D1 65E9
25D3 465B 978 BR SCANRT COMMAND OK, STOP SCAN
979 LNTAB
25D5 B081A1 980 DATA THEN$, ELSE$, SUB$, TO$, GOSUB$
25D8 B187

```

```

- 25DA 868E8F 981 DATA GOTO$, BREAK$, UN8RE$, RESTD#
25DD 94
25DE FF 982 DATA >FF
983 *****
984 * SCAN 'REM' STATEMENT
985 *
986 *****
25DF 062850 987 SCREM CALL STKCHR
25E2 062830 988 CALL GETCHR Get next character
25E5 45DF 989 BR SCREM If not done
25E7 465B 990 BR SCANRT If done
991 * Jump always
992 *****
993 * SCAN 'LIST' STATEMENT
994 *****
995 SCLIST
25E9 062856 996 CALL GETNB2 Get first non-blank character
25EC D64222 997 $IF @CHAT .EQ. QUOTE THEN Devicename
25EF 4601
25F1 062684 998 CALL STRING Collect the quoted string
25F4 06282C 999 CALL GETNB Get character behind string
25F7 665B 1000 BS SCANRT Return from scan if blank
25F9 D6423A 1001 $IF @CHAT .NE. COLON GOTO SCANNER
25FC 466C
25FE 06282C 1002 CALL GETNB Get next non-blank
1003 $END IF
- 2601 05265B 1004 B SCANRT Get out (MUST BE LONG BRANCH! - GE
1005 *****
1006 * SCAN 'DATA' STATEMENT
1007 *****
1008 *
2604 BE4A01 1009 SCDAT ST 1,@FAC Non-INPUT scan for UNQSTR
2607 9320 1010 DDEC @VARW Get back to previous character
2609 460E 1011 BR SCDATA And continue
1012 SCDAT$
260B BC0073 1013 ST @SUBSTK,@VARO Save subroutine ^ for errors
1014 SCDATA
260E 8611 1015 CLR @VAR6 Counter for data fields
1016 SCD01
2610 06282C 1017 CALL GETNB Skip spaces
2613 665B 1018 BS SCANRT End of line
1019 $REPEAT
2615 D6422C 1020 $IF @CHAT .EQ. COMMA THEN
2618 4624
261A BE42B3 1021 ST COMMA$,@CHAT Yes, store comma token
261D 062850 1022 CALL STKCHR
2620 9011 1023 INC @VAR6 Count fields for "INPUT"
2622 4610 1024 BR SCD01 (UNCONDITIONAL)
1025 $END IF
2624 D64222 1026 $IF @CHAT .EQ. QUOTE THEN
2627 462E
2629 062684 1027 CALL STRING Yes, quoted string
262C 4610 1028 BR SCD01
1029 $END IF
262E BE132C 1030 ST COMMA,@VAR8 UNQSTR will stop on a comma

```




```

1081
1082 ERR#1
2679 06284E 1083 CALL ERR$$
267C 202C 1084 DATA #MSG1 SYNTAX ERROR
1085 ILL1
267E A54648 1086 DSUB @CURINC,@CURLIN Back up one line
2681 0521A1 1087 B MAIN2
1088 *
1089 *****
1090 ** Subroutine to verify a quoted string and store it
1091 ** in the crunch buffer.
1092 *****
1093 STRING
2684 BE42C7 1094 ST STRIN@,@CHAT Push string token
2687 062850 1095 CALL STKCHR
268A 0626AB 1096 CALL GETLNB Set up length byte
268D 062830 1097 CALL GETCHR
2690 666C 1098 BS SCANNER End of line without closing " !!!
2692 D64222 1099 $WHILE @CHAT .NE. QUOTE Just keep on pushing
2695 669E
1100 STRI#1
2697 062852 1101 CALL PUSHCH Push the character
269A 666C 1102 BS SCANNER End of line before end of string !
269C 4692 1103 $SEND WHILE Make it a tight loop
269E 062830 1104 CALL GETCHR Check next character for second "
26A1 66AA 1105 BS STRI#2 End-of-line
26A3 D64222 1106 $IF @CHAT .EQ. QUOTE GOTO STRI#1 Found a second "
26A6 6697
26A8 9320 1107 DDEC @VARW Backup if no two ""s
1108 STRI#2
26AA 00 1109 RTN
1110 *
1111 *
1112 *
1113 *
1114 * Get length byte address for a constant (strings and
1115 * numerical constants), and set it to zero
1116 *
1117 GETLNB
26AB 9138 1118 DINC @RAMPTR Move to length byte position
26AD BD0238 1119 DST @RAMPTR,@STPT And save the address in STPT
26B0 86B038 1120 CLR RAM(@RAMPTR) Initialize the length at 0
26B3 00 1121 RTN
1122 *
1123 *

```



```
1269 *      CHANGED FROM:
1270 *COCULE ,
1271 * DST  RAM(2(EXTRAM)),@ARG  Pointer to first token
1272 * RB   @ARG,7              Reset possible breakpoint
1273 * DDEC @ARG                Back up to length byte in line
1274 * CLR  @VARC
1275 * ST   RAM(@ARG),@VARC+1 Create a double length in VARC
1276 * RTN
1277 *      BY STAN HUME 06/19/80 TO PUT IN-LINE ABOVE TO SAVE
1278 *      BYTES
1279 *
```

```

1281 ****
1282 **      Subroutines to recognize numbers and store them
1283 ****
1284 *
1285 **      The main subroutine recognizes "." and "E". In
1286 **      between CALLs are being made to NUM1 and NUM2 to
1287 **      recognize strings of numerical characters. NUM1
1288 **      allows optional recognition of +/- signs preceding
1289 **      the numerical strings
1290 *
1291 NUMC
27AF 9138 1292 DINC @RAMPTR          Update the memory pointer
27B1 BEB038 1293 ST  NUM$,RAM(@RAMPTR) Push token for numeric cons.
27B4 C8
27B5 0626A8 1294 CALL GETLNB          Set up length byte parameters
27B8 0627C8 1295 CALL NUMC$1          Allow recognition of +/- and num
27BB D6422E 1296 $IF @CHAT .EQ. DOT THEN Also allow decimal fraction
27BE 47C3
27C0 0627D5 1297 CALL NUMC$2          Store "." and recognize
1298 $END IF
27C3 D64245 1299 $IF @CHAT .NE. E GOTO NUMC$4 Check exponential part
27C6 47E2
27C8 062852 1300 CALL PUSHCH          Push "E" character
1301 $
1302 *
1303 *
1304 NUMC$1
27CB D6422B 1305 $IF @CHAT .NE. PLUS THEN Allow "+" and "-" signs
27CE 67D5
27D0 D6422D 1306 $IF @CHAT .NE. MINUS GOTO NUMC$3
27D3 47D8
1307 $END IF
1308 NUMC$2
27D5 062852 1309 CALL PUSHCH          Push character in memory
1310 NUMC$3
27D8 CA4230 1311 $IF @CHAT .HE. ZERO THEN Could be numeric
27DB 47E2
27DD CA423A 1312 $IF @CHAT .L. NINE+1 GOTO NUMC$2 It is !!!!!
27E0 47D5
1313 $END IF
1314 NUMC$4
27E2 00 1315 RTN
1316 *

```

```

1318 *
1319 *   The color tables could be represented
1320 *   by the following DATA statements
1321 *
1322 *   DATA >D0,>00,>00,>00,>00,>00,>00,>00
1323 *   DATA >00,>00,>00,>00,>00,>00,>00,>17
1324 *   DATA >17,>17,>17,>17,>17,>17,>17,>17
1325 *   DATA >17,>17,>17,>17,>17,>17,>17,>17
1326 *
1327 CHRTA2
27E3 0790 1328     ALL : :+OFFSET
1329 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1330 *   Remove following line for 99/4A without equation calc.
1331 *   by CAROLYN LEE 2/26/81
1332 *CHRTA3 CLR @CALCFL           Set BASIC mode
1333 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
27E5 BF80C0 1334 CHRTA3 DST >3567,@CO           INIT RANDOM NUMBER
27E8 3567
27EA 310010 1335           MOVE 16 FROM ROM(#SPCCHR) TO RAM(>3F0)
27ED A3F021
27F0 5C
27F1 BF4A04 1336 CHRTAB DST >400,@FAC
27F4 00
27F5 060018 1337           CALL CHAR2#
1338 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1339 *   ADD FOLLOWING TWO LINES FOR LOWERCASE CHAR. SET FOR
1340 *   99/4A BY CAROLYN LEE 3/3/81
1341 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
27F8 BF4A06 1342           DST >600,@FAC
27FB 00
27FC 06004A 1343           CALL CHAR3#
27FF 0407 1344           BACK 7           BORDER COLOR
2801 BFA300 1345           DST >D000, RAM(>300)
2804 D000
2806 35000D 1346           MOVE 13 FROM RAM(>301) TO RAM(>302)
2809 A302A3
280C 01
280D BEA30F 1347           ST >17, RAM(>30F)
2810 17
2811 350010 1348           MOVE 16 FROM RAM(>30F) TO RAM(>310)
2814 A310A3
2817 0F
2818 390003 1349           MOVE 3 FROM ROM(#VDPREG) TO VDP(2)
281B 02216C
281E 00 1350           RTN
1351 *
1352 *
1353           END
    
```

ERRORS= 0

LENGTH= 2079 (>081F)

375 SYMBOLS USED



- SYMBOL	VALUE	DEF	REFERENCE TABLE
A	0041	294	
ABS\$	00CB	240	
ALLUP	0082	125	1035 1051
APPEN\$	00F9	273	
ARG	005C	117	466 687 732 733 734 736 737 758 833 902 905 937 940 968 968 969 970 1162 1198 1199 1200 1204 1225 1226 1227 1232 1254 1255 1256 1258
ATN	0032	56	
ATN\$	00CC	241	
AUTON	2840	34	579 599
BACK	0008	282	
BACKS	005C	298	
BASE	0043	112	522
BASE\$	00F1	265	
BC	000C	84	859 870 878 886 890 891 893 908 910 911 911 914 918
BKGD	0020	150	
BREAK	0003	281	
BREAK\$	008E	178	981
BUFFY	0044	113	461 483 537 544 570 662 762 787 814 894 949 951 974 1080 1179 1187
BYTE	000C	83	84 699 813 839
CALL\$	009D	193	933
CB	0008	1	
CCPADR	0008	79	730 735
CCPTR	0006	76	715 727
CHAR	0004	1	
CHAR2\$	0018	43	1337
CHAR3\$	004A	44	1343
CHAT	0042	111	486 494 827 829 840 842 844 850 883 947 948 952 953 955 957 959 960 961 997 1001 1020 1021 1026 1037 1043 1060 1064 1094 1099 1106 1133 1134 1296 1299 1305 1306 1311 1312
CHR\$\$	00D6	251	
CHRTA2	27E3	1327	425
CHRTA3	27E5	1334	777
CHRTAB	27F1	1336	353
CHRTN	000D	148	485 752 763
CIRCU\$	00C5	233	
CLOSE\$	00A0	196	
CLOSEB	005D	299	
CLSALL	4012	37	428 538 657 1130
CNS	0014	42	
COLON	003A	288	1001
COLON\$	00B5	217	
COMMA	002C	307	960 1020 1030 1037
COMMA\$	00B3	215	961 1021
CDNC\$	00B8	220	
CDS	002C	53	
CDS\$	00CD	242	
CPL	0010	40	
CRNBUF	0320	133	495 496 499 815 973 1063 1235
CRNEND	03BE	134	
CRUADD	0080	9	
CURINC	0048	115	453 581 1086

SYMBOL	VALUE	DEF	REFERENCE	TABLE
RND\$	00D7	252		
ROM	000A	1	426	783 787 911 914 968 1335 1349
RPAR	0029	305		
RPAR\$	00B6	218		
RPL	0012	41		
RSTK	0088	128	424	444 775
RTNSET	26CE	1138	1078	
RUN	4D10	15	536	
S\$EDIT	2377	695	509	
SAVE	4014	35	589	
SAVE\$	0008	157	976	
SAVEPC	03EC	135	523	547 558 569
SC10	2473	835	906	
SC12	2497	850	841	
SC13	249C	852	843	
SC14	24A1	859	845	869 1056
SC20	24AF	868	851	
SC30	24BE	877	882	
SC32	24C3	879	873	
SC35	24DA	888	880	884
SC36	24F6	902	854	890 893
SC36A	24F1	901	917	
SC37	24FE	908	863	892
SC45	256D	946	965	
SC50	25AA	967	938	
SC9	2471	833	828	830 848 942 947 948 960 971
SCALL	263E	1043	933	
SCANNER	266C	1069	350	557 902 973 1001 1043 1098 1102
SCANKB	2457	813	482	759
SCANRT	265B	1060	817	836 838 945 964 978 990 1000 1004 1018
			1038	1053
SCD01	2610	1016	1024	1028
SCDAT	2604	1009	932	975 976
SCDAT\$	260B	1012	349	
SCDATA	260E	1014	1011	
SCLIST	25E9	995	977	
SCREM	25DF	987	934	989
SCROLL	4D00	12	465	473 560 661 729
SEETWO	283E	20	462	708 1148
SEG\$	00D8	253		
SEMIC	003B	289		
SEMIC\$	00B4	216		
SEQ#1	22C3	605	611	612
SEQ#2	22E8	621	619	
SEQ#3	2318	636	631	
SEQUE\$	00F6	270		
SGN\$	00D1	246		
SIN	002E	54		
SIN\$	00D2	247		
SPACE	0020	301		
SPCCHR	215C	412	1335	
SPRITE	0006	1		
SQR	0026	50		
SQR\$	00D3	248		
SREF	001C	97		

SYMBOL	VALUE	DEF	REFERENCE TABLE
VAR81	002C	102	496
VAR9	0016	92	1201 1204 1228 1232
VARA	002A	101	670 671 673 735 736 835 1188 1211 1260 1261 1263
VARC	0008	80	1257 1258 1260
VARD	0009	81	
VARV	0001	71	
VARW	0020	99	446 468 476 478 583 729 732 740 741 835 1010 1054 1107
VARY	0004	74	684 686 921 923 926 930 1154 1155 1179 1180 1205 1218 1219 1220 1234 1235 1266
VARZ	0005	75	
VDP	000C	1	783 1349
VDPREG	216C	416	1349
VDPSTS	007B	67	
VEL	0007	1	
VPOP	001B	58	
VRAMVS	06FB	140	431 548 672
VSPTR	006E	118	431 432 548 549
X1	0002	143	
XPT	000E	1	
Y1	0017	144	
YPT	000D	1	
Z	005A	296	
ZERO	0030	286	829 840 947 1311

TOTAL NUMBER OF SYMBOLS = 375

TOTAL NUMBER OF REFERENCES = 1221

```

1          TITLE PSCAN
2  *****
4D00      3  M$EXEC EQU  >4D00          Module EXEC branch table address
2010     4  M$EDIT EQU  >2010          Module EDIT branch table address
4000     5  M$FLMG EQU  >4000          Module FLMGR branch table address
2022     6  M$MSG  EQU  M$EDIT+>12     Start of message area
7  *****
4D04     8  EXEC   EQU  M$EXEC+>04
4D00     9  SCROLL EQU  M$EXEC
4D86    10  SCRO10 EQU  M$EXEC+>86
2012    11  MAO    EQU  M$EDIT+>02
2016    12  SCANER EQU  M$EDIT+>06
2018    13  ILL1   EQU  M$EDIT+>08
4012    14  CLSALL EQU  M$FLMG+>12
201C    15  CHR TAB EQU  M$EDIT+>CC
2020    16  GETLNB EQU  M$EDIT+>10
201E    17  MVDN   EQU  M$EDIT+>0E
4D0A    18  ASC    EQU  M$EXEC+>0A
4D0E    19  EXEC6C EQU  M$EXEC+>0E
4D14    20  DELINK EQU  M$EXEC+>14
2022    21  MSG0   EQU  M$MSG
202C    22  MSG1   EQU  M$MSG+>0A
2040    23  MSG4   EQU  M$MSG+>1E
2049    24  MSG5   EQU  M$MSG+>27
2064    25  MSG7   EQU  M$MSG+>42
20AF    26  MSG15  EQU  M$MSG+>8D
20BD    27  MSG17  EQU  M$MSG+>9B
20D9    28  MSGBLN EQU  M$MSG+>B7
20F9    29  MSG18  EQU  M$MSG+>D7
213F    30  MSG19  EQU  M$MSG+>11D
2113    31  MSG21  EQU  M$MSG+>F1
4D18    32  COMPCT EQU  M$EXEC+>18
401A    33  OUTREC EQU  M$FLMG+>1A
34  *****
0010    35  CPL    EQU  >10           CALL LINK      FLOATING-POINT PACKAGE
0012    36  RPL    EQU  >12           RETURN LINK
0014    37  CNS    EQU  >14           NUMBER TO STRING
0018    38  CHAR2$ EQU  >18           CHARACTER TABLE ADD.
001C    39  PUSH   EQU  >1C           PUSH FLOATING ACC
001E    40  POPS   EQU  >1E           POP FLOATING ACC
0020    41  EXIT   EQU  >20           PROGRAM EXIT
0022    42  GSCAN  EQU  >22           GROM SCAN ROUTINE
0024    43  PWR    EQU  >24           EXPONENTIATION
0026    44  SQR    EQU  >26           SQUARE ROOT
0028    45  EXP    EQU  >28           EXPONENTIAL
002A    46  LOG    EQU  >2A           NATURAL LOG
002C    47  COS    EQU  >2C           COSINE
002E    48  SIN    EQU  >2E           SINE
0030    49  TAN    EQU  >30           TANGENT
0032    50  ATN    EQU  >32           ARCTANGENT
0036    51  TONE2  EQU  >36           BAD BEEP
52  *****
0072    53  STACK  EQU  >72           STACK FOR DATA      STATUS BLOCK
0073    54  SUBSTK EQU  >73           SUBROUTINE STACK
0074    55  KEYBD  EQU  >74           KEYBOARD SELECTION
    
```



```

0022 111  ERRCOD EQU  >22
0024 112  STVSPT EQU >24
113  *
114  *
002A 115  VARA EQU  >2A
002C 116  VARB1 EQU >2C
002C 117  CHPTR EQU  VARB1 CHARACTER POINTER
002E 118  EXTRAM EQU >2E RAM LINE POINTER
0030 119  STLN EQU  >30
0030 120  LLPTR EQU  STLN LAST LINE POINTER
0032 121  ENLN EQU  >32
0032 122  NUMBUF EQU  ENLN 1ST ADDRESS OF LINE # BUFFER
0034 123  DATA EQU  >34
0036 124  LNBUF EQU  >36
0038 125  RAMPTR EQU >38
003E 126  SYMTAB EQU >3E SYMBOL TABLE POINTER
0040 127  SYMPTR EQU >40 FREE SPACE PTR
0042 128  CHAT EQU  >42 CHARACTER
0043 129  BASE EQU  >43 OPTION BASE VALUE
0044 130  BUFFY EQU  >44
004A 131  FAC EQU  >4A
005C 132  ARG EQU  >5C
006C 133  FPERAD EQU >6C
006E 134  VSPTR EQU  >6E
0075 135  SGN$ EQU  >75
0076 136  EXP$ EQU  >76
137  *
138  * THIS WAS USED AS CALCULATOR FLAG REMOVED FROM 99/4A
139  *CALCFL EQU  >82
140  * REPLACE BY ONE BYTE FLAG ALLUP FOR LOWERCASE CHAR. SET IN
141  * 99/4A 3/3/81
0082 142  ALLUP EQU  >82
143  *
0088 144  FLAG EQU  >88
0089 145  GROMFL EQU >89
0088 146  RSTK EQU  >88
00B7 147  STKMIN EQU >B7 BOTTOM OF DATA STACK
00BD 148  STKMAX EQU >BD TOP OF DATA STACK
149  *****1*****
02E2 150  NLNADD EQU >2E2 VDP RAM EQUATES
02FE 151  ENDSCR EQU >2FE
0320 152  CRNBUF EQU >320
03BE 153  CRNEND EQU >3BE
03E0 154  SYMBOL EQU >3E0 2 BYTES
03EB 155  WARntp EQU >3EB TEMP FOR WARNING; 1 BYTE
156  *
157  * REPLACE VRAMVS EQU >5F8 FOR LOWERCASE CHAR. SET IN
158  * 99/4A 3/3/81
159  *
06F8 160  VRAMVS EQU >6F8
0800 161  SYMPT EQU  >800
162  *****
0002 163  X1 EQU  >02 IMMEDIATE VALUES
0003 164  X2 EQU  >03
0017 165  Y1 EQU  >17
    
```

```

0002 166 DISPY EQU >02
000D 167 CHR TN EQU >0D
0012 168 LIMIT EQU >12
001C 169 XN EQU >1C
0020 170 BKGD EQU >20
000B 171 MAXLEN EQU >0B
0005 172 MAXET EQU >05
173 *****
0002 174 BREAK EQU >02
0003 175 DLETE EQU >03
0004 176 INSRT EQU >04
0007 177 CLRLN EQU >07
0008 178 BACK EQU >08          KEYBOARD COMMAND KEY CODE
0009 179 FORW EQU >09
000A 180 DOWN EQU >0A
000B 181 MVUP EQU >0B
182 *****
0006 183 HELP EQU >06          EDITTING COMMAND CODES
0002 184 CONTCM EQU >02      (WHEN ENTERED WITH A LINE #, THE
0005 185 TRACE EQU >05      CODE IS ITS INTERNAL TOKEN.)
007E 186 ESC EQU >7E        ('EDIT', 'LIST', 'NEW', AND 'RUN'
0000 187 LISTCM EQU >00      WON'T BE ON TEXT STACK OF EXTERN
000F 188 EDIT EQU >0F        RAM.)
000E 189 NEW EQU >0E
0003 190 LOAD EQU >03
0004 191 SAVECM EQU >04
0001 192 RUNCM EQU >01
193 ***** **
194 *          ASCII CODES FOR EACH CHARACTER
0030 195 ZERO EQU >30          0
0039 196 NINE EQU >39          9
003A 197 COLON EQU >3A         :
003B 198 SEMIC EQU >3B         ;
003C 199 LESS EQU >3C         <
003D 200 EQUAL EQU >3D        =
003E 201 GREAT EQU >3E        >
003F 202 QUEST EQU >3F        ?
0040 203 AT EQU >40           @
0041 204 A EQU >41            A
005A 205 Z EQU >5A            Z
005B 206 OPENB EQU >5B        [
005C 207 BACKS EQU >5C        \
005D 208 CLOSEB EQU >5D       ]
005E 209 CIRCUM EQU >5E       ^
005F 210 UNLN EQU >5F         _
0020 211 SPACE EQU >20         ' '
0021 212 EXCL EQU >21         !
0022 213 QUOTE EQU >22        "
0023 214 NUMBER EQU >23        #
0024 215 DOLLAR EQU >24       $
0025 216 PERC EQU >25         %
0026 217 AMPER EQU >26        &
0027 218 APOS EQU >27         '
0028 219 LPAR EQU >28         (
0029 220 RPAR EQU >29         )

```


002A	221	MULT	EQU	>2A	*
002B	222	PLUS	EQU	>2B	+
002C	223	COMMA	EQU	>2C	,
002D	224	MINUS	EQU	>2D	-
002E	225	DOT	EQU	>2E	.
002F	226	DIVI	EQU	>2F	/
0060	227	OFFSET	EQU	>60	OFFSET FOR SCREEN
007E	228	CURSOR	EQU	>1E+OFFSET	
007F	229	EDGECH	EQU	>1F+OFFSET	EDGE CHARACTER
	230	*****			
0001	231	ROUND\$	EQU	1	ROUND
0002	232	ROUNU\$	EQU	2	ROUND UP
0003	233	FACSTS	EQU	3	STATUS
0004	234	OVUN	EQU	4	OVER OR UNDER FLOW
0005	235	OV	EQU	5	OVERFLOW
0006	236	FADD	EQU	6	ADDITION
0007	237	FSUB	EQU	7	SUBTRACTION
0008	238	FMULT	EQU	8	MULTIPLICATION
0009	239	FDIV	EQU	9	DIVISION
000A	240	FCOMP	EQU	10	COMPARE
000B	241	FSADD	EQU	11	STACK ADD
000C	242	FSSUB	EQU	12	STACK SUBTRACT
000D	243	FSMULT	EQU	13	STACK MULTIPLY
000E	244	FSDIV	EQU	14	STACK DIVIDE
000F	245	FSCOMP	EQU	15	STACK COMPARE
0010	246	CSNUM	EQU	16	STRING TO NUMBER
0011	247	GRINT	EQU	17	GREATEST INTEGER
0012	248	FLTINT	EQU	18	FLOATING TO INTEGER
0013	249	SYM	EQU	19	GET SYMBOL TABLE ENTRY
0014	250	SMB	EQU	20	GET SYMBOL VALUE
0016	251	SCHSYM	EQU	22	SEARCH SYMBOL TABLE
0017	252	VPUSH	EQU	23	PUSH ON VALUE STACK
0018	253	VPOP	EQU	24	POP FROM VALUE STACK
001B	254	PGMCH	EQU	27	GET PROGRAM CHARACTER

	256	*				
	257	*				
	258	*				
	259	*				
	260	*	EQU	>80	SPARE	
0081	261	ELSE\$	EQU	>81		
	262	*	EQU	>82	"::"	(62)
	263	*	EQU	>83	"!"	(62)
0084	264	IF\$	EQU	>84	"IF"	
0085	265	GO\$	EQU	>85	"GO"	
0086	266	GOTO\$	EQU	>86	"GOTO"	
0087	267	GOSUB\$	EQU	>87	"GOSUB"	
0088	268	RETUR\$	EQU	>88	"RETURN"	
0089	269	DEF\$	EQU	>89	"DEF"	
008A	270	DIM\$	EQU	>8A	"DIM"	
008B	271	END\$	EQU	>8B	"END"	
008C	272	FOR\$	EQU	>8C	"FOR"	
008D	273	LET\$	EQU	>8D	"LET"	
008E	274	BREAK\$	EQU	>8E	"BREAK"	
008F	275	UNBRE\$	EQU	>8F	"UNBREAK"	
0090	276	TRACE\$	EQU	>90	"TRACE"	
0091	277	UNTRA\$	EQU	>91	"UNTRACE"	
0092	278	INPUT\$	EQU	>92	"INPUT"	
0093	279	DATA\$	EQU	>93	"DATA"	
0094	280	RESTO\$	EQU	>94	"RESTORE"	
0095	281	RANDO\$	EQU	>95	"RANDOMIZE"	
0096	282	NEXT\$	EQU	>96	"NEXT"	
0097	283	READ\$	EQU	>97	"READ"	
0098	284	STOP\$	EQU	>98	"STOP"	
0099	285	DELET\$	EQU	>99	"DELETE"	
009A	286	REM\$	EQU	>9A	"REM"	
009B	287	ON\$	EQU	>9B	"ON"	
009C	288	PRINT\$	EQU	>9C	"PRINT"	
009D	289	CALL\$	EQU	>9D	"CALL"	
009E	290	OPTIO\$	EQU	>9E	"OPTION"	
009F	291	OPEN\$	EQU	>9F	"OPEN"	
00A0	292	CLOSE\$	EQU	>A0	"CLOSE"	
00A1	293	SUB\$	EQU	>A1	"SUB"	
00A2	294	DISPL\$	EQU	>A2	"DISPLAY"	
	295	*	EQU	>A3	"SUBEXIT"	(62)
	296	*	EQU	>A4	"SUBEND"	(62)
	297	*	EQU	>A5	"REAL"	(62)
	298	*	EQU	>A6	"INTEGER"	(62)
	299	*	EQU	>A7	"SCRATCH"	(62)
	300	*	EQU	>A8	"ACCEPT"	FUTURE
	301	*	EQU	>A9	"IMAGE"	FUTURE
	302	*	EQU	>AA	SPARES	
	303	*	EQU	>AB		
	304	*	EQU	>AC		
	305	*	EQU	>AD		
	306	*	EQU	>AE		
	307	*	EQU	>AF		
00B0	308	THEN\$	EQU	>B0	"THEN"	
00B1	309	TO\$	EQU	>B1	"TO"	
00B2	310	STEP\$	EQU	>B2	"STEP"	

00B3	311	COMMA\$	EQU	>B3	","	
00B4	312	SEMIC\$	EQU	>B4	";"	
00B5	313	COLON\$	EQU	>B5	":"	
00B6	314	RPAR\$	EQU	>B6)"	
00B7	315	LPAR\$	EQU	>B7	"("	
00B8	316	CONC\$	EQU	>B8	"&"	CONCATENATE STRINGS
	317	*	EQU	>B9		SPARE
	318	*	EQU	>BA	"OR"	(62)
	319	*	EQU	>BB	"AND"	(62)
	320	*	EQU	>BC		SPARE FOR "XOR" (62)
	321	*	EQU	>BD	"NOT"	(62)
00BE	322	EQUAL\$	EQU	>BE	"="	
00BF	323	LESS\$	EQU	>BF	"<"	
00C0	324	GREAT\$	EQU	>C0	">"	
00C1	325	PLUS\$	EQU	>C1	"+"	
00C2	326	MINUS\$	EQU	>C2	"-"	
00C3	327	MULT\$	EQU	>C3	"*"	
00C4	328	DIVI\$	EQU	>C4	"/"	
00C5	329	CIRCU\$	EQU	>C5	"^"	
	330	*	EQU	>C6		SPARE
00C7	331	STRIN\$	EQU	>C7		QUOTED STRING
00C8	332	UNQST\$	EQU	>C8		UNQUOTED STRING
00C8	333	NUM\$	EQU	UNQST\$		ALSO NUMERICAL STRING
00C8	334	NUMCO\$	EQU	UNQST\$		AND EVEN NUMERICAL CONSTANT
00C9	335	LN\$	EQU	>C9		GROM NUMERIC CONSTANT
00CA	336	EOF\$	EQU	>CA	"EOF"	
00CB	337	ABS\$	EQU	>CB	"ABS"	
00CC	338	ATN\$	EQU	>CC	"ATN"	
00CD	339	COS\$	EQU	>CD	"COS"	
00CE	340	EXP\$\$	EQU	>CE	"EXP"	
00CF	341	INT\$	EQU	>CF	"INT"	
00D0	342	LOG\$	EQU	>D0	"LOG"	
00D1	343	SGN\$\$	EQU	>D1	"SGN"	
00D2	344	SIN\$	EQU	>D2	"SIN"	
00D3	345	SQR\$	EQU	>D3	"SQR"	
00D4	346	TAN\$	EQU	>D4	"TAN"	
00D5	347	LEN\$	EQU	>D5	"LEN"	
00D6	348	CHR\$\$	EQU	>D6	"CHR\$"	
00D7	349	RND\$	EQU	>D7	"RND"	
00D8	350	SEG\$\$	EQU	>D8	"SEG\$"	
00D9	351	POS\$	EQU	>D9	"POS"	
00DA	352	VAL\$	EQU	>DA	"VAL"	
00DB	353	STR\$\$	EQU	>DB	"STR\$"	
00DC	354	ASC\$	EQU	>DC	"ASC"	
	355	*	EQU	>DD	"PI"	
00DE	356	REC\$	EQU	>DE	"REC"	
	357	*				
	358	*				
	359	*	EQU	>EC	"ALL"	(62)
	360	*	EQU	>ED	"USING"	(62)
	361	*	EQU	>EE	"BEEP"	(62)
	362	*	EQU	>EF	"ERASE"	(62)
	363	*	EQU	>FO	"AT"	(62)
00F1	364	BASE\$	EQU	>F1	"BASE"	
	365	*	EQU	>F2	"TEMPORARY"	(62)

00F3	366	VARIA\$	EQU	>F3	"VARIABLE"	(62)
00F4	367	RELAT\$	EQU	>F4	"RELATIVE"	(62)
00F5	368	INTER\$	EQU	>F5	"INTERNAL"	(62)
00F6	369	SEQUE\$	EQU	>F6	"SEQUENTIAL"	
00F7	370	OUTPU\$	EQU	>F7	"OUTPUT"	
00F8	371	UPDAT\$	EQU	>F8	"UPDATE"	
00F9	372	APPEN\$	EQU	>F9	"APPEND"	
00FA	373	FIXED\$	EQU	>FA	"FIXED"	
00FB	374	PERMA\$	EQU	>FB	"PERMANENT"	
00FC	375	TAB\$	EQU	>FC	"TAB"	
00FD	376	NUMBE\$	EQU	>FD	"#"	
	377	*	EQU	>FE	GROM LINE POINTER	
	378	*	EQU	>FF	SPARE	

	380	GROM 1	
	381	ORG >0828	
282B 4FFF	382	BR PRGLST	
282A 4F43	383	BR PTLNER	Was PRA2
282C 4C75	384	BR GETNB	
282E 4DFA	385	BR LLIST	Was PRB2
2830 4CA6	386	BR GETCHR	
2832 4A42	387	BR READLN	
2834 4C36	388	BR AUTO1	
2836 4FC4	389	BR SEARCH	
2838 4BD6	390	BR DELREP	
283A 4F12	391	BR PTLNE	
283C 4EF9	392	BR GETLN	
283E 4F5D	393	BR SEETWO	
2840 4C2B	394	BR AUTON	
2842 4FAF	395	BR DISO	
2844 5493	396	BR MEMCHK	Was ENDERR
2846 5450	397	BR PROP	
2848 51E5	398	BR ENTER	
284A 522B	399	BR ENT09	
284C 4D24	400	BR WARN\$\$	REFERENCED BY MONITOR
284E 4D99	401	BR ERR\$\$	REFERENCED BY MONITOR
2850 4C84	402	BR STKCHR	
2852 4CA0	403	BR PUSHCH	
2854 4CC0	404	BR UNGSTR	
2856 4C7A	405	BR GETNB2	
2858 4A49	406	BR READL1	
285A 4A4F	407	BR READ00	

```

409 *****
410 **      KEYWORD TABLE
411 **      THE TOKEN IS ITS LEFT BINDING POWER.
412 *****
413 KEYTAB DATA #CHAR1, #CHAR2, #CHAR3, #CHAR4;
414           #CHAR5, #CHAR6, #CHAR7, #CHAR8;
415           #CHAR9, #CHARA

```

```

285C 287028
285F 8F289C
2862 291D29
2865 73299E
2868 29D029
286B F12A16
286E 2A2B
2870 29B6
2872 28B7
2874 26B8
2876 5EC5
2878 3DBE
287A 2AC3
287C 2FC4
287E 2BC1
2880 2DC2
2882 3CBF
2884 3EC0
2886 3AB5
2888 3B34
288A 23FD
288C 2CB3
288E FF
288F 474F85
2892 494684
2895 4F4E9B
2898 544FB1
289B FF
289C 444546
289F 89
28A0 44494D
28A3 8A
28A4 454E44
28A7 8B
28A8 454F46
28AB CA
28AC 464F52
28AF 8C
28B0 4C4554
28B3 8D
28B4 52454D
28B7 9A
28B8 535542
28BB A1
28BC 544142
28BF FC
28C0 414253
28C3 CB
28C4 41544E

```

```

416 CHAR1 DATA RPAR, RPAR#      )
417         DATA LPAR, LPAR#     (
418         DATA AMPER, CONC#    & (CONCATENATE)
419         DATA CIRCUM, CIRCUM# ^
420         DATA EQUAL, EQUAL#   =
421         DATA MULT, MULT#     *
422         DATA DIVI, DIVI#     /
423         DATA PLUS, PLUS#     +
424         DATA MINUS, MINUS#   -
425         DATA LESS, LESS#    <
426         DATA GREAT, GREAT#  >
427         DATA COLON, COLON#  :
428         DATA SEMIC, SEMIC# ;
429         DATA NUMBER, NUMBE# #
430         DATA COMMA, COMMA# ,
431         DATA >FF
432 CHAR2 DATA :GO:, GO#
433         DATA :IF:, IF#
434         DATA :ON:, ON#
435         DATA :TO:, TO#
436         DATA >FF
437 CHAR3 DATA :DEF:, DEF#
438         DATA :DIM:, DIM#
439         DATA :END:, END#
440         DATA :EOF:, EOF#
441         DATA :FOR:, FOR#
442         DATA :LET:, LET#
443         DATA :REM:, REM#
444         DATA :SUB:, SUB#
445         DATA :TAB:, TAB#
446         DATA :ABS:, ABS#
447         DATA :ATN:, ATN#

```

3C7	CC				
28C8	434F53	448	DATA : COS: , COS#		
28CB	CD				
28CC	455850	449	DATA : EXP: , EXP##		
28CF	CE				
28D0	494E54	450	DATA : INT: , INT#		
28D3	CF				
28D4	4C4F47	451	DATA : LOG: , LOG#		
28D7	D0				
28D8	524E44	452	DATA : RND: , RND#		
28DB	D7				
28DC	53474E	453	DATA : SGN: , SGN##		
28DF	D1				
28E0	53494E	454	DATA : SIN: , SIN#		
28E3	D2				
28E4	535152	455	DATA : SQR: , SQR#		
28E7	D3				
28E8	54414E	456	DATA : TAN: , TAN#		
28EB	D4				
28EC	4C454E	457	DATA : LEN: , LEN#		
28EF	D5				
28F0	504F53	458	DATA : POS: , POS#		
28F3	D9				
28F4	56414C	459	DATA : VAL: , VAL\$		
28F7	DA				
28F8	415343	460	DATA : ASC: , ASC#		
28FB	DC				
28FC	524543	461	DATA : REC: , REC#		
28FF	DE				
2900	4E4557	462	DATA : NEW: , >01		
2903	01				
2904	52554E	463	DATA : RUN: , >00		
2907	00				
2908	434F4E	464	DATA : CON: , >02	ABBREVIATION OF 'CONTINUE'	
290B	02				
290C	4E554D	465	DATA : NUM: , >05	ABBREVIATION OF 'NUMBER'	
290F	05				
2910	524553	466	DATA : RES: , >07	ABBREVIATION OF 'RESEQUENCE'	
2913	07				
2914	425945	467	DATA : BYE: , >04		
2917	04				
2918	4F4C44	468	DATA : OLD: , >06	'UNSAVE'	
291B	06				
291C	FF	469	DATA >FF		
291D	424153	470	CHAR4 DATA : BASE: , BASE#		
2920	45F1				
2922	444154	471	DATA : DATA: , DATA\$		
2925	4193				
2927	454449	472	DATA : EDIT: , >09		
292A	5409				
292C	454C53	473	DATA : ELSE: , ELSE#		
292F	4581				
2931	474F54	474	DATA : GOTO: , GOTO#		
2934	4F86				
2936	4E4558	475	DATA : NEXT: , NEXT#		

```

- 2939 5496
  293B 524541 476 DATA : READ: , READ$
  293E 4497
  2940 535445 477 DATA : STEP: , STEP$
  2943 50B2
  2945 53544F 478 DATA : STOP: , STOP$
  2948 5098
  294A 544845 479 DATA : THEN: , THEN$
  294D 4EBO
  294F 434852 480 DATA : CHR#: , CHR$$
  2952 24D6
  2954 534547 481 DATA : SEG#: , SEG$$
  2957 24DB
  2959 535452 482 DATA : STR#: , STR$$
  295C 24DB
  295E 4C4953 483 DATA : LIST: , >03
  2961 5403
  2963 534156 484 DATA : SAVE: , >08
  2966 4508
  2968 43414C 485 DATA : CALL: , CALL$
  296B 4C9D
  296D 4F5045 486 DATA : OPEN: , OPEN$
  2970 4E9F
  2972 FF 487 DATA >FF
  2973 425245 488 CHAR5 DATA : BREAK: , BREAK$
  2976 414B8E
- 2979 474F53 489 DATA : GOSUB: , GOSUB$
  297C 554287
  297F 464958 490 DATA : FIXED: , FIXED$
  2982 4544FA
  2985 494E50 491 DATA : INPUT: , INPUT$
  2988 555492
  298B 505249 492 DATA : PRINT: , PRINT$
  298E 4E549C
  2991 545241 493 DATA : TRACE: , TRACE$
  2994 434590
  2997 434C4F 494 DATA : CLOSE: , CLOSE$
  299A 5345A0
  299D FF 495 DATA >FF
  299E 4F5054 496 CHAR6 DATA : OPTION: , OPTIO$
  29A1 494F4E
  29A4 9E
  29A5 524554 497 DATA : RETURN: , RETUR$
  29A8 55524E
  29AB 88
  29AC 4E554D 498 DATA : NUMBER: , >05
  29AF 424552
  29B2 05
  29B3 4F5554 499 DATA : OUTPUT: , OUTPU$
  29B6 505554
  29B9 F7
  29BA 415050 500 DATA : APPEND: , APPEN$
  29BD 454E44
  29C0 F9
  29C1 555044 501 DATA : UPDATE: , UPDAT$

```



```

.9C4 415445
29C7 FB
29CB 44454C 502 DATA : DELETE: , DELET#
29CB 455445
29CE 99
29CF FF 503 DATA >FF
29D0 554E54 504 CHAR7 DATA : UNTRACE: , UNTRA#
29D3 524143
29D6 4591
29DB 554E42 505 DATA : UNBREAK: , UNSRE#
29DB 524541
29DE 438F
29E0 524553 506 DATA : RESTORE: , RESTD#
29E3 544F52
29E6 4594
507 * DATA : REPLACE: , REPLA# REMOVED FROM CURRENT VERSION
29E8 444953 508 DATA : DISPLAY: , DISPL#
29EB 504C41
29EE 59A2
29F0 FF 509 DATA >FF
29F1 434F4E 510 CHAR8 DATA : CONTINUE: , >02
29F4 54494E
29F7 554502
29FA 564152 511 DATA : VARIABLE: , VARIA#
29FD 494142
A00 4C45F3
2A03 494E54 512 DATA : INTERNAL: , INTER#
2A06 45524E
2A09 414CF5
2A0C 52454C 513 DATA : RELATIVE: , RELAT#
2A0F 415449
2A12 5645F4
2A15 FF 514 DATA >FF
2A16 52414E 515 CHAR9 DATA : RANDOMIZE: , RANDO#
2A19 444F4D
2A1C 495A45
2A1F 95
2A20 504552 516 DATA : PERMANENT: , PERMA#
2A23 4D414E
2A26 454E54
2A29 FB
2A2A FF 517 DATA >FF
2A2B 534551 518 CHARA DATA : SEQUENTIAL: , SEQUE#
2A2E 55454E
2A31 544941
2A34 4CF6
2A36 524553 519 DATA : RESEQUENCE: , >07
2A39 455155
2A3C 454E43
2A3F 4507
2A41 FF 520 DATA >FF

```

```

522 *
523 *   READLN - Read one logical line (up to four
524 *   physical lines) from the keyboard. Interpret
525 *   things like BACKSPACE, INSERT, DELETE and
526 *   FORWARD. The total number of characters can be
527 *   limited by changing the start value for ARG+2
528 *   (upper limit), and entering ar READL1.
529 *   VARW has to contain the start address of the field,
530 *   and VARA the current highest write address
531 *   Entering at READL1 also enables us to
532 *   prespecify the minimum number of characters to be
533 *   read. Filling this field with a default answer
534 *   allows for default creation.
535 *   Entering at READ00 allows for specification
536 *   of the initial cursor-position. In this case
537 *   ARG+5 has to be set to the cursor-position.
538 *   Please see to it that VARA, VARW, ARG+2,
539 *   ARG+4 have consistent values, i. e.
540 *   VARW <= ARG+5 <= VARA <= ARG+2
541 *   ARG+4 indicates if the line has been changed.
542 *   If so, it contains a 0. If you enter READLN throug
543 *   READ00, you have to initialize ARG+4 to a nonzero
544 *   value, should you want to use this feature.
545 *
546 READLN
2A42 BF5E03 547   DST >35D, @ARG+2           Set default upper limit
2A45 5D
2A46 BD2A20 548   DST @VARW, @VARA           Default to "nothing entered yet"
549   $
550   $   Please make sure that VARA points at an space
551   $   location, or at the end-of-field
552   $
553 READL1
2A49 BE6001 554   ST 1, @ARG+4             This means "no change" in line
555 READL2
2A4C BD6120 556   DST @VARW, @ARG+5       Position cursor at start of fiel
557 *  
558 * Auto-repeat function is added by CAROLYN LEE 2/26/81
559 * for 99/4A
560 *  
561 READ00
2A4F 860D 562   CLR @VAR1               Counter for auto-repeat func.
563   $
564   $   To get out of insert mode, we usually return here
565   $
566 READ01
2A51 8663 567   CLR @ARG+7             Indicate normal operation mode
2A53 BE017E 568   ST CURSOR, @VARV      Use VARV for CURSOR/CHARACTER
569 READ*1
570   $
571   $   Input one character and alternate current
572   $   character position between normal and cursor
573   $
2A56 C0B061 574   EX @VARV, RAM(@ARG+5) By alternating between the norma
2A59 01

```



```

-          620          $
          621          $  BACK-ARROW - Space back one position
          622          $
2AA1 D67508 623          $IF @RKEY .EQ. BACK GOTO RBACK   Backup to previous po
2AA4 6BC3
          624          $
          625          $  RIGHT-ARROW - Forward space
          626          $
2AA6 D67509 627          $IF @RKEY .EQ. FRW GOTO RFRW   Space one position
2AA9 6BBF
          628          $
          629          $  INSERT - Start INSERT mode here
          630          $
2AA3 D67504 631          $IF @RKEY .EQ. INSRT THEN           Set INSERT flag
2AAE 4AB3
2AB0 BE6301 632          ST 1,@ARG+7           Select INSERT mode
          633          $END IF
          634          $
          635          $  DELETE - Delete the current character
          636          $
2AB3 D67503 637          $IF @RKEY .EQ. DLETE THEN           DELETE all right
2AB6 4B0B
2AB8 8660          638          CLR @ARG+4           Indicate definite change in line
2ABA D52A61 639          $IF @VARA .DNE. @ARG+5 THEN Not an empty line
2ABD 6B02
          640          *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
          641          *  THE FOLLOWING THREE LINES ADDED BY STAN HUME ON
          642          *  06/19/80 TO FIX PROBLEM OF DELETING-INSERTING-
          643          *  DELETING-INSERTING CHARACTERS OVER A LINE BOUNDARY
          644          *  MESSING UP THE END-OF-LINE POINTER AND DESTROYING
          645          *  THE EDGE CHARACTERS
          646          *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
2ABF D6B02A 647          $IF RAM(@VARA) .EQ. EDGECH   If pointing at edge-ch
2AC2 7F4AC7
2AC5 932A          648          DDEC @VARA           Back off on the end-of-line
          649          $END IF
2AC7 BD5C2A 650          DST @VARA,@ARG   Move everything from the right
2ACA A55C61 651          DSUB @ARG+5,@ARG   of the cursor to the left
2ACD 345CB0 652          MOVE @ARG FROM RAM(1(ARG+5)) TO RAM(@ARG+5)
2AD0 61E001
2AD3 61
2AD4 BD5C61 653          DST @ARG+5,@ARG   Start at the beginning
2AD7 B25DFC 654          AND >FC,@ARG+1
2ADA B65D1D 655          OR >1D,@ARG+1   Move over to the end of the line
2ADD C95C2A 656          $WHILE @ARG .DL. @VARA   Update all errors
2AE0 6AEE
2AE2 C0E004 657          EX RAM(@ARG),RAM(4(ARG))   Restore edge chars
2AE3 5CB05C
2AEB A35C00 658          DADD 32,@ARG   Next victim please
2AEB 20
2AEC 4ADD          659          $SEND WHILE
2AEE 932A          660          DDEC @VARA           Pre-update end of string
2AF0 D6B02A 661          $IF RAM(@VARA) .EQ. EDGECH THEN Hit edge character
2AF3 7F4AFA
2AF6 A72A00 662          DSUB 4,@VARA           Skip over edge characters

```

```

1AF9 04
2AFA D6B02A 663          $END IF
2AFD 806A51 664          $IF RAM(@VARA) .EQ. : :+OFFSET GOTO READ01
2B00 912A   665          DINC @VARA          Locked at field position
                          666          $END IF
2B02 BEB02A 667          ST : :+OFFSET, RAM(@VARA) Clear last position
2B05 80
2B06 4A51   668          BR READ01
                          669          $END IF
                          670          $
                          671          $ CLEAR - Clear the entire input line
                          672          $
2B08 D67507 673          $IF @RKEY .EQ. CLRLN THEN          Found CLEAR command
2B0B 4B24
                          674          CLRLIN
                          675          $REPEAT          Current maximum to minimum
2B0D D6B02A 676          $IF RAM(@VARA) .NE. EDGECH THEN Don't clear edges
2B10 7F6B17
2B13 BEB02A 677          ST : :+OFFSET, RAM(@VARA) Blank line
2B16 80
                          678          $END IF
2B17 932A   679          DDEC @VARA          Pre-update end-of-line
2B19 C92A20 680          $UNTIL @VARA .DL. @VARW Up to end including first pos
2B1C 6B0D
2B1E 912A   681          DINC @VARA          Undo last subtraction
2B20 8660   682          CLR @ARG+4          Indicate change
2B22 4A4C   683          BR READL2          And restart everything
                          684          $END IF
                          685          $
                          686          $ General exit point. Unidentified control codes
                          687          $ don't have any effect !!!!!!!
                          688          $
2B24 D6750D 689          $IF @RKEY .NE. CHR TN THEN Only react on CR/UP/DOWN
2B27 6B33
2B29 D6750B 690          $IF @RKEY .NE. MVUP THEN
2B2C 6B33
2B2E D6750A 691          $IF @RKEY .NE. DOWN GOTO READ#1
2B31 4A56
                          692          $END IF
                          693          $END IF
2B33 D52A5E 694          $IF @VARA .DEQ. @ARG+2 THEN Check for block on last pos
2B36 4B40
2B38 D6B02A 695          $IF RAM(@VARA) .NE. : :+OFFSET THEN          Blocked.....
2B3B 806B40
2B3E 912A   696          DINC @VARA          Point beyond last character in lin
                          697          $END IF
                          698          $END IF
2B40 00     699          RTN          ENTER the current line
                          700          $END IF
2B41 8E636B 701          $IF @ARG+7 .NE. 0 THEN INSERT mode
2B44 7D
                          702          $
                          703          $ INSERT is COMPLICATED!!!! because of those edge
                          704          $ characters.....Shift up all things.....continue

```



```

.BA4 CB2A02 746  $IF @VARA .DL. >2FE GOTO READ$1 Still some space to go
2BA7 FE4A56
2BAA 064D00 747  CALL SCROLL Scroll the screen !!!!!
2BAD A72A00 748  DSUB 2 ,@VARA Back to current start of line
2BB0 1C
2BB1 A72000 749  DSUB 32,@VARW Backup line start address
2BB4 20
2BB5 A75E00 750  DSUB 32,@ARG+2 Absolute high limit backs up too
2BB8 20
2BB9 A76100 751  DSUB 32,@ARG+5 Current cursor position too
2BBC 20
2BED 4A56 752  BR READ$1 Start with something else
753  $
754  $ Something special for forward cursor move
755  $
756  RFORW
2BBF 8663 757  CLR @ARG+7 Leave INSERT mode - don't copy
2BC1 4886 758  BR READ05 but use rest of input logic.
759  RBACK
2BC3 C56120 760  $IF @ARG+5 .DH. @VARW This is the standard backup entry,
2BC6 4BD4 761  DDEC @ARG+5 so we backup the current positio
2BC8 9361 762  $IF RAM(@ARG+5) .EQ. EDGECH THEN Skip border line
2BCA D6B061
2BCD 7F4BD4
2BD0 A76100 763  DSUB 4,@ARG+5 Backup to previous line
2BD3 04
764  $END IF
765  $END IF
2BD4 4A51 766  BR READ01 Go back for next char.

```

```

768 *****
769 **      SUBROUTINE TO MOVE CONTENTS IN RAM
770 *****
2BD6 952E 771 DELREP DINCT @EXTRAM      POINTER TO LENGTH LOCATION ON RAM
2BD8 BD5CB0 772 DST RAM(@EXTRAM), @ARG POINTER TO 1ST TOKEN ADD.
2BDB 2E
2BDC B25C7F 773 RB @ARG, 7      ENSURE BREAKPOINT BIT IS OFF
2BDF 935C 774 DDEC @ARG      WHERE LENGTH IS STORED
2BE1 3C09B0 775 ST RAM(@ARG), @VARC+1 LENGTH
2BE4 5C
2BE5 9009 776 INC @VARC+1      TEXT LENGTH + 1 LENGTH BYTE
777 *          = # OF BYTE TO DELETE
2BE7 8608 778 CLR @VARC      1ST BYTE OF A DOUBLE ADDRESS
2BE9 BD0032 779 DST @ENLN, @VARO LAST ADD. OF LINE-#-BUFFER ON RAM
780 *
781 **      CHECK THROUGH THE LINE # BUFFER TO SEE IF THE TEXT
782 **      LOCATION IS AFTER THE REPLACED ONE. IF YES, THE
783 **      LOCATION IS NOW @VARY DOWN.
784 *
2BEC 9100 785 DINC @VARO      ADJUST FOR LATER DDECT.
786 *
2BEE 9700 787 DEREAL DDECT @VARO
2BF0 BD06B0 788 DST RAM(@VARO), @VARY+2 POINTER TO 1ST TOKEN ADD.
2BF3 00
789 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
790 *      THE FOLLOWING LINE ADDED BY STAN HUME ON 06/19/80
791 *      TO FIX PROBLEM OF UPDATING LINE POINTERS CORRECTLY
792 *      WHEN A BREAKPOINT IS SET ON A LINE
793 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
2BF4 B2067F 794 RB @VARY+2, 7      CLEAR POSSIBLE BREAKPOINT!!!!!!
2BF7 9306 795 DDEC @VARY+2      WHERE LENGTH IS STORED
2BF9 C55C06 796 DCH @VARY+2, @ARG WAS THIS ENTERED AFTER THE TO-BE
797 *          -DELETED LINE STATEMENT?
2BFC 4C02 798 BR DEREAL      THE TO-BE-DELETED AFTER THIS
799 *
800 **      MOVE DOWN BY @VARC+1.
801 *
2BFE A1B000 802 DADD @VARC, RAM(@VARO) UPDATE POINTER
2C01 08
2C02 9700 803 DEREAL DDECT @VARO      BACK TO POINTER TO THE LINE #
2C04 D53000 804 DCEQ @VARO, @STLN LAST LINE ON RAM?
2C07 4BEE 805 BR DEREAL      NO.
806 *
807 **      WRITE THE NEW TEXT AFTER THE LAST TEXT LOCATION,
808 **      AND PUT THE 1ST ADDRESS IN LINE # BUFFER.
809 *
2C09 BD065C 810 DST @ARG, @VARY+2
2C0C BD0006 811 DST @VARY+2, @VARO
2C0F 9300 812 DDEC @VARO
2C11 A10608 813 DADD @VARC, @VARY+2 POINTER TO 1ST TOKEN (DELETE TEX
2C14 9306 814 DDEC @VARY+2      POINTER TO 1ST DELETE TOKEN(LENGT
2C16 BD5C00 815 DST @VARO, @ARG 1ST ADDRESS TO MOVE DOWN
2C19 A55C30 816 DSUB @STLN, @ARG
2C1C 915C 817 DINC @ARG      # OF BYTES TO MOVE DOWN
2C1E 06201E 818 CALL MVDN      DELETE THE TEXT.

```



```

870 *****
871 **      SUBROUTINE TO GET A NON-BLANK CHARACTER FROM LINE
872 *****
873 GETNB
874 $REPEAT
2C75 062CA6 875      CALL GETCHR      GET A CHARACTER
2C78 6C80   876      BS      RTNSET      END OF LINE
877 GETNB2
2C7A D64220 878      $UNTIL @CHAT .NE. SPACE
2C7D 6C75
2C7F 00     879      RTN      ND
880 *
881 *      RETURN WITH CONDITION BIT SET
882 *
883 RTNSET
2C80 D40000 884      CEQ @0, @0      SET CONDITION BIT
2C83 01     885      RTNC
886 *
887 *****
888 **      SUBROUTINE TO CHECK FOR STACK FULL
889 **      AND STACK THE CHARACTER THAT IS IN CHAT.
890 *****
891 STKCHR
2C84 C73803 892      $IF @RAMPTR .DH. CRNEND GOTO STKERR  STACK FULL ERROR
2C87 BE6C91
2C8A 9138   893      DINC @RAMPTR
2C8C BCB038 894      ST      @CHAT, RAM(@RAMPTR)
2C8F 42
2C90 00     895      RTN
896 *
897 STKERR
2C91 DA8088 898      $IF .BIT5 @FLAG .EQ. 0 GOTO STK1  EDIT mode ????
2C94 206C4D
2C97 8744   899      DCLR @BUFFY      DON'T PRINT LINE NUMBER
2C99 062D99 900      CALL ERR##
2C9C 213F   901      DATA #MSG19     INPUT LINE TOO LONG
2C9E 4F4D   902      BR      PTLNR1
903 *
904 PUSHCH
2CA0 90B002 905      INC  RAM(@STPT)    ENTRY FOR 'NUMC' AND 'STRING'
2CA3 062C84 906      CALL STKCHR
907 *****
908 **      SUBROUTINE TO GET A CHARACTER FROM LINE
909 *****
910 GETCHR
2CA6 C5202A 911      $IF @VARW .DH. @VARA GOTO RTNSET
2CA9 6C80
2CAB BC42B0 912      ST      RAM(@VARW), @CHAT  ND, PUT CHARACTER IN @CHAT
2CAE 20
2CAF D6427F 913      $IF @CHAT .NE. EDGECH THEN  LOOK OUT FOR EDGE OF SCREEN
2CB2 6CBA
2CB4 A64260 914      S      OFFSET, @CHAT  SCREENCHARACTER INTO ASCII
2CB7 9120   915      DINC @VARW
2CB9 00     916      RTN
917 $END IF

```



```

987 *
988 *****
989 **      SUBROUTINE TO PRINT OUT ERROR MESSAGES
990 *****
991 WARN$$
992 *  

993 *      Delete these lines for 99/4A without equation calculator
994 *      by CAROLYN LEE 2/26/81
995 *      Also add an unconditional CALL SCROLL
996 * $IF @CALCFL .EQ. 0 THEN          If not calculator
997 *      CALL SCROLL
998 * $END IF
999 *  

2D24 064D00 1000      CALL SCROLL
2D27 31000A 1001      MOVE 10 FROM ROM(MSG0) TO RAM(NLNADD) '* WARNING-'
2D2A A2E220
2D2D 22
2D2E 8876      1002      FETCH @EXP$          1ST BYTE OF LENGTH ADD.
2D30 8877      1003      FETCH @EXP$+1      2ND BYTE OF LENGTH ADD.
2D32 064D00 1004      CALL SCROLL
1005      ERR$1
2D35 8674      1006      CLR @KEYBD          CONSOLE KEYBOARD
2D37 060036 1007      CALL TONE2          WAKE UP THE USER
2D3A BF2002 1008      DST NLNADD+2,@VARW      STARTING DISPLAY LOCATION
2D3D E4
2D3E 330001 1009      MOVE 1 FROM ROM(@EXP$) TO @ARG+1 LENGTH OF MESSAGE
2D41 5D0000
2D44 76
2D45 865C      1010      CLR @ARG
2D47 325CB0 1011      MOVE @ARG FROM ROM(1(EXP$)) TO RAM(@VARW) 'MESSAGE'
2D4A 200001
2D4D 76
2D4E A1205C 1012      DADD @ARG,@VARW          START ADDRESS FOR REST OF MESSAGE
2D51 D77621 1013      $IF @EXP$ .DEQ. MSG21 THEN      "I/O ERROR xxy"
2D54 134D6C
2D57 9120      1014      DINC @VARW          ONE BLANK SPACE
2D59 BD5FE0 1015      DST RAM(4(PABPTR)),@ARG+3      GET BOTH BYTES OF CODE
2D5C 0404
2D5E 865E      1016      CLR @ARG+2          CLEAR MSBYTE OF FIRST 0
2D60 062FAF 1017      CALL DISO          DISPLAY FIRST BYTE
2D63 BC5F60 1018      ST @ARG+4,@ARG+3      GET SECOND BYTE
2D66 E65F05 1019      SRL @ARG+3,5          GET BITS OF INTEREST
2D69 062FAF 1020      CALL DISO          DISPLAY SECOND BYTE
1021      $END IF
2D6C DA8088 1022      $IF .BITS @FLAG .EQ. 0 THEN
2D6F 204D96
2D72 8F446D 1023      $IF @BUFFY .DNE. 0 THEN      NO IMPERATIVE STMTS
2D75 96
2D76 C72002 1024      $IF @VARW .DH. >2F5 THEN
2D79 F54D83
2D7C 064D00 1025      CALL SCROLL          LINE # WILL BE ON NEXT LINE
2D7F BF2002 1026      DST NLNADD+2,@VARW      DISPLAY LOCATION FOR ' IN
2D82 E4
1027      $END IF
2D83 BFE001 1028      DST :IN: +>6060, RAM(1(VARW))      ' IN '

```



```

- 2DBA DA8088 1078 TBR @FLAG,5 EDITING MODE?
  2DBD 20
  2DBE 4D23 1079 BR CSINT4 YES
  2DC0 06201C 1080 CALL CHRTAB LOAD CHARACTER TABLE
  1081 *  

  1082 * CHANGED FROM:  

  1083 * $IF @BUFFY .DNE. 0 THEN  

  1084 * DST @STVSPT,@VSPTR  

  1085 * DCLR @BUFFY  

  1086 * CALL CLSALL  

  1087 * $END IF  

  1088 * BY STAN HUME 9/6/79 TO FIX KILLING THE STACK  

  1089 *  

  2DC3 8F446D 1090 $IF @BUFFY .DNE. 0 THEN  

  2DC6 CE  

  2DC7 8744 1091 DCLR @BUFFY No line # print (error in CLSAL  

  2DC9 064012 1092 CALL CLSALL TERMINATE THE PROGRAM  

  2DCC 9344 1093 DDEC @BUFFY PERMIT STACK CLEAN-UP BELOW  

  1094 $END IF  

  2DCE 8E8089 1095 $IF @GROMFL .NE. 0 GOTO RTNSET  

  2DD1 4C80  

  1096 * GROM PROGRAM RETURNS WITH CONDITI  

  1097 * SET ON ERROR  

  1098 *  

  1099 * CHANGED FROM:  

  1100 * $IF @VSPTR .NOT. .DLE. @STVSPT THEN  

  1101 * BY STAN HUME 9/6/79 TO MAKE IT READABLE  

  1102 *  

  2DD3 C56E24 1103 ERR##1 $IF @VSPTR .DH. @STVSPT THEN If not stack end  

  2DD6 4DF1  

  2DD8 CEE002 1104 $IF RAM(2(VSPTR)) .LE. >65 THEN If number or stri  

  2DDB 6E656D  

  2DDE E3  

  2DDF OF18 1105 XML VPOP Get rid of it  

  2DE1 4DD3 1106 BR ERR##1  

  1107 $END IF  

  2DE3 D6E002 1108 $IF RAM(2(VSPTR)) .EQ. >68 THEN If UDF  

  2DE6 6E684D  

  2DE9 F1  

  2DEA 874E 1109 DCLR @FAC+4 To skip part of DELINK  

  2DEC 064D14 1110 CALL DELINK Delink the s.t. entry  

  2DEF 4DD3 1111 BR ERR##1  

  1112 $END IF  

  1113 $END IF  

  1114 *  

  1115 *  

  1116 * Delete these line for 99/4A without equation calculato  

  1117 * by CAROLYN LEE 2/26/81  

  1118 * $IF @CALCFL .NE. 0 THEN If calculator  

  1119 * ST >FF,@ERRCOD Indicate error to calc  

  1120 * RTN And go back to it  

  1121 * $END IF  


  1122 *  

  1123 *  

  1124 * CHANGED FROM:
    
```



```

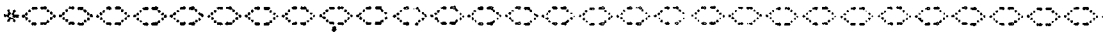
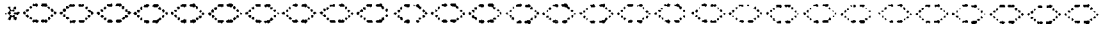
1125 *           B   MAO                                     *
1126 *           BY STAN HUME 9/6/79   TO KILL STACK AFTER CLEAN-UP *
1127 *                                           IN CASE OF '10 GOSUB 10' *
1128 *                                           AND SAVE ONE BYTE *
1129 **
2DF1 8F446D 1130 $IF @BUFFY.DNE. 0 THEN If in program mode 1
2DF4 F8
2DF5 BD6E24 1131 DST @STVSPT,@VSPTR Kill the stack 1
1132 $END IF
2DF8 4012 1133 BR MAO Else if BASIC, reinitialize
    
```

```

1135 *****
1136 *
1137 *      LLIST - Lists one program line on the screen. The
1138 *              entrypoint to the line is given in STPT.
1139 *
1140 *      In this routine, FAC+2 is used as a flag to indica
1141 *      that the most recent character outputted was an
1142 *      alfanumerical character.  If the next character is
1143 *      also an alfanumerical character, the two are
1144 *      separated by a space.
1145 *
1146 *****
1147 LLIST
2DFA 06401A 1148     CALL OUTREC           Make room for a new line
2DFD BD5EB0 1149     DST  RAM(@NBC),@ARG+2  Prepare for line # printing
2E00 14
2E01 062F9A 1150     CALL OUTLN           Display current line in free for
2E04 BD2008 1151     DST  @CCPADD,@VARW      Copy position for editing
2E07 9120   1152     DINC @VARW          Leave room for space
2E09 BD2CE0 1153     DST  RAM(2(NBC)),@VARB1  Pick up entrypoint in code
2E0C 0214
2E0E B22C7F 1154     RB   @VARB1,7         Reset the BREAKPOINT bit
1155     LLI$0
1156 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1157 *      CHANGED FROM:
1158 *          ST  : :,@FAC+3
1159 *          CLR @FAC+2
1160 *          BY STAN HUME 9/6/79      TO SAVE BYTES
1161 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
2E11 BF4C00 1162     DST  : :,@FAC+2         Clear blank fill and set space
2E14 20
1163     LLI$12
2E15 062F58 1164     CALL DSPPG2           Get next token on line
2E18 6F11   1165     BS   LLI$9           Exit on end of line
2E1A 8E4D6E 1166     $IF  @FAC+3 .NE. 0 THEN
2E1D 27
2E1E C04D42 1167         EX   @CHAT,@FAC+3
2E21 062FE3 1168         CALL DSPCHR
2E24 C04D42 1169         EX   @CHAT,@FAC+3
1170     $END IF
1171     LLI$15
1172     $
1173     $   Next thing to determine is whether or not we need
1174     $   a space for separation with the next stuff
1175     $
2E27 864D   1176     CLR  @FAC+3           Assume we'll get an alphanumeri
2E29 CA42B3 1177     $IF  @CHAT .HE. COMMA$ THEN Figure out separator range
2E2C 4E33
2E2E CA42C8 1178         $IF  @CHAT .L. NUMCO$ GOTO LLI$2
2E31 4E4B
1179     $END IF
2E33 BE4D20 1180     ST   : :,@FAC+3       Prepare for alpha indication
2E36 8E4C6E 1181     $IF  @FAC+2 .NE. 0 THEN alfanum-alfanum combination
2E39 4B
2E3A D65420 1182         $IF  @FAC+10 .NE. : : THEN Don't output 2 spaces

```

```

13D 6E4B
13F BC4C42 1183 ST @CHAT,@FAC+2 Save CHAT somewhere 2
142 BE4220 1184 ST : ,,@CHAT And display a space 2
145 062FE3 1185 CALL DSPCHR 2
148 BC424C 1186 ST @FAC+2,@CHAT Retrieve CHAT 2
1187 $END IF
1188 $END IF
1189 LLIS#2
14B C04C4D 1190 EX @FAC+3,@FAC+2 Could be for the next time too
1191 $
1192 $ That takes care of all the extra spaces we might need
1193 $
14E DA4280 1194 $IF .BIT7 @CHAT .EQ. 0 THEN just copy variable names 1
151 4E5F
1195 $REPEAT
153 062F55 1196 CALL DSPPGM Copy each character 2
156 6F11 1197 BS LLIS#9 And exit on end of line 2
158 DA4280 1198 $UNTIL .BIT7 @CHAT .EQ. 1 1
15B 6E53
15D 4E27 1199 BR LLI#15 1
1200 $END IF
15F D642C8 1201 $IF @CHAT .NE. NUM# THEN 1
162 6E6C
164 D642C7 1202 $IF @CHAT .NE. STRIN# GOTO LLIS#3
167 4E96
169 062FE0 1203 CALL DSPQUO Display first quote of string
1204 $END IF
1205 $
1206 $ This place is the general location for strings
1207 $ both quoted and unquoted.
1208 $
16C 0F1B 1209 XML PGMCH Get string length in CHAT
16E BC4A42 1210 ST @CHAT,@FAC Copy in temporary space
171 8E4A6E 1211 $WHILE @FAC .NE. 0 This also takes care of empty strings
174 8A
175 0F1B 1212 XML PGMCH Get next character
1213 *
1214 * CHANGED FROM:
1215 * $IF @CHAT .EQ. QUOTE THEN
1216 * CALL DSPCHR
1217 * $END IF
1218 * CALL DSPCHR
1219 * BY STAN HUME 9/6/79 TO FIX DISPLAYING "" IN DATA
1220 * STATEMENTS
1221 *
177 8E4C4E 1222 $IF @FAC+2 .EQ. 0 THEN Alpha means unquoted string
17A 83
17B D64222 1223 $IF @CHAT .EQ. QUOTE THEN
17E 4E83
180 062FE3 1224 CALL DSPCHR Display two quotes for one
1225 $END IF
1226 $END IF
183 062FE3 1227 CALL DSPCHR Display second quote or normal chr
186 924A 1228 DEC @FAC Update string length;get next token
188 4E71 1229 $SEND WHILE We also fall through on 0 here
    
```

```

2E8A 8E4C4E 1230  $IF @FAC+2 .NE. 0 GOTO LLIS#1 non-alfa end means extra `q
2E8D F5
2E8E 062FE0 1231  CALL DSPQUO          Display closing quote
1232  *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1233  * INSERT FOLLOWING LINE TO FIX PROBLEM WITH
1234  * IF "XXX" THEN XX -(AFTER LISTING) IF "XXX"THEN XX
1235  * FOR 99/4A 3/4/81
1236  *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
2E91 BE4C20 1237  ST : :,@FAC+2          Cause space before following alpt
2E94 4EF5 1238  BR LLIS#1
1239  $
1240  $ Try to decode line numbers and keywords
1241  $
1242  LLIS#3
2E96 D64209 1243  $IF @CHAT .EQ. LN# THEN Decode line #
2E99 4EAA
2E9B 0F1B 1244  XML PGMCH          Get the high order byte first
2E9D BC5E42 1245  ST @CHAT,@ARG+2      Store in 2E, BE+1
2EA0 0F1B 1246  XML PGMCH          I.e. BE+1 will contain low order
2EA2 BC5F42 1247  ST @CHAT,@ARG+3      information as collected here
2EA5 062F9A 1248  CALL OUTLN          Display the actual information
2EA8 4EF5 1249  BR LLIS#1          And continue
1250  $END IF
1251  $
1252  $ Now it has to be a normal keyword
1253  $
2EAA 874A 1254  DCLR @FAC          FAC will contain the offset in t
2EAC BF4E00 1255  DST 1,@FAC+4      token address table; FAC+3 the
2EAF 01
1256  $ current token length
1257  LLIS#4
1258  $
1259  $ Use FAC+8 as a pointer within the token table
1260  $
2EB0 330002 1261  MOVE 2 FROM ROM(KEYTAB(FAC)) TO @FAC+8
2EB3 52285C
2EB6 4A
1262  $REPEAT
2EB7 A1524E 1263  DADD @FAC+4,@FAC+8 Point to actual token value
2EBA 330002 1264  MOVE 2 FROM ROM(@FAC+8) TO @FAC+6
2EBD 500000
2EC0 52
1265  $
1266  $ This will cause the current keyword to go to FAC+6
1267  $ and the possible end of table to FAC+7
1268  $ WATCH OUT ... Here we use the fact that no er
1269  $ in the token table is empty !!!!!!!
1270  $
2EC1 D45042 1271  $IF @FAC+6 .EQ. @CHAT GOTO LLIS#5 Get out if found
2EC4 6ED3
2EC6 9152 1272  DINC @FAC+8          Skip token value
2EC8 D651FF 1273  $UNTIL @FAC+7 .EQ. >FF Found end of current entry
2ECB 4EB7
2ECD 954A 1274  DINCT @FAC          Get next entry in table
2ECF 914E 1275  DINC @FAC+4          Update string length

```

```

ED1 4E30      1276  BR    LLIS#4          And continue for the next entry
              1277  $
              1278  $    At this point FAC+8 contains a pointer to the
              1279  $    correct table entry
              1280  $
              1281  LLIS#5
2ED3 A5524E   1282  DSUB @FAC+4,@FAC+8      Backup to actual string start
2ED6 BC4A42   1283  ST   @CHAT,@FAC          Save current value of token
              1284  $
              1285  $    Make the actual transfer of the keyword
              1286  $
              1287  LLIS#6
2ED9 330001   1288  MOVE 1 FROM ROM(@FAC+8) TO @CHAT
2EDC 420000
2EDF 52
              1289  $
              1290  $    And output the thus found character
              1291  $
2EE0 062FE3   1292  CALL DSPCHR          Display the character on the screen
2EE3 9152     1293  DINC @FAC+8          Update FAC+8 for next reference
2EE5 924F     1294  DEC  @FAC+5          Count number of characters
2EE7 4ED9     1295  BR   LLIS#6          Always less than 255
2EE9 CA4AB3   1296  $IF @FAC .L. COMMA# GOTO LLIS#0 Master stuff always space
2EEC 4E11
2EEE D64AFD   1297  $IF @FAC .EQ. NUMBE$ THEN          i
3EF1 4EF5
   EF3 864C    1298  CLR  @FAC+2          Avoid spaces behind here          i
              1299  $END IF
              1300  LLIS#1
2EF5 864D     1301  CLR  @FAC+3
2EF7 4E15     1302  BR   LLI#12          Continue for next keyword

```

```

1304 *
1305 * Convert line number from ASCII to binary
1306 * for all kinds of commands
1307 *
2EF9 8600 1308 GETLN CLR @VARO ASSUME A CHARACTER '-', '/', OR '
2EFB 860C 1309 CLR @BYTE # OF LINE # DIGIT
2EFD CA4230 1310 $IF @CHAT .HE. :0: THEN
2F00 4F0A
2F02 CE4239 1311 $IF @CHAT .LE. :9: THEN
2F05 6F0A
2F07 062F12 1312 CALL PTLNE LINE #
1313 $END IF
1314 $END IF
2F0A D44208 1315 CEQ @VARC,@CHAT FOLLOWED BY '-'?
2F0D 6F11 1316 BS GETLN2 YES
2F0F 9000 1317 INC @VARO END OF LINE OR ILLEGAL CHARACTER
1318 LLIS#9
2F11 00 1319 GETLN2 RTN
1320 *
1321 *
1322 *
1323 *
1324 *
1325 *
1326 PTLNE
2F12 874A 1327 DCLR @FAC
1328 *
1329 PTLN#1
2F14 BC0142 1330 ST @CHAT,@VARO+1 Make that two bytes for DADD
2F17 A60130 1331 S :0;,@VARO+1
2F1A CA010A 1332 $IF @VARO+1 .L. 10 THEN Only perform if legal
2F1D 6F3B
2F1F AB4A00 1333 DMUL 10,@FAC
2F22 0A
2F23 8E4B4F 1334 $IF @FAC+1 .NE. 0 GOTO PTLNER No overflow allowed
2F26 43
2F27 BD4A4C 1335 DST @FAC+2,@FAC Get result back in FAC,FAC+1
2F2A 8600 1336 CLR @VARO Clear MSByte of VARO,VARO+1
2F2C A14A00 1337 DADD @VARO,@FAC Compute result with next digit
2F2F 900C 1338 INC @BYTE # OF DIGITS
2F31 D24A00 1339 $IF @FAC .LT. 0 GOTO PTLNER >32767
2F34 4F43
2F36 062CA6 1340 CALL GETCHR No, get next character
2F39 4F14 1341 BR PTLN#1 Continue while not end of line
1342 $END IF
2F3B BD444A 1343 DST @FAC,@BUFFY Copy result in BUFFY
2F3E 8F4A6F 1344 $IF @FAC .DEQ. 0 GOTO PTLNER Zero is illegal l.n.
2F41 43
2F42 00 1345 RTN
1346 *
1347 *
2F43 064D00 1348 PTLNER CALL SCROLL
2F46 8744 1349 DCLR @BUFFY
2F48 062D99 1350 CALL ERR##
2F4B 20D9 1351 DATA #MSGBLN BAD LINE NUMBER
    
```

```
1352 *  
1353 *      CHANGED FROM:  
1354 *      B      ILL1  
1355 *      BY STAN HUME 9/6/79      TO SAVE BYTES  
1356 *  
2F4D 4018 1357 PTLNR1 BR      ILL1  
1358 *  
1359 *  
1360 ENDERR  
2F4F 062C75 1361          CALL GETNB  
2F52 4C4D 1362          BR      STK1      IF NOT END OF LINE  
2F54 00 1363          RTN  
1364 *  
1365 *  
1366 *  
2F55 062FE3 1367 DSPPGM CALL DSPCHR  
2F58 0F1B 1368 DSPPG2 XML  POMCH  
2F5A 8E42 1369          CZ      @CHAT  
2F5C 01 1370          RTNC
```

```

1372 *
1373 *      LOCATE LINE
1374 **
1375 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1376 *      CHANGED FROM:
1377 *      $IF @ENLN . DNE. @STLN THEN
1378 *      :
1379 *      :
1380 *      $END IF
1381 *      B      MAO
1382 *      BY STAN HUME 9/6/79      TO SAVE BYTES
1383 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1384 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1385 *      CHANGED FROM:
1386 *SEEDNE
1387 * $IF @ENLN . DEG. @STLN GOTO MAO No program - ignore all
1388 *      BY STAN HUME ON 06/19/80 TO NOTHING BECAUSE THE CDI
1389 *      IS NEVER USED=>IT IS DEAD CODE!!!
1390 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1391 SEETWO
2F5D BD2E32 1392      DST @ENLN, @EXTRAM
2F60 A72E00 1393      DSUB >03, @EXTRAM      Pointer to first line # in videoram
2F63 03
1394 SEE1
1395 $REPEAT
2F64 C9B02E 1396      $IF RAM(@EXTRAM) . DHE. @BUFFY THEN Actual >= specifie
2F67 444F6F
2F6A D5B02E 1397      DCEQ @BUFFY, RAM(@EXTRAM) Same line as specified ?
2F6D 44
2F6E 01      1398      RTNC
1399      $END IF
2F6F A72E00 1400      DSUB >04, @EXTRAM      Next line # in videoram
2F72 04
2F73 C92E30 1401      $UNTIL @EXTRAM . DL. @STLN Check for highest line
2F76 6F64
2F78 BD2E30 1402      DST @STLN, @EXTRAM Default to last line in program
2F7B 00      1403      RTN

```



```

1405 *
1406 *      ROUTINE TO DISPLAY THE LINE NUMBER ON THE SCREEN
1407 *
1408 *
1409 DISLN
2F7C 8661 1410 CLR @ARG+5      Start with 0 characters
2F7E BE6767 1411 ST ARG+11,@ARG+11  Select first address + 1
1412 $REPEAT
2F81 875C 1413 DCLR @ARG      Clear upper two bytes of 4-byte
2F83 9267 1414 DEC @ARG+11    Go to next position
2F85 AF5C00 1415 DDIV 10,@ARG   Compute least significant remainder
2F88 0A
2F89 A25F30 1416 ADD >30,@ARG+3  Always < 10 off course
2F8C BC9067 1417 ST @ARG+3,*ARG+11 Store it in ARG
2F8F 5F
2F90 BD5E5C 1418 DST @ARG,@ARG+2  Replace remainder by result
2F93 9061 1419 INC @ARG+5      Update total # of characters
2F95 8F5E4F 1420 $UNTIL @ARG+2 .DEQ. 0
2F98 81
2F99 00      1421 RTN
1422 *
1423 OUTLN
2F9A 062F7C 1424 CALL DISLN     Convert from binary to chars
1425 OUTL$1
2F9D BC4290 1426 ST *ARG+11,@CHAT  Prepare for display character
2FA0 67
2FA1 062FE3 1427 CALL DSPCHR
2FA4 9067 1428 INC @ARG+11
2FA6 9261 1429 DEC @ARG+5
2FAB 4F9D 1430 BR OUTL$1
2FAA 00      1431 RTN
1432 *
1433 DISPLN
2FAB BD5EB0 1434 DST RAM(@STPT),@ARG+2  Display the current line #
2FAE 02
1435 DISO
2FAF 062F7C 1436 CALL DISLN
1437 DISP$1
2FB2 BCB020 1438 ST *ARG+11,RAM(@VARW)  Get most significant character
2FB5 9067
2FB7 A2B020 1439 ADD OFFSET,RAM(@VARW)  Display the character somewhere
2FBA 60
2FB8 9120 1440 DINC @VARW
2FBD 9067 1441 INC @ARG+11      Get next position
2FBF 9261 1442 DEC @ARG+5      Update count
2FC1 4FB2 1443 BR DISP$1      And loop until finished
2FC3 00      1444 RTN

```

```

1446 $ * * * * *
1447 $   ADAPTED FOR GROM PROGRAMS 9/18/78
1448 $ * * * * *
1449 SEARCH
2FC4 A72E00 1450 DSUB 4,@EXTRAM
2FC7 04
2FC8 BEB089 1451 $IF @GROMFL .EQ. 0 THEN
2FCB 4FD6
2FCD BD2CB0 1452     DST  RAM(@EXTRAM),@VARB1  WHERE 1ST TOKEN IS STORED
2FDD 2E
2FD1 B22C7F 1453     RB   @VARB1,7           RESET POSSIBLE BREAKPOINT
2FD4 4FDD 1454 $SELSE
2FD6 330002 1455     MOVE 2 FROM ROM(@EXTRAM) TO @VARB1 SAME FOR GROM
2FD7 2C0000
2FDC 2E
1456 $SEND IF
2FDD 0F1B 1457 XML PGMCH
2FDF 00 1458 RTN
1459 *
1460 *
1461 *
1462 DSPQUO
2FE0 BE4222 1463 ST  QUOTE,@CHAT          DISPLAY A QUOTE
1464 *
1465 *
1466 *
1467 DSPCHR
2FE3 C40607 1468 $IF @CCPTR .H. @RECLEN THEN Action on end of screen
2FE6 4FEF
2FEB 06401A 1469 CALL OUTREC          Output current record
2FEB A72000 1470 DSUB 32,@VARW       Keep track of begin of line
2FEE 20
1471 $END IF
2FEF BCB008 1472 ST  @DSRFLG, RAM(@CCPADD) Put offset on screen
2FF2 17
2FF3 A0B008 1473 ADD  @CHAT, RAM(@CCPADD) Add in the character
2FF6 42
2FF7 9108 1474 DINC @CCPADD          Bump output pointer
2FF9 9006 1475 INC  @CCPTR          Update current line position
2FFB BC5442 1476 ST  @CHAT,@FAC+10    FAC+10 may be used by OUTREC !!!
2FFE 00 1477 RTN

```



```

1529 *****
1530 *      SUBROUTINE TO STORE SYMBOLS IN SYMBOL TABLE ALONG
1531 *      THEIR POINTER TO THE VARIABLE SPACE, RESERVE SPAC
1532 *      VARIABLES SPACE, CHECK SOME SYMBOL ERRORS
1533 *****
1534 *  

1535 *      CHANGED FROM:
1536 *DIMTAB CLR  @FORNET          INITIALIZE COUNTER OF 'FOR
1537 **                          NEXT' LOOPS TO 0
1538 *      BY STAN HUME ON 06/19/80 TO COMBINE WITH CLR @XFLA
1539 *      BELOW TO SAVE TWO BYTES
1540 *  

302B 8716 1541 DIMTAB DCLR @XFLAG          Clear flag byte and for-nex
1542 *                          counter
302D BD2E32 1543          DST @NUMBUF, @EXTRAM 1ST ADD. OF LINE # BUFFER
3030 A32E00 1544          DADD 3, @EXTRAM
3033 03
3034 873E 1545          DCLR @SYMTAB          1ST ADDRESS OF SYMBOL TABLE
1546 *  

1547 *      CHANGED FROM:
1548 *      $IF @GROMFL .EQ. 0 THEN
1549 *          DST @STLN, @SYMPTR  INITIALIZE SYMBOL TABLE PTR
1550 *      $ELSE
1551 *          DST @>70, @SYMPTR  INITIALIZE FOR EMPTY PROGRA
1552 *      $SEND IF
1553 *      BY STAN HUME ON 06/24/80 TO SAVE 2 BYTES
1554 *  

3036 BD4030 1555          DST @STLN, @SYMPTR  Assume VDP & init free spac
3039 8E8089 1556          $IF @GROMFL .NE. 0 THEN  But if GROM init free
303C 7041
303E BD4070 1557          DST @>70, @SYMPTR  space for GROM case
1558          $SEND IF
3041 8643 1559          CLR @BASE          ZERO OPTION BASE
3043 9340 1560          DDEC @SYMPTR       BACK UP FROM LINE # BUFFER
3045 BD1840 1561          DST @SYMPTR, @STRSP  INITIALIZE POINTERS
3048 9318 1562          DDEC @STRSP
304A BD1A18 1563          DST @STRSP, @STREND
304D 868088 1564          SB @FLAG, 7          PRESCAN MODE
3050 80
1565 *  

1566 *      CHANGED FROM:
1567 *      CLR @XFLAG          RESET ALL FLAG BITS
1568 *      BY STAN HUME ON 06/19/80 TO COMBINE WITH CLR @FORN
1569 *      ABOVE TO SAVE BYTES.
1570 *  

3051 BD1230 1571          DST @STLN, @LINUM
3054 9512 1572          DINCT @LINUM          PT TO PTR TO LAST LINE
1573 *
1574 *****
1575 *
3056 D52E12 1576 DIM1 DCEQ @LINUM, @EXTRAM  SCANNED ALL LINES?
3059 5067 1577          BR DIM1A          NOPE-GO ON
1578 *
305B 8E17 1579          CZ @FORNET          EQUAL NUMBER OF 'FOR'S, 'NEX
305D 7066 1580          BS DIMRTN          YES

```

```

305F 8744      1581      DCLR @BUFFY      ERROR MESSAGE WITHOUT LINE #
3061 062D99   1582      DIMFN CALL ERR$$   ERROR
3064 20F9     1583      DATA #MSG18     'FOR-NEXT ERROR'
3066 00       1584      DIMRTN RTN       ALL DONE
1585      *
3067 062FC4   1586      DIM1A CALL SEARCH   GET THE TEXT OFF VDP
306A B21602   1587      AND >02,@XFLAG  RESET ALL FLAG BITS EXCEPT OP
306D D6428A   1588      DIMDIM CEQ DIM$,@CHAT 'DIM'?
3070 5081     1589      BR DIMOP         ANY STMT OTHER THAN 'DIM'
1590      *****DIM NSION STMT
1591      DIMD01
3072 0631E5   1592      CALL ENTER      DECLARE THIS VARIABLE
3075 D642B3   1593      CEQ COMMA$,@CHAT ', '?
3078 7072     1594      BS DIMD01       YES, LOOP
307A 50AF     1595      BR DIM3A        Must have EOL
1596      *
307C 062D99   1597      ENT03 CALL ERR$$   * BAD NAME
307F 2040     1598      DATA #MSG4
3081 D6429E   1599      DIMOP CEQ OPTID$,@CHAT 'OPTION'?
3084 50C5     1600      BR DIMDEF       NO - Try DEF stmt
1601      *****OPTION BASE STMT
3086 0631D1   1602      CALL IMPILL     IMPERATIVE?
3089 063481   1603      CALL PGMERR    'OPTION', THEREFORE MUST BE
308C DA1602   1604      TBR @XFLAG,1  'BASE' ALREADY SET?
308F 51D6     1605      BR DIM4A       YES, ITS AN ERROR
3091 0630B9   1606      CALL SYNCHK    Must have a 'BASE'
3094 F1       1607      DATA BASE$
3095 0630B9   1608      CALL SYNCHK    Must have a numeric constant
3098 C8       1609      DATA NUMCD$
3099 0630B9   1610      CALL SYNCHK    Must have 1-char numeric cons
309C 01       1611      DATA 1
309D 8643     1612      CLR @BASE      ASSUME BASE 0
309F A64230   1613      SUB >30,@CHAT MUST BE 0 OR 1
30A2 70AA     1614      BS DIM3        OK IF '0'
30A4 9242     1615      DEC @CHAT      CHECK FOR A '1'
30A6 50C0     1616      BR SYNTER     IF NO, BASE ERROR
30A8 9043     1617      INC @BASE     OPTION BASE 1
30AA B61602   1618      DIM3 SB @XFLAG,1 SET THE OPTION BASE FLAG
30AD 0F1B     1619      XML PGMCH     STATEMENT MUST END HERE
30AF 8E42     1620      DIM3A CZ @CHAT
30B1 50C0     1621      BR SYNTER     Not EOL-error
30B3 DA1601   1622      DIM6 TBR @XFLAG,0 Imperative?
30B6 7056     1623      BS DIM1       No-Continue scanning
30B8 00       1624      DIMB RTN
1625      *
1626      *          Syntax required token routine
1627      *
30B9 884A     1628      SYNCHK FETCH @FAC
30BB D4424A   1629      #IF @CHAT.EQ. @FAC GOTO PGMERR
30BE 7481
30C0 062099   1630      SYNTER CALL ERR$$   JUNK ON END OF LINE
30C3 202C     1631      DATA #MSG1    SYNTAX ERROR
1632      *
1633      *
30C5 D64289   1634      DIMDEF CEQ DEF$,@CHAT 'DEF' STATEMENT?
    
```

```

- 30C8 5155      1635      BR    DIMREM      NO
                1636      *
                1637      *****ALL THIS IS FOR A FUNCTION DEFINITION
                1638      *
30CA 0631D1     1639      CALL  IMPILL      CAN'T BE IMPERATIVE
30CD B61684     1640      OR   >B4,@XFLAG  SET FUNCTION BIT
                1641      *                SET 'ENTERX' BIT
30DD 0631E5     1642      CALL  ENTER
                1643      *                **ENTER RESETS FUNCTION BIT
30D3 DAB03E     1644      CLOG >07,RAM(@SYMTAB) Did function have parms?
30D4 07
30D7 7177      1645      BS   DDEF02      NO
30D9 B61680     1646      SB   @XFLAG,7    'ENTERX' CALL
30DC B68088     1647      SB   @FLAG,3     FAKE IT SO SYMBOL TABLE SEAF
30DF 08
                1648      *                WON'T BE MADE
30E0 0631E8     1649      CALL  ENTERW     ENTER THE PARAMETER
30E3 B28088     1650      RB   @FLAG,3
30E4 F7
30E7 0630B9     1651      CALL  SYNCHK     Complex symbol must be
30EA B6         1652      DATA RPAR$     followed by '='
30EB 0630B9     1653      CALL  SYNCHK
30EE BE         1654      DATA EQUAL$
30EF 35002A     1655      MOVE 42 FROM RAM(@SYMTAB) TO RAM(CRNBUF)
30F2 A320B0
30F5 3E
                1656      *                FIGURE OUT WHY 42(ACTUALLY NEED 39, BUT WHY?)
30F6 BD00A3     1657      DST  RAM(CRNBUF+4),@VARO GET PTR TO NAME
30F9 24
30FA BE8089     1658      CZ   @GROMFL     GROM?
30FD 710A       1659      BS   DDEF03      NO
                1660      *                IF GROM MUST FIX UP THE NAME POINTER
                1661      *                BECAUSE THE NAME WAS MOVED TOO
30FF A5003E     1662      DSUB @SYMTAB,@VARO OFFSET INTO ENTRY
3102 A30003     1663      DADD CRNBUF,@VARO NEW LOCATION OF NAME
3105 20
3106 BDA324     1664      DST  @VARO,RAM(CRNBUF+4) PUT IT IN
3109 00
310A BD40E0     1665      DDEF03 DST  RAM(2(SYMTAB)),@SYMPTR RESET FREE PTR
310D 023E
310F BF3E03     1666      DST  CRNBUF,@SYMTAB POINT INTO CRUNCH BUFFER
3112 20
3113 9340       1667      DDEC @SYMPTR
3115 8E42       1668      DDEF06 CZ   @CHAT END OF LINE?
3117 714F       1669      BS   DDEF12     YES
3119 DA4280     1670      $IF .BIT7 @CHAT .EQ. 0 GOTO DDEF08
311C 712C
311E D642C8     1671      CEQ  NUM$, @CHAT NUMERIC CONSTANT?
3121 7148       1672      BS   DDEF10     YES-SKIP IT
3123 D642C7     1673      CEQ  STRIN$, @CHAT NO-QUOTED STRING?
3126 7148       1674      BS   DDEF10     YES SKIP IT
3128 0F1B       1675      XML  PGMCH      GET NEXT CHARACTER
312A 5115       1676      BR   DDEF06
                1677      *                Jump always
312C B61680     1678      DDEF08 SB   @XFLAG,7 MAKE AN 'ENTERX'

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12F 0631ED 1679          CALL ENTERX          ENTER THE SYMBOL
1680          *
1681          *****RELINK TO KEEP PARAMETER AT THE BEGINNING OF THE TAB
1682          *
3132 D73E03 1683          DCEQ CRNBUF,@SYMTAB  MAKE AN ENTRY?
3135 20
3136 7115 1684          BS  DDEF06          NOPE-DON'T RE-DO LINKS
3138 BDE002 1685          DST  RAM(CRNBUF+2),RAM(2(SYMTAB))
313B 3EA322
313E BDA322 1686          DST  @SYMTAB,RAM(CRNBUF+2)
3141 3E
3142 BF3E03 1687          DST  CRNBUF,@SYMTAB
3145 20
3146 5115 1688          BR  DDEF06          GO ON
1689          *          Jump always
3148 063488 1690 DDEF10 CALL SKPSTR          SKIP IT
314B 0F1B 1691          XML  PGMCH          GET NEXT CHARACTER
314D 5115 1692          BR  DDEF06          GO ON
314F BD3EA3 1693 DDEF12 DST  RAM(CRNBUF+2),@SYMTAB  DELINK
3152 22
3153 50B3 1694          BR  DIM6          SCAN ON
1695          *****REM STMT
3155 D6429A 1696 DIMREM CEQ  REM$, @CHAT  REM STATEMENT?
3158 70B3 1697          BS  DIM6          YES-SKIP IT
1698          *****INPUT STMT
315A D64292 1699          CEQ  INPUT$, @CHAT  INPUT?
315D 71CC 1700          BS  ILLIMP          YES, CAN'T BE IMPERATIVE
1701          *****DATA STMT
315F D64293 1702 DIMDAT CEQ  DATA$, @CHAT  DATA STMT?
3162 5169 1703          BR  DIMSUB          NO-GO ON
3164 0631D1 1704          CALL IMPILL          IMPERATIVE?
3167 5056 1705          BR  DIM1          NO-SKIP LINE AND GET NEXT
1706          *
3169 D64287 1707 DIMSUB CEQ  GDSUB$, @CHAT  GDSUB?
316C 71CC 1708          BS  ILLIMP          YES, IMPERTIVE?
316E D6428C 1709 DIMFOR CEQ  FOR$, @CHAT  FOR?
3171 51A2 1710          BR  DIMRET          NO
3173 9017 1711          INC  @FORNET          COUNTER + 1
3175 51CC 1712          BR  ILLIMP          IMPERATIVE?
1713          *
3177 0630B9 1714 DDEF02 CALL SYNCHK
317A BE 1715          DATA EQUAL$
1716          *****ALL OTHER STMTS
317B 8E42 1717 DIMDIF CZ  @CHAT          END OF LINE?
317D 70B3 1718          BS  DIM6          YES
317F DA4280 1719 TBR  @CHAT,7          KEYWORD OR SYMBOL?
3182 7193 1720          BS  DIM5          SYMBOL
3184 D642C8 1721          CEQ  NUM$, @CHAT  NUMERIC CONSTANT?
3187 719B 1722          BS  DIM5A          YES-SKIP IT
3189 D642C7 1723          CEQ  STRIN$, @CHAT  NO-QUOTED STRING?
318C 719B 1724          BS  DIM5A          YES-SKIP IT
318E 0631DB 1725          CALL PGMUPT          GET NEXT CHARACTER
3191 517B 1726          BR  DIMDIF
3193 261680 1727 DIM5  SB  @XFLAG,7          SET 'ENTERX' BIT
3196 0631ED 1728          CALL ENTERX

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- 3199 517B      1729          BR   DIMDIF          SCAN REST OF LINE
319B 063488    1730 DIM5A  CALL SKPSTR          SKIP IT
319E 0F1B      1731          XML  PGMCH          GET THE NEXT CHARACTER
31A0 517B      1732          BR   DIMDIF          AND CONTINUE
1733 *
31A2 D64296    1734 DIMRET CEG  NEXT$, @CHAT      NEXT?
31A5 51B3      1735          BR   DIMON          NO
31A7 0631D1    1736          CALL IMPILL         CAN'T BE DIRECT
31AA 9217      1737          DEC  @FORNET        COUNTER - 1
31AC D21700    1738          $IF @FORNET .LT. 0 GOTO DIMFN
31AF 5061
31B1 517B      1739          BR   DIMDIF
1740 *
31B3 D64288    1741 DIMON  $IF  @CHAT .EQ. RETUR$ GOTO ILLIMP
31B6 71CC
31B8 D6429B    1742          $IF  @CHAT .EQ. DN$ GOTO ILLIMP
31B8 71CC
31BD D64284    1743          $IF  @CHAT .EQ. IF$ GOTO ILLIMP
31C0 71CC
31C2 D64285    1744          $IF  @CHAT .EQ. GD$ GOTO ILLIMP
31C5 71CC
31C7 D64286    1745          $IF  @CHAT .NE. GOTO$ GOTO DIMDIF
31CA 517B
31CC 0631D1    1746 ILLIMP CALL IMPILL          IMPERATIVE?
31CF 517B      1747          BR   DIMDIF          NO
1748 *
1749 *
1750 *
31D1 DA1601    1751 IMPILL TBR  @XFLAG, 0      IMPERATIVE?
31D4 70B8      1752          BS   DIMB          NO, RETURN
31D6 062D99    1753 DIM4A  CALL ERR$$        YES, ERROR
31D9 20BD      1754          DATA #MSG17      ILLEGAL STATEMENT
1755 *
1756 *
1757 *
31DB D642C9    1758 PGMUPT $IF @CHAT .EQ. LN$ THEN SKIP NUMERIC STUFF
31DE 51E2
31E0 952C      1759          DINCT @VARB1      UPDATE TOKEN POINTER
1760          $END IF
31E2 0F1B      1761          XML  PGMCH
31E4 00        1762          RTN

```



```

1764 *****
1765 *          ENTER AND ENTERX ROUTINES
1766 *****
31E5 063481 1767 ENTER  CALL PGMERR          GET NEXT CHARACTER
31E8 DA4280 1768 ENTERW $IF .BIT7 @CHAT .NE. 0 GOTO SYNTER
31EB 50C0
1769 ENTERX
31ED BE5949 1770     ST  FAC-1,@FAC+15
31FC BD0C2C 1771     DST @CHPTR,@NMPTR      Save pointer to name
31F3 930C   1772     DDEC @NMPTR
1773 *
1774 *****Accumulate the name of the symbol
1775 *
31F5 D65958 1776 ENTO1  CEQ  FAC+14,@FAC+15    Trying to save 16th char?
31F8 707C   1777     BS  ENTO3                YES-ERROR
31FA 9059   1778     INC @FAC+15             Count it
31FC BC9059 1779     ST  @CHAT,*FAC+15       Save it
31FF 42
3200 OF1B   1780     XML  PGMCH             GET NEXT CHARACTER
1781 *
1782 *          CHANGED FROM:
1783 *          $IF @CHAT .NE. 0 THEN  if not EOL
1784 *          $IF .BIT7 @CHAT .EQ. 0 GOTO ENTO1  If not token
1785 *          $END IF
1786 *          BY STAN HUME ON 06/19/80 TO SAVE BYTES AND TO
1787 *          EXECUTE FASTER
1788 *
3202 CE4200 1789     $IF @CHAT .GT. 0 GOTO ENTO1 Keep going if alpha
3205 71F5
3207 BD6C2C 1790     DST  @VAR81,@ARG+16    SAVE TEXT POINTER TO
320A 936C   1791     DDEC @ARG+16            PUT IN S.T. ENTRY
320C D69059 1792     $IF *FAC+15 .EQ. DOLLAR THEN  String variable?
320F 245215
3212 B61610 1793     SB  @XFLAG,4          Set string flag
1794     $END IF
3215 A6594A 1795     SUB  FAC,@FAC+15        Calc length of name
3218 9059   1796     INC  @FAC+15          + Offset of 1
321A D642B7 1797     $IF @CHAT .EQ. LPAR$ GOTO ENT22  If complex
321D 726B
321F DA1680 1798     TBR  @XFLAG,7          Simple - Called by ENTER?
3222 5229   1799     BR  ENT08             No, called by ENTERX
3224 DA1604 1800     TBR  @XFLAG,2          DIM statement?
3227 70C0   1801     BS  SYNTER          Yes-Error-'DIM' w/o subscript

```

```

1803 *****
1804 *           CODE FOR SIMPLE ENTRY INTO TABLE
1805 *           This includes all non-dimensioned variables as well
1806 *           phony entries for no-parameter functions. ENT09 is
1807 *           entry point for entering one of these phony entries.
1808 *           ENT10 is the code which checks for consistent use
1809 *           of symbols within the user's program.
1810 *****
3229 932C 1811 ENT08 DDEC @CHPTR          CORRECT PTR OVERSHOOT
322B BDOE2C 1812 ENT09 DST @CHPTR,@CHSAV    SAVE CHARACTER PTR
322E 8680B8 1813 CLR @STKMIN+1          ZERO DIMENSIONS
3231 BE10B8 1814 ST STKMIN+1,@TOPSTK     SAVE TOP OF STACK
3234 DA90B8 1815 TBR @FLAG,3            RUN MODE?
3237 08
3238 525B 1816 BR ENT16          YES-DON'T SEARCH TABLE
323A 0F16 1817 XML SCHSYM          SEARCH SYMBOL TABLE
323C 525B 1818 BR ENT16          NOT FOUND-MUST ENTER IT
323E 912C 1819 DINC @CHPTR        CORRECT PTR UNDERSHOOT
1820 *
1821 *           Common code used by SIMPLE and COMPLEX
1822 *           When the symbol appears in the SYMBOL
1823 *           TABLE. It verifies that the declarations
1824 *           are the same(# of parms/dims,string,function)
1825 *
3240 DA1680 1826 ENT10 TBR @XFLAG,7        CALLED BY ENTER?
3243 72E6 1827 BS ENT05          YES-Attempted redeclaration
3245 BC00B0 1828 ST RAM(@FAC),@VARO    FETCH DECLARATION
3248 4A
3249 DA1604 1829 TBR @XFLAG,2          NO-FUNCTION NOW?
324C 52E6 1830 BR ENT05          YES, ITS AN ERROR
324E B20007 1831 AND >07,@VARO      MASK FUNCTION AND STRING BIT
3251 D49010 1832 CEQ @VARO,*TOPSTK   Are they equal?
3254 00
3255 52E6 1833 BR ENT05          NO-ERROR
3257 B21603 1834 AND >03,@XFLAG     Reset all but OPT. BASE
1835 *           and imperative.
325A 00 1836 RTN              All OK-Type matches perfectl
325B 350010 1837 ENT16 MOVE 16 BYTES FROM @FAC TO @ARG
325E 5C4A
3260 BF1400 1838 DST 14,@NMLEN      NEED 14 BYTES FOR SIMPLE VAR
3263 0E
3264 DA1614 1839 CLOG >14,@XFLAG    STRING OR FUNCTION?
3267 7384 1840 BS ENT61          NO-ALLOCATE & UPDATE TABLE
3269 5380 1841 BR ENT60          NEED 8 BYTES FOR STRING&FUNC
1842 *           THEN ALLOCATES AND UPDATES TABLE >>JUMP ALWAYS<<
1843 *

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```

1845 *****
1846 *           CODE FOR A COMPLEX ENTER
1847 *****
326B BDOE2C 1848 ENT22 DST @CHPTR,@CHSAV   SAVE THE LINE PTR
326E BE72B7 1849 ST   STKMIN,@STACK
3271 350010 1850 MOVE 16 BYTES FROM @FAC TO @ARG
3274 5C4A
3276 DA1684 1851 CLOG > 4,@XFLAG   CALLED BY ENTERX OR INSID A
3279 52A9 1852 BR   ENT2         YES-REQUIRES SPECIAL SCANNING
1853 *****CODE FOR A DIMENSION STATEMENT STARTS HERE*****
327B OF13 1854 ENT24 XML PGMCH     GET NEXT CHARACTER
327D 0630B9 1855 CALL SYNCHK      'NUMCON'?
3280 08 1856 DATA NUMCO$
3281 062CFC 1857 CALL CSINT      CONVERT TO INTEGER
3284 72BF 1858 BS   ENT25
3286 8E4A 1859 CZ   @FAC       BIG DIMENSION?
3288 5294 1860 BR   ENT26     YES-OK
328A C84B43 1861 CHE  @BASE,@FAC+1 DIMENSION >= BASE?
328D 7294 1862 BS   ENT26     YES
328F 062D99 1863 ENT25 CALL ERR#$   ERROR
3292 2064 1864 DATA #MSG7     BAD VALUE
3294 8C4B 1865 ENT26 PUSH @FAC+1  PUSH THIS DIMENSION
3296 8C4A 1866 PUSH @FAC
3298 C672BD 1867 CH   STKMAX,@STACK  TOO MANY DIMENSIONS?
329B 70C0 1868 BS   SYNTER      YES-ERROR
329D D642B3 1869 CEQ  COMMA$,@CHAT  COMMA?
32A0 727B 1870 BS   ENT24     KEEP READING DIMENSIONS
32A2 D642B6 1871 CEQ  RPAR$,@CHAT  ENDED W/RIGHT PAREN?
32A5 50C0 1872 BR   SYNTER      NO-ERROR
32A7 52F3 1873 BR   ENT40     YES, SO CONTINUE
1874 *****CODE FOR A NON-DIM STATEMENT STARTS HERE*****
32A9 BE0001 1875 ENT28 ST   1,@VARO  Parenthesis level counter
1876 *           At first level
32AC 063481 1877 ENT29 CALL PGMERR   GET NEXT CHARACTER
32AF DA4280 1878 $IF .BIT7 @CHAT .EQ. 0 GOTO ENT29
32B2 72AC
32B4 D642B6 1879 $IF @CHAT .EQ. RPAR$ GOTO ENT24
32B7 72EB
32B9 DA1604 1880 $IF .BIT2 @XFLAG .EQ. 1 GOTO SYNTER
32BC 50C0
32BE D642C7 1881 $IF @CHAT .EQ. STRIN$ GOTO ENT30
32C1 72DD
32C3 D642B7 1882 $IF @CHAT .EQ. LPAR$ GOTO ENT32
32C6 72E2
32C8 D642B3 1883 $IF @CHAT .NE. COMMA$ GOTO ENT29
32CB 52AC
32CD CE0001 1884 CGT  1,@VARO     Was this a top level comma?
32D0 72AC 1885 BS   ENT29     No-Ignore it
32D2 8C07 1886 PUSH @DFLTLM+1
32D4 8C06 1887 PUSH @DFLTLM     Push a default limit
32D6 C672BD 1888 CH   STKMAX,@STACK  Too many dimensions?
32D9 70C0 1889 BS   SYNTER      YES-ERROR
32DB 52AC 1890 BR   ENT29     No-OK, so look for more commas
32DD 063488 1891 ENT30 CALL SKPSTR   Skip the string/numeric const
32E0 52AC 1892 BR   ENT29

```



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1992 *
1993 *      NOW CONSTRUCT THE ENTRY FOR THE SYMBOL TABLE
1994 *      IN THE FAC
1995 *
33B0 864A 1996 CLR @FAC CLEAR THE ACCUMULATION AREA
33B2 DA1610 1997 TBR @XFLAG,4 STRING?
33B5 73BA 1998 BS ENT63 NO
33B7 B64A80 1999 SB @FAC,7 SET STRING BIT
33BA DA1604 2000 ENT63 TBR @XFLAG,2 FUNCTION?
33BD 73C2 2001 BS ENT65 NO
33BF B64A40 2002 SB @FAC,6 SET FUNCTION BIT
33C2 BC7210 2003 ENT65 ST @TOPSTK,@STACK GET # OF DIMENSIONS OR PARAM
33C5 BC5090 2004 POP @FAC+6
33C8 7C
33C9 8E50 2005 CZ @FAC+6 NO DIMENSIONS?
33CB 73D8 2006 BS ENT67 YES-SIMPLE OR STRING VARIABL
33CD B44A50 2007 OR @FAC+6,@FAC OVERLAY # OF DIMENSIONS
33D0 DA1604 2008 TBR @XFLAG,2 DEF?
33D3 53D8 2009 BR ENT67 YES
33D5 B61602 2010 SB @XFLAG,1 SET OPT. BASE FLAG
33D8 BC4B6B 2011 ENT67 ST @ARG+15,@FAC+1 SAVE LENGTH OF NAME
33DB BD4C3E 2012 DST @SYMTAB,@FAC+2 LINK TO PREVIOUS ENTRY
33DE BD4E0C 2013 DST @NMPTR,@FAC+4 SAVE THE PTR TO NAME
33E1 A54014 2014 DSUB @NMLEN,@SYMPTR SET NEW TABLE POINTER
33E4 9140 2015 DINC @SYMPTR
2016 *****MOVE THE ENTRY FROM THE FAC TO THE SYMBOL TABLE
33E6 350006 2017 MOVE 6 BYTES FROM @FAC TO RAM(@SYMPTR)
33E9 B0404A
33EC BD3E40 2018 DST @SYMPTR,@SYMTAB PTR TO BEGINNING OF TABLE
33EF DA8088 2019 TBR @FLAG,3 RUN FUNCTION MODE?
33F2 08
33F3 53F9 2020 BR ENT67A YES-SKIP AHEAD
33F5 BDA3E0 2021 DST @SYMTAB,RAM(SYMBOL) SAVE PTR ON VDP RAM
33F8 3E
33F9 A34000 2022 ENT67A DADD 6,@SYMPTR
33FC 06
33FD DA1604 2023 TBR @XFLAG,2 FUNCTION?
3400 5424 2024 BR ENT68A YES-SKIP DIMENSION SAVE CODE
2025 *****NOW PREPARE TO ZERO THE REQUIRED AMMOUNT OF MEMORY
3402 C672B7 2026 CH STKMIN,@STACK NON-ARRAY?
3405 542A 2027 BR ENT69' YES
3407 BE72B7 2028 ST STKMIN,@STACK GET TO BOTTOM OF STACK
340A 9072 2029 ENT68 INC @STACK
340C C87210 2030 CHE @TOPSTK,@STACK FINISHED?
340F 742A 2031 BS ENT69 YES
3411 BCE001 2032 ST *STACK,RAM(1(SYMPTR)) REVERSE POP
3414 409072
3417 9072 2033 INC @STACK
3419 BCB040 2034 ST *STACK,RAM(@SYMPTR)
341C 9072
2035 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
2036 *      CHANGED FROM:
2037 *      DINCT @SYMPTR
2038 *      DDECT @NMLEN
2039 *      B ENT68 GET NEXT DIMENSION

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2040 *          BY STAN HUME DN 06/19/80 TO SAVE 1 BYTE
2041 *  

341E 9714 2042 DDECT @NMLEN          Decrement total # of bytes
3420 9540 2043 DINCT @SYMPTR        Increment pointer to next dim
3422 540A 2044 BR ENT68            Loop to put next dim in
2045 *  

2046 *          FUNCTION ENTRY CODE
2047 *  

2048 ENT68A  

3424 BDB040 2049 DST @ARG+16,RAM(@SYMPTR)  SAVE PTR TO '(' OR '='
3427 6C  

3428 5438 2050 BR ENT69B  

2051 *****Jump always
2052 *****NOW ZERO THE REQUIRED AMMOUNT OF MEMORY
342A A71400 2053 ENT69 DSUB 7,@NMLEN          NOW CLEAR MEMORY
342D 07  

342E 86B040 2054 CLR RAM(@SYMPTR)          CLEAR FIRST BYTE, THEN THE RE
3431 3414E0 2055 MOVE @NMLEN BYTES FROM RAM(@SYMPTR) TO RAM(1(SYMPTR))
3434 0140B0  

3437 40  

3438 BD403E 2056 ENT69B DST @SYMTAB,@SYMPTR  SET NEW FREE PTR @ TABLE
343B 9340 2057 DDEC @SYMPTR          NOW, SET IT AT 1ST FREE BYTE
343D B21683 2058 AND >83,@XFLAG        Clear all but OPT. BASE
2059 *          and imperative.
3440 DA1680 2060 TBR @XFLAG,7          Called by ENTER?
 443 7448 2061 BS ENT71            Yes-Return through PGMCHR
3445 BD2C0E 2062 DST @CHSAV,@CHPTR        RESTORE CHARACTER POINTER
3448 0F1B 2063 ENT71 XML PGMCH          GET NEXT CHARACTER
344A 00 2064 RTN  

2065 *  

344B 062D99 2066 ENT70 CALL ERR$$  

344E 2049 2067 DATA #MSG5          * OUT OF MEMORY

```

```

2069 *****
2070 *          ROUTINE TO TELL PROPERTY OF A CHARACTER
2071 *****
2072 *  

2073 *          PROP IS CHANGED TO ADD LOWERCASE CHAR. SET IN 99/4A
2074 *          3/3/81
2075 *          ON RETURN THE CONDITION SPECIFIES THE PROPERTY
2076 *          SET MEANS CAN BE IN A VARIABLE NAME
2077 *          i. e. 0-9, @, A-Z, [, \, ], _
2078 *PROP
2079 * $IF @CHAT .HE. ZERO THEN      >= 0?
2080 *   $IF @CHAT .LE. NINE GOTO RTNSET  =< 9 ?
2081 * $END IF
2082 * $IF @CHAT .HE. :@: THEN
2083 *   $IF @CHAT .LE. :]: GOTO RTNSET
2084 * $END IF
2085 * $IF @CHAT .EQ. UNLN GOTO RTNSET
2086 * RTN
2087 *  

2088 *          ON RETURN THE CONDITION SPECIFIES THE PROPERTY
2089 *          SET MEANS CAN BE IN A VARIABLE NAME
2090 *          i. e. 0-9, @, A-Z, a-z, [, \, ], _
2091 PROP
3450 CA4230 2092   $IF @CHAT .HE. ZERO THEN
3453 545A
3455 CA423A 2093   $IF @CHAT .L. :::: GOTO RTNSET      Digit 0-9
3458 4C80
2094   $END IF
345A CA4240 2095   $IF @CHAT .HE. :@: THEN
345D 5464
345F CA425E 2096   $IF @CHAT .L. :@: GOTO RTNSET      @, A-Z, [, ], \
3462 4C80
2097   $END IF
3464 CA425F 2098   $IF @CHAT .HE. UNLN THEN
3467 5480
3469 CA4261 2099   $IF @CHAT .HE. :a: THEN
346C 5476
346E CA427B 2100   $IF @CHAT .L. :@: THEN
3471 7476
3473 A64220 2101   SUB >20, @CHAT      Change lower to upper
2102   $END IF
2103   $END IF
3476 D64260 2104   $IF @CHAT .EQ. :): GOTO RTNRST
3479 7480
347B CA427B 2105   $IF @CHAT .L. :@: GOTO RTNSET      a-z, _
347E 4C80
2106   $END IF
3480 00 2107 RTNRST RTN
2108 *****
2109 *          THIS ROUTINE READS A CHARACTER AND WILL GIVE
2110 *          AN ERROR IF IT READS AN END OF LINE (PREMATURE END)
2111 *****
3481 0F1B 2112 PGMERR XML PGMCH
3483 8E42 2113 CZ @CHAT      END OF LINE?
3485 70C0 2114 BS SYNTER      YES=>ERROR

```



```

3487 00      2115      RTN                                NO-OK GO ON
              2116      *****
              2117      *                                THIS ROUTINE SKIPS QUOTED STRINGS
              2118      *                                UNQUOTED STRINGS AND NUMERIC CONSTANTS
              2119      *****
3488 0F13    2120      SKPSTR XML PGMCH                GET THE BYTE COUNT
348A 8708    2121      DCLR @VARC
348C BC0942  2122      ST @CHAT,@VARC+1
348F A12C08  2123      DADD @VARC,@CHPTR SKIP THE STRING
              2124      *  

              2125      *                                CHANGED FROM:
              2126      *                                RTN
              2127      *                                BY STAN HUME 06/24/80 TO SAVE 1 BYTE BELOW.
              2128      *  

3492 00      2129      MEMCOB RTN
    
```

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2131 *****
2132 *
2133 *           THIS IS THE MEMORY CHECK ROUTINE
2134 *
2135 *           IT CHECKS TO SEE IF THERE IS ENOUGH ROOM TO
2136 *           INSERT A SYMBOL TABLE ENTRY OR A P. A. B. INTO
2137 *           THE VDP BETWEEN THE STATIC SYMBOL TABLE/PAB
2138 *           AREA AND THE DYNAMIC STRING AREA.  IF THERE
2139 *           IS ENOUGH SPACE IT SIMPLY RETURNS.  IF THERE
2140 *           IS NOT IT ATTEMPTS TO MOVE THE STRING SPACE
2141 *           DOWN( TO LOWER ADDRESS) AND THEN INSERT THE
2142 *           NEEDED AREA BETWEEN THE TWO.  NOTE: IT MAY
2143 *           INVOKE COMPCT TO DO A GARBAGE COLLECTION.  IF
2144 *           THERE IS NOT ENOUGH SPACE AFTER COMPCT THEN
2145 *           ISSUES *MEMORY FULL MESSAGE.
2146 *
2147 *           INPUT:  # OF BYTES NEEDED IN  FAC,FAC+1
2148 *           USES:   FAC+2,FAC+4      AS  TEMPORARIES
2149 *
2150 *****
2151 *
3493 BD4E4A 2152 MEMCHK DST  @FAC, @FAC+4
3496 BD4C40 2153          DST  @SYMPTR, @FAC+2      GET BEGINNING OF S. T. FREE S
3499 A54C18 2154          DSUB @STRSP, @FAC+2      CALCULATE SIZ OF GAP
349C D14C4A 2155          DCGE @FAC, @FAC+2      ENOUGH SPACE ALREADY?
349F 7492 2156          BS   MEMC08          YES - DONE - RTN
34A1 A54A4C 2157          DSUB @FAC+2, @FAC      GET AMOUNT NEEDED ABOVE WHAT
2158 *                               AVAILABLE
34A4 BD4C1A 2159          DST  @STREND, @FAC+2    GET BEGINNING OF STRING FREE
34A7 A54C6E 2160          DSUB @VSPTR, @FAC+2    CALCULATE SIZE OF GAP
34AA A74C00 2161          DSUB 64, @FAC+2      VSPTR OFFSET TOO
34AD 40
34AE D14C4A 2162          DCGE @FAC, @FAC+2      ENOUGH ROOM TO MOVE?
34B1 74C8 2163          BS   MEMC02          YES-MOVE IT
34B3 064D18 2164          CALL COMPCT          NO-COMPACTIFY
34B6 BD4C1A 2165          DST  @STREND, @FAC+2    GET BEGINNING OF STRING FREE
34B9 A54C6E 2166          DSUB @VSPTR, @FAC+2    CALCULATE SIZE OF GAP
34BC A74C00 2167          DSUB 64, @FAC+2      VSPTR OFFSET TOO
34BF 40
34C0 BD4A4E 2168          DST  @FAC+4, @FAC      RESTORE FAC
34C3 D14C4A 2169          DCGE @FAC, @FAC+2      ENOUGH ROOM NOW?
34C6 544B 2170          BR   ENT70          NO- *MEMORY FULL
2171 *
2172 *****NOW MOVE THE DYNAMIC STRING AREA DOWN IN MEMORY
2173 *
34C8 BD4C18 2174 MEMC02 DST  @STRSP, @FAC+2      CALCULATE # OF BYTES
34CB A54C1A 2175          DSUB @STREND, @FAC+2    IN THE TOTAL STRING SPACE
34CE BD4E1A 2176          DST  @STREND, @FAC+4    BEGINNING OF MOVE ADDRESS
34D1 A51A4A 2177          DSUB @FAC, @STREND      SET FREE PTR(COPY-TO ADDRESS
34D4 8F4C 2178          DCZ  @FAC+2          NO BYTES TO MOVE?
34D6 74E0 2179          BS   MEMC03          RIGHT
34DB 344CE0 2180          MOVE @FAC+2 FROM RAM(1(FAC+4)) TO RAM(1(STREND))
34DE 011AE0
34DE 014E 2181 *                               MOVE IT

```


SYMBOL	VALUE	DEF	REFERENCE	TABLE
DIM1	3056	1576	1623	1705
DIM1A	3067	1586	1577	
DIM3	30AA	1618	1614	
DIM3A	30AF	1620	1595	
DIM4A	31D6	1753	1605	
DIM5	3193	1727	1720	
DIM5A	319B	1730	1722	1724
DIM6	30B3	1622	1694	1697 1718
DIM8	30B8	1624	1752	
DIMD01	3072	1591	1594	
DIMDAT	315F	1702		
DIMDEF	30C5	1634	1600	
DIMDIF	317B	1717	1726	1729 1732 1739 1745 1747
DIMDIM	306D	1588	1504	
DIMFN	3061	1582	1738	
DIMFOR	316E	1709		
DIMON	31B3	1741	1735	
DIMOP	3081	1599	1589	
DIMREM	3155	1696	1635	
DIMRET	31A2	1734	1710	
DIMRTN	3066	1584	1580	
DIMSUB	3169	1707	1703	
DIMTAB	302B	1541	1514	
DISO	2FAF	1435	395	1017 1020
DISLN	2F7C	1409	1424	1436
DISP#1	2FB2	1437	1443	
DISPL#	00A2	294	508	
DISPLA	0009	1		
DISPLN	2FAB	1433		
DISPY	0002	166		
DIVI	002F	226	422	
DIVI#	00C4	328	422	
DLETE	0003	175	637	
DOLLAR	0024	215	1792	
DOT	002E	225		
DOWN	000A	180	691	
DSPCHR	2FE3	1467	1168	1185 1224 1227 1292 1367 1427
DSPPG2	2F58	1368	1164	
DSPPGM	2F55	1367	1196	
DSPQUD	2FE0	1462	1203	1231
DSRFLG	0017	101	1472	
EDGECH	007F	229	647	661 676 714 722 740 762 913
EDIT	000F	188		
ELSE#	0081	261	473	
END#	008B	271	439	
ENDERR	2F4F	1360	867	
ENDSCR	02FE	151		
ENLN	0032	121	122	779 820 1392
ENPT	0006	74		
ENT01	31F5	1776	1789	
ENT03	307C	1597	1777	
ENT05	32E6	1897	1827	1830 1833
ENT08	3229	1811	1799	
ENT09	322B	1812	399	
ENT10	3240	1826	1915	

SYMBOL	VALUE	DEF	REFERENCE TABLE
ENT16	325B	1837	1816 1818
ENT22	326B	1848	1797
ENT24	327B	1854	1870
ENT25	328F	1863	1858
ENT26	3294	1865	1860 1862
ENT28	32A9	1875	1852
ENT29	32AC	1877	1878 18 3 1885 1890 1892 1895 1900
ENT30	32DD	1891	1881
ENT32	32E2	1894	1882
ENT34	32EB	1899	1879
ENT40	32F3	1904	1873
ENT44	3314	1916	1913
ENT50	3336	1933	1943
ENT53	3350	1942	1932
ENT59	3365	1950	1945
ENT59A	336E	1953	1949
ENT60	3380	1960	1841 1917
ENT61	3384	1967	1840 1958
ENT61A	338E	1971	1968
ENT62	33AA	1990	1970 1972
ENT63	33BA	2000	1998
ENT65	33C2	2003	2001
ENT67	33D8	2011	2006 2009
ENT67A	33F9	2022	2020
ENT68	340A	2029	2044
ENT68A	3424	2048	2024
ENT69	342A	2053	2027 2031
ENT69B	3438	2056	2050
ENT70	344B	2066	1940 1947 1951 2170
ENT71	3448	2063	2061
ENTER	31E5	1767	398 1592 1642
ENTERW	31E8	1768	1649
ENTERX	31ED	1769	1679 1728
EOF\$	00CA	336	440
EQUAL	003D	200	420
EQUAL\$	00BE	322	420 1654 1715
ERCODE	007C	60	
ERR##	2D99	1044	401 900 1350 1582 1597 1630 1753 1863 1897 2066
ERR##1	2DD3	1103	1106 1111
ERR#1	2D35	1005	1070
ERRCOD	0022	111	
ESC	007E	186	
EXCL	0021	212	
EXEC	4D04	8	1527
EXEC6C	4D0E	19	611
EXIT	0020	41	
EXP	0028	45	
EXP\$	0076	136	1002 1003 1009 1011 1013 1037 1039 1045 1046
EXP##	00CE	340	449
EXTRAM	002E	118	771 772 822 1392 1393 1396 1397 1400 1401 1402
AC	004A	131	1450 1452 1455 1543 1544 1576
			957 973 974 975 976 976 979 1109 1162 1166
			1167 1169 1176 1180 1181 1182 1183 1186 1190 1190
			1210 1211 1222 1228 1230 1237 1254 1255 1261 1261
			1263 1263 1264 1264 1271 1272 1273 1274 1275 1282

SYMBOL	VALUE	DEF	REFERENCE TABLE
MULT\$	00C3	327	421
MVDN	201E	17	818
MVUP	000B	181	690
NBC	0014	90	832 852 1149 1153
NBD	001E	109	833 865
NEW	000E	189	
NEXT\$	0096	282	475 1734
NINE	0039	196	
NLNADD	02E2	150	1001 1008 1026 1068
NMLEN	0014	89	1838 1931 1937 1941 1946 1948 1950 1952 1953 1957
			1960 1990 2014 2042 2053 2055
NMPTR	000C	81	1771 1772 1986 1987 1988 2013
NUM\$	00C8	333	1201 1671 1721
NUMB\$	00FD	376	429 1297
NUMBER	0023	214	429
NUMBUF	0032	122	1543
NUMCD\$	00C8	334	1178 1609 1856
OFFSET	0060	227	228 229 664 667 677 695 731 914 1439
ON\$	009B	287	434 1742
OPEN\$	009F	291	486
OPENB	005B	206	
OPTID\$	009E	290	496 1599
OUTL\$1	2F9D	1425	1430
OUTLN	2F9A	1423	1150 1248
OUTPU\$	00F7	370	499
OUTREC	401A	33	1148 1469
OV	0005	235	
OVUN	0004	234	
PABPTR	0004	70	1015
PERC	0025	216	
PERMA\$	00FB	374	516
PGMCH	001B	254	959 1209 1212 1244 1246 1368 1457 1493 1619 1675
			1691 1731 1761 1780 1854 2063 2112 2120
PGMERR	3481	2112	1603 1629 1767 1877
PGMUPT	31DB	1758	1725
PLUS	002B	222	423
PLUS\$	00C1	325	423
POP	0005	1	
POPS	001E	40	
POS\$	00D9	351	458
PRA2	2FFF	1485	
PRA3	301C	1514	1488
PRA4	3028	1527	1510
PRGLST	2FFF	1484	382
PRINT\$	009C	288	492
PROP	3450	2091	397 939
PTLN\$1	2F14	1329	1341
PTLNE	2F12	1326	391 1312
PTLNER	2F43	1348	383 1334 1339 1344
PTLNR1	2F4D	1357	902
PUSH	001C	39	
PUSHCH	2CAC	904	403 942
PWR	0024	43	
QUEST	003F	202	
QUOTE	0022	213	1223 1463

SYMBOL	VALUE	DEF	REFERENCE	TABLE
SGN\$	0075	135		
SGN\$\$	00D1	343	453	
SIN	002E	48		
SIN\$	00D2	344	454	
SKPSTR	3488	2120	1690 1730 1891	
SMB	0014	250		
SPACE	0020	211	878 946	
SPRITE	0006	1		
SQR	0026	44		
SQR\$	00D3	345	455	
SREF	001C	108		
STACK	0072	53	1849 1867 1888 1904 1910 1918 1924 1942 2003 2026 2028 2029 2030 2032 2033 2034	
START	0012	86	87	
STEP\$	00B2	310	477	
STK1	2C4D	849	841 864 866 898 1362	
STKCHR	2C84	891	402 906	
STKERR	2C91	897	892	
STKMAX	00BD	148	1867 1888	
STKMIN	00B7	147	1813 1814 1849 1905 1942 2026 2028	
STLN	0030	119	120 804 816 819 1401 1402 1555 1571	
STOP\$	0098	284	478	
STPT	0002	69	905 948 949 1434	
STR\$\$	00DB	353	482	
STREND	001A	107	1563 2159 2165 2175 2176 2177 2180 2189	
STRIN\$	00C7	331	1202 1673 1723 1881	
STRSP	0018	106	1561 1562 1563 2154 2174 2182 2186	
STVSPT	0024	112	1103 1131	
SUB\$	00A1	293	444	
SUBSTK	0073	54	1053	
SYM	0013	249		
SYMBOL	03E0	154	2021	
SYMPT	0800	161		
SYMPTR	0040	127	1555 1557 1560 1561 1665 1667 1978 1986 2014 2015 2017 2018 2022 2032 2034 2043 2049 2054 2055 2055 2056 2057 2153	
SYMTAB	003E	126	1047 1048 1545 1644 1655 1662 1665 1666 1693 1685 1686 1687 1693 2012 2018 2021 2056	
SYNCHK	30B9	1628	1606 1608 1610 1651 1653 1714 1855	
SYNTER	30C0	1630	1616 1621 1768 1801 1868 1872 1880 1889 1908 2114	
TAB\$	00FC	375	445	
TABLE	000B	1		
TAN	0030	49		
TAN\$	00D4	346	456	
THEN\$	00B0	308	479	
TIMER	0079	58	575 587	
TD\$	00B1	309	435	
TDNE2	0036	51	736 1007	
TDP	0003	1		
TDPSTK	0010	85	1814 1832 1910 1918 1955 2003 2030	
TRACE	0005	185		
TRACE\$	0090	276	493	
UNBRE\$	008F	275	505	
UNLN	005F	210	2098	
UNG\$1	2CEB	945	931 932 943 949	

SYMBOL	VALUE	DEF	REFERENCE TABLE																			
UNGST\$	00C8	332	333	334	926																	
UNGSTR	2CC0	924	404																			
UNTRA\$	0091	277	504																			
UPDAT\$	00F8	371	501																			
VAL\$	00DA	352	459																			
VAR0	0000	66	779	75	787	788	802	803	804	811	812	815										
			841	853	866	1308	1317	1330	1331	1332	1336	1337										
			1657	1662	1663	1664	1828	1831	1832	1875	1884	1894										
			1899	1904	1905	1906	1907	1909	1974	1975	1976	1978										
			1988																			
VAR1	000D	82	562	579	581	583	593															
VAR4	000E	83	84	856																		
VAR8	0013	88	932	944																		
VAR81	002C	116	117	1153	1154	1452	1453	1455	1759	1790												
VAR9	0016	100																				
VARA	002A	115	548	639	647	648	650	656	660	661	662	664										
			665	667	676	677	679	680	681	694	695	696										
			713	714	715	718	727	728	743	744	746	748										
			911																			
VARC	0008	77	775	776	778	802	813	819	820	822	834	1315										
			1928	1929	1930	1936	2121	2122	2123													
VARD	0009	79	856																			
VARIA\$	00F3	366	511																			
VARV	0001	67	568	574	595	596																
VARW	0020	110	548	556	680	749	760	836	911	912	915	919										
			1008	1011	1012	1014	1024	1026	1028	1029	1151	1152										
			1438	1439	1440	1470																
VARY	0004	71	788	794	795	796	810	811	813	814												
VARZ	0005	72																				
VDP	000C	1																				
VDPSTS	007B	59																				
VEL	0007	1																				
VPOP	0018	253	1105																			
VPUSH	0017	252																				
VRAMVS	06F8	160																				
VSPTR	006E	134	1103	1104	1108	1131	2160	2166														
WARN\$\$	2D24	991	400																			
WARNTP	03EB	155																				
X1	0002	163																				
X2	0003	164																				
XFLAG	0016	91	1503	1541	1587	1604	1618	1622	1640	1646	1678	1727										
			1751	1793	1798	1800	1826	1829	1834	1839	1851	1880										
			1916	1944	1969	1997	2000	2008	2010	2023	2058	2060										
XN	001C	169																				
XPOINT	007E	61																				
XPT	000E	1																				
Y1	0017	165																				
YPOINT	007F	62																				
YPT	000D	1																				
?	005A	205																				
?	0030	195	2092																			

TOTAL NUMBER OF SYMBOLS = 482
 TOTAL NUMBER OF REFERENCES = 1931

```

1          TITLE FLMGR
2  ***** R E L O C A T I O N   I N F O *****
4D00      3  M$EXEC EQU  >4D00      Module EXEC branch table address
2010      4  M$EDIT EQU >2010      Module EDIT branch table address
2828      5  M$PSCN EQU >2828      Module PSCAN branch table address
2022      6  M$MSG  EQU  M$EDIT+>12  Message area start
7
8
4D88      9  ERR    EQU  M$EXEC+>88      'CAN'T DO THAT'
10
11
215A     12  KILSYM EQU  M$EDIT+>14A      Kill symbol table routine
13  *****
001C     14  SREF  EQU  >1C      String ref. bytes
0020     15  VARW  EQU  >20      Usually for cursor position
0022     16  ERRCOD EQU >22      2 BYTES FOR EACH EXCEPT
0024     17  STVSPT EQU >24      'CHAT', 'BASE', AND 'FLAG'
0026     18  RTNG  EQU  >26
0028     19  NUDTAB EQU >28      Start of NUD table
002A     20  VARA  EQU  >2A      End of input string
002C     21  VARB1 EQU >2C      Program token pointer
002E     22  EXTRAM EQU >2E
0030     23  STLN  EQU  >30      Line number table limit pointers
0032     24  ENLN  EQU  >32      " " " " " "
0034     25  DATA EQU  >34      Pointer to current DATA stmt
0036     26  LNBUF  EQU  >36
0038     27  RAMPTR EQU >38      During crunch loc. in crunch buf
003C     28  IDSTRT EQU >3C      Start of I/O chain in memory
003E     29  SYMTAB EQU >3E      Start of symbol table
0040     30  SYMPTR EQU >40      First free data-byte in memory
0040     31  FREWRD EQU SYMPTR      MULTI-USE OF SAME VARIABLE
0042     32  CHAT  EQU  >42      Current program character
0043     33  BASE  EQU  >43
0044     34  BUFFY  EQU  >44      Who knows ??????????
004A     35  FAC   EQU  >4A      Floating point accumulator #1
005C     36  ARG   EQU  >5C      Floating point accumulator #2
0066     37  TEMP5 EQU >66      TEMP FOR LITS05
006E     38  VSPTR EQU >6E      Value stack pointer
0073     39  SUBSTK EQU >73      Subroutine stack pointer
0075     40  RKEY  EQU  >75      Key code of last scan
0075     41  SIGN$ EQU  >75
0076     42  EXP$  EQU  >76
0088     43  FLAG  EQU  >88      General flag byte
00 9     44  GROMFL EQU >89      Indication of GROM execution
00      45  RSTK  EQU  >88      STARTS AT >8A
00CE     46  PRTNFN EQU >CE      SOUND - previous tone finished
47  *
48  *          T E M P O R A R Y   V A R I A B L E S
49  *
0000     50  VARO  EQU  >00
0001     51  VARV  EQU  >01
0002     52  MNUM  EQU  >02      Usually a counter
0004     53  PABPTR EQU >04      Pointer to current PAB
54  *          P A B   o f f s e t s
0002     55  FIL   EQU  2      File number within BASIC (0-255)

```

0003	56	DFS	EQU	3	Offset within record
0004	57	COD	EQU	4	I/O opcode
0005	58	FLG	EQU	5	I/O mode flag byte
0006	59	BUF	EQU	6	Start of data buffer
0008	60	LEN	EQU	8	Record length
0009	61	CNT	EQU	9	Character count
000A	62	RNM	EQU	10	Record number
000C	63	SCR	EQU	12	Screen base offset
000D	64	NLEN	EQU	13	Length of file descriptor
	65	*			
0004	66	VARY	EQU	>04	
0005	67	VARZ	EQU	>05	
0006	68	CCPTR	EQU	>06	Pointer to current column (base
0007	69	RELEN	EQU	>07	Length of current record (maxim
0008	70	CCADR	EQU	>08	Actual buffer address of column
0008	71	VARC	EQU	>08	
0009	72	VARD	EQU	>09	
000A	73	STADDR	EQU	>0A	Start address - usually for cop
000B	74	VAR2	EQU	>0B	
000C	75	BYTE	EQU	>0C	String length for GETSTR
0017	76	FNUM	EQU	>17	Current file number for search
0017	77	TEMP	EQU	FNUM	Temporary...misc
0017	78	DSRFLG	EQU	FNUM	Internal = 60, External = 0
0017	79	OPTFLG	EQU	FNUM	Option flag byte during OPEN
	80	*	SUBDIVIDED INTO :		
0000	81	MFLAG	EQU	0	Bit 0 - Mode Flag (I/O mode)
0001	82	DFLAG	EQU	1	Bit 1 - DISPLAY/INTERNAL
0002	83	PFLAG	EQU	2	Bit 2 - PERMANENT
0003	84	SFLAG	EQU	3	Bit 3 - SEQUENTIAL/RELATIVE
0004	85	RFLAG	EQU	4	Bit 4 - FIXED/VARIABLE length
	86	*			
000D	87	VAR1	EQU	>0D	
000E	88	VAR4	EQU	>0E	
0010	89	VAR5	EQU	>10	
0011	90	VAR6	EQU	>11	
0012	91	BFF	EQU	>12	2 BYTES
0013	92	VAR8	EQU	>13	
0014	93	NBC	EQU	>14	2 BYTES
0016	94	VAR9	EQU	>16	2 BYTES
0018	95	STRSP	EQU	>18	2 BYTES
001A	96	STREND	EQU	>1A	2 BYTES
001E	97	NBD	EQU	>1E	2 BYTES
001E	98	BEE	EQU	>1E	2 BYTES

	100	*					
	101	*					
	102	*					
	103	*					
	104	*	EQU	>80		SPARE	
0081	105	ELSE\$	EQU	>81			
	106	*	EQU	>82		"::"	(62)
	107	*	EQU	>83		":!"	(62)
0084	108	IF\$	EQU	>84		"IF"	
0085	109	GO\$	EQU	>85		"GO"	
0086	110	GOTO\$	EQU	>86		"GOTO"	
0087	111	GOSUB\$	EQU	>87		"GOSUB"	
0088	112	RETUR\$	EQU	>88		"RETURN"	
0089	113	DEF\$	EQU	>89		"DEF"	
008A	114	DIM\$	EQU	>8A		"DIM"	
008B	115	END\$	EQU	>8B		"END"	
008C	116	FOR\$	EQU	>8C		"FOR"	
008D	117	LET\$	EQU	>8D		"LET"	
008E	118	BREAK\$	EQU	>8E		"BREAK"	
008F	119	UNBRE\$	EQU	>8F		"UNBREAK"	
0090	120	TRACE\$	EQU	>90		"TRACE"	
0091	121	UNTRA\$	EQU	>91		"UNTRACE"	
0092	122	INPUT\$	EQU	>92		"INPUT"	
0093	123	DATA\$	EQU	>93		"DATA"	
0094	124	RESTO\$	EQU	>94		"RESTORE"	
0095	125	RANDO\$	EQU	>95		"RANDOMIZE"	
0096	126	NEXT\$	EQU	>96		"NEXT"	
0097	127	READ\$	EQU	>97		"READ"	
0098	128	STOP\$	EQU	>98		"STOP"	
0099	129	DELET\$	EQU	>99		"DELETE"	
009A	130	REM\$	EQU	>9A		"REM"	
009B	131	ON\$	EQU	>9B		"ON"	
009C	132	PRINT\$	EQU	>9C		"PRINT"	
009D	133	CALL\$	EQU	>9D		"CALL"	
009E	134	OPTIO\$	EQU	>9E		"OPTION"	
009F	135	OPEN\$	EQU	>9F		"OPEN"	
00A0	136	CLOSE\$	EQU	>A0		"CLOSE"	
00A1	137	SUB\$	EQU	>A1		"SUB"	
00A2	138	DISPL\$	EQU	>A2		"DISPLAY"	
	139	*	EQU	>A3		"SUBEXIT"	(62)
	140	*	EQU	>A4		"SUBEND"	(62)
	141	*	EQU	>A5		"REAL"	(62)
	142	*	EQU	>A6		"INTEGER"	(62)
	143	*	EQU	>A7		"SCRATCH"	(62)
	144	*	EQU	>A8		"ACCEPT"	FUTURE
	145	*	EQU	>A9		"IMAGE"	FUTURE
	146	*	EQU	>AA		SPARES	
	147	*	EQU	>AB			
	148	*	EQU	>AC			
	149	*	EQU	>AD			
	150	*	EQU	>AE			
	151	*	EQU	>AF			
00B0	152	THEN\$	EQU	>B0		"THEN"	
00B1	153	TO\$	EQU	>B1		"TO"	
00B2	154	STEP\$	EQU	>B2		"STEP"	

00B3	155	COMMA\$	EQU	>B3	","	
00B4	156	SEMIC\$	EQU	>B4	";"	
00B5	157	COLON\$	EQU	>B5	":"	
00B6	158	RPAR\$	EQU	>B6)"	
00B7	159	LPAR\$	EQU	>B7	"("	
	160	*	EQU	>BB	"&"	(62)
	161	*	EQU	>B9	SPARE	
	162	*	EQU	>BA	"OR"	(62)
	163	*	EQU	>BB	"AND"	(62)
	164	*	EQU	>BC	SPARE FOR "XOR"	(62)
	165	*	EQU	>BD	"NOT"	(62)
00BE	166	EQUAL\$	EQU	>BE	"="	
00BF	167	LESS\$	EQU	>BF	"<"	
00C0	168	GREAT\$	EQU	>C0	">"	
00C1	169	PLUS\$	EQU	>C1	"+"	
00C2	170	MINUS\$	EQU	>C2	"-"	
00C3	171	MULT\$	EQU	>C3	"*"	
00C4	172	DIVI\$	EQU	>C4	"/"	
00C5	173	CIRCU\$	EQU	>C5	"^"	
	174	*	EQU	>C6	SPARE	
00C7	175	STRIN\$	EQU	>C7	QUOTED STRING	
00C8	176	UNQST\$	EQU	>C8	UNQUOTED STRING	
00C8	177	NUM\$	EQU	UNQST\$	ALSO NUMERICAL STRING	
00C9	178	LN\$	EQU	>C9	LINE NUMBER	
	179	*	EQU	>CA	SPARE	
00CB	180	ABS\$	EQU	>CB	"ABS"	
00CC	181	ATN\$	EQU	>CC	"ATN"	
00CD	182	COS\$	EQU	>CD	"COS"	
00CE	183	EXP\$\$	EQU	>CE	"EXP"	
00CF	184	INT\$	EQU	>CF	"INT"	
00D0	185	LDG\$	EQU	>D0	"LDG"	
00D1	186	SGN\$\$	EQU	>D1	"SGN"	
00D2	187	SIN\$	EQU	>D2	"SIN"	
00D3	188	SQR\$	EQU	>D3	"SQR"	
00D4	189	TAN\$	EQU	>D4	"TAN"	
00D5	190	LEN\$	EQU	>D5	"LEN"	
00D6	191	CHR\$\$	EQU	>D6	"CHR\$"	
00D7	192	RND\$	EQU	>D7	"RND"	
	193	*	EQU	>D8	"SEG\$"	
	194	*	EQU	>D9	"POS"	
	195	*	EQU	>DA	"VAL"	
	196	*	EQU	>DB	"STR\$"	
	197	*	EQU	>DC	"ASC"	
	198	*	EQU	>DD	"PI"	
00DE	199	REC\$	EQU	>DE	"REC"	
	200	*****+*****				
	201	*	EQU	>EC	"ALL"	(62)
	202	*	EQU	>ED	"USING"	(62)
	203	*	EQU	>EE	"BEEP"	(62)
	204	*	EQU	>EF	"ERASE"	(62)
	205	*	EQU	>FO	"AT"	(62)
00F1	206	BASE\$	EQU	>F1	"BASE"	
	207	*	EQU	>F2	"TEMPORARY"	(62)
00F3	208	VARIA\$	EQU	>F3	"VARIABLE"	(62)
00F4	209	RELAT\$	EQU	>F4	"RELATIVE"	(62)

00F5	210	INTER\$	EQU	>F5	"INTERNAL"	(62)
00F6	211	SEQUE\$	EQU	>F6	"SEQUENTIAL"	
00F7	212	OUTPU\$	EQU	>F7	"OUTPUT"	
00F8	213	UPDAT\$	EQU	>F8	"UPDATE"	
00F9	214	APPEN\$	EQU	>F9	"APPEND"	
00FA	215	FIXED\$	EQU	>FA	"FIXED"	
00FB	216	PERMA\$	EQU	>FB	"PERMANENT"	
00FC	217	TAB\$	EQU	>FC	"TAB"	
00FD	218	NUMBE\$	EQU	>FD	"#"	
	219	*	EQU	>FE	GROM LINE POINTER	
	220	*	EQU	>FF	SPARE	


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0001 277 C#CLOS EQU 1 CLOSE code
0002 278 C#READ EQU 2 READ code
0003 279 C#WRIT EQU 3 WRITE code
0004 280 C#REST EQU 4 RESTORE/REWIND code
0005 281 C#LOAD EQU 5 LOAD code
0006 282 C#SAVE EQU 6 SAVE code
0007 283 C#DELE EQU 7 DELETE code
0008 284 C#SCR EQU 8 SCRATCH code
0009 285 C#STAT EQU 9 STATUS code
286 *
287 * M E S S A G E S
288 *
202C 289 MSG1 EQU M$MSG+>0A SYNTAX ERROR
4DB1 290 ERR#X EQU M$EXEC+>81 STRING/NUMBER MISMATCH
4D7C 291 ERR#4 EQU M$EXEC+>7C BAD VALUE
20BD 292 MSG17 EQU M$MSG+>9B CAN'T DO THAT
2108 293 MSG20 EQU M$MSG+>E6 TRY AGAIN
2113 294 MSG21 EQU M$MSG+>F1 I/O ERROR
211D 295 MSG22 EQU M$MSG+>FB FILE ERROR
2128 296 MSG23 EQU M$MSG+>106 INPUT ERROR
2134 297 MSG24 EQU M$MSG+>112 DATA ERROR
298 *
299 * C O N N E C T I O N T O R E S T
300 *
301 GROM 2
302 ORG 0
000 426C 303 BR DISPL1 "DISPLAY" ROUTINE
002 4160 304 BR DELET "DELETE" ROUTINE
4004 4227 305 BR PRINT PRINT ROUTINE
4006 4344 306 BR INPUT INPUT ROUTINE (NOT YET IMPLEMENT
4008 401E 307 BR OPEN OPEN ROUTINE
400A 4174 308 BR CLOSE CLOSE ROUTINE
400C 41D7 309 BR RESTOR RESTORE ROUTINE
400E 45E3 310 BR READ READ ROUTINE
4010 4956 311 BR GETDAT GET DATA FROM GRAM/GROM
4012 41CF 312 BR CLSALL CLOSE ALL OPEN FILES (SUBROUTINE
4014 46FC 313 BR SAVE PROGRAM SAVE ROUTINE
4016 4641 314 BR OLD PROGRAM LOAD ROUTINE
4018 474C 315 BR LIST LIST routine
401A 4BFC 316 BR OUTREC Output record routine
401C 482B 317 BR EOF End of file routine

```

```

319 *
320 *      " O P E N "      S U B R O U T I N E
321 *
322 *      Handle the BASIC OPEN statement.  A legal syntax
323 *      only be something like
324 *
325 *              OPEN #(exp):(string-exp)[,(open-option)]*
326 *
327 *      in which (open-option) is any of the following
328 *
329 *              DISPLAY, INPUT, VARIABLE, RELATIVE, INTERNAL
330 *              SEQUENTIAL, OUTPUT, UPDATE, APPEND, FIXED or
331 *              PERMANENT
332 *
333 *      Each keyword can only be used once, which is been
334 *      checked with an OPTFLG-bit.  For each specific
335 *      option please refer to the related routine.
336 *
337 *      Scanning stops as soon as no next field starting
338 *      a comma can be found.
339 *
340 *      NOTE : After the actual DSR OPEN has been perform
341 *              the length of the record, whether VARIABLE
342 *              FIXED, has to be non-zero.  A zero length
343 *              cause an INCORRECT STATEMENT error.
344 *
345 OPEN
401E 064993 346 CALL CHKFN          See if we specified any file
4021 77DE   347 BS ERR#3           Definitely not...no # or #0 or
4023 0649B1 348 CALL CHKCON         Check and search given filanumb
4026 77DE   349 BS ERR#3           *** FILE NUMBER EXISTS ***
350 $
351 $      *** ERROR IF NOT STOPPED ON COLDN
352 $
4028 D642B5 353 $IF @CHAT .NE. COLDN# GOTO ERR#1 Check for colon and g
402B 40F5
402D 0F1B   354 XML PGMCH           Skip the colon...next token
402F 064BA1 355 CALL PARFN         Parse filename and create PAB
4032 932C   356 DDEC @VAR#1       Backup pgm pointer for next tok
357 OPTION
4034 0F1B   358 XML PGMCH           Get next program character
359 $
360 $      Next field should start with a comma
361 $
362 OPTI#0
4036 D642B3 363 $IF @CHAT .NE. COMMA# GOTO CHECK
4039 40FD
364 $
365 $      Enter HERE after comma exit in "SEQUENTIAL"
366 $
367 OPTI#1
403B 0F1B   368 XML PGMCH           Next token please.....
369 $
370 $      Treat DISPLAY and INPUT as special cases
371 $

```

```

403D D642A2 372 $IF @CHAT .EQ. DISPL$ GOTO OPT#6
4040 60D6
   042 D64292 373 $IF @CHAT .EQ. INPUT$ GOTO OPT#7
4045 60E0
4047 A642F3 374 SUB VARIA$, @CHAT      Reduce keyword offset to 0
404A CA4209 375 $IF @CHAT .HE. 9 GOTO OPERR Keyword too high
404D 60F2
404F 8A42 376 CASE @CHAT          JUST IN CASE
4051 40AB 377 BR OPT#01          Option VARIABLE
4053 406B 378 BR OPT#02          RELATIVE
4055 40D1 379 BR OPT#03          INTERNAL
4057 4070 380 BR OPT#1          SEQUENTIAL
4059 4095 381 BR OPT#2          OUTPUT
405B 409A 382 BR OPT#3          UPDATE
405D 40A4 383 BR OPT#4          APPEND
405F 40B0 384 BR OPT#5          FIXED
385 * BR OPT#0          PERMANENT
386 $
387 $      C A S E 0 - " P E R M A N E N T "
388 $
389 $      Only check for multiple usage. Since PERMANENT
390 $      is the default, we might as well ignore it....
391 $
392 OPT#0
4061 DA1704 393 $IF .BIT(PFLAG) @OPTFLG .NE. 0 GOTO OPERR
4064 40F2
4066 B61704 394 SB @OPTFLG,PFLAG      Not used... use now
   069 4034 395 BR OPTION          Treat as simple default
396 $
397 $      C A S E 2 - " R E L A T I V E "
398 $
399 $      Select relative record file in PAB and fall through
400 $      in SEQUENTIAL code for multiple usage check. Also
401 $      handle initial file-size there.
402 $
403 OPT#02
406B B6E005 404 SB RAM(FLG(PABPTR)),0      Indicate RELATIVE RECORD
406E 0401
405 $
406 $      C A S E 4 - " S E Q U E N T I A L "
407 $
408 $      Check for multiple usage. Remainder of syntax
409 $      demands that we have something like
410 $
411 $      [{numeric expression}],.....
412 $
413 $      In case only a comma is found, we use the default.
414 $      Everything else has to be evaluated as a numeric
415 $      expression, convertable to a 16-bit integer value.
416 $
417 OPT#1
4070 DA1708 418 $IF .BIT(SFLAG) @OPTFLG .NE. 0 GOTO OPERR
   73 40F2
4075 B61708 419 SB @OPTFLG,SFLAG      First time usage -> o.k.
4078 0F1B 420 XML PGMCH          Check next token for default

```

```

421 $
422 $      Comma means default has been used
423 $
407A D642B3 424 $IF @CHAT .EQ. COMMA$ GOTO OPTI#1
407D 603B
407F 8E4260 425 $IF @CHAT .EQ. 0 GOTO CHECK Check for end of statement
4082 FD
4083 06408D 426 CALL CHKPAR          Perform combined checking & par
4086 BDE00A 427 DST @FAC, RAM(RNM(PABPTR)) Non-zero result
4089 044A
408B 4036 428 BR OPTI#0          Scan other options
429 $
430 $      Parse and check a numeric argument in here....
431 $
432 CHKPAR
408D 0EB3 433 PARSE COMMA$      If not... parse up to comma
408F 06499C 434 CALL CHKCNV      Check and convert to integer
4092 60F2 435 BS OPERR        Oops... someone made a mistake
4094 00 436 RTN          Return to caller
437 $
438 $      C A S E 5 - " O U T P U T "
439 $
440 $      Select mode code "01" and check for multiple
441 $      usage. Use MFLAG bit in OPTFLG for checking.
442 $
443 OPT#2
4095 B6E005 444 OR >2, RAM(FLG(PABPTR)) Mode code = 01
4098 0402
445 $
446 $      C A S E 6 - " U P D A T E "
447 $
448 $      Default... Check for multiple usage only...
449 $
450 OPT#3
451 $
452 $      Test for previous usage of any mode setting
453 $
409A DA1701 454 $IF .BIT(MFLAG) @OPTFLG .NE. 0 GOTO OPERR
409D 40F2
409F B61701 455 SB @OPTFLG, MFLAG    If not... set "MODE USED" bit
40A2 4034 456 BR OPTION          Continue option scan
457 $
458 $      C A S E 7 - " A P P E N D "
459 $
460 $      Mode code "11" indicates APPEND mode.
461 $
462 OPT#4
40A4 B6E005 463 OR >6, RAM(FLG(PABPTR)) Mode code = 11
40A7 0406
40A9 409A 464 BR OPT#3
465 $
466 $      C A S E 1 - " V A R I A B L E "
467 $
468 $      Change record type to VARIABLE and continue as ..
469 $

```

```

470 OPT$01
471 SB RAM(FLG(PABPTR)),4 Indicate variable length mo
472 $
473 $ CASE 8 - "FIXED"
474 $
475 $ FIXED is default. Don't change anything, unless
476 $ argument is given. In this case evaluate as numer
477 $ expression and check for 8-bit integer range.....
478 $ This routine is also used for VARIABLE !!!!!
479 $
480 OPT$5
481 XML PGMCH Get next character
482 $IF @CHAT .NE. COMMA$ THEN Could be some argument
483 $IF @CHAT .NE. 0 THEN Has to be...no end of line
484 CALL CHKPAR Check & parse expression
485 $
486 $ Check for byte overflow (records can only be up
487 $ to 255 bytes in length).....
488 $
489 $IF @FAC .NE. 0 GOTO OPERR
490 ST @FAC+1,RAM(LEN(PABPTR)) Select non-zero rec.-
491 $END IF
492 $END IF
493 $IF .BIT(RFLAG) @OPTFLG .NE. 0 GOTO OPERR
494 SB @OPTFLG,RFLAG Prevent too much usage of modes
495 BR OPTI$0 Continue option scan
496 $
497 $ CASE 3 - "INTERNAL"
498 $
499 $ Select INTERNAL file type and continue in DISPLAY.
500 $
501 OPT$03
502 SB RAM(FLG(PABPTR)),3 Select INTERNAL type
503 $
504 $ CASE 9 - "DISPLAY"
505 $
506 $ Default. Only check for mutiple usage of either
507 $ DISPLAY or INTERNAL.....
508 $
509 OPT$6
510 $IF .BIT(DFLAG) @OPTFLG .NE. 0 GOTO OPERR
511 SB @OPTFLG,DFLAG Else set "DISPLAY/INTERNAL" flag
512 BR OPTION Continue...DISPLAY is default
513 $
514 $ CASE 10 - "INPUT"
515 $
516 $ Same as any other I/O type definition. Mode code

```



```

517 $ "10"....continue in OPT#3
518 $
519 OPT#7
40E0 B6E005 520 OR >4,RAM(FLG(PABPTR)) Mode code = 10
40E3 0404
40E5 409A 521 BR OPT#3
522 $
523 $ CLRFRE deallocates previously allocated (parts of
524 $ PAB's and returns with an error message
525 $
526 CLRFRE
40E7 B602 527 CLR @MNUM Undo any allocation
40E9 BC03E0 528 ST RAM(DFS(PABPTR)),@MNUM+1 We need the length for t
40EC 0304
40EE A14002 529 DADD @MNUM,@FREWRD Update the first free word
40F1 00 530 RTN And return
531 $
532 OPERR
40F2 0640E7 533 CALL CLRFRE First undo the allocation
534 ERR#1
40F5 06284E 535 CALL ERR## Then give an error
40F8 202C 536 DATA #MSG1 "* INCORRECT STATEMENT"
40FA 052012 537 B MAO
538 $
539 $ Continue with CHECK to complete the actual OPEN
540 $
541 CHECK
542 $
543 $ If the user hasn't specified VARIABLE or FIXED,
544 $ the default specification depends on the file
545 $ type. Change current default (=VARIABLE) to
546 $ FIXED for RELATIVE files.
547 $
40FD DAE005 548 $IF .BIT0 RAM(FLG(PABPTR)) .EQ. 1 THEN RELATIVE RECORD
4100 040161
4103 0D
4104 DAE005 549 $IF .BIT4 RAM(FLG(PABPTR)) .EQ. 1 GOTO OPERR
4107 041040
410A F2
410B 4117 550 $SELSE Sequential file...check rec. mo
410D DA1710 551 $IF .BIT(RFLAG) @OPTFLG .EQ. 0 THEN No definition ye
4110 4117
4112 B6E005 552 SB RAM(FLG(PABPTR)),4 Force VARIABLE mode
4115 0410
553 $END IF
554 $SEND IF
4117 064CC6 555 CALL CDSR Call the DSR...return with erro
411A 57C0 556 BR ERR#2B indication in COND.....
411C 87E00A 557 DCLR RAM(RNM(PABPTR)) Make sure we start with record
411F 04
558 $
559 $ Check for undefined record length...The record
560 $ length for any type might be defined by the DSF
561 $
4120 8EE008 562 $IF RAM(LEN(PABPTR)) .EQ. 0 GOTO OPERR

```

```

- 4123 0460F2
4126 BC03E0 563 ST RAM(LEN(PABPTR)),@MNUM+1 Get record length
  129 0804
412B 8602 564 CLR @MNUM Create two byte result and allocate
412D 86E003 565 CLR RAM(OFS(PABPTR)) - remove offset for later use
4130 04
4131 BD4A02 566 DST @MNUM,@FAC - prepare for space claim
  567
  568 $ Check for special case : no PAB's yet
  569 $
4134 8F3C41 570 $IF @IOSTRT .DEG. 0 THEN
4137 3D
4138 BD3C04 571 DST @PABPTR,@IOSTRT Simply enter the first pointer
413B 414F 572 $ELSE
413D BD0A3C 573 DST @IOSTRT,@STADDR Search for the end of the chain
  574
  575 $WHILE RAM(@STADDR) .DNE. 0
4140 8FB00A
4143 614B
4145 BDOAB0 576 DST RAM(@STADDR),@STADDR Keep on deferring
4148 0A
4149 4140 577 $SEND WHILE
414B BDB00A 578 DST @PABPTR, RAM(@STADDR) Update last chain link
414E 04
  579 $SEND IF
414F BDE006 580 DST @PABPTR, RAM(BUF(PABPTR)) Set empty buffer first
4152 0404
4154 062844 581 CALL MEMCHK Check memory overflow & string space
  57 A54002 582 DSUB @MNUM,@FREWRD Compute buffer entry address
415A A5E006 583 DSUB @MNUM, RAM(BUF(PABPTR)) Correct buffer address in P
415D 0402
415F 10 584 CONT Return to the parser

```

```

586 *
587 *           " D E L E T E "   R O U T I N E
588 *
589 *           Use file # 0 for this operation... Parse the fi.
590 *           name string-expression as usual, and delete the F
591 *           before actually calling the DSR.....
592 *
593 DELET
4160 8617 594 CLR @FNUM           Create file #0 - non-existing
4162 064BA1 595 CALL PARFN          Handle as normal PAB OPEN
4165 8602 596 CLR @MNUM           Delete PAB again before calling
4167 BC03E0 597 ST RAM(OFS(PABPTR)),@MNUM+1 Create double byte PAB 1
416A 0304
416C A14002 598 DADD @MNUM,@FREWRD      Update free word pointer
416F 064CB7 599 CALL IOCALL           Perform I/O call for actual del
4172 07 600 DATA C$DELE
4173 10 601 CONT           Check for Junk on End in CONT

```

```

603 *
604 *           " C L O S E "   R O U T I N E
605 *
606 *           Syntax could be
607 *
608 *           CLOSE #{num exp}   or   CLOSE #{num exp}:DELETE
609 *
610 *           Possibly output pending records before
611 *           closing or deleting the file.....
612 *
613 CLOSE
4174 064993 614   CALL CHKFN           Check for "no #" / "#0" cases
4177 77DE   615   BS ERR#3             Not for "CLOSE" you don't
4179 0649B1 616   CALL CHKCON          Check file number etc...
417C 57DE   617   BR ERR#3             *** FILE NUMBER NOT IN SYSTEM
417E 0649D0 618   CALL OUTEOF          Output pending records
4181 BEE004 619   ST C#CLOS,RAM(COD(PABPTR)) Default to CLOSE I/O code
4184 0401
4186 D642B5 620   $IF @CHAT .EQ. COLON# THEN Check for ":DELETE" spec.
4189 4199
418B 0F13   621   XML PGMCH             Request next input token
418D D64299 622   $IF @CHAT .NE. DELET$ GOTD ERR#1 Has to be DELETE
4190 40F5
4192 BEE004 623   ST C#DELE,RAM(COD(PABPTR)) Change CLOSE to DELETE
4195 0407
4197 0F13   624   XML PGMCH             Skip DELETE keyword
625   $END IF
4199 064CC6 626   CALL CDSR             Call DSR with whatever we have
419C 41A2   627   BR CLOS#1           Reset means error.....
419E 0649E6 628   CALL DELPAB          Delete PAB and data-buffer
41A1 10     629   CDNT              Return to parser routine
630 CLOS#1
41A2 BD5CE0 631   DST RAM(4(PABPTR)),@ARG Save error code for message
41A5 0404
41A7 0649E6 632   CALL DELPAB          Now delete the PAB
41AA BD0440 633   DST @FREWRD,@PABPTR Store error-code in free mamory
41AD A70400 634   DSUB 6,@PABPTR      Create standard size PAB
41B0 06
41B1 BDE004 635   DST @ARG,RAM(4(PABPTR)) Copy error-code
41B4 045C
41B6 57D6   636   BR ERR#2A          Exit to error-routine
    
```

```

638 *
639 *      " C L O S E   A L L "   R O U T I N E
640 *
641 *      CLOSE all the existing PABs...ignore errors
642 *
643 *      NOTE: "CLSLBL" is used in the I/O error routine
644 *            to determine if a warning should be given
645 *            rather than an error.....
646 *
647      $REPEAT
41BB BDO4B0 648      DST  RAM(@PABPTR), @PABPTR
41BB 04
649      CLSA#0
41BC BF3004 650      $UNTIL RAM(@PABPTR) .DEQ. 0 Find last PAB in chain
41BF 41B8
41C1 0649D0 651      CALL  OUTEOF          Take care of pending records
652      CLSLBL
41C4 BEE004 653      ST   C#CLOS, RAM(COD(PABPTR)) Select CLOSE code
41C7 0401
41C9 064CC6 654      CALL  CDSR          CLOSE to DSR routine
41CC 0649E6 655      CALL  DELPAB        Delete PAB - ignore CLOSE error
656      CLSALL
41CF BDO43C 657      DST  @IOSTRT, @PABPTR  Start at beginning of chain
41D2 BF3C41 658      $IF  @IOSTRT .DNE. 0 GOTO CLSA#0 Continue until done
41D5 BC
41D6 00      659      RTN          And return

```


- 4217	77E8				
4219	A73600	709	DSUB 4,@LNBUF	Get next entry in line # table	
421C	04				
421D	420E	710	#SEND WHILE	Try again with next line	
421F	A33600	711	DADD 3,@LNBUF	Undo subtraction	
4222	03				
4223	064D08	712	CALL DATAST	Setup pointers for READ	
4226	10	713	CONT	Continue PARSE	

```

715 *
716 *           P R I N T   R O U T I N E
717 *
718 *           Handler for BASIC PRINT and DISPLAY statements....
719 *
720 *           First sort out if a file is used or the screen....
721 *           For the remainder of the PRINT routines, this
722 *           difference is indicated with the DSRFLG byte.....
723 *           This byte is 0 for file I/O, <0 for screen I/O...
724 *
725 PRINT
4227 D642FD 726   $IF @CHAT .EQ. NUMBE$ THEN Could still be anything
422A 426C
422C 064C9B 727   CALL INITKB           Initialize keyboard I/O
422F 064993 728   CALL CHKFN           Check if default or open channel
4232 8F4A62 729   $IF @FAC .DEQ. 0 GOTO PRN#10 Default intended
4235 5F
4236 0649B1 730   CALL CHKCON          Check and convert expression
4239 57DE   731   BR   ERR#3          Error if PAB not in system
732   $
733   $ PRINT allowed in output, append or update modes
734   $
423B DAE005 735   $IF .BIT2 RAM(FLG(PABPTR)) .EQ. 1 THEN
423E 040462
4241 49
4242 DAE005 736   $IF .BIT1 RAM(FLG(PABPTR)) .EQ. 0 GOTO ERR#3
   15 040277
   48 DE
737   $END IF
4249 D6E004 738   $IF RAM(COD(PABPTR)) .EQ. C#READ THEN
424C 040242
424F 54
4250 86E003 739   CLR RAM(DFS(PABPTR))  Unpend pending INPUTs
4253 04
740   $END IF           Next WRITE selection is for
4254 BEE004 741   ST   C#WRITE, RAM(COD(PABPTR))  uncomplete PRINTs
4257 0403
4259 064C2A 742   CALL PRINIT          Initialize some variables
425C 064B03 743   CALL PARREC          Parse possible record clause
744 PRN#10
425F 8E4263 745   $IF @CHAT .EQ. 0 GOTO EOLEX End Of Line Exit
4262 25
4263 D642B5 746   $IF @CHAT .NE. COLON$ GOTO ERR#1  Where's that ":" ??
4266 40F5
4268 0F1B   747   XML PGMCH
426A 426F   748   $SELSE              Short branch over keyboard init
749 DISPL1
426C 064C9B 750   CALL INITKB          Init keyboard (DISPLAY entry)
751   $SEND IF
752   $
753   $REPEAT
   76F 064B6F 754   CALL TSTSEP          Test separator character
   72 D642FC 755   $IF @CHAT .EQ. TAB$ GOTO PRTAB  Handle TABs
4275 62D3
756   $

```



```

757 $ At this point we've checked TAB and ";", ",", ":",
758 $ The only remaining print items have to be expressed
759 $ All expressions are being handled below.
760 $ If the result of the expression is a numeric,
761 $ the string is transformed into a string and
762 $ printed. Strings are printed "as is".
763 $ The code for strings and converted numerics
764 $ cannot be made common, since numerics may require
765 $ an extra space behind the item, depending upon the
766 $ current position in the record.
767 $ Either way, the string is chunked up into little
768 $ pieces if it won't fit in an empty record.
769 $
770 OTHER
4277 0EB5 771 PARSE COLON$ Evaluate the expression
772 $
773 $ Special code for INTERNAL file handling
774 $ Translate numeric datums into string
775 $ format and indicate length @. Then
776 $ check to see if the item fits within the
777 $ current record. If not, it is an error,
778 $ since each item has to fit.
779 $
4279 06433A 780 CALL TSTINT Test for internal files
427C 62AB 781 BS OTHE$1 Nope... something different
427E D64C65 782 $IF @FAC+2 .NE. STRVAL THEN Change numerics
4281 6291
4283 BE5608 783 ST @, @FAC+12 to string length @
4286 350008 784 MOVE @ FROM @FAC TO @ARG save in ARG
4289 5C4A
428B BE555C 785 ST ARG, @FAC+11 and use this as source
428E 064B53 786 CALL RSTRING Reserve some string space
787 $END IF
4291 BC5C07 788 ST @RECLEN, @ARG Compute remaining space to EOR
4294 A45C06 789 SUB @CCPPTR, @ARG for space checking
4297 905C 790 INC @ARG Make it real space
4299 C8515C 791 $IF @FAC+7 .HE. @ARG GOTO ERR$3 Not enough !!!!!
429C 77DE
792 $ The = check includes length by
429E BCB008 793 ST @FAC+7, RAM(@CCPADR) Prestore string length
42A1 51
42A2 9108 794 DINC @CCPADR Update actual RAM address
42A4 9006 795 INC @CCPPTR and internal column pointer
42A6 42AD 796 BR OTHE$0
797 OTHE$1
42A8 D64C65 798 $IF @FAC+2 .EQ. STRVAL THEN Print the string result
42AB 42B2
799 OTHE$0
42AD 064C6E 800 CALL OSTRNG Output the string to the record
42B0 42CE 801 $SELSE Numeric datum
42B2 8655 802 CLR @FAC+11 Select standard BASIC format
42B4 060014 803 CALL CNS Convert number to string
42B7 064B53 804 CALL RSTRING Reserve and copy string
42BA 064C6E 805 CALL OSTRNG Output the string
806 $

```

```

807      $ Possibly add an extra space if we're not at the e
808      $ of the current record...
809      $
42BD C80706 810      $IF @RECLN .HE. @CCPTR THEN Enough space left
42C0 42CE
42C2 BEB008 811      ST   SPACE, RAM(@CCPADR)   Add trailing space
42C5 20
42C6 A0B008 812      ADD  @DSRFLG, RAM(@CCPADR) Take care of screen I/O
42C9 17
42CA 9108   813      DINC @CCPADR   Update current column address
42CC 9006   814      INC  @CCPTR    and base 1 pointer
815      $END IF
816      $SEND IF
817      CHKSEP
42CE 064B6F 818      CALL TSTSEP   Check for legal delimiter
42D1 40F5   819      BR   ERR#1    Illegal delimiter
820      $
821      $ PRTAB - Print TAB as part of PRINT command
822      $
823      PRTAB
42D3 06433A 824      CALL TSTINT   Watch out for INTERNAL file type
42D6 57DE   825      BR   ERR#3    They can't handle TABs
42D8 0F1B   826      XML  PGMCH    Skip TAB keyword
42DA D642B7 827      $IF @CHAT .NE. LPAR# GOTO ERR#1
42DD 40F5
42DF 0EB6   828      PARSE RPAR#   Parse TAB expression
42E1 064AF9 829      CALL CNVDEF   Check and convert to integer
   3E4 BC4C07 830      ST   @RECLN, @FAC+2 Set modulo number
42E7 064B62 831      CALL COMMOD   Compute remainder
42EA C4064B 832      $IF @CCPTR .H. @FAC+1 THEN Position on next output r
42ED 42F2
42EF 064BFC 833      CALL OUTREC   Output current record - no pending
834      $END IF
42F2 D4064B 835      $IF @CCPTR .EQ. @FAC+1 GOTO CHKSEP Stay here
42F5 62CE
42F7 BC034B 836      ST   @FAC+1, @MNUM+1 Fill with spaces
42FA 064C43 837      CALL FILSPC   O.K...go ahead...fill'r up
42FD 42CE   838      BR   CHKSEP   And check separator again
839      $
840      $ Comma is similar to TAB, except that it generates
841      $ at least one space. The exact number of spaces
842      $ generated depends upon the current position within
843      $ the record. If the next fixed tab-position is
844      $ outside the record, the current record is output
845      $ and the column pointer is reset to column 1 of the
846      $ next record.
847      $
848      PRTCOM
42FF BC0306 849      ST   @CCPTR, @MNUM+1 Compute initial # of spaces
4302 9203   850      DEC  @MNUM+1   Decrement for 0 origin
4304 8602   851      CLR  @MNUM     Clear high byte for double
4306 AE020E 852      DIV  14, @MNUM  TABs are 14 spaces apart
   09 9002   853      INC  @MNUM     Compute next TAB-stop
430B AA020E 854      MUL  14, @MNUM  and actual position
430E C40703 855      $IF  @RECLN .H. @MNUM+1 THEN Within this record

```

```

- 4311 431A
  4313 9003      856          INC @MNUM+1          Convert to real position
  4315 064C43   857          CALL FILSPC          Fill spaces to new location
  4318 431D     858          $ELSE                Outside current record
  859          $
  860          $ The ":" (colon) separator is used to output the
  861          $ current record, and proceed to position 1 of the
  862          $ next record.
  863          $
  864          PRCOL
431A 064BFC    865          CALL OUTREC          Output the current record
  866          $SEND IF
  867          $
  868          $ The ";" generates the null string. Since all pri
  869          $ items should be separated by a separator, this or
  870          $ has been introduced to separate without moving to
  871          $ another position. Notice that all separators join
  872          $ up here.
  873          $
  874          PRSEM
431D 0F1B     875          XML PGMCH          Skip the separator
431F 8E4242   876          $UNTIL @CHAT .EQ. 0      Exit on end of line
4322 6F
4323 4328     877          BR PREXIT          End of PRINT statement
  878          $
  879          $ End of line without pending output
  880          $
  881          EOLEX
4323 064BFC    882          CALL OUTREC          Output current record
  883          $
  884          $ Print list ends with legal separator
  885          $
  886          PREXIT
4328 8E1743   887          $IF @DSRFLG .EQ. 0 THEN Regular file/device I/O
432B 34
432C 9206     888          DEC @CCPPTR          Back to actual offset
432E BCE003   889          ST @CCPPTR, RAM(QFS(PABPTR)) Save for next time
4331 0406
4333 10       890          CONT                Continue with next stmt
  891          $END IF
4334 BC7F06   892          ST @CCPPTR, XPT          Save actual value of screen ^
4337 947F     893          INCT XPT                and update for base 3
  894          PARCON
4339 10       895          CDNT                Continue in PARSE routine
  896          $
  897          $ TSTINT - test for INTERNAL type file...set COND
  898          $ if file is NOT INTERNAL
  899          $
  900          TSTINT
433A 8E1749   901          $IF @DSRFLG .NE. 0 GOTO RTC Couldn't possibly be INTE
433D CC
433E DAE005   902          CLOG >08, RAM(FLG(PABPTR)) Set COND according to bit
4341 0408
4343 01       903          RTNC                Return without changing COND

```

```

905 *
906 *           I N P U T   R O U T I N E
907 *
908 *           First check for file or screen I/O.  If file I/O
909 *           then check for pending output and print that.
910 *           If screen I/O then check for input prompt.
911 *
912 *           Next collect the INPUT variable list on the V-stack
913 *           Get enough input from either file or keyboard, and
914 *           compare types with entries on V-stack.
915 *
916 *           After verification and approval, assign the values
917 *
918 INPUT
4344 064C93 919 CALL INITKB           Assume keyboard INPUT
4347 D642FD 920 $IF @CHAT .EQ. NUMBE# THEN Might be #0 or #1-255
434A 44B3
434C 064993 921 CALL CHKFN           Check for default #0
434F 8F4A64 922 $IF @FAC .DEQ. 0 GOTO INPU#2 #0 is equivalent to no #
4352 DC
4353 0649B1 923 CALL CHKCON         Check and convert and search and
4356 57DE 924 BR ERR#3           Give error if required
925 *
926 *           INPUT allowed for input and update modes
927 *
4358 DAE005 928 $IF .BIT1 RAM(FLG(PABPTR)) .NE. 0 GOTO ERR#3
435B 040257
435E DE
435F 0649D0 929 CALL OUTEOF         Output any pending PRINT stuff
4362 BEE004 930 ST C$READ, RAM(COD(PABPTR)) Ensure read operation
4365 0402
4367 064B03 931 CALL PARREC         Parse REC clause
436A D642B5 932 $IF @CHAT .NE. CELON# GOTO ERR#1
436D 40F5
436F 0F1B 933 XML PGMCH         Get next character
4371 8617 934 CLR @DSRFLG        CLEAR KEYBOARD INPUT FLAG
935 $
936 $ INTERNAL files get special treatment
937 $
4373 DAE005 938 $IF .BIT3 RAM(FLG(PABPTR)) .EQ. 1 THEN INTERNAL file
4376 040864
4379 10
437A BEE003 939 $IF RAM(DFS(PABPTR)) .EQ. 0 THEN Fresh start....
437D 044383
940 INTR#0
4380 064CC0 941 CALL IOCL#1        Get a new record through the DSR
942 $END IF
4383 BC2BEO 943 ST RAM(DFS(PABPTR)),@VARA+1 Regain possible offset
4386 0304
4388 862A 944 CLR @VARA          Make that a two byte constant
438A BD66EO 945 DST RAM(BUF(PABPTR)),@TEMP5 Get first address
946
947 DADD @VARA,@TEMP5 Compute actual address within record
948 INTR#1
948 *~~~~~

```



```

- 4451 862A    1032      CLR  @VARA           Make that a double byte
4453 A12AE0   1033      DADD RAM(BUF(PABPTR)),@VARA  Add buffer start addr
4456 0604
4458 932A    1034      DDEC @VARA           Point to last position in record
445A 062014  1035      CALL SCDATA          Scan data fields as in DATA stmt
445D 77E3    1036      BS   ERR#6           Crunch buffer overflowed
                                1037 *
445F 9011    1038      INC  @VAR6           Get correct # of fields (one of
4461 A00711   1039      ADD  @VAR6,@RECLN   Update # of fields up to now
4464 C80710   1040      $UNTIL @RECLN .EQ. @VAR5 D.K...THAT'S ENOUGH !!!!!
4467 4426
4469 972C    1041      DDECT @VARB1        Backup program pointer
446B 0F1B    1042      XML  PGMCH          Re-inspect last token before EC
446D 0645C6  1043      CALL RECENT         Precompute record entry
4470 86E003  1044      CLR  RAM(DFS(PABPTR)) Assume no pending record
4473 04
4474 D642B3   1045      $IF @CHAT .EQ. COMMA$ THEN Make record pending
4477 44AE
4479 D40710   1046      $IF @RECLN .NE. @VAR5 THEN Enough left for pending
447C 64AE
447E A40710   1047      SUB  @VAR5,@RECLN   Compute remaining # of fields
4481 A41107   1048      SUB  @RECLN,@VAR6   # of fields used in last rec
                                1049 INP#32
4484 D6B020   1050      $WHILE RAM(@VARW) .EQ. ":"+OFFSET
4487 824496
                                1051
                                $REPEAT           Skip quoted strings
448A 9120    1052      DINC @VARW
448C D6B020   1053      $UNTIL RAM(@VARW) .EQ. ":"+OFFSET
448F 82448A
4492 9120    1054      DINC @VARW
4494 4484    1055      $SEND WHILE
                                1056 $REPEAT           Search for Nth data item
4496 9120    1057      DINC @VARW          Update pointer
4498 D6EFFF   1058      $UNTIL RAM(-1(VARW)) .EQ. ":"+OFFSET
449B FF208C
449E 4496
44A0 9211    1059      DEC  @VAR6           Commas denote end of field
44A2 4484    1060      BR   INP#32         Continue until done
44A4 A520E0   1061      DSUB RAM(BUF(PABPTR)),@VARW  Compute current of
44A7 0604
44A9 BCE003  1062      ST   @VARW+1,RAM(DFS(PABPTR)) Store for next record
44AC 0421
                                1063 $END IF
                                1064 $END IF
44AE BC1110   1065      ST   @VAR5,@VAR6   Copy # of variables for check
44B1 452D    1066      $SELSE             Now we're in for screen I/O
44B3 064C9B  1067      CALL INITKB        Initialize some variables for
44B6 BDOA2C   1068      DST  @VARB1,@STADDR Save tokenpointer for prompt
44B9 930A    1069      DDEC @STADDR        Backup to previous token
                                1070 $REPEAT           Go into a tight loop
44BB 064B2F  1071      CALL NXTCHR         Get next program character
44BE 64D6    1072      BS   INP#37         Detected end of stmt
44C0 D642B5   1073      $UNTIL @CHAT .EQ. COLON$ Stop if we find a colon
44C3 44BB
44C5 BD2C0A  1074      DST  @STADDR,@VARB1 Backup for actual prompt scan

```

```

- 44C8 0F1B 1075 XML PGMCH Jump into first character of prom
44CA 0E35 1076 PARSE COLON# And try to decode a string expr.
44CC D64C65 1077 $IF @FAC+2 .NE. STRVAL GOTO ERR#1 Numeric prompts ille
44CF 40F5
44D1 064C6E 1078 CALL DSTRNG Output the given prompt
44D4 44E5 1079 BR INP#39 Exit without prompt backup
1080 INP#37
44D6 BD2C0A 1081 DST @STADDR,@VAR#1 Backup to beginning of line
44D9 BE42B5 1082 ST COLON#,@CHAT Fake prompt with ":"
1083 INPU#2
44DC 0645D3 1084 CALL CHKRM Check for room for ?
44DF BE3008 1085 ST :?:+OFFSET, RAM(@CCPADR) Display ?
44E2 9F
44E3 9508 1086 DINCT @CCPADR Count it too
1087 INP#39
44E5 D642B5 1088 $IF @CHAT .NE. COLON# GOTO ERR#1 Join up with prompt
44E8 40F5
44EA 0F1B 1089 XML PGMCH Get next character
44EC 0648CC 1090 CALL GETVAR Get variable list on V-stack
1091 INPU#3
44EF 0645D3 1092 CALL CHKRM Check for room for answer
44F2 BD2008 1093 DST @CCPADR,@VAR# Copy current cursor position
1094 $REPEAT
44F5 BE3008 1095 ST : :+OFFSET, RAM(@CCPADR) Clear the remainder
44F8 80
44F9 9108 1096 DINC @CCPADR of the current line
44FB CB0802 1097 $UNTIL @CCPADR .DHE. >2FE Stop if we're there
44FE FE44F5
4501 BFA2FE 1098 DST >7F7F, RAM(>2FE) Replace edgechars in cur. line
4504 7F7F
4506 BE80CE 1099 $IF @PRTNFN .EQ. 0 THEN PREVIOUS TONE FINISHED
4509 450E
450B 060034 1100 CALL TONE1 ----- "BEEP" -----
1101 $END IF
450E C16E0E 1102 DEX @VAR4,@VSPTR Don't destroy V-stack on BREAK
4511 062832 1103 CALL READLN Input a line from the keyboard
4514 C16E0E 1104 DEX @VAR4,@VSPTR Restore V-stack pointer
4517 BF3803 1105 DST CRNBUF,@RAMPTR Initialize crunch buffer pointer
451A 20
451B 062014 1106 CALL SCDATA Scan and crunch input line
451E 655F 1107 BS WRN#5 Crunch buffer too small !!!!!
4520 064D00 1108 CALL SCROL Scroll up after crunching
4523 BE7F03 1109 ST 3,XPT Reset XPT too - pending records
4526 9011 1110 INC @VAR6 # fields = # commas + 1
4528 D41011 1111 $IF @VAR5 .NE. @VAR6 GOTO WRN#5 # of variables wrong
452B 455F
1112 $SEND IF
1113 $
1114 $ Once we're here, all information should be availabl
1115 $ After type verification for inptu and variables, we
1116 $ push all value entries on the V-stack.
1117 $ VAR6 = VAR5 = number of variables
1118 $
452D BD1E34 1119 DST @DATA,@BEE Save current DATA pointer
4530 BF3403 1120 DST CRNBUF+1,@DATA Get crunch entry...skip length by

```



```

- 4533 21
4534 BD020E 1121 DST @VAR4,@MNUM Get entry in V-stack before PUSH
      1122 INPU$4
4537 A30200 1123 DADD B,@MNUM Point to first symbol table ent
453A 08
453B BD06B0 1124 DST RAM(@MNUM),@CCPTR Get intermediate result
453E 02
453F 06495A 1125 CALL GETRAM Get value descriptor from RAM
4542 DAB006 1126 $IF .BIT7 RAM(@CCPTR) .EQ. 0 THEN Numerical value
4545 804571
4548 06493B 1127 CALL CHKNUM Check entered value against nume
454B 4558 1128 BR INPU$5 Found error
454D 8E5465 1129 $IF @FAC+10 .EQ. 0 GOTO INPU$6 Match out for overflo
4550 76
4551 BD341E 1130 DST @BEE,@DATA Restore DATA pointer
4554 8E1745 1131 $IF @DSRFLG .NE. 0 GOTO WRN$5 Ask for input reente
4557 64
      1132 INPU$5
4558 8E1777 1133 $IF @DSRFLG .EQ. 0 GOTO ERR$6 FILE I/O IS FATAL
455B E3
455C BD341E 1134 DST @BEE,@DATA Restore DATA pointer on error
      1135 WRN$5
455F 06284C 1136 CALL WARN$5 Go here for simple warnings too
4562 2128 1137 DATA #MSG23 INPUT ERROR - TRY AGAIN
      1138 WRN$5
4564 31000B 1139 MOVE 11 FROM ROM(MSG20) TO RAM(SCRNBS+2)
4567 A2E221
456A 08
456B 3F0802 1140 DST SCRNB$+13,@CCPADR Reset CCPADR after warning sc
456E ED
456F 44EF 1141 BR INPU$3
      1142 $END IF
4571 06496C 1143 CALL CHKSTR Check string input
4574 6558 1144 BS INPU$5 ERROR...CHECK I/O TYPE
      1145 INPU$6
4576 06495A 1146 CALL GETRAM Get separation character (RAM)
4579 D601B3 1147 $IF @VAR0+1 .NE. COMMA$ THEN
457C 6588
457E 9211 1148 DEC @VAR6 Has to be end of data
4580 4558 1149 BR INPU$5 If not...ERROR
4582 8E0145 1150 $IF @VAR0+1 .NE. 0 GOTO INPU$5
4585 58
4586 458C 1151 $SELSE
4588 9211 1152 DEC @VAR6 Count number of value entries
458A 4537 1153 BR INPU$4 Continue
      1154 $SEND IF
      1155 $
      1156 $ Assign cycle - assign values to variables
      1157 $ Because it rescans the program line, this code
      1158 $ can not be used for imperative statements, since
      1159 $ the crunch buffer get's destroyed on input.
      1160 $ The rescan is necessary because subscripts
      1161 $ should be evaluated AFTER all previous values
      1162 $ have been assigned, i. e.
      1163 $

```

```

1164 $          INPUT I,A(I)   with values 2,3
1165 $
1166 $          Should assign value 3 to A(2) !!!!!
1167 $
1168 $          No error-checking is done here, since types
1169 $          are already validated.  We might get subscripts
1170 $          out of range though !!!!
1171 $
458C BF3403 1172 DST  CRNBUF+1,@DATA   Prepare for input rescan
458F 21
4590 BD200A 1173 DST  @STADDR,@VAR81   Restore token pointer for rescan
4593 932C   1174 DDEC @VAR81         Backup one token
4595 BD6E0E 1175 DST  @VAR4,@VSPTR     Restore original stack pointer
1176 $REPEAT
4598 0F1B   1177 XML  PGMCH           Get next program characters
459A 8E4265 1178 $IF @CHAT .EQ. 0 GOTO INPU$7 Check ",EDL" combinations
459D C2
1179 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
1180 *          CHANGED FROM:
1181 *          XML  SYM           Rescan variable name
1182 *          XML  SMB           Get correct entry for arrays
1183 *          BY CAROLYN LEE 2/25/81 TO FIX THE PROBLEM WITH A
1184 *          LONG CONSTANT IN A VARIABLE FIELD IN INPUT, ACCEPT,
1185 *          READ ETC. STATEMENT FOR 99/4A
1186 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
459E 064CEA 1187 CALL BUG01
1188 *****
1189 XML  VPUSH           Save on stack for ASSGNV
45A3 06495A 1190 CALL GETRAM         Get first token of input value
45A6 D64C65 1191 $IF @FAC+2 .NE. STRVAL THEN Numerical case
45A9 65B0
45AB 06493B 1192 CALL CHKNUM        Check for numerical value
45AE 65B9   1193 BS   INP$67        COND should be set (valid numeric)
1194 $END IF
45B0 06496C 1195 CALL CHKSTR        Get the correct string value
45B3 BD0C50 1196 DST  @FAC+6,@BYTE  Length for temporary string
45B6 06492D 1197 CALL CTMPST        Create temporary string
1198 INP$67
45B9 0F15   1199 XML  ASSGNV        Assign value to variable
45BB 06495A 1200 CALL GETRAM        Skip separator (already checked)
45BE 8E4245 1201 $UNTIL @CHAT .EQ. 0 Denotes end of input statement
45C1 98
1202 INPU$7
45C2 BD341E 1203 DST  @BEE,@DATA   Restore DATA pointer
45C5 10     1204 CONT             Continue in PARSE
1205 $
1206 RECENT
45C6 BC21E0 1207 ST   RAM(OFS(PABPTR)),@VARW+1 Get record offset
45C9 0304
45CB 8620   1208 CLR  @VARW        Double byte value reqr'd.....
45CD A120E0 1209 DADD RAM(BUF(PABPTR)),@VARW Got it.....
45D0 0604
1210 RTN           AND NOW, THE END IS NEAR.....
1211 $
1212 CHKRM

```

```
- 45D3 C70802 1213 $IF @CCPADR .DH. SCRNB8+29 THEN not enough room for "?"
45D6 FD45E0
45D9 064D00 1214 CALL SCROL Scroll one line for "?"
45DC BF0802 1215 DST SCRNB8+2,@CCPADR and update CCPADR accordingly
45DF E2
1216 $END IF
45E0 00 1217 RTN
```

```

1219 *
1220 *           R E A D   S T A T E M E N T
1221 *
1222 *           Assign DATA values to variables in READ-list
1223 *           one at a time.  Possibly search for new DATA
1224 *           statements in the program if the current DATA
1225 *           statement has been used.  Be careful with null
1226 *           entries.....!
1227 *
1228 *           $REPEAT
45E1 0F1B 1229 XML PQMCH           Get character following ","
1230 READ
1231 *~~~~~*
1232 *           CHANGED FROM:
1233 *           XML SYM           Get pointers and correct entries
1234 *           XML SMB           also allow for array-variables
1235 *           BY CAROLYN LEE 2/25/81 TO FIX THE PROBLEM WITH A
1236 *           LONG CONSTANT IN A VARIABLE FIELD IN INPUT, ACCEPT,
1237 *           READ ETC. STATEMENT FOR 99/4A
1238 *~~~~~*
45E3 0640EA 1239 CALL BUG01
1240 *****
45E6 0F17 1241 XML VPUSH           Push on Vstack for assignment
45E8 D634FF 1242 $IF @DATA .EQ. >FF GOTO ERR#7
45EB 77EB
45ED 064952 1243 CALL GETGFL           Get next data item (RAM/GROM)
45F0 D64065 1244 $IF @FAC+2 .NE. STRVAL THEN
    5F3 6614
45F5 D60108 1245 $IF @VARO+1 .NE. NUM$ GOTO ERR#7 Not a numeric
45F8 57EB
45FA 064978 1246 CALL CHKS$0           Build up string info
45FD 9150 1247 DINC @FAC+6           Force legal delimiter on end
45FF 064D02 1248 CALL LITS05           Copy numeric into string space
4602 BD561C 1249 DST @SREF,@FAC+12 Copy string start address
4605 A11C50 1250 DADD @FAC+6,@SREF Compute end address of string
4608 931C 1251 DDEC @SREF           Back up over delimiter
460A 064D16 1252 CALL CONVER           Convert string to number
460D D5561C 1253 $IF @FAC+12 .DNE. @SREF GOTO ERR#7 WRONG !!!!!!!
4610 57EB
4612 461C 1254 $SELSE
4614 06496C 1255 CALL CHKSTR           Check string input
4617 77EB 1256 BS ERR#7             Give error on error
4619 064D02 1257 CALL LITS05           Allocate string in string space
1258 $SEND IF
461C 0F15 1259 XML ASSGNV           Assign variable
461E 064952 1260 CALL GETGFL           Get next datum from DATA stmt
4621 8E0146 1261 $IF @VARO+1 .EQ. 0 THEN Only if not end of DATA stmt
4624 36
4625 9736 1262 DDECT @LNBUF           Pointer to line # of DATA stmt
4627 BE34FF 1263 ST >FF,@DATA         Assume the worst - no more DATAs
1264 $ WATCH OUT FOR "DATA" STMT AT END OF PROGRAM
462A D53630 1265 $IF @LNBUF .DNE. @STLN THEN
    2D 6634
    52F 9336 1266 DDEC @LNBUF           Next line's 1st token address
4631 064D08 1267 CALL DATAST           Get next DATA statement
    
```

```

-
      1268      $END IF
4634 463B      1269      $SELSE                      Within same DATA stat
4636 D601B3    1270      $IF @VARO+1 .NE. COMMA$ GOTO ERR$7  Has to be com
4639 57E8
      1271      $SEND IF
463B D642B3    1272      $UNTIL @CHAT .NE. COMMA$ Worry about junk in CONT
463E 65E1
4640 10        1273      CONT
    
```

```

1275 *
1276 *           O L D   S T A T E M E N T
1277 *
1278 *           Get a program from an external device and
1279 *           reinitialize the program pointers.  Also
1280 *           update the line pointer table, since the
1281 *           memory size of the machine on which the program
1282 *           was created doesn't have to be the same as on the
1283 *           current system !!!!!
1284 *
1285 OLD
4641 0648B8 1286 CALL GPNAME           Get program name & reinitialize
4644 B0A04 1287 DST @PABPTR,@STADDR   Compute memory start address
4647 A10AE0 1288 DADD RAM(NLEN-1(PABPTR)),@STADDR Add PAB-name length
464A 0C04
464C A30A00 1289 DADD PABLEN-4,@STADDR           and PAB length
464F 0A
4650 BDE00A 1290 DST @>70, RAM(RNM(PABPTR)) Compute # of available byte
4653 0470
4655 A5E00A 1291 DSUB @STADDR, RAM(RNM(PABPTR))
4658 040A
465A 91E00A 1292 DINC RAM(RNM(PABPTR)) Include current address.
465D 04
465E BDE006 1293 DST @STADDR, RAM(BUF(PABPTR)) for copy start
4661 040A
4663 BEE004 1294 ST C$LOAD, RAM(COD(PABPTR)) Select LOAD I/O code
4666 0405
4668 064CC6 1295 CALL CDSR           Call device service routine
466B 46DA 1296 BR OLDER           OLD error detected
1297 $ STADDR still points to the info bytes
466D BD02E0 1298 DST RAM(2(STADDR)),@MNUM First test checksum
4670 020A
4672 B902E0 1299 DXOR RAM(4(STADDR)),@MNUM which is a simple XOR
4675 040A
4677 D5B00A 1300 $IF RAM(@STADDR) .DNE. @MNUM GOTO OLDER
467A 0246DA
467D BD32E0 1301 DST RAM(2(STADDR)),@ENLN Copy new ENLN.
4680 020A
4682 BD30E0 1302 DST RAM(4(STADDR)),@STLN STLN and
4685 040A
4687 BD02E0 1303 DST RAM(6(STADDR)),@MNUM top of memory in
468A 060A
468C A30A00 1304 DADD 8,@STADDR Point to program data
468F 08
4690 A53202 1305 DSUB @MNUM,@ENLN Compute ENLN relative to top (-)
4693 A53002 1306 DSUB @MNUM,@STLN " STLN " " " (-)
4696 A50A30 1307 DSUB @STLN,@STADDR Highest memory address used
4699 8702 1308 DCLR @MNUM Total # of bytes to be moved
469B A50230 1309 DSUB @STLN,@MNUM STLN = - (# of bytes - 1)
469E 9102 1310 DINC @MNUM Take care of that one
46A0 BD0470 1311 DST @>70,@PABPTR PABPTR=destination - STADDR=sour
46A3 A13270 1312 DADD @>70,@ENLN Compute new address of ENLN
A6 A13070 1313 DADD @>70,@STLN and STLN
1314 OLD$1
46A9 BCB004 1315 ST RAM(@STADDR),RAM(@PABPTR) Move the data bytes up

```

```

46AC B00A
46AE 930A 1315 DDEC @STADDR Update the source
46B0 9304 1317 DDEC @PABPTR and destination pointers
46B2 9302 1318 DDEC @MNUM Count the # of bytes moved
46B4 46A9 1319 BR OLD#1 And continue while not 0
46B6 06215A 1320 CALL KILSYM Release string space/symbol tab
1321 $
1322 $ Update line # links according to new size
1323 $
46B9 930A 1324 DDEC @STADDR Get old memory size and compute
46BB BD02B0 1325 DST RAM(@STADDR),@MNUM difference with new size
46BE 0A
46BF A50270 1326 DSUB @>70,@MNUM Stop if sizes are same
46C2 6745 1327 BS LRMAO
46C4 BD0A30 1328 DST @STLN,@STADDR Start relocations at STLN
1329 OLD#2
46C7 C9320A 1330 #IF @ENLN .DL. @STADDR GOTO LRMAO AND CONTINUE UP TO E
46CA 4745
46CC 950A 1331 DINCT @STADDR Skip the line #
46CE A5B00A 1332 DSUB @MNUM,RAM(@STADDR) UPDATE THE LINK
46D1 02
46D2 B2B00A 1333 AND >7F,RAM(@STADDR) Remove any breakpoints set
46D5 7F
46D6 950A 1334 DINCT @STADDR Skip the link...next line #
46D8 46C7 1335 BR OLD#2 And continue until done
1336 $
1337 $ OLD error exit code...don't kill machine...
1338 $
1339 OLDER
1340 *~~~~~*
1341 * In 99/4A: During OLD process, do not destroys the exit
1342 * ING PROGRAM IN VDP WHEN ERRORS COMING BACK
1343 * FROM CALLING DSR.
1344 * DELETE FOLLOWING TWO LINES
1345 * DST @>70,@ENLN RE-INITIALIZE ENLN
1346 * DST @>70,@STLN STLN
1347 * ADD FOLLOWING TWO LINES AND THE WARNING MESSAGE ITSELF
1348 *~~~~~*
46DA 062B4C 1349 CALL WARN##
46DD 46E4 1350 DATA #CHKMSG
46DF 06215A 1351 CALL KILSYM Kill symbol table and strings
46E2 57C3 1352 BR ERR#2 AND TAKE ERROR EXIT
1353 BASE 0,0,>300,>300,0,0,>60
46E4 17A3AB 1354 CHKMSG DATA 23,:CHECK PROGRAM IN MEMORY:
46E7 A5A3AB
46EA 80B0B2
46ED AFA7B2
46F0 A1AD80
46F3 A9AE80
46F6 ADA5AD
46F9 AFB2B9
1355 BASE 0,0,>300,>300,0,0,0
    
```

```

1357 *
1358 *           S A V E   S T A T E M E N T
1359 *
1360 *           THE SAVE STATEMENT SAVES A PROGRAM IMAGE TO AN
1361 *           external device, including all the information
1362 *           the system needs for rebuilding the program image
1363 *           a machine with a different memory size..also inclu
1364 *           is a checksum for rudimentary error checking.....
1365 *
1366 SAVE
46FC 064888 1367   CALL OPNAME           This will also close all files
1368 *
1369 *           Clear all BREAKPOINTS first
1370 *
46FF BDOA30 1371   DST  @STLN,@STADDR       Point to first line
4702 950A   1372   DINCT @STADDR           Skip line #
1373   $REPEAT
4704 B2B00A 1374   RB   RAM(@STADDR),7   Be sure there's no breakpoint
4707 7F
4708 A30A00 1375   DADD 4,@STADDR         Move to next entry
470B 04
470C C50A32 1376   $UNTIL @STADDR .DH. @ENLN
470F 4704
4711 BDOA40 1377   DST  @FREWRD,@STADDR     Store additional control info
4714 930A   1378   DDEC @STADDR           Back up some more for 2 byte sav
4716 BDB00A 1379   DST  @>70, RAM(@STADDR) First current top of memory
4719 70
   1A 970A   1380   DDECT @STADDR           then
471C BDB00A 1381   DST  @STLN, RAM(@STADDR)   STLN line # table ^
471F 30
4720 970A   1382   DDECT @STADDR           then
4722 BDB00A 1383   DST  @ENLN, RAM(@STADDR)   ENLN line # table ^
4725 32
4726 970A   1384   DDECT @STADDR           then
4728 BDB00A 1385   DST  @STLN, RAM(@STADDR)   STLN
472B 30
472C B9B00A 1386   DXOR @ENLN, RAM(@STADDR)   XORed with ENLN
472F 32
4730 BDE006 1387   DST  @STADDR, RAM(BUF(PABPTR)) Save start address in PAB
4733 040A
4735 930A   1388   DDEC @STADDR
4737 BDE00A 1389   DST  @>70, RAM(RNM(PABPTR)) Compute # of bytes used
473A 0470
473C A5E00A 1390   DSUB @STADDR, RAM(RNM(PABPTR)) and store that in PAB t
473F 040A
4741 064CB9 1391   CALL IOCALL           Call Device Service Routine for
4744 06     1392   DATA C$SAVE           SAVE operation
1393 LRMAO
4745 BE8088 1394   ST   >20, @FLAG         Reset EDIT mode flag
4748 20
1395 $           "Durs is not to wonder why"..sti
4749 052012 1396   B   MAO               And continue

```



```

1398 *
1399 *
1400 *
1401 *
1402 *
1403 *
1404 *
1405 *
1406 *
1407 *
1408 *
1409 *
1410 LIST
474C 8714 1411 DCLR @NBC Create some kind of control for
474E 871E 1412 DCLR @NBD defaults
4750 BE082D 1413 ST MINUS,@VARC Select "-" as separator
4753 062834 1414 CALL AUTO1 Pick up any available arguments
1415 $
1416 $ If either NBC or NBD is non-zero, use it.
1417 $ For zero values replace the default (ENLN-3, STLN
1418 $
4756 8F1447 1419 $IF @NBC .DEQ. 0 THEN
4759 68
475A BD14EF 1420 DST RAM(-3(ENLN)),@NBC Use standard default
475D FFFD32
4760 8F1E47 1421 $IF @NBD .DEQ. 0 THEN
4763 68
1422 LIST#0
4764 BD1E30 1423 DST RAM(@STLN),@NBD Also default for end line
4767 30
1424 $END IF
1425 $END IF
1426 $
1427 $ Now first evaluate what we've got in NBC
1428 $
4768 8F1E47 1429 $IF @NBD .DEQ. 0 THEN Check for combination xxx-
476B 7A
1430 $REPEAT
476C 9320 1431 DDEC @VARW Backup to the separation mark
476E D6B020 1432 $UNTIL RAM(@VARW) .NE. : :+OFFSET
4771 80676C
4774 D6B020 1433 $IF RAM(@VARW) .EQ. :-: +OFFSET GOTO LIST#0 Select 1:
4777 8D6764
1434 $END IF
477A C91E14 1435 $IF @NBD .DL. @NBC THEN Found something like LIST 15-1
477D 6782
477F BD1E14 1436 DST @NBC,@NBD Replace by LIST 15-15
1437 $END IF
4782 BD4414 1438 DST @NBC,@BUFFY Prepare for line # search
4785 06283E 1439 CALL SEETWO
4788 BD142E 1440 DST @EXTRAM,@NBC Get first real line # in NBC
478B BD441E 1441 DST @NBD,@BUFFY
478E 06283E 1442 CALL SEETWO Evaluate second line #
4791 C5B02E 1443 $IF RAM(@EXTRAM) .DH. @NBD THEN
4794 1E479B

```

```

4797 A32E00 1444      DADD 4,@EXTRAM      Else take next lower line
479A 04
1445      $END IF
479B BD1E2E 1446      DST @EXTRAM,@NBD    Which could be equal to NBC
479E 932C 1447      DDEC @VAR81         Backup to last CHAT
47A0 0F1B 1448      XML PGMCH           Retrieve last CHAT
47A2 8E4267 1449     $IF @CHAT.NE. 0 THEN Devicename available
47A5 F3
47A6 0641CF 1450     CALL CLSALL         Close all files that are open
47A9 BF6E06 1451     DST VRAMVS,@VSPTR  Re-initialize the V-stack
47AC F8
47AD BD246E 1452     DST @VSPTR,@STVSPT And it's base
47B0 0F1B 1453     XML PGMCH           Get name length in CHAT
47B2 BF0407 1454     DST VRAMVS+16,@PABPTR Get entrypoint in PAB
47B5 08
47B6 8617 1455     CLR @DSRFLG        Indicate device I/O
47B8 31000D 1456     MOVE NLEN FROM ROM(PAB) TO RAM(@PABPTR)
47BB B00448
47BE 1E
47BF BF0807 1457     DST VRAMVS+16+NLEN,@CCPADR Select start address for
47C2 15
47C3 BC4C42 1458     ST @CHAT,@FAC+2    Number of characters to copy
47C6 904C 1459     INC @FAC+2         Plus length byte
1460     LIST$1
47C8 BCB008 1461     ST @CHAT,RAM(@CCPADR) Copy the bytes one by one
47CB 42
47CC 0F1B 1462     XML PGMCH           Get next character
47CE 9108 1463     DINC @CCPADR       CCPADR ends up with highest addr
47D0 924C 1464     DEC @FAC+2         Count total # of characters
47D2 47C8 1465     BR LIST$1
47D4 064CC0 1466     CALL IOCL$1        Perform OPEN on DSR
47D7 864A 1467     CLR @FAC           Create double byte PAB length
47D9 BC07E0 1468     ST RAM(LEN(PABPTR)),@RECLEN Get record length
47DC 0804
47DE BC4B07 1469     ST @RECLEN,@FAC+1 Compute record length
47E1 A14A08 1470     DADD @CCPADR,@FAC  Get highest address used
47E4 BDE006 1471     DST @CCPADR,RAM(BUF(PABPTR)) Store it
47E7 0408
47E9 C54A30 1472     $IF @FAC.DH. @STLN GOTO ERR$2A Not enough room
47EC 77D6
47EE BE0601 1473     ST 1,@CCPPTR       Clear first line in output
47F1 47F9 1474     $SELSE
47F3 BE7F1F 1475     ST VWIDTH+3,XPT    For common code usage
47F6 064C9B 1476     CALL INITKB        Reset current record length
1477     $SEND IF
1478     $REPEAT           Display at least one line
47F9 06282E 1479     CALL LLIST         List the current line
47FC 03 1480     SCAN              Test for a break key
47FD 4804 1481     BR LIST$3         No key
47FF D67502 1482     $IF @RKEY.EQ. BREAK GOTO LIST$4
4802 680D
1483     LIST$3
04 A71400 1484     DSUB 4,@NBC        Pointer to next line
4807 04
4808 C51E14 1485     $UNTIL @NBD.DH. @NBC Displayed all lines in range

```

```
7 480B 47F9
1486 LIST#4
480D 8E1748 1487 $IF @DSRFLG .EQ. 0 THEN Device I/O -> output last rec
4810 1B
4811 064BFC 1488 CALL OUTREC Output the last record
4814 064CB9 1489 CALL IDCALL Close the device properly
4817 01 1490 DATA C#CLOS
4818 05201A 1491 B MAIN1
1492 $END IF
481B 052012 1493 B MAO Restart the variables too
1494 *
1495 * PAB image used in LIST function
1496 *
1497 PAB
481E 000000 1498 DATA #0, #0, 0, >12, #0, 0, 0, #0, OFFSET
4821 000012
4824 000000
4827 000000
482A 60
```

```

1500 *
1501 *           E O F   R O U T I N E
1502 *
1503 *           EOF(X) returns status codes on #file X.  The meaning
1504 *           of the resultcodes is :
1505 *
1506 *           -1           Physical End Of File
1507 *           0           Not at End Of File yet
1508 *           +1         Logical End Of File
1509 *
1510 EOF
482B D642B7 1511 $IF @CHAT .NE. LPAR# GOTO ERR#1 "* INCORRECT STATEMENT"
482E 40F5
4830 0EFF 1512 PARSE >FF           Parse up to matching ")"
4832 06499C 1513 CALL CHKCNV           Convert and search for PAB
4835 6D7C 1514 BS ERR#4           Avoid 0's and negatives
4837 8E4A4D 1515 $IF @FAC .NE. 0 GOTO ERR#4 >255 is also illegal
483A 7C
483B BD5C3C 1516 DST @IOSTRT,@ARG       Search PAB chain
1517 EOF#0
483E 8E5C77 1518 $IF @ARG .EQ. 0 GOTO ERR#3 Avoid end of PAB chain
4841 DE
4842 D4E002 1519 $IF RAM(FIL(ARG)) .EQ. @FAC+1 GOTO EOF#1
4845 5C4B68
4848 4F
4849 BD5C80 1520 DST RAM(@ARG),@ARG     Defer to next PAB
484C 5C
484D 483E 1521 BR EOF#0
1522 EOF#1
484F C1045C 1523 DEX @ARG,@PABPTR       Save current PAB ^ and set new or
4852 BE5E09 1524 ST C$STAT,@ARG+2       Select status code without
4855 COE004 1525 EX @ARG+2,RAM(COD(PABPTR)) destroying original code
4858 045E
485A 064CC0 1526 CALL IOCL#1           Get the information from the DSR
485D C1045C 1527 DEX @ARG,@PABPTR       Restore original PAB ^ and origin
4860 BCE004 1528 ST @ARG+2,RAM(COD(ARG)) I/O code
4863 5C5E
4865 BC5EE0 1529 ST RAM(SCR(ARG)),@ARG+2 And pick up STATUS
4868 0C5C
486A 310008 1530 MOVE B FROM RDM(FLDAT1) TO @FAC Get floating 1
486D 4A4880
4870 DA5E03 1531 CLOG 3,@ARG+2         Test EOF bits
4873 687D 1532 BS EOF#2           No EOF indication
4875 DA5E02 1533 $IF .BIT1 @ARG+2 .EQ. 1 THEN Physical EOF
4878 687C
487A 834A 1534 DNEG @FAC           Make result -1
1535 $END IF
487C 10 1536 CONT
1537 EOF#2
487D 874A 1538 DCLR @FAC           Create result 0
487F 10 1539 CONT
1540 *
1541 FLDAT1
4880 400100 1542 DATA >40,1,0,0,0,0,0,0 Floating point +1
4883 000000

```

- 4886 0000

```

1544 *
1545 *   L O A D / S A V E   U T I L I T Y   R O U T I N E S
1546 *
1547 *   GPNAME gets program name for CLD and SAVE
1548 *   Can also be used for future implementation of
1549 *   REPLACE statement.
1550 *       Also gives valuable contribution to updating
1551 *   of program pointers (VSPTR, STVSPT, FLAG, etc.)
1552 *   and creation of LOAD/SAVE PAB.
1553 *
1554 GPNAME
4888 868088 1555 CLR @FLAG           Avoid returns from ERR## routine
4888 D642C7 1556 $IF @CHAT.NE. STRIN$ THEN
488E 6895
4890 D642C8 1557 $IF @CHAT.NE. NUM$ GOTO ERR#1 "+ SYNTAX ERROR"
4893 40F5
1558 $END IF
4895 0641CF 1559 CALL CLSALL           First close all open files
4898 BF6E06 1560 DST VRAMVS,@VSPTR     Re-initialize V-stack
489B FB
489C BD246E 1561 DST @VSPTR,@STVSPT    and stack-bottom
489F 06215A 1562 CALL KILSYM           Kill the symbol table
48A2 BF0407 1563 DST VRAMVS+S,@PABPTR  Create PAB as low as possible
48A5 00
48A6 86B004 1564 CLR RAM(@PABPTR)      Clear PAB with ripple-move
48A9 350009 1565 MOVE PABLEN-5 FROM RAM(@PABPTR) TO RAM(1(PABPTR))
48AC E00104
48AF B004
48B1 0F1B 1566 XML PGMCH           Get length of file-spec.
48B3 A70400 1567 DSUB 4,@PABPTR       Make it a regular PAB ^
48B6 04
48B7 BCE00D 1568 ST @CHAT, RAM(NLEN(PABPTR)) Copy name length to PAB
48BA 0442
48BC BDOAEO 1569 DST RAM(NLEN-1(PABPTR)),@STADDR Avoid problems (bugs!)
48BF 0C04
48C1 340AEO 1570 MOVE @STADDR FROM RAM(@VAR81) TO RAM(NLEN+1(PABPTR))
48C4 0E04B0
48C7 2C
1571 $
1572 $   OLD and SAVE can only be imperative
1573 $
48CB BE34FF 1574 ST >FF,@DATA         Clear DATA line
48CB 00 1575 RTN               That's all folks

```



```

1623      $
1624      CTSTR
490F BF4C65 1625      DST  >6500,@FAC+2      Indicate string in FAC
+912 00
1626      CTSTRO
4913 BD500C 1627      DST  @BYTE,@FAC+6      Copy string length in FAC+6
4916 35001A 1628      MOVE 26 FROM @FAC+8 TO RAM(>300) Save FAC+8 and up
4919 A3C052
491C 064D12 1629      CALL GETSTR      Reserve the string
491F 35001A 1630      MOVE 26 FROM RAM(>300) TO @FAC+8 Restore FAC+8 area
4922 52A3C0
4925 BD4E1C 1631      DST  @SREF,@FAC+4      Copy start address of string
4928 BF4A00 1632      DST  SREF,@FAC      And indicate temp. string
492B 1C
492C 00      1633      RTN
1634      $
1635      $      Create a temporary string from TEMP5. Length
1636      $      is given in BYTE.
1637      $
1638      CTMPST
492D 06490F 1639      CALL CTSTR      Create the temporary string
4930 8E5169 1640      $IF @FAC+7 .NE. 0 THEN
4933 3A
4934 340CB0 1641      MOVE @BYTE FROM RAM(@TEMP5) TO RAM(@SREF)
4937 1CB066
1642      $END IF      non-empty
493A 00      1643      RTN
1644      *
1645      *      CHKNUM - Check for numeric argument
1646      *
1647      CHKNUM
493B D601C8 1648      $IF @VARO+1 .EQ. NUM# THEN
493E 4951
4940 06495A 1649      CALL GETRAM      Get string length
4943 BD5634 1650      DST  @DATA,@FAC+12      Store entry for conversion
4946 B600      1651      CLR  @VARO      Prepare for double action
4948 A13400 1652      DADD @VARO,@DATA      Get end of data field
494B 064D16 1653      CALL CONVER      Convert data to FAC #
1654      $
1655      $      Conversion should also end at end of field
1656      $
494E D55634 1657      DCEQ @DATA,@FAC+12      Set COND according to equality
1658      $END IF
4951 01      1659      RTNC      Back to the caller
1660      *
1661      *      Get data from GRAM or GROM
1662      *
1663      GETGFL
4952 BC4D80 1664      ST   @GROMFL,@FAC+3      Select target memory = GROM
4955 B9
1665      GETDAT
4956 8E4D49 1666      $IF @FAC+3 .EQ. 0 THEN Get everything from RAM
1659 62
1667      GETRAM
495A BC01B0 1668      ST   RAM(@DATA),@VARO+1      Get data in VARO+1

```



```

495D 34
495E 864D 1669 CLR @FAC+3 Be sure FAC+3 = 0 !!!!
4960 4969 1670 $SELSE
4962 330001 1671 MOVE 1 FROM ROM(@DATA) TO @VARO+1
4965 010000
4968 34
1672 $SEND IF
4969 9134 1673 DINC @DATA Go to next datum for next time
496B 00 1674 RTN
1675 *
1676 *
1677 *
1678 CHKSTR
496C 8750 1679 DCLR @FAC+6 Assume we'll have an empty stri
496E D60107 1680 $IF @VARO+1 .NE. STRIN$ THEN
4971 6978
4973 D60108 1681 $IF @VARO+1 .NE. NUM$ GOTO EMPSTR See.....
4976 4987
1682 $SEND IF
1683 CHKS$0
4978 064956 1684 CALL GETDAT Next datum is length byte
497B 8650 1685 CLR @FAC+6 Be sure high byte = 0 !!!!!!!
497D BC5101 1686 ST @VARO+1,@FAC+7 Prepare FAC for string assignme
4980 BD6634 1687 DST @DATA,@TEMP5 Save string address for assignm
4983 A13450 1688 DADD @FAC+6,@DATA Update DATA for end of field
4986 00 1689 RTN
1690 $
1691 $ Empty strings are handled below
1692 $
1693 EMPSTR
4987 D60183 1694 $IF @VARO+1 .NE. COMMA$ THEN
498A 6990
498C 8E0149 1695 $IF @VARO+1 .NE. 0 GOTO RTC
498F CC
1696 $SEND IF
4990 9334 1697 DDEC @DATA Backup data pointer for empties
4992 00 1698 RTN
1699

```

```

1701 *
1702 *      O P E N / C L O S E / R E S T O R E
1703 *      U T I L I T Y   R O U T I N E S
1704 *
1705 *      CHKFN - Check for token = "#" and collect and check
1706 *      filename. Also convert filename to (two byte)
1707 *      integer and check for range 0<X<256.
1708 *
1709 CHKFN
4993 D642FD 1710 $IF @CHAT .NE. NUMBE$ GOTO ERR#1
4996 40F5
4998 OF1B 1711 XML PGMCH Skip "#" token
499A OE35 1712 PARSE COLON$ Parse argument up to ":"
1713 $
1714 $ Code to check for negative or zero result in
1715 $ floating point accu. If not...convert to
1716 $ integer and return two byte integer in FAC
1717 $
1718 CHKCNV
499C D64C65 1719 $IF @FAC+2 .EQ. STRVAL GOTO ERR#X String/number mismatch
499F 6D81
49A1 8654 1720 CLR @FAC+10 Clear error-code byte
49A3 OF12 1721 XML 18 Convert to two byte integer
49A5 8E544D 1722 $IF @FAC+10 .NE. 0 GOTO ERR#4
49A8 7C
49A9 DA4A80 1723 $IF .BIT7 @FAC .NE. 0 GOTO RTC Negative result
49AC 49CC
49AE 8F4A 1724 DCZ @FAC And return with COND set/reset
49B0 01 1725 RTNC
1726 $
1727 CHKCON
49B1 BC174B 1728 ST @FAC+1,@FNUM Move result into FNUM
1729 $
1730 $ Check for high byte not zero ( >255 )
1731 $
49B4 8E4A4D 1732 $IF @FAC .NE. 0 GOTO ERR#4
49B7 7C
1733 $
1734 $ Search routine - Search for a given file number
1735 $ in the chain of allocated PABs.
1736 $ IOSTRT contains the start of the PAB-chain
1737 $
49B8 BD043C 1738 DST @IOSTRT,@PABPTR Get first link in the chain
1739 CHKF#1
1740 $
1741 $ Check for last PAB in the chain and exit if found
1742 $
49BB 8F0469 1743 $IF @PABPTR .DNE. 0 THEN Check if file # is correct
49BE CF
49BF D4E002 1744 $IF RAM(FIL(PABPTR)) .EQ. @FNUM GOTO RTC
49C2 041769
49C5 CC
49C6 BD04B0 1745 DST RAM(@PABPTR),@PABPTR Try the next PAB
49C9 04
49CA 49BB 1746 BR CHKF#1

```

```

-
49CC D40000 1747 RTC
1748      CEQ  @0,@0      Force COND to "SET"
1749      #END IF
49CF 01     1750      RTNC      Exit with no COND change
1751      *
1752      *      OUTEOF outputs the last record if this
1753      *      record is non-empty, and if the PAB is
1754      *      open for non-input mode (UPDATE, APPEND
1755      *      or OUTPUT).
1756      *
1757      OUTEOF
49D0 8617   1758      CLR  @DSRFLG
49D2 D6E004 1759      #IF RAM(COD(PABPTR)) .EQ. C#WRITE THEN Non-input mode
49D5 040349
49D8 E5
49D9 8EE003 1760      #IF RAM(OFS(PABPTR)) .NE. 0 THEN Non-empty record
49DC 0469E5
49DF 064C2A 1761      CALL PRINT      Initiate for output
49E2 064BFC 1762      CALL OUTREC     Output and remove pending cond.
1763      #END IF
1764      #END IF
49E5 00     1765      RTN      Return to whoever called

```

```

1767 *
1768 * DELPAB routine - delete a given PAB from the chain
1769 * under the assumption that the PAB exists
1770 *
1771 DELPAB
1772 $
1773 $ First compute start and end address for block move
1774 $
49E6 BDOAEO 1775 DST RAM(BUF(PABPTR)),@STADDR Get lowest used address
49E9 0604
49EB 930A 1776 DDEC @STADDR Make that an address following F
49ED 8608 1777 CLR @CCPADR Get highest address in CCPADR(2)
49EF BC09EO 1778 ST RAM(NLEN(PABPTR)),@CCPADR+1 complete the two byte
49F2 0D04
49F4 A2090D 1779 ADD PABLEN-1,@CCPADR+1 Add PAB length - 1
49F7 A10804 1780 DADD @PABPTR,@CCPADR Compute actual address within RA
49FA D53C04 1781 $IF @IOSTRT .DNE. @PABPTR THEN Watch out for first PAB
49FD 6A26
49FF BD023C 1782 DST @IOSTRT,@MNUM Figure out where link to PAB is
4A02 D5B002 1783 $WHILE RAM(@MNUM) .DNE. @PABPTR Continue while not fo
4A05 046A0E
4A08 BD02B0 1784 DST RAM(@MNUM),@MNUM Defer to next link in chain
4A0B 02
4A0C 4A02 1785 $SEND WHILE Short end for code-savings
4A0E BD3002 1786 DST RAM(@PABPTR),RAM(@MNUM) Copy link over deleted F
4A11 B004
4A13 8FB002 1787 $IF RAM(@MNUM) .DNE. 0 THEN Adjust link only if not 1
4A16 6A20
4A18 A1B002 1788 DADD @CCPADR,RAM(@MNUM) Add deleted # of bytes for
4A1B 08
4A1C A5B002 1789 DSUB @STADDR,RAM(@MNUM) link correction
4A1F 0A
1790 $END IF
4A20 BD04B0 1791 DST RAM(@MNUM),@PABPTR Get new PABPTR
4A23 02
4A24 4A37 1792 $SELSE
4A26 BD3CB0 1793 DST RAM(@PABPTR),@IOSTRT Update first link
4A29 04
4A2A 8F3C6A 1794 $IF @IOSTRT .DNE. 0 THEN Only adjust if not last lin
4A2D 34
4A2E A13C08 1795 DADD @CCPADR,@IOSTRT Add deleted # of bytes
4A31 A53C0A 1796 DSUB @STADDR,@IOSTRT
1797 $END IF
4A34 BD043C 1798 DST @IOSTRT,@PABPTR Get new PABPTR
1799 $SEND IF
1800 $
1801 $ Move the bytes below the deleted block up in
1802 $ memory. This includes both variables and PABs
1803 $
4A37 BD020A 1804 DST @STADDR,@MNUM Get # of bytes to move
4A3A A50240 1805 DSUB @FREWRD,@MNUM
4A3D BD0608 1806 DST @CCPADR,@CCPPTR Save destination address
4A40 8F026A 1807 $WHILE @MNUM .DNE. 0
4A43 51
4A44 BCB008 1808 ST RAM(@STADDR),RAM(@CCPADR) Move byte-by-byte

```

```

4A47 B00A
4A49 930A 1809 DDEC @STADDR Update source
4A4B 930B 1810 DDEC @CCPADR and destination points
4A4D 9302 1811 DDEC @MNUM Also update counter value
4A4F 4A40 1812 $SEND WHILE End WHILE loop (Also ends on 0)
4A51 A5080A 1813 DSUB @STADDR,@CCPADR Compute # of bytes of old PAB
4A54 8F046A 1814 $IF @PABPTR .DNE. 0 THEN Avoid trouble with last PA
4A57 71
4A58 8FB004 1815 $WHILE RAM(@PABPTR) .DNE. 0 Ad infinitum (or fundum)
4A5B 6A5C
4A5D A1B004 1816 DADD @CCPADR, RAM(@PABPTR) Adjust link to next PAB
4A60 0B
4A61 A1E006 1817 DADD @CCPADR, RAM(BUF(PABPTR)) Update the buffer li
4A64 040B
4A66 BD04B0 1818 DST RAM(@PABPTR), @PABPTR Get next link in chain
4A69 04
4A6A 4A58 1819 $SEND WHILE
4A6C A1E006 1820 DADD @CCPADR, RAM(BUF(PABPTR)) Update buffer link
4A6F 040B
1821 $END IF
1822 $ Adjust symbol table links
4A71 8F3E6A 1823 $IF @SYMTAB .DNE. 0 THEN
4A74 F5
4A75 D13E06 1824 $IF @SYMTAB .DLT. @CCPTR THEN Only update lower lin
4A78 6AF5
4A7A A13E0B 1825 DADD @CCPADR, @SYMTAB Get symbol table pointer back
4A7D BD043E 1826 DST @SYMTAB, @PABPTR Get pointer for update
1827 DELP#1
4A80 8E80B9 1828 $IF @GROMFL .NE. 0 GOTO DELP#2
4A83 4A8C
4A85 D1E004 1829 $IF RAM(4(PABPTR)) .DLT. @STLN THEN If imperative
4A88 04306A
4A8B 91
4A8C A1E004 1830 DELP#2 DADD @CCPADR, RAM(4(PABPTR)) Adjust name pointer
4A8F 040B
1831 $END IF
4A91 D2B004 1832 $IF RAM(@PABPTR) .LT. 0 THEN If string-fix bkptrs
4A94 006ADC
4A97 BE4A07 1833 ST >07, @FAC Mask to get # of dims
4A9A B04AB0 1834 AND RAM(@PABPTR), @FAC Get # of dims
4A9D 04
4A9E BD4C04 1835 DST @PABPTR, @FAC+2 Ptr to 1st dim max
4AA1 A34C00 1836 DADD 6, @FAC+2 or string pointer
4AA4 06
4AA5 2F5000 1837 DST 1, @FAC+6 Number of pointers to char
4AA8 01
4AA9 864E 1838 CLR @FAC+4 For 2-byte use of option t
4AAB 8E4A6A 1839 $WHILE @FAC .NE. 0 While more dimensions
4AAE C3
4AAF BE4F01 1840 ST 1, @FAC+5 Assume option base 0
4AB2 A44F43 1841 SUB @BASE, @FAC+5 But correct if base 1
4AB5 A14E30 1842 DADD RAM(@FAC+2), @FAC+4 Get dim maximum
4AB8 4C
4AB9 A94E50 1843 DMUL @FAC+6, @FAC+4 Mpy it in
4ABC 924A 1844 DEC @FAC Next dim

```

```

- 4ABE 954C      1845      DINCT @FAC+2
4AC0 054AAB     1846      $END WHILE
      1847      *
      1848      *      FAC+2 now points at the 1st string pointer
      1849      *      FAC+6 contains the # of ptrs that need to be change
      1850      *
4AC3 8F506A     1851      $WHILE @FAC+6 .DNE. 0 While pointers to change
4AC6 DC
4AC7 BD4AB0     1852      DST RAM(@FAC+2),@FAC Get ptr to string
4ACA 4C
4ACB 8F4A6A     1853      $IF @FAC .DNE. 0 THEN If string in non-null
4ACE D5
4ACF BDEFFF     1854      DST @FAC+2, RAM(-3(FAC)) Fix backpointer
4AD2 FD4A4C
      1855      $END IF
4AD5 9350       1856      DDEC @FAC+6 One less ptr to change
4AD7 954C       1857      DINCT @FAC+2 Point to next pointer
4AD9 054AC3     1858      $END WHILE
      1859      $END IF
4ADC 8FE002     1860      $IF RAM(2(PABPTR)) .DNE. 0 THEN
4ADF 046AF5
4AE2 D1E002     1861      $IF RAM(2(PABPTR)) .DLT. @CCPPTR THEN
4AE5 04066A
4AE8 F5
4AE9 A1E002     1862      DADD @CCPADR, RAM(2(PABPTR)) Adjust next value li
4AEC 040B
4AEE BD04E0     1863      DST RAM(2(PABPTR)), @PABPTR Next entry
  F1 0204
+AF3 4AB0       1864      BR DELP#1
      1865      $END IF
      1866      $END IF
      1867      $END IF
      1868      $END IF
4AF5 A1400B     1869      DADD @CCPADR, @FREWRD Update free word pointer
4AF8 00         1870      RTN
    
```

```

1872 *
1873 *      CNVDEF - Convert to 2-byte integer and default to
1874 *              1 on negative or 0.....
1875 *
1876 CNVDEF
4AF9 06499C 1877 CALL CHKCNV      Check and convert
4AFC 4B02   1878 BR CNVD#0
4AFE BF4A00 1879 DST 1,@FAC      Default to 1 for minus and 0
4B01 01
1880 CNVD#0
4B02 00     1881 RTN              And return without COND set
1882 *
1883 *      PARREC parses a possible REC clause in INPUT,
1884 *      PRINT or RESTORE. In case a comma is detected
1885 *      without a REC clause following it, the COND
1886 *      is set upon return. In case a REC clause is
1887 *      specified for a file opened for SEQUENTIAL access
1888 *      a * FILE ERROR is given.
1889 *
1890 PARREC
4B03 D642B3 1891 $IF @CHAT .EQ. COMMA# THEN Only check if we have a ","
4B06 4B2E
4B08 0F1B   1892 XML PGMCH        Check next token for REC
4B0A D642DE 1893 $IF @CHAT .NE. REC# GOTO ERR#1 Error off if no REC
4B0D 40F5
4B0F DAE005 1894 $IF .BIT0 RAM(FLG(PABPTR)) .NE. 1 GOTO ERR#3
4B12 040177
4B15 DE
4B16 0F1B   1895 XML PGMCH        Get first character of expressi
4B18 0649D0 1896 CALL DUTEOF      Output possible pending output
4B1B 86E003 1897 CLR RAM(OFS(PABPTR)) Clear record offset
4B1E 04
4B1F 0EB5   1898 PARSE COLON#     Translate the expression in RE
4B21 06499C 1899 CALL CHKCNV      Check numeric and convert to
4B24 DA4A80 1900 $IF .BIT7 @FAC .EQ. 1 GOTO ERR#4 2 byte integer
4B27 4D7C
4B29 BDE00A 1901 DST @FAC, RAM(RNM(PABPTR)) Store actual record numb
4B2C 044A
1902 $END IF
4B2E 00     1903 RTN
1904 $
1905 $      NXTCHR - Get next program character - skip
1906 $              all strings, numerics and line refs...
1907 $
1908 NXTCHR
4B2F 8E4269 1909 $IF @CHAT .EQ. 0 GOTO RTC      Stop on EOS
4B32 CC
4B33 D642C7 1910 $IF @CHAT .EQ. STRIN# GOTO NXTC#0 Skip all strings,
4B36 6B3D
4B38 D642C8 1911 $IF @CHAT .EQ. NUM# THEN      and numerics/unquoted stri
4B3B 4B49
1912 NXTC#0
4B3D 0F1B   1913 XML PGMCH        Get string length
4B3F 3C4B42 1914 ST @CHAT,@FAC+1   Make that a double please...
4B42 864A   1915 CLR @FAC          Hic....Oops, sorry

```

```
4B44 A12C4A 1916      DADD @FAC,@VARB1      Back to the serious stuff
4B47 4B50 1917      %SELSE
4B49 D642C9 1918      %IF @CHAT .EQ. LN# THEN Line # = skip 2 tokens
4B4C 4B50
4B4E 952C 1919      DINCT @VARB1          <----- That's the skip
1920      %END IF
1921      %SEND IF
4B50 0F1B 1922      XML PGMCH            Get the next token
4B52 00 1923      RTN
```



```

1925 *
1926 *      P R I N T   U T I L I T Y   R O U T I N E S
1927 *
1928 *      Copy (converted) numerical datum in string
1929 *
1930 RSTRING
4B53 B00D56 1931 ST   @FAC+12,@BYTE+1   Get actual string length
4B56 B60C   1932 CLR  @BYTE               Create double byte value
4B58 06490F 1933 CALL CTSTR              Create a temporary string
4B5B 340CB0 1934 MOVE @BYTE FROM *FAC+11 TO RAM(@BREF) Copy value strin
4B5E 1C9055
4B61 00      1935 RTN
1936 $
1937 $      COMM0D - Compute FAC module FAC+2
1938 $
1939 COMM0D
4B62 AC4A4C 1940 DIV  @FAC+2,@FAC        Compute remainder
4B65 8E4B4B 1941 $IF @FAC+1 .EQ. 0 THEN Avoid zero remainders
4B68 6C
4B69 BC4B4C 1942 ST   @FAC+2,@FAC+1     Assume maximum remainder
1943 $END IF
4B6C 864A   1944 CLR  @FAC               Clear upper byte
4B6E 00      1945 RTN
1946 $
1947 $      TSTSEP tests for separator in print and
1948 $      branches to the correct evaluation routine.
1949 $      if no separator is found, simple return.
1950 $
1951 TSTSEP
1952 $      Test case end of line
4B6F 8E424B 1953 $IF @CHAT .EQ. 0 THEN
4B72 7B
4B73 BF9073 1954 DST  #EOLX,*SUBSTK     Replace returnaddress with EOL
4B76 4325
1955 $END IF
4B78 CA42B3 1956 $IF @CHAT .L. COMMA$ GOTO TSTS#1
4B7B 4BA0
4B7D C642B5 1957 $IF @CHAT .H. COLON$ GOTO TSTS#1
4B80 6BA0
4B82 BF9073 1958 DST  #PRSEM,*SUBSTK     Expect it to be a ";"
4B85 431D
4B87 06433A 1959 CALL TSTINT              Test for INTERNAL files
4B8A 4BA0   1960 BR   TSTS#1              Treat all separators as ";"
4B8C D642B3 1961 $IF @CHAT .EQ. COMMA$ THEN
4B8F 4B96
4B91 BF9073 1962 DST  #PRTCDM,*SUBSTK
4B94 42FF
1963 $END IF
4B96 D642B5 1964 $IF @CHAT .EQ. COLON$ THEN
4B99 4BA0
4B9B BF9073 1965 DST  #PRCOL,*SUBSTK
4B9E 431A
1966 $END IF
1967 TSTS#1
4BA0 00      1968 RTN

```

```

1969 *
1970 * PARFN - Parse string expression and create PAB
1971 * automatically continue in CSTRIN for copy
1972 * string to PAB
1973 * Exit on non-string values
1974 *
1975 PARFN
1976 $
1977 $ First evaluate string expression
1978 $
4BA1 0EB3 1979 PARSE COMMA$ Parse up to next comma
4BA3 D64C65 1980 $IF @FAC+2 .NE. STRVAL GOTD ERR#X Check for "STRING"
4BA6 4DS1
4BAB BD0250 1981 DST @FAC+6,@MNUM Copy length byte in MNUM
4BAE A2030E 1982 ADD PABLEN,@MNUM+1 Account for PAB length + control
4BAE 0F17 1983 XML VPUSH Save start of string somewhere
4BB0 BD4A02 1984 DST @MNUM,@FAC Setup for MEMCHK - check for memor
4BB3 062844 1985 CALL MEMCHK overflow
4BB6 0F18 1986 XML VPOP Restore all FAC information again
4BB8 A54002 1987 DSUB @MNUM,@FREWRD Update free word pointer
4BBB BD0440 1988 DST @FREWRD,@PABPTR Assign PAB entry address
4BBE 9104 1989 DINC @PABPTR Correct for byte within PAB
4BC0 863004 1990 CLR RAM(@PABPTR) Clear PAB plus control info
4BC3 35000D 1991 MOVE PABLEN-1 FROM RAM(@PABPTR) TO RAM(1(PABPTR)) Ripple
4BC6 E00104
4BC9 B004
4BCB BCE003 1992 ST @MNUM+1, RAM(OFS(PABPTR)) Save length of PAB
4BD0 BC0251 1993 ST @FAC+7,@MNUM Compute # of bytes in name
4BD3 BCE00D 1994 ST @FAC+7, RAM(NLEN(PABPTR)) Store name length
4BD6 0451
4BD8 BCE002 1995 ST @FNUM, RAM(FIL(PABPTR)) Copy file number in PAB
4BDB 0417
4BDD BD0804 1996 DST @PABPTR,@CCPADR Get start address for string dest.
4BE0 A30800 1997 DADD NLEN+1,@CCPADR Add offset to actual start address
4BE3 0E
1998 $
1999 $ TRICKY - OPTFLG also resets offset added in CSTRIN
2000 $
4BE4 8617 2001 CLR @OPTFLG Clear all option flags
2002 CSTRIN
4BE6 8E026B 2003 $WHILE @MNUM .NE. 0 THEN Watch out for empty names
4BE9 FB
4BEA BC8008 2004 ST @DSRFLG, RAM(@CCPADR) Store offset
4BED 17
4BEE A0B008 2005 ADD RAM(@FAC+4), RAM(@CCPADR) Add in character
4BF1 B04E
4BF3 914E 2006 DINC @FAC+4 Get next address for input
4BF5 9108 2007 DINC @CCPADR and for output
4BF7 9202 2008 DEC @MNUM Decrement counter
4BF9 4BE6 2009 $SEND WHILE
4BFB 00 2010 RTN
    
```

```

2012 *
2013 *      OUTREC and INITRC are used to output a record to
2014 *      either screen or external I/O devices, and to
2015 *      initiate pointers for further I/O
2016 *
2017 OUTREC
2018 $      Sort out INTERNAL or EXTERNAL I/O (O)
4BFC 8E176C 2019 $IF @DSRFLG .NE. 0 THEN INTERNAL I/O
4BFF 08
4C00 064D00 2020      CALL SCROL          Just scroll up one line
4C03 BE0601 2021      ST 1,@CCPPTR      Reset record pointer
4C06 4CAF    2022      BR INTKBO        And re-initialize KB
2023 $END IF          Else do EXTERNAL I/O stuff
2024 $      This is also entry for last record output
4C08 DAE005 2025 $IF .BIT4 RAM(FLG(PABPTR)) .EQ. 0 THEN FIXED records
4C0B 04104C
4C0E 17
4C0F BC0307 2026      ST @RECLen,@MNUM+1 Ready for space filling
4C12 9003    2027      INC @MNUM+1      Move to first position outside
4C14 064C43 2028      CALL FILSPC      And do it up to end of record
2029 $END IF
4C17 9206    2030      DEC @CCPPTR      Update last character position
4C19 BCE009 2031      ST @CCPPTR, RAM(CNT(PABPTR)) Store # of characters
4C1C 0406
4C1E 86E003 2032      CLR RAM(OFS(PABPTR)) Undo pending record offsets
4C21 04
4C22 064CB9 2033      CALL IOCALL      Call DSR
4C25 03      2034      DATA C$WRIT      for WRITE mode
2035 $
2036 INITRC
4C26 8609    2037      CLR @CCPADR+1      Get address at bufferstart
4C2B 4C36    2038      BR PR$$0
2039 *
2040 *      PRINIT initializes the variables CCPADR, CCPTR
2041 *      RECLen and DSRFLG, for a given PABPTR.
2042 *
2043 PRINIT
4C2A 8617    2044      CLR @DSRFLG      Indicate external I/O in DSRFL
4C2C BC07E0 2045      ST RAM(LEN(PABPTR)),@RECLen Pick up record length
4C2F 0804
4C31 BC09E0 2046      ST RAM(OFS(PABPTR)),@CCPADR+1 Get offset in record
4C34 0304
2047 PR$$0
4C36 BC0609 2048      ST @CCPADR+1,@CCPPTR Compute columnar position
4C39 9006    2049      INC @CCPPTR      And convert from offset
4C3B 8608    2050      CLR @CCPADR      Clear upper byte
4C3D A108E0 2051      DADD RAM(BUF(PABPTR)),@CCPADR Compute actual address
4C40 0604
4C42 00      2052      RTN
    
```

```

2054 *
2055 *     FILSPC - Fill a record with spaces, starting from
2056 *     the current position at CCPADR to the position
2057 *     indicated in @MNUM+1 (1 byte)
2058 *
2059 FILSPC
4C43 8E034C 2060     $IF @MNUM+1 .EQ. 0 THEN In case record length = 255
4C46 4D
2061 *
2062     (255+1, overflow to be 0)
4C47 8E064C 2062     $IF @CCPTR .NE. 0 GOTO FILS#2
4C4A 52
2063 *
4C4B 4C6D 2064     BR FILS#3           Just RTN (Unconditional branch)
2065     $END IF
4C4D C40306 2066     $IF @MNUM+1 .H. @CCPTR THEN Make sure difference >=1
4C50 4C6D
2067     FILS#2
4C52 A40306 2068     SUB @CCPTR,@MNUM+1 Compute the # of bytes to move
4C55 A00603 2069     ADD @MNUM+1,@CCPTR Actually move pointer ahead
4C58 BC0217 2070     ST @DSRFLG,@MNUM Assume zero filling
4C5B 06433A 2071     CALL TSTINT       Which would be correct for
4C5E 4C63 2072     BR FILS#1         INTERNAL type files
4C60 A20220 2073     ADD SPACE,@MNUM Make that space filling
2074     FILS#1
4C63 BCB008 2075     ST @MNUM,RAM(@CCPADR) Fill with fillers
4C66 02
4C67 9108 2076     DINC @CCPADR     Next address to be treated
4C69 9203 2077     DEC @MNUM+1      Count that space too
4C6B 4C63 2078     BR FILS#1       One space is enough !!
2079     $END IF
2080     FILS#3
4C6D 00 2081     RTN             Return after completing move
2082 *
2083 *     OSTRNG - Copy the value of the string expression
2084 *     to the screen
2085 *
2086 OSTRNG
4C6E BC0C51 2087     ST @FAC+7,@BYTE Pick up the string length
4C71 8E0C6C 2088     $WHILE @BYTE .NE. 0 Output as many records as require
4C74 9A
2089 *
2090 *     CHKREC check available space in current record.
2091 *     If the string to be output is too long, it
2092 *     is chunked up into digestable pieces. If the
2093 *     current record is partly filled up, it is
2094 *     output before any chunking is done.
2095 *
2096     CHKREC
4C75 BC0207 2097     ST @RECLEN,@MNUM1 Compute remaining area
4C78 A40206 2098     SUB @CCPTR,@MNUM1 between column and end
4C7B 9002 2099     INC @MNUM1 Also count current column
4C7D C8020C 2100     $IF @MNUM1 .L. @BYTE THEN Won't fit in current record
4C80 6C8C
4C82 32 D60601 2101     $IF @CCPTR .EQ. 1 GOTO CHKR#1 Unused record
4C85 6C8F
    
```

```

- 40B7 064BFC 2102      CALL OUTREC      Output whatever we have
40BA 4C75    2103      BR   CHKREC      And try again
                2104      %END IF
40BC BC020C 2105      ST   @BYTE,@MNUM Use actual count if fit
                2106      CHKR%1
40BF A40C02 2107      SUB  @MNUM,@BYTE Update remaining chars count
40C2 A00602 2108      ADD  @MNUM,@CCPTR Also new column pointer
40C5 064BE3 2109      CALL CSTRIN    COPY STRING TO OUTPUT
40C8 4C71    2110      %SEND WHILE    CONTINUE AS LONG AS NEEDED
40CA 00      2111      RTN
                2112      *
                2113      *      INITKB - Initialize the variables needed
                2114      *      for keyboard output
                2115      *
                2116      INITKB
40CE 8604    2117      CLR  @PABPTR      Don't use any DISPLAY options
40D0 BE1760 2118      ST   OFFSET,@DSRFLG Load for correction of screen c
40D3 BE0601 2119      ST   1,@CCPTR      Assume un-initialized XPT
40D6 BE7F6C 2120      %IF XPT.NE.0 THEN! *** Patch for un-initialized XP
40D9 AC
40DB BC067F 2121      ST   XPT,@CCPTR      Initialize CCPTR
40DE 9606    2122      DECT @CCPTR      Correct for incorrect XPT offset
                2123      %END IF
40E0 BE071C 2124      ST   VWIDTH,@RECLEN Get video screen width
                2125      INTKBO
- 40E3 BC0906 2126      ST   @CCPTR,@CCPADR+1 Initialize screen address
40E6 8608    2127      CLR  @CCPADR      Clear upper byte CCPADR
40E9 A30802 2128      DADD SCRNBS+1,@CCPADR Add start-address plus compens
40EB E1
40ED 00      2129      RTN
                2130      *
                2131      IOCALL
40F0 8856    2132      FETCH @FAC+12      I/O code to FAC+12 (BUG!!!!)
40F3 BCE004 2133      ST   @FAC+12, RAM(CDD(PABPTR)) Pick up the I/O code
40F6 0456
                2134      IOCL%1
40F9 064CC6 2135      CALL CDSR      Call the DSR routine
40FC 57C3    2136      BR   ERR%2      Give I/O error on error
40FF 00      2137      RTN      Or else return
                2138      *
                2139      *      DSR CALL ROUTINE - NORMAL ENTRY
                2140      *
                2141      CDSR
4102 BEE00C 2142      ST   OFFSET, RAM(SCR(PABPTR)) Always set screen offset
4105 0460
4108 35001E 2143      MOVE 30 FROM @FAC TO RAM(>300) Save FAC area
410B A3C04A
410E BD5604 2144      DST  @PABPTR,@FAC+12 Get PAB pointer in FAC
4111 A35600 2145      DADD NLEN,@FAC+12 Compute name length entry
4114 0D
4117 060010 2146      CALL CALDSR    Call actual DSR link routine
411A 0B      2147      DATA B
411D 35001E 2148      MOVE 30 FROM RAM(>300) TO @FAC
4120 4AA3C0
                2149      *      MOVE does not affect status

```

```

- 4CE2 6CE9 2150 BS CDSR#0 ERROR = ERROR = ERROR = .....
4CE4 DAE005 2151 CLOG >EO, RAM(FLG(PASPTR)) Set COND if no error
  E7 04E0
2152 CDSR#0
4CE9 01 2153 RTNC
2154 *<----->
2155 * THE FOLLOWING SECTION HAS BEEN ADDED
2156 * BY CAROLYN LEE 2/25/81 TO FIX THE PROBLEM WITH A
2157 * LONG CONSTANT IN A VARIABLE FIELD IN INPUT, ACCEPT,
2158 * READ ETC. STATEMENT FOR 99/4A
2159 *<----->
2160 BUG01
4CEA CA4280 2161 #IF @CHAT .HE. >80 GOTD ERR#1 Make sure of var. name
4CED 60F5
4CEF OF13 2162 XML SYM Get the information of the variabl
4CF1 OF14 2163 XML SMB
4CF3 00 2164 RTN
2165 *****

```

```

2167 ***** Split FLMGR to avoid moving EXEC for 99/4A
2168 *      GROM 2
2169 *      ORG >1700
2170 *
2171 *              E R R O R   M E S S A G E S
2172 *
2173 ERR#2B
57C0 0640E7 2174 CALL CLRFRF          Undo allocation of PAB
2175 ERR#2
2176 *  @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
2177 *
2178 *      Next code is to avoid recursion of errors in
2179 *      CLSALL routine.  If this entry is taken from
2180 *      CLSALL, the stack will contain CLSLBL as a
2181 *      returnaddress in the third level.      8/30/79 - HS
2182 *
2183 *  @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
57C3 A67304 2184 SUB 4,@SUBSTK          Back down two levels
57C6 D79073 2185 $IF *SUBSTK .DEQ. CLSLBL THEN
57C9 41C457
57CC D3
57CD 06284C 2186 CALL WARN$$          Give warning to the user
57D0 2113 2187 DATA #MSG21          * I/O ERROR
57D2 00 2188 RTN                  And return to close routine
2189 $END IF
57D3 A27304 2190 ADD 4,@SUBSTK          Back up two levels for CLD/SAVE
2191 ERR#2A
57D6 06284E 2192 CALL ERR#$
57D9 2113 2193 DATA #MSG21          * I/O ERROR
57DB 05201A 2194 B MAIN1
2195 *
2196 ERR#3
57DE 06284E 2197 CALL ERR#$
57E1 211D 2198 DATA #MSG22          * FILE ERROR
2199 *
2200 ERR#6
57E3 06284E 2201 CALL ERR#$
57E6 2128 2202 DATA #MSG23          * INPUT ERROR
2203 *
2204 ERR#7
57E8 06284E 2205 CALL ERR#$          GIVE ERROR MESSAGE
57EB 2134 2206 DATA #MSG24          "*" DATA ERROR"
2207 END

```

ERRORS= 0

LENGTH= 3361 (>0D21)

372 SYMBOLS USED

SYMBOL	VALUE	DEF	REFERENCE TABLE
CHKCDN	49B1	1727	348 616 678 730 923
CHKF#1	49B8	1739	1746
CHKFN	4993	1709	346 614 676 728 921
CHKMSG	46E4	1354	1350
CHKNUM	493B	1647	1127 1192
CHKPAR	408D	432	426 484
CHKR#1	4C8F	2106	2101
CHKREC	4C75	2096	2103
CHKRM	45D3	1212	1084 1092
CHKS#0	4978	1683	1246
CHKS	42CE	817	835 838
CHKSTR	496C	1678	1143 1195 1255
CHR##	00D6	191	
CIRCU\$	00C5	173	
CLOS#1	41A2	630	627
CLOSE	4174	613	308
CLOSE\$	00A0	136	
CLRFRE	40E7	526	533 2174
CLSA#0	41BC	649	658
CLSALL	41CF	656	312 1450 1559
CLSLBL	41C4	652	2185
CNS	0014	257	803
CNT	0009	61	960 992 995 1013 1031 2031
CNVD#0	4B02	1880	1878
CNVDEF	4AF9	1876	829
JD	0004	57	619 623 653 738 741 930 1004 1294 1525 1528 1759 2133
COLON\$	00B5	157	353 620 746 771 932 1073 1076 1082 1088 1712 1898 1957 1964
COMMA	002C	227	
COMMA\$	00B3	155	363 424 433 482 989 1009 1045 1147 1270 1272 1614 1694 1891 1956 1961 1979
COMMOD	4B62	1939	831
CONVER	4D16	250	1252 1653
COS\$	00CD	182	
CRNBUF	0320	233	1002 1105 1120 1172
CSTRIN	4BE6	2002	2109
CTMPST	492D	1638	967 1197
CTSTR	490F	1624	1639 1933
CTSTRO	4913	1626	
DATA	0034	25	1119 1120 1130 1134 1172 1203 1242 1243 1574 1650 1652 1657 1668 1671 1673 1687 1688 1697
DATA\$	0093	123	
DATAS	4D08	255	712 1267
D F\$	0089	113	
D L T	4160	593	304
DELET\$	0099	129	622
DELP#1	4A80	1827	1864
DELP#2	4A8C	1830	1828
DELPAB	49E6	1771	628 632 655
FLAG	0001	82	510 511
M\$	008A	114	
DISPL\$	00A2	138	372
DISPL1	426C	749	303
DISPLA	0009	1	

SYMBOL	VALUE	DEF	REFERENCE TABLE
R\$	008C	116	
REWDRD	0040	31	529 582 598 633 1377 1805 1869 1987 1988
GETDAT	4956	1665	311 1684
GETGFL	4952	1663	1243 1260
GETRAM	495A	1667	1125 1146 1190 1200 1649
GETSTR	4D12	273	1629
GETV\$0	48D4	1587	1616
GETV\$1	48DD	1599	1609
GETVAR	48CC	1580	1001 1090
GD\$	0085	109	
GOSUB\$	0087	111	
GOTO\$	0086	110	
GPNAME	4888	1554	1286 1367
GREAT\$	00C0	168	
GROMFL	0089	44	1664 1828
IF\$	0084	108	
INITKB	4C9B	2116	727 750 919 1067 1476
INITRC	4C26	2036	
INP\$31	4449	1019	1005
INP\$32	4484	1049	1060
INP\$37	44D6	1080	1072
INP\$39	44E5	1087	1079
INP\$67	45B9	1198	1193
INPU\$2	44DC	1083	922
INPU\$3	44EF	1091	1141
INPU\$4	4537	1122	1153
INPU\$5	4558	1132	1128 1144 1149 1150
INPU\$6	4576	1145	1129
INPU\$7	45C2	1202	1178
INPUT	4344	918	306
INPUT\$	0092	122	373
INT\$	00CF	184	
INTER\$	00F5	210	
INTKBO	4CAF	2125	2022
INTR\$0	4380	940	992
INTR\$1	4392	947	993
IOCALL	4CB9	2131	599 683 1391 1489 2033
IOCL\$1	4CC0	2134	941 1010 1466 1526
IOSTRT	C03C	28	570 571 573 657 658 1516 1738 1781 1782 1793 1794 1795 1796 1798
KILSYM	215A	12	1320 1351 1562
LEN	0008	60	490 562 563 1468 2045
LEN\$	00D5	190	
LESS\$	00BF	167	
LET\$	00 D	117	
LINE	4D06	254	693
LIST	474C	1410	315
LIST\$0	4764	1422	1433
LIST\$1	47C8	1460	1465
LIST\$3	4804	1483	1481
LIST\$4	480D	1486	1482
LIST\$5	4D02	272	1248 1257
LLIST	282E	266	1479
LN\$	00C9	178	1918
LNBUF	0036	26	702 703 707 708 709 711 1262 1265 1266

SYMBOL	VALUE	DEF	REFERENCE TABLE
PRSEM	431D	874	1958
PRTAB	42D3	823	755
PRTCOM	42FF	848	1962
PRTNFN	00CE	46	1099
RAM	0001	1	404 427 444 463 471 490 502 520 528 548 549 552 557 562 563 565 575 576 578 580 583 597 619 623 631 635 648 650 653 681 707 735 736 738 739 741 793 811 812 889 902 928 930 938 939 943 945 960 961 970 988 992 995 996 1004 1005 1009 1011 1013 1015 1031 1033 1044 1050 1053 1058 1061 1062 1085 1095 1098 1124 1126 1139 1207 1209 1289 1290 1291 1292 1293 1294 1298 1299 1300 1301 1302 1303 1315 1315 1325 1332 1333 1374 1379 1381 1363 1385 1386 1387 1389 1390 1420 1423 1432 1433 1443 1456 1461 1468 1471 1519 1520 1525 1528 1529 1564 1565 1565 1568 1569 1570 1570 1628 1630 1641 1641 1668 1744 1745 1759 1760 1775 1778 1783 1784 1786 1786 1787 1788 1789 1791 1793 1808 1808 1815 1816 1817 1818 1820 1829 1830 1832 1834 1842 1852 1854 1860 1861 1862 1863 1894 1897 1901 1934 1990 1991 1991 1992 1994 1995 2004 2005 2005 2025 2031 2032 2045 2046 2051 2075 2133 2142 2143 2148 2151
RAMPTR	0038	27	1002 1006 1008 1009 1105
RAND0\$	0095	125	
READ	45E3	1230	310
READ\$	0097	127	
READLN	2832	267	1103
REC\$	00DE	199	1893
RECENT	45C6	1206	1012 1030 1043
RECLEN	0007	69	78 810 830 855 1003 1039 1040 1046 1047 1048 1468 1469 2026 2045 2097 2124
RELAT\$	00F4	209	
REM\$	009A	130	
RESTO\$	0094	124	
RESTOR	41D7	673	309
RETUR\$	0088	112	
RFLAG	0004	85	493 494 551
RKEY	0075	40	1482
RND\$	00D7	192	
RNM	000A	62	427 557 681 1290 1291 1292 1389 1390 1901
RDM	000A	1	1139 1456 1530 1671
RPAR\$	00B6	158	828 1605
RSTK	0088	45	
RSTRIN	4B53	1930	786 804
RTC	49CC	1747	901 1695 1723 1744 1909
RTNG	0026	18	
SAVE	46FC	1366	313
SAVEPC	03EC	240	
SCDATA	2014	270	1035 1106
SCR	000C	63	1529 2142
SCRNBS	02E0	244	1139 1140 1213 1215 2128
SCRQL	4D00	265	1108 1214 2020
SEETWO	283E	269	1439 1442
SEMIC\$	00B4	156	

SYMBOL	VALUE	DEF	REFERENCE TABLE
VAR6	0011	90	692 1038 1039 1049 1059 1065 1110 1111 1148 1152 1598 1601 1603 1606
VAR8	0013	92	
VAR8I	002C	21	356 1041 1068 1074 1081 1173 1174 1447 1570 1581 1916 1919
VAR9	0016	94	
VARA	002A	20	943 944 946 960 963 986 992 995 996 1013 1014 1017 1031 1032 1033 1034
VARC	0008	71	1413
VARD	0009	72	
VARIA\$	00F3	208	374
VARV	0001	51	
VARW	0020	15	1015 1016 1050 1052 1053 1054 1057 1058 1061 1062 1093 1207 1208 1209 1431 1432 1433
VARY	0004	66	
VARZ	0005	67	
VDP	000C	1	
VEL	0007	1	
VPOP	0018	261	1986
VPUSH	0017	260	958 1189 1241 1611 1983
VRAMVS	06F8	238	1451 1454 1457 1560 1563
VSPTR	006E	38	1102 1104 1175 1451 1452 1560 1561 1563
VWIDTH	001C	242	1475 2124
WARN\$	284C	252	1136 1349 2186
WR\$5	4564	1138	1131
WRN\$5	455F	1135	1107 1111
XPT	000E	1	892 893 1109 1475 2120 2121
YPT	000D	1	

TOTAL NUMBER OF SYMBOLS = 372
 TOTAL NUMBER OF REFERENCES = 2077


```

1      TITLE EXEC
2      ****
3      *      SEE DUMMY SPACE BEFORE PGMCTR
4      ****
2828   5  M$PSCN EQU  >2828      Module PSCAN branch table address
2010   6  M$EDIT EQU  >2010      Module EDIT branch table address
4000   7  M$FLMG EQU  >4000      Module FLMGR branch table address
2022   8  M$MSG  EQU  M$EDIT+>12  Start of message area
9      ****
00CE   10 PRTNFN EQU  >CE
11     ****
2836   12 SEARCH EQU  M$PSCN+>0E  EQUATES FOR ROUTINES FROM OTHERS
2842   13 DISO  EQU  M$PSCN+>1A
283E   14 SEETWO EQU  M$PSCN+>16
283C   15 GETLN  EQU  M$PSCN+>14
2012   16 MAO   EQU  M$EDIT+>02      RESTART IN NEDIT "MAIN"
282C   17 GETNB  EQU  M$PSCN+>04
4012   18 CLSALL EQU  M$FLMG+>12
284C   19 WARN$$ EQU  M$PSCN+>24
284E   20 ERR$$  EQU  M$PSCN+>26
201C   21 CHR TAB EQU  M$EDIT+>0C
201E   22 MVDN  EQU  M$EDIT+>0E
2848   23 ENTER  EQU  M$PSCN+>20
284A   24 ENT09  EQU  M$PSCN+>22
4004   25 PRINT  EQU  M$FLMG+>04
4006   26 INPUT  EQU  M$FLMG+>06
4008   27 OPEN  EQU  M$FLMG+>08
400A   28 CLOSE  EQU  M$FLMG+>0A
400C   29 RESTOR EQU  M$FLMG+>0C
400E   30 NREAD  EQU  M$FLMG+>0E
4010   31 GETDAT EQU  M$FLMG+>10
4000   32 DISPL1 EQU  M$FLMG+>00
4002   33 DELET  EQU  M$FLMG+>02
401C   34 EOF    EQU  M$FLMG+>1C
20E9   35 MSGBRK EQU  M$MSG+>07
202C   36 MSG1   EQU  M$MSG+>0A
20BD   37 MSG2   EQU  M$MSG+>9B
2040   38 MSG4   EQU  M$MSG+>1E
2049   39 MSG5   EQU  M$MSG+>27
2064   40 MSG7   EQU  M$MSG+>42
206E   41 MSG8   EQU  M$MSG+>4C
207D   42 MSG11  EQU  M$MSG+>5B
2094   43 MSG12  EQU  M$MSG+>72
20A1   44 MSG13  EQU  M$MSG+>7F
20D9   45 MSGBLN EQU  M$MSG+>B7
46     ****
0010   47 CPL    EQU  >10      CALL LINK      FLOATING-POINT PACKAGE
0012   48 RPL    EQU  >12      RETURN LINK
0014   49 CNS    EQU  >14      NUMBER TO STRING
0022   50 GRINT  EQU  >22      GREATEST INTEGER
0024   51 PWR    EQU  >24      EXPONENTIATION
0026   52 SQR    EQU  >26      SQUARE ROOT
0028   53 EXP    EQU  >28      EXPONENTIAL
002A   54 LDG    EQU  >2A      NATURAL LOG
002C   55 COS    EQU  >2C      COSINE

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002E    56 SIN      EQU  >2E      SINE
0030    57 TAN      EQU  >30      TANGENT
0032    58 ATN      EQU  >32      ARCTANGENT
0036    59 TONE2    EQU  >36      BAD BEEP
60 *****
0072    61 STACK    EQU  >72      STACK FOR DATA      STATUS BLO
0073    62 SUBSTK   EQU  >73      SUBROUTINE STACK
0074    63 KEYBD    EQU  >74      KEYBOARD SELECTION
0075    64 RKEY     EQU  >75      KEY CODE
0076    65 JOYY     EQU  >76      JOYSTICK Y POSITION
0077    66 JOYX     EQU  >77      JOYSTICK X POSITION
0078    67 RANDOM   EQU  >78      RANDOM NUMBER GENERATOR
0079    68 TIMER    EQU  >79      TIMING REGISTER
69 *****
0000    70 VAR0     EQU  >00      TEMPORARY WORKING SPACES IN
0001    71 VAR1     EQU  >01      EXECUTION
0002    72 MNUM     EQU  >02      2 BYTES
0004    73 VAR2     EQU  >04
0005    74 VAR3     EQU  >05
0006    75 CCPTR    EQU  >06      2 BYTES
0008    76 VAR4     EQU  >08
0009    77 VAR5     EQU  >09
000A    78 STADDR   EQU  >0A      2 BYTES
000B    79 VAR6     EQU  >0B
000C    80 BYTE     EQU  >0C
000D    81 VAR7     EQU  >0D
000E    82 VAR8     EQU  >0E
0010    83 VAR9     EQU  >10
0011    84 VARA     EQU  >11
0012    85 BEE      EQU  >12
0013    86 VARB     EQU  >13
0014    87 NBC      EQU  >14      2 BYTES
0016    88 VARC     EQU  >16      2 BYTES
89 *****
0018    90 STRSP    EQU  >18      BEGINNING OF STRING SPACE
001A    91 STREND   EQU  >1A      END OF STRING SPACE
001C    92 SREF     EQU  >1C      TEMPORARY STRING POINTER
001E    93 NBD      EQU  >1E      UNUSED
0020    94 VARW     EQU  >20
0022    95 ERRCOD   EQU  >22      PERMANENT WORKING SPACES IN
0024    96 STVSPT   EQU  >24      EXECUTION (2 BYTES FOR EACH
0026    97 RTNG     EQU  >26      'CHAT', 'BASE', AND 'FLAG')
0028    98 NUDTAB   EQU  >28
002A    99 VARA     EQU  >2A
002C   100 VARB1    EQU  >2C
002E   101 EXTRAM   EQU  >2E
0030   102 STLN     EQU  >30
0032   103 ENLN     EQU  >32
0034   104 DATA    EQU  >34
0036   105 LNBUF    EQU  >36
0038   106 RAMPTR   EQU  >38
003A   107 FREWRD   EQU  >3A
003C   108 INSTRT   EQU  >3C
003E   109 SYMTAB   EQU  >3E
0040   110 SYMPTR   EQU  >40
    
```

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0042 111 CHAT EQU >42
0043 112 BASE EQU >43
0044 113 BUFFY EQU >44
004A 114 FAC EQU >4A
115 *
116 * NOTE: These are used by the string routines.
117 * They are used to avoid any variable conflicts
118 * because the string routines can be invoked from
119 * prescan as well as from execution(EXEC and 9900
120 * code)
121 *
0052 122 BKPTR EQU FAC+8 BACKPOINTER - USED IN STRINGS
0054 123 COPYTO EQU FAC+10 COPY-TO ADDR IN COMPCT
0056 124 TEMP1 EQU FAC+12 TEMPORARY 1
0058 125 TEMP2 EQU FAC+14 TEMPORARY 2
005A 126 TEMP3 EQU FAC+16 TEMPORARY 3
127 *
005C 128 ARG EQU >5C
129 *
0064 130 TEMP4 EQU ARG+8 TEMPORARY 4
0066 131 TEMP5 EQU ARG+10 TEMPORARY 5
0068 132 TEMP6 EQU ARG+12 TEMPORARY 6
006A 133 TEMP7 EQU ARG+14 TEMPORARY 7
134 *
006C 135 FPERAD EQU >6C
006E 136 VSPTR EQU >6E
0075 137 SIGN$ EQU >75
0076 13 EXP$ EQU >76
139 *
140 * IT WAS USED FOR CALCULATOR FLAG REMOVED FROM 99/4A
141 *CALCFL EQU >82
142 * REPLACE BY ONE BYTE FLAG ALLUP FOR ADDING LOWERCASE CHAR.
143 * SET IN 99/4A 3/3/81
144 *
0082 145 ALLUP EQU >82
0088 146 FLAG EQU >88
0089 147 GROMFL EQU >89
008B 148 RSTK EQU >8B STARTS AT >8A
00BE 149 END EQU >BE END OF SUBROUTINE STACK
150 *****
02E2 151 NLNADD EQU >2E2 LOCATIONS ON VDP
02FE 152 ENDSCR EQU >2FE
0320 153 CRNBUF EQU >320
03C0 154 VRDA$ EQU >3C0 TEMPORARY MEMORY ROLL-OUT AREA
03DD 155 ONECHR EQU >3DD 1 BYTE (USED FOR CHR$)
03EC 156 SAVEPC EQU >3EC 2 BYTES ('BREAK' OR 'CONTINUE' ON)
03E0 157 SYMBOL EQU >3E0 2 BYTES
03E2 158 VRMSND EQU >3E2 9 BYTES (SOUND BLOCKS)
159 *
160 * REPLACE VRAMVS EQU >5F8 FOR ADDING LOWERCASE CHAR. SET
161 * IN 99/4A 3/3/81
162 *
06F8 163 VRAMVS EQU >6F8
0800 164 SYMPT EQU >800
165 *****

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- 0002 166 X1 EQU >02
0003 167 X2 EQU >03
0017 168 Y1 EQU >17
0020 169 BKGD EQU >20
0060 170 OFFSET EQU >60

IMMEDIATE VALUES

	172	*				
	173	*			BASIC	TOKEN
	174	*				TABLE
	175	*				REVISED 8/23/78
	176	*	EQU	>80	SPARE	
0081	177	ELSE\$	EQU	>81		
	17	*	EQU	> 2	": "	(62)
	179	*	EQU	>83	"!"	(62)
0084	1 0	IF\$	EQU	>84	"IF"	
0085	1 1	GO\$	EQU	>85	"GO"	
0086	182	GOTO\$	EQU	>86	"GOTO"	
0087	183	GOSUB\$	EQU	>87	"GOSUB"	
0088	184	RETUR\$	EQU	>88	"RETURN"	
0089	185	DEF\$	EQU	> 9	"DEF"	
008A	186	DIM\$	EQU	>8A	"DIM"	
008B	187	END\$	EQU	>8B	"END"	
008C	188	FOR\$	EQU	>8C	"FOR"	
008D	189	LET\$	EQU	>8D	"LET"	
008E	190	BREAK\$	EQU	>8E	"BREAK"	
008F	191	UNBRE\$	EQU	> F	"UNBREAK"	
0090	192	TRACE\$	EQU	>90	"TRACE"	
0091	193	UNTRA\$	EQU	>91	"UNTRACE"	
0092	194	INPUT\$	EQU	>92	"INPUT"	
0093	195	DATA\$	EQU	>93	"DATA"	
0094	196	RESTO\$	EQU	>94	"RESTORE"	
0095	197	RANDO\$	EQU	>95	"RANDOMIZE"	
0096	198	NEXT\$	EQU	>96	"NEXT"	
0097	199	READ\$	EQU	>97	"READ"	
0098	200	STOP\$	EQU	>98	"STOP"	
0099	201	DELET\$	EQU	>99	"DELETE"	
009A	202	REM\$	EQU	>9A	"REM"	
009B	203	ON\$	EQU	>9B	"ON"	
009C	204	PRINT\$	EQU	>9C	"PRINT"	
009D	205	CALL\$	EQU	>9D	"CALL"	
009E	206	OPTIO\$	EQU	>9E	"OPTION"	
009F	207	OPEN\$	EQU	>9F	"OPEN"	
00A0	208	CLOSE\$	EQU	>A0	"CLOSE"	
00A1	209	SUB\$	EQU	>A1	"SUB"	
00A2	210	DISPL\$	EQU	>A2	"DISPLAY"	
	211	*	EQU	>A3	"SUBEXIT"	(62)
	212	*	EQU	>A4	"SUBEND"	(62)
	213	*	EQU	>A5	"REAL"	(62)
	214	*	EQU	>A6	"INTEGER"	(62)
	215	*	EQU	>A7	"SCRATCH"	(62)
	216	*	EQU	>A8	"ACCEPT"	FUTURE
	217	*	EQU	>A9	"IMAGE"	FUTURE
	218	*	EQU	>AA	SPARES	
	219	*	EQU	>AB		
	220	*	EQU	>AC		
	221	*	EQU	>AD		
	222	*	EQU	>AE		
	223	*	EQU	>AF		
00B0	224	THEN\$	EQU	>B0	"THEN"	
00B1	225	TO\$	EQU	>B1	"TO"	
00B2	226	STEP\$	EQU	>B2	"STEP"	

00B3	227	COMMA\$	EQU	>B3	","	
00B4	228	SEMIC\$	EQU	>B4	";"	
00B5	229	COLON\$	EQU	>B5	":"	
00B6	230	RPAR\$	EQU	>B6)"	
00B7	231	LPAR\$	EQU	>B7	("	
00B	232	CONC\$	EQU	>B8	"&"	CONCATENATE STRINGS
	233	*	EQU	>B9		SPARE
	234	*	EQU	>BA	"OR"	(62)
	235	*	EQU	>BB	"AND"	(62)
	236	*	EQU	>BC		SPARE FOR "XOR" (62)
	237	*	EQU	>BD	"NOT"	(62)
00BE	238	EQUAL\$	EQU	>BE	"="	
00BF	239	LESS\$	EQU	>BF	"<"	
00C0	240	GREAT\$	EQU	>C0	">"	
00C1	241	PLUS\$	EQU	>C1	"+"	
00C2	242	MINUS\$	EQU	>C2	"-"	
00C3	243	MULT\$	EQU	>C3	"*"	
00C4	244	DIVI\$	EQU	>C4	"/"	
00C5	245	CIRCU\$	EQU	>C5	"^"	
	246	*	EQU	>C6		SPARE
00C7	247	STRIN\$	EQU	>C7		QUOTED STRING
00C8	248	UNQST\$	EQU	>C8		UNQUOTED STRING
00C8	249	NUM\$	EQU	UNQST\$		ALSO NUMERICAL STRING
00C9	250	LN\$	EQU	>C9		GROM NUMERIC CONSTANT
	251	*	EQU	>CA		SPARE
00CB	252	ABS\$	EQU	>CB	"ABS"	
00CC	253	ATN\$	EQU	>CC	"ATN"	
00CD	254	COS\$	EQU	>CD	"COS"	
00CE	255	EXP\$\$	EQU	>CE	"EXP"	
00CF	256	INT\$	EQU	>CF	"INT"	
00D0	257	LOG\$	EQU	>D0	"LOG"	
00D1	258	SGN\$\$	EQU	>D1	"SGN"	
00D2	259	SIN\$	EQU	>D2	"SIN"	
00D3	260	SQR\$	EQU	>D3	"SQR"	
00D4	261	TAN\$	EQU	>D4	"TAN"	
00D5	262	LEN\$	EQU	>D5	"LEN"	
00D6	263	CHR\$\$	EQU	>D6	"CHR\$"	
00D7	264	RND\$	EQU	>D7	"RND"	
00D8	265	SEG\$\$	EQU	>D8	"SEG\$"	
00D9	266	POS\$	EQU	>D9	"POS"	
00DA	267	VAL\$	EQU	>DA	"VAL"	
00DB	268	STR\$\$	EQU	>DB	"STR\$"	
	269	*				
	270	*				
	271	*	EQU	>EC	"ALL"	(62)
	272	*	EQU	>ED	"USING"	(62)
	273	*	EQU	>EE	"BEEP"	(62)
	274	*	EQU	>EF	"ERASE"	(62)
	275	*	EQU	>FO	"AT"	(62)
00F1	276	BASE\$	EQU	>F1	"BASE"	
	277	*	EQU	>F2	"VARIABLE"	(62)
	278	*	EQU	>F3	"TEMPORARY"	(62)
	279	*	EQU	>F4	"RELATIVE"	(62)
	280	*	EQU	>F5	"INTERNAL"	(62)
00F6	281	SEQUE\$	EQU	>F6	"SEQUENTIAL"	

```

00F7      282  OUTPU$ EQU  >F7          "OUTPUT"
00FB      283  UPDAT$ EQU  >FB          "UPDATE"
00F9      284  APPEN$ EQU  >F9          "APPEND"
00FA      285  FIXED$ EQU  >FA          "FIXED"
00FB      286  PERMA$ EQU  >FB          "PERMANENT"
00FC      287  TAB$    EQU  >FC          "TAB"
00FD      288  NUMBE$ EQU  >FD          "#"
          289  *      EQU  >FE          GROM LINE POINTER
          290  *      EQU  >FF          SPARE
          291  *****
0002      292  BREAK EQU  >02
          293  *****
          294  *          ASCII CODES FOR EACH CHARACTER
0030      295  ZERO   EQU  >30          0
0039      296  NINE   EQU  >39          9
003C      297  LESS   EQU  >3C          <
003E      298  GREAT  EQU  >3E          >
0041      299  A      EQU  >41          A
0046      300  F      EQU  >46          F
005F      301  UNLN   EQU  >5F
0020      302  SPACE  EQU  >20
007F      303  EDGECH EQU  >1F+OFFSET  SPECIAL EDGE OF SCREEN CHAR.
          304  *****
0001      305  ROUND$ EQU  1          ROUND
0002      306  ROUNU$ EQU  2          ROUND UP
0009      307  FDIV   EQU  9          DIVISION
000A      308  FCOMP  EQU  10         COMPARE
0010      309  CSNUM  EQU  16         STRING TO NUMBER
0012      310  FLTINT EQU  18         FLOATING TO INTEGER
0013      311  SYM    EQU  19         GET SYMBOL TABLE ENTRY
0014      312  SMB     EQU  20         GET SYMBOL VALUE
0015      313  ASSGNV EQU  21         ASSIGN VALUE TO VARIABLE
0017      314  VPUSH  EQU  23         PUSH VALUE ON VALUE STACK
0018      315  VPOP   EQU  24         POP VALUE OFF VALUE STACK
001B      316  PGMCH  EQU  27         GET PROGRAM CHARACTER
          317  *****

```

	319	GROM 2	
	320	ORG >0D00	
4D00 56CD	321	BR SCROLL	
4D02 5120	322	BR LITS05	WAS SCROL
4D04 4DB0	323	BR EXEC	
4D06 56BB	324	BR LINE	WAS CATALG
4D08 5613	325	BR DATAS	WAS REPLAC
4D0A 5645	326	BR ASC	WAS UNSAVE, VPOP
4DOC 4DBF	327	BR EXEC1	
4DOE 4E38	328	BR EXEC6C	RESUME OPERATION AFTER "BREAK"
4D10 4D8A	329	BR RUN	
4D12 515C	330	BR GETSTR	
4D14 55BB	331	BR DELINK	
4D16 56E1	332	BR CONV1	CONVERT WITH WARNING
4D18 51A9	333	BR COMPCT	GARBAGE COLLECTION


```

4D1A 4D2435 335 LINK1 DATA #LINK2, #SOUND, 5, : SOUND:
  D1D 380553
  D20 4F554E
4D23 44
4D24 4D2E35 336 LINK2 DATA #LINK3, #GRAPH, 5, : CLEAR:
4D27 1C0543
4D2A 4C4541
4D2D 52
4D2E 4D3 57 337 LINK3 DATA #LINK4, #COLOR, 5, : COLOR:
4D31 130543
4D34 4F4C4F
4D37 52
4D38 4D4256 338 LINK4 DATA #LINK5, #GCHAR, 5, : GCHAR:
4D3B EF0547
4D3E 434841
4D41 52
4D42 4D4C36 339 LINK5 DATA #LINK6, #HCHAR, 5, : HCHAR:
4D45 0E0548
4D48 434841
4D4B 52
4D4C 4D5636 340 LINK6 DATA #LINK7, #VCHAR, 5, : VCHAR:
4D4F 2A0556
4D52 434841
4D55 52
4D56 4D5F36 341 LINK7 DATA #LINKA, #CHARLY, 4, : CHAR:
4D59 430443
  D5C 484152
  D5F 4D6737 342 LINKA DATA #LINKB, #KEY, 3, : KEY:
4D62 08034B
4D65 4559
4D67 4D7137 343 LINKB DATA #LINKC, #JOYST, 5, : JOYST:
4D6A 48054A
4D6D 4F5953
4D70 54
4D71 000037 344 LINKC DATA #0, #BORDER, 6, : SCREEN:
4D74 BF0653
4D77 435245
4D7A 454E

```

```

345 *
346 * USED BY FLMGR
347 *
348 ERR14
4D7C 06284E 349 ERR5 CALL ERR$$ ERROR
4D7F 2064 350 DATA #MSG7 'BAD VALUE'
351 *
4D81 06284E 352 ERR6 CALL ERR$$ ERROR
4D84 207D 353 DATA #MSG11 'STRING-NUMBER MISMATCH'
354 *
355 * USED BY ERROR ROUTINE IN PSCAN
356 *
4D86 56D4 357 BR SCRD10
358 *
359 * LINE ADDED BY STAN HUME 06/23/80 TO TAKE AWAY
360 * THE DIRECT REFERENCE BY FLMGR TO ERR
4D88 566C 361 BR ERR

```



```

364 *****
365 **      SUBROUTINE TO START TO RUN THE PROGRAM
366 *      RETURN WITH POINTER INTO LINE #BUFFER
367 *      IN @DATA AND LINE NUMBER IN @BUFFY
368 *****
4D8A 9320 369 RUN   DDEC  VARW      SO NOT TO MISS A CHARACTER
4D8C 06282C 370      CALL GETNB      GET A NON-BLANK CHARACTER IN
4D F 6DA3 371      BS    RUN2      END OF LINE
4D91 06283C 372      CALL G TLN      GET THE LINE # IN
4D94 C9202A 373      $IF @VARW .DL. @VARA GOTO RUN4  ILLEGAL STMT
4D97 5671
4D99 06283E 374      CALL SEETWO     FIND THE LINE IN V. RAM
4D9C 5682 375      BR    RUN3      LINE NOT FOUND
4D9E BD342E 376      DST @EXTRAM, @DATA  PROGRAM RUN STARTS HERE
4DA1 4DAA 377      BR    RUN2A     LINE NOT FOUND
4DA3 BD3432 378 RUN2  DST @ENLN, @DATA  DEFAULT TO FIRST LINE
4DA6 A73400 379      DSUB >03, @DATA  POINTER TO LINE #
4DA9 03
4DAA BD44B0 380 RUN2A DST RAM(@DATA), @BUFFY LINE TO START THE EXECUTION
4DAD 34
4DAE 56CD 381      BR    SCROLL     SCROLL UP ONE LINE *****

```

```

383 *****
384 **      SUBROUTINE TO START TO EXECUTE THE PROGRAM
385 *
386 *      DATA:
387 *          @DATA POINTS TO FIRST LINE NUMBER BUFFER
388 *          ENTRY TO EXECUTE
389 *          @BUFFY CONTAINS THE FIRST LINE NUMBER
390 *          OR ZERO IF IMPERATIVE STATEMENT
391 *****
4DB0 8F44 392 EXEC   DCZ  @BUFFY      STATEMENT OR WHOLE PROGRAM?
4DB2 6DCD 393         BS   EXEC2      NO LINE # STATEMENT
4DB4 BD2E34 394         DST  @DATA,@EXTRAM 1ST OF THE LINE # WHERE EXEC. ST
4DB7 952E 395         DINCT @EXTRAM   WHERE LENGTH ADDRESS STORED
4DB9 BD3632 396         DST  @ENLN,@LNBUF
4DBC 065613 397         CALL DATAST
4DBF B28088 398 EXEC1  RB   @FLAG,7      IN 'RUN' MODE
4DC2 7F
4DC3 BE7F03 399         ST   X2,XPT      DISPLAY STARTS AT 1ST COLUMN.
400 *
401 *      TEST FOR END OF PROGRAM FOR CONTINUE
402 *
4DC6 C52E30 403 EXEC1B DCH  @STLN,@EXTRAM
4DC9 4E5B 404         BR   EXEC7      PAST PROGRAM - TERMINATE
4DCB 4DD1 405         BR   EXEC1A
406 *
4DCD BF2C03 407 EXEC2  DST  CRNBUF,@VAR81
4DD0 20
4DD1 BF264D 408 EXEC1A DST  #EXEC20,@RTNG  RETURN FROM EXEC
4DD4 EB
4DD5 BF284E 409         DST  #NUDTB,@NUDTAB  NUD TABLE ADDRESS
4DD8 84
4DD9 8F446D 410         $IF   @BUFFY .DNE. 0 THEN
4DDC EA
4DDD 0403 411         BACK >03      Load backdrop colour
4DDF BEA30F 412         ST   >10,RAM(>30F)  Load first color register
4DE2 10
4DE3 350010 413         MOVE 16 FROM RAM(>30F) TO RAM(>310) Copy to the res
4DE6 A310A3
4DE9 0F
414         $END IF
4DEA 11 415 EXEC1Z EXEC
416 *
4DEB 8A23 417 EXEC20 CASE @ERRCOD+1      WHAT TYPE OF RETURN
4DED 4E5B 418         BR   EXEC7      NORMAL END
4DEF 4E2E 419         BR   EXEC6      BREAKPOINT
4DF1 4E01 420         BR   EXEC5      TRACE
4DF3 565C 421         BR   ERROR$    ERROR
4DF5 5689 422         BR   WARNG$    WARNING
4DF7 5696 423         BR   EXPON
4DF9 54CF 424         BR   UDF      FUNCTION
4DFB 5156 425         BR   GETST9   SYSTEM GET STRING
4DFD 51F2 426         BR   CONCAT   CONCATENATE STRINGS '&'
4DFF 51A3 427         BR   COMPC9   COMPACTIFY STRING SPACE
428 *
429 *

```

```

430 **      'TRACE ON' IS SET ON THIS LINE.
431 *
432 EXEC5
4E01 8620 433 CLR @VARW          CLEAR UPPER ADDRESS BYTE
4E03 BC217F 434 ST XPT, @VARW+1      COLLECT LOWER BYTE XPT
4E06 A32002 435 DADD NLNADD-3, @VARW  MAKE THAT A VALID ADDRESS ON SCREE
4E09 DF
4E0A C72002 436 $IF @VARW .DH. NLNADD+22 THEN ADDRESS MIGHT GO OFF SCREEN
4E0D F 4E17
4E10 0656CD 437 CALL SCROL          SCROLL TO NEXT LINE
4E13 BF2002 438 DST NLNADD, @VARW   AND RE-INITIATE VARW
4E16 E2
439 $END IF
4E17 BEB020 440 ST LESS+OFFSET, RAM(@VARW) OUTPUT OPEN BRACKET ("<")
4E1A 9C
4E1B 9120 441 DINC @VARW          INCREMENT ADDRESS POINTER
4E1D 065645 442 CALL ASC           CONVERT LINE # INTO ASCII CODES.
4E20 BEB020 443 ST GREAT+OFFSET, RAM(@VARW) CLOSE OFF WITH CLOSE BRACKET
4E23 9E
4E24 A72002 444 DSUB NLNADD-4, @VARW  DON'T FORGET TO UPDATE THE XPT
4E27 DE
4E28 BC7F21 445 ST @VARW+1, XPT     <----- WE DO THAT HERE
4E2B 8722 446 DCLR @ERRCOD
4E2D 12 447 DATA >12        RTNB INSTRUCTION
448 *
449 **      BREAKPOINT IS ON THIS LINE.
450 *
451 *****
452 *      CHANGED "GOTO EXEC1B" TO BE "GOTO EXEC1Z" TO ELIMINA
453 *      CHANGING COLOR TABLES ON GROM BASIC SHIFT-C
454 *      TOM FERRIO OCTOBER 2, 1979
455 *****
456 *
457 EXEC6
4E2E 8EB089 458 $IF @GROMFL .NE. 0 GOTO EXEC1Z  IGNORE BREAK IN GRO
4E31 4DEA
4E33 B2B02E 459 RB RAM(@EXTRAM), 7    MUST RESET B.P. SO CONTINUE
4E36 7F
4E37 03 460 SCAN                WORKS.
4E38 BDA3EC 461 EXEC6C DST @EXTRAM, RAM(SAVEPC)  SAVE CONTINUE PC
4E3B 2E
462 EXEC6B
4E3C 8EB089 463 $IF @GROMFL .NE. 0 GOTO EXEC1B  IGNORE BREAK IN GRO
4E3F 4DC6
4E41 0656CD 464 CALL SCROLL
4E44 060036 465 CALL TONE2
4E47 310010 466 MOVE 16 FROM ROM(#MSGBRK) TO RAM(NLNADD)
4E4A A2E220
4E4D E9
4E4E BF2002 467 DST NLNADD+16, @VARW  STARTING LOCATION FOR LINE # D
4E51 F2
4E52 065645 468 CALL ASC           DISPLAY THE LINE #
469 EXEC7C
470 CALL CHRTAB
4E58 052012 471 EXEC6D B MAO
    
```

```

537 *****
538 *****
539 *  FLAGS USED IN RUN MODE:
540 *
541 ** @FLAG  BIT  RESET          SET
542 **          0  INTEGER        *FLOATING-POINT
543 **          1  OPTION BASE = 1 *OPTION BASE = 0
544 **          2
545 **
546 **          3  NON-FUNCTION    *EXECUTING A FUNCTION
547 **          4  'TRACE'        *'UNTRACE'
548 **          5  'PRESCAN' OR 'RUN' *'EDIT'
549 **          6  'UNBREAK'      *'BREAK'
550 **          7  IN 'RUN' MODE  *IN 'PRESCAN' MODE
551 *****
552 *****

```

```

554 *****
555 **      SUBROUTINES TO EVALUATE FUNCTION VALUES
556 *****
4ED1 0657A6 557 NABS  CALL COMB      'ABS(X)'
4ED4 0ECB   558      PARSE ABS#
4ED6 064F79 559      CALL CKSTNM
4ED9 814A   560      DABS @FAC      NUMERIC
4EDB 10     561      CONT
562 *
563 *
564 *
4EDC BF5C00 565 NATN  DST  ATN, @ARG  'ATN'
4EDF 32
4EE0 4F50   566      BR  COMMON'
567 *
568 *
569 *
4EE2 BF5C00 570 NCOS  DST  COS, @ARG  'COS'
4EE5 2C
4EE6 4F50   571      BR  COMMON
572 *
573 *
574 *
4EE8 BF5C00 575 NEXP  DST  EXP, @ARG  'EXP'
4EEB 28
4EEC 4F50   576      BR  COMMON
577 *
578 *
579 *
4EEE 0657A6 580 NINT  CALL COMB      'INT(X)'
4EF1 0ECF   581      PARSE INT#
4EF3 064F79 582      CALL CKSTNM
4EF6 060022 583      CALL GRINT
4EF9 10     584      CONT
585 *
586 *
587 *
4EFA BF5C00 588 NLOG  DST  LOG, @ARG  'LOG'
4EFD 2A
4EFE 4F50   589      BR  COMMON
590 *
591 *
592 *
4F00 BE4A3F 593 NRND  ST   >3F, @FAC  DECIMAL POINT
4F03 BE104B 594      ST   FAC+1, @VAR5 'RND'
595 *
4F06 0263   596 RND0  RAND  99      GET 1 DIGIT
4F08 8E78   597      CZ   @RANDOM    0?
4FOA 4F16   598      BR   RND2      NO
4F0C 924A   599      DEC  @FAC      NORMALIZE IT
4FOE 8E4A   600      CZ   @FAC      0?
4F10 6F23   601      BS   RND3      YES
4F12 4F06   602      BR   RND0      NO
603 *
4F14 0263   604 RND1  RAND  99
    
```

```

- 4F16 BC9010    605 RND2   ST   @RANDOM, *VAR5 PUT IT ON VALUE STACK.
    4F19 7B
    4F1A D61051   606           CEQ   >51, @VAR5    7 DIGITS?
    4F1D 6F25     607           BS    RND4          YES
    4F1F 9010     608           INC   @VAR5        GET ANOTHER DIGIT.
    4F21 4F14     609           BR    RND1
    610 *
    4F23 864B     611 RND3   CLR   @FAC+1      RANDOM VALUE 0
    4F25 10       612 RND4   CONT
    613 *
    614 *
    615 *
    4F26 0657A6   616 NSGN   CALL COMB        'SGN(X)'
    4F29 0ED1     617           PARSE SGN##
    4F2B 064F79   618           CALL CKSTNM
    4F2E 8F4A     619           DCZ   @FAC        ZERO ?
    4F30 6F3F     620           BS    SGN2        YES, LEAVE AS IS
    4F32 DA4A80   621           TBR   @FAC, 7    TEST POSITIVE OR NEGATIVE
    4F35 310008   622           MOVE  8 FROM ROM(#FLT1) TO @FAC WILL BE + OR -1
    4F38 4A50C0   623 *
    624 *           MOVE DOES NOT AFFECT STATUS
    4F3B 6F3F     624           BS    SGN2        BRANCH IF POSITIVE (+1)
    4F3D 834A     625           DNEG  @FAC        -1
    4F3F 10       626 SGN2   CONT
    627 *
    628 *
    629 *
    4F40 BF5C00   630 NSIN   DST   SIN, @ARG   'SIN'
    4F43 2E
    4F44 4F50     631           BR    COMMON
    632 *
    633 *
    634 *
    4F46 BF5C00   635 NSQR   DST   SQR, @ARG   'SQR'
    4F49 26
    4F4A 4F50     636           BR    COMMON
    637 *
    638 *
    639 *
    4F4C BF5C00   640 NTAN   DST   TAN, @ARG   'TAN'
    4F4F 30
    641 *
    642 COMMON
    4F50 064F7F   643           CALL STKCHK
    4F53 0657A6   644           CALL COMB        CHECK FOR '('
    645 *
    4F56 9473     646           INCT  @SUBSTK
    4F58 BF9073   647           DST   #CA1, *SUBSTK WHERE TO RETURN TO AFTER FUNC. CA
    4F5B 4F6B     648 *
    649 *
    4F5D 9473     649           INCT  @SUBSTK
    4F5F BD9073   650           DST   @ARG, *SUBSTK WHICH FUNCTION TO CALL
    4F62 5C
    651 *
    4F63 0EFF     652           PARSE >FF
    
```



```

- 1F65 064F79 653          CALL CKSTNM
   F68 8654 654          CLR @FAC+10          ASSUME NO ERROR OR WARNING
4F6A 00 655          RTN
   656 *
4F6B 8E54 657 CA1      CZ @FAC+10          ANY WARNING OR ERROR?
4F6D 6FA7 658          BS CA3          NO
4F6F C65401 659          CH 1,@FAC+10        OVFL OR BAD ARG?
4F72 56B5 660          BR CA2          OVERFLOW
4F74 06284E 661 ILLARG CALL ERR$$          BAD ARGUMENT
4F77 2094 662          DATA #MSG12          '* BAD ARGUMENT TO FUNCTIONS'
   663 *
   664 *
4F79 D64C65 665 CKSTNM $IF @FAC+2 .EQ. >65 GOTO ERR6
4F7C 6DB1
4F7E 00 666          RTN
   667 *
   668 *          CHECK STACKS FOR ENOUGH ROOM TO CALL MONITOR
   669 *
4F7F CA73B2 670 STKCHK CH END-12,@SUBSTK CHECK SUBROUTINE STACK
4F82 767D 671          BS ERR3          '* MEMORY FULL'
4F84 BD5E6E 672          DST @VSPTR,@ARG+2 VALUE STACK POINTER
4F87 A35E00 673          DADD 40,@ARG+2          POINTER TO LAST BYTE ON VALUE STAC
4F8A 28
4F8B C95E1A 674          $IF @ARG+2 .DL. @STREND GOTO STKCH2
4F8E 4F98
4F90 0651A9 675          CALL COMPCT
   F93 C95E1A 676          $IF @ARG+2 .DHE. @STREND GOTO ERR3
   F96 767D
4F98 00 677 STKCH2 RTN

```

```

679 *****
680 **      SUBROUTINE FOR '('
681 *****
682 NLPR
4F99 D642B6 683      CEQ  RPAR$, @CHAT
4F9C 7671   684      BS   ERR1
4F9E 0EB7   685      PARS LPAR$      '('
4FA0 D642B6 686      CEQ  RPAR$, @CHAT
4FA3 5671   687      BR   ERR1
4FA5 0F1B   688      XML  PGMCH
4FA7 10     689 CA3   CONT
690 *
691 *
692 *****
693 **      SUBROUTINE FOR UNARY MINUS
694 *****
695 *
696 *      NUD FOR MINUS (UNARY MINUS)
697 *
698 NMINUS
4FAB 0EC2   699      PARSE MINUS$      '-'
4FAA 834A   700      DNEG @FAC
4FAC C64C63 701 NMIN10 CH  >63, @FAC+2      MUST HAVE NUMERIC OPERATOR
4FAF 7671   702      BS   ERR1
4FB1 10     703      CONT
704 *
705 *
706 *
707 *****
708 *      NUD FOR PLUS (UNARY PLUS)
709 *****
710 NPLUS
4FB2 0EC1   711      PARSE PLUS$      '+'
4FB4 4FAC   712      BR   NMIN10
713 *
    
```



```

- 4FEC A75C00 762 NFOR1B DSUB 8,@ARG          SKIP 8 BYTE STACK ENTRY
4FEF 08
4FF0 4FD4 763          BR NFOR1A          LOOP
764 ***
765 **      FOUND MATCHING LOOP VARIABLE.
766 **      MOVE STACK DOWN 24 BYTES.
767 *
4FF2 BD5E6E 768 NFOR1C DST @VSPTR,@ARG+2        COPY STACK POINTER
4FF5 A55E5C 769          DSUB @ARG,@ARG+2        CALC. NUMBER OF BYTES TO M V
4FF8 7003 770          BS NFOR1D          0 BYTES, SKIP MOVE.
4FFA 345EEF 771          MOVE @ARG+2 FROM RAM(8(ARG)) TO RAM(-16(ARG))
4FFD FFF05C
5000 E0085C
5003 A76E00 772 NFOR1D DSUB 24,@VSPTR          ADJUST TOP OF STACK
5006 18
773 NFOR1E
774 *
775 **      NOW PUT NEW FOR ENTRY ON STACK
776 *
5007 0F17 777          XML VPUSH          RESERVE SPACE FOR LIMIT
5009 0F17 778          XML VPUSH          RESERVE SPACE FOR STEP
500B 0F17 779          XML VPUSH          PUSH SYMBOL I.D. ENTRY
500D 0EB1 780          PARSE TO$          PARSE THE INITIAL VALUE
500F 0F17 781          XML VPUSH          PUSH THE LIMIT ABOVE THE ENT
5011 D642B1 782          $IF @CHAT .NE. TO$ GOTO ERR1
5014 5671
5016 0F1B 783          XML PGMCH
5018 0EB2 784          PARSE STEP$          GET THE LIMIT
501A C64C63 785          $IF @FAC+2 .H. >63 GOTO ERR6
501D 6DB1
501F A76E00 786          DSUB 32,@VSPTR
5022 20
5023 0F17 787          XML VPUSH          PUSH THE LIMIT
5025 8E4270 788          $IF @CHAT .NE. 0 THEN
5028 45
5029 D642B2 789          $IF @CHAT .NE. STEP$ GOTO ERR1
502C 5671
502E A36E00 790          DADD 24,@VSPTR          CORRECT STACK PTR
5031 18
5032 0F1B 791          XML PGMCH
5034 0E00 792          PARSE 00          GET THE INCREMENT
5036 A76E00 793          DSUB 24,@VSPTR          GET STACK TO NEEDED PLACE
5039 18
503A 8F4A6D 794          $IF @FAC .DEQ. 0 GOTO ERR5  CAN'T HAVE ZERO IN
503D 7C
503E C64C63 795          $IF @FAC+2 .H. >63 GOTO ERR6 CAN'T HAVE STRING
5041 6DB1
5043 504B 796          $SELSE
5045 310008 797          MOVE 8 FROM ROM(#FLT1) TO @FAC
5048 4A50C0
798          $SEND IF
504B 0F17 799          XML VPUSH          PUSH THE STEP
504D A36E00 800          DADD 16,@VSPTR          GET TO INITIAL VALUE
5050 10
5051 0F1B 801          XML VPOP          GET INITIAL VALUE BACK

```

```

5053 0F15      802      XML  ASSGNV          ASSIGN THE INITIAL VALUE
   055 A36E00  803      DADD 8,@VSPTR      RESTORE TO TOP OF ENTRY
5058 08
                804      *
                805      *      NOW CHECK TO SEE IF EXECUTE THE LOOP AT ALL
                806      *
5059 BD00E0    807      DST  RAM(4(VSPTR)),@VARO  PREPARE TO GET RESULT
505C 046E
505E 350008    808      MOV   FROM RAM(@VARO) TO @ARG      GET RESULT
5061 5CB000
5064 350008    809      MOVE  8 FROM RAM(-16(VSPTR)) TO @FAC  GET LIMIT
5067 4AEFFF
506A F06E
506C 0F0A      810      FLTPT FCOMP          COMPARE THEM
506E 707B      811      BS   NFOR03
5070 DAEFFF    812      TBR  RAM(-8(VSPTR)),7  CHECK NEGATIVE
5073 F86E80
5076 507C      813      BR   NFOR05          IF A DECREMENT
5078 0A        814      GT
5079 707F      815      BS   NFOR07
507B 10        816      NFOR03 CONT      RESULT IS W/IN LIMIT
                817      *
507C 0A        818      NFOR05 GT
507D 707B      819      BS   NFOR03          RESULT IS W/IN LIMIT
                820      *****
507F BE0001    821      NFOR07 ST   1,@VARO
   082 BD022E    822      DST  @EXTRAM,@MNUM
   085 BD0430    823      DST  @STLN,@VARY
5088 9504      824      DINCT @VARY
508A D52E04    825      NFOR09 $IF @EXTRAM .EQ. @VARY THEN      END OF PROGRAM-E
508D 5094
508F BD2E02    826      DST  @MNUM,@EXTRAM
5092 566C      827      BR   ERR
                828      $SEND IF
5094 062836    829      CALL SEARCH
5097 D6428C    830      $IF @CHAT .EQ. FOR$ THEN      LOOK FOR
509A 50A0
509C 9000      831      INC  @VARO          MATCHING FOR
509E 50A9      832      $ELSE
50A0 D64296    833      $IF @CHAT .EQ. NEXT$ THEN
50A3 50A9
50A5 9200      834      DEC  @VARO
50A7 70AB      835      BS   NFOR10
                836      $SEND IF
                837      $SEND IF
50A9 508A      838      BR  NFOR09
50AB 0F1B      839      NFOR10 XML  PGMCH          PICK UP NAME TO COMPARE
50AD 8E4276    840      $IF @CHAT .EQ. 0 GOTD ERR1      MUST HAVE NAME
50B0 71
50B1 0F13      841      XML  SYM          GET SYMBOL TABLE ENTRY
50B3 D54AB0    842      $IF @FAC .DNE. RAM(@VSPTR) GOTD ERR  MUST BE SAME A
50B6 6E566C
   0B9 A76E00    843      DSUB  24,@VSPTR      THROW AWAY THE ENTRY
   JBC 18
50BD 8642      844      CLR  @CHAT

```

```
50BF 10      845      CONT
              846      *
50C0 400100  847  FLT1  DATA >40, 1, 0, 0, 0, 0, 0
50C3 000000
50C6 0000
```

```

849 *****
850 *      SUBROUTINE FOR 'RANDOMIZE'
851 *****
50C8 BE42 852 NRNDMZ CZ  @CHAT      'RANDOMIZE', SEED PROVIDED?
50CA 50D1 853          BR  RNDMZ1      YES
50CC BC80C1 854          ST  @TIMER, @C1  NO, USE VALUE IN @TIMER AS NEW SEED
50CF 79
50D0 10      855          CONT          CONTINUE PARSE
                    856
50D1 0E00    857 RNDMZ1 PARSE 0
50D3 064F79 858          CALL CKSTNM      STRING OR NUMERIC?
50D6 BD80C0 859          DST  @FAC, @CO    NEW SEED
50D9 4A
50DA 10      860          CONT          CONTINUE PARSE
    
```



```

894 *****
895 *           THE FOLLOWING SEVERAL PAGES CONTAIN THE
896 *           EXTENDED STRING PACKAGE
897 * THE ROUTINES ARE:
898 *   LITSTR - Move a string literal from the
899 *           program to the string space
900 *   GETSTR - Get space for a string in the string
901 *           space
902 *   COMPCT - Garbage collection routine
903 *   COPYST - COPY STRING(OPTIMAL COPY)
904 *   INTARG - CH CKS THAT AN ARGUMENT IS A NUMERIC
905 *           and converts it from floating point
906 *           to an integer
907 *   PUSSTR - Checks that an argument is a string
908 *           and pushes it on the stack fixing up
909 *           the back pointer if it is a temporary
910 *   CONCAT - Concatenates 2 strings together
911 *   SEG$   - Segments a string
912 *   LEN    - Puts the length of a string in the FAC
913 *   CHR$   - Converts an integer into its ASCII
914 *           character
915 *   STR$   - Converts a number into its string
916 *           equivalent
917 *   VAL    - Converts a string into its numeric
918 *           equivalent
919 *   POS    - Gives the position of one string within
920 *           another
921 *
922 *           AN ENTRY IN THE FAC LOOKS LIKE:
923 * +-----+-----+-----+-----+-----+-----+
924 * |addr of ptr| >65 | GO |addr of string|length of string|
925 * +-----+-----+-----+-----+-----+-----+
926 * ^         ^         ^         ^         ^         ^
927 * FAC      FAC+2 FAC+3 FAC+4           FAC+6           FAC+8
928 *
929 *****
930 *
931 *   SUBROUTINE FOR 'STRCON' (QUOTED STRING CONSTANT)
932 *****
5111 BD662C 933 NSTRCN DST @VAR81,@TEMP5      ADDR OF STRING
5114 06511D 934       CALL LITSTR
5117 A12C50 935       DA @FAC+6,@VAR81          SKIP OVER STRING
511A 0F13   936       XML PGMCH                GET THE NEXT CHARACTER
511C 10     937       CONT
938 *
939 LITSTR
511D BC5142 940       ST @CHAT,@FAC+7           SAVE LENGTH OF STRING
5120 8650   941 LITS05 CLR @FAC+6
5122 BDOC50 942       DST @FAC+6,@BYTE          LENGTH FOR GETSTR
5125 06515C 943       CALL GETSTR              ALLOCATE STRING SPACE
5128 BC5280 944       ST @GROMFL,@FAC+8       COPY GROM FLAG FOR LATER
512B 89
512C BF4A00 945 LITS08 DST SREF,@FAC          SAVE ADDR OF STRING PTR
512F 1C
5130 BD4E1C 946       DST @SREF,@FAC+4       SAVE ADDR OF STRING

```

```

947 *
948 *   NOTE: THIS CAUSES EXTRA LEVEL OF INDIRECT
949 *   CAN EASILY CHECK FOR TEMPORARY STRINGS NOW.
950 *
5133 BF4C65 951       DST  >6500,@FAC+2       INDICATES A STRING CONSTANT.
5136 00
952 *****COPY STRING INTO STRING SPACE
5137 8F0C 953 LITS09 DCZ  @BYTE           NULL STRING?
5139 714E 954       BS  LITS10           YEP-NOTHING TO DO
513B 8E5251 955       *IF @FAC+8 .EQ. 0 THEN  SAVED GROM FLAG OR CLEARED
513E 47
513F 340CB0 956       MOVE @BYTE FROM RAM(@TEMP5) TO RAM(@SREF)
5142 1CB066
5145 514E 957       $SELSE
5147 320CB0 958       MOVE @BYTE FROM ROM(@TEMP5) TO RAM(@SREF)
514A 1C0000
514D 66
959       $SEND IF
514E 00 960 LITS10 RTN
961 *
514F 06515C 962 LITS06 CALL GETSTR           ALLOCATE STRING SPACE
5152 8652 963       CLR  @FAC+8           SET FLAG TO VDP
5154 512C 964       BR   LITS08           JUMP INTO CODE

```

```

966 *
967 *****
968 *
969 *   GETSTR - checks to see if there is enough
970 *   space in the string area to allocate
971 *   a string.  if there is it allocates it.
972 *   IF THERE IS NOT IT DOES A GARBAGE
973 *   collection and once again checks to see
974 *   if there is enough room.  If so it
975 *   allocates it,  if not it issues a
976 *   * MEMORY FULL  message.
977 *
978 *   INPUT: #OF BYTES NEEDED IN @BYTE
979 *   OUTPUT: PTR TO NEW STRING IN @SREF
980 *           BOTH LENGTH BYTES IN PLACE & ZEROED BKPTR
981 *           @STREND POINTS 1ST FREE BYTE(NEW)
982 *   USES:  TEMP1 AND TEMP2 AS TEMPORARIES
983 *   Note:  See comment in COMPCT.
984 *
985 *   Note:  COMPCT allows a buffer zone of 8 stack entries
986 *   above what is there when COMPCT is called.
987 *   This should allow enough space to avoid a
988 *   collision between the string space and the
989 *   stack.  If garbage begins to appear in the str
990 *   space that can't be accounted for, the buffer
991 *   zone will need to be increased.
992 *
993 *****
994 *   ENTRY POINT FOR ASSEMBLY LANGUAGE
5156 06515C 995 GETST9 CALL GETSTR
5159 8623 996 CLR @ERRCOD+1
515B 12 997 DATA >12 RETURN TO ASSEMBLY LANGUAGE
998 *
999 GETSTR
515C A30C00 1000 DADD 4,@BYTE ADJUST FOR BACKPTR & 2 LENGTHS
515F 04
5160 BD561A 1001 DST @STREND,@TEMP1 CHECK IF ENOUGH ROOM
5163 A5560C 1002 DSUB @BYTE,@TEMP1 BY ADVANCING THE FREE PTR
5166 BD586E 1003 DST @VSPTR,@TEMP2 GET VALUE STACK PTR
5169 A35800 1004 DADD 64,@TEMP2 ALLOW BUFFER ZONE
516C 40
516D C55658 1005 DCH @TEMP2,@TEMP1 ENOUGH SPACE?
5170 7187 1006 BS GETS18 YES-ALL IS WELL
5172 0651A9 1007 CALL COMPCT NO-COMPACTIFY
5175 BD586E 1008 DST @VSPTR,@TEMP2 GET VALUE STACK POINTER
5178 A35800 1009 DADD 64,@TEMP2 ALLOW BUFFER ZONE
517B 40
517C BD561A 1010 DST @STREND,@TEMP1 GET NEW FREE PTR
517F A5560C 1011 DSUB @BYTE,@TEMP1 ADVANCE IT
5182 C55658 1012 DCH @TEMP2,@TEMP1 ENOUGH SPACE NOW?
5185 567D 1013 BR ERR3 NO *MEMORY FULL
5187 A70C00 1014 GETS18 DSUB 4,@BYTE EXACT # OF BYTES NEEDED
 SA 04
518B BC001A 1015 ST @BYTE+1,RAM(@STREND) STORE ENTRY LENGTH(-4)
518E 0D

```

518F	A51A0C	1016	DSUB	@BYTE,@STREND	PT AT FIRST BYTE OF STRING
5192	BD1C1A	1017	DST	@STREND,@SREF	POINT SREF AT THE STRING
5195	A71A00	1018	DSUB	4,@STREND	PT AT FIRST FREE BYTE
5198	04				
5199	87E001	1019	DCLR	RAM(1(STREND))	ZERO THE BACKPTR
519C	1A				
519D	BCE003	1020	ST	@BYTE+1, RAM(3(STREND))	PUT IN STRING LENGTH
51A0	1A0D				
51A2	00	1021	RTN		ALL DONE

```

1023 *
1024 *****
1025 *
1026 *      COMPCT - IS THE GARBAGE COLLECTION ROUTINE.  IT
1027 *      CAN BE INVOKED BY GETSTR OR MEMCHK.  IT
1028 *      COPIES ALL USED STRINGS TO THE TOP OF THE
1029 *      STRING SPACE SUPPRESSING OUT ALL OF THE
1030 *      UNUS D STRINGS.
1031 *
1032 *      INPUT: NONE
1033 *      OUTPUT: UPDATED @STRSP AND @STREND
1034 *      USES:
1035 *          BKPTR: EQUATED TO FAC+8      >52
1036 *          COPYTO: EQUATED TO FAC+10   >54
1037 *          TEMP1: EQUATED TO FAC+12    >56
1038 *          TEMP2: EQUATED TO FAC+14    >58
1039 *          TEMP3: EQUATED TO FAC+16    >5A
1040 *          TEMP4: EQUATED TO ARG+8     >64
1041 *          TEMP5: EQUATED TO ARG+10    >66
1042 *          TEMP6: EQUATED TO ARG+12    >68
1043 *=====
1044 *>>> NOTE: THESE ARE USED TO AVOID ANY POSSIBLE   <<<
1045 *>>>       variable conflicts because COMPCT and   <<<
1046 *>>>       COPYST(CALLED BY COMPCT) CAN BE CALLED  <<<
1047 *>>>       DURING PRESCAN AS WELL AS DURING EXECUTION<<<
1048 *=====
1049 *****
51A3 8623 1050 COMPCT CLR @ERRCOD+1      ENTRY FOR 9900
51A5 0651A9 1051      CALL COMPCT      DO THE GARBAGE COLLECTION
51A8 12 1052      DATA >12      RETURN
1053 COMPCT
51A9 BD5440 1054      DST @SYMPTR,@COPYTO  GET COPY-TO ADDRESS
51AC BD5218 1055      DST @STRSP,@BKPTR   GET BEGINNING OF STRING SPACE
51AF BD1840 1056      DST @SYMPTR,@STRSP  SET NEW STRING SPACE PTR
51B2 9152 1057      DINC @BKPTR     POOR WAY TO DO IT, BUT HOW ELSE
51B4 9352 1058 COMPCT DDEC @BKPTR  POINT AT LENGTH OF ENTRY
51B6 8656 1059      CLR @TEMP1
51BB BC57B0 1060      ST RAM(@BKPTR),@TEMP1+1  SAVE LENGTH JUST IN CASE
51BB 52
1061 *
51BC C91A52 1062      DCHE @BKPTR,@STREND  WE NEED TO MOVE THIS ENTRY
51BF 51C5 1063      BR COMPCT5        ARE WE FINISHED?
51C1 BD1A54 1064      DST @COPYTO,@STREND  NOPE-TOO BAD
51C4 00 1065      RTN              SET END OF FREE SPACE
51C5 A55256 1066 COMPCT5 DSUB @TEMP1,@BKPTR  POINT AT THE STRING
51C8 A75200 1067      DSUB 3,@BKPTR        POINT AT THE BACK POINTER
51CB 03
51CC 8FB052 1068      DCZ RAM(@BKPTR)     GARBAGE?
51CF 71B4 1069      BS COMPCT3        YES-SKIP IT
1070 *
1071 *      WE NOW HAVE AN ENTRY TO BE COPIED
1072 *      PERTINENT VARIABLES AT THIS POINT:
1073 *      COPYTO-IS WHERE THE ENTRY WILL END
1074 *      TEMP1- # OF BYTES TO BE MOVED(DOES NOT
1075 *      INCLUDE LENGTHS AND BACKPTR)

```

```
1076 *          BKPTR-TELLS WHERE TO MOVE FROM(PTS AT BKPTR)
1077 *          IN GENERAL : MOVE @TEMP1 BYTES FROM RAM(@BKPTR TO
1078 *          RAM(@COPYTO-@TEMP1)
1079 *
51D1 065423 1080          CALL COPYST          DO THE COPY
51D4 A35400 1081          DADD 4,@COPYTO          POINT AT STRING
51D7 04
51D8 BD5 EF 1082          DST RAM(-3(COPYTO)),@TEMP2  PICK UP BACK POINTER
51DB FFFD54
51DE BDB058 1083          DST @COPYTO, RAM(@TEMP2)  ADJUST FORWARD POINTER
51E1 54
51E2 A75400 1084          DSUB 4,@COPYTO          POINT BACK AT FREE SPACE
51E5 04
51E6 51B4 1085          BR COMPO3          CONTINUE ON(JUMP ALWAYS)
1086 *
```

```

1088 *
1089 *****
1090 *
1091 *      PUSSTR - Insures that the entry in the FAC
1092 *              IS A STRING AND PUSHES IT ONTO THE STACK,
1093 *              fixing up the back pointer if the string
1094 *              is a temp.
1095 *
1096 *****
1097 *
109      PUSSTR
51E8 D64C65 1099      $IF @FAC+2 .NE. >65 GOTO ERR6
51EB 4D81
51ED 0F17      1100      XML VPUSH          PUSH THE ARGUMENT
51EF 0F1B      1101      XML PGMCH         GET NEXT CHARACTER
51F1 00        1102      RTN

```



```

1162 *****
1163 *
1164 *      SEG$(A$,X,Y) - EXTRACTS THE DESIGNATED STRING FROM
1165 *      A$.  X specifies the character position within
1166 *      A$ at which the extraction begins.  Y specifies
1167 *      the length of the string to be extracted.  If
1168 *      X or Y is negative an error occurs.  If X=0 an
1169 *      error occurs.  If Y=0 or X > length of A$ then
1170 *      the null string is returned.  If the remaining
1171 *      length in A$ starting at the position specified
1172 *      by X is less than the length specified by Y, the
1173 *      remainder of A$ starting at position X is
1174 *      returned.
1175 *      INPUT - Control is turned over to SEG$ from PARSE.
1176 *      THE ONLY REQUIREMENT IS THAT A SEG$ WAS ENCODED
1177 *      OUTPUT - The Floating Point Accumulator is set up
1178 *      with the header for the segmented string.
1179 *      USES - TEMP1(Others in calls to GETSTR,LITS08)
1180 *

```

```

1181 *****
1182 *

```

524A	0657A6	1183	SEG#01 CALL COMB	LEFT PAREN?
524D	0F1B	1184	XML PGMCH	GET NEXT TOKEN
524F	0EB3	1185	PARSE COMMA\$	GET SOURCE STRING
5251	D642B3	1186	CEQ COMMA\$, @CHAT	END ON A COMMA?
5254	5671	1187	BR ERR1	NOPE-SYNTAX ERROR
5256	0651E8	1188	CALL PUSSTR	PUSH THE STRING AND GET NEXT
5259	0EB3	1189	PARSE COMMA\$	GET POSITION W/IN SOURCE
525B	D642B3	1190	CEQ COMMA\$, @CHAT	END ON A COMMA?
525E	5671	1191	BR ERR1	* SYNTAX ERROR
5260	065740	1192	CALL INTARG	CHECK & CONVERT ARG TO INTE
5263	8F4A	1193	DCZ @FAC	ARG=0?
5265	6D7C	1194	BS ERR5	* VALUE OUT OF RANGE
5267	0F17	1195	XML VPUSH	PUSH THE ARG
5269	0F1B	1196	XML PGMCH	GET NEXT TOKEN
526B	0EB6	1197	PARSE RPAR\$	GET EXTRACTION LENGTH
526D	D642B6	1198	CEQ RPAR\$, @CHAT	END ON A RPAR?
5270	5671	1199	BR ERR1	* SYNTAX ERROR
5272	065740	1200	CALL INTARG	CHECK & CONVERT ARG TO INTE
5275	BD5C4A	1201	DST @FAC, @ARG	MOVE EXTRACTION LENGTH
5278	0F1B	1202	XML VPOP	GET POSITION BACK
527A	BD5E4A	1203	DST @FAC, @ARG+2	MOVE POSITION
527D	0F1B	1204	XML VPOP	RETRIEVE SOURCE STRING
527F	BD565E	1205	DST @ARG+2, @TEMP1	GET POSITION W/IN STRING
5282	C55650	1206	DCH @FAC+6, @TEMP1	POSITION > LENGTH?
5285	72BA	1207	BS SEG#08	YES-EXTRACT NULL
5287	A1565C	1208	DADD @ARG, @TEMP1	COMPUTE END OF SUBSTRING
528A	A55650	1209	DSUB @FAC+6, @TEMP1	COMPUTE LENGTH BEYOND END
528D	9356	1210	DDEC @TEMP1	STRING
528F	D35600	1211	DCGE 0, @TEMP1	
5292	00			
5293	529D	1212	BR SEG#06	FINE IF SUBSTRING IS SHORT
5295	BD5C50	1213	DST @FAC+6, @ARG	ELSE, TRUNCATE LENGTH OF SU
5298	A55C5E	1214	DSUB @ARG+2, @ARG	SUBT PGS FROM SOURCE LENGTH
529B	915C	1215	DINC @ARG	INC TO INCLUDE LAST CHAR


```

1236 *****
1237 *
1238 *       LEN(A$) - Calculate the length of a string and
1239 *             leave the result in the FAC.
1240 *       CONTROL - Turned over to NLEN from the parser
1241 *       US S - No temporaries.
1242 *
1243 *****
1244 *
52BE 0657A6 1245 LENO1  CALL COMB          'LEN(X$)' CHECK FOR '('
52C1 0EFF   1246          PARSE >FF          Get tge string characters
52C3 D64C65 1247          $IF @FAC+2 .NE. >65 GOTO ERR6  If not string value
52C6 4DB1
52C8 BC5C51 1248          ST   @FAC+7,@ARG          LENGTH
52CB 865D   1249 LENO2  CLR   @ARG+1          Second byte 0 for proper stor.
52CD 310008 1250          MOVE B FROM RQM(#FLT1) TO @FAC
52D0 4A50C0
52D3 C65C63 1251          $IF @ARG .H. 99 THEN      Overflow and compute for proper
52D6 52E0
1252          $ range between 100 and 9999
52DB C05D5C 1253          EX   @ARG,@ARG+1          Prepare for divide
52DB AE5C64 1254          DIV  100,@ARG          Get result in ARG, REM. in ARG+1
52DE 904A   1255          INC  @FAC          Update exponent
1256          $END IF          And continue normal
52E0 BD4B5C 1257          DST  @ARG,@FAC+1
52E3 8E4B52 1258          $IF @FAC+1 .EQ. 0 THEN
52E6 E9
52E7 864A   1259          CLR @FAC
1260          $END IF
52E9 10     1261          CONT

```

```

1263 *****
1264 *
1265 *     CHR$(X) - Takes integer value X and converts
1266 *           the number into the ASCII representation for th
1267 *           number.
1268 *     CONTROL - Turned over to NCHR by the parser.
1269 *     OUPUT - FAC is set up with the string entry
1270 *     USES - Uses temporaries when invoking LITS06(LITSTR)
1271 *
1272 *****
1273 *
52EA 0657A6 1274 CHR#01 CALL COMB           'CHR#' CHECK FOR '('
52ED 0EFF   1275     PARSE >FF           GET THE VALUE
52EF 065740 1276     CALL INTARG          CONVERT INTO INTEGER
52F2 BF0C00 1277     DST 1,@BYTE         CREATE A LENGTH 1 STRING
52F5 01
52F6 8CA3DD 1278     ST @FAC+1,RAM(ONECHR) MOVE THE VALUE TO VDP(FOR LI
52F9 4B
52FA BF6603 1279     DST ONECHR,@TEMP5   ADDRESS OF CHARACTER.
52FD DD
52FE 06514F 1280     CALL LITS06          CREATE STRING AND SET UP FAC
5301 BF5000 1281     DST 1,@FAC+6       LENGTH OF STRING
5304 01
5305 10       1282     CONT
1283 *
1284 *****
1285 *
1286 *     ASC(A$) - Takes the numeric value of the first
1287 *           character in A$.
1288 *
1289 *****
1290 *
5306 0657A6 1291 ASC01 CALL COMB           'ASC' CHECK FOR "("
5309 0EFF   1292     PARSE >FF           GET THE VALUE
530B D64C65 1293     $IF @FAC+2 .NE. >65 GOTO ERR6
530E 4D81
5310 8E516F 1294     $IF @FAC+7 .EQ. 0 GOTO ILLARG
5313 74
5314 BC5C80 1295     ST RAM(@FAC+4),@ARG   GET THE FIRST CHARACTER
5317 4E
5318 52CB   1296     BR LENO2          USE COMMON CODE
1297 *     Jump always

```

```

1299 *
1300 *****
1301 *
1302 *     STR$(X) - Takes as its input an integer X and
1303 *             converts it to its string representation.
1304 *             e.g.   3.1415 -> "3.1415"
1305 *     CONTROL - Turned over to STR$ by the parser
1306 *     USES - The usual temporaries used by string functio
1307 *            when it calls LITSO6. Uses the Roll-out
1308 *            AREA FOR A TEMPORARY STORAGE AREA WHEN
1309 *            allocating the result string.
1310 *     OUTPUT - FAC is set up in the usual manner for a
1311 *            string.
1312 *****
1313 *
1314 STR$01
531A 0657A6 1315     CALL COMB           Left paren?
531D 0EFF   1316     PARSE >FF         Get the numeric
531F CA4C64 1317     CHE >64,@FAC+2     Get a numeric?
5322 6DB1   1318     BS  ERR6          * STRING-NUMBER MISMATCH
5324 8655   1319     CLR @FAC+11       Select basic floating type
5326 060014 1320     CALL CNS          CONVERT THE NUMBER TO STRIN
5329 D69055 1321     $IF *FAC+11 .EQ. SPACE THEN If leading space
532C 205333
532F 9055   1322             INC @FAC+11     Suppress it out
5331 9256   1323             DEC @FAC+12     Shorten the length
                    1324     $END IF
5333 860C   1325     CLR @BYTE         Prepare for 2-byte value
5335 BC0D56 1326     ST @FAC+12,@BYTE+1 Get length of string
5338 340CA3 1327     MOVE @BYTE FROM *FAC+11 TO RAM(VROA$) Put the
533B C09055
                    1328 *             string in VDP
533E BF6603 1329     DST VROA$,@TEMP5 Copy-from addr(For LITSTR).
5341 C0
5342 06514F 1330     CALL LITSO6       Allocate and set up FAC
5345 BD500C 1331     DST @BYTE,@FAC+6 Put in the length
5348 10     1332     CONT
1333 *
1334 *****
1335 *
1336 *     VAL(A$) - Takes as its input a string, A$, and
1337 *             converts the string into a number if the strin
1338 *             is a valid representation of a number.
1339 *             e.g. - "3.1415" -> 3.1415
1340 *     VAL suppresses leading and trailing blanks fro
1341 *             the source string.
1342 *     VAL is effectively the inverse of STR$.
1343 *     CONTROL - from the parser
1344 *     OUTPUT - FAC CONTAINS THE FLOATION POINT NUMBER
1345 *
1346 *****
1347 *
5349 0657A6 1348 VAL01 CALL COMB           Left paren?
534C 0EFF   1349     PARSE >FF         Get the string
534E D64C65 1350     CEQ >65,@FAC+2     Get string back?

```

5351	4D81	1351	BR	ERR6	No - + STRING-NUMERIC MISMATCH
5353	8E516F	1352	\$IF	@FAC+7 .EQ. 0	GOTO ILLARG Can't have null string
5356	74				
5357	BD664E	1353	DST	@FAC+4,@TEMP5	Ptr to string
535A	A16650	1354	DADD	@FAC+6,@TEMP5	Ptr to trailing length byte
535D	9366	1355	DDEC	@TEMP5	Ptr to last byte of string
535F	BD0C50	1356	DST	@FAC+6,@BYTE	COPY STRING LENGTH
5362	D6B066	1357	\$WHIL	RAM(@TEMP5) .EQ. SPACE	While trailing blanks
5365	205371				
5368	930C	135	DD C	@BYTE	Decrease length of string
536A	6F74	1359	BS	ILLARG	If all blanks
536C	9366	1360	DDEC	@TEMP5	Go back a character
536E	055362	1361	\$END	WHILE	
5371	910C	1362	DINC	@BYTE	Allow for terminator
5373	0F17	1363	XML	VPUSH	Save the ptr to the string
5375	06515C	1364	CALL	GETSTR	Get a new string
5378	0F18	1365	XML	VPOP	Retrieve the ptr to the string
537A	8D664E	1366	DST	@FAC+4,@TEMP5	Get the ptr to the string
537D	8652	1367	CLR	@FAC+8	Force VDP mode
537F	065137	1368	CALL	LITS09	COPY THE STRING AND SET UP FAC
5382	A10C1C	1369	DADD	@SREF,@BYTE	Point to the trailing length
5385	930C	1370	DD C	@BYTE	Point at the last character
5387	BEB00C	1371	ST	SPACE, RAM(@BYTE)	Put in the terminator
538A	20				
538B	8D561C	1372	DST	@SREF,@FAC+12	Addr for the conversion
538E	D6B056	1373	\$WHILE	RAM(@FAC+12) .EQ. SPACE	While leading spaces
5391	205399				
5394	9156	1374	DINC	@FAC+12	Skip leading blank
5396	05538E	1375	\$END	WHILE	
5399	864C	1376	CLR	@FAC+2	Get rid of string (in case=0)
539B	8654	1377	CLR	@FAC+10	Assume no error
539D	0F10	1378	XML	CSNUM	Convert it
539F	D5560C	1379	DCEQ	@BYTE,@FAC+12	Convert all of it?
53A2	4F74	1380	BR	ILLARG	NO - ILLEGAL CHARACTER
53A4	8E5456	1381	\$IF	@FAC+10 .NE. 0	GOTO EXPO05 If overflow warning
53A7	B5				
53AB	10	1382	CONT		


```
1516 *COPY53 DSUB @TEMP1,@COPYTD
1517 *      RTN
1518 *  
5455 A55456 1519 COPY53 DSUB @TEMP1,@COPYTD
5458 00      1520      RTN
```

```

1522 *
1523 *
1524 *****
1525 **      SUBROUTINE FOR 'TRACE'
1526 *****
5459 B68088 1527 NTRACE SB   @FLAG,4   'TRACE'
545C 10
545D 10      1528          CONT          CONTINUE PARSE
1529 *
1530 *
1531 *
1532 *****
1533 **      SUBROUTINE FOR 'UNTRACE'
1534 *****
545E B28088 1535 NUNTRC RB   @FLAG,4   'UNTRACE'
5461 EF
5462 10      1536          CONT          CONTINUE PARSE
1537 *
1538 *
1539 *
1540 *****
1541 **      SUBROUTINE FOR 'BREAK' AND 'UNBREAK'
1542 *****
5463 BE00FF 1543 NBREAK ST   >FF,@VARO   'BREAK' FLAG
5466 BE42   1544          CZ   @CHAT     LINE NUMBER?
5468 547F   1545          BR   LINEGP   YES-LOOK FOR IT(THEM)
546A 8F44   1546          DCZ  @BUFFY   IMPERATIVE W/NO LINE #?
546C 766C   1547          BS   ERR      YES-THATS A NO-NO
546E BDA3EC 1548          DST  @EXTRAM, RAM(SAVEPC)  SAVE PC
5471 2E
5472 A7A3EC 1549          DSUB 4, RAM(SAVEPC) MUST LEAVE EXTRAM INTACT FOR L.N
5475 0004
1550 *          BUT ADVANCE SAVEPC TO SKIP 'BREAK
5477 4E3C   1551          BR   EXEC6B   NO-BREAK ON THIS LINE
1552 *
5479 8600   1553 NUNBRK CLR  @VARO     'UNBREAK' FLAG
547B 8E42   1554          CZ   @CHAT     LINE NUMBER?
547D 74BC   1555          BS   UNBK01   NO-CLEAR ALL BREAKPTS
1556          LINEGP
547F 0656BB 1557          CALL LINE     GET LINE #
5482 BD1232 1558          DST  @ENLN,@BEE
5485 A71200 1559          DSUB >03,@BEE   1ST LINE #
5488 03
5489 C91230 1560          LNQP1 $IF @BEE .DL. @STLN GOTO LNQP3 IF LINE NOT FOUND
548C 54B5
548E D5B012 1561          $IF RAM(@BEE) .DEQ. @FAC GOTO LNQP2 IF LINE FOUND
5491 4A749A
5494 A71200 1562          DSUB >04,@BEE   NEXT LINE ON RAM
5497 04
5498 5489   1563          BR   LNQP1
1564 *          Jump always
549A 9512   1565 LNQP2 DINCT @BEE          WHERE 1ST TOKEN/ADD. IS STORED
1566 *
1567 *          CHANGED FROM:
1568 *          $IF @VARO .EQ. 0 THEN

```

```

1569 *      RB   RAM(@BEE),7  'UNBREAK'
1570 *      $SELSE
1571 *      SB   RAM(@BEE),7  'BREAK'
1572 *      $END IF
1573 *      BY STAN HUME ON 06/23/80 TO SAVE 2 BYTES
1574 *      *
549C B2B012 1575      RB   RAM(@BEE),7          Assume removing breakpoint
549F 7F
54A0 0074 1576      $IF @VARO .NE. 0 THEN But if setting a breakpoint
54A3 A
54A4 B6B012 1577      SB   RAM(@BEE),7          Set the breakpoint bit
54A7 80
1578      $END IF
54A8 8E4274 1579  LNQP2B $IF @CHAT .EQ. 0 GOTO LNQP4
54AB CE
54AC D642B3 1580      $IF @CHAT .NE. COMMA$ GOTO ERR1
54AF 5671
54B1 0F1B 1581      XML  PGMCH          GET NEXT CHARACTER
54B3 547F 1582      BR   LINEGP
1583 *      Jump always
54B5 062B4C 1584  LNQP3  CALL  WARN$$
54B8 20D9 1585      DATA #MSGBLN          'LINE NOT FOUND'
54BA 54A8 1586      BR   LNQP2B
1587 *      Jump always
1588 *
1589 *****CLEAR ALL BREAKPOINTS*****
4BC BD1230 1590  UNBK01 DST  @STLN,@BEE          END OF LINE # BUFFER
54BF 9512 1591      DINCT @BEE          PT AT THE LINE PTR
54C1 B2B012 1592  UNBK02 RB   RAM(@BEE),7          CLR BKPT ON THIS LINE
54C4 7F
54C5 A31200 1593      DADD 4,@BEE          GOTO NEXT LINE
54C8 04
54C9 C51232 1594      DCH  @ENLN,@BEE          FINISHED?
54CC 54C1 1595      BR   UNBK02          NOPE-GO ON
54CE 10 1596  LNQP4  CONT          YES-CONTINUE

```



```

1697 *      function in its evaluation.
1698 *
5541 8659      1699      CLR  @FAC+15      Create a dummy entry in tabl
5543 06284A    1700      CALL ENT09      for no-param function
5546 972C      1701      DDECT @VARB1      Back up to equal sign
5548 86E002    1702      CLR  RAM(2(VSPTR)) This is to keep ASSGNV(calle
554B 6E
1703 *      below) not to screw up in case FAC+2 happens t
1704 *      have a value .gt. >65
554C 5551      1705      $SELSE
554E 062848    1706      CALL ENTER      Enter the parameter
1707      $SEND
5551 0F1B      1708      XML  PGMCH      Get the '=' (Checked in PSCAI
5553 B28088    1709      RB   @FLAG,3      Reset to normal ENTERs
5556 F7
5557 350018    1710      MOVE 24 FROM RAM(VROA$) TO @00 Roll in temporaries
555A 00A3C0
555D BEEFFF    1711      ST   >68,RAM(-6(VSPTR)) Correct stack entry ID
5560 FA6E68
5563 BDE002    1712      DST  RAM(SYMBOL),RAM(2(SYMTAB)) Fudge link to
5566 3EA3E0
1713 *
5569 BD4A3E    1714      DST  @SYMTAB,@FAC      Set up for SMB
556C 0F14      1715      XML  SMB      Get value space
556E 350008    1716      MOVE 8 FROM @FAC TO @FAC+8 Destination
5571 524A
5573 0F18      1717      XML  VPOP      Get arg back
5575 350008    1718      MOVE 8 FROM @FAC TO @ARG Argument value
5578 5C4A
557A 350008    1719      MOVE 8 FROM @FAC+8 TO @FAC Destination
557D 4A52
557F 0F17      1720      XML  VPUSH      Push the destination
5581 350008    1721      MOVE 8 FROM @ARG TO @FAC Argument value
5584 4A5C
5586 D64C65    1722      $IF @FAC+2 .EQ. >65 THEN If a string
5589 5595
558B D74A00    1723      $IF @FAC .NOT. .DEQ. SREF THEN If not temp
558E 1C7595
5591 BD4EB0    1724      DST  RAM(@FAC),@FAC+4 Get new loc. of string
5594 4A
1725      $END IF      String probably moved when
1726      $END IF      Parameter was allocated in S.T.
5595 0F1B      1727      XML  PGMCH      Skip the '='
5597 0F15      1728      XML  ASSGNV      Assign the value to the parameter
1729 *
5599 0E00      1730      PARSE 00      PARSE to end of function definiti
1731 *
1732 *****CHECK FOR TYPE MATCH (STRING/STRING OR NUM/NUM)
1733 *****BETWEEN THE RESULT AND THE FUNCTION TYPE
1734 *
559B D64C65    1735      $IF @FAC+2 .EQ. >65 THEN If result string
559E 55A8
55A0 BEE003    1736      $IF RAM(3(VSPTR)) .EQ. 0 GOTO ERR6 If function.
55A3 6E6DB1
55A6 55AE      1737      $SELSE      if result not string

```



```
5A8 8EE003 1738          $IF RAM(3(VSPTR)) .NE. 0 GOTO ERR6   If function i
5A8 6E4D81
1739          $SEND
1740          *
1741          *****NOW RESTORE SYMBOL TABLE AND
1742          *****RESUME EXECUTION AT THE ORIGINAL LINE
1743          *
55AE 0655BB 1744          CALL D LINK          Delink the parameter entry
55B1 BD2CE0 1745          DST RAM(8(VSPTR)),@VAR81 Manual pop to get ptr back
55B4 086E
55B6 932C 1746          DDEC @VAR81          Back up text pointer
55B8 0F1B 1747          XML PGMCH          Get next token
55BA 10 1748          CONT          And continue
```


JFF 00

1791

RTN

And return

[Faint, illegible text, possibly bleed-through from the reverse side of the page]

```

1793 ATTNUT
5600 OEB6 1794 PARSE RPAR$
5602 064F79 1795 CALL CKSTNM CHECK FOR NUMERIC OR STRING
5605 BF1000 1796 DST 30,@VAR5
5608 1E
5609 063785 1797 CALL RANGE 0-30
560C E64B01 1798 SRL @FAC+1,1 0,1:0000 ATTENUATION/2
1799 * 2,3:0001
1800 * 4,5:0010
1801 * 6,7:0011 ETC.
560F 364BF0 1802 OR >FO,@FAC+1 REGISTER BITS
5612 00 1803 RTN
1804 *  

1805 * THE FOLLOWING ROUTINE REMOVED BY STAN HUME ON
1806 * 06/23/80 BECAUSE VPOP TAKES CARE OF FREEING STRINGS
1807 * WHICH HAVE BEEN POPPED OFF OF THE STACK
1808 *****
1809 *
1810 * FRESTR - FREES A TEMPORARY STRING THAT IS NO LONGER
1811 * NEEDED. IF IT IS CALLED WITH A LINK
1812 * THROUGH THE SYMBOL TABLE NOTHING
1813 * IS DONE.
1814 *
1815 * INPUT: PTR TO THE STRING IN @TEMP4
1816 * OUTPUT: PTR TO THE STRING AND/OR A ZEROED BACKPTR
1817 * USES: TEMP1 AS A TEMPORARY
1818 * Note: See comment in COMPCT
1819 *****
1820 *FRESTR
1821 * DCZ @TEMP5 NULL STRING?
1822 * BS FRES04 YEP-NOTHING TO DO
1823 * DST RAM(-3(TEMP5)),@TEMP1 PICK UP THE BACK PTR
1824 * DCH @TEMP1,@SYMTAB POINT INTO THE SYMBOL TABLE?
1825 * BR FRES04 YES - NOTHING TO DO
1826 * DCLR RAM(-3(TEMP5)) ZERO THE BACKPTR
1827 *FRES04 RTN DONE
1828 *  


```

```

1830 *****
1831 *      SUBROUTINE TO S T POINTER TO EACH DATUM
1832 *****
1833 DATAST
5613 9336 1834 DDEC @LNBUF          POINT TO LENGTH ADDRESS
5615 8E8089 1835 $IF @GROMFL .EQ. 0 THEN
5618 5623
561A BD34B0 1 36 DST RAM(@LNBUF),@DATA 1ST TOKEN ADD.
561D 36
561E B2347F 1837 RB @DATA,7
5621 562A 1838 $SELSE
5623 330002 1839 MOVE 2 FROM ROM(@LN8UF) TO @DATA
5626 340000
5629 36
1840 $SEND IF
562A BC4D80 1841 ST @GROMFL,@FAC+3
562D 89
562E 064010 1842 CALL GETDAT          GET A GRAM/GROM BYTE
5631 D60193 1843 $IF @VARO+1 .NE. DATA$ THEN
5634 7644
5636 9736 1844 DDECT @LNBUF          NO
5638 D53630 1845 $IF @LNBUF .DNE. @STLN THEN
563B 7641
563D 9336 1846 DDEC @LNBUF          POINT TO 1ST TOKEN ADD.
563F 5613 1847 BR DATAST
1848 $END IF
5641 BE34FF 1849 ST >FF,@DATA      INDICATE NO DATA
1850 $END IF
5644 00 1851 RTN
1852 *
1853 *
1854 *
1855 *****
1856 **      SUBROUTINE TO CONVERT LINE # INTO ASCII CODE
1857 *****
185 ASC
5645 8E8089 1859 $IF @GROMFL .EQ. 0 THEN
5648 5652
564A BD5EEF 1860 DST RAM(-2(EXTRAM)),@ARG+2 GET LINE # IN BE
564D FFFE2E
5650 5659 1861 $SELSE
5652 330002 1862 MOVE 2 FROM ROM(-2(EXTRAM)) TO @ARG+2
5655 5EFFFFE
5658 2E
1863 $SEND IF
5659 052842 1864 B DISO
1865 *
1866 *
1867 *
1868 *****
1869 **      SUBROUTINE TO PRINT OUT ERROR MESSAGE
1870 *****
565C 8A22 1871 ERROR$ CASE @ERRCOD      DECODE ERROR FROM INTERPRETER
565E 5671 1872 BR ERR1          SYNTAX
5660 5670 1873 BR ERR3          OUT OF MEMORY

```

```

5662 4D7C      1874      BR      ERR5      BAD INDEX
5664 5682      1875      BR      ERR4      LINE NOT FOUND
5666 566C      1876      BR      ERR      EXECUTION ERROR
5668 567B      1877      BR      ERR2      BAD SUBSCRIPT
566A 4D81      1878      BR      ERR6      STRING-NUMBER MISMATCH
                    1879      *
                    1880      *
566C 06284E    1881      ERR     CALL ERR##      ERROR
566F 20BD      18 2      DATA #MSG2      'CAN'T DO THAT'
                    1883      *
                    1884      RUN4
5671 06284E    1885      ERR1    CALL ERR##      ERROR
5674 202C      1886      DATA #MSG1      'ILLEGAL STATEMENT'
5676 4E58      1887      BR      EXEC6D     EXIT FOR RUN4 ENTRY
                    1888      *
5678 06284E    1889      ERR2    CALL ERR##      ERROR
567B 20A1      1890      DATA #MSG13     'BAD SUBSCRIPT'
                    1891      *
567D 06284E    1892      ERR3    CALL ERR##      ERROR
5680 2049      1893      DATA #MSG5      'MEMORY FULL'
                    1894      *
                    1895      RUN3
5682 06284E    1896      ERR4    CALL ERR##      ERROR
5685 20D9      1897      DATA #MSGBLN    'BAD LINE NUMBER'
5687 4E58      1898      BR      EXEC6D     EXIT FOR RUN3 ENTRY
                    1899      *
5689 C673B0     1900      WARNG$ $IF @SUBSTK .H. >BE-14 GOTO ERR3
568C 767D      1901      *
                    1902      *
568E 06284C    1902      CALL WARN$#      ALLOW ROOM ON STACK FOR WARNING C
5691 206E      1903      DATA #MSG8      ONLY ONE WARNING MSG FROM BASIC S
5693 8722      1904      DCLR @ERRCOD     'NUMERIC OVERFLOW'
5695 12         1905      DATA >12        RTNB INSTRUCTION

```

```

1907 *****
1908 **      SUBROUTINES TO HANDLE 'LED'
1909 *****
1910 EXPON
5696 8722 1911 DCLR @ERRCOD
5698 064F7F 1912 CALL STKCHK      CHECK FOR ROOM ON STACKS
5693 C64C63 1913 $IF @FAC+2 .H. >63 GOTO ERR6      NEITHER OPERAND CAN
569E 6D81
56A0 C6E002 1914 $IF RAM(2(V PTR)) .H. >63 GOTO ERR6      BE STRING!
56A3 6E636D
56A6 81
56A7 8654 1915 CLR @FAC+10      CLEAR ERROR FLAG
56A9 060024 1916 CALL PWR
56AC 8E54 1917 CZ @FAC+10      ANY ERROR OR WARNING?
56AE 76BA 1918 BS EXPO10      NO
56B0 D65401 1919 CEQ 1,@FAC+10      OVERFLOW WARNING?
56B3 4D7C 1920 BR ERR5      NO, "BAD VALUE"
1921 CA2
56B5 06284C 1922 EXPO05 CALL WARN$$      OVERFLOW WARNING
56B8 206E 1923 DATA #MSG      '* WARNING-
1924 *      OVERFLOW'
56BA 10 1925 EXPO10 CONT
1926 *
1927 *
1928 *****
1929 **      SUBROUTINE TO GET LINE # FOLLOWING
1930 **      'BREAK', 'UNBREAK', 'RESTORE'
1931 *****
1932 LINE
56BB D642C9 1933 $IF @CHAT .NE. LN# GOTO ERR1      SHOULD BE LINE # REFERENCE
56BE 5671
56C0 0F1B 1934 XML PGMCH      GET HIGH ORDER LINE #
56C2 BC4A42 1935 ST @CHAT,@FAC      BUILD RESULT IN FAC,FAC+1
56C5 0F1B 1936 XML PGMCH
56C7 BC4B42 1937 ST @CHAT,@FAC+1      LOW ORDER LINE #
56CA 0F1B 1938 XML PGMCH      GET TOKEN FOLLOWING LINE #
56CC 00 1939 RTN
1940 *
1941 *
1942 *
1943 *
1944 * Replace following lines for 99/4A without equation calc.
1945 * By CAROLYN LEE 2/26/81
1946 *SCROLL
1947 *SCROL $IF @CALCFL .EQ. 0 THEN
1948 *      MOVE 736 FROM DISPLAY(X=0,Y=1) TO DISPLAY(X=0,Y=0)
1949 *      $SELSE
1950 *      MOVE 160 FROM DISPLAY(X=0,Y=19) TO DISPLAY(X=0,Y=18)
1951 *      $END IF
1952 *
1953 SCROLL
1954 SCROL
56CD 3502E0 1955 MOVE 736 FROM DISPLAY(X=0,Y=1) TO DISPLAY(X=0,Y=0)
56DD A000A0
56D3 20

```



```

1968 *****
1969 **      SUBROUTINE FOR 'GET'
1970 *****
56EF 06378E 1971 GCHAR  CALL GPHV          GET X,Y VALUES.
56F2 06578D 1972          CALL NUMVAR       GET A VARIABLE.
56F5 310008 1973          MOV  B FROM REM(#FLT1) TO @FAC CLEAR BUFFER
56F8 4A50C0
56FB BC4B7D 1974          ST   CB,@FAC+1    CHARACTER
56FE A64B60 1975          S     OFFS T,@FAC+1
5701 CA4B64 1976          $IF  @FAC+1 .HE. 100 THEN
5704 570E
5706 C04C4B 1977          EX   @FAC+1,@FAC+2
5709 AE4B64 1978          DIV  100,@FAC+1
570C 904A   1979          INC  @FAC
1980          $END IF
570E 0F15   1981          XML  ASSGNV          SYMBOL TABLE
5710 05361D 1982          B    XPTRTN
1983 *
1984 *
1985 *****
1986 **      SUBROUTINE FOR 'COLDR'
1987 *****
5713 063767 1988 COLOR  CALL THREEC       GET SET VALUE
5716 063779 1989          CALL RAN16        ERROR IF > 16 OR < 1
5719 A34A03 1990          DADD >30F,@FAC  COLOR TABLE ADDRESS (>304 - >31F)
571C 0F
1991 *
571D 0F17   1992          XML  VPUSH
571F 06376F 1993          CALL SUPY1        GET FORGROUND COLOR
5722 063779 1994          CALL RAN16        OUT OF RANGE? (1 - 16)
5725 924B   1995          DEC  @FAC+1      INTERNAL RANGE: 0 - 15
5727 BC0E4B 1996          ST   @FAC+1,@VAR4
572A E20E04 1997          SLL  @VAR4,4      FORGROUND COLOR IN LEFT 4 BITS
1998 *
572D 0EB6   1999          PARSE RPAR#      GET BACKGROUND COLOR
572F 063779 2000          CALL RAN16        OUT OF RANGE? (1 - 16)
5732 924B   2001          DEC  @FAC+1      INTERNAL RANGE: 0 - 15
5734 B40E4B 2002          OR   @FAC+1,@VAR4 BACKGROUND COLOR IN RIGHT 4 BITS
2003 *
5737 0F18   2004          FLTPT VPOP        GET COLOR TABLE ADDRESS
5739 BCB04A 2005          ST   @VAR4,RAM(@FAC) LOAD THE COLOR.
573C 0E
573D 053620 2006          B    LNKRTN

```

```

2008 *****
2009 *
2010 *      INTARG - Insures that the value in FAC is a
2011 *              numeric, converts it to integer, issues
2012 *              error messages if necessary or returns.
2013 *
2014 *****
2015 FTINT
5740 C64C63 2016 INTARG CH  >63,@FAC+2      IS ARG A NUMERIC?
5743 6D81   2017 BS      ERR6              * STRING-NUMBER MISMATCH
5745 8654   2018 CLR     @FAC+10          ASSUME NO ERROR OR WARNING
5747 876C   2019 DCLR   @FPERAD
5749 0F12   2020 FLTPT  FLTINT
574B 8E54   2021 CZ     @FAC+10          ANY ERROR OR WARNING?
574D 4D7C   2022 BR     ERR5              ERROR, 'VALUE OUT OF RANGE'
574F DA4A80 2023 *IF   .BIT7 @FAC .NE. 0 GOTO ERR5  CAN'T BE <0
5752 4D7C
5754 00     2024 RTN
2025 *
2026 *
2027 *      FAC IS SET UP WITH F.P. 1
2028 *
2029 JOYXY
5755 DA0080 2030 TBR   @VARO,7           POSITIVE OR NEGATIVE?
5758 5767   2031 BR    JOYNEG           NEGATIVE
575A 8E00   2032 CZ    @VARO            0?
575C 7763   2033 BS    JOYO            YES
575E BC4B00 2034 ST    @VARO,@FAC+1    (>40__000000000000)
5761 576D   2035 BR    JOYXY1
5763 874A   2036 JOYO  DCLR @FAC        (>0000000000000000)
5765 576D   2037 BR    JOYXY1
5767 BE4ABF 2038 JOYNEG ST  >BF,@FAC
576A BC4B00 2039 ST    @VARO,@FAC+1    (>BF__000000000000)
576D 0F15   2040 JOYXY1 XML  ASSGNV      ASSIGN VALUE TO VARIABLE
576F 00     2041 RTN
2042 *
2043 *
2044 *
5770 BC004B 2045 KEYJOY ST  @FAC+1,@VARO  KEYBOARD SELECTION
2046 *
5773 06578D 2047 CALL  NUMVAR          GET NUMERIC VARIABLE FOR KEY CODE
5776 D642B3 2048 CEQ  COMMA$,@CHAT    OR JOYSTICK X. FOLLOWED BY ', '?
5779 5671   2049 BR    ERR1            NO
577B 0F1B   2050 XML  PGMCH
2051 *
577D 06578D 2052 CALL  NUMVAR          GET NUMERIC VARIABLE FOR KEY STA
5780 BC7400 2053 ST    @VARO,@KEYBD
5783 310008 2054 MOVE  8 FROM RCM(#FLT1) TO @FAC  SET UP F.P. 1 FOR /
5786 4A50C0
5789 03     2055 SCAN              SCAN KEYBOARD
578A 8674   2056 CLR   @KEYBD         CLEAR KEY CODE (DOES NOT AFFECT
578C 01     2057 RTNC              RETURN SCAN CONDITION CODE
2058 *
578D 0F13   2059 NUMVAR XML  SYM
578F DAB04A 2060 CLOG  >FB, RAM(@FAC)

```



```

2078          GROM 1
2079          ORG  >1510
2080
3510 055671 2081  ERR1B B   ERR1
3513 05567D 2082  ERR3B B   ERR3
3516 054D7C 2083  ERR5B B   ERR5
3519 054D81 2084  ERR6B B   ERR6
2085
2086
2087 *****
2088 **      SUBROUTINE FOR 'CLEAR'
2089 *****
351C 0637B4 2090  GRAPH CALL PGMCTR
351F 0780    2091          ALL : :+OFFSET CLEAR THE SCREEN
3521 BE7F03 2092          ST  3,@XPT
3524 060012 2093          CALL RPL          VALUE ON VALUE STACK
2094 *
2095 *
2096 *      INITIALIZATION DATA FOR SOUND
2097 *
3527 420B12 2098  FLTS  DATA >42,>0B,>12,>22,0,0,0,0
352A 220000
352D 0000
2099 *
352F 01FF01 2100  SNDREG DATA >01,>FF,>01,>04,>9F,>BF,>DF,>FF,>00
3532 049FBF
3535 DFFF00
2101 *

```



```

35A1 B642B6 2198 SOUND3 $IF @CHAT .EQ. RPAR$ GOTO SOUND5 END OF STMT ?
 3A4 75E2
35A6 D642B3 2199 $IF @CHAT .NE. COMMA$ GOTO ERR1B NO, COMMA ?
35A9 5510
35AB OF1B 2200 XML PGMCH YES, SKIP IT
35AD E64A04 2201 SRL @FAC, 4
2202 *
2203 * CHANGED FROM:
35B0 D60C06 2204 CEQ >06, BYTE 3 REG.S ALREADY?
2205 * BY STAN HUME ON 06/19/80 TO USE STADDR INSTEAD OF
2206 * BYTE TO RESOLVE CONFLICT WITH THE STRING ROUTINES IF
2207 * SOUND IS CALLED USING THE VAL STRING FUNCTION
2208 *
35B3 D60A06 2209 CEQ >06, @STADDR 3 REG.S ALREADY?
35B6 556B 2210 BR SOUND1 NO, GET NEXT REG.
2211 * YES, NEXT MUST BE NOISE
35B8 06376F 2212 CALL SUPY1 GET NEXT FREQUENCY(SHOULD BE NOISE
35BB 064F79 2213 CALL CKSTNM MUST BE NUMERIC
35BE D24A00 2214 $IF @FAC .NOT. .LT. 0 GOTO ERR1B IF NOT NOISE
35C1 7510
2215 *
2216 * NOISE CONTROL
2217 *
35C3 D609FF 2218 SOUND2 $IF @>09 .NE. >FF GOTO ERR1B IF NOISE ALREADY!
35C6 5510
35CB 834A 2219 DN G @FAC -(FREQUENCY)
 5CA BF1000 2220 DST B, @VAR5 1-8
35CD 08
35CE 06377D 2221 CALL RAN01 CHECK IF OUT OF RANGE
35D1 924B 2222 DEC @FAC+1 0-7 (2ND BIT: 'T';
2223 * OTH, 1ST BITS: 'S')
35D3 BC094B 2224 ST @FAC+1, @>09
35D6 B609E0 2225 OR >E0, @>09 NOISE CONTRL BYTE:
2226 * BIT 7 6 5 4 3 2 1 0
2227 * 1 1 1 0 0 <T> <S>
2228 *
2229 * PUT ATTENUATION IN THE 2ND BYTE OF 1ST BLOCK
2230 *
35D9 065600 2231 CALL ATTNUT GET ATTENUATION
35DC BCA3E3 2232 ST @FAC+1, RAM(VRMSND+1)
35DF 4B
2233 * 1 1 1 1 < ATTN/2 DB:
35E0 55A1 2234 BR SOUND3 GO CHECK FOR END OF LIST
2235 *
2236 *
35E2 8610 2237 SOUND5 CLR @VAR5 PNTR TO SOUND TABLE
35E4 8EBOCE 2238 SND05 $IF @PRTNFM .EQ. 0 GOTO SOUND6
35E7 75F9
35E9 03 2239 SCAN
35EA 55E4 2240 BR SND05 NO KEY DOWN
35EC D67502 2241 $IF @RKEY .NE. BREAK GOTO SND05
35EF 55E4
35F1 8EBO89 2242 $IF @GROMFL .NE. 0 GOTO SND05 IGNORE BREAK IF GROU
 3F4 55E4
35F6 054E38 2243 B EXEC60 IF BREAK KEY
    
```



```

2263 *****
2264 **      SUBROUTINE FOR 'HCHAR'
2265 *****
2266 HCHAR
360E 0637D6 2267      CALL HVCHR          GET X,Y VALUES, CHARACTER, # OF CHRS
3611 8F4A76 2268      $IF @FAC .DEQ. 0 GOTO XPTRTN  IF 0 CHARACTERS
3614 1D
2269 HCHAR1
3615 0 E000 2270      FMT '@VAR0'          PUT CHARACTERS HORIZONTALLY ON SCR
3618 FB
3619 934A 2271      DDEC @FAC          COUNT DOWN
361B 5615 2272      BR HCHAR1          NO
361D BC7F02 2273 XPTRTN ST @MNUM,XPT
3620 D642B6 2274 LNKRTN $IF @CHAT .NE. RPAR$ GOTO ERR1B
3623 5510
3625 0F1B 2275      XML PGMCH          GET LAST TOKEN
3627 060012 2276      CALL RPL
2277
2278
2279
2280 *****
2281 **      SUBROUTINE FOR 'VCHAR'
2282 *****
2283 VCHAR
362A 0637D6 2284      CALL HVCHR          GET X,Y VALUES, CHARACTER, # OF CHRS
362D 8F4A76 2285      $IF @FAC .DEQ. 0 GOTO XPTRTN  IF 0 CHARACTERS
3630 1D
2286 VCHAR1
3631 08E000 2287      FMT '@VAR0',31<
3634 9EFB
3636 934A 2288      DDEC @FAC          END?
3638 761D 2289      BS XPTRTN          YES
363A 8E7E56 2290      $IF YPT .NE. 0 GOTO VCHAR1  IF NOT AT START OF COLU
363D 31
363E 907F 2291      INC XPT          X POINTER MOVES TO RIGHT BY 1 SPAC
3640 053631 2292      B VCHAR1

```

```

2294 *****
2295 **      SUBROUTINE FOR 'CHAR'
2296 *****
2297 CHARLY
3643 063767 2298      CALL THREEC      CHARACTER VALUE
3646 BF1000 2299      DST 159,@VAR5    32-159 LEGAL
3649 9F
364A 063785 2300      CALL RANGE
364D CB4A00 2301      $IF @FAC .DL. 32 GOTO ERR5B
3650 205516
3653 E34A00 2302      DSLL @FAC,3      CONVERT CHAR. # TO ADDRESS
3656 03
3657 A34A03 2303      DADD >300,@FAC   CORRECT FOR OFFSET
365A 00
365B BD044A 2304      DST @FAC,@VARY    SAVE IT
365E 0EB6   2305      PARSE RPAR$      GET STRING
3660 D64C65 2306      $IF @FAC+2 .NE. >65 GOTO ERR6B  MUST BE STRING
3663 5519
2307 *
3665 CD0424 2308      $IF @VARY .DLE. @STVSPT GOTO CHAR30
3668 56A3
366A BD5E04 2309      DST @VARY,@ARG+2
366D A55E24 2310      DSUB @STVSPT,@ARG+2 DISTANCE TO MOVE
3670 BD066E 2311      DST @VSPTR,@VARY+2
3673 A1065E 2312      DADD @ARG+2,@VARY+2 WHAT VSPTR WILL BE AFTER MOVE
3676 A30600 2313      DADD 15,@VARY+2  ALLOW FOR VSPTR OFFSET AND
3679 0F
2314 *
367A C91A06 2315      $IF @STREND .DHE. @VARY+2 GOTO CHAR10  IF ROOM TO I
367D 7687
367F 0651A9 2316      CALL COMPCT      NO ROOM SQUISH STRINGS
3682 C91A06 2317      $IF @STREND .DHE. @VARY+2 GOTO ERR3B  IF STILL NO R
3685 7513
2318 CHAR10
3687 A70600 2319      DSUB 8,@VARY+2   DESTINATION FOR MOVE
368A 08
368B BD006E 2320      DST @VSPTR,@VAR0
368E A30000 2321      DADD 7,@VAR0    SOURCE FOR MOVE
3691 07
3692 BD5C6E 2322      DST @VSPTR,@ARG
3695 A55C24 2323      DSUB @STVSPT,@ARG NUMBER OF BYTES TO MOVE
3698 769D   2324      BS CHAR20      IF ZERO BYTES
369A 06201E 2325      CALL MVDN
2326 *
2327 *
2328 *
369D BD2404 2329 CHAR20 DST @VARY,@STVSPT  UPDATE STVSPT AND
36A0 A16E5E 2330      DADD @ARG+2,@VSPTR  VSPTR
36A3 BD5E4E 2331 CHAR30 DST @FAC+4,@ARG+2  POINTER TO STRING VALUE
36A6 BD6050 2332      DST @FAC+6,@ARG+4  LENGTH OF STRING VALUE
36A9 C75000 2333      DCH 16,@FAC+6     LENGTH > 16?
36AC 10
36AD 56B3   2334      BR CHARL1        NO
36AF BF6000 2335      DST 16,@ARG+4   IGNORE THE EXCESSES
36B2 10

```

```

2336 *
36B3 BE4A30 2337 CHARL1 ST ZERO,@FAC FLDATING POINT ACCUMULATOR (>30)
36B6 35000F 2338 MOV 15 FROM @FAC TO @FAC+1
36B9 4B4A
36BB 8F60 2339 DCZ @ARG+4 NULL STRING?
36BD 76C4 2340 BS CHARL$ YES
2341 *
2342 * CHANGED FROM:
2343 * $IF GROMFL .EQ. 0 THEN
2344 * MOV @ARG+4 FROM RAM(@ARG+2) TO @FAC STRING CHARA
2345 * $SELSE
2346 * MOVE @ARG+4 FROM ROM(@ARG+2) TO @FAC
2347 * $SEND IF
2348 * BY STAN HUME 9/6/79 TO FIX GROM CALL CHAR
2349 *
36BF 34604A 2350 MOVE @ARG+4 FROM RAM(@ARG+2) TO @FAC STRING CHARACTE
36C2 B05E
2351
36C4 BE114A 2352 CHARL$ ST FAC,@VAR6 START TO LOAD THE CHARACTERS
2353 *
2354 * CHANGED FROM:
2355 * $FOR @VAR5 = 1 TO 8
2356 * CLR @BYTE CLEAR DOT BUILDING BYTE
2357 * BY STAN HUME 06/19/80 TO SAVE BYTES
2358 *
36C7 BE1008 2359 ST 8,@VAR5 Need to loop 8 times
36CA 860C 2360 CHARL5 CLR @BYTE CLEAR DOT BUILDING BYTE
36CC E20C04 2361 CHARL2 SLL @BYTE,4 FOR LOOP (TWO CHARACTERS PER BYTE)
36CF BC5C90 2362 ST *VAR6,@ARG
36D2 11
36D3 CA5C30 2363 CHE ZERO,@ARG CONVERT CHARACTER TO DOT EXPRESSIO
36D6 5516 2364 BR ERR5B ILLEGAL CHARACTER
36D8 C65C39 2365 CH NINE,@ARG
36DB 56E7 2366 BR CHARL3 0-9
36DD CA5C41 2367 CHE A,@ARG
36E0 5516 2368 BR ERR5B ILLEGAL CHARACTER
36E2 C65C46 2369 CH F,@ARG
36E5 7516 2370 BS ERR5B ILLEGAL CHARACTER
36E7 A65C30 2371 CHARL3 S ZERO,@ARG CHARACTER - >30
36EA C65C0A 2372 CH 10,@ARG 0 - 9?
36ED 56F2 2373 BR CHARL4 YES
36EF A65C07 2374 SUB 7,@ARG
36F2 B40C5C 2375 CHARL4 OR @ARG,@BYTE DOT EXPRESSION
36F5 9011 2376 INC @VAR6
36F7 DA1101 2377 TBR @VAR6,0 1ST HALF OF THE ROW FINISHED?
36FA 56CC 2378 BR CHARL2 YES, DO 2ND HALF
2379 * (EACH TAKES HALF BYTE)
36FC BC3004 2380 ST @BYTE,RAM(@VARY) LOAD CHARACTERS
36FF 0C
3700 9104 2381 DINC @VARY
2382 *
2383 * CHANGED FROM:
2384 * $END FOR LOAD CHARACTERS ON NEXT ROW
2385 * BY STAN HUME ON 06/19/80 TO SAVE BYTES IN
2386 * CONJUNCTION WITH THE CHANGE MADE ABOVE

```

```

-
3702 9210 2387 *XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
3704 56CA 2388      DEC @VAR5          Decrement loop counter
3706 5620 2389      BR CHARL5         Loop if all 8 not done yet
          2390      BR LNKRTN
    
```



```

-
      2444 *****
      2445 *      SUBROUTINE FOR 'JOYSTICK'
      2446 *****
3748 063767 2447 JOYST  CALL THREEC      KEY UNIT
374B BF1000 2448          DST  4,@VAR5
374E 04
374F 06377D 2449          CALL RAN01      1 - 4
3752 065770 2450          CALL KEYJOY      GET VARIABLES FOR X, Y
      2451 *              AND SCAN KEYBOARD
3755 BC0076 2452          ST   @JOYY,@VAR0  JOYSTICK Y POSITION
3758 065755 2453          CALL JOYXY      -4 - +4
375B BF4A40 2454          DST  >4001,@FAC  RE-STORE F.P. 1 IN FAC
375E 01
375F BC0077 2455          ST   @JOYX,@VAR0  JOYSTICK X POSITION
3762 065755 2456          CALL JOYXY      -4 - +4
3765 5620   2457          BR   LNKRTN

```

```

767 0637B4 2459 THREEC CALL PGMCTR
376A 0657A6 2460          CALL COMB          CHECK FOR '('
376D 0F1B   2461          XML PGMCH
2462 *****
2463 **      SUBROUTINE FOR 'SUPY' USED IN ALL GRAPHICS ROUTINES
2464 *****
2465 SUPY1
376F 0EB6   2466          PARS RPAR$
3771 D642B3 2467          CEQ COMMA$, @CHAT
3774 5510   2468          BR ERR1B
3776 0F1B   2469 PGMRTN XML PGMCH
3778 00     2470          RTN
2471
2472
2473
2474
3779 BF1000 2475 RAN16 DST 16, @VAR5 RANGE 1 TO 16
377C 10
377D 063785 2476 RAN01 CALL RANGE
3780 8F4A75 2477          $IF @FAC .DEG. 0 GOTO ERR5B DON'T ALLOW ZERO
3783 16
3784 00     2478          RTN
2479 *****
2480 *      SUBROUTINE FOR 'RANGE' USED IN ALL SOUND AND GRAPHIC
2481 *****
785 065740 2482 RANGE CALL FTINT INTEGER?
3788 C54A10 2483          DCH @VAR5, @FAC OUT OF RANGE?
378B 7516   2484          BS ERR5B ERROR
378D 00     2485          RTN
2486
2487
2488
2489 *****
2490 *      SUBROUTINE TO GET ROW, COLUMN VALUES
2491 *****
378E 063767 2492 GPHV CALL THREEC ROW VALUE
3791 BF1000 2493          DST 24, @VAR5 ROW: 1-24
3794 18
3795 06377D 2494          CALL RAN01
3798 BC027F 2495          ST XPT, @MNUM
379B 924B   2496          DEC @FAC+1 INTERNAL RANGE: 0 - 23
379D BC7E4B 2497          ST @FAC+1, YPT ROW POINTER
2498 *
37A0 06376F 2499          CALL SUPY1
37A3 BF1000 2500          DST 32, @VAR5 COLUMN: 1-32
37A6 20
37A7 06377D 2501          CALL RAN01
37AA 924B   2502          DEC @FAC+1 INTERNAL RANGE: 0 - 31
37AC BC7F4B 2503          ST @FAC+1, XPT COLUMN POINTER
37AF 00     2504          RTN

```

```

2506 *      NOTE: PGMCTR MUST RESIDE AT >37AC BECAUSE IT IS
2507 *      DIRECTLY REFERENCED BY THE MONITOR.  THE
2508 *      FOLLOWING DATA STATEMENT IS TO FILL SPACE
2509 *      TO GET PGMCTR AT >37AC.  IF BYTES ARE NEEDED
2510 *      ABOVE THE DATA MAY BE SHRUNK OUT.
2511 *      STAN HUME 06/24/80

```

```

37B0 202020
37B3 20

```

```

2512 DATA :
2513 *
2514 *
2515 *!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
2516 * PGMCTR is EQU in MONITOR by a direct address.
2517 * Therefore, if the address of PGMCTR got changed,
2518 * Line 11: PGMCTR EQU >xxxx in MONITOR has to be changed.
2519 *!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

```

```

37B4 8E8089
37B7 57BC
37B9 BD2C56

```

```

2520 PGMCTR $IF @GROMFL .EQ. 0 THEN

```

```

37BC 0F1B
37BE 00

```

```

2521 DST @FAC+12,@VAR81
2522 $SEND IF
2523 XML PGMCH
2524 RTN

```



```

2526 *****
2527 *           SUBPROGRAM TO CONTROL BORDER COLOR
2528 *           CHARACTER BACKGROUND IS ALSO AFFECTED
2529 *           SINCE TRANSPARENT IS USED
2530 *****
37BF 0637B4 2531 BORDER CALL PGMCTR           SET UP PGMPTR
37C2 0657A6 2532 CALL COMB             TEST FOR "("
37C5 0F1B   2533 XML PGMCH           SKIP IT
37C7 0EB6   2534 PARS RPAR$          PARSE TO ")"
37C9 063779 2535 CALL RAN16          LEGAL 1-16
37CC 924B   2536 DEC @FAC+1         CONVERT TO HARDWARE UNITS
37CE 3D0001 2537 MOVE 1 FROM @FAC+1 TO VDP(7) LOAD TO VDP
37D1 074B
37D3 053620 2538 B LNKRTN           RETURN TO BASIC PGM
2539 *           Must be long branch because of DEC
2540
2541
2542
2543
2544 *           GET ROW, COLUMN VALUES AND NUMBER OF CHARACTERS
37D6 06378E 2545 HVCHR CALL GPHV           GET X,Y VALUES
37D9 0EB6   2546 PARSE RPAR$
37DB 065740 2547 CALL FTINT
37DE A24B60 2548 ADD OFFSET,@FAC+1
37E1 BC004B 2549 ST @FAC+1,@VARO   SAVE THE CHARACTER
37E4 BF4A00 2550 DST 1,@FAC        ASSUME 1 CHARACTER
7E7 01
37E8 D642B6 2551 $IF @CHAT.NE.RPAR$ THEN
37EB 77F9
37ED D642B3 2552 $IF @CHAT.NE.COMMA$ GOTO ERR1B
37F0 5510
37F2 0F1B   2553 XML PGMCH
37F4 0EB6   2554 PARSE RPAR$        # OF CHARACTERS
37F6 065740 2555 CALL FTINT         FLOATING TO INTEGER
2556 $END IF
37F9 00     2557 RTN
2558
2559 END
    
```

ERRORS= 0

LENGTH= 3478 (>0D96)

463 SYMBOLS USED

SYMBOL	VALUE	DEF	REFERENCE TABLE
			1410 1544 1554 1579 1580 1629 1693 1933 1935 1937 2048 2074 2198 2199 2274 2467 2551 2552
CHR**	00D6	263	
CHR#01	52EA	1274	526
CHRTAB	201C	21	470
CIRCU*	00C5	245	
CKSTNM	4F79	665	559 582 61 653 858 1795 2156 2213
CLOSE	400A	2	511
CLOSE*	00A0	208	
CLSALL	4012	18	488
CNS	0014	49	1320
COLON*	00B5	229	
COLOR	5713	1988	337
COMB	57A6	2074	557 580 616 644 1183 1245 1274 1291 1315 1348
COMMA*	00B3	227	1401 2460 2532 1185 1186 1189 1190 1403 1404 1406 1407 1580 2048 2199 2467 2552
COMMON	4F50	642	566 571 576 589 631 636
COMPO3	51B4	1058	1069 1085
COMPO5	51C5	1066	1063
COMPC9	51A3	1050	427
COMPCT	51A9	1053	333 675 1007 1051 2316
CONC*	00B8	232	1118
CONC04	5210	1126	1124
CONC06	5246	1154	1143 1149
CONCAT	51F2	1115	426
CONV1	56E1	1960	332
CONV2	56EE	1966	1963
COPY51	543C	1499	1497
COPY52	5427	1484	1511
COPY53	5455	1519	1495
COPYST	5423	1483	1080
COPYTD	0054	123	1054 1064 1081 1082 1083 1084 1484 1502 1503 1519
CDS	002C	55	570
CDS*	00CD	254	
CPL	0010	47	884
CRNBUF	0320	153	407 880 881
CSNUM	0010	309	1378 1961
DATA	0034	104	376 378 379 380 394 1836 1837 1839 1849
DATA*	0093	195	1843
DATAS	5613	1833	325 397 1847
DEF*	0089	185	
DELET	4002	33	529
DELET*	0099	201	
DELINK	55BB	1750	331 1744
DIM*	008A	186	
DISO	2842	13	1864
DISPL*	00A2	210	
DISPL1	4000	32	528
DISPLA	0009	1	1955 1955
DIVI*	00C4	244	
EDGECH	007F	303	1956 1956
ELSE*	0081	177	
END	00BE	149	670
END*	008B	187	

SYMBOL	VALUE	DEF	REFERENCE	TABLE															
INT\$	00CF	256	581																
INTARG	5740	2016	1192	1200	1276	1411													
JOYO	5763	2036	2033																
JOYNEG	5767	2038	2031																
JOYST	3748	2447	343																
JOYX	0077	66	2455																
JOYXY	5755	2029	2453	2456															
JOYXY1	576D	2040	2035	2037															
JOYY	0076	65	2452																
KEY	3708	2395	342																
KEY1A	3720	2406	2403																
KEY1B	3722	2407	2401	2405															
KEY1C	3742	2432	2418																
KEY2A	3744	2439	2431																
KEYBD	0074	63	2053	2056															
KEYJOY	5770	2045	2398	2450															
LEN\$	00D5	262																	
LEN01	52BE	1245	525																
LEN02	52CB	1249	1296	1452															
LESS	003C	297	440																
LESS\$	00BF	239																	
LET\$	008D	189																	
LINE	56BB	1932	324	1557															
INEGP	547F	1556	1545	1582															
LINK1	4D1A	335																	
LINK2	4D24	336	335																
LINK3	4D2E	337	336																
LINK4	4D38	338	337																
LINK5	4D42	339	338																
LINK6	4D4C	340	339																
LINK7	4D56	341	340																
LINKA	4D5F	342	341																
LINKB	4D67	343	342																
LINKC	4D71	344	343																
LITS05	5120	941	322																
LITS06	514F	962	1280	1330															
LITS08	512C	945	964	1141	1230														
LITS09	5137	953	1368																
LITS10	514E	960	954																
LITSTR	511D	939	934																
LN\$	00C9	250	1933																
LNBUF	0036	105	396	1834	1836	1839	1844	1845	1846										
LNCP1	5489	1560	1563																
LNCP2	549A	1565	1561																
LNCP2B	54A8	1579	1586																
LNCP3	54B5	1584	1560																
LNCP4	54CE	1596	1579																
LNKRTN	3620	2274	2006	2261	2390	2440	2457	2538											
LOG	002A	54	588																
LOG\$	00D0	257																	
PAR\$	00B7	231	685	1629	2074														
M\$EDIT	2010	6	8	16	21	22													
M\$FLMG	4000	7	18	25	26	27	28	29	30	31	32	33							
			34																
M\$MSG	2022	8	35	36	37	38	39	40	41	42	43	44							

SYMBOL	VALUE	DEF	REFERENCE TABLE
NUDTAB	0028	98	409
NUDTB	4E84	497	409
NUM\$	00C8	249	
NUMBE\$	00FD	288	
NUMVAR	578D	2059	1972 2047 2052
NUNBRK	5479	1553	500
NUNTRC	545E	1535	502
OFFSET	0060	170	303 440 443 1956 1975 2091 2548
ON\$	009B	203	
ONECHR	03DD	155	1278 1279
OPEN	4008	27	510
OPEN\$	009F	207	
OPTIO\$	009E	206	
OUTPU\$	00F7	282	
PERMA\$	00FB	286	
PGMCH	001B	316	688 737 783 791 839 936 1101 1184 1196 1231 1402 1451 1581 1631 1633 1687 1708 1727 1747 1934 1936 1938 2050 2200 2275 2461 2469 2523 2533 2553
PGMCTR	37B4	2520	2090 2459 2531
PGMRTN	3776	2469	
PLUS\$	00C1	241	711
POP	0005	1	
POS\$	00D9	266	
POS01	53A9	1400	533
POS02	53F1	1438	1459
POS04	53FF	1443	1448
POS06	540E	1449	1429
POS08	5410	1450	1462
POS10	5417	1456	1444
POS12	541F	1461	1419 1427 1439
PRINT	4004	25	504
PRINT\$	009C	204	
PRTNFN	00CE	10	2116 2238
PUSSTR	51E8	1098	1117 1188 1405 1408
PWR	0024	51	1916
RAM	0001	1	380 412 413 413 440 443 459 461 466 733 755 758 771 771 807 808 809 812 842 880 956 956 958 1015 1019 1020 1060 1068 1082 1083 1122 1150 1150 1278 1295 1327 1357 1371 1373 1443 1443 1503 1503 1548 1549 1561 1575 1577 1592 1664 1686 1690 1702 1710 1711 1712 1712 1724 1736 1738 1745 1753 1763 1764 1766 1768 1784 1836 1860 1914 2005 2060 2112 2129 2232 2350 2360
RAMPTR	0038	106	
RAN01	377D	2476	2119 2221 2449 2494 2501
RAN16	3779	2475	1989 1994 2000 2535
RAND0\$	0095	197	
RANDOM	0078	67	597 605
RANGE	3785	2482	1797 2161 2300 2397 2476
READ\$	0097	199	
RM\$	009A	202	
REST0\$	0094	196	
RESTOR	400C	29	507
RETUR\$	0088	184	
RKEY	0075	64	2241 2402 2416 2424 2426 2427 2429

SYMBOL	VALUE	DEF	REFERENCE	TABLE
RND\$	00D7	264		
RNDO	4F06	596	602	
RND1	4F14	604	609	
RND2	4F16	605	598	
RND3	4F23	611	601	
RND4	4F25	612	607	
RNDMZ1	50D1	857	853	
ROM	000A	1	466 622 797 877 880 958 1250 1839 1862 1973	
			2054 2112 2154 2158	
ROUND\$	0001	305		
ROUNU\$	0002	306		
RPAR\$	00B6	230	683 686 1197 1198 1409 1410 1632 1794 1999 2198	
			2274 2305 2466 2534 2546 2551 2554	
RPL	0012	48	2093 2276	
RSTK	0088	148		
RTNG	0026	97	408	
RUN	4D8A	369	329	
RUN2	4DA3	378	371	
RUN2A	4DAA	380	377	
RUN3	5682	1895	375	
RUN4	5671	1884	373	
SAVEPC	03EC	156	461 1548 1549	
SCRD10	56D4	1956	357	
SCROL	56CD	1954	437	
SCROLL	56CD	1953	321 381 464 482 489	
SEARCH	2836	12	829	
SEETWO	283E	14	374	
SEG#\$	00D8	265		
SEG#01	524A	1183	530	
SEG#06	529D	1216	1212 1234	
SEG#08	528A	1233	1207	
SEMIC\$	00B4	228		
SEQUE\$	00F6	281		
SGN#\$	00D1	258	617	
SGN2	4F3F	626	620 624	
SIGN\$	0075	137		
SIN	002E	56	630	
SIN\$	00D2	259		
SMB	0014	312	736 1715 2062	
SND05	35E4	2238	2240 2241 2242	
SNDREG	352F	2100	2112	
SOUND	3538	2106	335	
SOUND0	3561	2129	2126	
SOUND1	356B	2155	2210	
SOUND2	35C3	2218	2157	
SOUND3	35A1	2198	2234	
SOUND5	35E2	2237	2198	
SOUND6	35F9	2248	2238 2251	
SOUND7	3605	2253		
SPACE	0020	302	1321 1357 1371 1373 1956	
SPRITE	0006	1		
SQR	0026	52	635	
SQR\$	00D3	260		
SREF	001C	92	945 946 956 958 1017 1144 1369 1372 1723 1786	
STACK	0072	61		

SYMBOL	VALUE	DEF	REFERENCE TABLE
STADDR	000A	78	2176 2189 2209
STEP\$	00B2	226	784 789
STKCH2	4F98	677	674
STKCHK	4F7F	670	643 1912
STLN	0030	102	403 823 1560 1590 1845
STOP\$	0098	200	
STR\$\$	00DB	268	
STR#01	531A	1314	531
STREND	001A	91	674 676 1001 1010 1015 1016 1017 1018 1019 1020 1062 1064 2315 2317
STRIN\$	00C7	247	
STRSP	0018	90	1055 1056
STVSPT	0024	96	486 752 2308 2310 2323 2329
SUB\$	00A1	209	
SUBSTK	0073	62	646 647 649 650 670 1688 1900
SUPY1	376F	2465	1993 2155 2212 2499
SYM	0013	311	732 841 2059
SYMBOL	03E0	157	1712
SYMPT	0800	164	
SYMPTR	0040	110	1054 1056 1675
SYMTAB	003E	109	1674 1712 1714 1751 1753 1767 1782
TAB\$	00FC	287	
TABLE	000B	1	
TAN	0030	57	640
TAN\$	00D4	261	
TEMP1	0056	124	1001 1002 1005 1010 1011 1012 1059 1060 1066 1205 1206 1208 1209 1210 1211 1483 1486 1496 1498 1500 1504 1519 1766 1767
TEMP2	0058	125	1003 1004 1005 1008 1009 1012 1082 1083 1484 1485 1486 1493 1496 1498 1501 1502 1503 1504
TEMP3	005A	126	1499 1500 1501 1503
TEMP4	0064	130	1144 1145 1150 1645 1654 1686
TEMP5	0066	131	933 956 958 1132 1154 1220 1226 1227 1279 1329 1353 1354 1355 1357 1360 1366 1644 1668 1751 1763 1764 1764 1765 1766 1768
TEMP6	0068	132	1126 1146 1148 1150 1151
TEMP7	006A	133	
THEN\$	00B0	224	
THREEC	3767	2459	1988 2113 2298 2395 2447 2492
TIMER	0079	68	854
TO\$	00B1	225	780 782
TONE2	0036	59	465
TOP	0003	1	
TRACE\$	0090	192	
UDF	54CF	1625	424
UNBK01	54BC	1590	1555
UNBK02	54C1	1592	1595
UNBRE\$	002F	191	
UNLN	005F	301	
UNGST\$	00C8	248	249 865
UTRA\$	0091	193	
UPDAT\$	00F8	283	
VAL\$	00DA	267	
VAL01	5349	1348	532
VAR0	0000	70	807 808 821 831 834 1543 1553 1576 1843 2030

SYMBOL	VALUE	DEF	REFERENCE TABLE
			2032 2034 2039 2045 2053 2270 2287 2320 2321 2452
			2455 2549
VAR1	000D	81	877 878
VAR2	000B	79	2193 2194
VAR4	000E	82	1996 1997 2002 2005
VAR5	0010	83	594 605 606 60 1796 2118 2160 2220 2237 2248
			2249 2250 2299 2359 2388 2396 2448 2475 2483 2493
			2500
VAR6	0011	84	2352 2362 376 2377
VAR8	0013	86	
VAR81	002C	100	407 875 877 880 882 933 935 1669 1686 1701
			1745 1746 2521
VAR9	0016	88	1692
VARA	002A	99	373
VARC	0008	76	
VARD	0009	77	
VARV	0001	71	
VARW	0020	94	369 373 433 434 435 436 438 440 441 443
			444 445 467
VARY	0004	73	823 824 825 2304 2308 2309 2311 2312 2313 2315
			2317 2319 2329 2380 2381
VARZ	0005	74	
VCHAR	362A	2283	340
VCHAR1	3631	2286	2290 2292
VDP	000C	1	2537
VEL	0007	1	
VPDF	0018	315	801 1129 1131 1202 1204 1219 1365 1415 1417 1635
			1717 2004
VPUSH	0017	314	777 778 779 781 787 799 1100 1127 1195 1217
			1363 1630 1646 1648 1676 1720 1992 2063
VRAMVS	06F8	163	
VRMSND	03E2	158	2112 2129 232 2253
VRDA\$	03C0	154	1327 1329 1690 1710
VSPTR	006E	136	486 672 744 768 772 786 790 793 800 803
			807 809 812 842 843 1003 1008 1122 1673 1677
			1702 1711 1736 1738 1745 1753 1790 1914 2311 2320
			2322 2330
WARN\$\$	284C	19	1584 1902 1922 1964
WARNG\$	5689	1900	422
X1	0002	166	484
X2	0003	167	399
XPT	000E	1	399 434 445 2092 2273 2291 2495 2503
XPTRTN	361D	2273	1982 2268 2285 2289
Y1	0017	168	484 1956
YPT	000D	1	2290 2497
ZERO	0030	295	2337 2363 2371

TOTAL NUMBER OF SYMBOLS = 463
 TOTAL NUMBER OF REFERENCES = 202